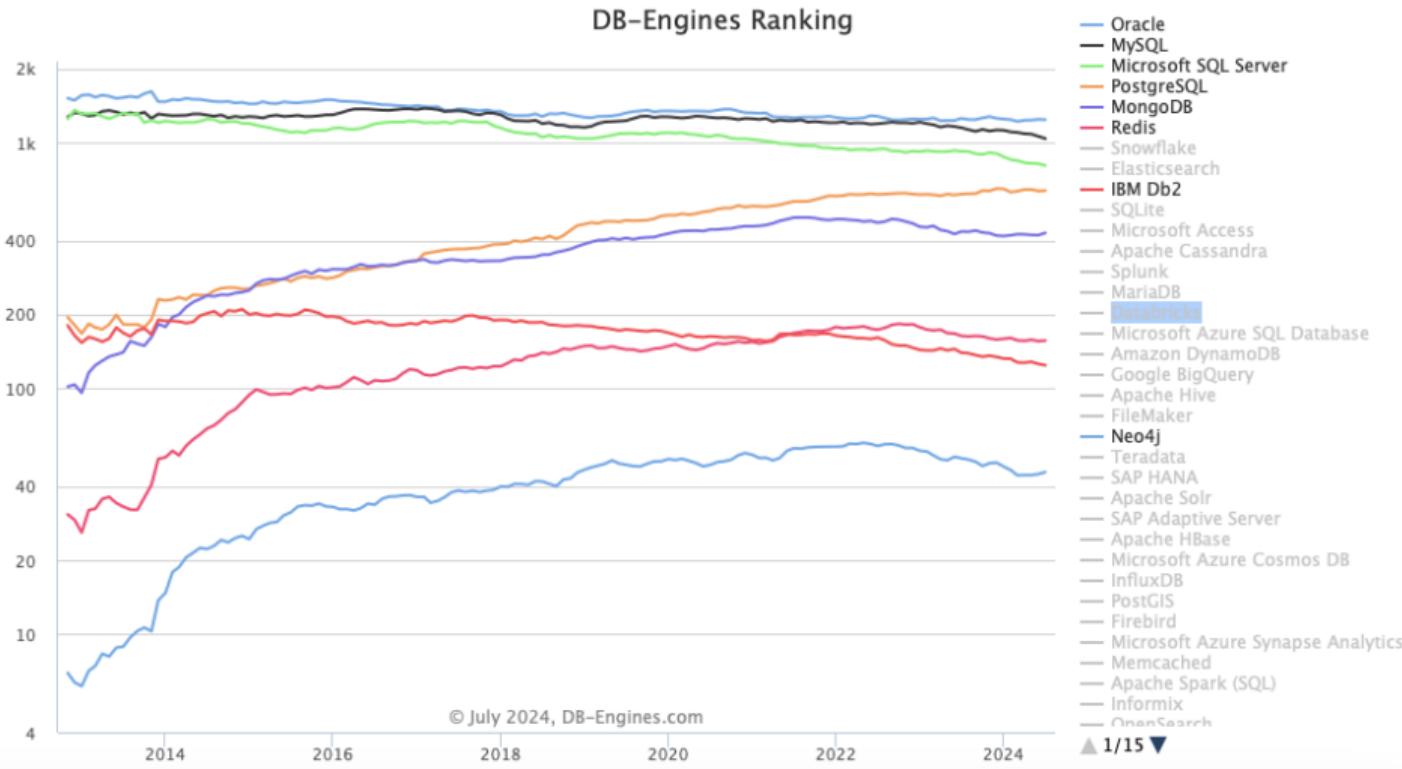


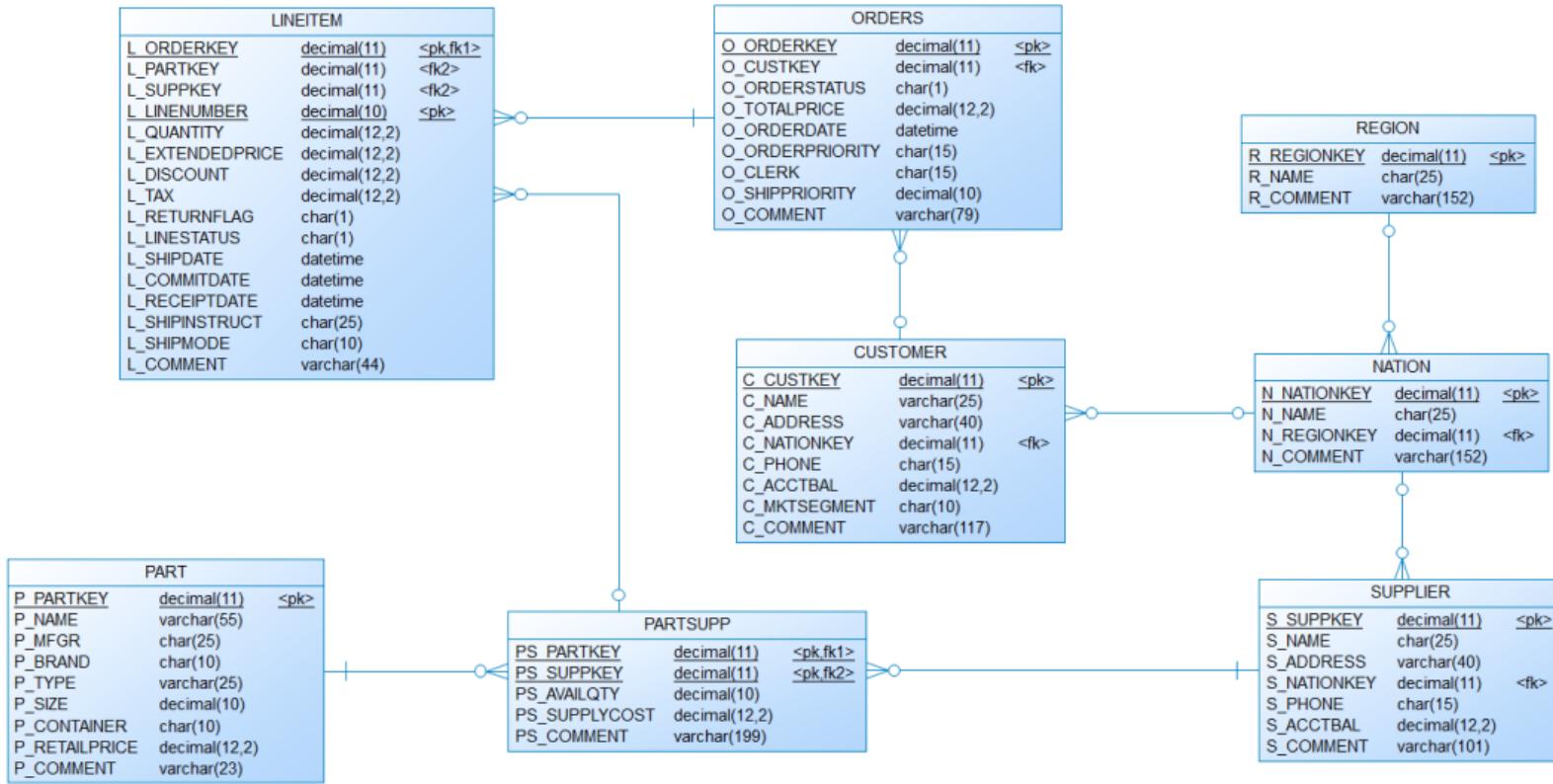
Why are graph databases not so popular yet, apart from historic reasons?



