

THE PRODUCTION FACTORY: COMPLETE WORKFLOW SPECIFICATION

OVERVIEW: THE 90-EPISODE STRUCTURE

3 Series:

- 1. The NASA Files (30 episodes)
- 2. Secrets of the Superstructures (30 episodes)
- 3. Abandoned (30 episodes)

Target: 18 simultaneous edits operational by late April

PHASE 1: PROJECT & RESEARCH SETUP

1.1 PROJECT CREATION

Action: Create master project "Arrow Media - Documentary Series 2025"

Configuration:

- Project blueprint uploaded (production standards, compliance requirements)
 - Team access defined (Sam, Kieran, series producers, researchers)
 - Budget tracking initialized
 - Delivery timeline: Series 1 (Feb-Mar), Series 2 (Mar-Apr), Series 3 (Apr-Jun)
-

1.2 SERIES CREATION (×3)

For each series:

Series Setup:

None

Series: "The NASA Files"

Episodes: 30

Episode duration: 45 minutes

Delivery format: Broadcast HD + streaming

Series-level documents uploaded:

- Series bible/format document
- Brand guidelines
- Editorial tone guide
- NASA archive access credentials
- Getty licensing agreement
- Legal compliance checklist

Series-Level Knowledge Base:

- Upload overarching research documents
- NASA historical context
- Key themes across all 30 episodes
- Interview strategy document
- Archive sourcing strategy

Repeat for:

- "Secrets of the Superstructures"
 - "Abandoned"
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1.3 EPISODE CREATION (×30 per series)

For each episode:

Episode Brief Upload:

None

Episode 3: "Apollo 13 - The Untold Story"

Core elements:

- One-paragraph episode summary
- 3-5 key story beats
- Target interviewees (roles, not names yet)
- Archive requirements (Apollo 13 mission footage, Houston control room, news coverage)
- Unique angle/revelation for this episode

Episode automatically creates:

- Research bucket (empty, ready to populate)

- Archive bucket (empty, ready to populate)
 - Script workspace (empty, awaiting Phase 3)
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1.4 DEEP RESEARCH PHASE

Trigger: Episode brief approved by series producer

Automated Research Agent activates:

Research Query Construction:

None

Based on episode brief for "Apollo 13 - The Untold Story"

Research agent generates:

- 10-15 specific research questions
- Timeline of key events requiring verification
- Technical concepts requiring explanation
- Potential interview subjects with expertise
- Archive footage categories needed

Research Execution:

- Perplexity API: Live web research for recent discoveries, academic papers
- NASA API: Direct access to mission archives, technical documents
- NotebookLM: Create episode "Source of Truth" document from uploaded PDFs
- Web search: News coverage, documentaries, books

Research Output:

None

Episode Research Package:

1. Timeline document (verified dates, events, decisions)
2. Technical briefing (simplified explanations of complex systems)
3. Character profiles (key people involved, their roles, current status)
4. Archive requirements list (specific shots/sequences needed)
5. Fact-check foundation (sources for every major claim)
6. Interview question bank (organized by expertise area)

All sources tagged with:

- URL/document reference
- Retrieved date
- Confidence level (verified/probable/requires interview confirmation)

Human Review Gate (48 hours):

- Series producer reviews research package
 - Can request additional research on specific areas
 - Can upload supplementary documents
 - Approves research as complete → triggers Phase 2
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PHASE 2: ARCHIVE COLLECTION & PROCESSING

2.1 ARCHIVE SOURCING STRATEGY

Two parallel tracks:

Track A: Premium Archive (Quickture)

- Getty Images/Footage
- Pond5
- NASA high-resolution scans
- Custom digitization of physical archive

Track B: Reference/B-Roll (Direct Upload)

- News clips
 - Public domain footage
 - NASA web downloads
 - Interview rushes
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2.2 QUICKTURE PROCESSING WORKFLOW

For each episode's archive footage:

Upload to Quickture:

- All premium archive (Getty, Pond5, NASA master files)
- Raw interview recordings
- Any footage requiring professional transcription

Quickture Processing (1 min per 1 hour of content):

None

Input: 3 hours of Apollo 13 NASA archive footage

Quickture outputs:

- Full transcription/description of visual content
- Metadata extraction (timecodes, shot descriptions, technical quality)
- Scene segmentation
- Keyword tagging
- AI-generated content summary

Export formats:

- CSV log (timecode, description, keywords, file reference)
- Transcript TXT file
- Metadata JSON

Critical: Quickture "Discuss Mode"

- Series producers can leave comments/questions directly on footage
- Creates feedback loop without requiring editor revision

2.3 ARCHIVE LOG IMPORT

From Quickture → Production Factory:

Episode Archive Bucket receives:

