

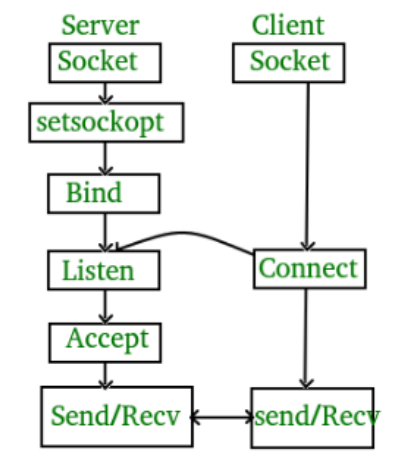
FINAL PROJECT – CYBER MANAGEMENT SYSTEM BY GROUP 4

“ Cyber Management System

The system consists of 2 modules: Client and Server. The server module is responsible for managing settings and client requests. On the other hand, the client component provides clients with internet access to the location's services. Both these parts have separate source code and run in sync with one another. The cyber management system can be programmed by utilizing the advanced features of C, such as socket programming and multithreading.

Topics covered: Socket Programming (basics), multithreading.”

In this project, we used socket programming to connect the server and the client. After the server and the client components connected successfully, the client sent the text file “cyber.txt” generated by the “cyber_system.c” program to the server; the server sync the text file and converted the received file to a new text file named “cyber_received.txt”.



Therefore, this project includes the following files:

- 1) cyber_system.c file: provided for the user to generate, manipulate and store the student data if they log in with correct username and password. The final student data was saved in cyber.txt.

- 2) client.c and server.c: contains codes for connection with socket programming and methods to send file and receive file.
- 3) the server component accepts the connect request from the client and syncs the file sent by its connected client, and the received file is named "cyber_received.txt".

“ client.c”:

includes main() function and send_file() function

```
linjingli@Linjings-MacBook-Pro cyber_management % gcc client.c -o client
linjingli@Linjings-MacBook-Pro cyber_management % ./client
[+]Server socket created successfully.
[+]Connected to Server.
[+]File data sent successfully.
[+]Closing the connection.
```

```
int main(){
    char *ip = "127.0.0.1"; //the ip address for local device
    int port = 8080; //port number provided by the client
    int e; //connect status

    //create a socket
    int sockfd;
    struct sockaddr_in server_addr;

    FILE *fp;
    char *filename = "cyber.txt";

    //int socket(int domain, int type, int protocol);
    //socket creates an endpoint and returns its file descriptor
    //Domain AF_INET means: Internet Protocol IPv4
    //SOCK_STREAM means: sequential and reliable 2 way communication.

    sockfd = socket(AF_INET, SOCK_STREAM, 0);
    if(sockfd < 0) {
        perror("[!]Error in socket");
        exit(1);
    }
    printf("[+]Server socket created successfully.\n");

    server_addr.sin_family = AF_INET;
    server_addr.sin_port = port;
```

```

server_addr.sin_addr.s_addr = inet_addr(ip);

//connect a socket
e = connect(sockfd, (struct sockaddr*)&server_addr, sizeof(server_addr));
if(e == -1) {
    perror("[-]Error in socket");
    exit(1);
}
printf("[+]Connected to Server.\n");

// fopen()-opens the file for reading;
// "r": Opens a file for reading. The file must exist.
fp = fopen(filename, "r");
if (fp == NULL) {
    perror("[-]Error in reading file.");
    exit(1);
}

//send "cyber.txt" by send_file() method
send_file(fp, sockfd);

printf("[+]File data sent successfully.\n");

printf("[+]Closing the connection.\n");

//close socket
close(sockfd);

return 0;
}

```

send_file() method:

```

void send_file(FILE *fp, int sockfd){
    int n;
    char data[SIZE] = {0};
    while(fgets(data, SIZE, fp) != NULL) {
        if (send(sockfd, data, sizeof(data), 0) == -1) {
            perror("[-]Error in sending file.");
            exit(1);
        }
        // bzero() places size null bytes in the char data, is used to set all the socket structures with null values
        bzero(data, SIZE);
    }
}

