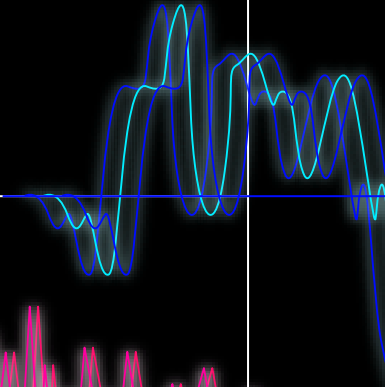
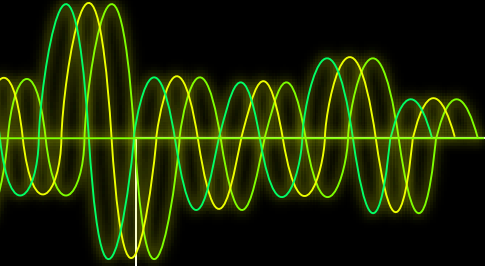




# MATLAB PROJECT: **ACTIVE** NOISE **CANCELLATION**

Under the guidance of –

**B. Patnayak Sir**





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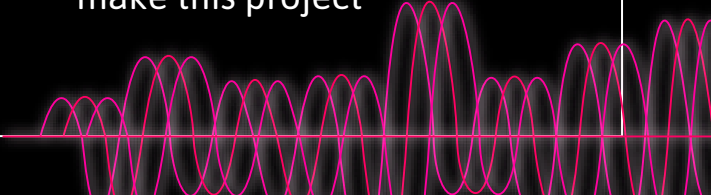
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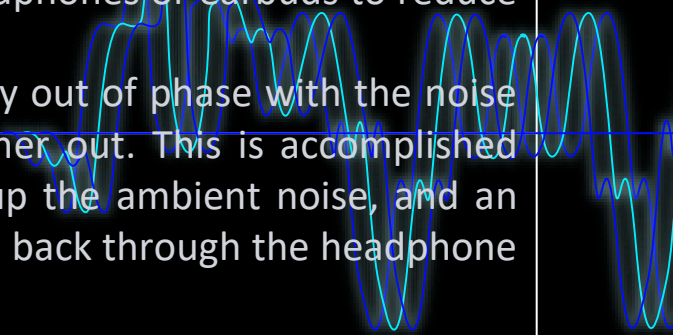


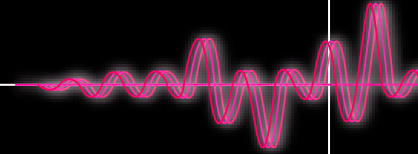


# ✦ INTRODUCTION!

Active noise cancellation (ANC) is a technique used to reduce unwanted noise in a signal by using a secondary signal to cancel it out. It is often used in headphones or earbuds to reduce ambient noise and improve the listening experience.

The basic principle of ANC is to generate a signal that is exactly out of phase with the noise signal so that when they are combined, they cancel each other out. This is accomplished using a feedback loop, where a microphone is used to pick up the ambient noise, and an algorithm is used to generate an anti-noise signal that is played back through the headphone speakers.





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The algorithm used to generate the anti-noise signal is typically based on digital signal processing techniques, such as adaptive filtering, which can adjust the phase and amplitude of the signal to match the noise signal.





One common approach for ANC is to use a technique called feedforward ANC, where a reference microphone is used to pick up the noise signal, and an anti-noise signal is generated and played back through the headphone speakers. The anti-noise signal is adjusted using adaptive filtering techniques to minimize the difference between the reference noise signal and the noise that is actually picked up by the microphone. This way, the anti-noise signal can effectively cancel out the noise signal, leading to a reduction in ambient noise.

ANC can be highly effective in reducing low-frequency noise, such as airplane engine noise or traffic noise, but may have limited effectiveness for high-frequency noise, such as human speech. It is also important to note that ANC works best for stationary noise sources, as it relies on a feedback loop to cancel out the noise signal.



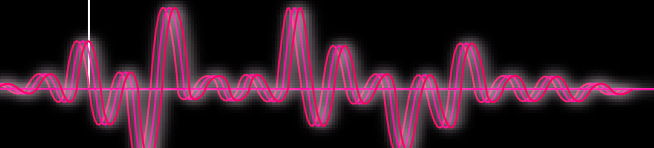
# THEORY



The goal of active noise cancellation is to generate an anti-noise signal that, when combined with the original noise signal, cancels out the noise. Mathematically, we can represent the original noise signal as ' $n(t)$ ' and the anti-noise signal as ' $a(t)$ '. The combined signal, which we want to be as close to zero as possible, is:

$$y(t) = n(t) + a(t)$$

The challenge is to generate an anti-noise signal that is exactly out of phase with the original noise signal, so that when the two signals are combined, they cancel each other out. One way to accomplish this is to use a feedback loop that adjusts the anti-noise signal based on the error between the combined signal and the desired output (which is zero).



