

# **SIX LESSONS IN REACT JS**

## **LESSON 0**

**INTRODUCTION, JSX, THE VIRTUAL DOM, AND FLUX**

# INTRODUCTION

# ***WHAT ARE WE DOING HERE?***

## **FRONTEND**

FROM A NOVICE PERSPECTIVE

## **SKILLS**

TO BUILD YOUR PROJECT

## **INSPIRATION**

TO GO LEARN MORE

## **CODE**

THAT RUNS AND RUNS WELL

# *HOW DOES THIS WHOLE THING WORK?*

## **SIX LESSONS**

ONE HOUR A LESSON

## **SLIDES**

FOR BRIEF BACKGROUND

## **TUTORIALS**

FOR HANDS ON LEARNING

## **EXERCISES**

PROGRESSIVELY BUILD A THING

# ***MODERN WEB APPLICATIONS ARE HARD***

## **DATA**

CHANGES ON THE FLY

## **TEMPLATES**

HUNDREDS OF THEM

## **VIEWS**

OVERLY COMPLEX

## **EVENTS**

HARD TO MANAGE

## **MEMORY**

LEAKS EVERYWHERE

## **RENDERING**

TAKES A TON OF TIME

# WHAT IS REACT JS

# ***LIGHTWEIGHT OPEN-SOURCE JS LIBRARY***

## **SIMPLE**

MANAGES ALL UI UPDATES

## **DECLARATIVE**

ONLY CHANGES UPDATED UI

## **COMPOSABLE**

BUILD REUSABLE COMPONENTS

**WHY USE IT?**



***COMPONENTS ARE THE FUTURE***

**CUSTOMIZABLE**

EASILY SUBCLASSED AND FLEXIBLE

**REUSABLE**

BUILD A UI LIBRARY

**NESTABLE**

EASY MANAGEMENT OF DESCENDANTS

## ***EFFICIENCY GAINS***

### **VIRTUAL DOM**

FEWER REDRAWS

### **MEMORY LIGHT**

AUTOBINDING & SINGLE EVENT HANDLER

### **LESS TYPING**

TEMPLATES AND VIEWS IN ONE PLACE

## A HUGE COMMUNITY



**JSX**

**STATICALLY-TYPED**  
*OBJECT-ORIENTED*  
**XML-LIKE SYNTAX**  
ECMAScript EXTENSION

```
var HelloMessage = React.createClass({  
  render: function() {  
    return <div>Hello {this.props.name}</div>;  
  }  
});
```

```
React.render(<HelloMessage name="John" />,  
mountNode);
```

# *WHAT IS THE POINT OF JSX?*

**FASTER**

OPTIMIZED ON COMPILATION

**SAFER**

STATICALLY TYPED AND TYPE-SAFE

**EASIER**

SOLID CLASS SYSTEM AND FAMILIARITY

# JSX TRANSFORMATION

```
var HelloMessage = React.createClass({  
  render: function() {  
    return <div>Hello {this.props.name}</div>;  
  }  
});
```

```
React.render(<HelloMessage name="John" />, mountNode);
```

TO

```
var HelloMessage = React.createClass({displayName: "HelloMessage",  
  render: function() {  
    return React.createElement("div", null, "Hello ", this.props.name);  
  }  
});
```

```
React.render(React.createElement(HelloMessage, {name: "John"}), mountNode);
```



# IN-BROWSER TRANSFORMATION

```
<!DOCTYPE html>
<html>
  <head>
    <script src="build/react.js"></script>
    <script src="build/JSXTransformer.js"></script>
  </head>
  <body>
    <div id="example"></div>
    <script type="text/jsx">
      React.render(
        <h1>Hello, world!</h1>,
        document.getElementById('example')
      );
    </script>
  </body>
</html>
```



# PRE-COMPILED TRANSFORMATION

```
npm install -g react-tools  
jsx --watch src/ build/
```

*build/helloworld.js*

```
React.render(  
  React.createElement('h1', null, 'Hello, world!'),  
  document.getElementById('example')  
);
```

*HTML FILE*

```
<html>  
  <head>  
    <script src="build/react.js"></script>  
  </head>  
  <body>  
    <div id="example"></div>  
    <script src="build/helloworld.js"></script>  
  </body>  
</html>
```

# UPDATING THE DOM

*VIRTUAL DOM (PRE)*

```
<h1>Header about things</h1>
<ul>
  <li>Thing 1</li>
  <li>Thing 2</li>
</ul>
```

*VIRTUAL DOM (POST)*

```
<h1>Header about things</h1>
<ul>
  <li>Thing 1</li>
  <li>Thing 2</li>
  <li>Thing 3</li>
</ul>
```

*DIFF*



*PATCH*



*<li>Thing 3</li>*

*APPLY*



*REAL DOM (PRE)*

```
<h1>Header about things</h1>
<ul>
  <li>Thing 1</li>
  <li>Thing 2</li>
</ul>
```

*REAL DOM (POST)*

```
<h1>Header about things</h1>
<ul>
  <li>Thing 1</li>
  <li>Thing 2</li>
  <li>Thing 3</li>
</ul>
```

*STREAM OF*

*DOM OPERATIONS*



# CHANGE DETECTION IN THE VIRTUAL DOM

VIRTUAL DOM (PRE)

```
<h1>Header about things</h1>
<ul>
  <li>Thing 1</li>
  <li>Thing 2</li>
</ul>
```