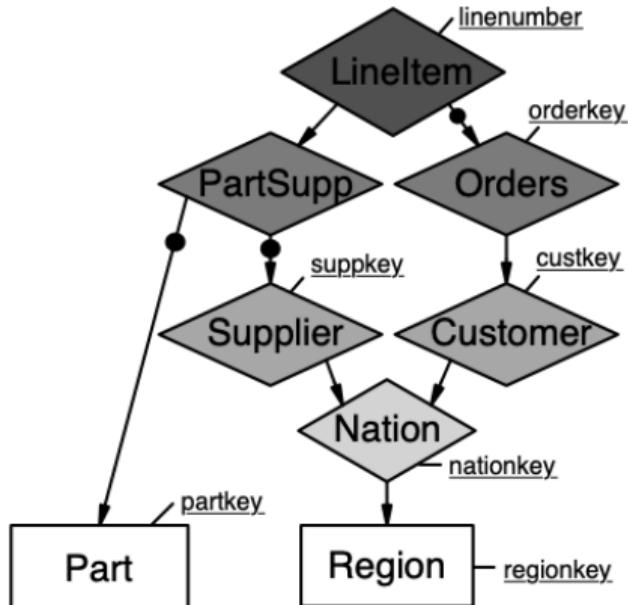
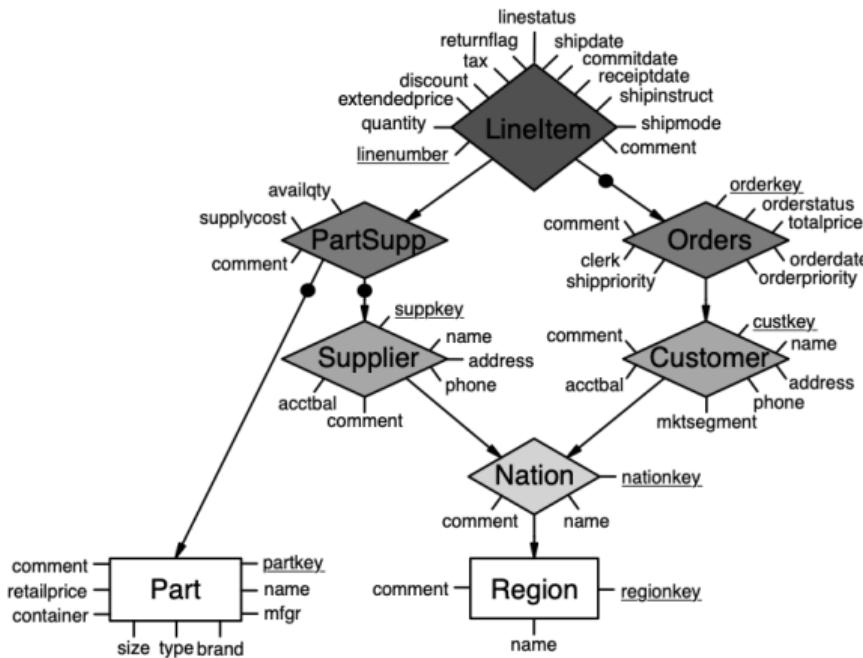
How can we design graph databases well?

How can we design graph databases **well**?

The TPC-H Data Model in UML



The TPC-H Data Model as E/R Diagram



Observations

Entity/Relationship diagrams are graphs

Entity/Relationship models capture well-designed databases

Observations

Entity/Relationship diagrams are graphs

Entity/Relationship models capture well-designed databases

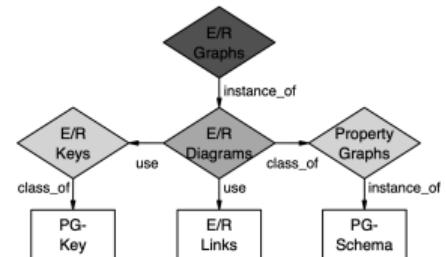
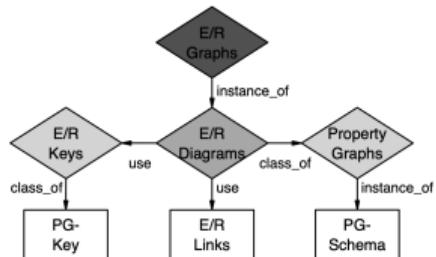
Approach

