

★	P.02.01 – Computer Programming Paradigms	✓	📖
★	P.02.02 – Object-Oriented Programming (Classes & Objects)	✓	📖
★	P.02.03 – OOP: Encapsulation And Access Modifiers	✓	📖
★	P.02.04 – Programming By Contract, Preconditions, Postconditions And Invariants	✓	📖
★	P.02.05 – Testing	✓	📖
★	P.02.06 – Testing With JUnit	✓	📖