```
PozyxPositioner.Framework.
        PozyxVector
+ x
+ 7
+ PozyxVector()
+ Dot()
+ getÄngleZ()
+ Norm()
+ operator*()
+ operator*()
+ operator+()
+ operator-()
+ operator/()
+ operator/()
               +pos
PozyxPositioner.Framework.
          PosData
+ Acceleration
```

+ good

+ PosData()