Explore what E/R modeling has to offer for graph data

Also explore what graph data has to offer for E/R modeling

Entity/Relationship Graphs

Unifying Data Modelling and Taking Integrity Management to the Next Level



① Background

- E/R Modeling
- PG-Key and PG-Schema

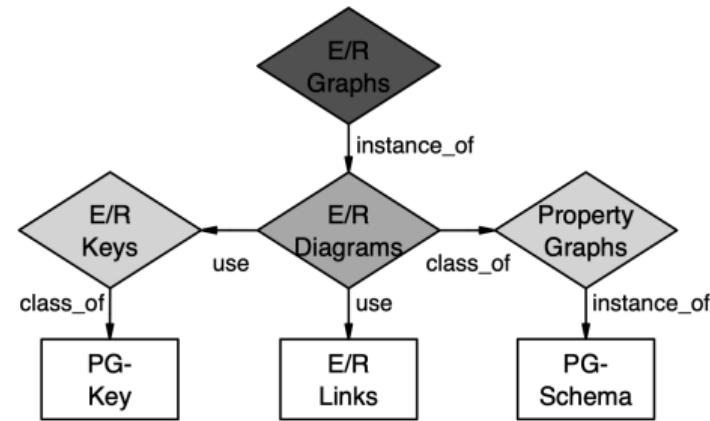
② Contributions: “Lean and mean”

- E/R Diagrams as Property Graphs and Property Graph Models
- E/R Graphs as Instances of E/R Diagrams
- Unifying Conceptual, Logical and Graph Modeling
- Entity and Referential Integrity Management
- Relational, Mixed, and Graph Semantics of E/R Graphs

③ Experiments

- Entity Integrity
- Referential Integrity

④ Summary



Background: Entity/Relationship Modeling

Peter P. Chen: **The Entity-Relationship Model - Toward a Unified View of Data.**
ACM Trans. Database Syst. 1(1): 9-36 (1976)

Bernhard Thalheim: **Entity-Relationship Modeling - Foundations of Database Technology.** Springer 2000, ISBN 978-3-540-65470-4, pp. I-XII, 1-627

