

Leave your mesh behind!

Approximation on Surfaces with Kernels: Recent Developments and Applications

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Acknowledgements

Collaborators:

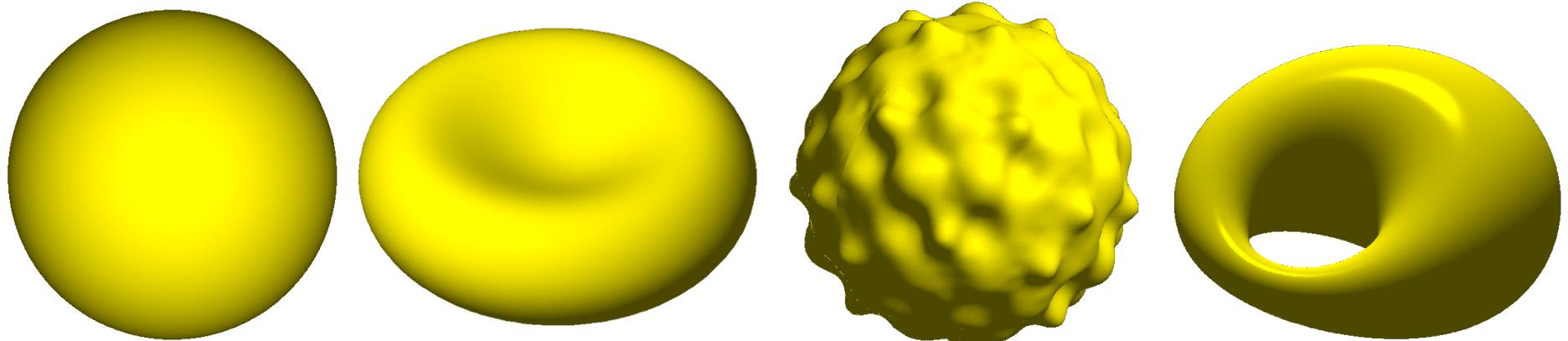
- Ed Fuselier, High Point University
- Thomas Hangelbroek, University of Hawaii
- Fran Narcowich, Texas A&M
- Joe Ward, Texas A&M

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- Natasha Flyer, National Center for Atmospheric Research, Boulder
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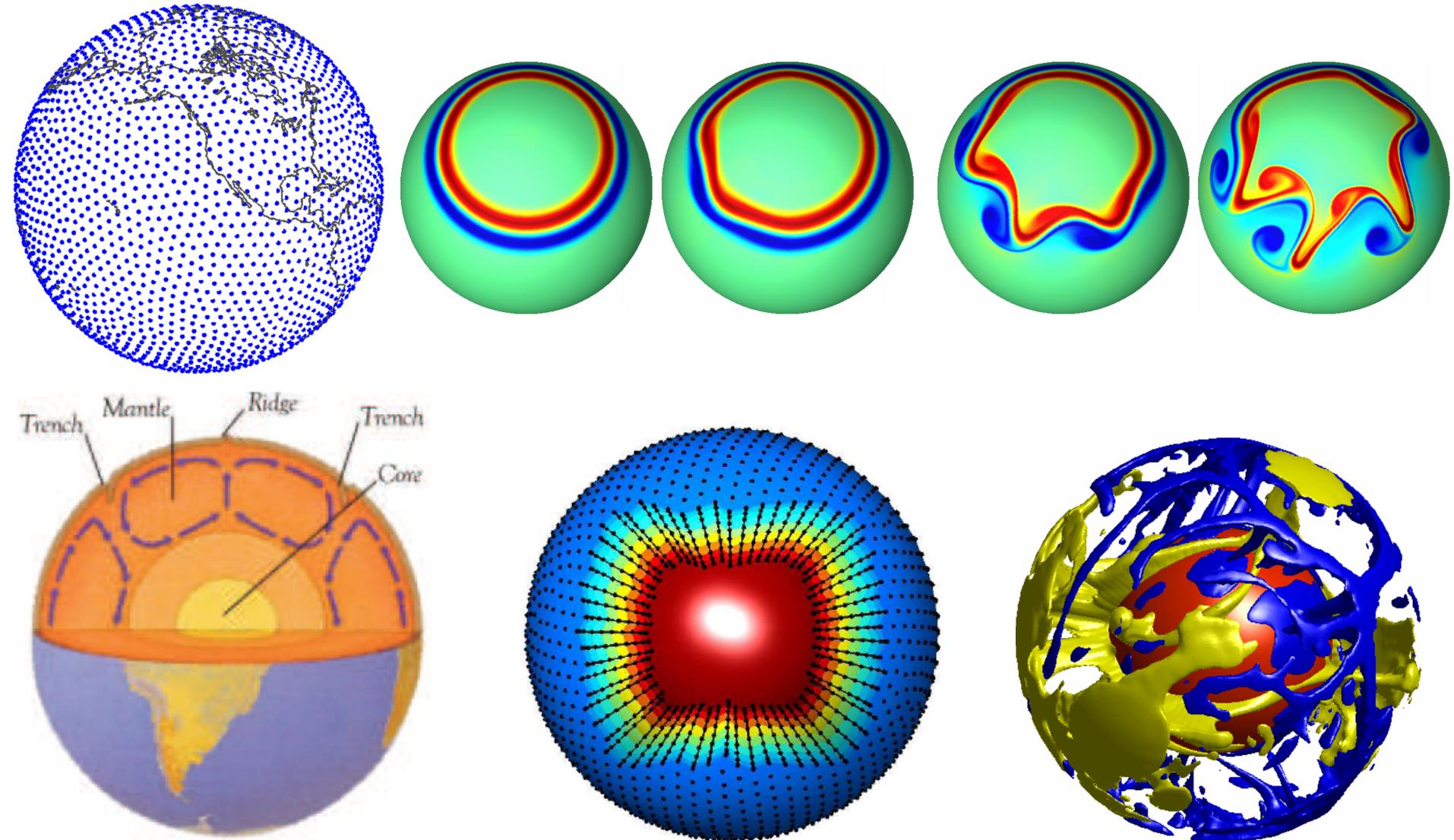


- Background
- Kernel approximation on surfaces
 - Applications to numerically solving PDEs on surfaces
- Local bases for kernels
 - Applications to interpolation and quadrature



My Background

- Radial basis functions for geophysical applications



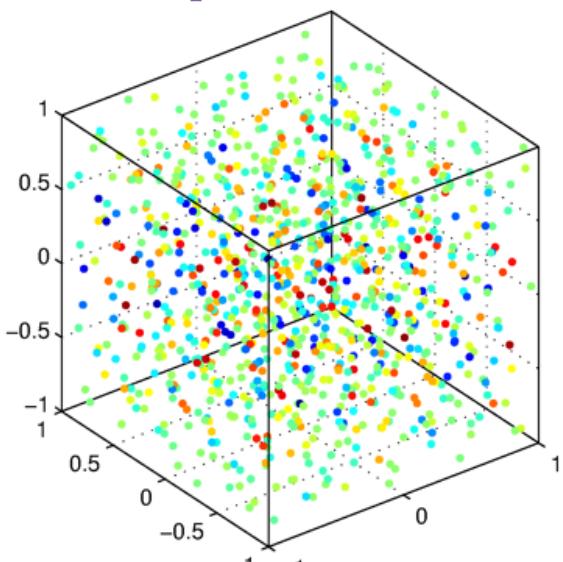
- Joint work with Natasha Flyer and Erik Lehto.



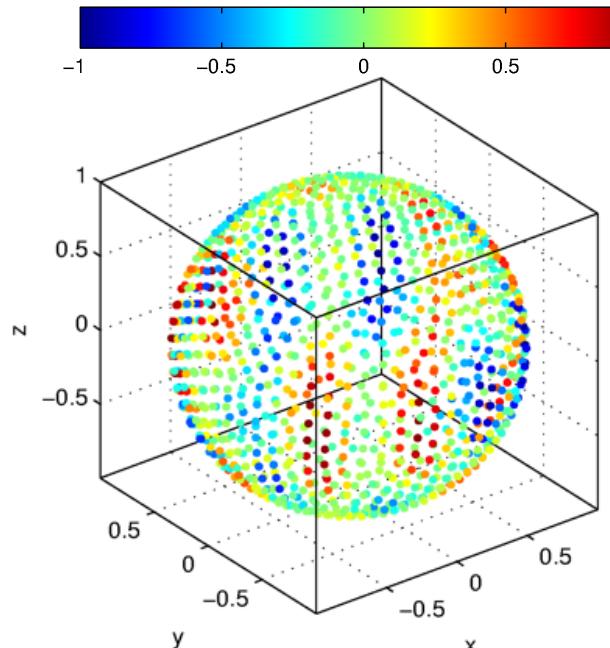
Interpolation with kernels

- Let $\Omega \subset \mathbb{R}^d$ and $X = \{\mathbf{x}_j\}_{j=1}^N$ a set of nodes on Ω .
- Consider a continuous target function $f : \Omega \rightarrow \mathbb{R}$ sampled at X : $f|_X$.

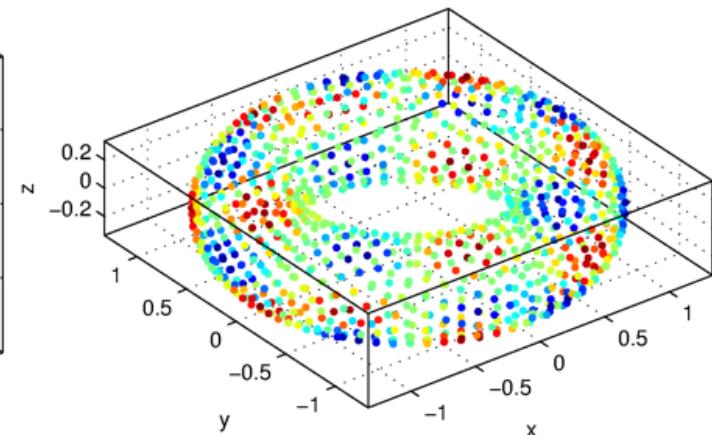
Examples:



$$\Omega = [-1, 1]$$



$$\Omega = \mathbb{S}^2$$



$$\Omega = \mathbb{T}^2$$

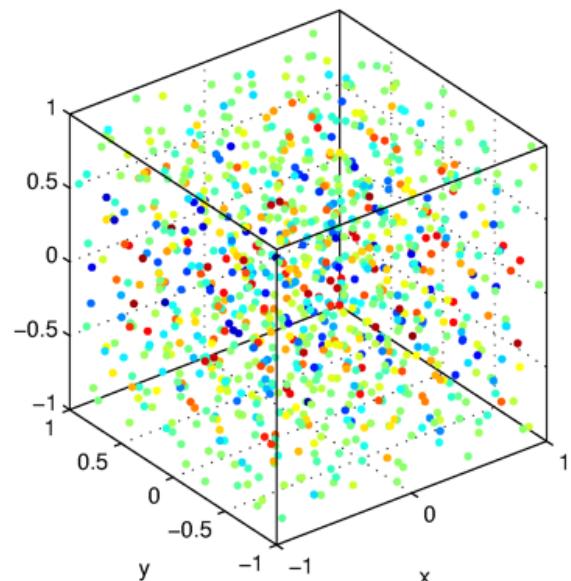
- Kernel interpolant to $f|_X$: $I_X f = \sum_{j=1}^N c_j \phi(\cdot, \mathbf{x}_j)$

where $\phi : \Omega \times \Omega \rightarrow \mathbb{R}$ and c_j come from requiring $I_X f|_X = f|_X$

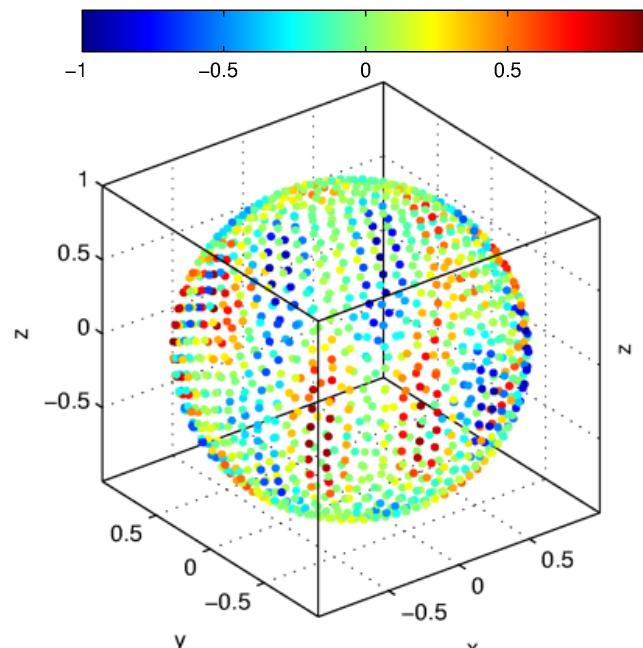


Interpolation with kernels

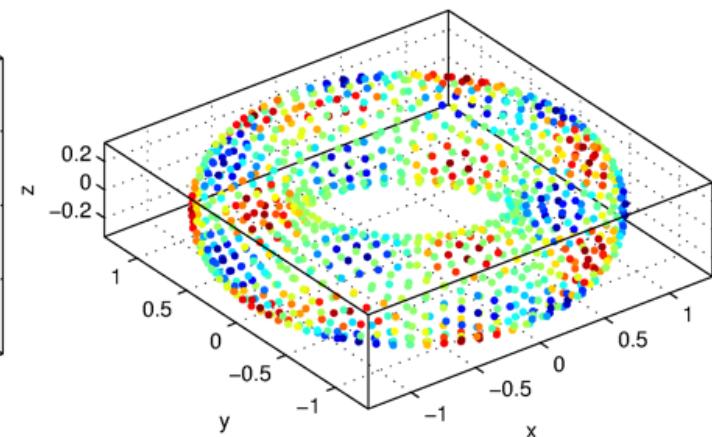
Examples:



$$\Omega = [-1, 1]^3$$



$$\Omega = \mathbb{S}^2$$

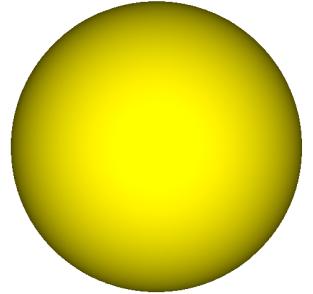


$$\Omega = \mathbb{T}^2$$

- Kernel interpolant to $f\Big|_X$:
$$I_X f = \sum_{j=1}^N c_j \phi(\cdot, \mathbf{x}_j)$$
- We call ϕ a **positive definite kernel** if $A = \{\phi(\mathbf{x}_i, \mathbf{x}_j)\}$ is positive definite for any $X = \{\mathbf{x}_j\}_{j=1}^N \subset \Omega$.
- In this case c_j are **uniquely determined**.



