

Object types

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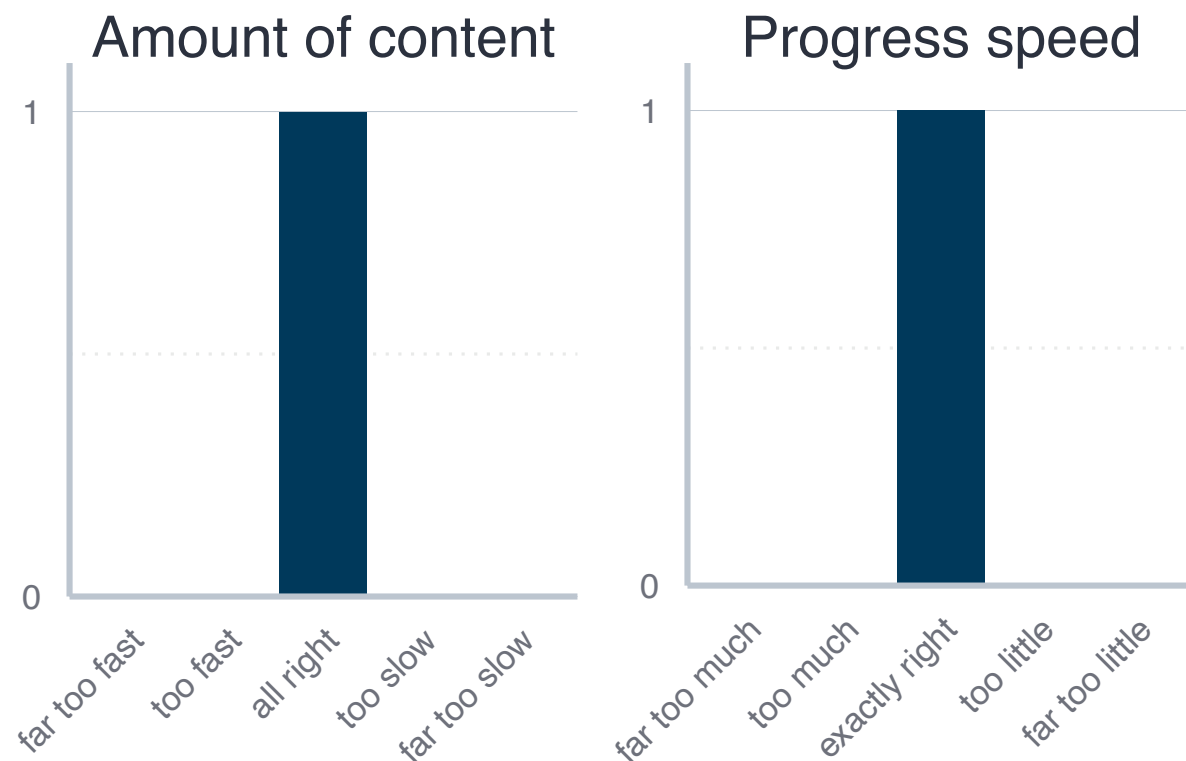
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Prologue:

Prologue

Feedback and exercises

- One of you filled out the feedback survey. Main results:



Highlights

- Learning about assignments

Lowlights

- Nothing 🥰

- What were the main problems with the **exercises**?
 - Please use the Moodle forum...and please do the exercises!



Goals for today

- I. Understand the main object types in R and their practical relevance
- II. Learn how to transform object types into each other
- III. Hear about some useful helper functions and the concept of vectorisation