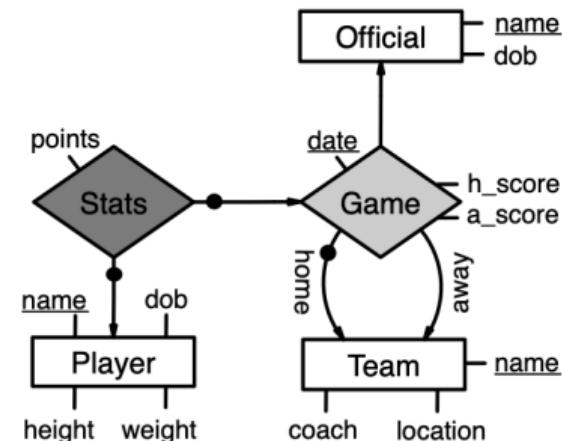
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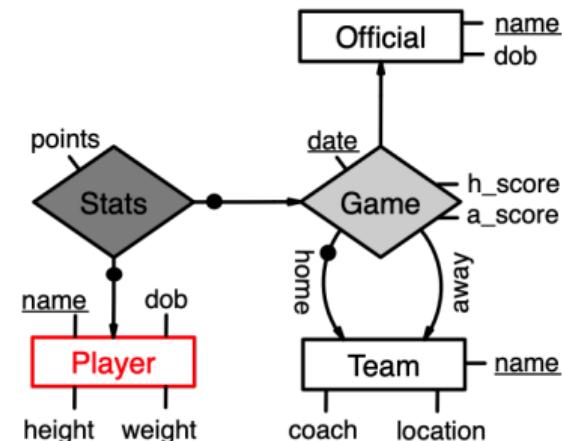
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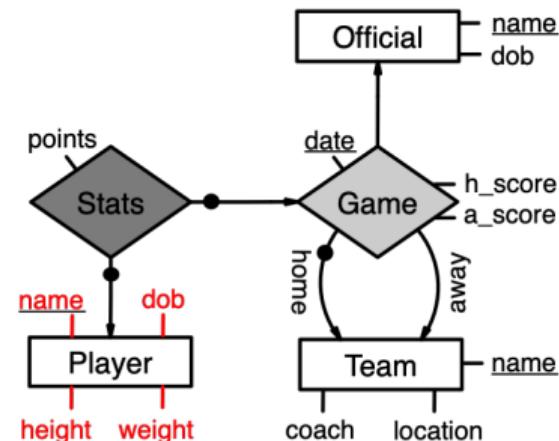
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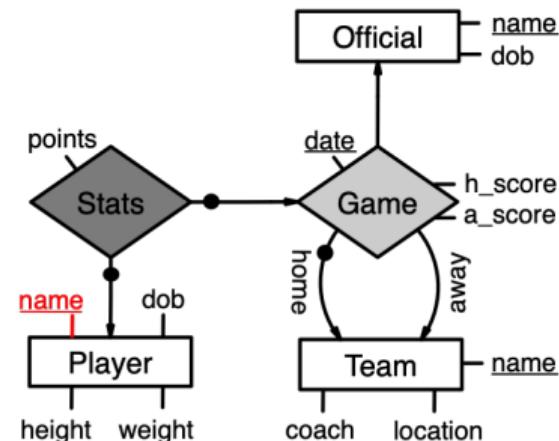
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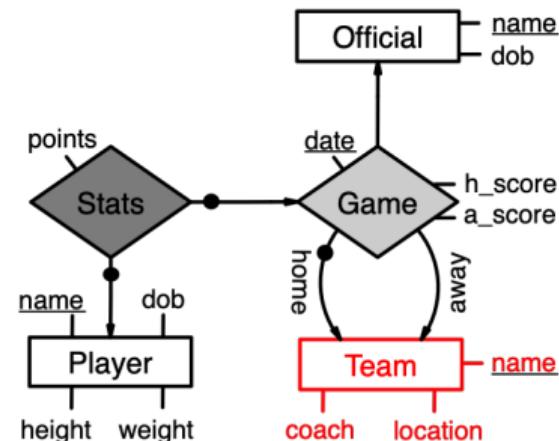
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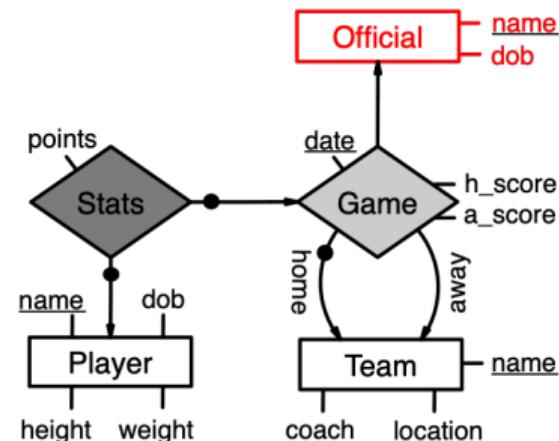
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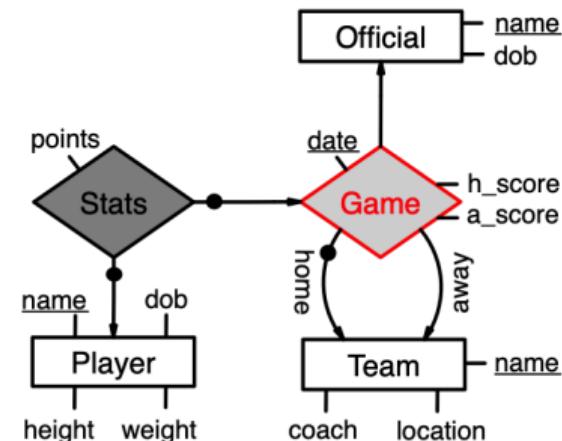
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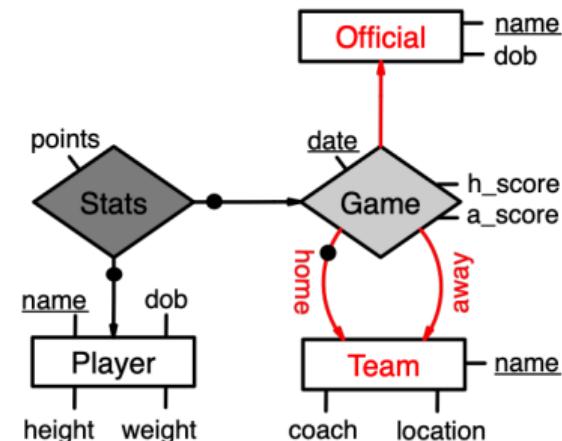
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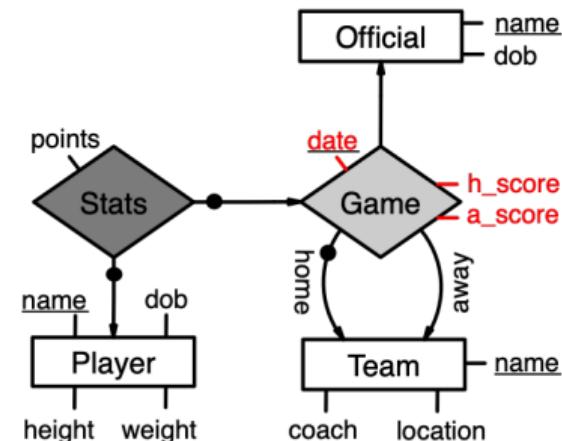
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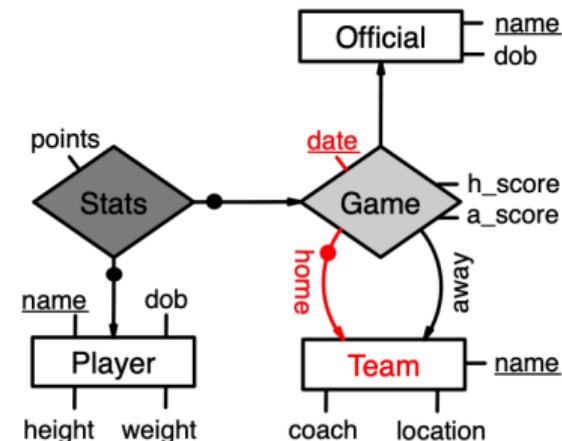
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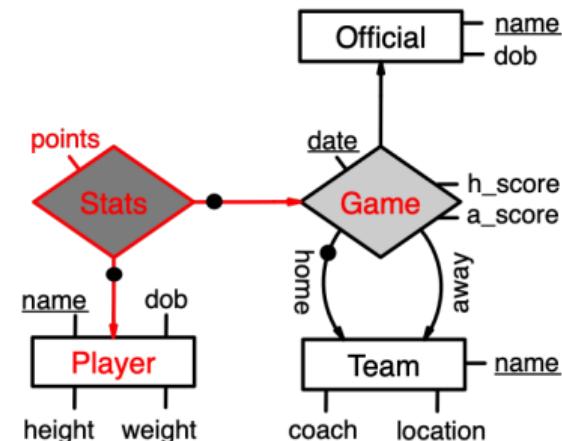
