René
Rivera

- Do you use C++?

- Or, are you thinking of using C++?

Use Boost.Build

- Not a meta-build system
- Declarative
- Portable descriptions
- All builds, at once, in parallel!
- **www.boost.org/build**

Use Boost C++ Libraries

- Tested on at least 6 compilers
- Tested on at least 6 operating systems
- Tested on C++ 98, 03, 11, 14, 17, 20*
- At least 130K downloads a month
- At least 84 expert authors

www.boost.org

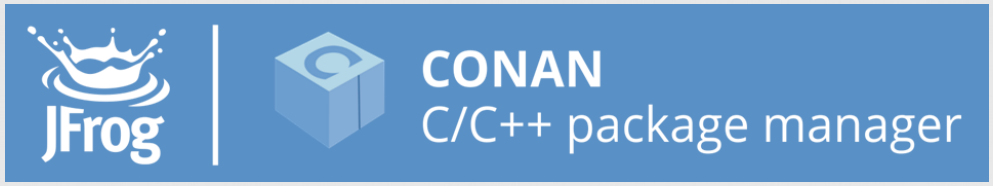
But it’s HUGE!

- More than 130 ***individual*** libraries
- 68 to 138 MiB ***monolithic*** download
- Qt, 388 to 626 MiB
- Okay, still, it’s BIG

Use Conan

- C/C++ package manager
- Supported by jFrog
- It's OSS!
- Prebuilt **MODULAR** Boost packages from Bincrafters OSS team.
- Download, without building, only that one Boost library you want!

(mostly)



conan.io

bincrafters.github.io

Disbelief

- Game Dev Consulting
- AAA, Console, VR, AR
- Hiring, Senior & Junior
- Chicago & Boston

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Thank
You!