Kernel interpolation on surfaces



- Kernels on the sphere:
 - Schoenberg (1942)
 - Too many others to list.
- Kernels on specific manifolds ($SO(3)$, motion group, projective spaces):
 - Erb, Filber, Hangelbroek, Schmid, zu Castel,...
- Kernels on arbitrary Riemannian manifolds:
 - Narcowich (1995)
 - Dyn, Hangelbroek, Levesley, Ragozin, Schaback, Ward, Wendland.
- In these studies the kernels used are highly dependent on the manifold.
 - Inherent benefits to this.
 - However, for arbitrary manifolds it is difficult (or impossible) to compute these kernel.

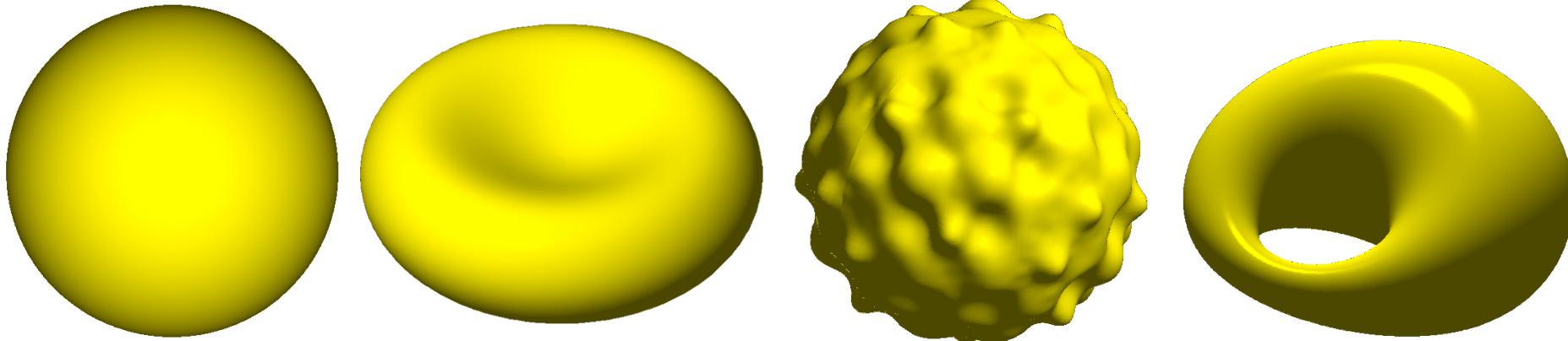


Kernel interpolation on surfaces

- Types of surfaces: \mathbb{M}

Compact, smooth embedded submanifolds of \mathbb{R}^d without a boundary.

- Examples:



- Applications:

- geophysics
- atmospheric sciences
- biology
- chemistry
- computer graphics

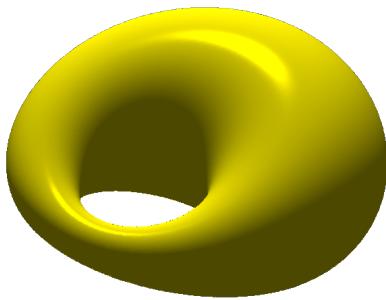


Kernel interpolation on surfaces

- One approach for kernels on general surfaces:
Use a restricted positive definite kernel from \mathbb{R}^d

- Let ϕ be a positive definite kernel on \mathbb{R}^d , $\psi(\cdot, \cdot) = \phi(\cdot, \cdot) \Big|_{\mathbb{M}, \mathbb{M}}$:

$$I_X f = \sum_{j=1}^N c_j \psi(\cdot, \mathbf{x}_j)$$



- Such ϕ are easy to come, e.g.
 - Let ϕ be a positive definite radial kernel (RBFs):
 $\phi(\mathbf{x}, \mathbf{y}) = \phi(\|\mathbf{x} - \mathbf{y}\|_2) = \phi(r)$

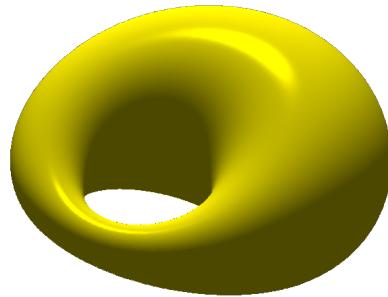


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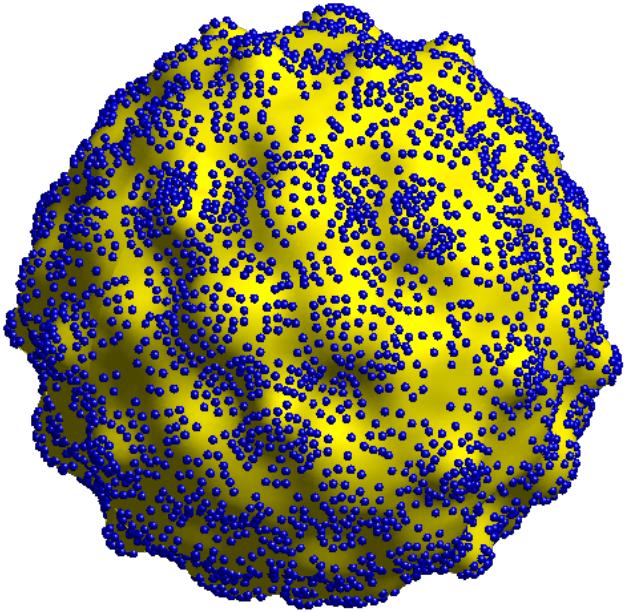
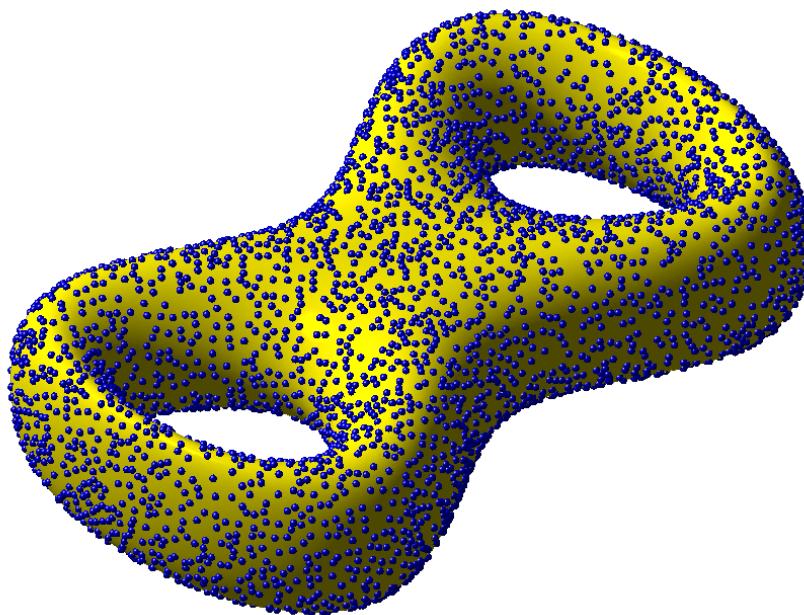
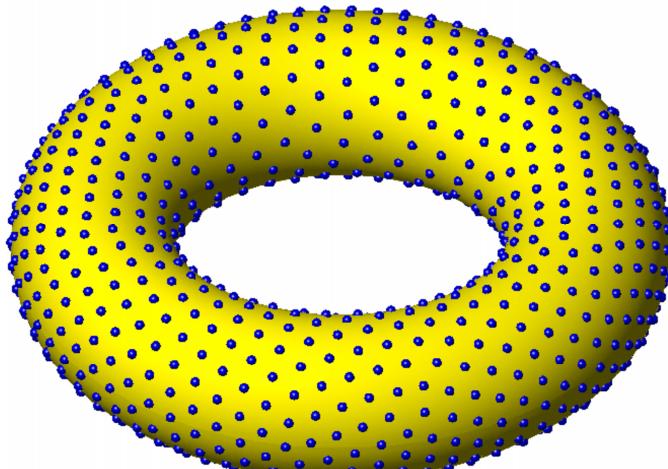
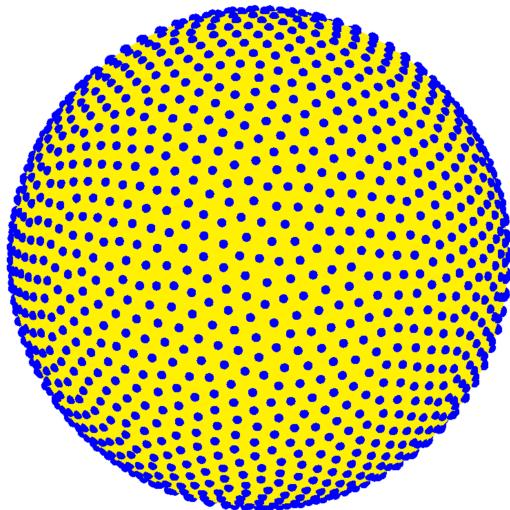


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 - Let ϕ be a positive definite radial kernel (RBFs):
 $\phi(\mathbf{x}, \mathbf{y}) = \phi(\|\mathbf{x} - \mathbf{y}\|_2) = \phi(r)$
- For $\mathbb{M} = \mathbb{S}^2$, this approach has been thoroughly studied.
- Surprisingly, for general surfaces, virtually nothing had been done:
 - Powell (2001) DAMTP Technical Report.
 - Fasshauer (2007), p. 83



Nodes on surfaces

- Kernel methods do not require a mesh, just a set of nodes.
- Some ideas:





Some terminology

The following quantities arise often in kernel methods:

- Mesh norm

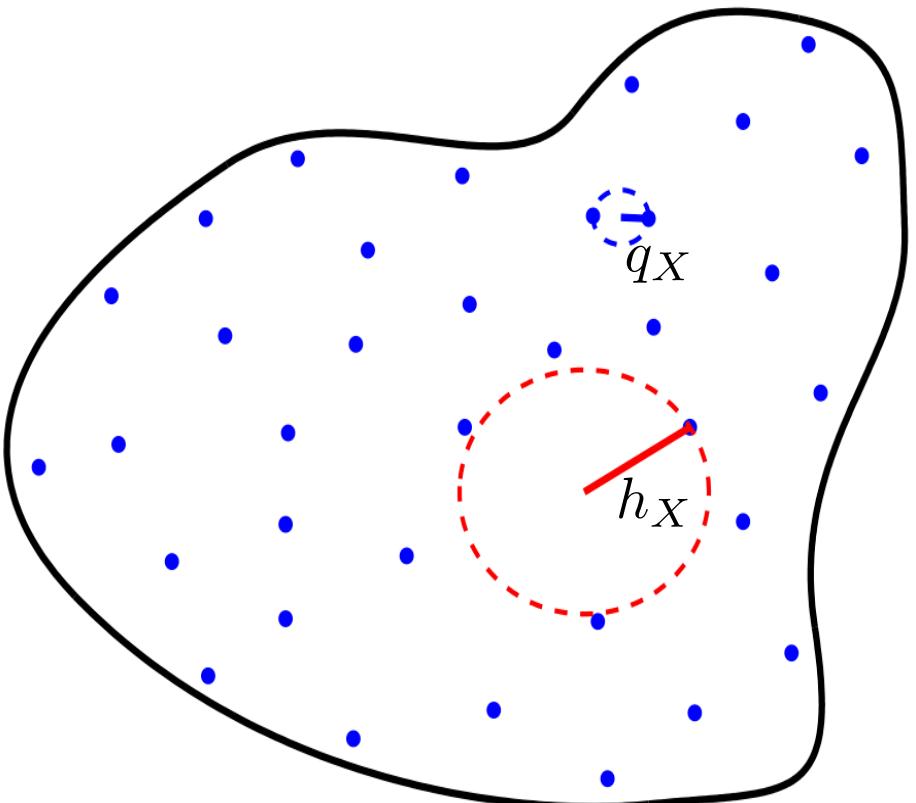
$$h_X = \sup_{\mathbf{x} \in \mathbb{M}} \text{dist}_{\mathbb{M}}(\mathbf{x}, X)$$

- Separation radius

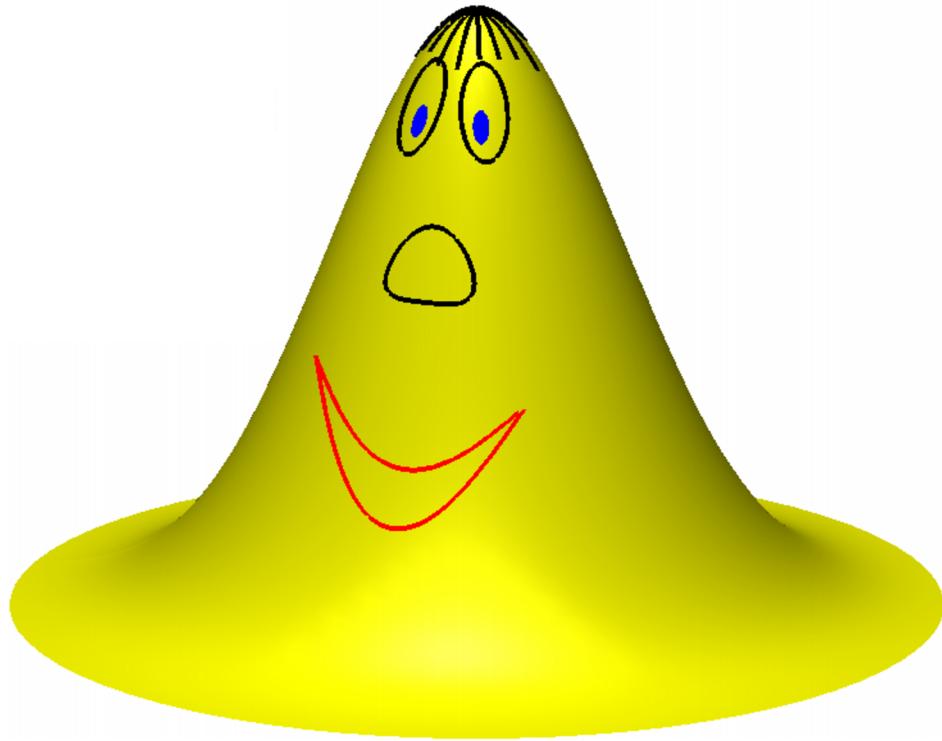
$$q_X = \frac{1}{2} \min_{i \neq j} \text{dist}_{\mathbb{M}}(\mathbf{x}_i, \mathbf{x}_j)$$

