Complexity Economics: Problem Set Lab 5 (Group 1)

Consider the following setting:

- There is a population in a (real, not online) social network, connected by a network structure that resembles a Barabási-Albert-Network with parameter k = 5.
- An epidemic is spreading through the population, starting with a single, randomly chosen patient 0
- In every time period, every infected agent may infect any of her direct neighbors in the network; every neighbor (independently) is infected with probability $p_i = 10\%$.
- In every time period, every infected agent has a probability to die (and be removed from the network) of $p_d=1\%$
- Infections always last exactly 10 time periods ($\tau_{inf} = 10$). Agents that survive infections will be immune for a further 15 time periods ($\tau_{im} = 15$) after recovering.

Please proceed as follows:

- 1. (120 min)
 - (a) Discuss in the group how this system could be investigated using a python program.
 - (b) Write a python program to study the problem (one python program per group).
 - (c) Exchange your python program with group 2. You will be given the python program written by group 2, which deals with a different dynamical system.
- 2. (40 min)
 - (a) Analyze and understand the python program written by group 2.
- 3. (20 min)
 - (a) Discuss the two python programs together with group 2.

Additional notes

- Claudius and Torsten will be around. If you have any questions or if you are stuck anywhere, please feel free to ask or talk to us.
- The various code snippets listed below may be helpful in constructing the program.
- Consider commenting your code extensively. This will make it easier for the other group to understand your program.
- If you have lots of time left, try the running the simulation with different network structures:
 - Complete network
 - Multiple-ring network with size-16 neighborhoods (agents arranged in a ring, connected to the 16 nearest neighbors, 8 on either side)

and/or with different parameters $(p_i, p_d, \tau_{inf}, \tau_{im})$

Script: Possible constructor methods of Simulation class and Agent class

```
1
   class Simulation():
2
        def __init__(self):
3
            self.no\_of\_agents = 3000
4
            self.g = nx.barabasi_albert_graph(self.no_of_agents, 5)
5
            self.agents = []
6
            for i in range(self.g.number_of_nodes()):
7
                agent = Agent(self, self.g, i)
8
                 self.agents.append(agent)
9
                 self.g.node[i]["agent"] = agent
10
11
   class Agent():
12
        def __init__(self, S, graph, node_id):
            self.simulation = \bar{S}
13
14
            self.g = graph
15
            self.node_id = node_id
            self.infected = False
16
            self.immune = False
17
            self.dead = False
18
            self.becoming_infected = False
19
```

Script: Possibility for seeding the epidemic (in this case in a run method in the Simulation class)

```
def run(self):
    # seed epidemic
    patient_zero_id = np.random.choice(self.g.nodes())
    patient_zero = self.g.node[patient_zero_id]["agent"]
    patient_zero.become_infected()
```

Script: Possibility for time iteration (e.g. in a run method of the Simulation class)

```
# time iteration
for t in range(self.max_t):
for agent in self.agents:
agent.iterate()
```

Script: Possibility for collecting statistics at runtime (requires boolean variables self.immune; self.infected; and self.dead to exist (and be up-to-date) in the Agent class)

```
1
                self.timelist.append(t)
                immune = [a for a in self.agents if a.immune]
2
3
                infected = [a for a in self.agents if a.infected]
4
                dead = [a for a in self.agents if a.dead]
5
                self.vulnerable_list.append(self.no_of_agents - len(immune) \
                                                  - len(infected) - len(dead))
6
7
                self.immune_list.append(len(immune))
                self.infected_list.append(len(infected))
8
9
                self.dead_list.append(len(dead))
10
                print(self.timelist[-1], self.vulnerable_list[-1],
11
                                self.infected_list[-1], self.immune_list[-1],
12
                                                           self.dead_list[-1],
```

Script: Possible plotting method for the Simulation class

```
def plot(self):
    """function for plotting simulation results"""

# initialize matplotlib figure

plt.figure()

# set title and axis labels

plt.title("Non-infected,_infected,_immune,_and_dead_agents")
```

```
7
                 plt.xlabel("Time")
plt.ylabel("Number_of_agents")
 8
 9
                 # define plots
10
                 plt.plot(self.timelist, self.vulnerable_list, 'g')
                 {\tt plt.plot}\,(\,{\tt self.timelist}\,\,,\,\,\,{\tt self.dead\_list}\,\,,\,\,\,\,{\tt 'r'})
11
                 plt.plot(self.timelist, self.infected_list, 'm')
plt.plot(self.timelist, self.immune_list, 'b')
12
13
14
                 \# save as pdf
15
                 plt.savefig("sir.pdf")
                 # show figure
16
17
                 plt.show()
```

Script: Possibility for a method for collecting an agent's neighbors' ID numbers for the Agent class

```
def get_neighbors(self):
return nx.neighbors(self.g, self.node_id)
#returns a list of agent ID numbers. Each agent can be acessed by:
# graph_variable[agent_id]["agent"]
```

Script: Possibility for creating; running; and plotting the simulation (using the Simulation class and methods above)

```
1 S = Simulation()
2 S.run()
3 S.plot()
```

Script: Network generating commands for complete graphs; multiple-ring network structures; and preferential attachment networks

```
1 | g0 = nx.complete_graph(3000)
2 | g1 = nx.watts_strogatz_graph(3000, 16, 0)
3 | g2 = nx.barabasi_albert_graph(3000, 5)
```

Script: Code for removing a specific node from the network

```
self.g.node[n_id]["agent"].become_infected()
```