

# Multigrid Solver with Super-Resolved Interpolation

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## Abstract

The multigrid algorithm is an efficient numerical method for solving a variety of elliptic partial differential equations (PDEs). The method damps errors at progressively finer grid scales, resulting in faster convergence compared to standard iterative methods. The prolongation, or coarse-to-fine interpolation operator within the algorithm lends itself to a data-driven treatment with ML super resolution. We (i) propose the novel integration of a super resolution generative adversarial network (GAN) model with the multigrid algorithm as the prolongation operator and (ii) show that the GAN-interpolation improves the convergence properties of the multigrid in comparison to cubic spline interpolation on a class of multiscale PDEs typically solved in physics and engineering simulations.

## Introduction

- Improving heuristic operators within existing formally derived numerical methods can allow for computational gains, easier implementation, and more rapid deployment in codes.
- Multigrid (MG) methods are attractive due to their ability to efficiently reduce errors at multiple scales.
- The prolongation (interpolation) operator lends itself to a data-driven treatment, as is similar to super-resolution operators in image analysis.

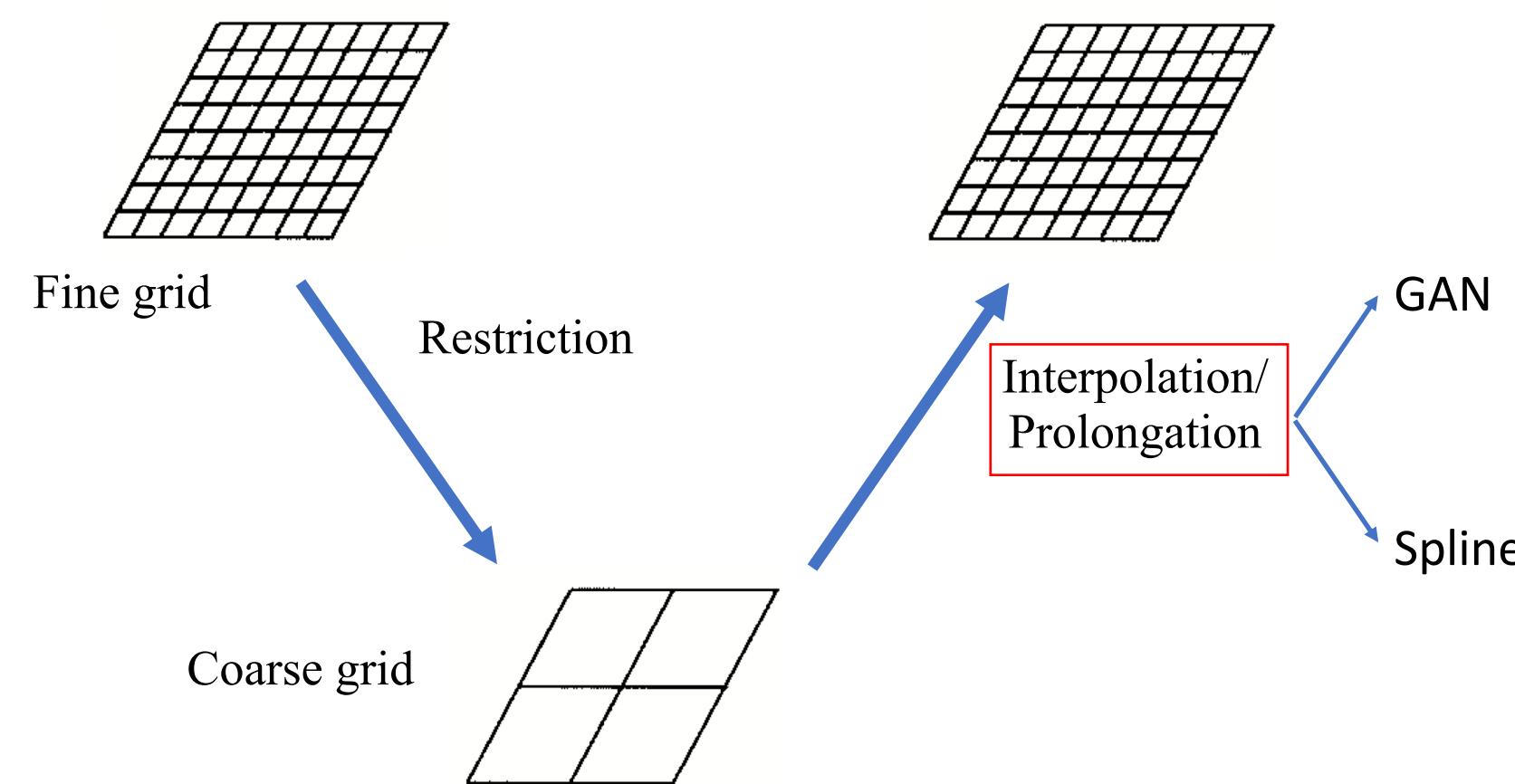
### Multigrid parameters:

$N_{\text{smooth,pre}}$ : smoothing iterations before solving

$N_{\text{smooth}}$ : smoothing iterations between MG steps.

$N_{\text{step}}$ : Restriction/interpolation of grid size by  $2^{(2N_{\text{step}})}$  factor

$R_{\min}$ : Side length of coarse grid.



## Equations

### Physical system and training data

- We focus on the pressure-Poisson formulation of the incompressible Navier-Stokes (NS) equations.
- Using a two-level multigrid method, we solve a Poisson equation for pressure  $p$  and a source term  $f(x,y)$ , which is a function of the fluid velocity  $u$  and viscosity  $\nu$ .

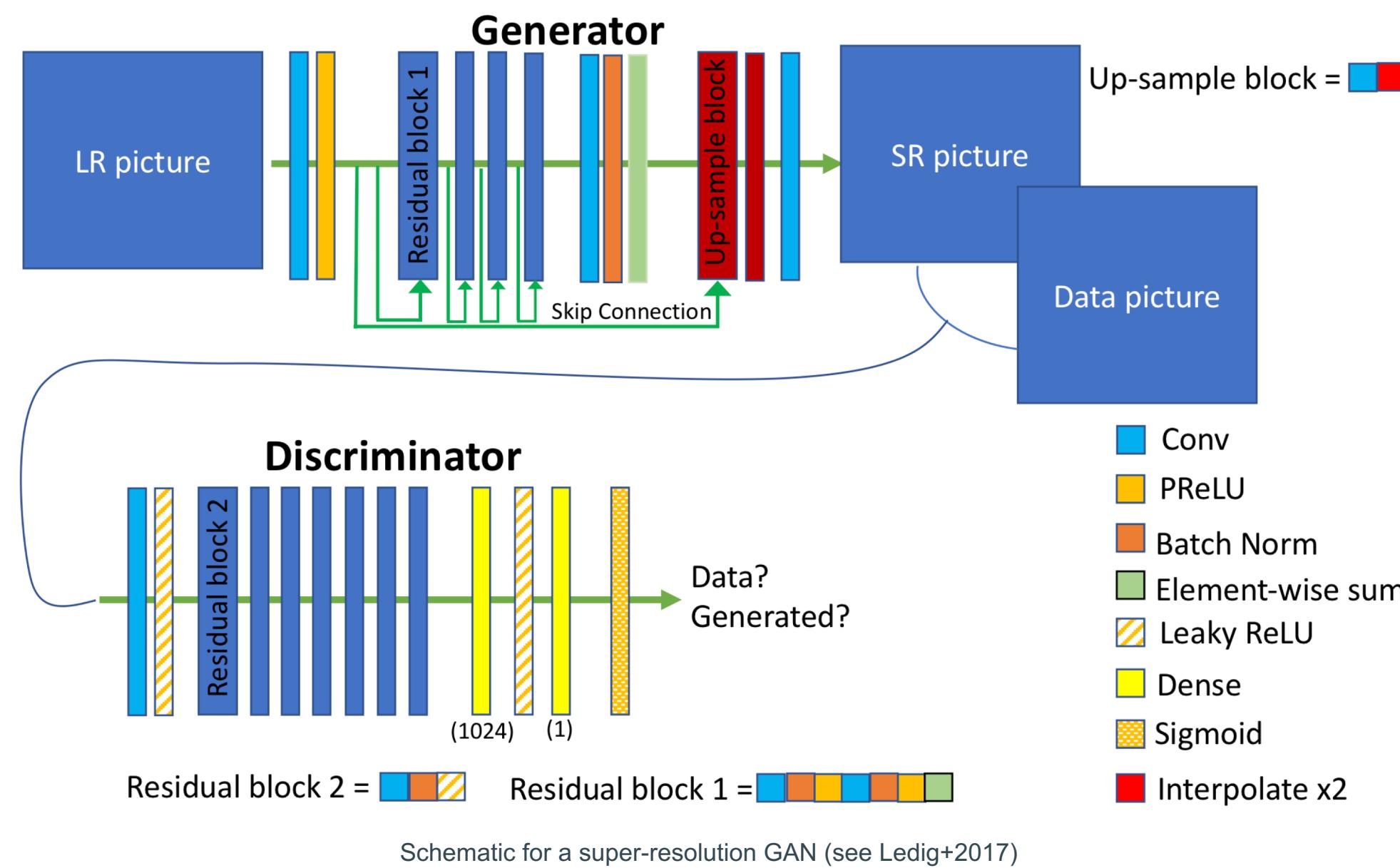
$$\nabla^2 p = \nabla \cdot (\nu \nabla^2 u - (u \cdot \nabla) u) = f(x, y)$$

