11/17/23, 12:01 PM Pasca Praktikum 10

<u>Dashboard</u> / My courses / <u>ITB IF2111 1 2324</u> / <u>Praktikum 10</u> / <u>Pasca Praktikum 10</u>

Started on Friday, 17 November 2023, 11:22 AM

State Finished

Completed on Friday, 17 November 2023, 12:01 PM

Time taken 38 mins 54 secs

Grade 300.00 out of 300.00 (**100**%)

Question 1

Correct

Mark 100.00 out of 100.00

Time limit 1 s

Memory limit 64 MB

Implementasikan fungsi-fungsi yang ada pada file header <u>setlist.h</u>. Submit file implementasi dengan nama **setlist.c**!

Anda juga dipersilakan untuk menggunakan file boolean.h

C **\$**

setlist.c

Score: 100

Blackbox

Score: 100

Verdict: Accepted

Evaluator: Exact

No	Score	Verdict	Description
1	10	Accepted	0.00 sec, 1.59 MB
2	10	Accepted	0.00 sec, 1.60 MB
3	10	Accepted	0.00 sec, 1.64 MB
4	10	Accepted	0.00 sec, 1.64 MB
5	10	Accepted	0.00 sec, 1.60 MB
6	10	Accepted	0.00 sec, 1.55 MB
7	10	Accepted	0.00 sec, 1.63 MB
8	10	Accepted	0.00 sec, 1.64 MB
9	10	Accepted	0.00 sec, 1.67 MB
10	10	Accepted	0.39 sec, 1.88 MB

11/17/23, 12:01 PM Pasca Praktikum 10

Question **2**

Correct

Mark 100.00 out of 100.00

Time limit	1 s
Memory limit	64 MB

Implementasikan fungsi-fungsi yang ada pada file header <u>queuelist.h</u>. Submit file implementasi dengan nama queuelist.c!

C **\$**

queuelist.c

Score: 100

Blackbox

Score: 100

Verdict: Accepted

Evaluator: Exact

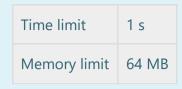
No	Score	Verdict	Description
1	6	Accepted	0.00 sec, 1.62 MB
2	6	Accepted	0.00 sec, 1.66 MB
3	6	Accepted	0.00 sec, 1.59 MB
4	6	Accepted	0.00 sec, 1.71 MB
5	6	Accepted	0.00 sec, 1.55 MB
6	7	Accepted	0.00 sec, 1.64 MB
7	7	Accepted	0.00 sec, 1.71 MB
8	7	Accepted	0.00 sec, 1.48 MB
9	7	Accepted	0.00 sec, 1.52 MB
10	7	Accepted	0.00 sec, 1.66 MB
11	7	Accepted	0.00 sec, 1.65 MB
12	7	Accepted	0.00 sec, 1.59 MB
13	7	Accepted	0.00 sec, 1.55 MB
14	7	Accepted	0.00 sec, 1.60 MB
15	7	Accepted	0.00 sec, 1.62 MB

11/17/23, 12:01 PM Pasca Praktikum 10

Question **3**

Correct

Mark 100.00 out of 100.00



Swap middle merupakan program yang melakukan pertukaraan Node yang ada di tengah suatu List dengan variasi **List berpointer ganda**. Jadi yang diubah adalah **address next** dan **address prev** nya, bukan nilai info yang ada di node. Berikut file <u>swap.h</u> dan kumpulkan dengan nama swap.c

file <u>listdp.c</u> <u>listdp.h</u> <u>boolean.h</u>

Note:

- 1. Kondisi List sudah terisi dari awal dengan beberapa node.
- 2. Tidak ada pertukaran pada Node First List atau Node Last List
- 3. Index dimulai dari 1

List	Input	Hasil	Keterangan
[4, 5 ,6, 7 ,8]	2 4	[4, 7 ,6, 5 ,8]	 Element ke 2 = 5 Element ke 4 = 7 Melakukan penukaran node pada element ke 2 dan ke 4
[1,2, 3 ,4,5,6,7,8, 9 ,10]	9 3	[1,2, 9 ,4,5,6,7,8, 3 ,10]	 Element ke 9 = 9 Element ke 3 = 3 Melakukan penukaran node pada element ke 9 dan ke 3



Score: 100

Blackbox Score: 100

Verdict: Accepted

Evaluator: Exact

No	Score	Verdict	Description
1	10	Accepted	0.00 sec, 1.63 MB
2	10	Accepted	0.00 sec, 1.50 MB
3	10	Accepted	0.00 sec, 1.61 MB
4	10	Accepted	0.00 sec, 1.50 MB
5	10	Accepted	0.00 sec, 1.57 MB
6	10	Accepted	0.00 sec, 1.50 MB

11/17/23, 12:01 PM Pasca Praktikum 10

N	lo	Score	Verdict	Description
7	,	10	Accepted	0.00 sec, 1.62 MB
8	}	10	Accepted	0.00 sec, 1.60 MB
9)	10	Accepted	0.00 sec, 1.67 MB
1	0	10	Accepted	0.00 sec, 1.64 MB

→ Pasca Praktikum 9

Feedback Praktikum -