Basic object types in R

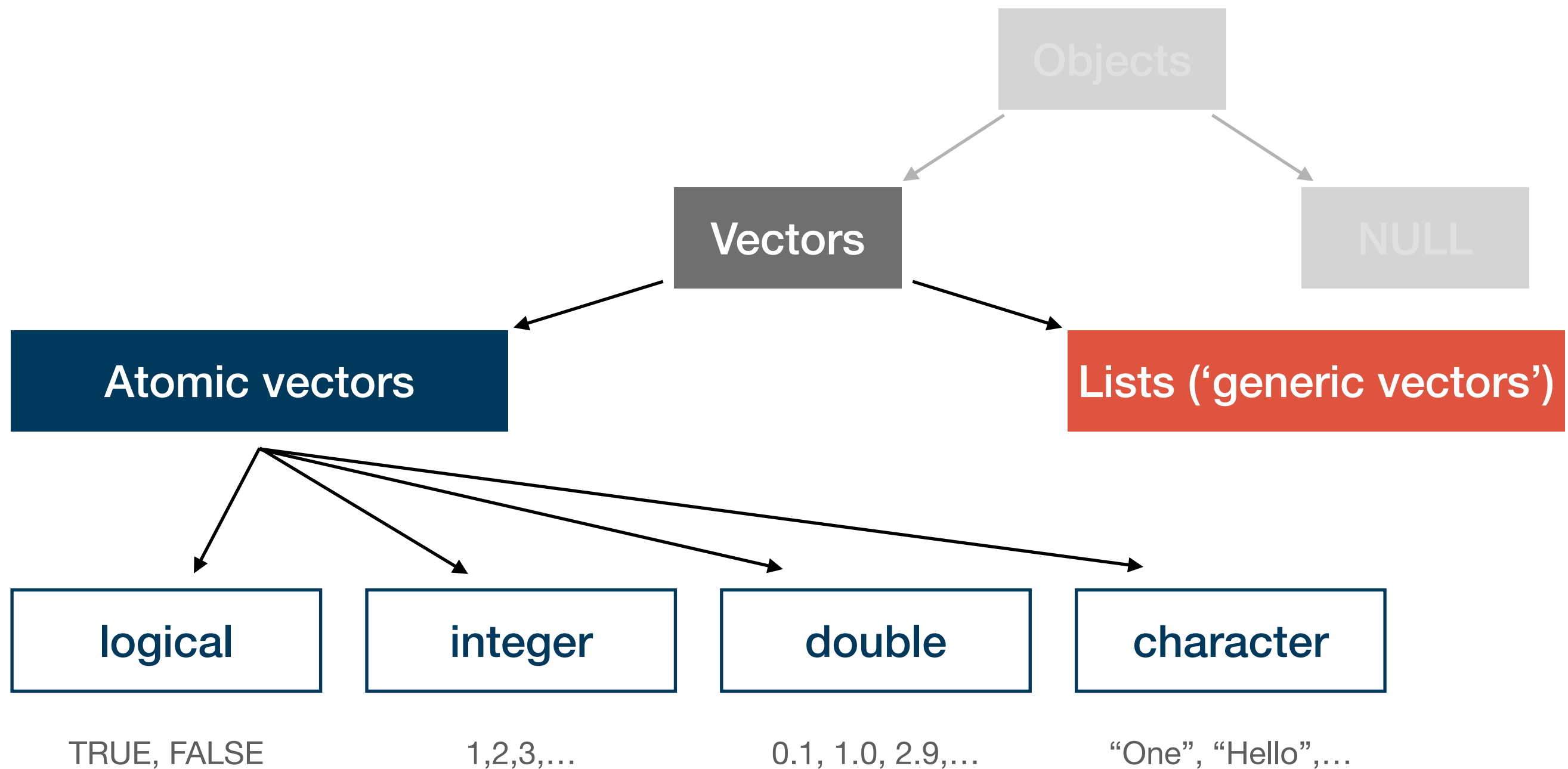
Object types in R

“ To understand computations in R, two slogans are helpful:
Everything that exists is an **object**.
Everything that happens is a function call.

John Chambers

- We have learned quite a bit about functions, now we turn to objects
- We must distinguish different object types because functions operate differently depending on the type of the object we are processing
 - E.g.: ‘adding up’ numbers is different than ‘adding up’ words
- Fortunately, there are only a few basic types you must know about
 - More complex types are natural modifications of these basic types
- The most general type of object in R is a **vector**

Basic object types in R



- Among the more specific vector types, we will learn about **factors** and **data frames** later

Atomic vectors

- Atomic vectors are composed only of objects of the same type
 - We say that an atomic vector is of the same type as are its elements
 - We can test for this type using the function `typeof()`
- There are four main types of atomic vector that are most important:

Logical values: logical

- Only two* options: **TRUE** or **FALSE**
- Often the result of logical operations (e.g. `4 > 2`)

Whole numbers: integer

- A whole number, followed by **L**:
- **1L**, **2L**, **100L**, etc.
- Often the result of counting

Decimal numbers: double

- A number with the decimal sign **.**
- **2.0**, **0.8**, **-7.5**, etc.
- The 'standard' number you will use

Letters and words: character

- Might contain all kinds of tokens and start and end with **"**
- **"2"**, **"Hello!"**, **"vec_1"**, etc.

*: We will see later that missing values are also considered logical in some instances, but this is basically irrelevant now.