## Proposal

### Physical system and training data

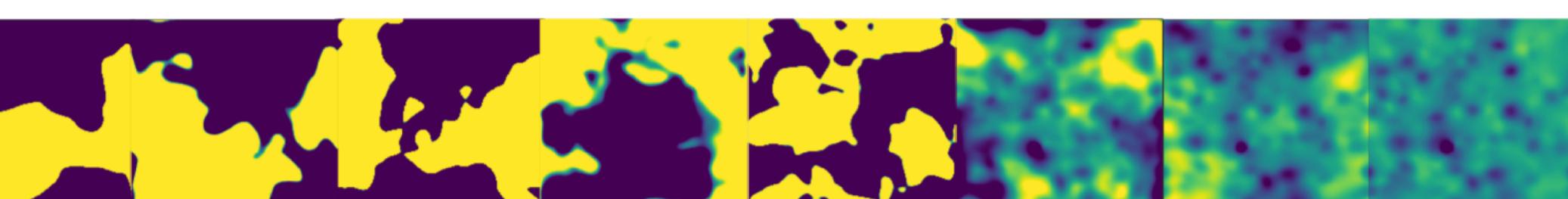
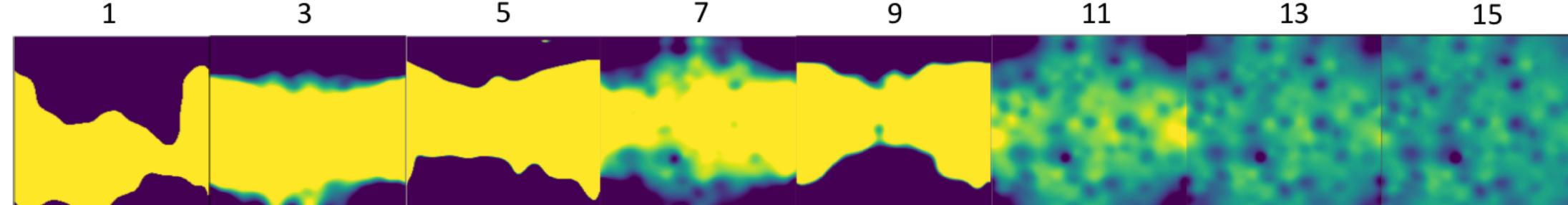
- We produce a set of 200 pairs of pressure and source term grids by directly solving the NS equations.
- We select 1000 training grids with random restrictions of the data
- We transform the log of the grid values to the range [-1,1] using the global min and max of all the pressure grids.

### GAN prolongation structure and implementation



- Find the max and min data of the grid, and normalize the data to [-1,1], using a symmetric log function.
- Divide the normalized coarse grid into overlapping windows ( $n_s^2$  kernel, with stride = 2)
- Apply GAN prolongation operator to produce a set of  $n_s^2$  window kernels.
- Construct the fine grid by assigning the central  $(n_s+2)^2$  window to the fine grid. Any non-overlapping areas are assigned to the appropriate value.