- Mesh ratio

$$\rho_X = \frac{h_X}{q_X}$$

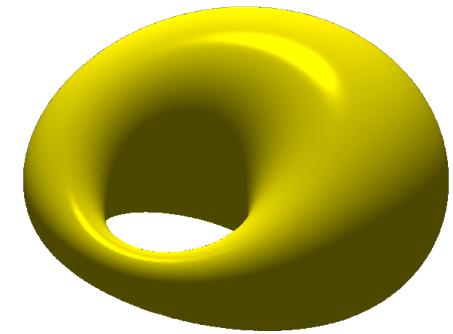
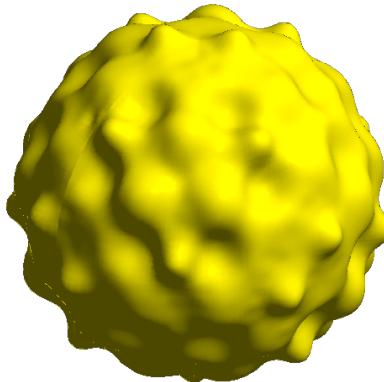
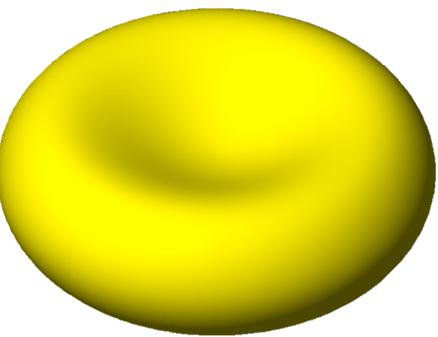
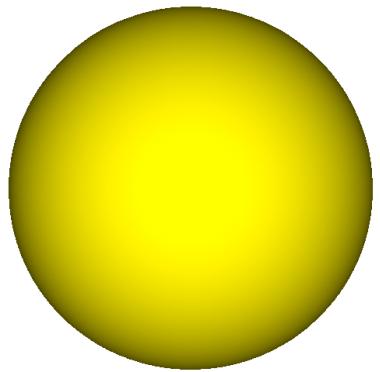


$$X = \{\mathbf{x}_j\}_{j=1}^N \subset \mathbb{M}$$



Approximation on surfaces with restricted kernels:
Applications to numerically solving PDEs

Reaction diffusion equations on surfaces



- Prototypical model: 2 interacting species

$$\frac{\partial u}{\partial t} = \delta_u \Delta_{\mathbb{M}} u + f_u(t, u, v)$$

$$\frac{\partial v}{\partial t} = \delta_v \Delta_{\mathbb{M}} v + f_v(t, u, v)$$

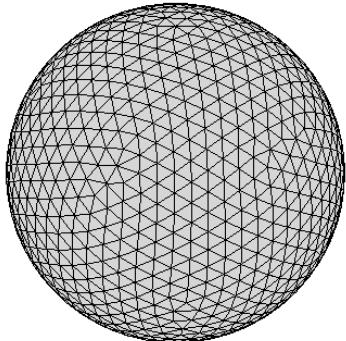
$\Delta_{\mathbb{M}}$ is the **Laplace-Beltrami** operator for the surface

- Applications
 - **Biology:** diffusive transport on a membrane, pattern formation on animal coats, and tumor growth.
 - **Chemistry:** waves in excitable media (cardiac arrhythmia, electrical signals in the brain).
 - **Computer graphics:** texture mapping and synthesis and image processing.



Current methods and kernel-based approach

- Current numerical method can be split into 2 categories:
 1. **Surface-based:** approximate the PDE *on the surface* using *intrinsic* coordinates.



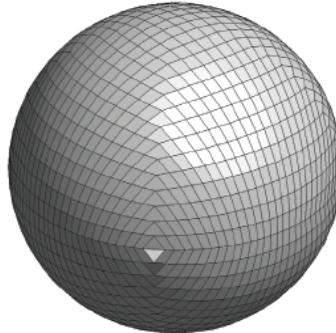
Triangulated Mesh

Dziuk (1988)

Stam (2003)

Xu (2004)

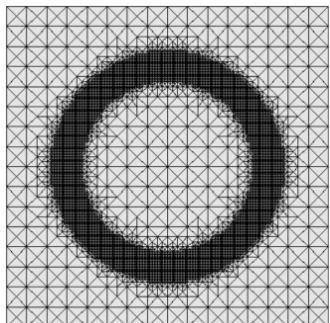
Dziuk & Elliot (2007)



Logically rectangular grid

Calhoun and Helzel (2009)

- 2. **Embedded:** approximate the PDE in the *embedding space*, restrict solution to surface.



Level Set

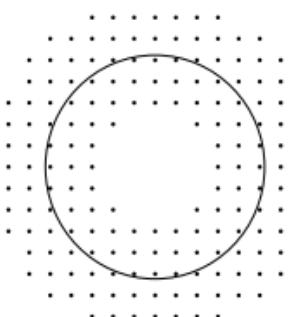
Bertalmio *et al.* (2001)

Schwartz *et al.* (2005)

Greer (2006)

Sbalzarini *et al.* (2006)

Dziuk & Elliot (2010)



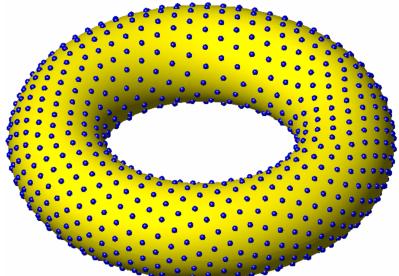
Closest point:

Ruuth & Merriman (2008)

MacDonald & Ruuth (2008)

MacDonald & Ruuth (2009)

- **Kernel-based method:** Fuselier & W (2013)



- **Similarity to 1:** approximate the PDE *on the surface*.
- **Similarity to 2:** use *extrinsic* coordinates.
- **Differences:** method is mesh-free;
computations done in same dimension as the surface.



Interpolation with restricted PD kernels

- Let ϕ be a positive definite kernel on \mathbb{R}^d , $\psi(\cdot, \cdot) = \phi(\cdot, \cdot)|_{\mathbb{M}, \mathbb{M}}$, and $k = \dim(\mathbb{M})$.

- Kernel interpolant:** $I_X f = \sum_{j=1}^N c_j \psi(\cdot, \mathbf{x}_j)$, where $X = \{\mathbf{x}_j\}_{j=1}^N \subset \mathbb{M}$
- Approximation classes can be found from the native space of ψ : \mathcal{N}_ψ

$$\circ \quad F_\psi = \left\{ f = \sum_j c_j \psi(\cdot, \mathbf{x}_j) \mid c_j \in \mathbb{R}, \mathbf{x}_j \in \mathbb{M} \right\}$$

$$\circ \quad \|f\|_{\mathcal{N}_\psi}^2 = \sum_j \sum_k c_j c_k \psi(\mathbf{x}_j, \mathbf{x}_k), \quad f \in F_\psi$$

$$\circ \quad \mathcal{N}_\psi = \overline{F_\psi}$$

- What is \mathcal{N}_ψ ?



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- What is \mathcal{N}_ψ ?
- Suppose the Fourier transform of ϕ on \mathbb{R}^d satisfies $\hat{\phi}(\xi) \sim (1 + \|\xi\|_2^2)^{-\tau}$ then $\mathcal{N}_\phi = H^\tau(\mathbb{R}^d)$
- Theorem (Fuselier,W 2012): If ϕ satisfies $\hat{\phi}(\xi) \sim (1 + \|\xi\|_2^2)^{-\tau}$ with $\tau > d/2$, then $\mathcal{N}_\psi = H^{\tau-(d-k)/2}(\mathbb{M})$ with equivalent norms.

Main idea: Trace theorem and restriction and extension operators on the native space from Schaback (1999).

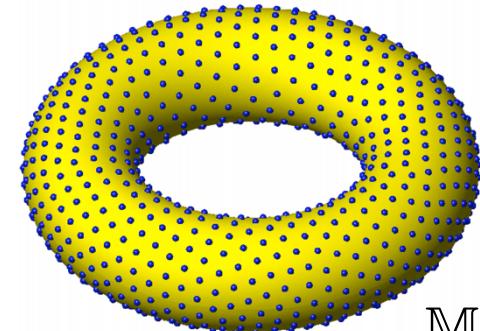


Interpolation error estimates

- Specific error estimate results from Fuselier & W (2012).
 - More general results are given in the paper.

Notation:

- $\mathbb{M} \subset \mathbb{R}^3$, $\dim(\mathbb{M}) = 2$.
- $\psi(\cdot, \cdot) = \phi(\cdot, \cdot)|_{\mathbb{M}, \mathbb{M}}$
- $\hat{\phi}(\xi) \sim (1 + \|\xi\|_2^2)^{-\tau}$, $\tau > 3/2$
- $s = \tau - 1/2$
- $X = \{\mathbf{x}_j\}_{j=1}^N \subset \mathbb{M}$
- h_X = mesh-norm
- q_X = separation radius
- $\rho_X = h_X/q_X$, mesh ratio



Theorem: target functions in the native space

$$\text{If } f \in H^s(\mathbb{M}) \text{ then } \|f - I_X f\|_{L_2(\mathbb{M})} = \mathcal{O}(h_X^s)$$

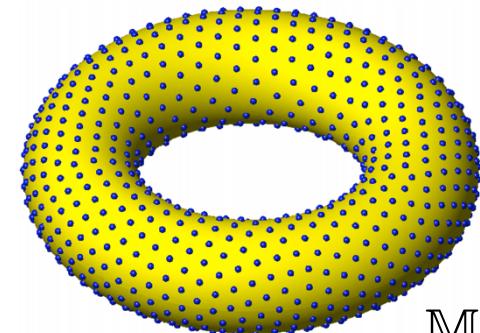


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\mathbb{M}

Corollary: target functions approx. **twice as smooth** as the native space

If $f \in H^s(\mathbb{M})$ and $\mathcal{T}^{-1}f \in L_2(\mathbb{M})$ then $\|f - I_X f\|_{L_2(\mathbb{M})} = \mathcal{O}(h_X^{2s})$

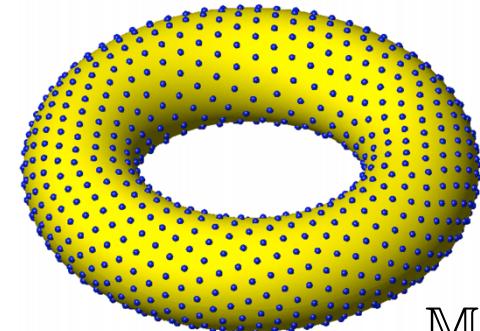


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Theorem: target functions **rounger** than the native space

If $f \in H^\beta(\mathbb{M})$ with $s > \beta > 1$ then $\|f - I_X f\|_{L_2(\mathbb{M})} = \mathcal{O}(h_X^\beta \rho_X^{s-\beta})$

Proof required results Narcowich, Ward, & Wendland (2005; 2006) on \mathbb{R}^d

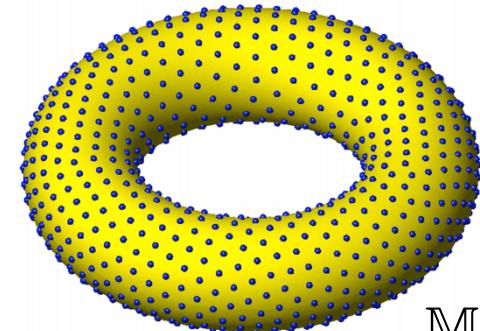


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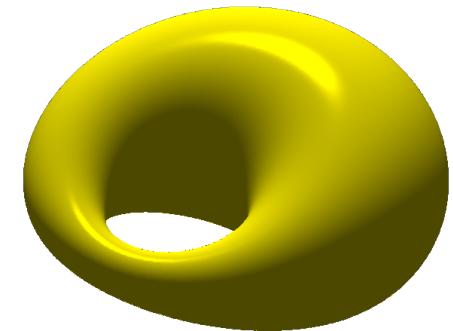
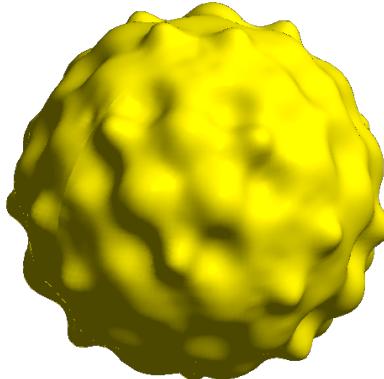
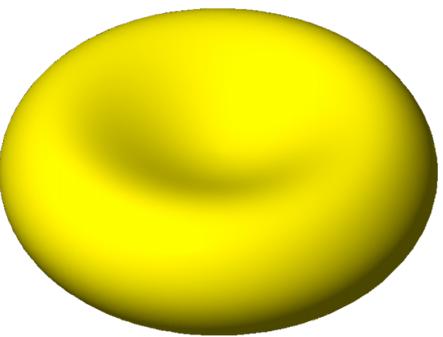
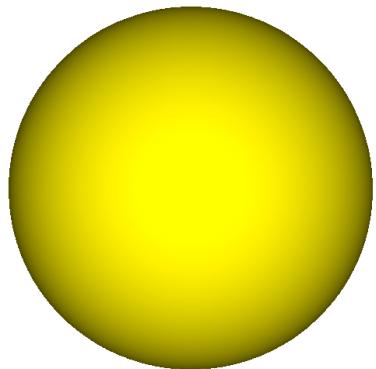
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Main point: can use simple RBFs for interpolation on surfaces:

$$I_X f = \sum_{j=1}^N c_j \psi(\mathbf{x}, \mathbf{x}_j) = \sum_{j=1}^N c_j \phi(\|\mathbf{x} - \mathbf{x}_j\|_2)$$

Return: Reaction diffusion equations on surfaces



- Prototypical model: 2 interacting species

$$\frac{\partial u}{\partial t} = \delta_u \Delta_{\mathbb{M}} u + f_u(t, u, v)$$

$$\frac{\partial v}{\partial t} = \delta_v \Delta_{\mathbb{M}} v + f_v(t, u, v)$$

