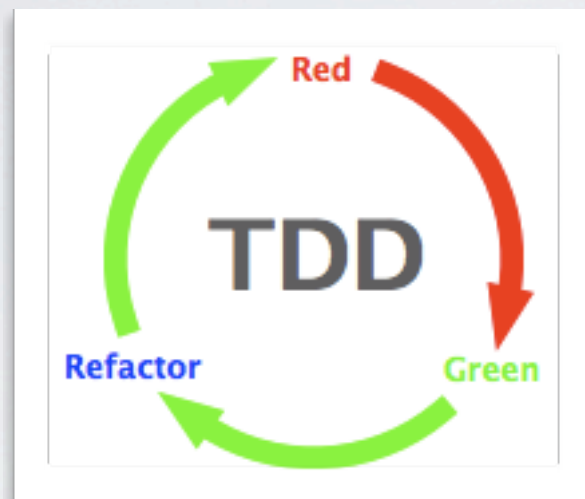


BDD for your JavaScript

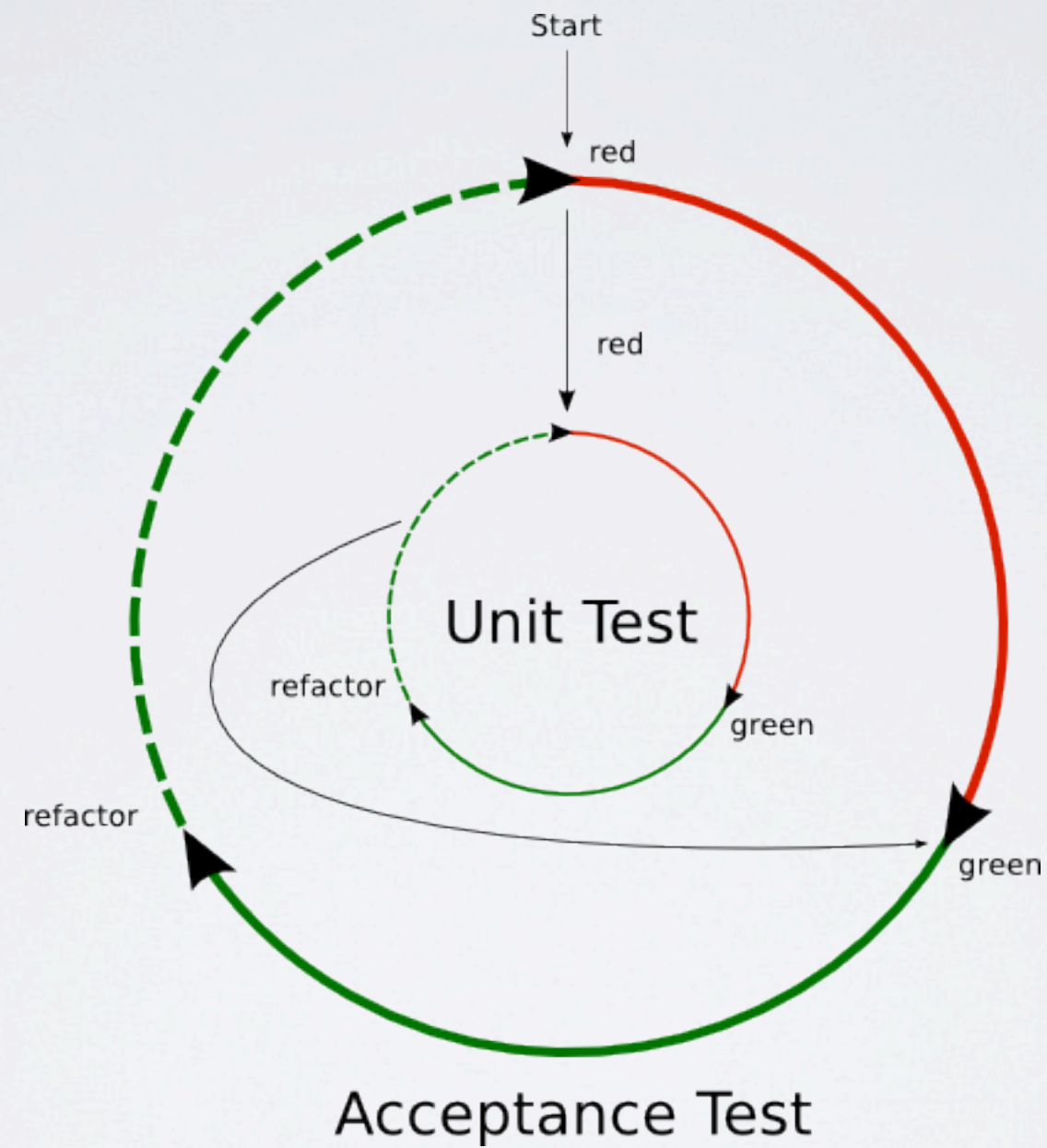


Jasmine is a behavior-driven development framework for testing your JavaScript code. It does not depend on any other JavaScript frameworks. It does not require a DOM. And it has a clean, obvious syntax so that you can easily write tests.

What is TDD?



What is BDD?



I can use Jasmine with:

Standalone for simple, browser page or console

<http://pivotal.github.com/jasmine/download.html>

Node.js

npm install jasmine-node -g

<https://github.com/mhevery/jasmine-node>

Ruby WEB project or into Rails project

gem install jasmine

<https://github.com/pivotal/jasmine-gem>

Java (with Maven)

<http://searls.github.com/jasmine-maven-plugin/>

Django

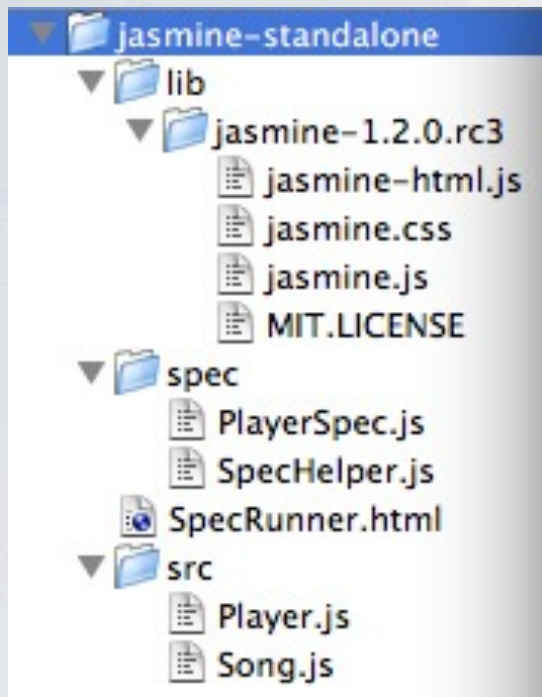
<https://github.com/Fandekasp/django-jasmine>

.NET

<http://lostechies.com/josharnold/2012/02/25/running-jasmine-specs-in-dotnet-with-serenity/>

Standalone

SpecRunner.html



```
<!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01 Transitional//EN"
"http://www.w3.org/TR/html4/loose.dtd">
<html>
<head>
  <title>Jasmine Spec Runner</title>

  <link rel="shortcut icon" type="image/png" href="lib/jasmine-1.2.0.rc3/jasmine_favicon.png">
  <link rel="stylesheet" type="text/css" href="lib/jasmine-1.2.0.rc3/jasmine.css">
  <script type="text/javascript" src="lib/jasmine-1.2.0.rc3/jasmine.js"></script>
  <script type="text/javascript" src="lib/jasmine-1.2.0.rc3/jasmine-html.js"></script>

  <!-- include source files here... -->
  <script type="text/javascript" src="src/Player.js"></script>
  <script type="text/javascript" src="src/Song.js"></script>

  <!-- include spec files here... -->
  <script type="text/javascript" src="spec/SpecHelper.js"></script>
  <script type="text/javascript" src="spec/PlayerSpec.js"></script>
```

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16
17
18
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Green tests

