

Jason Dipopolo

Product Designer | Paramus, NJ 07652, USA (Open to Remote/Hybrid) | +1 551-497-8495 | jasonseeks@pm.me | <http://jasondipopolo.com>
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Product Designer Summary

Directed UX/UI and business analysis for 12 engineers at once and 6 product managers, over 4 years, we launched or salvaged 26 web app products for a 500k+ user base, rapid prototyped 100's of screens, contributing to a 200-component design system. Mentored 20+ junior UX/UI Designers in Figma, user research, designing with AI, and more.

Work Experience

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| Montclair State University
UX/UI Design Adjunct Professor | Montclair, NJ
Sep '25 - Present |
| • Mentored 20+ junior designers through live studio, in-person UX projects, running weekly design critiques and portfolio reviews. | |
| • Coach students through 70+ portfolio projects in an AI, rapid-prototyping, Figma-based curriculum, 6 projects entirely on improving design using usability testing. | |
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BAM Technologies
Product Designer |
Arlington, VA
Feb '24 - Sep '25 |
| • Led end-to-end UX/UI for 26 web-app products, collaborating daily with 10-12 engineers at a time and 6 product managers to launch for an app with 500k+ users. | |
| • Reduced UX defects by automating a pre-development audit process in Figma, cutting mid-sprint design rework by 95%. | |
| • Mentored 1 junior designer, establishing weekly design critiques and documenting best practices. | |
| • Executed 5 pre and post usability tests per sprint, boosting task success by 70%. | |
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BAM Technologies
UX/UI Designer |
Arlington, VA
Oct '21 - Feb '24 |
| • Conducted card sorting to reveal 38% of page titles failed to be comprehended by 80% or more users in our flagship product, serving 500k+ users. Collaborated with UI Designer to resolve nav issues. | |
| • Revealed 47-60% of users shared the exact same biggest pain point, needing to access specific links from their profile page. Leveraged design and frontend skills to deliver to the users in 1 workday. | |
| • Broke a 3-year stalled project by visualizing its ambiguous process through facilitating 5 rounds of wireframe prototypes, enabling stakeholders to agree on direction and finally launch the tool. | |
| • Conducted reviews using WCAG, resolving 5+ issues per release ensuring an inclusive, accessible UX. | |

Education

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| Montclair State University
Bachelor of Fine Arts Visual Communication Design GPA: 3.5 | Dec '20 |
| Selected to represent the design program 7+ times, founded and led the Design Club (80–100 students), and managed the Philosophy Club (10–20 members), fostering design practice and critical thinking at the university. | |

Technical Skills

- Design:** Product Design · User Interface Design · User Experience Design · User Research and Analysis · Visual Design · Wireframing · Rapid Prototyping · Design Systems · AI in Design · Accessibility Standards · UX Terminology · Responsive Design · Information Architecture
- Development:** HTML · CSS · Tailwind · REST APIs · Javascript · Github · GitHub Copilot · Agile/Lean
- Soft Skills:** Communication · Critical Thinking · Empathy · Collaboration · Adaptability · Time Management · Presentations
- Tools:** Figma · Framer · Miro · Adobe Creative Suite · Affinity · AI · Jira · Azure DevOps