GRACE FAN

EDUCATION

CONTACT

Texas A&M University, College Station, TX B.S. in Computer Science, May 2020 Art Minor with Digital Media Emphasis Cumulative GPA: 3.92

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TECHNICAL SKILLS

Programming C++, ⊢

C++, HTML, JavaScript, C#, Swift, MATLAB

Design Adobe Photoshop, Illustrator, InDesign, XD, After Effects, Premiere Pro, Figma, Maya, Unity

PROJECTS & ORGANIZATIONS

TAMUhack Design Director at Texas A&M University

Mar. 2018 - Present

- Network with sponsors for the university's largest annual hackathon and develop hackathon website in React
- Prototyped organization website in Figma, designed graphics, and developed website content
- Redesigned branding materials such as logo, sponsor documents, and banners in Adobe Illustrator and InDesign

CodeU Student at Google, Inc.

Feb. – May 2018

- Collaborated with a team to design and build a web application using Java, JavaScript, HTML and CSS, leveraging
 Java servlets, AppEngine, and the Google Cloud Platform and APIs
- · Contributed to Open Source software using Git, conducted code reviews, and extended an existing codebase

TAMUHack Participant at Texas A&M University

Jan. 2018

- Created a VR audio-visualizer using a piano keyboard connected with a MIDI plugin in Unity
- Modelled 3D animations in Maya and coded color changes based on RGB values and key inputs in C#

National Science Foundation Innovation Corps Sites Program

July - Aug. 2017

- Modelled digital prototypes for an mathematical educational tool using Swift
- Designed and presented engaging presentations to clientele to promote prototypes using InDesign

WORK EXPERIENCE

User Experience Design Intern at Sandia National Laboratories

May 2018 - Aug. 2018

- Developed high-fidelity prototypes in HTML and SASS to conduct usability tests for different content types
- Designed UI components for the company intranet using Adobe Illustrator and Bootstrap 4.0
- Researched existing pattern libraries and typographic scales through online databases and eye-tracking studies

Undergraduate Teaching Fellow Team Leader at Texas A&M Dept. of Physics

Jan. 2017 - May 2018

- Organized lessons and instructed university students in a freshman-level course, Physics: Mechanics
- Led discussions amongst and offered advice to other fellows in weekly coordination meetings

BitGrange Software Team Leader at Texas A&M Dept. of Electrical Engineering

Sept. 2017 - Mar. 2018

- Worked on wireframing for a startup iOS application that combines microcontrollers with a mobile application to produce a smart hydroponics system
- Coded app functionalities, including transitions, animations, user login and authentication with Google Firebase and Swift and created graphics using Adobe Illustrator

HONORS

Dwight Look College of Engineering Honors Program Scholar
Grace Hopper Celebration Scholarship
ConocoPhillips Industrial Affiliate Program Scholarship Recipient
Aggies Invent Competition First Place Finalist
Raymond H. Eubank '48 Family Scholarship in Computer Science Recipient

Aug. 2016 – Present Sept. 2018

Aug. 2018

Feb. 2017

Aug. 2017