Grant Fisher

Currently working as a programming instructor. I am seeking job opportunities that will allow me to better display my skills and sedulous work ethic, in software development. My varied expertise and experience were gained from self-teaching, personal projects, and professional experience.

Raleigh, NC

Personal Website:
frogstrap.com

(919) 948 - 0483
grant@frogstrap.com
grantefisher@gmail.com

WORK EXPERIENCE

Programming Instructor — **theCoderSchool,** Raleigh

AUGUST 2020 - PRESENT

Assisted students in person and remote, providing my own, personalized curriculum in a one-on-one and group format, from the basics and fundamentals of programming and computer science to advanced data structures and algorithms, from simple languages like Scratch, to languages like C++, individually curated to my over 50 students, aged 5 to 21.

Data Entry (contract) — **NC Psychological Consultants,** Raleigh

SEPTEMBER 2019 - JANUARY 2020

Setup professional website for company, provided routine website maintenance, implemented an online, electronic payment platform for ease of access, and updated financial transactions, maintaining company books on a weekly basis, for accounting purposes.

PROJECTS

His Master's Voice (in development) — *video game*

A video game written, with no engine, in C++ with OpenGL. It is a two-dimensional puzzle game, where the player controls a character that navigates an environment by solving puzzles. The game is deep in development with plans to be released first-half of 2022, on Steam for Windows.

SKILLS

Software Development, Data Structures & Algorithms, Web Development, Game Development, Data-Oriented Design, Object-Oriented Programming

LANGUAGES, LIBRARIES, AND FRAMEWORKS

C++: std library, OpenGL/SDL
Python: Django, PyGame
JavaScript: ReactJS
HTML/CSS: Bootstrap

TOOLS, et al.

Visual Studio, Git, GitHub, Windows, Linux, Microsoft Office Suite, etc.