DIFF



VIRTUAL DOM (POST)

```
<h1>Header about things</h1>
<ul>
  <li>Thing 1</li>
  <li>Thing 2</li>
  <li>Thing 3</li>
</ul>
```

## ASSUMPTIONS

### COMPONENTS

SAME CLASS > SIMILAR TREE

*DIFFERENT CLASS > DIFFERENT TREE*

### UNIQUE KEYS

OPTIONAL ATTRIBUTE

*STABLE ACROSS RENDERS*

# *PAIR-WISE DIFFING*

## *DIFFERENT NODE TYPES*

renderA: `<div />`  
renderB: `<span />`  
=> `[removeNode <div />], [insertNode <span />]`

## *EVEN ON CUSTOM COMPONENTS*

renderA: `<Header />`  
renderB: `<Content />`  
=> `[removeNode <Header />], [insertNode <Content />]`

# **IMMEDIATE REPLACEMENT OF THE NODE**

# PAIR-WISE DIFFING

## CHANGED ATTRIBUTES

```
renderA: <div id="before" />  
renderB: <div id="after" />  
=> [replaceAttribute id "after"]
```

## KEY VALUE PAIRS FOR STYLES

```
renderA: <div style={{color: 'before'}}/>  
renderB: <div style={{fontWeight: 'bold'}}/>  
=> [removeStyle color], [addStyle font-weight 'bold']
```

# UPDATE ATTRIBUTES AND RECURSE

# LIST-WISE DIFFING

## INSERT AT END

renderA: `<div><span>first</span></div>`

renderB: `<div><span>first</span><span>second</span></div>`

=> `[insertNode <span>second</span>]`

## INSERT AT BEGINNING

renderA: `<div><span>first</span></div>`

renderB: `<div><span>second</span><span>first</span></div>`

=> `[replaceAttribute textContent 'second'], [insertNode <span>first</span>]`

# MUTATIONS DIFFS ARE COMPLEX AND SLOW

# *LIST-WISE DIFFING*

*USE KEYS AS OPTIONAL ATTRIBUTES*

renderA: `<div><span key="first">first</span></div>`

renderB: `<div><span key="second">second</span><span key="first">first</span></div>`

=> `[insertNode <span>second</span>]`

## **FINDING A STABLE, UNIQUE KEY IS EASY**



**FLUX**

*DISPATCHER*

**STORES**

VIEWS

**ACTIONS**

# *UNIDIRECTIONAL DATA FLOW*



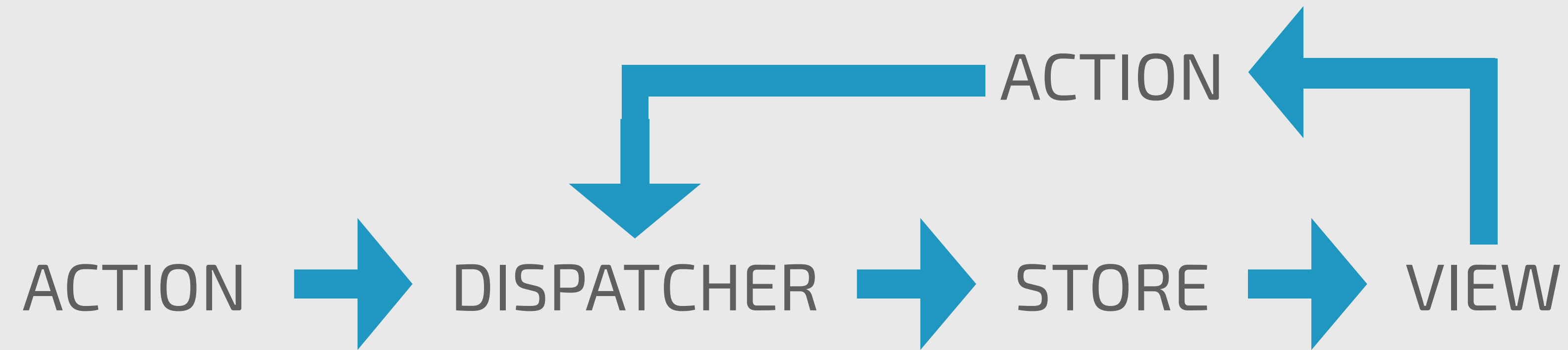
## **DISPATCHER, STORES, AND VIEWS**

INDEPENDENT NODES WITH DISTINCT I/O

## **ACTIONS**

OBJECTS CONTAINING DATA AND TYPE

# *UNIDIRECTIONAL DATA FLOW WITH USER INPUT*



## **USER INTERACTION**

VIEWS SEND ADDITIONAL ACTIONS TO DISPATCHER

# ***FLUX ACTIONS***

**SYNCHRONOUS**

**SEMANTICALLY DESCRIPTIVE**

**DO NOT CASCADE**

# ***FLUX DISPATCHER***

## **CENTRAL HUB**

FOR DATA FLOW THROUGH APP

## **REGISTER**

CALLBACKS AND ASSOCIATED STORES

## **MANAGES**

STORES AND THEIR DEPENDENCIES

# *FLUX STORES*

## *STATE & LOGIC*

SIMILAR TO AN MVC MODEL

MANAGES DOMAIN NOT A SINGLE RECORD

SUBSCRIBE TO CERTAIN ACTIONS

ONLY UPDATED BY ACTION VIA DISPATCHER