$\Delta_{\mathbb{M}}$ is the **Laplace-Beltrami** operator for the surface

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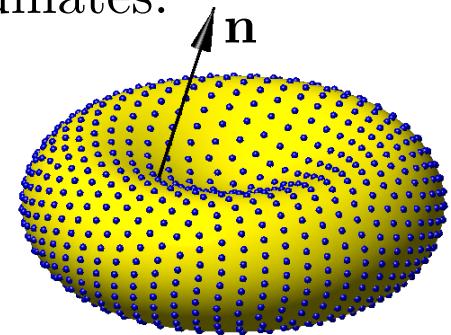


Differential operators on surfaces

- Surface gradient on \mathbb{M} in *extrinsic* (or Cartesian) coordinates:

$$\nabla_{\mathbb{M}} := \mathbf{P} \nabla = (\mathbf{I} - \mathbf{n} \otimes \mathbf{n}) \nabla$$

- After some manipulations



$$\nabla_{\mathbb{M}} := \begin{bmatrix} (\mathbf{e}_x \cdot \mathbf{P}) \nabla \\ (\mathbf{e}_y \cdot \mathbf{P}) \nabla \\ (\mathbf{e}_z \cdot \mathbf{P}) \nabla \end{bmatrix} = \begin{bmatrix} (\mathbf{e}_x - n_x \mathbf{n}) \cdot \nabla \\ (\mathbf{e}_y - n_y \mathbf{n}) \cdot \nabla \\ (\mathbf{e}_z - n_z \mathbf{n}) \cdot \nabla \end{bmatrix} = \begin{bmatrix} \mathbf{p}_x \cdot \nabla \\ \mathbf{p}_y \cdot \nabla \\ \mathbf{p}_z \cdot \nabla \end{bmatrix} = \begin{bmatrix} \mathcal{G}^x \\ \mathcal{G}^y \\ \mathcal{G}^z \end{bmatrix}$$

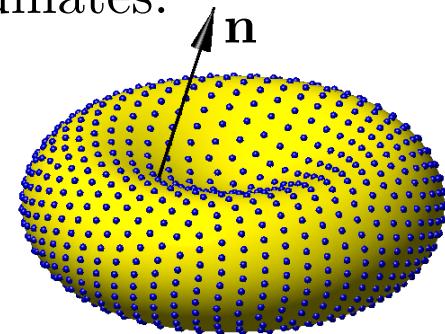


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- Surface divergence of smooth vector field $\mathbf{f} : \mathbb{R}^3 \rightarrow \mathbb{R}^3$ ($\mathbf{f} = (f_x, f_y, f_z)$):

$$\nabla_{\mathbb{M}} \cdot \mathbf{f} := (\mathbf{P}\nabla) \cdot \mathbf{f} = \mathcal{G}^x f_x + \mathcal{G}^y f_y + \mathcal{G}^z f_z$$

- Laplace-Beltrami operator on \mathbb{M} in *extrinsic coordinates*:

$$\Delta_{\mathbb{M}} := (\mathbf{P}\nabla) \cdot (\mathbf{P}\nabla) = \mathcal{G}^x \mathcal{G}^x + \mathcal{G}^y \mathcal{G}^y + \mathcal{G}^z \mathcal{G}^z = \mathcal{D}_{xx} + \mathcal{D}_{yy} + \mathcal{D}_{zz}$$

$\Delta_{\mathbb{M}}$ is the Laplace-Beltrami operator for the surface.

Kernel approximation of surface derivative operators

Idea from Fuselier & W (2013):

- Let $X = \{\mathbf{x}_j\}_{j=1}^N \subset \mathbb{M}$ and some smooth target $f : \mathbb{M} \rightarrow \mathbb{R}$.
- Interpolate $\underline{f} := f|_X$, using **restricted (RBF) kernel interpolant**:

$$I_X f = \sum_{j=1}^N c_j \psi(\mathbf{x}, \mathbf{x}_j) = \sum_{j=1}^N c_j \phi(\|\mathbf{x} - \mathbf{x}_j\|)$$

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$$I_X f = \sum_{j=1}^N c_j \psi(\mathbf{x}, \mathbf{x}_j) = \sum_{j=1}^N c_j \phi(\|\mathbf{x} - \mathbf{x}_j\|)$$

- Apply $\mathcal{G}^x, \mathcal{G}^y, \mathcal{G}^z$ to $I_X f$ and evaluate at X :

$$(\mathcal{G}^x[I_X f])|_X = G_x \underline{f}, \quad (\mathcal{G}^y[I_X f])|_X = G_y \underline{f}, \quad (\mathcal{G}^z[I_X f])|_X = G_z \underline{f}$$

Kernel approximation of surface derivative operators

Idea from Fuselier & W (2013):

- Let $X = \{\mathbf{x}_j\}_{j=1}^N \subset \mathbb{M}$ and some smooth target $f : \mathbb{M} \rightarrow \mathbb{R}$.
- Interpolate $\underline{f} := f|_X$, using **restricted (RBF) kernel interpolant**:

$$I_X f = \sum_{j=1}^N c_j \psi(\mathbf{x}, \mathbf{x}_j) = \sum_{j=1}^N c_j \phi(\|\mathbf{x} - \mathbf{x}_j\|)$$

- Apply $\mathcal{G}^x, \mathcal{G}^y, \mathcal{G}^z$ to $I_X f$ and evaluate at X :

$$(\mathcal{G}^x[I_X f])|_X = G_x \underline{f}, \quad (\mathcal{G}^y[I_X f])|_X = G_y \underline{f}, \quad (\mathcal{G}^z[I_X f])|_X = G_z \underline{f}$$

- Approximate $(\Delta_{\mathbb{M}} f)|_X$ using G_x, G_y, G_z :

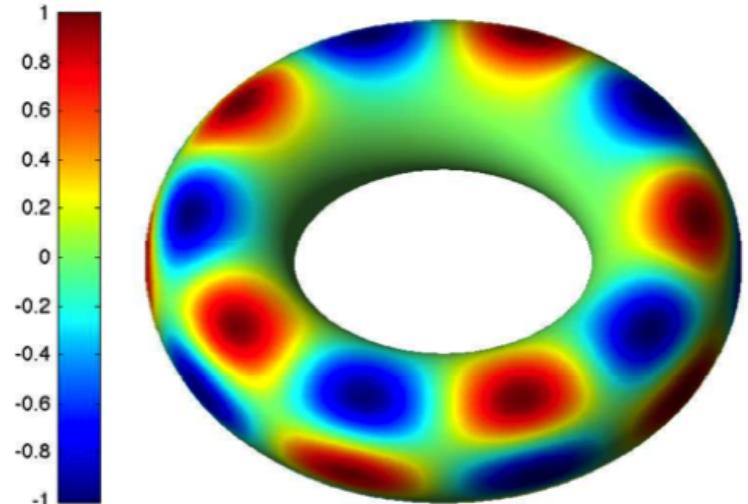
$$(\Delta_{\mathbb{M}} f)|_X = ([\mathcal{G}^x \mathcal{G}^x + \mathcal{G}^y \mathcal{G}^y + \mathcal{G}^z \mathcal{G}^z] f)|_X \approx \underbrace{(G_x G_x + G_y G_y + G_z G_z)}_{L_{\mathbb{M}}} \underline{f}$$

- $L_{\mathbb{M}}$ is an $N \times N$ differentiation matrix

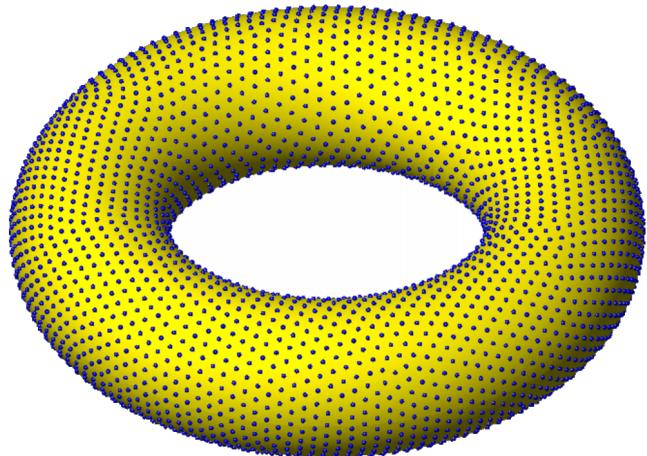


Example: convergence of discrete surface Laplacian

Smooth target f



N near-minimal Riesz energy nodes

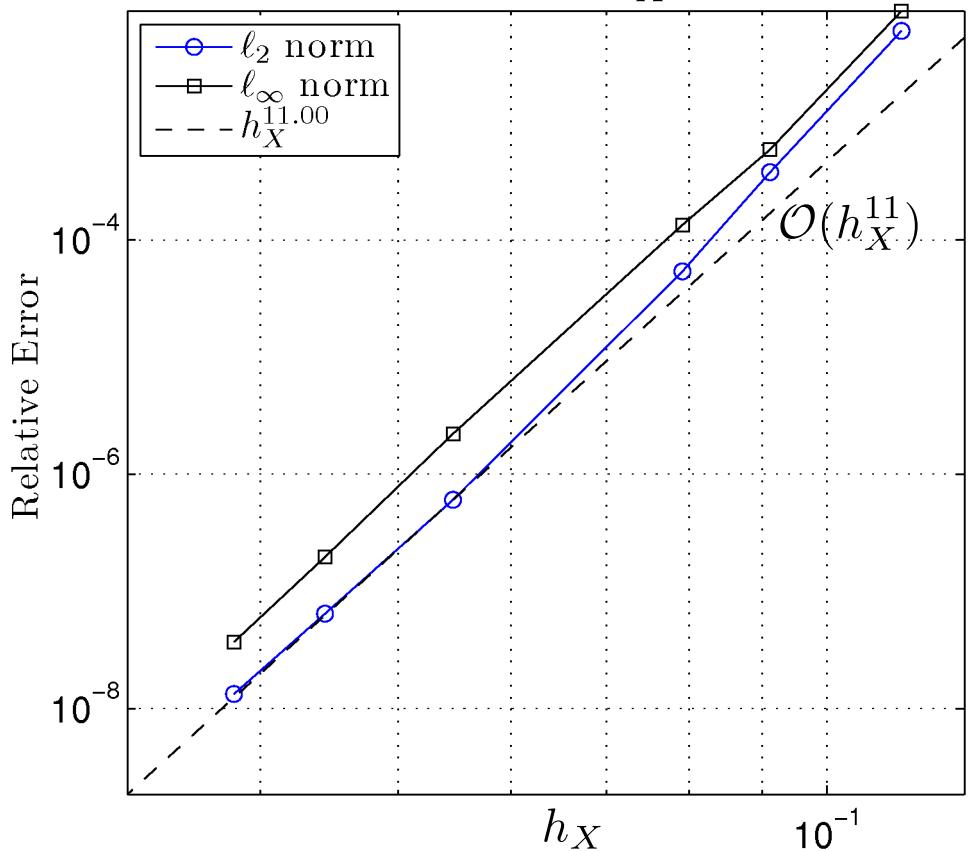


Mesh-norm: $h_X \sim 1/\sqrt{N}$

Matérn kernel: $\psi \Rightarrow \phi(r) = (\varepsilon r)^{9/2} K_{9/2}(\varepsilon r)$

$$\mathcal{N}_\psi = H^{11/2}(\mathbb{M})$$

Error: $\|(\Delta_{\mathbb{M}} f)|_X - L_{\mathbb{M}} f\|$



- Error estimates given in Fuselier & W (2013)
- Observed convergence rate is 2 orders higher than theory predicts. (More on this later...)



Applications: Turing patterns

- Pattern formation via **non-linear reaction-diffusion systems**; Turing (1952)

Possible mechanism for animal coat formation (and other morphogenesis phenomena)



- Example system: Barrio *et al.* (1999)

