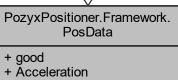
```
PozyxPositioner.Framework.
        PozyxVector
+ x
+ Z
+ PozyxVector()
+ PozyxVector()
+ operator+()
+ operator-()
+ operator*()
+ operator/()
+ operator/()
+ operator*()
+ Norm()
+ Dot()
+ getÄngleZ()
               +pos
```



- + PosData()
- + PosData()