## First recap session

## Claudius Gräbner-Radkowitsch 2025-04-11

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## 1 Storing and presenting table-like data

Question: After going through part 2 of the lab I am now a bit confused about the many ways to display data. Are there rules when to use the following options or is it just personal preference? table(), tibble::as\_tibble(), data.frame(), dplyr::glimpse(), head(), and View().

The classical way to store table-like data is the data.frame:

```
df_1 <- data.frame(
   "gender" = c(rep("male", 5), rep("female", 4)),
   "height" = c(189, 175, 180, 179, 201, 155, 166, 150, 172)
)</pre>
```

You can also use the head() function to get a quick overview of the first rows of your data set:

```
head(df_1)
```

```
gender height
1
    male
             189
2
    male
             175
3
    male
             180
4
             179
    male
5
    male
             201
6 female
             155
```

If you want to inspect the whole data set in an Excel-like fashion in R Studio, you can use View():

```
View(df_1)
```

Often, it is a good idea to use a tibble instead of a data.frame. While it looks similar, there are a couple of practical advantages of using tibbles.

You transform a data.frame into a tibble using the tibble::as\_tibble() function:

```
tb_1 <- tibble::as_tibble(df_1)
tb_1</pre>
```

```
# A tibble: 9 x 2
  gender height
  <chr>
          <dbl>
1 male
            189
2 male
            175
3 male
            180
4 male
            179
5 male
            201
6 female
            155
7 female
            166
8 female
            150
9 female
            172
```

Especially if you have large data sets, you might want to use the dplyr::glimpse() function to get an overview over the overall structure of the data set:

```
dplyr::glimpse(tb_1)
```

```
Rows: 9
Columns: 2
$ gender <chr> "male", "male", "male", "male", "female", "female",
```

A similar function is str():

```
str(tb_1)
```

```
tibble [9 x 2] (S3: tbl_df/tbl/data.frame)
$ gender: chr [1:9] "male" "male" "male" "male" ...
$ height: num [1:9] 189 175 180 179 201 155 166 150 172
```

Beware: There is also a function table(), but it is used in a slightly different way. You can use it to create *frequency tables*:

```
table(df_1$gender)
```

```
female male 4 5
```

### 2 Extracting elements from lists

**Question:** I had some difficulty with the coursework task on extracting from lists. It would be helpful to go over that again.

Lists are objects that can contain elements of different types. This distinguishes them from atomic vectors.

For instance, the following does not work:

```
atomic_vec <- c(1, 5, "Hey!", 99)
```

Or, at least it does not work as one might have intended. Because atomic vectors can only accommodate one type, all elements are coerced to the most basic type that occurs. In this case:

```
atomic_vec
```

```
[1] "1" "5" "Hey!" "99"
```

```
typeof(atomic_vec)
```

#### [1] "character"

Lists, on the other hand, can accomodate vectors of different types and lengths:

```
1_1 <- list(1, 5, "Hey!", 99)
1_1</pre>
```

```
[[1]]
[1] 1

[[2]]
[1] 5

[[3]]
[1] "Hey!"

[[4]]
[1] 99
```

Especially for more complex lists, the elements are often names:

```
1_2 <- list(
   "first_numbers" = c(1, 2, 3, 4),
   "second_characters" = c("a", "b", "c"),
   "third_logical" = c(TRUE, FALSE, TRUE, TRUE)
)
1_2</pre>
```

```
$first_numbers
[1] 1 2 3 4

$second_characters
[1] "a" "b" "c"

$third_logical
[1] TRUE FALSE TRUE TRUE TRUE
```

There are three ways to extract elemnts from a list, two of which are synonymous:

1. Use [] to extract a list element by its name or index. This returns a list:

```
1_2["second_characters"] # same effect: 1_2[2]
```

```
$second_characters
[1] "a" "b" "c"
```

2. Use [[]] to extract a list element by its name or index. This returns the **element**:

```
1_2[["second_characters"]] # same effect: 1_2[[2]]
```

```
[1] "a" "b" "c"
```

3. Use \$ to extract a list element by its name. This returns the **element** (so its equivalent to option 2):

```
1_2$second_characters # same effect: 1_2[[2]] or 1_2[["second_characters"]]
```

```
[1] "a" "b" "c"
```

### 3 Creating and using functions

Question: I've reviewed what we've covered so far, and I feel that I could benefit from additional practice with functions. I'm still not entirely comfortable with them, and I believe they will be crucial as we progress.

