```
PozyxSubscriber.Framework.
        PozyxVector
+ x
+ y
+ Z
+ PozyxVector()
+ PozyxVector()
+ operator+()
+ operator-()
+ operator*()
+ operator/()
+ operator/()
+ operator*()
+ Norm()
+ Dot()
+ getAngleZ()
               +pos
```

## PozyxSubscriber.Framework. PosData + good

- + Acceleration
- + PosData() + PosData()