## Discussion

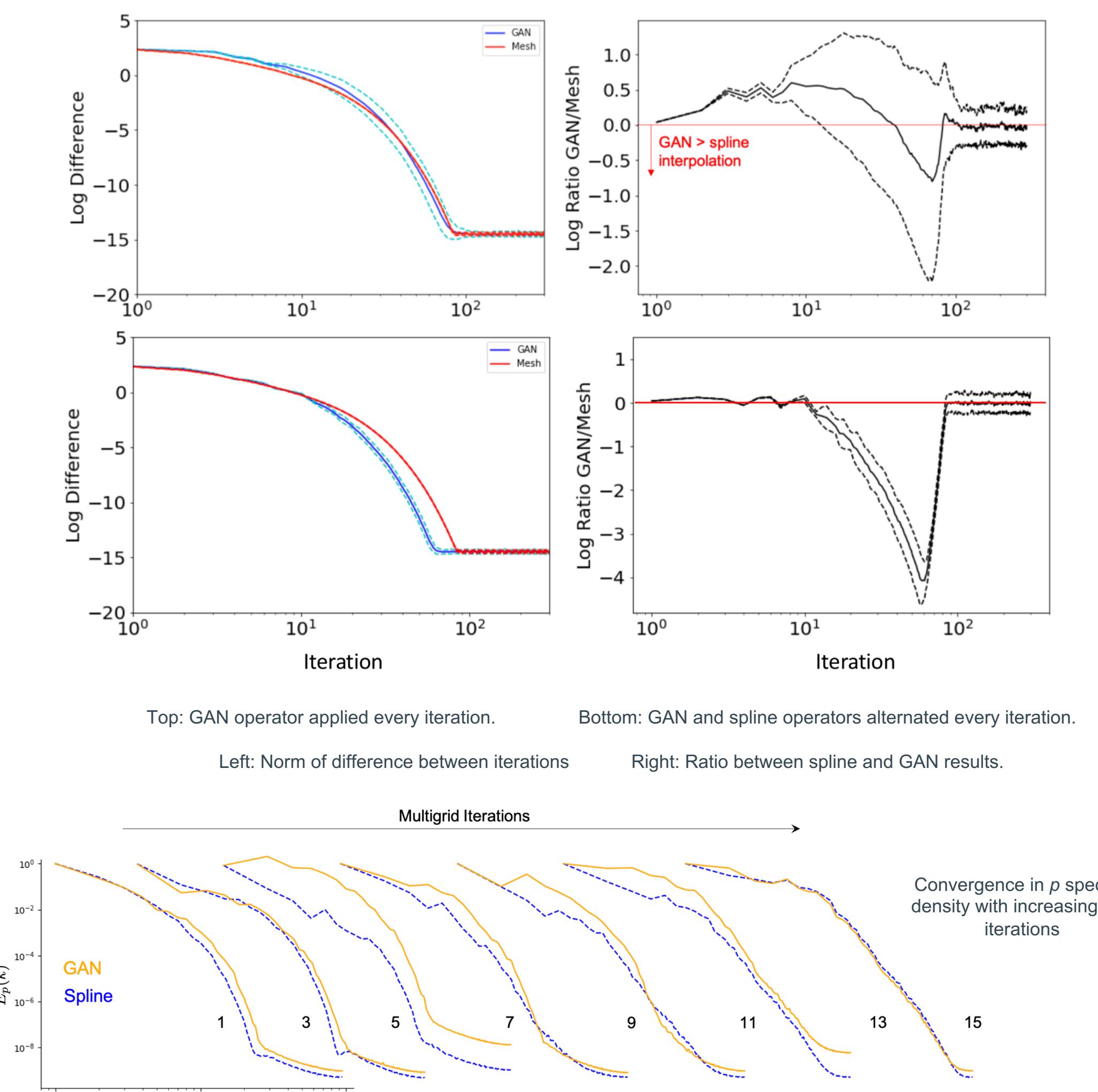


Example of the first 15 iterations of the MG method solving for the pressure.  
Top: Interpolation with traditional spline interpolation, Bottom: GAN interpolation

- Both examples of spline vs. GAN-based MG show progression to the same solution.
- Visually, the GAN-based MG solver contains higher frequency information at earlier iterations compared to the spline-based MG.

## Conclusion

Averaged results of MG solving 100 different grids.



- In this proof-of-concept, the MG method with GAN interpolation on average converged just as fast as with standard interpolation.
- For some grids, the GAN interpolation converged faster than the spline version, but for others, it converged slower.
- With the spline-based interpolation, the MG is unable to capture high to mid-frequency information at early times, while the GAN-based version contains higher frequency information at earlier times.

## References

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