```
PozyxPositioner.Framework.
          PozvxVector
 + x
 + y
 + 7
 + PozyxVector()
 + PozyxVector()
 + operator+()
 + operator-()
 + operator*()
 + operator/()
 + operator/()
 + operator*()
 + Norm()
 + Dot()
 + getAngleZ()

    down

                  velocity
                  position
PozyxPositioner.Framework.Tag
+ ID
+ Position
+ isCalibrated
+ refreshRate
+ LastPosData
- tagdata
 calibrated
 _refreshRate
- previndx
 id
+ Tag()
+ AddData()
- normalize()
```