# ElGamal on Elliptic Curve Cryptography

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### 1 Introduction

Cryptography is the practice and study of making communications unintelligible to all except authorized parties. Naturally, we want to ensure the following:

- Correctness: The message sent by the sender is correctly received by the receiver.
- Security: The third party is prevented from eavesdropping the message. For this, the sender typically encrypts the message and the receiver decrypts. The encryption should be done in a way that the decryption is **extremely difficult** for the third party.
- Efficiency: Encryption should be efficient for the sender and decryption should be efficient for the receiver.

In this paper, we will describe

- 1. a cryptosystem called "ElGamal", proposed by Taher ElGamal [1]. It is built on an group, say G.
- 2. a field called "Finite prime field".
- 3. a group called "Elliptic Curve Group". It is built on a field, say F.

## 2 Cryptosystem (ElGamal)

Algorithm 1 (ElGamal Scheme).

Consider a situation where Alice (sender) wants to send a message to Bob (receiver).

- 1. Bob does the following once.
  - (a) Pick a group  $(G, \cdot)$ . For some prime number  $p, G = \{\mathbb{Z} \setminus 13\mathbb{Z}\}^* = \{1, 2, \dots, p-1\}$  and  $\cdot$  represents multiplication modulo p.
  - (b) Choose  $g \in G \setminus \{e\}$
  - (c) Choose  $k \in \mathbb{N}$  such that k > 0.
  - (d) Set  $h = g^k = g \cdot g \cdot \ldots \cdot g$ .
  - (e) Publish  $(G, \cdot)$ , g, and h.
- 2. Alice does the following whenever she wants to send a message to Bob.
  - (a) Encode her message  $m \in G$ .

- (b) Choose  $s \in \mathbb{N}$  such that s > 0.
- (c) Calculate  $c_1 = g^s = g \cdot g \cdot \ldots \cdot g$  and  $c_2 = h^s m = h \cdot h \cdot \ldots \cdot h \cdot m$ .
- (d) Send  $c_1$  and  $c_2$  to Bob.
- 3. Bob does the following upon receiving series of  $c_1, c_2$  from Alice.
  - (a) Calculate  $m' = c_1^{-k}c_2 = m$ .

### Example 2.

- 1. Suppose that  $G = (\mathbb{Z}/7\mathbb{Z})^*$ , g = 2, k = 5, m = 3, s = 4. Determine the values of h,  $c_1$ ,  $c_2$  and m'. Note
  - $h = g^k = 2^5 = 4$
  - $c_1 = g^s = 2^4 = 2$
  - $c_2 = h^s m = 4^4 \cdot 3 = 5$
  - $m' = c_1^{-k} c_2 = 2^{-5} \cdot 5 = 4^5 \cdot 5 = 3$
- 2. Suppose that  $G = (\mathbb{Z}/13\mathbb{Z})^*$ , g = 4, k = 5, m = 6, s = 2. Determine the values of h,  $c_1$ ,  $c_2$  and m'. Note
  - $h = g^k = 4^5 = 10$
  - $c_1 = q^s = 4^2 = 3$
  - $c_2 = h^s m = 10^2 \cdot 6 = 2$
  - $m' = c_1^{-k}c_2 = 3^{-5} \cdot 2 = 9^5 \cdot 2 = 6$

**Theorem 3.** The ElGamal scheme is correct, that is, m' = m.

*Proof.* Set  $g \in G$  and  $k, s \in \mathbb{N}$  with k, s > 0. Note that because  $\cdot$  represents multiplication modulo p,  $\cdot$  is commutative and thus G is an Abelian group. Establish  $h = g^k$ ,  $c_1 = g^s$ ,  $c_2 = h^s m$ , and  $m' = c_1^{-k} c_2$ . From this we can derive that

$$h = g^k$$

$$h^s = g^{k^s}$$

$$h^s = g^{sk}$$

$$1 = e = g^{sk-1}h^s$$

$$m = em = g^{sk-1}h^sm$$

$$m = c_1^{-k}c_2 = m'$$

Therefore m' = m.