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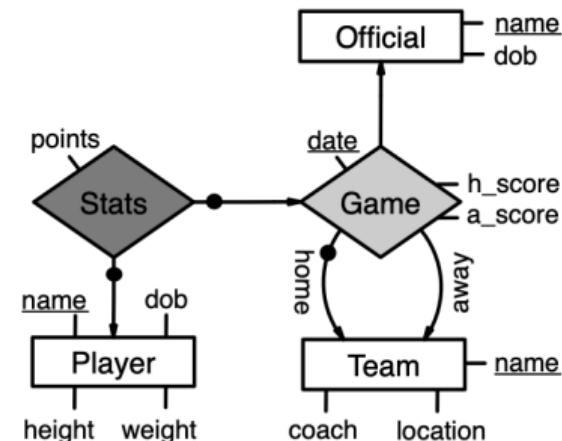
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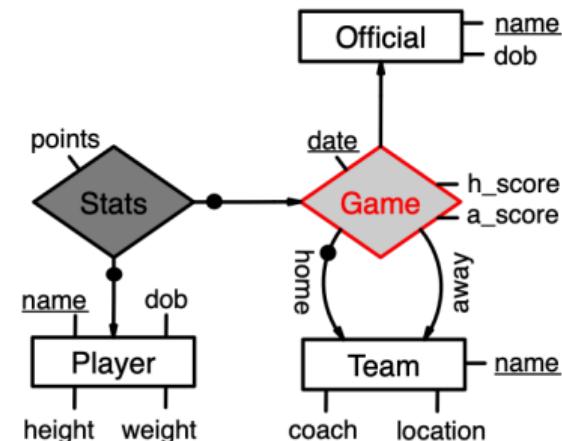
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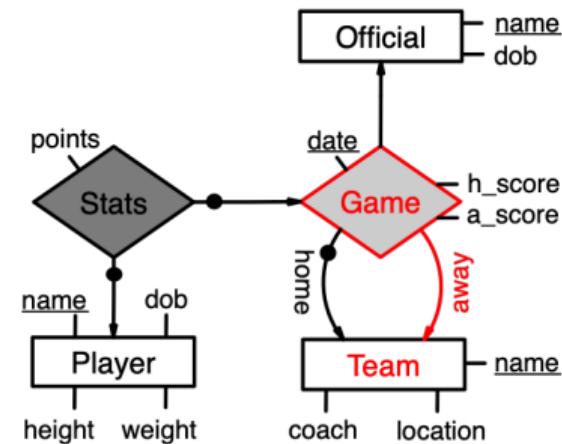
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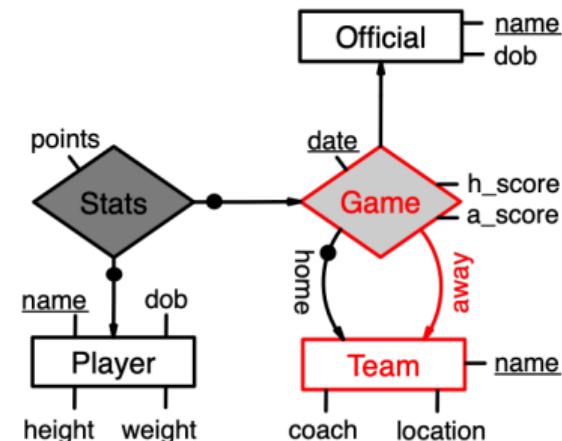
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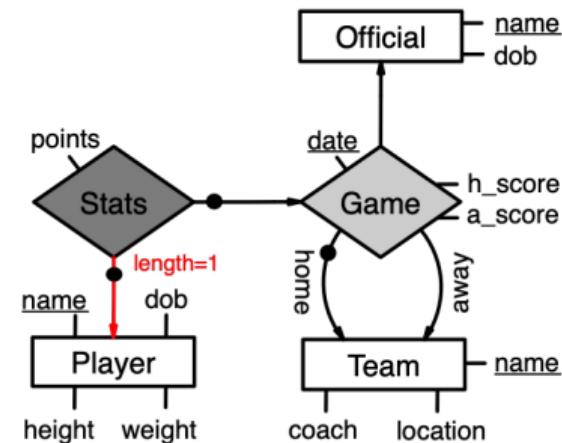
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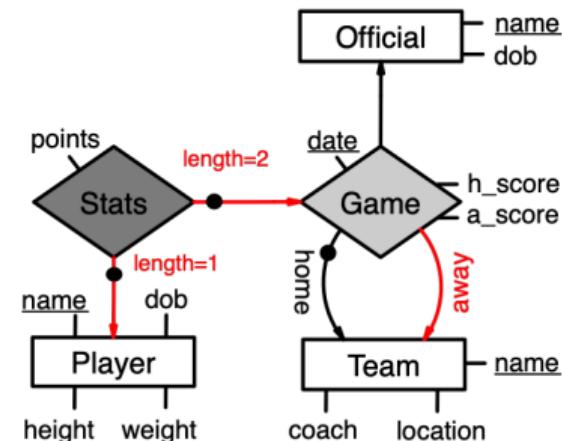
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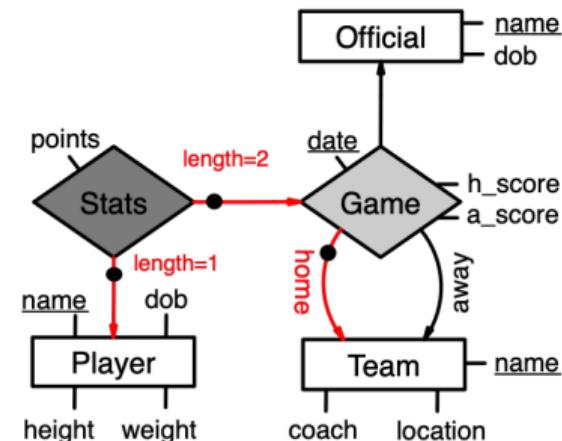
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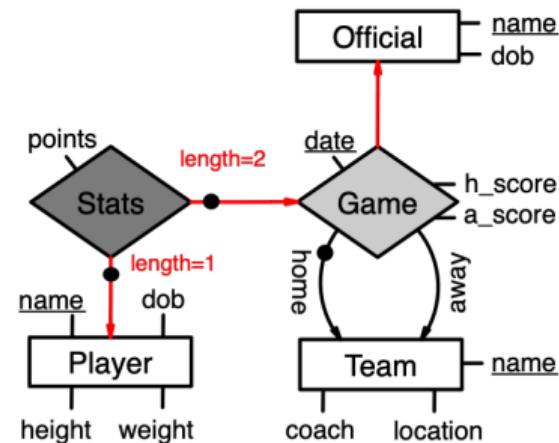
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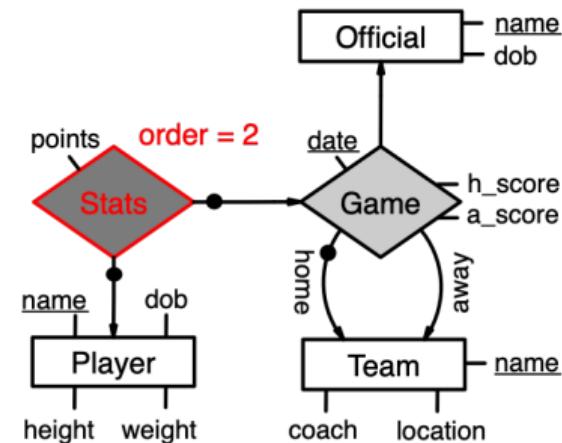
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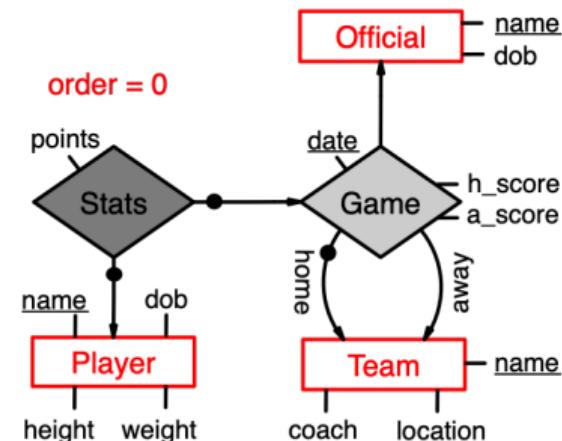
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Background: PG-Key

