

## Appendix A A sample session

The following session is intended to introduce to you some features of the R environment by using them. Many features of the system will be unfamiliar and puzzling at first, but this puzzlement will soon disappear.

Start R appropriately for your platform (see Appendix B [Invoking R], page 85).

The R program begins, with a banner.

(Within R code, the prompt on the left hand side will not be shown to avoid confusion.)

`help.start()`

Start the HTML interface to on-line help (using a web browser available at your machine). You should briefly explore the features of this facility with the mouse.

Iconify the help window and move on to the next part.

`x <- rnorm(50)`

`y <- rnorm(x)`

Generate two pseudo-random normal vectors of  $x$ - and  $y$ -coordinates.

`plot(x, y)`

Plot the points in the plane. A graphics window will appear automatically.

`ls()`

See which R objects are now in the R workspace.

`rm(x, y)` Remove objects no longer needed. (Clean up).

`x <- 1:20` Make  $x = (1, 2, \dots, 20)$ .

`w <- 1 + sqrt(x)/2`

A 'weight' vector of standard deviations.

`dummy <- data.frame(x=x, y= x + rnorm(x)*w)`

`dummy` Make a *data frame* of two columns,  $x$  and  $y$ , and look at it.

`fm <- lm(y ~ x, data=dummy)`

`summary(fm)`

Fit a simple linear regression and look at the analysis. With  $y$  to the left of the tilde, we are modelling  $y$  dependent on  $x$ .

`fm1 <- lm(y ~ x, data=dummy, weight=1/w^2)`

`summary(fm1)`

Since we know the standard deviations, we can do a weighted regression.

`attach(dummy)`

Make the columns in the data frame visible as variables.

`lrf <- lowess(x, y)`

Make a nonparametric local regression function.

`plot(x, y)`

Standard point plot.

`lines(x, lrf$y)`

Add in the local regression.

`abline(0, 1, lty=3)`

The true regression line: (intercept 0, slope 1).

`abline(coef(fm))`

Unweighted regression line.

```
abline(coef(fm1), col = "red")
      Weighted regression line.

detach()  Remove data frame from the search path.

plot(fitted(fm), resid(fm),
     xlab="Fitted values",
     ylab="Residuals",
     main="Residuals vs Fitted")
      A standard regression diagnostic plot to check for heteroscedasticity. Can you see it?

qqnorm(resid(fm), main="Residuals Rankit Plot")
      A normal scores plot to check for skewness, kurtosis and outliers. (Not very useful here.)

rm(fm, fm1, lrf, x, dummy)
      Clean up again.
```

The next section will look at data from the classical experiment of Michelson to measure the speed of light. This dataset is available in the `morley` object, but we will read it to illustrate the `read.table` function.

```
filepath <- system.file("data", "morley.tab" , package="datasets")
filepath  Get the path to the data file.

file.show(filepath)
      Optional. Look at the file.

mm <- read.table(filepath)
mm      Read in the Michelson data as a data frame, and look at it. There are five experiments (column Expt) and each has 20 runs (column Run) and sl is the recorded speed of light, suitably coded.

mm$Expt <- factor(mm$Expt)
mm$Run <- factor(mm$Run)
      Change Expt and Run into factors.

attach(mm)
      Make the data frame visible at position 3 (the default).

plot(Expt, Speed, main="Speed of Light Data", xlab="Experiment No.")
      Compare the five experiments with simple boxplots.

fm <- aov(Speed ~ Run + Expt, data=mm)
summary(fm)
      Analyze as a randomized block, with ‘runs’ and ‘experiments’ as factors.

fm0 <- update(fm, . ~ . - Run)
anova(fm0, fm)
      Fit the sub-model omitting ‘runs’, and compare using a formal analysis of variance.

detach()

rm(fm, fm0)
      Clean up before moving on.
```

We now look at some more graphical features: contour and image plots.

```
x <- seq(-pi, pi, len=50)
y <- x       $x$  is a vector of 50 equally spaced values in  $-\pi \leq x \leq \pi$ .  $y$  is the same.
```

```
f <- outer(x, y, function(x, y) cos(y)/(1 + x^2))
```

$f$  is a square matrix, with rows and columns indexed by  $x$  and  $y$  respectively, of values of the function  $\cos(y)/(1 + x^2)$ .

```
oldpar <- par(no.readonly = TRUE)
par(pty="s")
```

Save the plotting parameters and set the plotting region to “square”.

```
contour(x, y, f)
contour(x, y, f, nlevels=15, add=TRUE)
```

Make a contour map of  $f$ ; add in more lines for more detail.

```
fa <- (f-t(f))/2
```

$fa$  is the “asymmetric part” of  $f$ . ( $t()$  is transpose).

```
contour(x, y, fa, nlevels=15)
```

Make a contour plot, ...

```
par(oldpar)
```

... and restore the old graphics parameters.

```
image(x, y, f)
image(x, y, fa)
```

Make some high density image plots, (of which you can get hardcopies if you wish), ...

```
objects(); rm(x, y, f, fa)
```

... and clean up before moving on.

R can do complex arithmetic, also.

```
th <- seq(-pi, pi, len=100)
z <- exp(1i*th)
```

$1i$  is used for the complex number  $i$ .

```
par(pty="s")
plot(z, type="l")
```

Plotting complex arguments means plot imaginary versus real parts. This should be a circle.

```
w <- rnorm(100) + rnorm(100)*1i
```

Suppose we want to sample points within the unit circle. One method would be to take complex numbers with standard normal real and imaginary parts ...

```
w <- ifelse(Mod(w) > 1, 1/w, w)
```

... and to map any outside the circle onto their reciprocal.

```
plot(w, xlim=c(-1,1), ylim=c(-1,1), pch="+", xlab="x", ylab="y")
lines(z)
```

All points are inside the unit circle, but the distribution is not uniform.

```
w <- sqrt(runif(100))*exp(2*pi*runif(100)*1i)
plot(w, xlim=c(-1,1), ylim=c(-1,1), pch="+", xlab="x", ylab="y")
lines(z)
```

The second method uses the uniform distribution. The points should now look more evenly spaced over the disc.

```
rm(th, w, z)
```

Clean up again.

```
q()
```

Quit the R program. You will be asked if you want to save the R workspace, and for an exploratory session like this, you probably do not want to save it.