

Gracie Lundell

Product Engineer in Portland, OR

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Technical Skills	Frameworks	Design Skills	Other Skills
CSS ₃ /Sass	Ember.js	Sketch	Scrum
JavaScript	Vue.js	Wireframing	Prototyping
jQuery	Materialize	UX/UI	Webflow
HTML5	Bootstrap	InVision	Product Architecture
Git		Responsive Design	
Pug (Jade)			

PROJECTS

Cafe 26 — Restaurant Website (https://www.gracielundell.com/cafe26)
MAY 2017

A simple client website for a locally-owned food booth at the Oregon Country Fair. The site is built using the Material Design components library.

GROW — *Gardening App* (https://projects.invisionapp.com/share/AN7B6QM86#/screens) MAY 2016

An app designed to help backyard farmers track their garden's progress, with journal and calendar features. The app was wireframed and designed using Sketch. Functionality was added through the web application, InVision. Being a solo project, I designed everything myself, from the wireframes, to the InVision final version.

EXPERIENCE

Fyre Media — *Jr. Product Engineer* SEPTEMBER 2016 - MAY 2017

A member of the Product Team, I worked on multiple aspects of the booking platform - from building the component library using Vue Materialize and Pug (Jade), wireframing the structure of the key feature of the product using Sketch, and building prototypes using Invision. I worked closely with other designers and developers to implement the features we decided were needed to provide the best experience.

Black Tower Entertainment — *Remote Intern* JUNE 2016 - JULY 2016

A five-week internship where I focused on CSS/Sass and Ember.js for the soon-to-be released web game, *Iron Vice*. My responsibilities included managing and implementing the redesign for the lobby menu page, including wireframes, working with the client to understand their vision, writing Sass, and converying information between components using Handlebars.

EDUCATION

Epicodus, Portland, Or *Front-end Web Design*JANUARY 2016 - JULY 2016

A vocational school for junior software developers where I studied JavaScript with a focus on CSS, Web Design, and User Experience for front-end web development. I gained pair-programming skills, and learned how to clearly communicate ideas to others.

Portland Community College, Portland, Or

Associate's Degree in General Studies
SEPTEMBER 2012 - JUNE 2015

GPA: 3.5