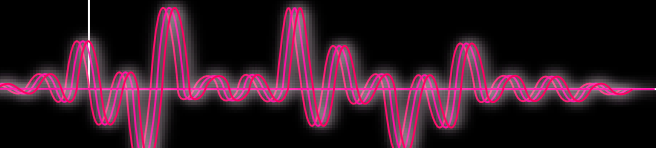


Where 'u' is the step size, which determines how quickly the filter adapts to changes in the noise signal.

The feedback loop can be implemented using an adaptive filter, which adjusts the coefficients of a filter to minimize the error between the combined signal and the desired output. Mathematically, we can represent the filter coefficients as 'h(k)' and the error signal as 'e(t)'. The anti-noise signal can then be generated as:

$$a(t) = -h(k) * n(t)$$

where the negative sign indicates that the anti-noise signal is 180 degrees out of phase with the original noise signal.

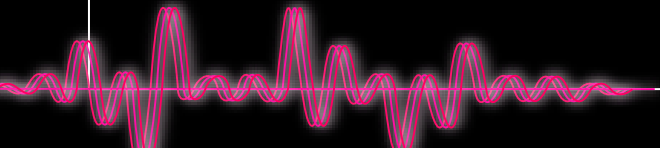




The adaptive filter updates the filter coefficients based on the error signal, using an algorithm such as the least mean squares (LMS) algorithm:

$$h(k+1) = h(k) + u * e(t) * n(t-k);$$

By adjusting the filter coefficients to minimize the error signal, the anti-noise signal can be generated to cancel out the original noise signal, leading to a reduction in ambient noise. This is the basic principle of active noise cancellation.







# THE TYPES OF SOUND

## THE SOUND

INFRASONIC

< 20 HZ

SONIC

20 - 20,000 HZ

ULTRASONIC

> 20,000 HZ



# SOUND PROPERTIES



**FREQUENCY**



**AMPLITUDE**

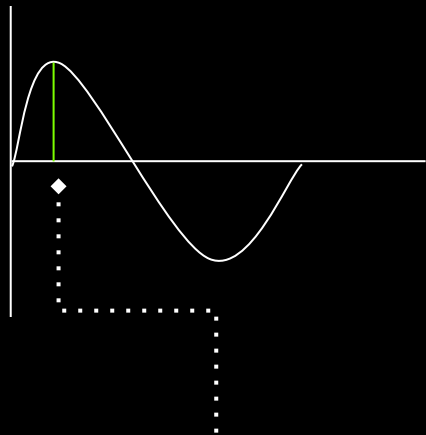


**WAVELENGTH**



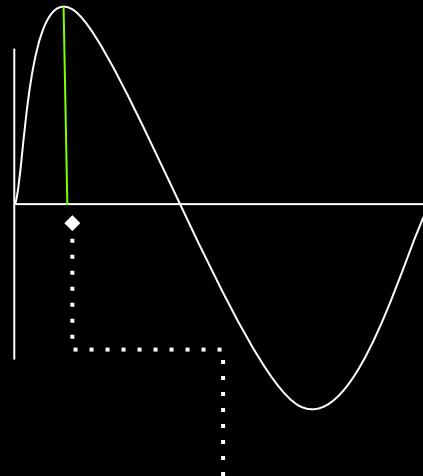
**SPEED**

# PITCH AND VOLUME



**QUIET VOLUME**

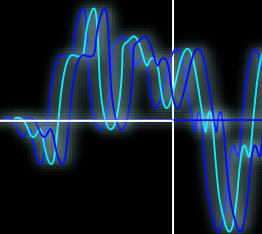
Neptune is the farthest  
planet from the Sun



**LOUD VOLUME**

Jupiter is the biggest  
planet of them all

# EXAMPLES OF SOUNDS



EXAMPLES	AMBIENT	DECIBELS
Recording room	Quiet	0 to 20 db
Normal conversation	Not very noisy	40 to 80 db
Intensive traffic	Very noisy	80 to 100 db
Airplane takeoff	Unbearable	120 to 180 db



