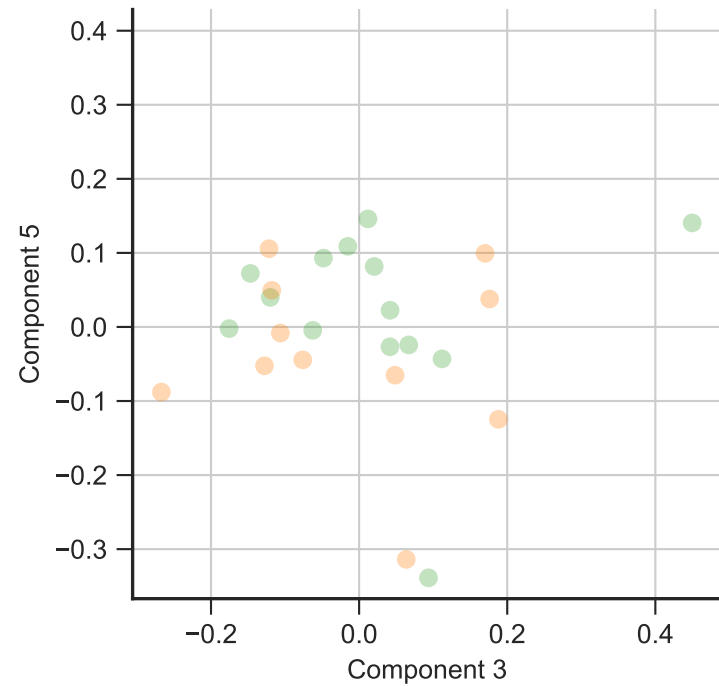


# Mutant Components



# Condition Component Weightings