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Passing 12 specs

Player

should be able to play a Song

when song has been paused

should indicate that the song is currently paused

should be possible to resume

tells the current song if the user has made it a favorite

#resume

should throw an exception if song is already playing

AwesomeList

pressing enter in input when there's no value

should not add an item

pressing enter in input when it's got a value

should add item to list

item should contain entered text

clicking remove link

should remove item

Spy

should spy on a static method of Klass

should spy on an instance method of a Klass

should spy on Klass#methodWithCallback

Red tests

Jasmine 1.2.0.rc3 revision 1333557965

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Failing 1 spec

12 specs | 1 failing

AwesomeList pressing enter in input when it's got a value should add item to list.

Expected 1 to equal 2.

```
(([Object Object])@file:///Users/sparrow/www/jasmine-standalone/lib/jasmine-1.2.0.rc3/ja
(2)@file:///Users/sparrow/www/jasmine-standalone/lib/jasmine-1.2.0.rc3/jasmine.js:1199
()@file:///Users/sparrow/www/jasmine-standalone/spec/AwesomeListSpec.js:36
((function () {if (jasmine.Queue.LOOP_DONT_RECURSE && calledSynchronously) {completedSy
()@file:///Users/sparrow/www/jasmine-standalone/lib/jasmine-1.2.0.rc3/jasmine.js:2025
((function () {spec.finish(onComplete);}))@file:///Users/sparrow/www/jasmine-standalone
((function () {if (jasmine.Queue.LOOP_DONT_RECURSE && calledSynchronously) {completedSy
()@file:///Users/sparrow/www/jasmine-standalone/lib/jasmine-1.2.0.rc3/jasmine.js:2025
((function () {self.finish(onComplete);}))@file:///Users/sparrow/www/jasmine-standalone
((function () {if (jasmine.Queue.LOOP_DONT_RECURSE && calledSynchronously) {completedSy
()@file:///Users/sparrow/www/jasmine-standalone/lib/jasmine-1.2.0.rc3/jasmine.js:2025
((function () {self.finish(onComplete);}))@file:///Users/sparrow/www/jasmine-standalone
```


Specs

```
// it() is JavaScript function with a description string and the function  
it('describes the current test', function () {  
  // some JS code  
});
```


Expectations

```
it('should increment a variable', function () {  
  var plusOne = function(v){ return v + 1 }; // set up the world  
  var result = plusOne(0);                  // call your application code  
  expect(result).toEqual(1);                 // verifying the expected behavior  
});
```

Group tests with 'describe'

```
describe('Calculator', function () {  
  it('can add a number', function () {  
    //...  
  });  
  
  it('can multiply some numbers', function () {  
    //...  
  });  
  
  describe('can divide some numbers', function () {  
    it('should not divide on zero', function () {  
      //...  
    });  
  });  
});
```


beforeEach

```
describe('some suite', function () {  
  var suiteWideFoo = 0;  
  
  beforeEach(function () {  
    suiteWideFoo = 1;  
  });  
  
  it('should equal bar', function () {  
    expect(suiteWideFoo).toEqual(1);  
  });  
});
```

beforeEach

```
var runnerWideFoo = [];  
  
beforeEach(function () {  
  runnerWideFoo.push('runner');  
});  
  
describe('some suite', function () {  
  beforeEach(function () {  
    runnerWideFoo.push('some');  
  });  
  
  it('should equal [runner, some]', function () {  
    expect(runnerWideFoo).toEqual(['runner', 'some']);  
  });  
  
  describe('another suite', function () {  
    beforeEach(function () {  
      runnerWideFoo.push('another');  
    });  
  
    it('should equal [runner, some, runner, some, another]', function () {  
      expect(runnerWideFoo).toEqual([ 'runner', 'some', 'runner', 'some', 'another' ]);  
    });  
  });  
});
```


afterEach

```
describe('some suite', function () {  
  var suiteWideFoo = 1;  
  afterEach(function () {  
    suiteWideFoo = 0;  
  });  
  
  it('should equal 1', function () {  
    expect(suiteWideFoo).toEqual(1);  
  });  
  
  it('should equal 0 after', function () {  
    expect(suiteWideFoo).toEqual(0);  
  });  
});
```

