```
%2:
%3 = alloca i32, align 4
%4 = alloca i8**, align 8
store i32 %0, i32* %3, align 4
store i8** %1, i8*** %4, align 8
\%5 = \text{call i32 (i8*, ...)} @printf(i8* getelementptr inbounds ([13 x i8], [13
... x i8]* @.str, i32 0, i32 0))
ret i32 0
```

CFG for 'main' function