None

Apollo_13_Archive_Log.csv

- └ Columns: Filename, Timecode_In, Timecode_Out, Description, Keywords, Technical_Notes, Getty_ID
- └ 350 individual clips logged
- └ Full metadata preserved
- └ Links to Quickture project for full-res access

Apollo_13_Interviews_Transcripts.txt

- └ NASA Engineer #1 (45 mins)
- └ Flight Controller #2 (38 mins)
- └ Astronaut Family Member (52 mins)
- └ Full transcription with speaker IDs, timecodes

Alternative: NASA API Direct Integration

None

For NASA-specific episodes:

System queries NASA archives API:

- Episode title + key themes → relevant footage catalog
- Returns metadata, descriptions, access URLs
- No manual upload required
- Automatically populates Archive Bucket

2.4 INTERVIEW RUSH PROCESSING

Uploaded directly to Production Factory:

- Raw interview files (if under 1GB, transcoded to proxy if larger)
- System auto-transcribes using Gemini 2.0 Flash
- Speaker identification
- Timecode alignment
- Export to structured transcript

Interview Transcript Structure:

None

[00:00:00] NASA ENGINEER #1

"When we first heard the explosion, the immediate thought was..."

[00:02:34] NASA ENGINEER #1

"The calculations we had to do in real-time, without computers..."

[Metadata: Emotional moment, technical explanation, suitable for voiceover bed]

PHASE 3: SCRIPT GENERATION (THE BRAIN)

3.1 SCRIPT AGENT SWARM ARCHITECTURE

Five Specialized Agents:

Agent 1: RESEARCH SPECIALIST

None

Role: Foundation & Fact Accuracy

Access to: Episode Research Package (Phase 1)

Responsibilities:

- Verify timeline accuracy
- Ensure technical explanations are correct
- Flag claims requiring interview corroboration
- Suggest narrative structure based on story beats

Agent 2: ARCHIVE SPECIALIST

None

Role: Visual Storytelling

Access to: Archive logs, NASA metadata, Getty catalog

Responsibilities:

- Match archive to script moments
- Identify visual sequences for key story beats
- Flag missing footage that needs B-roll generation
- Suggest pacing based on available footage

Agent 3: INTERVIEW PRODUCER

None

Role: Human Voices & Emotional Beats

Access to: Interview transcripts, question bank

Responsibilities:

- Extract best soundbites from interviews
- Identify emotional peaks in testimony
- Match interview content to script structure
- Suggest interview questions for gaps

Agent 4: SCRIPT WRITER

None

Role: Narrative Construction

Access to: All above + reference script template

Responsibilities:

- Build voiceover narrative
- Structure story arc (setup, complication, resolution)
- Write to broadcast documentary standards
- Match tone to series bible

Agent 5: FACT CHECKER

None

Role: Verification & Compliance

Access to: All research sources + web search

Responsibilities:

- Cross-reference every major claim
- Flag statements requiring legal review
- Verify dates, names, technical specifications
- Generate source citation log for compliance

3.2 SCRIPT GENERATION WORKFLOW

Input Documents:

None

1. Reference Script Template (NASA_Template.docx)
 - ├ Shows ideal structure: VO, Interview, Archive, Gen AI sections
 - ├ Demonstrates pacing and tone
 - └ Defines segment lengths
2. Episode Research Package (from Phase 1)
3. Archive Logs (from Phase 2)
4. Interview Transcripts (from Phase 2)
5. Series Bible (series-level guidance)

Generation Process:

Step 1: Structure Generation

None

Script Writer Agent + Research Specialist:

- Create episode outline based on template structure
- Define 5-7 major story segments
- Allocate approximate timings
- Identify key narrative beats

Step 2: Content Population (Iterative)

None

Loop through each segment:

V0 Draft:

- Script Writer creates voiceover narrative
- Research Specialist verifies facts
- Fact Checker cross-references sources

Archive Selection:

- Archive Specialist matches footage to V0 moments
- Flags specific Getty IDs or NASA archive references
- Suggests visual sequences

Interview Integration:

- Interview Producer extracts relevant soundbites
- Places sync moments in structure
- Identifies emotional peaks

Step 3: Assembly

None

Combined script format:

SEGMENT 1: THE EXPLOSION

[VOICEOVER]

"On April 13, 1970, at 55 hours and 55 minutes into the mission, the crew of Apollo 13 heard a loud bang..."

[ARCHIVE: Getty_NA_19700413_056A - Oxygen tank explosion simulation]

[ARCHIVE: NASA_Apollo13_MissionControl_Reaction]

[INTERVIEW: NASA Engineer #1 - 00:02:34]

"The calculations we had to do in real-time, without computers, that was the real miracle..."

