ECED3403 – Assignment 3

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# Design

## Problem Introduction

This assignment aims to further develop the XM23p emulator. The goal of assignment 3 is to design features that allow the emulator to perform four data memory access instructions. These four instructions are LD, LDR, ST, and STR. Accessing data memory involves a fifth stage, E1 (Execute 1), which will occur on even clock ticks. E1 will either write to or read memory, depending on what instruction called it.

## Design Section

**PSEUDOCODE:**

A small amount of code used or referenced in the pseudocode was documented in previous assignments or labs.

PIPELINE FUNCTION:

WHILE pc is not breakpoint AND instructionbit is not equal to 0

IF clock/2 remainder is equal to 0

IF DMAR is RD

CALL execute1

CALL fetch0

CALL decode0

ELSE

CALL fetch1

CALL execute0

END IF

IF increment mode is on AND clock/2 remainder is not equal to 0

return

END IF

INCREMENT CLOCK

END FUNCTION

DECODE FUNCTION

IF instruction opcode is LD or ST

SAVE opcode

SAVE PRPO, DEC, INC, W/B, SRC, and DST

ELSE IF instruction opcode is LDR or STR

SAVE opcode

SAVE W/B, SRC, DST

. . . other code from previous assignments and labs

END IF

END FUNCTION

EXECUTE1 FUNCTION

SWITCH(opcode)

. . . other code from previous assignments and labs

CASE LD

CALL ld\_execute

BREAK

CASE ST

CALL st\_execute

BREAK

CASE LDR

CALL ldr\_execute

BREAK

CASE STR

CALL str\_execute

BREAK

END SWITCH

END FUNCTION

ld\_execute FUNCTION

CALL reg\_format

IF pre-inc or pre-dec

SRC = SRC + address\_modifier

END IF

sign-extended offset = 0

CALL ldx

IF post-incr or post-dec

SRC = SRC + address\_modifier

END IF

END FUNCTION

st\_execute FUNCTION

CALL reg\_format

IF pre-inc or pre-dec

DST = DST + address\_modifier

END IF

sign-extended offset = 0

CALL stx

IF post-incr or post-dec

DST = DST + address\_modifier

END IF

END FUNCTION

ldx FUNCTION

eff\_address = SRC + sign-extended offset

DMAR <- eff\_address

DCTRL <- RD

END FUNCTION

stx FUNCTION

eff\_address = DST + sign-extended offset

DMAR <- eff\_address

DCTRL <- RD

END FUNCTION

reg\_format FUNCTON

IF inc is equal to 1

SET address\_modifier to 1

ELSE IF dec is set to 1

SET address\_modifier to -1

ELSE

SET address\_modifier to 0

END IF

END FUNCTION

ldr\_execute FUNCTION

prepost-inc = 0

prepost-inc = 0

CALL ldx

END FUNCTION

str\_execute FUNCTION

prepost-inc = 0

prepost-inc = 0

call stx

END FUNCTION

execute1 FUNCTION

SWITCH(opcode)

CASE LD

CALL ld\_execute1

BREAK

CASE ST

CALL st\_execute1

BREAK

CASE LDR

CALL ldr\_execute1

BREAK

CASE STR

CALL str\_execute1

BREAK

END SWITCH

DCTRL = DONE

END FUNCTION

ld\_execute1 FUNCTION

DMBR <- dmem[DMAR]

DST <- DMBR

END FUNCTION

st\_execute1 FUNCTION

DMBR <- SRC

dmem[DMAR] <- DMBR

END FUNCTION

ldr\_execute1 FUNCTION

DMBR <- dmem[DMAR]

DST <- DMBR

END FUNCTIOn

str\_execute1 FUNCTION

DMBR <- SRC

dmem[DMAR] <- SRC

END FUNCTION

## Data Dictionary

prpo = [SET | CLEAR]

SET = 1

CLEAR = 0

dec = [SET | CLEAR]

inc = [SET | CLEAR]

SRC = [SET | CLEAR] + [SET | CLEAR] + [SET | CLEAR] \* three bits \*

DST = [SET | CLEAR] + [SET | CLEAR] + [SET | CLEAR] \* three bits \*

DMAR = [1 – 1<<15] \* data memory address \*

DMBR = [1 – 1<<15] \* data memory buffer \*

DCTRL = [READ | DONE]

READ = 1

DONE = 0