

Regular loot drops will contain 2 categories of items. No category is repeated in a regular drop. God drops contain the same quality level but allow for 4 categories and for duplicate categories to be chosen.

Example White Drop:

- Cloth Boots blueprint
- 30 Stone Arrows, 10 Tranq Arrows, 10 Flame Arrows

Example White God Drop:

- Cloth Hat blueprint
- Cloth Boots blueprint
- 30 Stone Arrows, 10 Tranq Arrows, 10 Flame Arrows
- Phiomia Saddle

White
Ammo (20%) <ul style="list-style-type: none">• 10-50 of stone, tranq, & fire arrows
Armor (20%) <ul style="list-style-type: none">• Cloth set (0% BP chance)
Armor BP (20%, 20% / item) <ul style="list-style-type: none">• 1 Cloth blueprint
Equipment (20%, 14.3% / item) <ul style="list-style-type: none">• Bow, Stone hatchet, Stone pick, Metal pick, Metal hatchet, Pike, or Slingshot (0% BP chance)
Saddles (20%) <ul style="list-style-type: none">• Phiomia (0% BP chance)
Green

Ammo (20%)

- 25-100 of stone, tranq, & fire arrows

Armor (20%)

- Hide set (0% BP chance)

Armor BP (20%, 20% / item)

- 1 Hide blueprint

Equipment (20%, 33% / item)

- Bow ,Boomerang, or Whip (25% BP chance)

Saddles (20%, 10% / item)

- Carbonemys, Equus, Hyaenodon Meatpack, Ichthyosaurus, Pachy, Parasaur, Phiomia, Procoptodon, Pulmonoscorpius, or Raptor (25% BP chance)

Blue**Ammo (25%, 50% / item)**

- 25-100 of flame or tranq arrows

Armor (25% 6.7% / item)

- Desert, Fur, or Ghillie piece (25% BP chance)

Equipment (25%, 14.3% / item)

- Climbing pick, Crossbow, Metal Sickle, Pike, Simple Pistol, Metal Sword, or Whip (25% BP chance)

Saddles (25%, 6.7% / item)

- Diplo, Doedicurus, Galli, Iguanodon, Mammoth, Manta, Megaloceros, Morellatops, Pachyrhinosaurus, Purlovia, Ravager, Roll Rat Starter, Stego, Terror Bird, or Trike (25% BP chance)

Purple

Ammo (25%, 25% / item)

- 25-100 of Simple Bullet, Simple Rifle Ammo, or Simple Shotgun Ammo
- 5-25 Grenades

Armor (25%, 5% / item)

- Chitin, Desert, Fur, or Ghillie piece (25% BP chance)

Equipment (25%, 9.1% / item)

- Climbing Pick, Crossbow, Longneck Rifle, Pike, Metal Shield, Metal Sickle, Shotgun, Simple Pistol, Metal Sword, Boomerang, or whip (25% BP chance)

Saddles (25%, 4% / item)

- Ankylo, Araneo, Beelzebufo, Chalicotherium, Deinon, Diplo, Doedicurus, Dunkleo, Galli, Iguanodon, Kaprosuchus, Mammoth, Manta, Megaloceros, Morellatops, Pachyrhinosaurus, Paracer, Pelagornis, Ptera, Purlovia, Roll Rat Starter, Sabertooth, Sarco, Stego, or Terror Bird (25% BP chance)

Yellow

Ammo (25%, 33% / item)

- 25-100 Advanced Bullet
- 5-10 Flamethrower Ammo or Improvised Explosive Device

Armor (25%, 4% / item)

- Chitin, Desert, Flak, Fur, or Ghillie piece (25% BP chance)

Equipment (25%, 6.7% / item)

- Assault Rifle, Chainsaw, Climbing Pick, Crossbow, Fabricated Pistol, Flamethrower, Longneck Rifle, Metal Shield, Metal Sickle, Metal

Sword, Pike, Pump-Action Shotgun, Shotgun, Simple Pistol, or Whip (25% BP chance)

Saddles (25%, 2.2% / item)

- Ankylo, Ape Armor, Araneo, Arthropluera, Baryonyx, Beelzebufo, Carno, Chalicotherium, Daeodon, Deinon, Diplo, Dire Wolf, Dire Bear, Doedicurus, Dunkleo, Enforcer, Galli, Iguanodon, Kaprosuchus, Karkinos, Liop, Lymantria, Mammoth, Manta, Mantis, Megaloceros, Megalodon, Megalosaurus, Megatherium, Morellatops, Pachyrhinosaurus, Paracer, Pelagornis, Ptera, Purlovia, Roll Rat, Sabertooth, Sarco, Snow Owl, Stego, Tapejara, Terror Bird, Thorny Dragon, Thylacoleo, Tropeo, or Woolly Rhino (25% BP chance)

Red

Ammo (25%, 11.1% / item)

- 25-100 Advanced Bullet, Advanced Rifle Bullet, Advanced Sniper Bullet, or Metal Arrow
- 5-10 C4 Charge, Cluster Grenade, Flamethrower Ammo, Homing Missile, or Rocket Propelled Grenade

Armor (25%, 4% / item)

- Chitin, Desert, Flak, Fur, or Ghillie piece (25% BP chance)

Equipment (25%, 5.9% / item)

- Assault Rifle, Chainsaw, Climbing Pick, Compound Bow, Crossbow, Fabricated Pistol, Fabricated Sniper Rifle, Flamethrower, Longneck Rifle, Metal Shield, Metal Sickle, Metal Sword, Pike, Pump-Action Shotgun, Shotgun, Simple Pistol, or Whip (25% BP chance)

Saddles (25%, 1.9% / item)

- Allo, Ankylo, Ape Armor, Araneo, Arthropluera, Baryonyx, Basilosaurus, Beelzebufo, Bronto, Carno, Castoroides, Chalicotherium, Daeodon, Deinon, Diplo, Dire Wolf, Dire Bear, Doedicurus, Dunkleo, Enforcer, Galli, Iguanodon, Kaprosuchus, Karkinos, Liop, Mammoth, Manta, Mantis, Megalania, Megaloceros, Megalodon, Megalosaurus, Megatherium, Mosa, Pachyrhinosaurus, Paracer, Pelagornis, Plesio, Ptera, Purlovia, Quetz, Rex, Roll Rat, Sabertooth, Sarco, Snow Owl, Spino, Stego, Tapejara, Terror Bird, Therizino, Thylacoleo, Tropeo, or Woolly Rhino (25% BP chance)