[ARCHIVE: NASA_Apollo13_FlightPath_Calculations]

[GEN AI VISUAL: Technical diagram - trajectory correction burn]

Step 4: Human Review Gate (72 hours)

- Series producer reviews draft script
- Can request rewrites of specific sections
- Can add/remove archive references
- Can request additional interview content
- Approve → moves to Quicktune for final production

3.3 ITERATIVE REFINEMENT

Feedback Loop:

None

Producer: "Segment 3 needs more emotion, less technical detail"

System response:

- Interview Producer extracts more emotive soundbites
- Script Writer reduces technical VO, increases human drama
- Archive Specialist finds more character-focused footage
- Regenerates Segment 3 only

Producer reviews → approves → moves forward

Version Control:

None

Script versions tracked:

- V1: Initial AI generation

- V2: Post first producer review
- V3: Post interview additions
- V4: Final locked script

PHASE 4: VOICEOVER GENERATION

Once script is locked:

Voiceover Specialist Agent:

None

For each V0 section:

- Extract voiceover text
- Apply series-specific voice profile (11 Labs)
- Generate audio with appropriate pacing/emotion
- Add metadata: section reference, timecode target

Output:

- Individual V0 clips labeled by segment
- Master V0 timeline document
- Delivery to Quickture for final mix

Quality Control:

- Pronunciation check (technical terms, names)
- Pacing verification (fits intended archive sequences)
- Tone consistency across episode
- Breathing/pause placement

PHASE 5: QUICKTURE FINAL ASSEMBLY

Handoff Package to Quickture:

None

Apollo_13_Production_Package/
└─ Script_V4_LOCKED.docx

```
| Archive_Log_with_timecodes.csv
| Interview_selects_transcripts.txt
| Voiceover_audio_files/ (by segment)
| GenAI_visual_requirements.txt
| Legal_compliance_checklist.pdf
| Source_citations_log.csv
```

Quickture Production:

- Assemble rough cut based on script structure
- Series producers review in "Discuss Mode"
- Leave frame-accurate comments/revisions
- Eliminates traditional editor revision cycles

Feedback directly in Quickture:

- "00:12:45 - This interview bite needs tightening"
- "00:23:10 - Replace this Getty shot with NASA alternative"
- AI assistant in Quickture can make instant adjustments

Final Output:

- Locked picture
- Audio mix
- Deliverables for broadcast/streaming

PARALLEL SCALING: THE 18-EDIT GOAL

How this workflow enables simultaneous production:

Episode States:

None

Week 1:

- Episodes 1-6: Phase 1 (Research) - Automated
- Episodes 7-12: Phase 2 (Archive processing via Quickture)
- Episodes 13-18: Phase 3 (Script generation) - Multi-agent swarm

Week 2:

- Episodes 1-6: Phase 4 (VO generation) + Phase 5 (Quickture assembly)

- Episodes 7-12: Phase 3 (Script generation)
- Episodes 13-18: Phase 2 (Archive processing)
- Episodes 19-24: Phase 1 (Research)

Bottleneck Management:

- Phase 1 & 2: Fully automated, unlimited parallel processing
- Phase 3: Limited by human review gates (48-72hr turnaround)
- Phase 4 & 5: Quickture capacity (18 edit seats)

Human Touch Points:

- Series producer approves research (once per episode, 30 mins)
- Series producer reviews draft script (once per episode, 1-2 hours)
- Series producer final review in Quickture (once per episode, 1 hour)

Total human time per episode: ~4 hours vs traditional 40+ hours

METADATA & COMPLIANCE (CONTINUOUS)

EXIF/Metadata Fingerprinting

Every AI-generated asset includes embedded metadata:

For Gen AI Visuals:

None

EXIF Data includes:

- Model: "Gemini 2.0 Flash" or "DALL-E 3" etc.
- Prompt: Full text prompt used
- Reference images: Source file IDs if used
- Generation date/time
- User: Sam Wilkinson / Arrow Media
- License: "AI Generated - Arrow Media Production"
- Training data disclaimer: "No copyrighted material used as reference"

For Research/Script Content:

None

Source Citation Log (auto-generated):

Claim: "Apollo 13 explosion occurred at 55:55:55 mission time"

Source: NASA Mission Report Apollo 13, Page 47

Retrieved: 2025-02-01

URL: <https://nasa.gov/apollo13/mission-report.pdf>

Verification: Cross-checked with Houston Chronicle April 14, 1970

For Archive Usage:

None

Archive Asset Tracking:

Clip: Getty_NA_19700413_056A

Used in: Episode 3, Segment 1, 00:02:34-00:02:51

License: Getty Images Standard Broadcast License

Cleared by: Sarah Dello, 2025-02-03

Metadata: Embedded in final timeline XML

Compliance Export:

- One-click generation of full production audit trail
- Required for Fremantle legal/compliance sign-off
- Includes all AI fingerprints, source citations, archive licenses
- Formatted for broadcast industry standards

