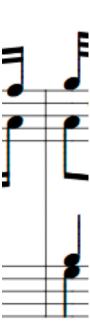
## Guido Music Notation Language



Treated their properties of the spirit points









































## **GUIDO Music Notation Language**

```
\meter<"2/4"> \barFormat<style="system">
                      \stemsUp \beam(g2*1/32 e2*1/16 c2*3/32)
                     c2*1/8 \beam(a1*1/16 c2 f2)
                      \beam(g2*1/32 d2*1/16 h1*3/32)
                    d2*1/8 \cdot beam(h1*1/16 d2 g2)
],
                      \staff<1> \stemsDown g1*1/8 e1*1/8
                      \beta (g1*1/16 d f a) a1*1/8 e1*1/8
                      \begin{tabular}{ll} \beg
],
                      \staff<2> \meter<"2/4"> \stemsUp a0*1/4 f0*1/4
                    h0*1/4 c1*1/4
],
                      \staff<2> \stemsDown f0*1/4 d0*1/4
                     q0*1/4 a0*1/4
                                                                                                                                        bar lines over the system
```

## **GUIDO Music Notation Language**

```
{
                                             \meter<"2/4"> \barFormat<style="system">
                                             \star \ \stemsUp \star \ \beam(g2*1/32 e2*1/16 c2*3/32)
                                            c2*1/8 \cdot beam(a1*1/16 c2 f2)
                                             \beam(g2*1/32 d2*1/16 h1*3/32)
                                            d2*1/8 \cdot beam(h1*1/16 d2 g2)
                      ],
                                             \staff<1> \stemsDown g1*1/8 e1*1/8
                                              \beta (g1*1/16 d f a) a1*1/8 e1*1/8
                                              \begin{tabular}{ll} \beg
                      ],
                                             \staff<2> \meter<"2/4"> \stemsUp a0*1/4 f0*1/4
                                            h0*1/4 c1*1/4
                      ],
                                             \staff<2> \stemsDown f0*1/4 d0*1/4
                                            q0*1/4 a0*1/4
```