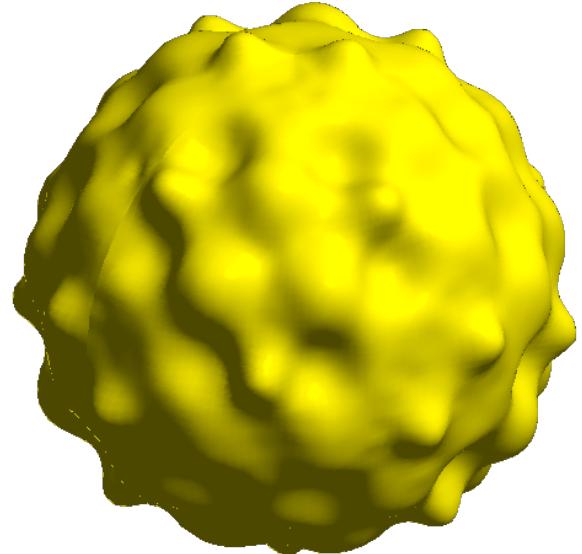
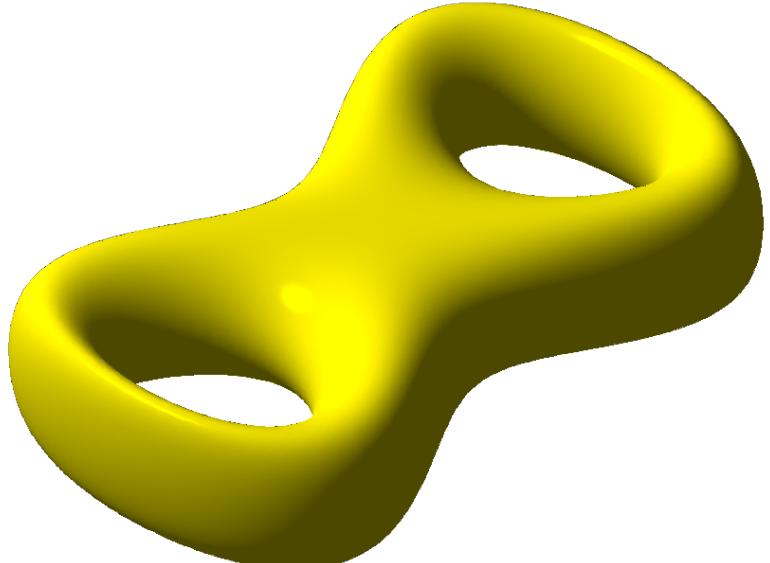
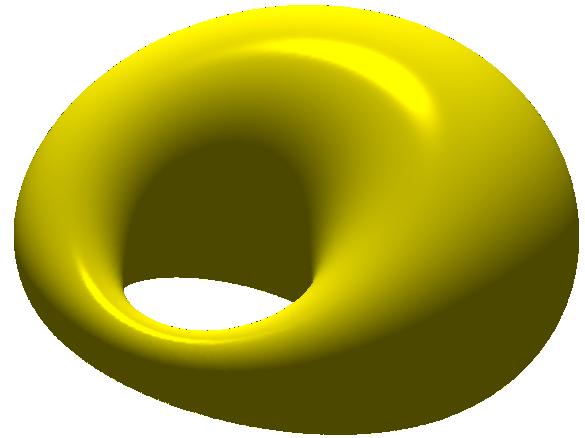
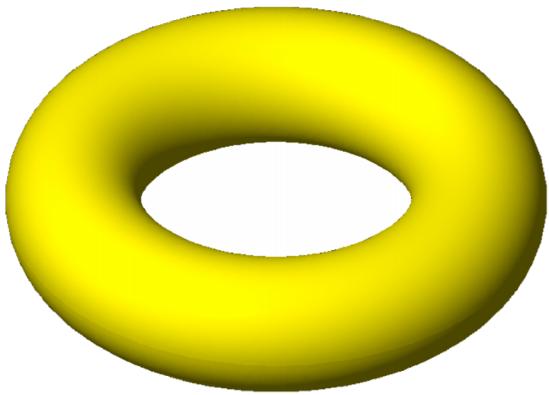
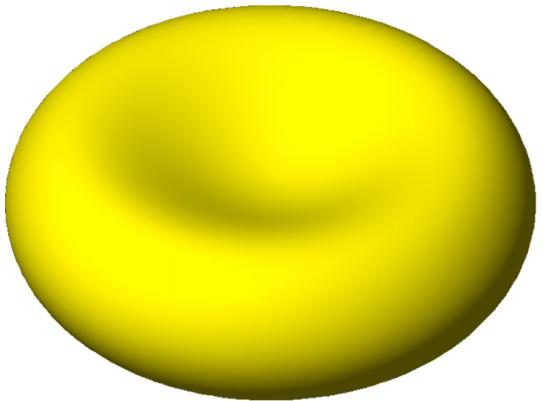
$$\begin{aligned}\frac{\partial u}{\partial t} &= \delta_u \Delta_{\mathbb{M}} u + \alpha u(1 - \tau_1 v^2) + v(1 - \tau_2 u) \\ \frac{\partial v}{\partial t} &= \delta_v \Delta_{\mathbb{M}} v + \beta v \left(1 + \frac{\alpha \tau_1}{\beta} u v\right) + u(\gamma + \tau_2 v)\end{aligned}$$

- These types of systems have been studied extensively in planar domains.
- Recent studies have focused on the sphere.
- Growing interest in studying these on more general surfaces.
- **Numerical method:** collocation and method-of-lines



Application: Turing patterns

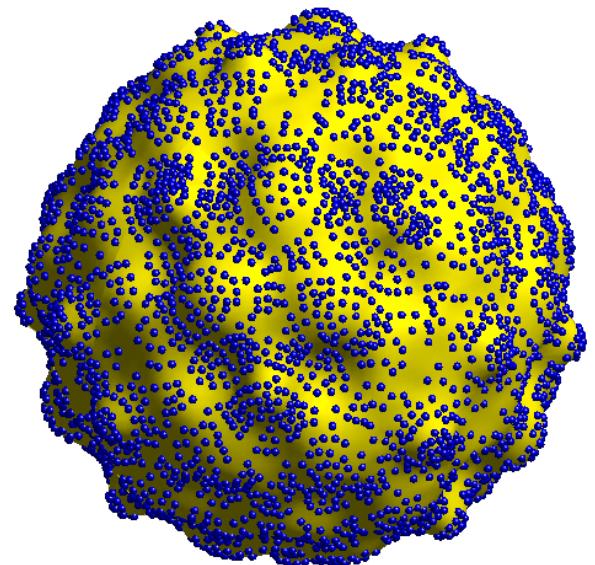
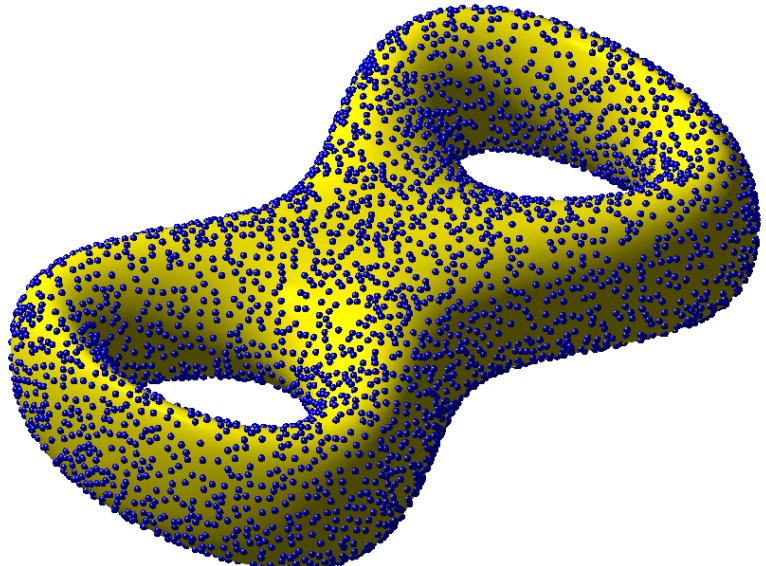
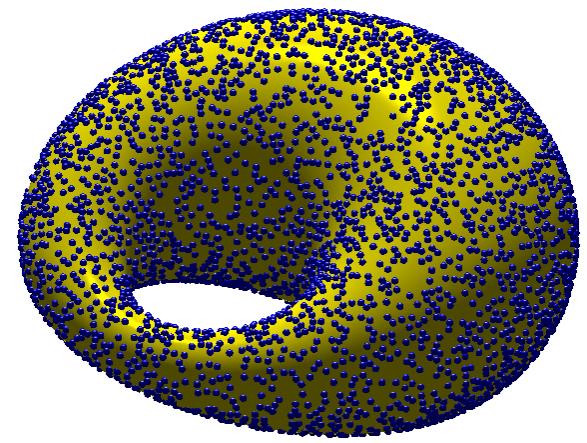
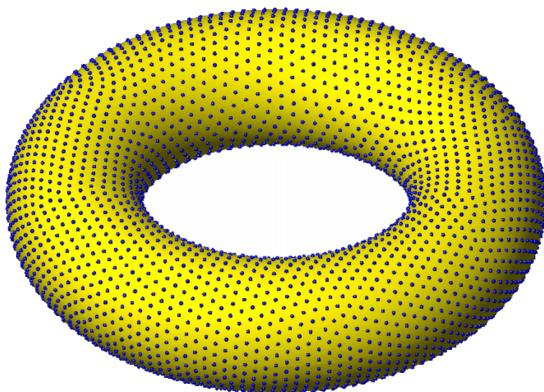
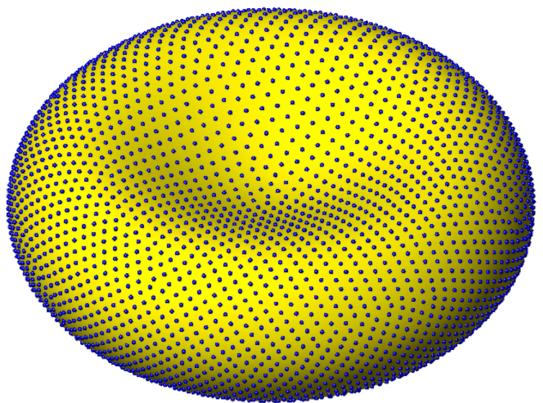
- Surfaces used in the numerical experiments:





Application: Turing patterns

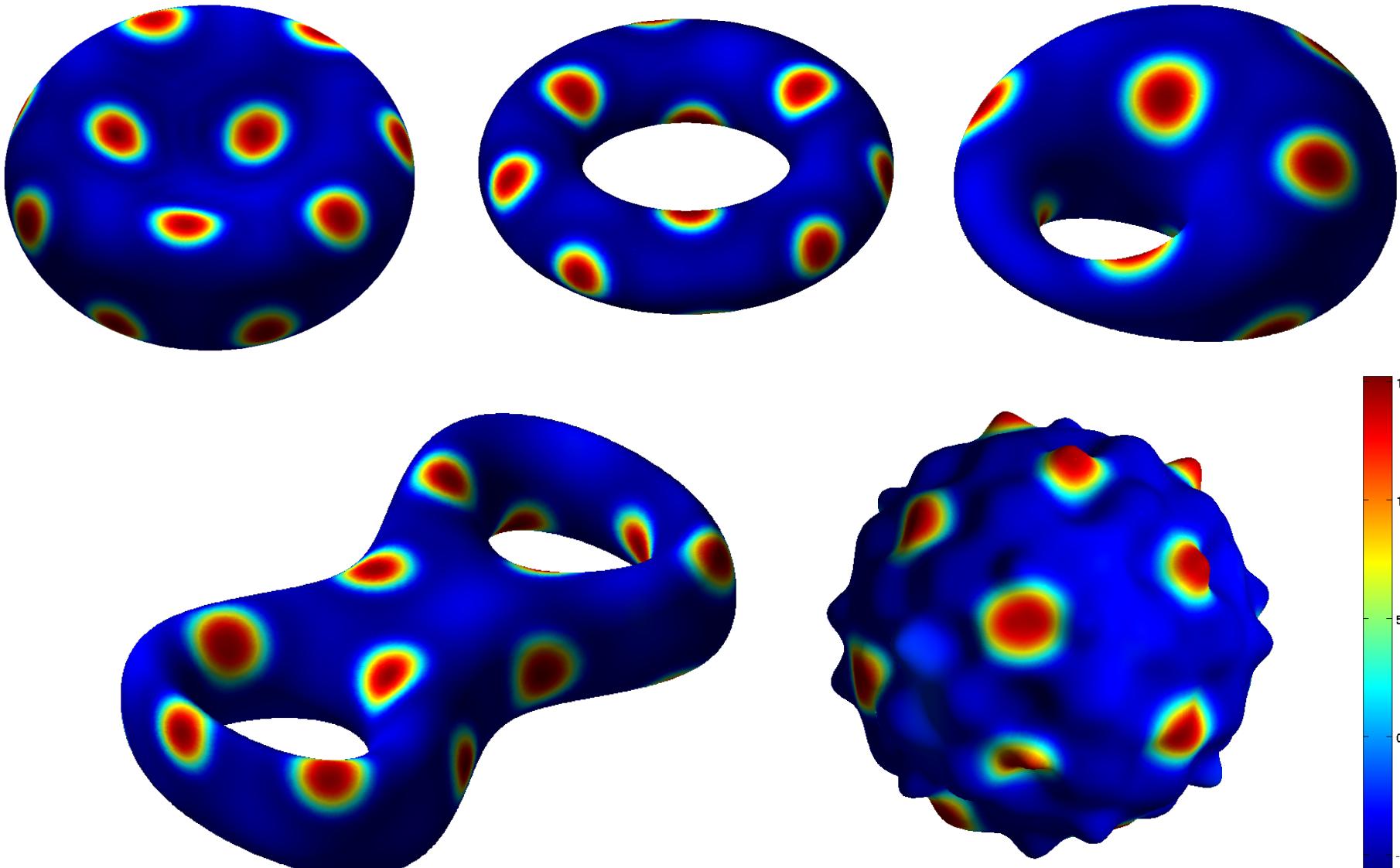
- Node sets X used in the numerical experiments:





Application: Turing patterns

- Numerical solutions: *steady spot* patterns (visualization of u component)

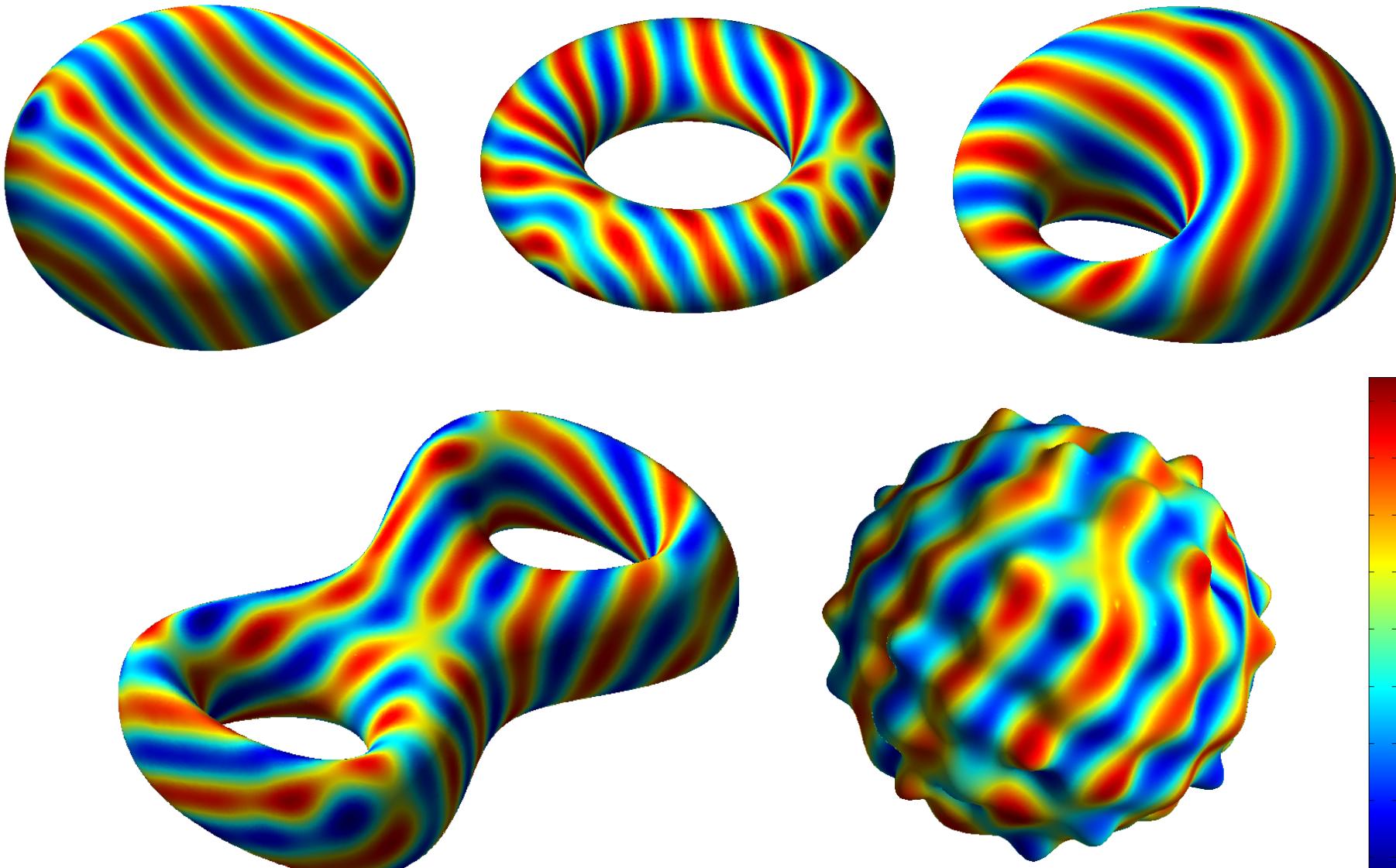


Initial condition: u and v set to random values between $+/- 0.5$



Application: Turing patterns

- Numerical solutions: *steady stripe* patterns (visualization of u component)