```

“server.c”:

includes main() function and write_file() function

```
● linjingli@Linjings-MacBook-Pro cyber_management % gcc server.c  
  -o server  
● linjingli@Linjings-MacBook-Pro cyber_management % ./server  
[+]Server socket created successfully.  
[+]Binding successfull.  
[+]Listening....  
[+]Data written in the file successfully.  
This file has been received successfully. It is saved by the name cyber received.txt.📄
```

```
int main(){  
    char *ip = "127.0.0.1"; //the ip address for local device  
    int port = 8080; //port number provided by the client  
    int e; //connect status  
  
    //create sockets  
    int sockfd, new_sock;  
    struct sockaddr_in server_addr, new_addr;  
    socklen_t addr_size;  
    char buffer[SIZE];  
  
    sockfd = socket(AF_INET, SOCK_STREAM, 0);  
    if(sockfd < 0) {  
        perror("[-]Error in socket");  
        exit(1);  
    }  
    printf("[+]Server socket created successfully.\n");  
  
    server_addr.sin_family = AF_INET;  
    server_addr.sin_port = port;  
    server_addr.sin_addr.s_addr = inet_addr(ip);  
  
    //bind:  
    e = bind(sockfd, (struct sockaddr*)&server_addr, sizeof(server_addr));  
    if(e < 0) {  
        perror("[-]Error in bind");  
        exit(1);  
    }  
    printf("[+]Binding successfull.\n");  
  
    // listen:  
    if(listen(sockfd, 10) == 0){  
        printf("[+]Listening....\n");  
    }else{  
        perror("[-]Error in listening");  
        exit(1);  
    }  
}
```

```

}

// accept:
addr_size = sizeof(new_addr);
new_sock = accept(sockfd, (struct sockaddr*)&new_addr, &addr_size);

// write file to server
write_file(new_sock);
printf("[+]Data written in the file successfully.\n");
printf("This file has been received successfully. It is saved by the name cyber_received.txt.");

return 0;
}

```

write_file() method:

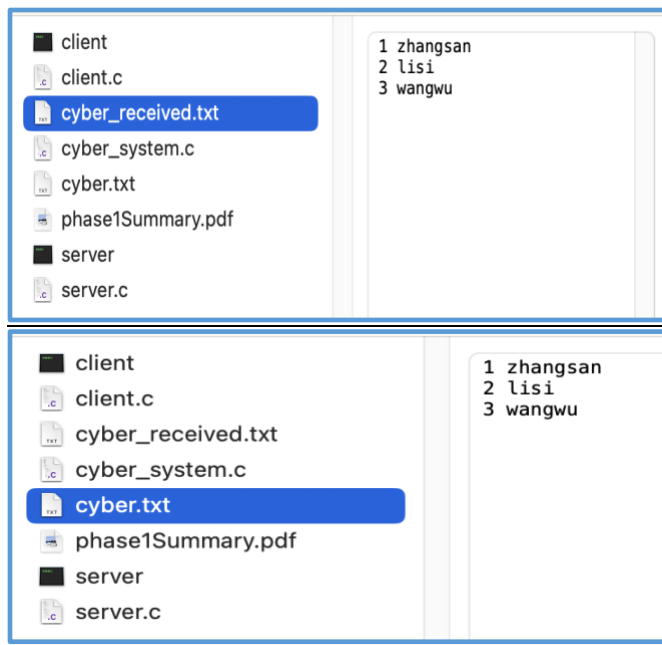
```

void write_file(int sockfd){
    int n;
    FILE *fp;
    char *filename = "cyber_received.txt";
    char buffer[SIZE];

    fp = fopen(filename, "w");
    while (1) {
        n = recv(sockfd, buffer, SIZE, 0);
        if (n <= 0){
            break;
            return;
        }
        fprintf(fp, "%s", buffer);
        bzero(buffer, SIZE);
    }
    return;
}

```

In the local folder where the programs locate, we can see a new txt file named "cyber_received.txt" was created and its content is the same as "cyber.txt".



"cyber system.c"

includes main() function, admin login method, insert_student(), display(), search_student(), delete_student() methods.

```
|-----|  
| WELCOME TO CYBER MANAGEMENT SYSTEM |  
|-----|
```

- 1) Login as Admin
- 2) Login as user

Enter your choice (1/2) : 1

Codes for creating the above:

```
void main()  
{  
    char name[30];  
    int id;  
    int ch;  
    char username[20];  
    char password[20];  
  
    system("CLS");  
    system("color 8F");  
    heading();  
    printf("\n\n\t\t\t\t\t1) Login as Admin");  
    printf("\n\n\t\t\t\t\t2) Login as user");  
    printf("\n\n\t\t\t\t\tEnter your choice (1/2) : ");  
    scanf("%d",&ch);
```

```
system("CLS");
```

log in as admin, the program will ask for log in username and password:

```
|-----|  
| WELCOME TO CYBER MANAGEMENT SYSTEM |  
|-----|
```

```
|| ADMIN LOGIN ||
```

```
Enter your Username :admin  
Enter your Password :cyber123
```

