# Proposed structure for tools packages [GRAND code reformatting]

Here we present a detailed list of classes that could compose the **tools** package in order to give detailed guidelines when it comes to implementation. Please take time to read it, think about it and improve it! This is an *alive* document that will be key in defining the best GRAND code. Note that using existing solutions (astropy or other standard libraries) is very welcome.

# **Class Position**

Gives position of an object in space.

### **Attributes**

- [x, y, z]

Position in the <u>ECEF referential</u> (defined for instance as 0: center of Earth, x towards Greenwich meridian, y in Equator plane and z towards geographic pole)

### **Methods**

- [x,y,z] = get\_cartesian(posA, refA='ecef')
   returns Cartesian coordinates of object posA in referential refA. Default is ECEF referential. This applies throughout this doc (and the code).
- [rho,theta,phi] = get\_spherical (posA, refA='ecef')
   returns spherical coordinates of object posA in referential refA. Note: angles measured according to GRAND convention: theta wrt z axis and phi wrt x axis, sign follows trigonometric convention.
- [lat, long, z] = get\_geographic\_coordinates(pos)
   returns geographic coordinates of posA. z is WGS84 (GPS) value at this (lat, long).

All these "get" methods should be associated with equivalent "create" methods:

- pos = create\_position(x, y, z, refA)
- pos = create\_position(rho, theta, phi, refA)
- pos = create\_position(lat, long, z)

### In addition:

- h = get\_height(posA)
   gets height above ground at the corresponding (lat, long) location.
- h = get\_altitude(posA)
   gets altitude above sea level at the corresponding (lat, long) location. Can differ from z.
- u = get\_Bfield(posA)
   returns the B field vector at location posA.

# **Class Vector**

Defines a vector and proposes associated operations. In practice a vector can be defined as a position in one referential (and therefore class vector probably useless?) but this could make things clearer for end user.

### **Attributes:**

(posA, posB)
 couple of positions defining the vector

### Methods

- [x y z] = get\_ cartesian(u, refA)
   returns Cartesian coordinates of vector u in referential refA.
- [rho theta phi] = get\_ spherical(u, refA)
   returns spherical coordinates of vector u in referential refA. Note: angles measured according to GRAND convention: theta wrt z axis and phi wrt x axis, and sign follows trigonometric convention.
- u = create\_vector(posA, refA)
   creates vector linking origin of refA to position posA.
- u = create\_vector(posA, posB)
   creates vector linking position posA to position posB.
- a = dot(u,v)scalar product

# **Class Referential**

### **Attributes**

- Origin (type = position)
- x, y and z base vectors (type = vector)

### **Methods**

Define usual referentials:

- ref = get\_ecef()returns ECEF referential
- ref = get\_grand\_ref(posA)
   returns <u>ENU referential</u> with origin=posA and following GRAND conventions (x=geographic North, y=West, z= vertical at location posA)
- ref = get\_zhaires\_ref(posA)
   returns ENU referential with origin=posA and following ZHaireS conventions (x=geomagnetic North, y=West, z= vertical at location posA)
- ref = get\_coreas\_ref(posA)
   returns ENU referential with origin=posA and following CoREAS conventions (x=East, y=North, z= vertical at location posA)

- pos = get\_origin(refA)
   returns origin of referential refA.
- [vec, vec, vec] = get\_base(refA)
   returns base vectors of referential refA.

# **Class Detector**

### **Attributes**

- {..., posX, ...}
   List of antenna position at ground
- {..., vecX, ....}

Associated list of vectors normal to ground at antenna location. Here we need to specify area over which slope is computed: 30m probably not enough. 200m?

Warning: detector could in principle be infinite (or at list very large) for RETRO simulation... This may require specific handling.

- Iterator to access the position & slope lists.
- Antenna type (type=string), could prove useful in the long run (ie different antenna type 
  different antenna response).
- Antenna height (above ground). Identical for all antennas. Necessary for shadowing/signal attenuation computation.

### **Methods:**

- det = create\_from\_file("xxx.txt", refA)
   generates a detector object det from a file giving antenna positions in referential refA. Altitude
   and slopes may be computed on the fly from TURTLE library functions if not present in file.
- det = create\_from\_parametrisation(step=1000, pattern="square",boundingbox={posA, posB, posC, posD}) generates a parametric array inside *boundingbox* (infinite over the full Earth ground surface if not specified), following the specific *pattern* (square, hexagon, etc) and *step* size. TURTLE computes heights & slopes on the fly.
- {..., posX, ...} = get\_positions(det)
  returns antenna positions
- $\{..., posX, ...\}$  = get\_slopes(det)
- det = select(parameters)

returns a subdetector *det* composed of the antennas passing the *parameters* selection cut. These still have to be defined, but could typically be of the type "distance to shower axis < 2000m".

# **Class Shower**

### **Attributes:**

- list of particle IDs (following usual conventions)
- list of associated impulsions (type = vector)
- injection height (type = position): point of first interaction

## **Methods**

- $E = get\_energy(shower)$ computes (from impulsions) energies of particles contributing to the shower (ie all except muons & neutrinos) & sums them up.
- u = get\_direction(shower, refA)
  get direction of origin (propagation\*-1) of shower in referential refA. Note: here we follow the
  (new) GRAND convention: receiver point of view, looking for the direction of origin of the
  shower.
- posA, grammage = get\_Xmax (shower, refA)
   computes (average/expected) value of Xmax (in g/cm²) and actual position posA in refA. This assumes a specific atmospheric model (to be added in attributes?).