

C PROGRAMMING FOR ENGINEERS

Arithmetic Operations

Assignment Statements

- General form:

`variable = expression;`

Can be any constant, variable, or algebraic expression.

= sign is the assignment operator.

Variable identifies the memory location.

Initializing a variable when declared:

```
int x1 = 5;
```

Declaring a variable and then assigning a value:

```
int x1;  
x1 = 5;
```

Assigning the same value to more than one variable:

```
int x1 = x2 = x3 = 5;
```

Examples (cont.)

- Assigning values to variables of different data type:

- Example 1:

```
int b;  
b = 15.5;
```



Memory Location

- Example 2:

```
int x1;  
double x2, x3;  
x1 = 9.8;  
x2 = 1.5;  
x3 = x1 + x2;
```



Memory Location

Arithmetic Operators

- **Binary Operators:**

- Performs an operation using two values.

- Types:

Addition	+
Subtract	-
Multiplication	*
Division	/
Modulus	%

The **modulus** operator gives the remainder in a division between two integers, such as:

5 % 2 = 1

6 % 3 = 0

2 % 5 = 2

- **Unary Operators:**

- Performs an operation using one value:

- Types:

Plus sign	+
Minus sign	-

Example: $y = -(x+7);$

Examples of Binary Operations

➤ Example 1:

$x = 1;$

$x = x + 1;$

This is not a valid statement in algebra.
It is read as x is assigned the value of x+1.

➤ Example 2:

$y = 2;$

$y = y * x;$

Assuming that x is the value from the above example, what would be the value of y?

y



Integer & Floating-point Operations

➤ Examples:

Integers:

$$15 + 2 = 17$$

$$2 * 6 = 12$$

$$7 - 10 = -3$$

$$6 / 2 = 3$$

$$3 / 2 =$$

$$3 / 6 =$$

Floating-point:

$$1.2 + 0.8 = 2.0$$

$$3.5 * 3.0 = 10.5$$

$$1.5 - 2.0 = -0.5$$

$$6.0 / 2.0 = 3.0$$

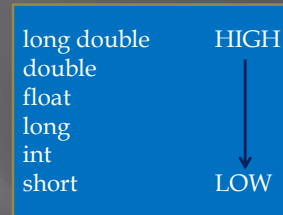
$$3.0 / 2.0 =$$

$$3.0 / 6.0 =$$

Mixed Mode Operations

- Arithmetic operations that are performed between two values of different types.
- Example:

Floating-point → 15.0 = 15.0 = 2.5
 Integer → 6 → 6.0



The value with the lower type is converted to the higher type before the computation is performed.

A Programming Example

```
int sum, count;
double average;
sum = 18;
count = 5;
average = sum/count;
```



Memory Location

Cast Operator

- Program Example (floating-point):

```
int sum, count;  
double average;  
sum = 18;  
count = 5;  
average = (double)sum/count;
```

Cast operator: the value of sum is converted to **double** type before the computation is performed.

average



Memory Location

Cast Operator (cont.)

- Program Example (integer):

```
int b = 10;  
double a, c=200.65;  
a = (int)c/b;
```

a



Memory Location

Increment & Decrement Operations

- Considered **unary** operations.
- Two types: **Prefix** and **Postfix**

Prefix Examples:

++y **--y**

Postfix Examples:

y++ **y--**

Equivalent Evaluation

- Example 1:

y++; **y = y+1;**

- Example 2:

x--; **x = x-1;**

Prefix and Postfix Evaluation Order

- Example 1 (prefix):

```
x = 5, y = 3;
w = ++x - y;
```

Evaluation Order

```
x = 5, y = 3;
x = x+1;
w = x-y;
```

- Example 2 (postfix):

```
x = 5, y = 3;
w = x++ - y;
```

Evaluation Order

```
x = 5, y = 3;
w = x-y;
x = x+1;
```

Abbreviated Assignment Operations

- General form:

variable operator = expression

- Examples:

Normal Code

```
x = x+3;
d = d/4.5;
r = r*0.5;
```

Abbreviated Code

```
x += 3;
d /= 4.5;
r *= 0.5;
```

Hierarchy (priority) of Arithmetic Operators

- From highest to lowest:

<u>Operator Type</u>	<u>Evaluation Order</u>
Parentheses ()	inner most first
Unary operators + - ++ --	right to left
Binary operators * / %	left to right
Binary operators + -	left to right
Assignment Operators = += -= *= /= %=	right to left

- Always use parentheses for complex expressions.
- Split long equations into multiple statements; do not attempt to condense them into a single statement.

Order of Evaluation of an Arithmetic Expression

- Algebraic form:

$$d = 90.0 + 2.125t^2 - 0.00125t^4$$

- C programming form:

```
d = 90.0 + 2.125*(t*t) - 0.00125*(t*t*t*t);
```

