```
1: // $Id: testxless.cpp,v 1.21 2014-04-24 17:42:23-07 - - $
 3: // Example of how to use xless object on a pair of strings.
 4:
 5: #include <iomanip>
 6: #include <iostream>
7: #include <string>
8:
9: using namespace std;
10:
11: template <typename Type>
12: struct xless {
13:
       bool operator() (const Type &left, const Type &right) const {
14:
          return left < right;</pre>
15:
       }
16: };
17:
18: template <typename Type, class Less=xless<Type>>
19: void compare (const Type &left, const Type &right) {
20:
       Less less;
21:
       cout << boolalpha;</pre>
       bool is_less = less (left, right);
22:
23:
      bool is_equal = not less (left, right) and not less (right, left);
      bool is_greater = not is_less and not is_equal;
24:
       cout << left << " < right << " = " << is_less << endl;
25:
       cout << left << " == " << right << " = " << is_equal << endl;
26:
       cout << left << " > " << right << " = " << is_greater << endl;
27:
28:
       cout << endl;</pre>
29: }
30:
31: int main () {
       compare ("hello", "world");
32:
       compare ("qwert", "qwert");
33:
       compare ("zxcvb", "asdfg");
34:
35:
       return 0;
36: }
37:
38: //TEST// testxless >testxless.out 2>&1
39: //TEST// mkpspdf testxless.ps testxless.cpp* testxless.out
40:
```

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\$cmps109-wm/Assignments/asg3-listmap-templates/misc/ testxless.cpp.log

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\$cmps109-wm/Assignments/asg3-listmap-templates/misc/ testxless.out

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```
1: hello < world = false
2: hello == world = false
3: hello > world = true
4:
5: qwert < qwert = false
6: qwert == qwert = true
7: qwert > qwert = false
8:
9: zxcvb < asdfg = false
10: zxcvb == asdfg = false
11: zxcvb > asdfg = true
12:
```