# Lab 2: Etch-a-Sketch

# **Understanding HDL**

For this step, we analyzed and commented the code for the I2C controller

### **Understanding FSMs**

For this challenge, we analyzed and commented the code for the ili9341\_display\_controller file.

# **VRAM Logic**

After several hours of puzzling, we pulled the code from the solutions for this portion of the lab.

#### Make it Your Own!

For this section, we attempted to implement a color inverter on the display if a button was pressed, but decided to de-scope and simplify our goals and simply changed the color of the pixel that was moving.