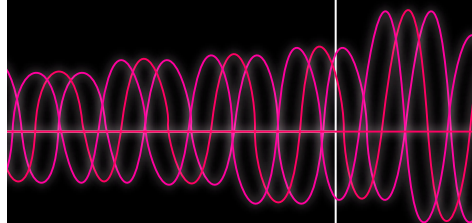
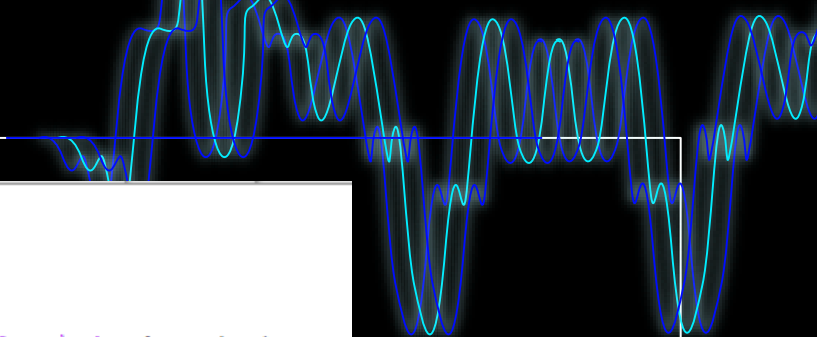



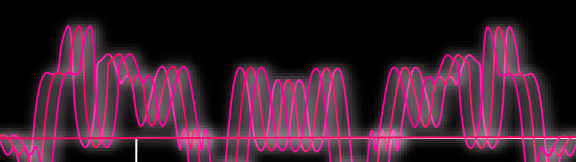
# MATLAB CODE



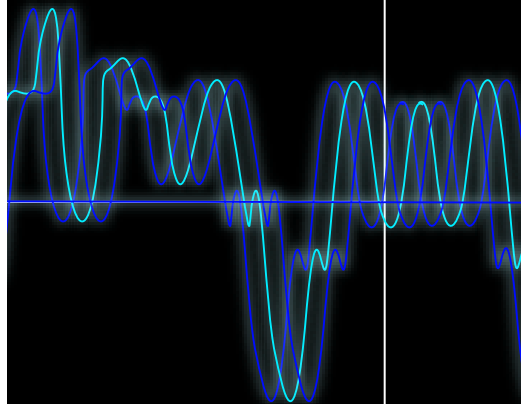



```
1
2 % Prompt user to record noisy message signal
3 - fs = 44100; % sampling rate
4 - duration = 5; % recording duration in seconds
5 - fprintf('Recording %d seconds of noisy message signal...\n', duration);
6 - recorder = audiorecorder(fs, 16, 1);
7 - recordblocking(recorder, duration);
8 - y = getaudiodata(recorder);
9
10 % Rest of the code goes here...
11
12
13 % Define filter coefficients
14 - mu = 0.1; % step size
15 - M = 32; % filter length
16 - h = zeros(M, 1);
17
18 % Generate clean message signal
19 - t = (0:length(y)-1)/fs;
20 - d = sin(2*pi*1000*t);
21
```



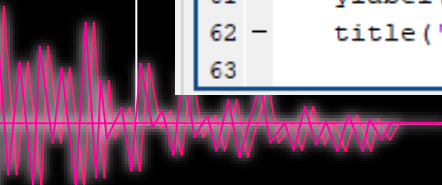
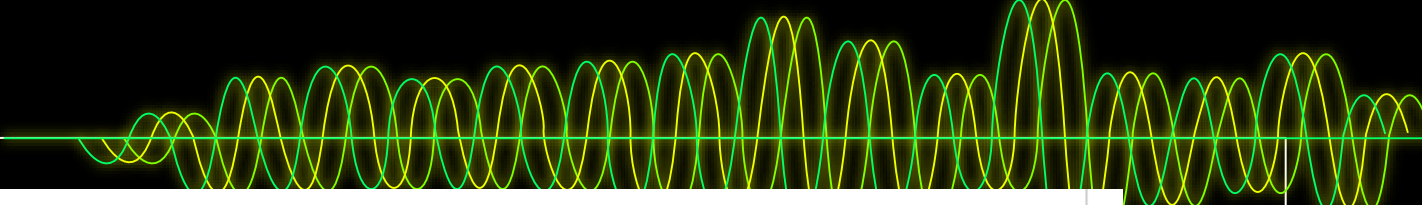


```
22 % Initialize variables
23 - N = length(y);
24 - x_hat = zeros(N, 1);
25 - e = zeros(N, 1);
26
27 % Active noise cancellation algorithm
28 - for n = M:N
29     % Extract current frame
30     x = y(n:-1:n-M+1);
31
32     % Filter the input signal
33     y_hat = h'*x;
34
35     % Compute error signal
36     e(n) = d(n) - y_hat;
37
38     % Update filter coefficients
39     h = h + mu*e(n)*x;
40
41     % Estimate clean signal
42     x_hat(n) = y(n) - y_hat;
43 - end
44
```