Renzo Angles, Angela Bonifati, Stefania Dumbrava, George Fletcher, Keith W. Hare, Jan Hidders, Victor E. Lee, Bei Li, Leonid Libkin, Wim Martens, Filip Murlak, Josh Perryman, Ognjen Savkovic, Michael Schmidt, Juan F. Sequeda, Slawek Staworko, Dominik Tomaszuk: **PG-Keys: Keys for Property Graphs.** *SIGMOD Conference 2021:* 2423-2436

PG-Key: Basic goals

- Flexible and powerful framework for defining key constraints
- Designed by the Linked Data Benchmark Council's Property Graph Schema Working Group
 - with members from industry, academia, and the ISO Graph Query Language standards group
- PG-Key combines basic restrictions to identify, reference and constrain objects, including nodes, edges, and properties

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“PG-Keys aims to guide the evolution of the standardization efforts towards making systems more useful, powerful, and expressive”.

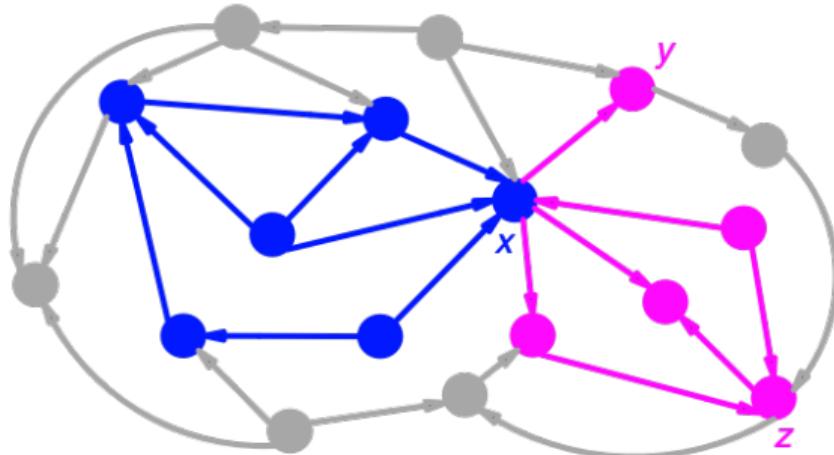
PG-Key: Informal definition

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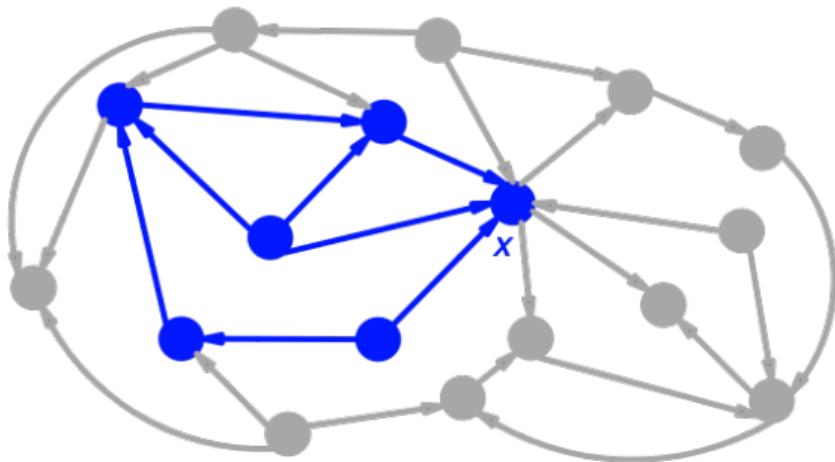
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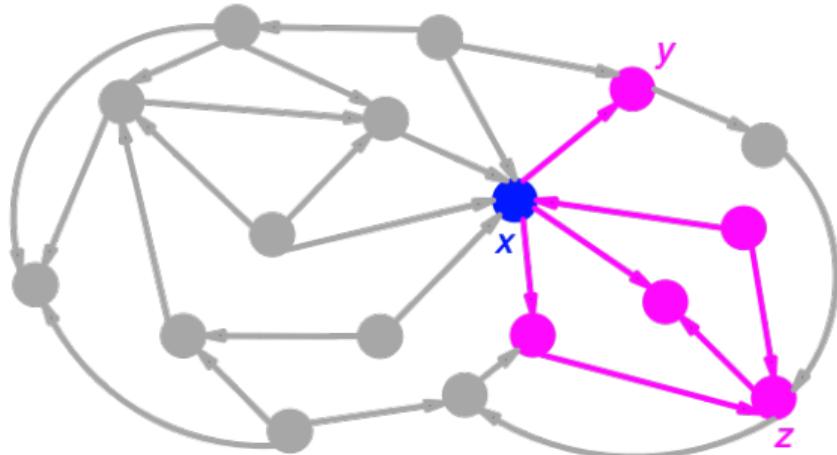