Creating atomic vectors

- The easiest way to create atomic vectors is the function `c()` ('concatenate')

```
t_vec <- c(1, 2, 3)
```

- The number of elements that are part of a vector are its length:

- You can test for the length of a vector using `length()`:

```
length(t_vec)
```

- `c()` can also be used to merge atomic vectors or arbitrary length:

```
t_vec_2 <- c(4, 5, 6)
```

```
t_vec_full <- c(t_vec, t_vec_2)
```

Coercion

- Sometimes we might want to change the type of an atomic vector
- In this context, the functions `as.*()` and `is.*()` are useful
 - Substitute the `*` for the type of vector, and you can test and transform them:

```
xx <- "2"
```

```
is.double(xx)
```

```
yy <- as.double(xx)
```

```
is.double(yy)
```

- But be beware of some counter-intuitive transformation behaviour:
 - `as.integer(22.9)`
 - `as.logical(99)`

Intermediate exercises

Do the following tasks with you neighbour(s) and discuss open questions!

1. Create a vector containing the numbers 2, 5, 2.4 and 11.
2. What is the type of this vector?
3. Transform this vector into the type `integer`. What happens?
4. Do you think you can create a vector containing the following elements: "2", "Hallo", 4.0, and TRUE? Why? Why not?



Some useful helper functions

- There are some types of atomic vectors that you create frequently
 - Sequences of numbers, concatenated words, or repetitions
- For case 1 you may use the function `seq()` with the following arguments:
 - `from`, `to`: starting and end values of the sequence
 - `by`: increment steps of the sequences (must be numeric)
 - `length.out`: desired length of final sequence
 - `along.with`: creates sequence of same length as object
- Only one of the arguments (ii), (iii), and (iv) can be used, e.g.:
 - `seq(-5, 5, by=2.5)` ; `seq(1, 4, length.out=10)`

Some useful helper functions

- There are some types of atomic vectors that you create frequently
 - Sequences of numbers, concatenated words, or repetitions
- For case 2 you may use the function `paste()` with the argument `sep`:
 - `sep`: How should the input vectors be separated?
- This is useful, for instance, if you want to create file names:

```
paste("file_", seq(1,4), ".pdf", sep = "")
```
- Finally, if you want to repeat something, use `rep()`:

```
rep("Cool!", 5)
```

Indexing

- Indexing means referencing a particular position of a vector
 - You do this by adding the position in square brackets to the end of the vector
 - `v_c[3]`, for instance, returns the third element of the vector `v_c`
 - You can also use this logic to replace these elements:

```
v_c <- c("First", "Second", "Second", "Fourth")  
v_c[3] <- "Third!"
```
- But you cannot use this to add new elements to a vector:

```
v_c[5] <- "Fifth..."
```
- Add a fifth element to the vector `v_c`!

Vectorisation

- One reason why atomic vectors are so popular is that they allow for very fast computations
 - For the computer it is much easier to work with sets of objects that all behave the same
- **Vectorisation** means that an operation is applied to each element of a vector:

```
v_2 <- seq(1, 5)
```

```
v_2**2
```
- “**To vectorise**” a task means to write it in a way that operations are applied to atomic vectors → in R, you should do that whenever possible
 - A slower alternative are **loops**, which we learn about later and which are unavoidable in certain situations

Intermediate practice

Do the following tasks with you neighbour(s) and discuss open questions!

- I. Create a vector with the numbers from -2 to 19 (step size: 0.75)
- II. Create an index vector for this first vector (note: an index vector is a vector with all possible indices of the original vector)
- III. Compute the log of each element of the first vector using vectorisation. Anything that draws your attention?
- IV. What happens if you concatenate vectors of different types using `c()`? Can you derive a systematization?
 - Remember that you can check for the type of an atomic vector using `typeof()`



Lists

- The second major type of vectors → sometimes called generic vectors
- Difference to atomic vectors: lists may contain objects of different types
 - Thus, the type of a list is always...

```
l_1 <- list(c(1,2), c("a", "b"), c(TRUE, FALSE, FALSE)); typeof(l_1)
```

- Lists can be complex → get an overview using `str()`:

Types of the elements

```
> str(l_1)
List of 3
 $ : num [1:2] 1 2
 $ : chr [1:2] "a" "b"
 $ : logi [1:3] TRUE FALSE FALSE
```