Codes for creating the above:

```
case 1:system("CLS");  
    heading();  
    printf("\n\n\n\n\n\n|| ADMIN LOGIN ||\n\n\n\n\n\n");  
    printf("\n\n\n\n\n\nEnter your Username :");  
    scanf("%s",&username);  
    printf("\n\n\n\n\n\nEnter your Password :");  
    scanf("%s",&password);  
  
    if(strcmp(username, "admin")==0)  
    {  
        if(strcmp(password, "cyber123")==0)  
        {  
            system("CLS");  
            main_heading();  
            printf("\n\n\n\n\n\nWELCOME ADMIN!!! LOGIN SUCCESSFULL");  
            menu();  
        }  
        else  
        {  
            printf("\n\n\n\n\n\nIncorrect Password !!! Failed to Login");  
        }  
    }  
    else  
    {  
        printf("\n\n\n\n\n\nUsername is invalid !!! Failed to Login");  
    }  
  
    break;
```

After successfully login, the admin has 5 operation options – insert, display, search, delete and exit:

CYBER MANAGEMENT SYSTEM

WELCOME ADMIN!!! LOGIN SUCCESSFULL

|<--MENU-->|

- 1.Insert Record
- 2.Display Record
- 3.Search Record
- 4.Delete Record
- 5.Exit

Enter your choice :1

Codes for creating the above:

```
void menu()
{
    int choice;
    printf("\n\n\n\n\n\n\n\n |<--MENU-->|");
    printf("\n\n\n\n\n\n\n\n1.Insert Record");
    printf("\n\n\n\n\n\n\n\n2.Display Record");
    printf("\n\n\n\n\n\n\n\n3.Search Record");
    printf("\n\n\n\n\n\n\n\n4.Delete Record");
    printf("\n\n\n\n\n\n\n\n5.Exit");
    printf("\n\n\n\n\n\n\n\nEnter your choice :");
    scanf("%d",&choice);

    switch(choice)
    {
        case 1: system("CLS");
                insert();
                break;

        case 2: system("CLS");
                main_heading();
                display();
                printf("\n\n\n\n\n\n\n\nPress any key to continue ");
                fflush(stdin);
                getchar();
                menu();

        case 3: system("CLS");
                search();
                printf("\n\n\n\n\n\n\n\nPress any key to continue ");
                fflush(stdin);
                getchar();
```



```
menu();  
break;  
  
case 4: system("CLS");  
delete();  
break;  
  
case 5: system("CLS");  
exit(0);  
break;  
  
default: printf("INVALID CHOICE !!!");  
}  
}
```

If input "1.Insert Record" as admin: the user will be asked to input User_ID and user name:

```
|-----|
|              CYBER MANAGEMENT SYSTEM              |
|-----|

      ENTER NEW USER DATA :

Enter User_ID : 1

Enter name of the user : zhangsan

Arrival Time : 04:50:34           Date : Mar 20, 2023

USER RECORD INSERTED SUCCESSFULLY !!!

Want to add another record ? (y/n) : y
```

Codes for creating the above:

```
void insert()
{
    time_t mytime;
    struct tm * current_time;
    mytime = time(NULL);
    current_time = localtime(&mytime);

    FILE *fp;
    char name[30];
    int id;
    char choice='y';
    system("CLS");
    fp = fopen("cyber.txt", "ab+");

    if(fp==NULL)
    {
        printf("\n\n\n\n\nERROR OPENING FILE !!!");
        return;
    }

    fflush(stdin);
```

```
while(choice=='y')
{
    main_heading();
    printf("\n\n\t\t\t\t\tENTER NEW USER DATA :");
    printf("\n\n\t\t\t\t\tEnter User_ID : ");
    scanf("%d",&id);
    fflush(stdin);
    printf("\n\n\t\t\t\t\tEnter name of the user : ");
    scanf("%s",&name);
    fflush(stdin);
    fprintf(fp,"%d %s\n",id,name);

    fprintf(fp,"%02d/%02d/%d %02d:%02d",current_time->tm_mday,current_time->tm_mon+1,current_time->tm_
_year+1900,current_time->tm_hour,current_time->tm_min);
    fprintf(fp,"\n");
    arrival_time();
    printf("\n\n\t\t\t\t\t USER RECORD INSERTED SUCCESSFULLY !!!");

    printf("\n\n\t\t\t\t\t Want to add another record ? (y/n) : ");
    scanf("%c",&choice);
    fflush(stdin);
    system("CLS");
    fflush(stdin);
}
fclose(fp);
printf("\n\n\t\t\t\t\t Press any key to continue ");
getchar();
menu();
}
```