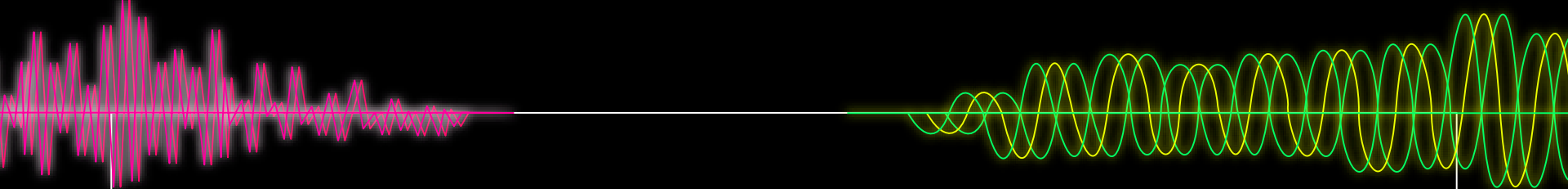




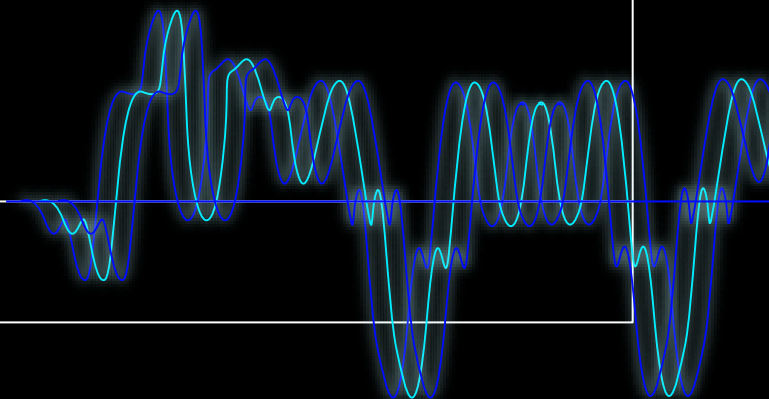
```
45     % Save the clean audio signal to a file
46 -   filename = 'C:\Users\princ\Desktop\DESKTOPP\matlab-works\clean_signal.wav';
47 -   audiowrite(filename, x_hat, fs);
48
49     % Plot the results
50 -   subplot(2,1,1);
51 -   plot(t, d, 'b', t, y, 'r');
52 -   legend('Original Signal', 'Noisy Signal');
53 -   xlabel('Time (s)');
54 -   ylabel('Amplitude');
55 -   title('Original and Noisy Signals');
56
57 -   subplot(2,1,2);
58 -   plot(t, x_hat, 'g');
59 -   legend('Clean Signal');
60 -   xlabel('Time (s)');
61 -   ylabel('Amplitude');
62 -   title('Estimated Clean Signal');
63
```