**Algorithm 4** (gpow: efficient algorithm for power). Let G be a group.

Input:  $g \in G, k \in \mathbb{N}$ 

Output:  $g^k$ 

- 1. If k = 0 then return e.
- 2. If k is even, then define r given by the output of  $gpow(g, \frac{k}{2})$  and return  $r \cdot r$ .
- 3. If k is odd, then define r given by the output of  $gpow(g, \frac{k-1}{2})$  and return  $r \cdot r \cdot g$ .

# 3 Finite prime field

**Definition 5** (Finite prime field). Let p be a prime number. Then the finite prime field structure is given by the following set  $F_p$  and two operations  $+_p$  and  $\times_p$  on it.

- 1.  $F_p = \{0, 1, \dots, p-1\}$
- 2. Operation  $+_p$ :  $a +_p b$ , (addition mod p)
- 3. Operation  $\times_p : a \times_p b$ , (multiplication mod p)

Example 6. p=5

- 1.  $F_5 = \{0, 1, 2, 3, 4\}$
- $2. \ 2 +_5 4 = 1$
- 3.  $2 \times_5 4 = 3$

**Theorem 7.**  $F_p$  is a field where 0 is the identity for  $+_p$  and 1 is the identity for  $x_p$ .

*Proof.* See any standard text book.

**Algorithm 8** (inverse for  $\times_p$  using the extended Euclidean algorithm).

Input:  $a \in F_p \setminus \{0\}$ Output:  $a^{-1}$ 

- 1.  $r_0 \leftarrow p$
- 2.  $r_1 \leftarrow a$
- $3. \ t_0 \leftarrow 0$
- 4.  $t_1 \leftarrow 1$
- 5.  $r_{i-2} = q_i r_{i-1} + r_i$
- 6.  $t_{i-2} = q_i t_{i-1} + t_i$
- 7. Repeat while  $r_i > 0$  and stop when  $r_i = r_{\text{final}} = 0$ .
- 8.  $a^{-1} = t_{\text{final}-1}$

#### Example 9.

- 1. Find  $4^{-1}$  in  $\mathbb{Z}_7$  using the algorithm.
  - (a) See the trace of the algorithm:

(b) Note that  $r_4 = 0$ . Thus  $4^{-1} = t_3 = 2$ .

- 2. Find  $7^{-1}$  in  $\mathbb{Z}_{13}$  using the algorithm.
  - (a) See the trace of the algorithm:

(b) Note that  $r_4 = 0$ . Thus  $7^{-1} = t_3 = 2$ .

**Theorem 10.** The algorithm terminates.

*Proof.* Immediate from  $r_0 > r_1 > \cdots \geq 0$ .

**Theorem 11.** The algorithm is correct.

# 4 Group based on Elliptic curve

**Definition 12** (Elliptic Curve Structure). Let F be a field and let  $a, b \in F$ . The elliptic curve structure is given by the following set E and an operation +.

1. 
$$E_{ab} = \{(x,y) \in F^2 : y^2 = x^3 + ax + b\} \cup \{\infty\}$$

2. Operation +: C = A + B

$$\begin{array}{llll} If & A = \infty & : & C = B \\ Else \ if & B = \infty & : & C = A \\ Else \ if & x_A = x_B & and \ y_A = -y_B & : & C = \infty \\ Else \ if & x_A = x_B & (and \ y_A = y_B) & : & m = \frac{3x_A^2 + a}{2y_A} \\ & & x_c = m^2 - 2x_A \\ & & y_c = -m(x_C - x_A) - y_A \\ Else & (x_A \neq x_B, \ generic \ case) & : & m = \frac{y_B - y_A}{x_B - x_A} \\ & & x_A = m^2 - x_A - x_B \\ & & y_C = -m(x_C - x_B) - y_A \end{array}$$

### Example 13.

- 1. Let  $F = (F_3, +_3, \times_3)$  and a = 1 and b = 1. (see below for the definition of the field.)
  - (a) Find all the elements of the elliptic curve E.

$$E = \{(x, y) \in F_3^2 : y^2 = x^3 + x + 1\} \cup \{\infty\}$$
  
= \{(0, 1), (0, 2), (1, 0), \infty\}

(b) Construct the operation table.