Matchers

```
expect(x).toEqual(y);           // compares objects or primitives 'x' and 'y' and passes if they are equivalent
expect(x).toBe(y);              // compares objects or primitives 'x' and 'y' and passes if they are the same object
expect(x).toMatch(pattern);     // compares 'x' to string or regular expression 'pattern' and passes if they match
expect(x).toBeDefined();        // passes if 'x' is not undefined
expect(x).toBeUndefined();      // passes if 'x' is undefined
expect(x).toBeNull();           // passes if 'x' is null
expect(x).toBeTruthy();         // passes if 'x' evaluates to true
expect(x).toBeFalsy();          // passes if 'x' evaluates to false
expect(x).toContain(y);         // passes if array or string 'x' contains 'y'
expect(x).toBeLessThan(y);      // passes if 'x' is less than 'y'
expect(x).toBeGreaterThan(y);   // passes if 'x' is greater than 'y'
expect(function(){fn();}).toThrow(e); // passes if function 'fn' throws exception 'e' when executed
```


Writing Own Matchers

```
describe("Create own Matcher", function() {  
  beforeEach(function() {  
    this.addMatchers({  
      toBeBetween: function(from, to) {  
        return this.actual > from && this.actual < to;  
      }  
    });  
  });  
  
  it('5 should be between 4 and 6', function () {  
    expect(5).toBeBetween(4, 6);  
  });  
});
```

Spies



Mocks and Stubs

goto src

Spy Matchers

```
expect(x).toHaveBeenCalled()           // passes if 'x' is a spy and was called
expect(x).toHaveBeenCalledWith(arguments) // passes if x is a spy and was called with the specified arguments
expect(x).not.toHaveBeenCalled()       // passes if x is a spy and was not called
expect(x).not.toHaveBeenCalledWith(arguments) // passes if x is a spy and was not called with the specified arguments

spyOn(x, 'method').andCallThrough()    // spies on AND calls the original function spied on
spyOn(x, 'method').andReturn(arguments) // returns passed arguments when spy is called
spyOn(x, 'method').andThrow(exception) // throws passed exception when spy is called
spyOn(x, 'method').andCallFake(function) // calls passed function when spy is called
```

Sinon.JS

<http://sinonjs.org/>

How to test jQuery plugins



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jasmine-jquery

<https://github.com/velesin/jasmine-jquery>

Jasmine-jquery provides two extensions for Jasmine:

- a set of custom matchers for jQuery framework
- an API for handling HTML fixtures in your specs

Add jasmine-jquery to test env



The screenshot shows a code editor with a file explorer on the left and a code editor on the right. The file explorer shows the following structure:

- jasmine-standalone
 - lib
 - jasmine-1.2.0.rc3
 - jasmine-jquery.js
 - jquery-1.7.2.js
 - spec
 - SpecRunner.html
 - src