Initial condition: u and v set to random values between $+/- 0.5$



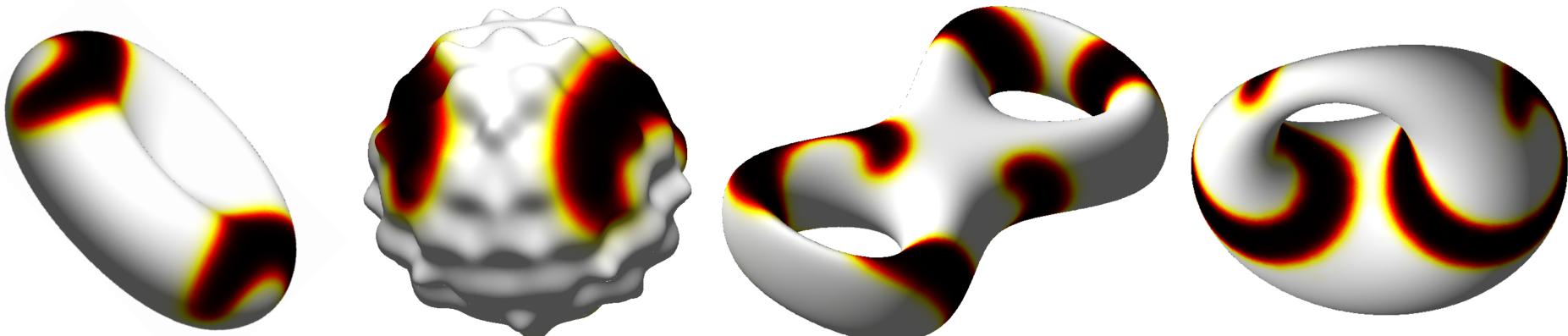
Application: spiral waves in excitable media

- Example system: Barkley (1991)

$$\begin{aligned}\frac{\partial u}{\partial t} &= \delta_u \Delta_{\mathbb{M}} u + \frac{1}{\epsilon} u (1 - u) \left(u - \frac{v + b}{a} \right) & u &= \text{activator species} \\ \frac{\partial v}{\partial t} &= \delta_v \Delta_{\mathbb{M}} v + u - v & v &= \text{inhibitor species}\end{aligned}$$

Simplification of [FitzHugh-Nagumo](#) model for a spiking neuron.

- Studied extensively on [planar regions](#) and somewhat on the [sphere](#).
- Growing interest more [physically relevant](#) domains like [surfaces](#).
- Snapshots from different numerical simulations with our method:



visualization of the u (activator) component

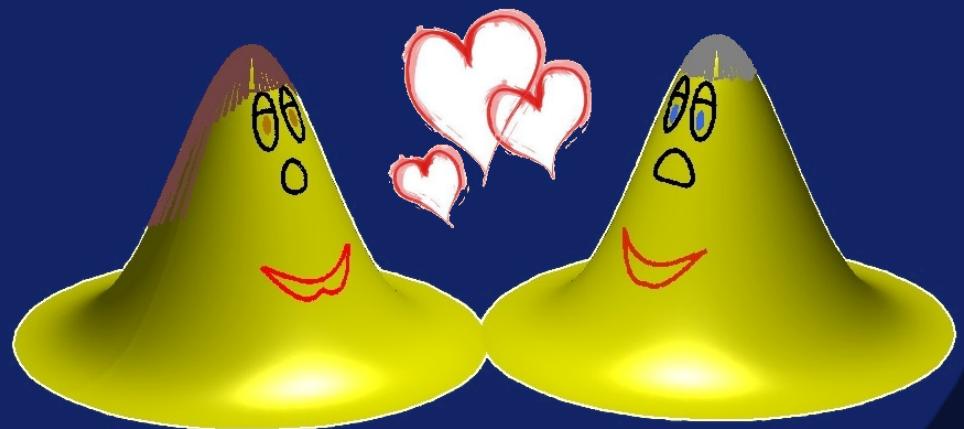


Summary and future

- Restricted kernels offer a relatively simple method for interpolation on rather general surfaces.
 - Interpolation error estimates are similar to what you expect from \mathbb{R}^d .
- Method can be used to approximate surface derivatives in a relatively straightforward manner.
 - These approximation can provide high rates of approximation.
 - Can be used to also solve PDEs to high accuracy.
- Future: Biological Applications
 - PDEs on moving surfaces.
 - PDEs that feed back on the shape of the object.
- Future: Improve computational cost
 - Radial basis finite difference formulas (RBF-FD)
 - Partition of unity methods
 - Localized bases



Good Bases for Kernel Spaces



By Dr. Seuss



Good bases for kernel spaces

- Let $\Omega \subseteq \mathbb{R}^d$, $\phi : \Omega \times \Omega \rightarrow \mathbb{R}$ be PD, and $X = \{\mathbf{x}_j\}_{j=1}^N \subset \Omega$
- Observation: The space spanned by linear combinations of $\phi(\cdot, \mathbf{x}_j)$ is good for approximation.

BUT, the standard basis $\{\phi(\cdot, \mathbf{x}_1), \dots, \phi(\cdot, \mathbf{x}_N)\}$ can be problematic.

Analogy:
(Fornberg)





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Analogy:
(Fornberg)



- Can a better basis be constructed?
 - Difference functionals: Dyn, Levin & Rippa; Sibson & Stone; Beatson, Levesley, & Mouat.
 - Approximate cardinal functions: Beatson & Powell; Faul & Powell; Beatson, Cherrie, & Mouat.
 - Orthonormal: Schaback & Müller; Schaback & Pazouki; De Marchi & Santin
 - RBF-QR: Fornberg & Piret; Fornberg, Larsson, & Flyer; Fasshauer & McCourt



Lagrange functions on the sphere

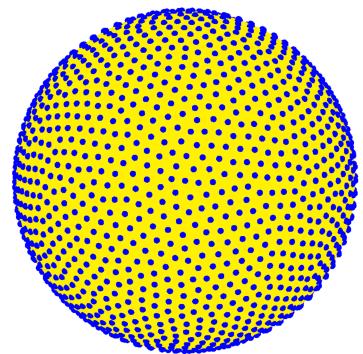
Restrict our attention to $\Omega = \mathbb{S}^2$ and $\psi_\ell(t) = (1-t)^{\ell-1} \log(1-t)$

Standard
zonal
interpolant:

$$s_X(\mathbf{x}) = \sum_{j=1}^N c_j \psi_\ell(\mathbf{x} \cdot \mathbf{x}_j) + \sum_{k=1}^{\ell^2} b_k p_k(\mathbf{x}) \quad \left. \right\} \sum_{j=1}^N c_j p_k(\mathbf{x}_j) = 0, \quad 1 \leq k \leq \ell^2$$

Lagrange
form:

$$s_X(\mathbf{x}) = \sum_{j=1}^N L_j(\mathbf{x}) f_j, \quad L_i(\mathbf{x}_j) = \begin{cases} 1 & i = j \\ 0 & i \neq j \end{cases}$$





Lagrange functions on the sphere

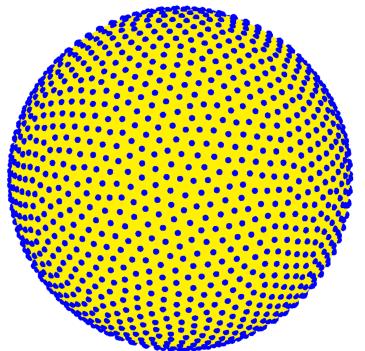
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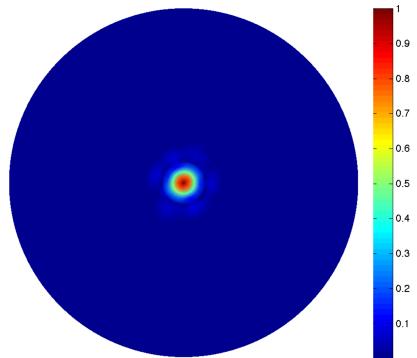
Results on the Lagrange functions for quasi-uniform X :
(Hangelbroek, Narcowich, Sun, Ward)

1. Lagrange basis is **local** (HNW, 2010):

$$|L_j(\mathbf{x})| \leq C \exp \left[-\nu \frac{\text{dist}(\mathbf{x}_j, \mathbf{x})}{h_X} \right]$$

2. Lebesgue constant is **bounded** (HNW, 2010):

$$\mathcal{L}_X := \max_{\mathbf{x} \in \mathbb{S}^2} \sum_{j=1}^N |L_j(\mathbf{x})| \leq C$$



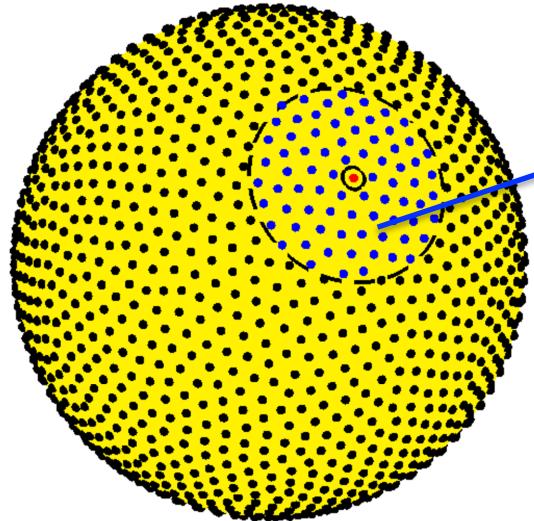
$$|L_j(\mathbf{x})|$$

3. Lagrange basis is **stable** (HNSW, 2011)



Local Lagrange functions on the sphere

$$X = \{\mathbf{x}_j\}_{j=1}^N \subset \mathbb{S}^2$$



Algorithm: For $i = 1, \dots, N$

1. Choose $n \ll N$ nearest neighbors to \mathbf{x}_i :

$$\mathbf{X}_i = \{\mathbf{x}_j^i\}_{j=1}^n \subset X$$

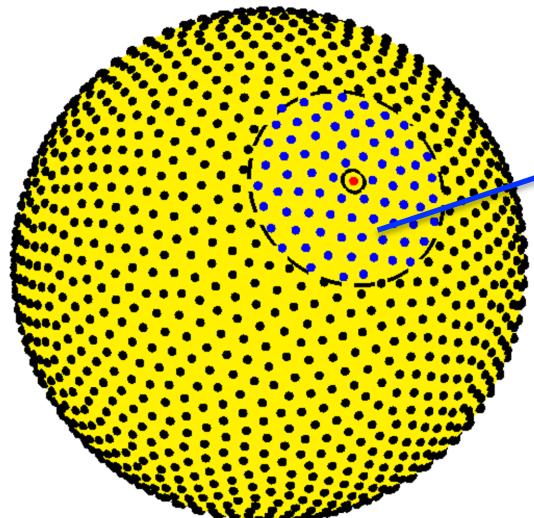
2. Construct the local Lagrange function on \mathbf{X}_i :

$$\tilde{L}_i(\mathbf{x}) = \sum_{j=1}^n c_j^i \psi_\ell(\mathbf{x}, \mathbf{x}_j^i) + \sum_{k=1}^{\ell^2} b_k p_k(\mathbf{x})$$



Local Lagrange functions on the sphere

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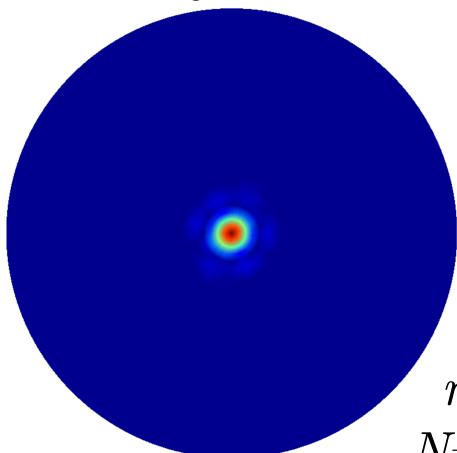
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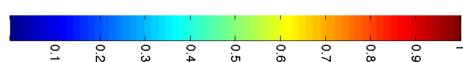
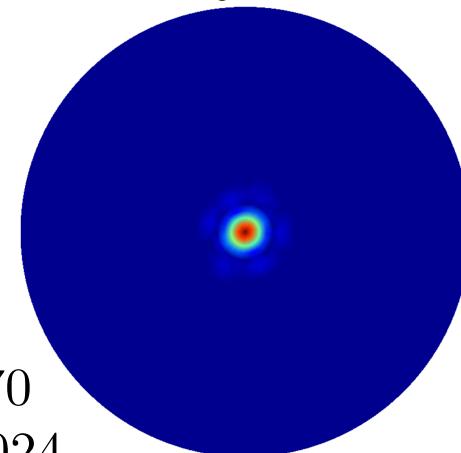
$$\tilde{L}_i(\mathbf{x}) = \sum_{j=1}^n c_j^i \psi_\ell(\mathbf{x}, \mathbf{x}_j^i) + \sum_{k=1}^{\ell^2} b_k p_k(\mathbf{x})$$

$$|L_j(\mathbf{x})|$$



$n=70$
 $N=1024$

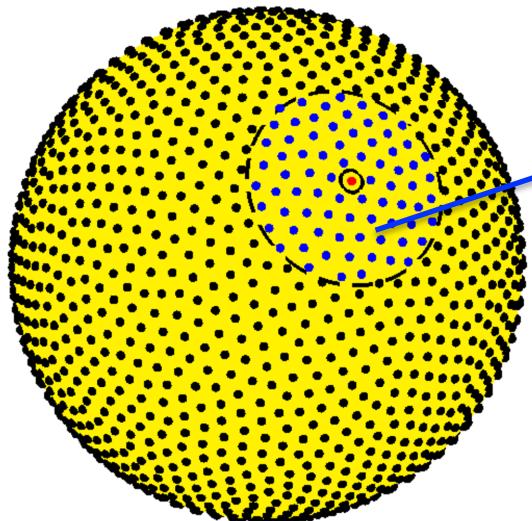
$$|\tilde{L}_j(\mathbf{x})|$$





Local Lagrange functions on the sphere

$$X = \{\mathbf{x}_j\}_{j=1}^N \subset \mathbb{S}^2$$



Algorithm: For $i = 1, \dots, N$

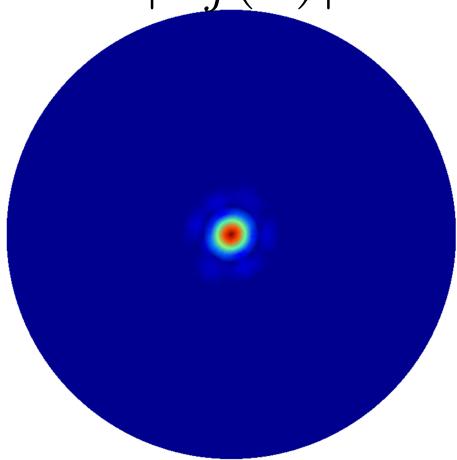
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$$|\tilde{L}_j(\mathbf{x})|$$