Number of list elements

Length of the elements

Preview of the elements

Naming and indexing of lists

- The different elements of lists can be named:

```
l_2 <- list("numbers"=c(1,2),  
            "letters"=c("a", "b"),  
            "logics"=c(TRUE, FALSE, FALSE))
```

- You can retrieve the names using `names()`:

```
names(l_2)
```

- You can subset the list using the names:

```
l_2["letters"]
```

- And access the elements of the sublists with `[[`:

```
l_2[["letters"]]
```

- Alternatively use the shortcut `$`: `l_2$letters`

Practical differences to atomic vectors

- There are two very important differences to atomic vectors:
 - Vectorisation does not work for lists
 - Indexing works differently for lists

- To illustrate the first issue compare:

```
v_ <- c(1, 2, 3); 2*v_
```

```
l_ <- list(1, 2, 3); 2*l_
```

- To illustrate the latter:

```
typeof(l_[1])
```

```
typeof(l_[[1]])
```

- Lists are fundamental to more complex data structures we will encounter later

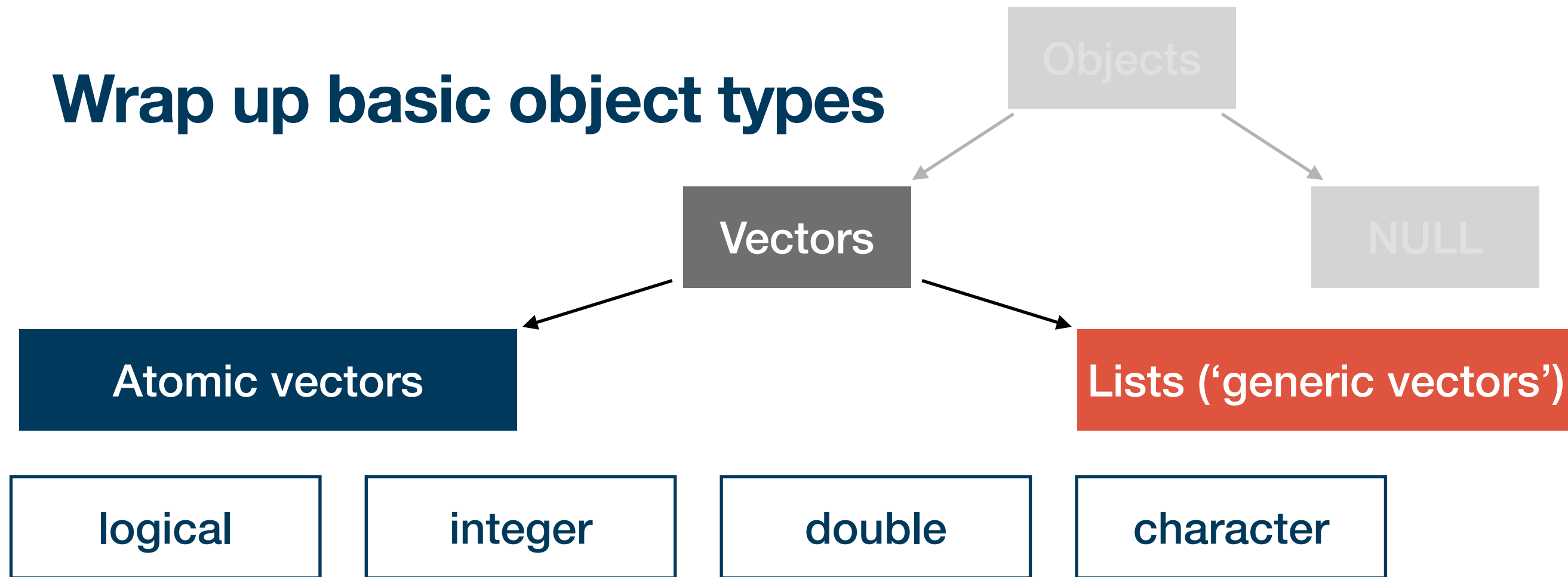
Final remarks on basic object types

- There are two “strange” data types: `NA` and `NULL`
- `NA` is used to represent absent elements of vectors
 - Happens frequently when vectors contain observations
 - Many functions behave differently when NAs are present (remember `na.rm!`):
`mean(c(1,2,NA)) ; mean(c(1,2,NA), na.rm = TRUE)`
- You test for `NA` using `is.na()`:
`is.na(c(1, 2, NA))`
- To check whether a vector contains missing values, use `anyNA()`:
`anyNA(c(1,2,NA))`