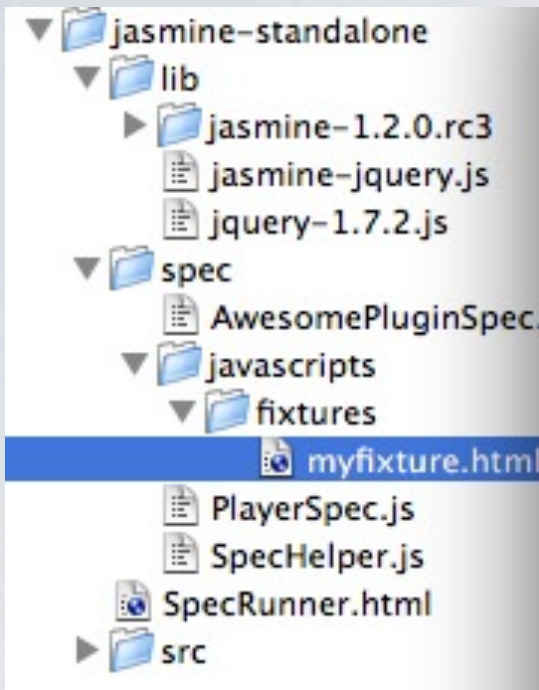
The code editor shows the content of SpecRunner.html, which is an HTML file for running Jasmine tests. The code is as follows:

```
9 <!DOCTYPE HTML PUBLIC "-//W3C//DTD HTML 4.01 Transitional//EN"
10 "http://www.w3.org/TR/html4/loose.dtd">
11 <html>
12 <head>
13   <title>Jasmine Spec Runner</title>
14
15   <link rel="shortcut icon" type="image/png" href="lib/jasmine-1.2.0.rc3/jasmine_favicon.png">
16   <link rel="stylesheet" type="text/css" href="lib/jasmine-1.2.0.rc3/jasmine.css">
17   <script type="text/javascript" src="lib/jasmine-1.2.0.rc3/jasmine.js"></script>
18   <script type="text/javascript" src="lib/jasmine-1.2.0.rc3/jasmine-html.js"></script>
19
20   <script type="text/javascript" src="lib/jquery-1.7.2.js"></script>
21   <script type="text/javascript" src="lib/jasmine-jquery.js"></script>
22
23   <!-- include source files here... -->
24   <script type="text/javascript" src="src/Player.js"></script>
25   <script type="text/javascript" src="src/Song.js"></script>
```


Some new Matchers

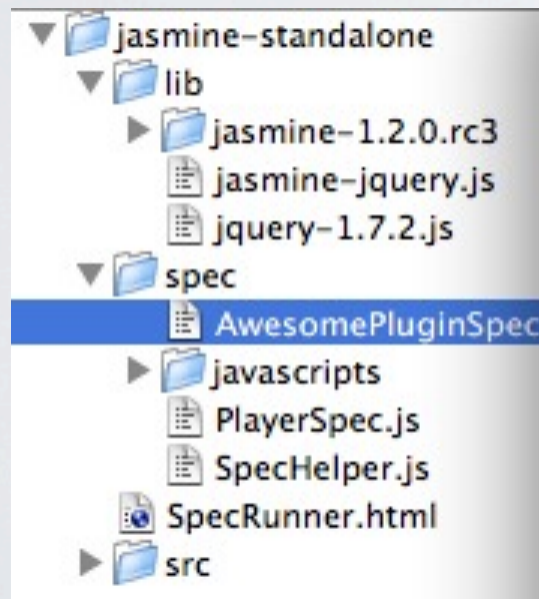
```
expect($('<div id="some-id"></div>'))           .toBe('div#some-id')
expect($('<input type="checkbox" checked="checked"/>')) .toBeChecked()
expect($('<option selected="selected"></option>')) .toBeSelected()
expect($('<div><span class="some-class"></span></div>')) .toContain('span.some-class')
expect($('<div class="some-class"></div>'))           .toHaveClass("some-class")
expect($('<div><span></span></div>'))                 .toHaveHtml('<span></span>')
expect($('<div id="some-id"></div>'))                 .toHaveId("some-id")
expect($('<div>some text</div>'))                     .toHaveText('some text')
expect($('<input type="text" value="some text"/>')) .toHaveValue('some text')
expect('<input type="submit" disabled="disabled"/>') .toBeDisabled()
expect($('<input type="text" />').focus())           .toBeFocused()
```


Fixtures



× myfixture.html

```
1 <div id="my-fixture">some complex content here</div>
```



× AwesomePluginSpec.js

```
1 describe("AwesomePlugin", function() {
2   it('should have awesome behavior', function () {
3     loadFixtures('myfixture.html');
4     $('#my-fixture').myAwesomePlugin();
5     expect($('#my-fixture')).toRuTuTuTu();
6   });
7 });
```

Test jQuery plugin example

goto src

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Passing 4 specs

AwesomeList

pressing enter in input when there's no value
should not add an item

pressing enter in input when it's got a value
should add item to list
item should contain entered text

clicking remove link
should remove item

Questions