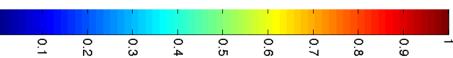


Estimates: (FHNWW, 2013)

If each $\tilde{L}_j(\mathbf{x})$ is constructed from $n = M(\log N)^2$ neighbors then

$$\|\tilde{L}_j - L_j\|_\infty \leq C h_X^J$$

$$|L_j(\mathbf{x})| \leq C \left(1 + \text{dist}(\mathbf{x}, \mathbf{x}_j)/h_X\right)^{-J}$$





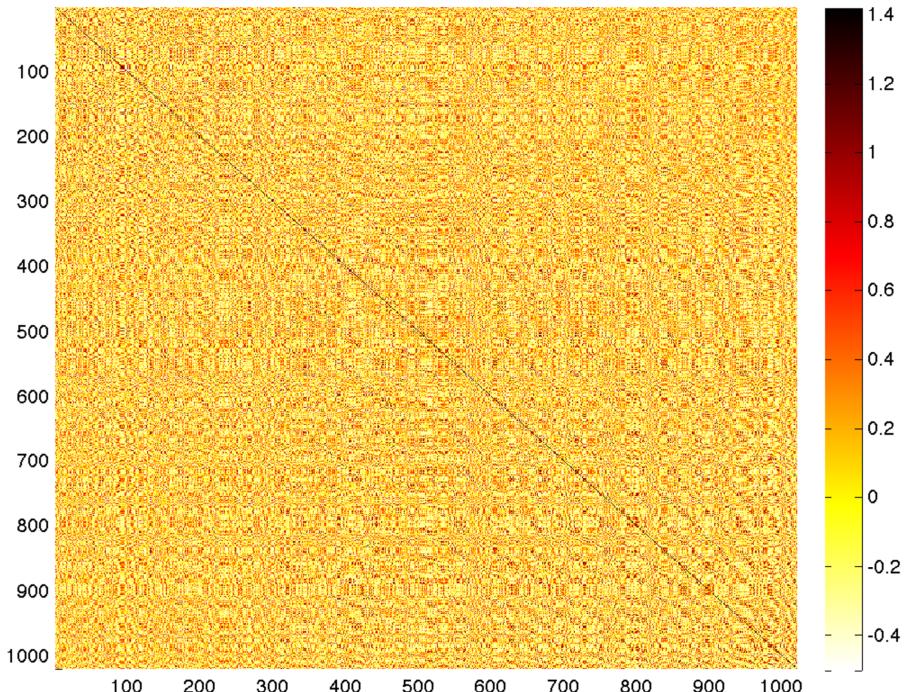
Interpolation matrices

- Example: $N=1024$, $n=70$

Standard basis:

$$s(\mathbf{x}) = \sum_{j=1}^N c_j \psi_\ell(\mathbf{x}, \mathbf{x}_j) + \sum_{k=1}^{\ell^2} b_k p_k(\mathbf{x})$$

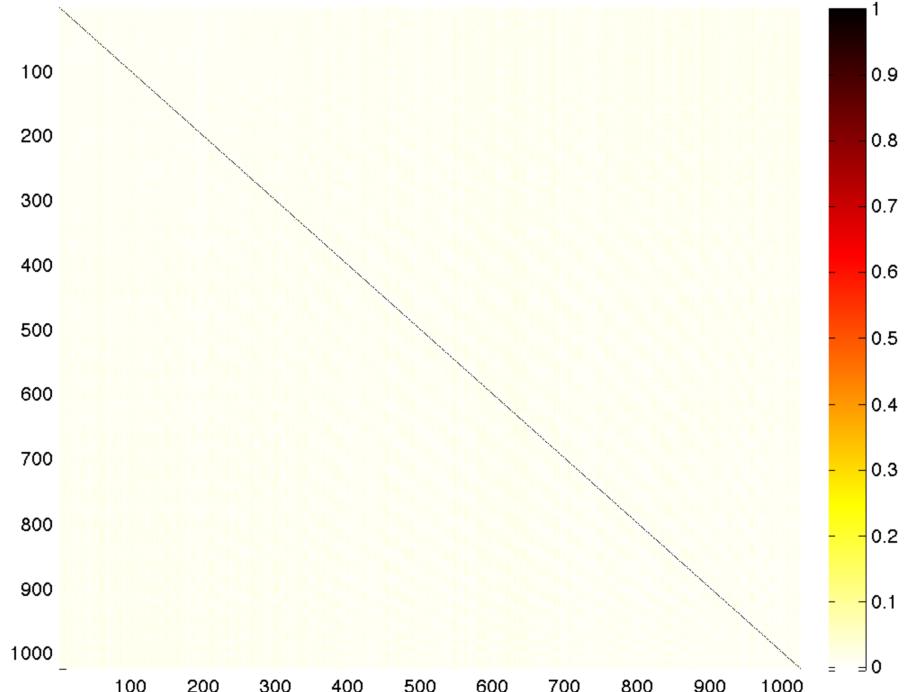
Interpolation matrix



Approximate Lagrange basis:

$$s(\mathbf{x}) = \sum_{j=1}^N a_j \tilde{L}_j(\mathbf{x})$$

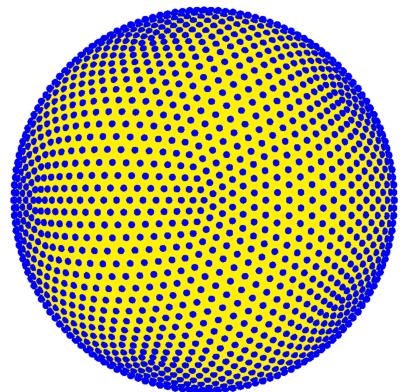
Interpolation matrix





Solving “preconditioned” systems

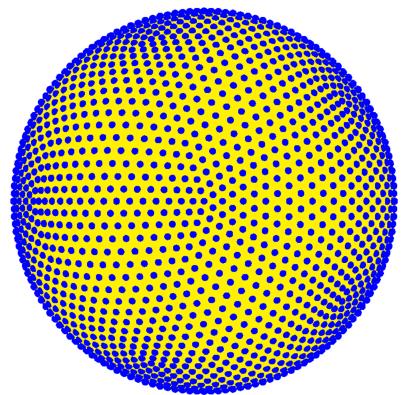
- Numerical experiment: $s(\mathbf{x}) = \sum_{j=1}^N a_j \tilde{L}_j(\mathbf{x})$
 - Target f : random values distributed between $[-1, 1]$.
 - \tilde{L}_j constructed from $n = 7\lceil(\log_{10} N)^2\rceil$ neighbors
 - Systems solved using GMRES iterative method (Saad & Schultz, 1986)





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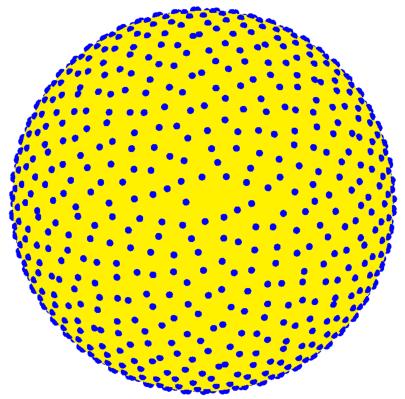
			Number GMRES iterations			
N	n	ρ_X	$tol = 10^{-6}$	$tol = 10^{-8}$	$tol = 10^{-10}$	$tol = 10^{-12}$
			Icosahedral nodes			
2562	84	1.650	7	8	9	10
10242	119	1.679	5	7	8	9
23042	140	1.688	6	7	8	9
40962	154	1.693	5	7	7	8
92162	175	1.688	6	8	9	10
163842	196	1.701	5	7	7	8

Note: Each iteration takes $\mathcal{O}(N^2)$ operations, but may be reduced to $\mathcal{O}(N \log N)$ using NFFT (Keiner, Kunis, & Potts, 2006).



Solving “preconditioned” systems

- Numerical experiment: $s(\mathbf{x}) = \sum_{j=1}^N a_j \tilde{L}_j(\mathbf{x})$
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			Number GMRES iterations			
			$tol = 10^{-6}$	$tol = 10^{-8}$	$tol = 10^{-10}$	$tol = 10^{-12}$
N	n	ρ_X	Hammersley nodes			
4000	91	24.56	8	10	11	12
8000	112	34.74	8	9	11	12
16000	126	49.13	7	9	10	11
32000	147	69.48	7	8	10	11
64000	168	98.26	7	9	10	12

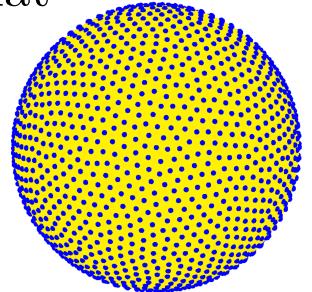
Note: Also appears to work well for less uniform nodes, but no theory (yet!).



Application: Quadrature on the sphere

- **Problem:** Given $X = \{\mathbf{x}\}_{j=1}^N \subset \mathbb{S}^2$, find weights $\{w_j\}_{j=1}^N$ such that

$$\int_{\mathbb{S}^2} f(\mathbf{x}) d\mu(\mathbf{x}) \approx \sum_{j=1}^N w_j f(\mathbf{x}_j) =: Q(f), \quad f \in C(\mathbb{S}^2)$$



- **Our solution:** Find the weights from the **kernel interpolant** of f on X :

$$\int_{\mathbb{S}^2} f(\mathbf{x}) d\mu(\mathbf{x}) \approx \int_{\mathbb{S}^2} s_X(\mathbf{x}) d\mu(\mathbf{x})$$

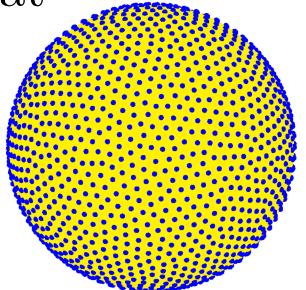
- So what are the weights?



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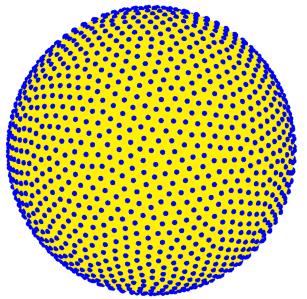
Lagrange form :
$$\int_{\mathbb{S}^2} s_X(\mathbf{x}) d\mu(\mathbf{x}) = \sum_{j=1}^N \underbrace{\left(\int_{\mathbb{S}^2} L_j(\mathbf{x}) d\mu(\mathbf{x}) \right)}_{w_j} f_j$$

- How can this be made **computationally tractable** for large N ?