Final remarks on basic object types

- There are two “strange” data types: **NA** and **NULL**
- **NULL** is in fact a data type in itself, but in practice its best thought of as a vector of length zero:
`c()`
`typeof(NULL)`
`length(NULL)`
`is.null(NULL)`
- You might use **NULL** mainly in two instances:
 - Represent an empty vector of arbitrary type
 - Represent an absent vector (\neq **NA**, which represents absent elements of vectors)

Wrap up basic object types



- The central take-aways concern:
 - How to test for and transform these types: `typeof()`, `is.*()`, `as.*()`
 - How to index them: `[`, `[[`, `$`
 - How to create typical instances: `rep()`, `paste()`, `seq()`
- We learned about vectorisation and its attractiveness in R
- We also encountered “strange” types such as `NA`, `NULL` and `NaN`

Break

Get together in groups of 2 to 5 people and talk about what were your main take aways, and resolve open questions!

Advanced object types in R

On more advanced object types

- While there are many object types in R, understanding the basics is key
 - These are by far the most common ones
 - All other object types are somehow ‘built upon’ the basic types by adding **attributes**
- Among the special types, two stand out in their prevalence:

Categorical data: factor

- Can also take a pre-specified number of values: levels
- Classical example: Male, Female, Diverse
- Created using the function `factor()`

Data frames: `data.frame` & `tibble`

- A kind of ‘table’ in which different variables are stored as vectors
 - A table-like form of `data.frame`
 - Tibbles as a new version of `data.frame` that “do less and do it better”
 - Created using `data.frame()` or `tibble::tibble()`
- | | gender | height |
|---|--------|--------|
| 1 | male | 189 |
| 2 | male | 175 |
| 3 | male | 180 |
| 4 | female | 166 |
| 5 | female | 150 |

- Others that we will not cover here are, e.g., matrices, durations, or dates

Digression: some remarks on attributes

- To turn our basic object types into something more fancy we can give them **attributes**, one of which is called **class**
 - This changes their behaviour when functions are applied to them
 - Technically, adding a class attribute changes the class but not the type:

```
ff <- factor(c("F", "M", "M"), levels = c("F", "M", "D"))  
typeof(ff)  
class(ff)
```
- The class **factor** is an integer with two attributes:

```
attributes(ff)
```
- Not too important for us right now, but good to keep in mind!

Factors

- Factors are used to represent ordinal or categorical data
 - Elements of factors can take one out of several pre-specified values: levels
 - Factors are integers with the attributes `levels` and `class`
- We create factors using the function `factor()`, which takes a vector and an optional argument `levels`:

```
f_1 <- factor(c(rep("F", 4), rep("D", 5), rep("M", 3)),  
              levels = c("D", "F", "M"))
```

- Your turn:
 - What happens if we do not specify `levels` explicitly?
 - What happens if the vector contains elements not pre-specified as levels?

Factors

- Usually levels are not ordered, but for ordinal data you can use the argument `ordered`:

```
f_2 <- factor(c("high", "high", "low"),  
              levels = c("low", "mid", "high"),  
              ordered=TRUE)
```

- There are some useful factor-specific functions such as `table()`.
 - What does it do? Try it on `f_1` and `f_2`!
- In general, its usually better to store categorical data as character, and only transform them to factors if necessary

Data frames

- Data frames are special lists of vectors where the length of each vector is equal!
→ Most list operations also work for data.frames

- We usually represent data frames as tables:

	gender	height	Names of the vectors
1	male	189	
2	male	175	
3	male	180	
4	female	166	
5	female	150	

vector 1 &
vector 2

- To create a data frame from scratch use `data.frame()`:

```
df_1 <- data.frame(  
  "gender" = c(rep("male", 3), rep("female", 2)),  
  "height" = c(189, 175, 180, 166, 150)  
)
```
- To create a data frame from a list use `as.data.frame()`
- If you read in data into R, it almost always starts off as a data.frame
- How to transform them is the main subject of the sessions on **data wrangling**

Data frames and tibbles

- A modern version of the `data.frame` is the `tibble` (from the package *tibble*)
 - We will mostly use `tibbles` in this course, but make sure you familiarise yourself with the differences to the `data.frame`, which continues to be widespread (see the tutorial reading)
- To transform a `data.frame` (or a `list`) into a `tibble`, use `tibble::as_tibble()`:

```
tb_1 <- tibble::as_tibble(df_1)
```
- To extract single columns use the `[` or `[[` operators
 - What's the difference between the two?
 - How do you think you can test for the type of a column vector?

