Airline Crew Application's Instructions for Use

Precautions

- 1. **Have an IDE installed.** These projects should work on multiple IDEs, but the instructions are catered towards the **VSCode** IDE.
 - a. Mac Install Tutorial: Click Here
 - b. Windows 11 Install Tutorial: Click Here
- 2. Make sure you can run C++ in VSCode OR your preferred IDE.
 - a. To ensure this, click here to learn how to run C++ on VSCode

Use Steps

1. In your **command line (Pictured below)**, type *make* then press **enter/return.** (Makes sure all of the files are compiled).

```
problems 5 OUTPUT DEBUG CONSOLE TERMINAL PORTS

grantrobinson@Grants-MacBook-Pro Project3 % make
g++ -c CrewApp.cpp -o CrewApp.o -ld_classic
g++ -c main.cpp -o main.o -ld_classic
g++ -c Crew.cpp -o Crew.o -ld_classic
g++ -c Flight.cpp -o Flight.o -ld_classic
g++ CrewApp.o main.o Crew.o Flight.o -o app -ld_classic
-macosx_version_min has been renamed to -macos_version_min
```

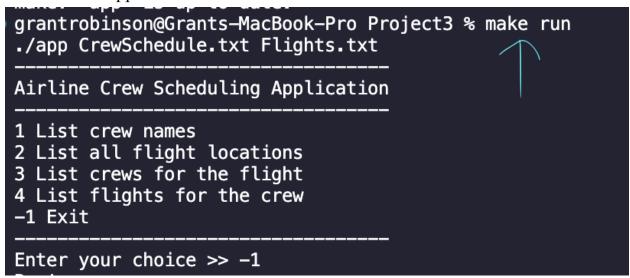
To compile the code, type **make.** Files should then compile, and look like the screenshot above (**Done in VSCode**)

- **FOR WINDOWS USERS:** If your terminal doesn't look like what's above, try going to **makefile** and remove **-ld_classic** from each line. Save the file, then try the command line again (Pictured of what to remove below)

```
CrewApp.cpp
                            G Crew.cpp
                                            C Crew.h
                                                                           M makefile
pp.h،
M makefile
     app : CrewApp.o main.o Crew.o Flight.o
       g++ CrewApp.o main.o Crew.o Flight.o -o app -ld_classic
     main.o : main.cpp
     g++ -c main.cpp -o main.o -ld_classic
     CrewApp.o : CrewApp.cpp
      g++ -c CrewApp.cpp -o CrewApp.o -ld_class<u>i</u>
     Crew.o : Crew.cpp
     g++ -c Crew.cpp -o Crew.o -ld_classie
     Flight.o : Flight.cpp
     g++ -c Flight.cpp -o Flight.o -ld_classic
     ./app CrewSchedule.txt Flights.txt
     clean :
15
       rm app
```

For Windows users, you may have to remove **-ld_classic** from each command in the **makefile** your code doesn't compile correctly. This should help your code compile.

2. In your command line, type **make run** then press **enter/return**. This should run the application.



The **make run** command will run the application. The above screenshot shows the command (Above the cyan arrow) and the main menu of the application.

3. Enjoy the app! If you want to stop the app, type -1 on the main menu, or kill the Terminal (Picture below)

