

# Paper Reading Seminar

Yan Wang

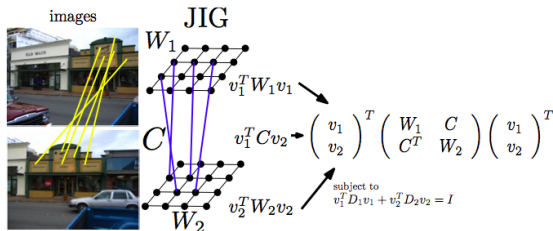
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# Image Matching via Saliency Region Correspondences

- ▶ Intuition
  - ▶ Segmentation is not perfect. Weak connections  $\Rightarrow$  graph-based segmentation (NCut)
  - ▶ Matching is not perfect. Weak connections  $\Rightarrow$  spatial consistency check
  - ▶ Combine the two tasks together  $\Rightarrow$  use a single graph to get a joint optimal
  - ▶ Encoding context in the matching process  $\Rightarrow$  no need for spatial consistency check
- ▶ Outline
  - ▶ Formulation
  - ▶ Optimization
  - ▶ Features

# Formulation

- ▶ Graph formulation
  - ▶ Vertex: pixel
  - ▶ Layer: two-layer, one for each image
  - ▶ Intra-layer edges: how strongly the pixels are similar (connected) in this image
  - ▶ Inter-layer edges: how strongly the pixels are similar (connected) across images



# Formulation

- ▶ Intra-layer optimization goal

$$\max_v \frac{v_1^T W_1 v_1 + v_2^T W_2 v_2}{v^T D v}$$

- ▶ Each segment should be internally consistent  
 $\Rightarrow v_1^T W_1 v_1$ . Only if  $v_{1j}, v_{1k}$  both positive, will  $W_{1(i,j)}$  be counted
- ▶  $v_{ij} = \{0, 1\}^{n_i}$ ,  $\sum_j v_{ij} = 1$ , indicator vector for image  $i$ , pixel  $j$ , and cluster  $k$ ,  $v = [v_1^T, v_2^T]^T$
- ▶ Normalize on the size:  $\sum_j v_{1j}^T W_1 = \mathbf{1}^T W_1 = D_1$

# Formulation

- ▶ Inter-layer optimization goal

$$\max_v \frac{v_1^T C v_2}{v^T D v}$$

- ▶ “Co-saliency” regions (where  $v_{ij} = v_{ik}$ ) should be similar
- ▶ Also normalize on size
- ▶ Use “context” to refine segmentation as well as matching

# Formulation and optimization

- ▶ Final optimization goal

$$F(v, C) = \text{IntraIS}(v, C) + \text{InterIS}(v, C)$$

Note  $C$  (matching) will affect segmentation result  $v$

- ▶ Relaxation for optimization
  - ▶  $v$  to real vector
  - ▶ EM iterative optimization (details not read)

# Features

- ▶ MSER detector + SIFT descriptor
- ▶ Intra-image  $W$ 
  - ▶  $x, y$  are considered in the same segment  $\Leftrightarrow$  no edges with large magnitude spatially separate them
  - ▶ Edge detection with large magnitude  $\Rightarrow$  get  $W$
- ▶ Inter-image  $C$ 
  - ▶ 1. Feature detection: also consider the ellipse (orientation/scale) from the detector
  - ▶ 2. Feature matching
  - ▶ 2.0 Simplest pixel-wise matching: Gaussian kernel + descriptor + ellipse matrix

$$m_{x,y}(p, q) = e^{-\|d_p - d_q\|^2 / \sigma_i^2} e^{-\|H_p(x) - H_q(y)\|^2 / \sigma_p^2}$$

# Features

- ▶ Inter-image  $C$ 
  - ▶ 2. Feature matching
  - ▶ 2.1 Adopt patch-wise feature matching score as pixel-wise score for  $C$

$$M_{x,y} = \max\{m_{x,y}(p, q) \mid p \in P, q \in Q, x \in R_p, y \in R_q\}$$

- ▶ 2.2 Compute patch-wise similarity matrix  $M$ , and then normalize to  $C$

$$D_1^{-1/2} C D_2^{-1/2} = P \circ M$$

(Not really understanding this... They use MSER detector to extract sparse interest points, why can they still get a dense matching score?)

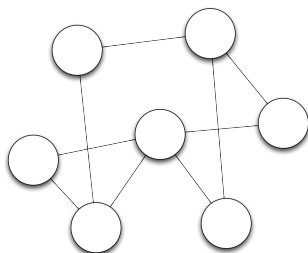


# Distributed Computer Vision Algorithms Through Distributed Averaging

- ▶ Intuition: make linear algebra algorithms distributed + CV applications
- ▶ Outline
  - ▶ Basic distributed algorithms
  - ▶ Linear algebra algorithms
  - ▶ Applications in CV

# Basic distributed algorithm

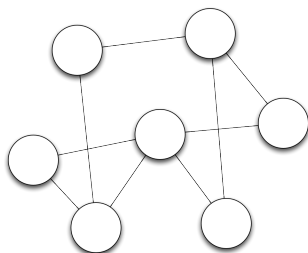
- ▶ Basic assumption
  - ▶ Several computation nodes with limited computation power as well as battery
  - ▶ Not fully connected: info can only propagated among neighbors



# Basic distributed algorithm

- ▶ Averaging a number  $x$ 
  - ▶ Iterative algorithm: averaging among neighbors

$$x(t+1) = x(t) + \epsilon \sum_{j \in N_i} (x_j(t) - x_i(t))$$



- ▶ Easily extended to vectors/matrices

# Basic distributed algorithm

- ▶ Get the min/max

$$x_i(t+1) = \min_{j \in \{N_i \cup i\}} x_j(t)$$

- ▶ Covariance

- ▶  $A = [A_1^T \ A_2^T \ \dots \ A_N^T]^T \in \mathbb{R}^{n \times m}$
- ▶ Compute  $C = \frac{1}{N} A^T A$

$$C = \frac{1}{N} \sum_i A_i^T A_i$$

- ▶ Compute  $C_i = A_i^T A_i$ , and then average among all the nodes
- ▶ Only meaning for when  $\text{rank}(C) \ll n$

# Linear algebra algorithms

- ▶ SVD

$$A = U\Sigma V^T$$

- ▶ Compute  $C = A^T A$
- ▶ Locally compute C's SVD:  $C = V(\frac{1}{N}\Sigma^2)V^T$
- ▶ Recover  $U_i$  locally:  $U_i = A_i V \Sigma^{-1}$

# Linear algebra algorithms

## ► PCA

- Compute the average of  $A \Rightarrow$  do data centralization
- Compute covariance matrix  $C = A^T A$
- Local SVD decomposition:  $C = U \Sigma U^T \Rightarrow$  get the basis
- Compute the new representation:  $\hat{A} = A^T U$

# Linear algebra algorithms

- ▶ Least square estimation
  - ▶  $x_0 = \arg \min_x \|Ax - b\|^2$
  - ▶  $x_0 = \arg \min_x \|A^T Ax - A^T b\|^2$  (is this true?)
  - ▶  $A^T A$  and  $A^T b$  easy to compute distributedly
  - ▶ Can be solved locally
  - ▶ (Not very clear)

# Applications in CV

- ▶ Point triangulation
- ▶ Linear pose estimation
- ▶ Structure from Motion