Data frames and tibbles

- To get a quick overview about the content, use `dplyr::glimpse()` or `head()`
- A complete overview can be obtained via `View()`
- Data frames are among the most widely used data types
 - There different approaches of how to handle and transform them, each associated with an R **dialect**
 - We mainly rely on the **tidyverse** dialect, which is the easiest to learn and comprehend → built upon **tibbles**
 - Alternatives are the **base** (classical) and **data.table** (fastest) dialect, which mainly use **data.frames** and **data.tables**
- This is useful to keep in mind when searching help in the internet

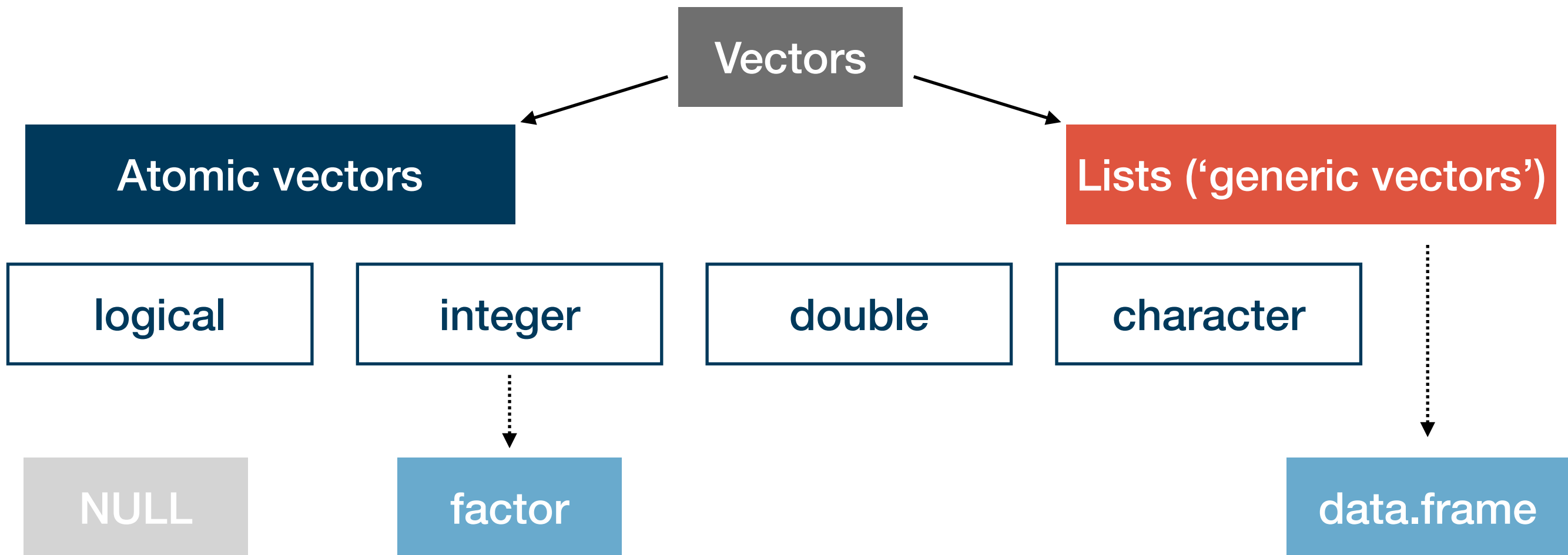
Quick exercises

- Create a factor with the levels “still”, “medium” and “sparkling”, and arbitrary instances of the three levels
- Transform this factor into a character vector
- Get the relative frequencies for “medium” of this factor
- Create a data frame with two columns, one called “nb” containing the numbers 1 to 5 as double, the other called “char” containing the numbers 6 to 10 as character
- Transform this data frame into a tibble!
- Extract the second column of this tibble such that you have a vector



Summary and outlook

- This was the last session on the fundamentals of R
- We learned about the most important object types in R
- Functions do different things when applied to different objects → understanding object types is absolutely fundamental



Summary and outlook

- Next week we will learn how to visualise data that is stored in data frames
- This will be the first big intro session into data science fundamentals, succeeded by sessions on data wrangling and project management

Tasks until next week:

1. Fill in the **quick feedback survey** on Moodle
2. Read the **tutorials** posted on the course page
3. Do the **exercises** provided on the course page and **discuss problems** and difficulties via the Moodle forum