# pymake

build system for sublime text

## sublime setup

1. Tools -> Build System -> new build system. . .

```
{
    "cmd": ["C:/Users/user/Source/Repo/pymake/run_me.bat", "$file"],
    "variants": [
        {
            "name": "Run",
            "cmd": ["C:/Users/user/Source/Repo/pymake/run_me.bat", "$file", "--alt"]
        }
    ]
}
```

### run_me.sh

bash shell script for redirecting files from Sublime Text 2 on MacOSX for
appropiate execution - python, - mysql, - bash, - latex (required pymake) - Qt
*.qml, - pyside* .ui, - simple *.cpp - makefiles

path: "/Users/grahamcrowell/run_me.sh"

# Sublime Text 2 build system:

```
{
    "cmd": ["bash","/Users/grahamcrowell/run_me.sh", "$file"]
}
```

### get_commands.sh

basic git commands to commit repository to github.com