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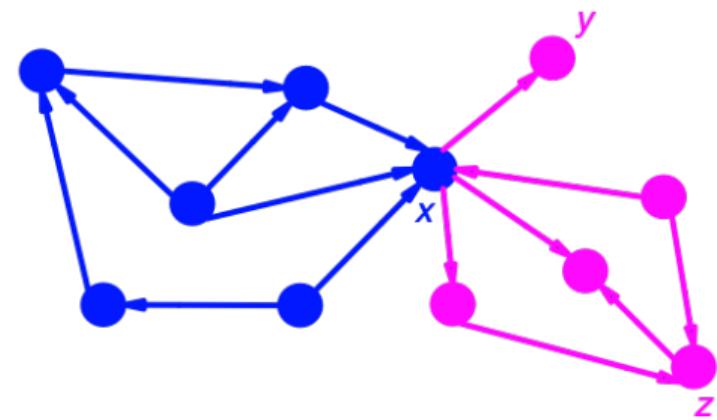


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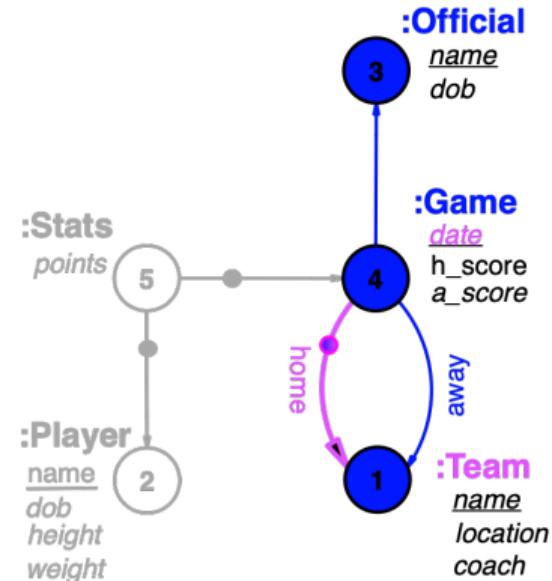
PG-Key: Example

FOR g WITHIN

$(g:\text{Game})\text{-[home]->}(t:\text{Team}),$
 $(g:\text{Game})\text{-[away]->}(:\text{Team}),$
 $(g:\text{Game})\text{-[]->}(:\text{Official})$

IDENTIFIER $g.\text{date}$, t

Each game between a home and away team refereed by some official **is identified by the date and home team**



PG-Key: Identify, reference, and constrain objects

Objects comprise nodes, relationships, or properties

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IDENTIFIER means

- EXCLUSIVE: no objects in the scope share a key value
- MANDATORY: each object in the scope has at least one key value
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- EXCLUSIVE means UNIQUE in SQL
- MANDATORY means NOT NULL in SQL
- SINGLETON ensured by first normal form

Background: PG-Schema

Renzo Angles, Angela Bonifati, Stefania Dumbrava, George Fletcher, Alastair Green, Jan Hidders, Bei Li, Leonid Libkin, Victor Marsault, Wim Martens, Filip Murlak, Stefan Plantikow, Ognjen Savkovic, Michael Schmidt, Juan Sequeda, Slawek Staworko, Dominik Tomaszuk, Hannes Voigt, Domagoj Vrgoc, Mingxi Wu, Dusan Zivkovic: **PG-Schema: Schemas for Property Graphs.** *Proc. ACM Manag. Data* 1(2): 198:1-198:25 (2023)

PG-Schema: Basic goals

- Community-based effort of academics and practitioners to help with standardization efforts for a graph query language, in particular schema support
- PG-Schema aims at providing a simple yet powerful formalism for specifying property graph schemata, including flexible type definitions supporting multi-inheritance, and expressive constraints
- The formal syntax and semantics of PG-Schema is aimed at meeting principled design requirements of contemporary property graph management

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PG-Schema “deliberately target minimal data modeling capabilities and as a reference point ... take the most basic variant of Entity-Relationship (ER) diagrams ... as the ultimate lower bound in the expressiveness of conceptual modelling languages”.

Domain, Entity, Referential Integrity & Beyond

- Node types, Edge types, Constraints

PG-Schema: Main features

Domain, Entity, Referential Integrity & Beyond

- Node types, Edge types, Constraints

Design features

- Simplicity (easy to understand, validate, & generate; enables partial validation):
 - Node types → Edge types → Constraints

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Design features

- Simplicity (easy to understand, validate, & generate; enables partial validation):
 - Node types → Edge types → Constraints
- Compositionality (reusability, conciseness, modeling power):
 - Union, intersection and abstract types for inheritance and more

PG-Schema: Main features

Domain, Entity, Referential Integrity & Beyond

- Node types, Edge types, Constraints

Design features

- Simplicity (easy to understand, validate, & generate; enables partial validation):
 - Node types → Edge types → Constraints
- Compositionality (reusability, conciseness, modeling power):
 - Union, intersection and abstract types for inheritance and more
- Versatility (schema first, partial schema, flexible schema):
 - in strict schemata, elements must type and constraints must hold
 - in loose schemata, elements may not type but constraints hold for typed elements