- 2. Let  $F = (F_5, +_5, \times_5)$  and a = 0 and b = 1.
  - (a) Find all the elements of the elliptic curve E.

$$E = \{(x,y) \in F_5^2 : y^2 = x^3 + 1\} \cup \{\infty\}$$
  
= \{(0,1), (0,4), (2,2), (2,3), (4,0),\infty\}

(b) Construct the operation table.

#### Derivation 14.

- We will derive the formulas for  $m, x_C$  and  $y_C$  for the generic case.
  - 1. Determine  $x_{C'}$  and  $y_{C'}$ .
    - (a) For this, we need to solve

$$y = y_A + m(x - x_A)$$
$$y^2 = x^3 + ax + b$$

where

$$m = \frac{y_B - y_A}{x_B - x_A}$$

(b) Because  $y = m(x - x_A) + y_a$ , we know that  $y^2 = (m(x - x_A) + y_a)^2$ , which can be simplified as follows:

$$y^{2} = (m(x - x_{A}) + y_{a})^{2}$$

$$= (m(x - x_{A}))^{2} + 2m(x - x_{A})y_{A} + y_{A}^{2}$$

$$= (mx - mx_{A})^{2} + 2mxy_{A} - 2mx_{A}y_{A} + y_{A}^{2}$$

$$= m^{2}x^{2} - 2m^{2}xx_{A} + m^{2}x_{A}^{2} + 2mxy_{A} - 2mx_{A}y_{A} + y_{A}^{2}$$

$$= m^2 x^2 + (-2m^2 x_A + 2my_A)x + (m^2 x_A^2 - 2mx_A y_A + y_A^2)$$
  
=  $m^2 x^2 + 2m(y_A - mx_A)x + (mx_A - y_A)^2$ 

This result can then be used as the left-hand side of  $y^2 = x^3 + ax + b$  as follows:

$$m^{2}x^{2} + 2m(y_{A} - mx_{A})x + (mx_{A} - y_{A})^{2} = x^{3} + ax + b$$

$$0 = x^{3} - m^{2}x^{2} + (a - 2m(y_{A} - mx_{A}))x + (b - (mx_{A} - y_{A})^{2})$$

Using Vieta's formulas, we can say that  $x_A + x_B + x_{C'} = -\frac{-m^2}{1}$  and thus  $x_{C'} = m^2 - x_A - x_B$ . By definition,  $y_{C'} = m(x_C - x_A) + y_A$ .

2. Determine  $x_C$  and  $y_C$ .

$$x_C = x_{C'} = m^2 - x_A - x_B$$
  

$$y_C = -y_{C'} = -(m(x_C - x_A) + y_A) = -m(x_C - x_A) - y_A.$$

- Derive the formula for the slope m when  $x_A = x_B$  and  $y_A = y_B$ .
  - 1. We can use implicit differentiation to find the derivative  $\frac{dy}{dx}$ :

$$y^{2} = x^{3} + ax + b$$
$$2y\frac{dy}{dx} = 3x^{2} + a$$
$$\frac{dy}{dx} = \frac{3x^{2} + a}{2y}$$

2. We can then evaluate the derivative at point A to find  $m = \frac{2x_A^2 + a}{2y_a}$ .

**Theorem 15.** (E,+) is is a group where  $\infty$  is identity and the inverse of A is  $\infty$  if  $A=\infty$  and  $(x_A,-y_A)$  if  $A=(x_A,y_A)$ .

### References

[1] Taher ElGamal A Public-Key Cryptosystem and a Signature Scheme Based on Discrete Logarithms *IEEE Transactions on Information Theory*, 31(4), 1985.