Complexity Economics: Problem Day 5 (Group 1)

Consider the following setting:

- When people choose a technology such as a messages, the usefulness depends both on the intrinsic usefulness of the technology and its numbers of users
- The more people use a technology, the more will use it in the future
- Consider a population of agents that choose among two technologies
- In the model, people choose between two technologies sequentially, i.e. one by one
- People may consider the total number/share of users to determine usefulness...
- ...or only the choices of their neighbours
- Below you find some code chunks that might inspire you for your model (but you do not need to use them at all)

Please proceed as follows:

- 1. (45 min)
 - (a) Discuss in the group how this system could be investigated using a python program.
 - (b) Write a python program to study the problem (one python program per group).
 - (c) Exchange your python program with group 2. You will be given the python program written by group 2, which deals with a different dynamical system.
- 2. (30 min)
 - (a) Analyze and understand the python program written by group 2.
- 3. (15 min)
 - (a) Discuss the two python programs together with group 2.

Additional notes

- Claudius and Torsten will be around. If you have any questions or if you are stuck anywhere, please feel free to ask or talk to us.
- The various code snippets listed below may be helpful in constructing the program.
- Consider commenting your code extensively. This will make it easier for the other group to understand your program.
- If you have lots of time left, try the running the simulation with different network structures:
 - Complete network
 - Multiple-ring network with size-16 neighborhoods (agents arranged in a ring, connected to the 16 nearest neighbors, 8 on either side)

and/or with different parameters $(p_i, p_d, \tau_{inf}, \tau_{im})$

Script: Possible constructor methods of Simulation class and Agent class

```
1
   class Simulation():
2
        def __init__(self):
3
            self.no_of_agents = 3000
            self.g = nx.barabasi_albert_graph(self.no_of_agents, 5)
4
5
            self.agents = []
            for i in range(self.g.number_of_nodes()):
6
7
                agent = Agent(self, self.g, i)
8
                self.agents.append(agent)
9
                self.g.node[i]["agent"] = agent
10
   class Agent():
11
        def __init__(self , Simulation , graph , node_id):
12
13
            self.simulation = S
14
            self.g = graph
15
            self.node_id = node_id
16
            self.tec = None
```

Script: A possible method for the agent class to choose a method

```
1
        def tec_choice(self):
2
            # survey technology choices of the neighborhood
3
            tec_0-chosen = 0
4
            tec_total_chosen = 0
5
            for a in self.neighborhood:
6
                 if a.tec in [0, 1]:
7
                     tec\_total\_chosen += 1
8
                     if a.tec == 0:
9
                         tec_0-chosen += 1
10
            r = random.uniform(0, 1) # draw random number
11
12
            if tec_total_chosen > 0:
13
                 if r < float(tec_0_chosen) / tec_total_chosen:</pre>
                     self.tec = 0
14
15
                 else:
16
                     self.tec = 1
17
            else:
18
                 if r < 0.5:
19
                     self.tec = 0
20
                 else:
21
                     self.tec = 1
```

Script: Possibility for time iteration (e.g. in a run method of the Simulation class)

Script: Possibility for a method for collecting an agent's neighbors' ID numbers for the Agent class

```
def get_neighbors(self):
return nx.neighbors(self.g, self.node_id)
# returns a list of agent ID numbers. Each agent can be accessed by:
```

```
# graph_variable[agent_id]["agent"]
```

Script: Possibility for creating; running; and plotting the simulation (using the Simulation class and methods above)

```
1 S = Simulation()
2 S.run()
3 S.plot()
```

Script: Network generating commands for complete graphs; multiple-ring network structures; and preferential attachment networks

```
1   g0 = nx.complete_graph()
2   g1 = nx.watts_strogatz_graph()
3   g2 = nx.barabasi_albert_graph()
```