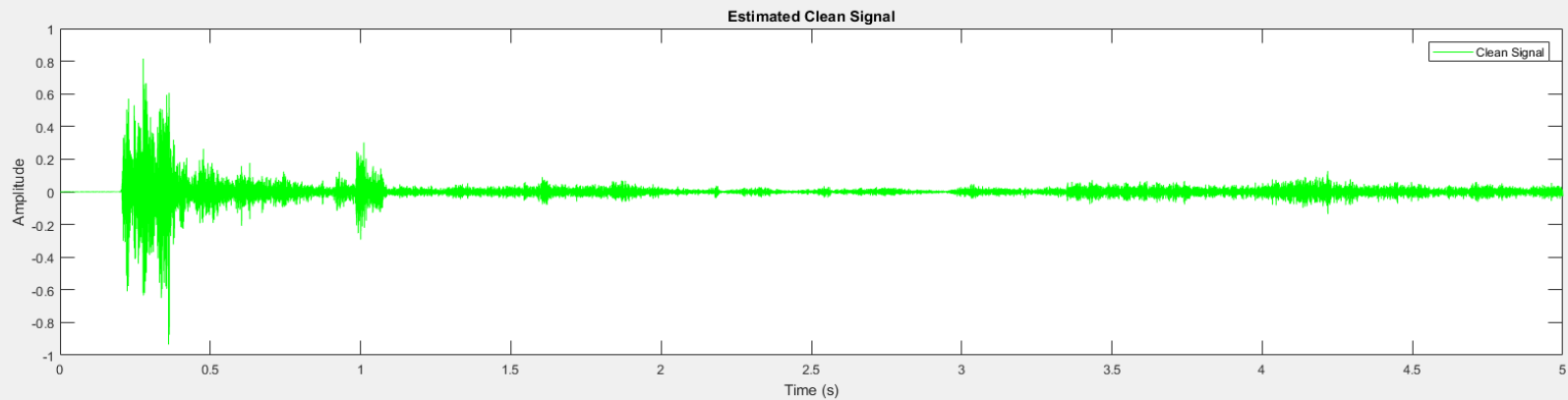
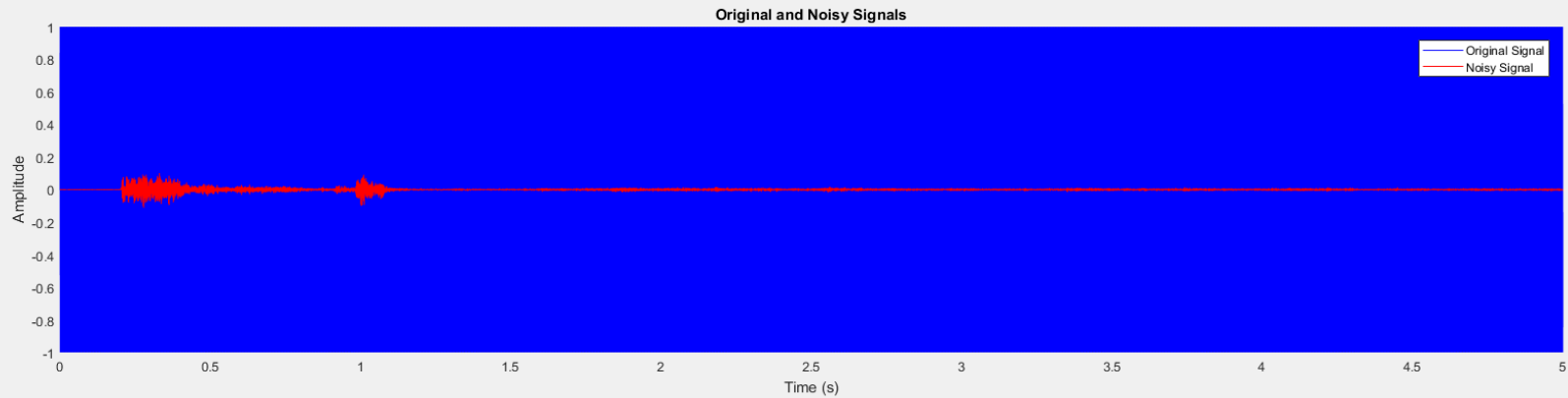






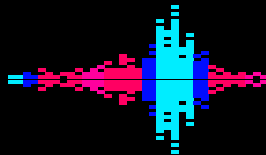
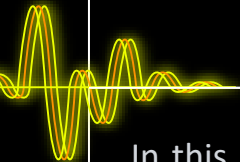
# WAVE PLOT





The image features a black background with several decorative elements. At the top left, there is a pink, jagged waveform. At the top right, there is a green and yellow, smooth, oscillating waveform. At the bottom right, there is a blue and cyan, smooth, oscillating waveform. In the bottom center, there is a small, yellow, four-pointed star. A thin white horizontal line runs across the middle of the image, and a thin white vertical line runs down the right side, forming a frame around the central text.

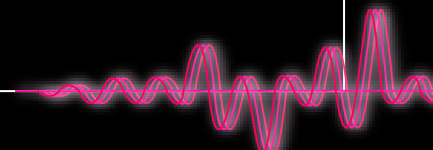
**CONCLUSION**



In this project, we have implemented an active noise cancellation algorithm to remove ambient noise from a noisy message signal. We first recorded a noisy message signal and generated a clean message signal. We then used an adaptive filter to generate an anti-noise signal that cancels out the original noise signal. By updating the filter coefficients based on the error signal, we were able to generate an anti-noise signal that closely matched the original noise signal in phase and amplitude, leading to a reduction in ambient noise.

The results of the noise cancellation algorithm were evaluated by comparing the original signal, the noisy signal, and the estimated clean signal. The estimated clean signal closely matched the original signal, with a significant reduction in ambient noise. The effectiveness of the noise cancellation algorithm depended on the step size, filter length, and other parameters, which needed to be carefully tuned to achieve optimal results.

Overall, the project demonstrated the effectiveness of active noise cancellation in reducing ambient noise in a noisy message signal. The algorithm has applications in a wide range of fields, including audio processing, telecommunications, and biomedical engineering, where ambient noise can interfere with signal quality and reliability.



# REFERENCES

Google

MATLAB documentation

ChatGPT





THANKS YOU!