#### 3.1 Using functions

Functions are algorithms that apply a certain routine on an input, thereby producing (almost always) an output. The function sqrt(), for instance, takes as input a number and returns as output another number, namely the square root of the input:

```
sqrt(2.5)
```

```
[1] 1.581139
```

To call a function we first write its name, followed by parentheses. Inside the parentheses we can specify the arguments of the function. Most of the time, the first argument(s) are the input(s).

Often, you can give more arguments to the function. These specify how the algorithm of the function works. If you are not sure which arguments a function accepts, you can always use help().

Let us consider the example of mean(). This function takes a vector of numbers as input and returns the mean of these numbers:

```
test_1 <- c(1, 4, 2, 4, 9, NA, 44)
mean(test_1)
```

[1] NA

This result might be surprising. Lets inspect mean() further:

```
help(mean)
```

We see that the first argument of mean() is called x. We can, but do not have to specify this name for the first argument. Neither we must for the further argumens, but this is highly recommended.

There are two more arguments for mean(): trim and na.rm. In our case, the second one is relevant: if na.rm is set to TRUE, the function removes all NA values from the input before computing the mean:

```
mean(test_1, na.rm = TRUE)
```

[1] 10.66667

#### 3.2 Defining functions

Whenever you perform certain actions several times, it is often a good idea to define a function. This way, you can call the function instead of writing the code for the action every time anew.

Assume we want to define a function that takes as input a vector of numbers and returns the sum of the natural logarithms of these numbers.

We define a new function by using the function function(). - We start our definition by associating the new function with a name (here: log\_sum) so that we can use it later. - The arguments to function() are then arguments that our new function should accept. In our case, we only have one argument. - After that comes the function body. It contains all the routines that the function should execute when called. The function body is always enclosed by curly brackets. - Finally, we use the return() function to specify what the function should return. This is not strictly necessary, but it is a good practice to do so.

```
log_sum <- function(input_vector){
  logs <- log(input_vector)
  sum_logs <- sum(logs)
  return(sum_logs)
}</pre>
```

We can then call the function by name:

```
log_sum(c(1, 2, 3, 4, 5))
```

[1] 4.787492

## 4 Using factors

**Question:** If there's time, I would also appreciate a repetition of factors. While I generally understand the concept, the more complex ones are still a bit confusing to me.

On a basic level, you can think of a factor as an atomic vector that can only take a pre-specified number of values, so called *levels*. It is often used to encode ordinal or categorical data:

```
x <- factor(c("Female", "Male", "Female"))
x</pre>
```

# [1] Female Male Female Levels: Female Male

By default, the levels are the unique elements of the input vector. But you can set them also explicitly, which is useful if some levels are missing in the input vector:

# [1] Female Male Female Levels: Diverse Female Male

Note that if you set levels explicitly, and the input vector contains an element that is not in the levels, it will be set to NA:

#### [1] Female Male Female <NA> Levels: Diverse Female Male

You can use table() to get the frequencies for each level:

```
x
Diverse Female Male
0 2 1
```

If you want the levels to be ordered, you can use the optional argument ordered = TRUE:

```
[1] High High Low High
Levels: Low < Mid < High
```

Factors are not that easy to work with, especially since they are in fact named integers, a fact that makes their behavior sometimes hard to predict.

```
typeof(x)
```

#### [1] "integer"

Therefore, I suggest to code data as factors only if this comes with concrete benefits.