KEY SYSTEM REQUIREMENTS (FOR GRAHAM'S BUILD)

Data Structure

None

Project

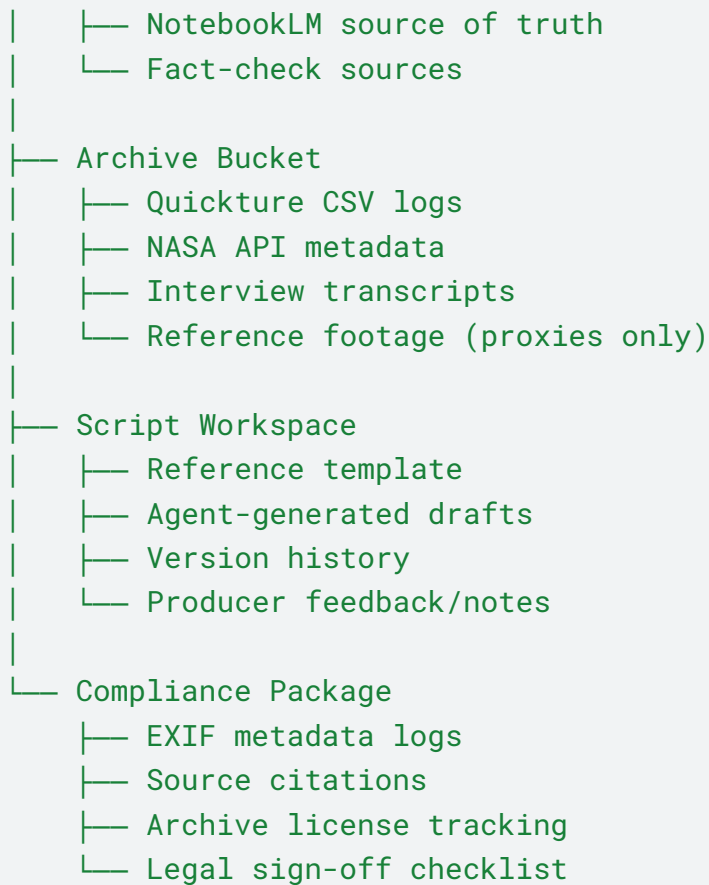
└─ Series (×3)

└─ Episodes (×30)

└─ Research Bucket

└─ Uploaded documents

└─ Research agent outputs



Agent Orchestration (Anti-gravity)

None

Phase 3 Script Generation:

Trigger: Producer approves Phase 2 archive logs

- Research Specialist analyzes research bucket
- Archive Specialist analyzes archive logs
- Interview Producer analyzes transcripts
- Script Writer synthesizes all inputs using template
- Fact Checker verifies every claim
- Output: Draft script V1
- Human review gate
- Loop if revisions requested
- Lock script when approved
- Trigger Phase 4 (V0 generation)

UI/UX Critical Screens

1. Project Dashboard

- Visual overview of all 90 episodes
- Status indicators: Research / Archive / Script / VO / Quickture
- Bottleneck alerts (episodes waiting on human review)

2. Episode Workspace

- Tabbed interface: Research / Archive / Script / Compliance
- Upload documents to research bucket
- View archive logs (with Quickture "Discuss Mode" link)
- Script editor with agent suggestions
- Version comparison view

3. Script Generation Interface

- Reference template viewer (side panel)
- Agent activity monitor (show which agent is working)
- Segment-by-segment review
- Inline feedback mechanism
- One-click regeneration of specific sections

4. Compliance Dashboard

- Asset usage tracking
 - Missing metadata alerts
 - Export audit trail (PDF + XML)
 - Legal review status
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SUCCESS METRICS

Velocity:

- Episode research: 24 hours (automated)
- Archive processing: 48 hours (Quickture + import)
- Script generation: 4-6 hours (agent swarm + producer review)
- Total: 5-7 days per episode vs 4-6 weeks traditional

Quality:

- 99%+ fact-check accuracy (verified sources)
- Zero compliance violations (automated metadata)
- 30% fewer revision cycles (Quickture Discuss Mode)

Scale:

- 18 simultaneous edits operational by April
- 90 episodes delivered June 2025

- System ready for future series without rebuild
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WHAT THIS GIVES KIERAN TO SHOW FREMANTLE

"We're not building a GPT wrapper - we're building broadcast-grade AI production infrastructure."

Demonstrated capabilities:

1. **Multi-series project management** with full episode tracking
2. **Automated research** with verified sourcing and fact-checking
3. **Archive orchestration** integrating Quickture, NASA, Getty workflows
4. **AI agent swarm** for script generation with human creative control
5. **Compliance-first architecture** with automatic metadata fingerprinting
6. **Scalable to 18 parallel edits** with minimal human bottlenecks