Quadrature on the sphere

- For simplicity suppose ψ is a **positive definite zonal kernel**, i.e.
 $\implies \psi(\mathbf{x}, \mathbf{y}) = \psi(\mathbf{x} \cdot \mathbf{y})$
- Thus



$$\int_{\mathbb{S}^2} s_X(\mathbf{x}) d\mu(\mathbf{x}) = \sum_{j=1}^N \left(\int_{\mathbb{S}^2} \psi(\mathbf{x} \cdot \mathbf{x}_j) d\mu(\mathbf{x}) \right) c_j$$

$$= \left(\int_{\mathbb{S}^2} \psi(\mathbf{x} \cdot \mathbf{x}_1) d\mu(\mathbf{x}) \right) \sum_{j=1}^N c_j = \mathcal{J} \begin{bmatrix} 1 & 1 & \cdots & 1 \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_N \end{bmatrix}$$

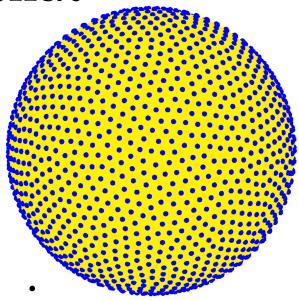
$$= \mathcal{J} \begin{bmatrix} 1 & 1 & \cdots & 1 \end{bmatrix} \underbrace{\begin{bmatrix} & & & \\ & \psi(\mathbf{x}_i \cdot \mathbf{x}_j) & & \\ & & & \\ & & & \end{bmatrix}}_{[w_1 \quad w_2 \quad \cdots \quad w_N]}^{-1} \begin{bmatrix} f_1 \\ f_2 \\ \vdots \\ f_N \end{bmatrix}$$



Quadrature on the sphere

- **Problem:** Given $X = \{\mathbf{x}\}_{j=1}^N \subset \mathbb{S}^2$, find weights $\{w_j\}_{j=1}^N$ such that

$$\int_{\mathbb{S}^2} f(\mathbf{x}) d\mu(\mathbf{x}) \approx \sum_{j=1}^N w_j f(\mathbf{x}_j) =: Q(f), \quad f \in C(\mathbb{S}^2)$$



- **Our solution:** Find the weights from the **kernel interpolant** of $f|_X$:

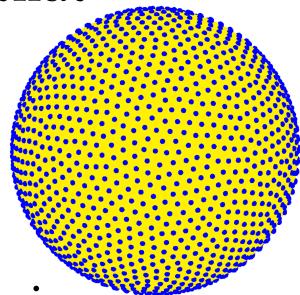
$$\begin{bmatrix} \psi(\mathbf{x}_i \cdot \mathbf{x}_j) \end{bmatrix} \begin{bmatrix} w_1 \\ \vdots \\ w_N \end{bmatrix} = \begin{bmatrix} J \\ \vdots \\ J \end{bmatrix}$$



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- Note that this idea can be extended to CPD kernels as well: (FHNWW-2, 2013)

$$s_X(\mathbf{x}) = \sum_{j=1}^N c_j \psi_\ell(\mathbf{x} \cdot \mathbf{x}_j) + \sum_{k=1}^{\ell^2} b_k p_k(\mathbf{x}), \quad \psi_\ell(t) = (1-t)^{\ell-1} \log(1-t)$$

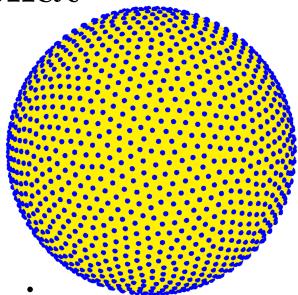
Error:
$$\left| \int_{\mathbb{S}^2} f(\mathbf{x}) d\mu(\mathbf{x}) - \sum_{j=1}^N w_j f_j \right| \leq \begin{cases} h_X^r \|f\|_{C^r(\mathbb{S}^2)} & 0 < r \leq 2\ell \\ h_X^r \|f\|_{H^r(\mathbb{S}^2)} & 1 < r \leq \ell \end{cases}$$



Quadrature on the sphere

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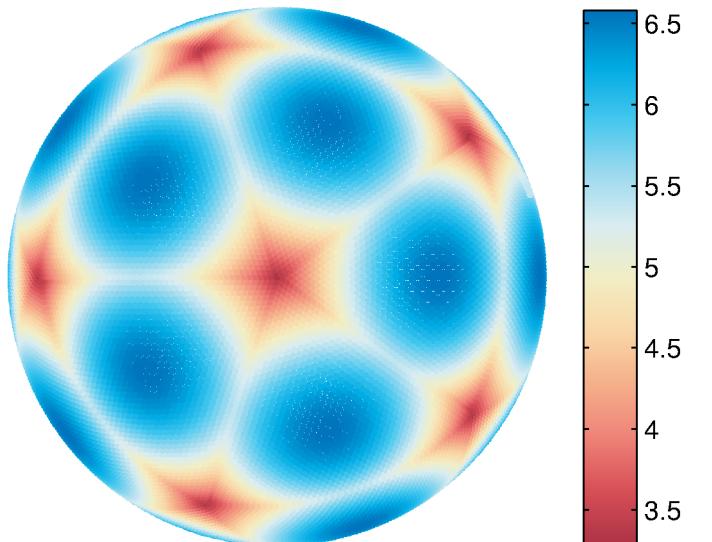
- How **ELSE** can this be made **computationally tractable** for large N ?
Local Lagrange basis!



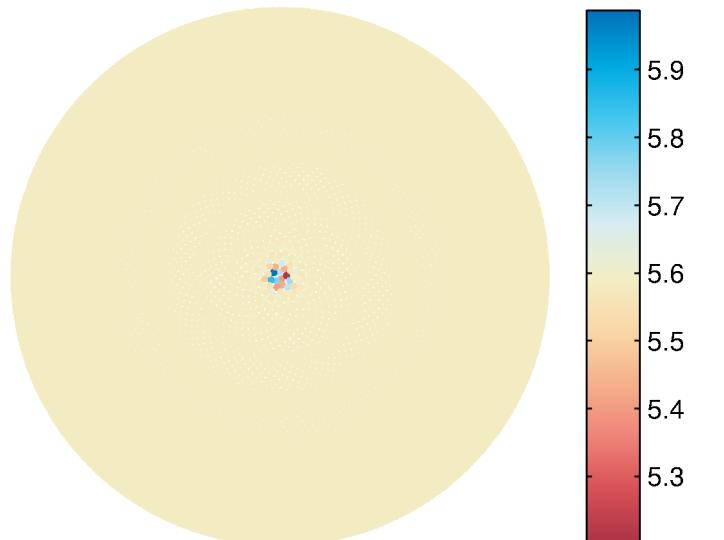
Example of quadrature weights

- Quadrature weights computed using
$$\psi_2(t) = (1 - t) \log(1 - t)$$
- Local Lagrange preconditioner

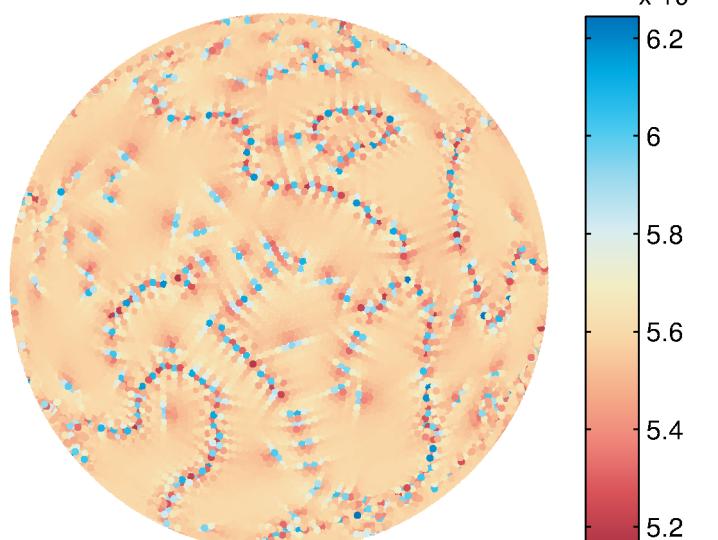
$N=23042$, icosahedral nodes



$N=22501$, Fibonacci nodes



$N=22500$, Quasi-min. energy

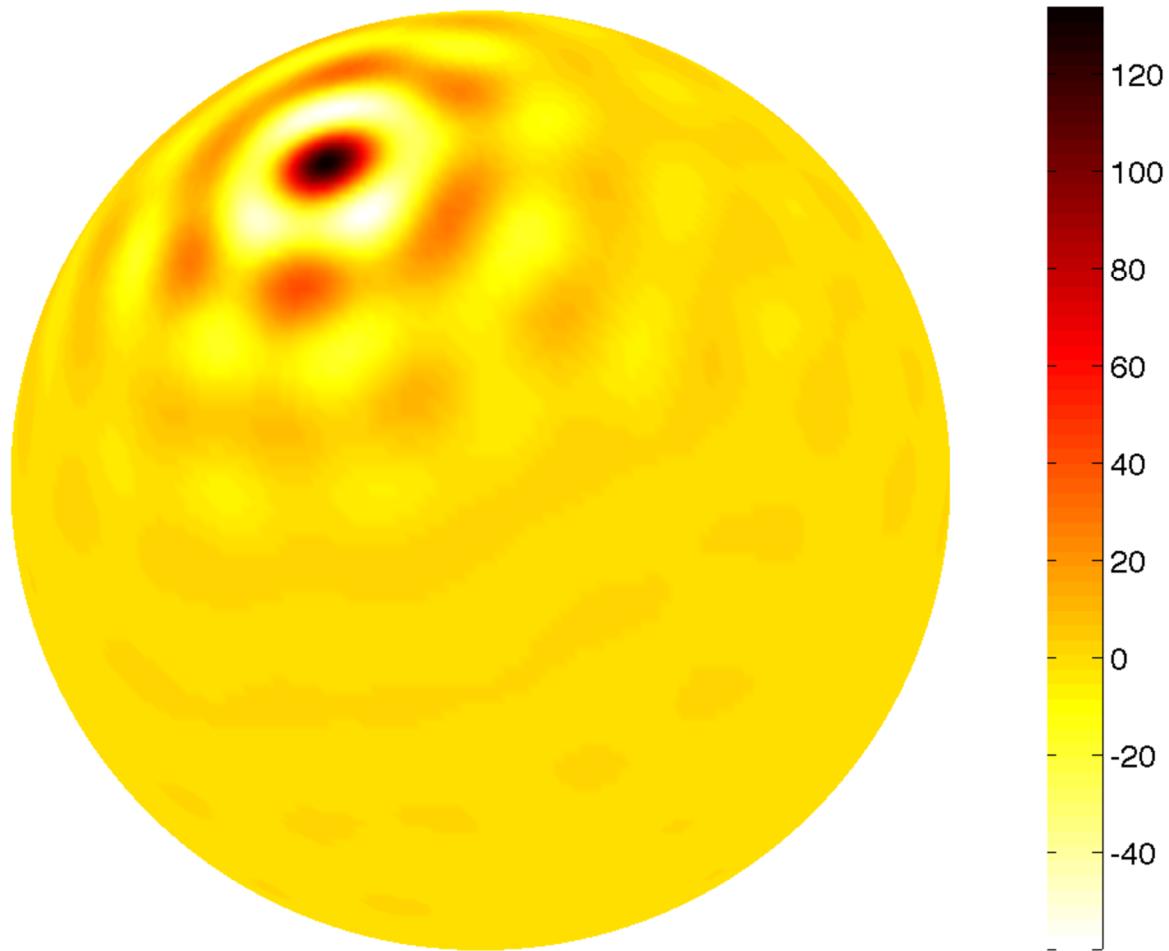


Borodachov, Hardin, Saff (2013)



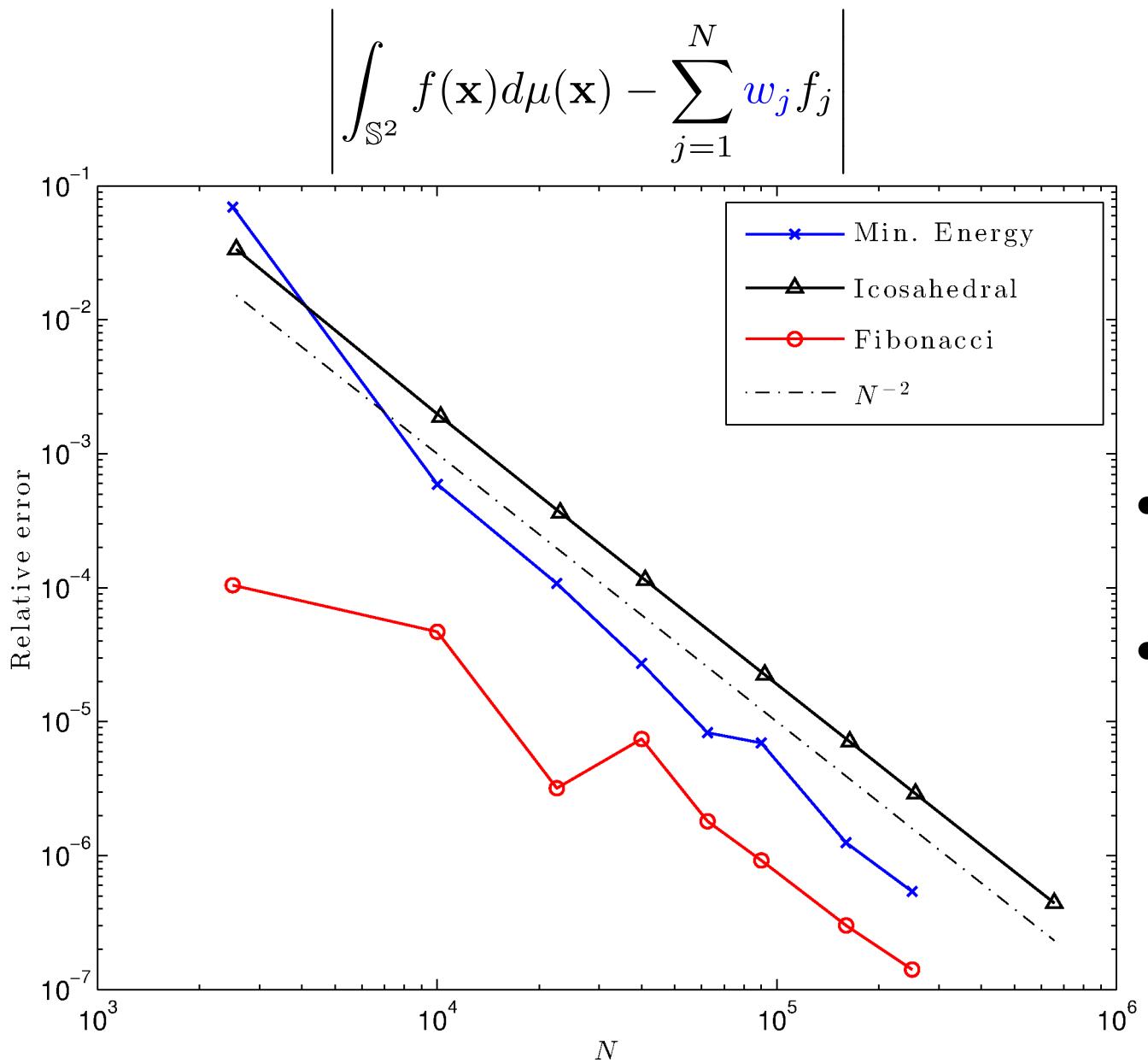
Numerical example

Smooth target function





Numerical example



- Weights computed up to $N = 650000$
- Convergence is $\mathcal{O}(h_X^4)$.



Summary and future

- Local Lagrange basis appears to provide a **good bases** for certain kernel spaces on \mathbb{S}^2 .
 - Can be computed using $\mathcal{O}(N(\log N)^2)$ nearest neighbors.
 - Computation is **embarrassingly parallel**.
 - Works very well as a **preconditioner** for global interpolation problem.
 - Future: implement fast *evaluation* algorithm to reduce the global cost.
- Future: exploit local Lagrange basis as a **quasi-interpolant**
- Future: develop theory and numerics to handle **non-uniform nodes**.
- Local lagrange basis can be extended to **other manifolds**:
 - Future: computable kernels for general manifolds.
- Future: Can more be said about smooth kernels on manifolds: error estimates and **good bases** (or stable algorithms).

Thank you!