EXPERIMENT - 8

Enable **real-time communication** via WebSockets

In this experiment, we added **real-time communication** to our Budget Tracker app using **Socket.IO**, which is based on **WebSockets**.

- WebSockets allow the server and multiple clients (browsers) to send data to each other instantly without refreshing the page.
- Socket.IO is a Node.js library that makes WebSocket communication simple and reliable.
- When a user adds a transaction, the server receives the data and broadcasts it to all connected clients.
- This means every user sees the updated transaction list **immediately**, creating a **real-time experience**.
- The experiment also demonstrates **bi-directional communication**:
 - Client → Server: Sends new transactions
 - Server → All Clients: Updates transaction lists in real-time

Outputs:

```
PS C:\Users\Bajaj\OneDrive\Documents\budget-tracker\server> npm install socket.io
added 18 packages, removed 8 packages, changed 9 packages, and audited 397 packages in 10s
50 packages are looking for funding
  run 'npm fund' for details
found 0 vulnerabilities
PS C:\Users\Bajaj\OneDrive\Documents\budget-tracker\server>
```

```
PS C:\Users\Bajaj\OneDrive\Documents\budget-tracker\server> npm run dev

> budget-tracker@1.0.0 dev
> nodemon server.js

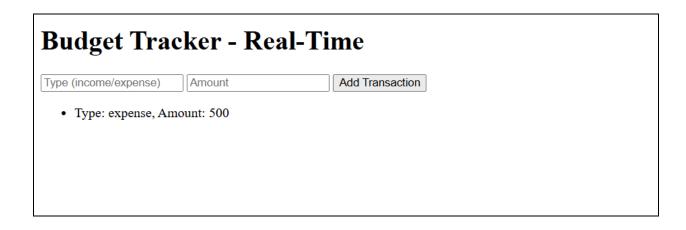
[nodemon] 3.1.10
[nodemon] to restart at any time, enter 'rs'
[nodemon] watching path(s): *.*
[nodemon] watching extensions: js,mjs,cjs,json
[nodemon] watching extensions: js,mjs,cjs,json
[nodemon] starting 'node server.js'
[dotenv@17.2.3] injecting env (3) from .env -- tip: 
$\psi$ suppress all logs with { quiet: true }
[node:13276) [MONGODB DRIVER] Warning: useNewUrlParser is a deprecated option: useNewUrlParser has no effect since Node.
js Driver version 4.0.0 and will be removed in the next major version
(Use 'node --trace-warnings ...' to show where the warning was created)
[node:13276) [MONGODB DRIVER] Warning: useUnifiedTopology is a deprecated option: useUnifiedTopology has no effect since
Node.js Driver version 4.0.0 and will be removed in the next major version

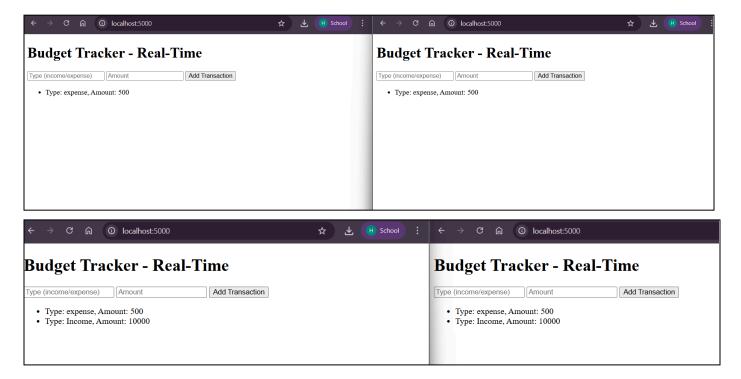
$\psi$ Server running on port 5000

MongoDB connected
```

index.html

```
<!DOCTYPE html>
<html lang="en">
 <meta charset="UTF-8">
 <title>Budget Tracker - Real-Time</title>
 <h1>Budget Tracker - Real-Time</h1>
 <form id="transactionForm">
   <input type="text" id="type" placeholder="Type (income/expense)" required>
   <input type="number" id="amount" placeholder="Amount" required>
   <button type="submit">Add Transaction</button>
 d="transactions">
   const socket = io(); // connects to the same server
   socket.on("updateTransactions", (data) => {
     const ul = document.getElementById("transactions");
     const li = document.createElement("li");
     li.textContent = `Type: ${data.type}, Amount: ${data.amount}`;
     ul.appendChild(li);
   document.getElementById("transactionForm").addEventListener("submit", (e) => {
     e.preventDefault();
     const type = document.getElementById("type").value;
     const amount = parseFloat(document.getElementById("amount").value);
     socket.emit("newTransaction", { type, amount });
     document.getElementById("type").value = "";
     document.getElementById("amount").value = "";
```





Key Outcome:

When a transaction is added in one browser tab, it appears **instantly** in other tabs without refreshing, proving that **real-time updates** are working perfectly.