PG-Schema: Main features

Domain, Entity, Referential Integrity & Beyond

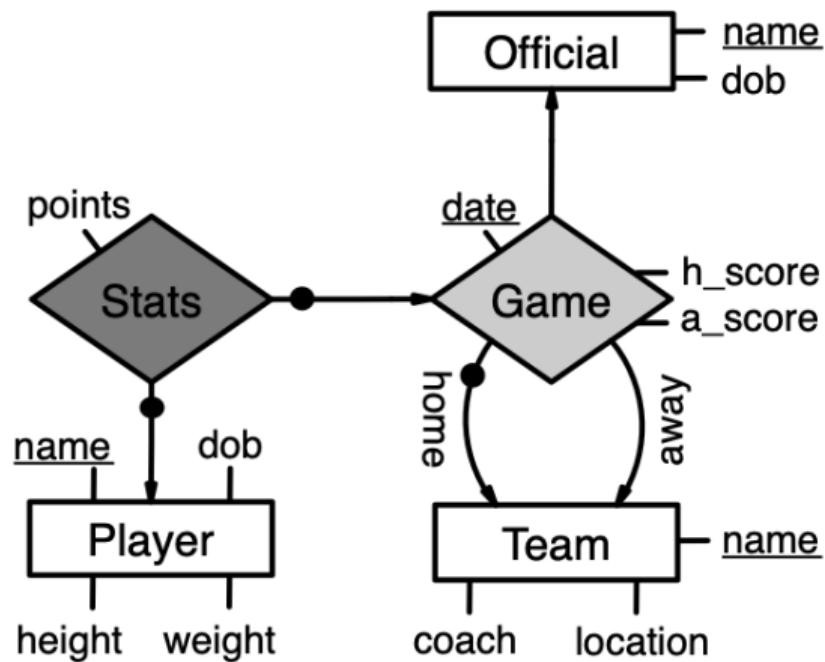
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Design features

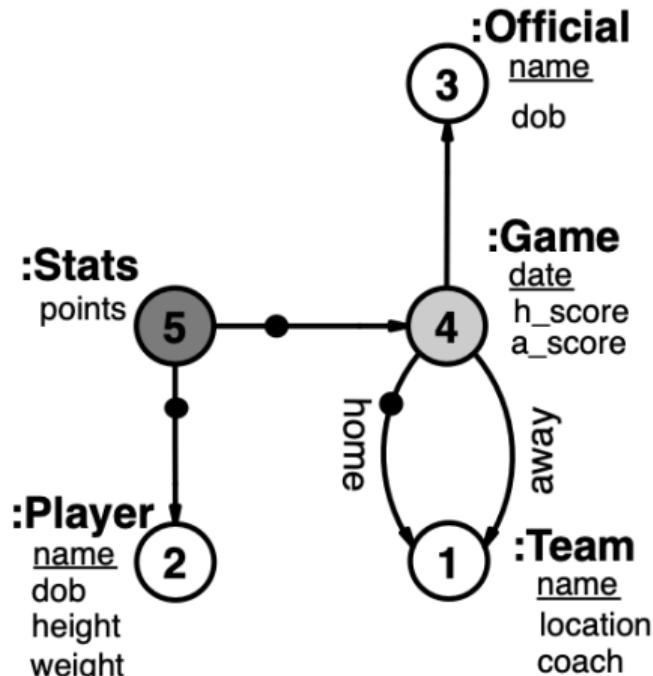
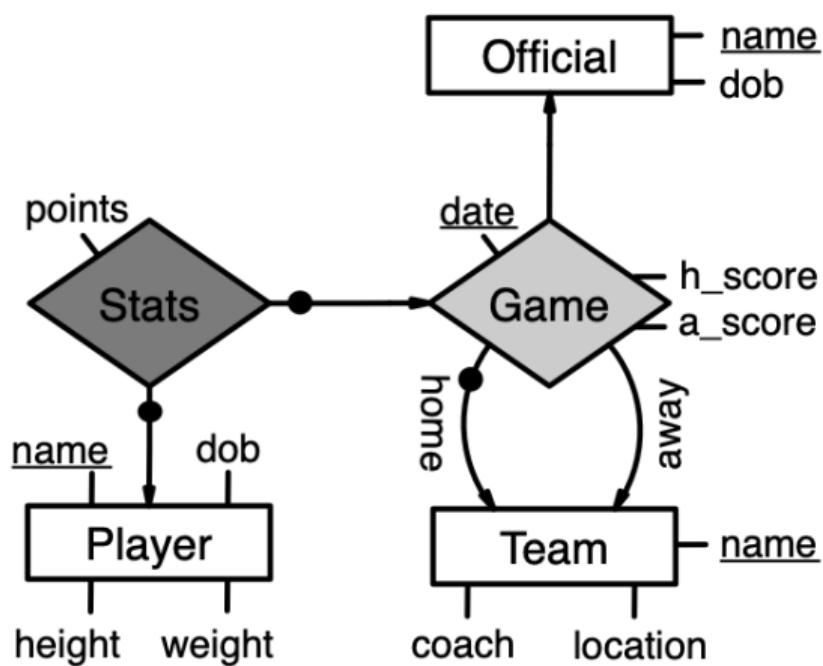
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 - closed types allow only explicitly mentioned or inherited labels and properties
 - open types allow arbitrary additional labels and properties

E/R Diagrams are Property Graphs and PG Models

Visual: E/R Diagrams as Property Graphs

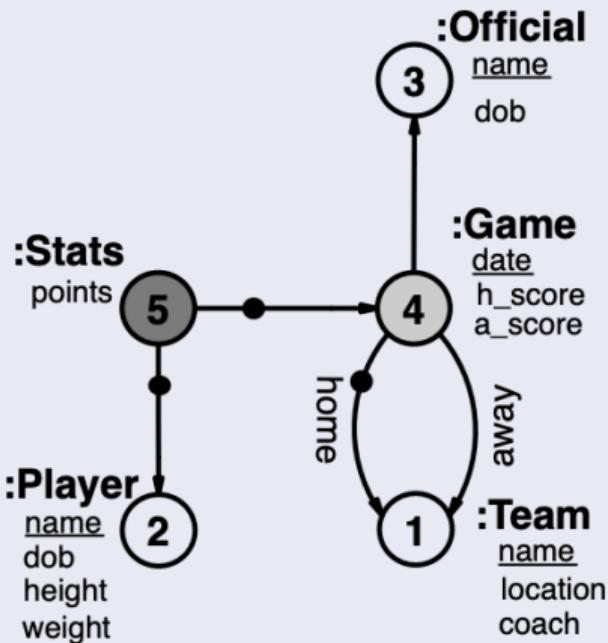


Visual: E/R Diagrams as Property Graphs



Formal definition: E/R Diagrams as Property Graphs

E/R Diagram D

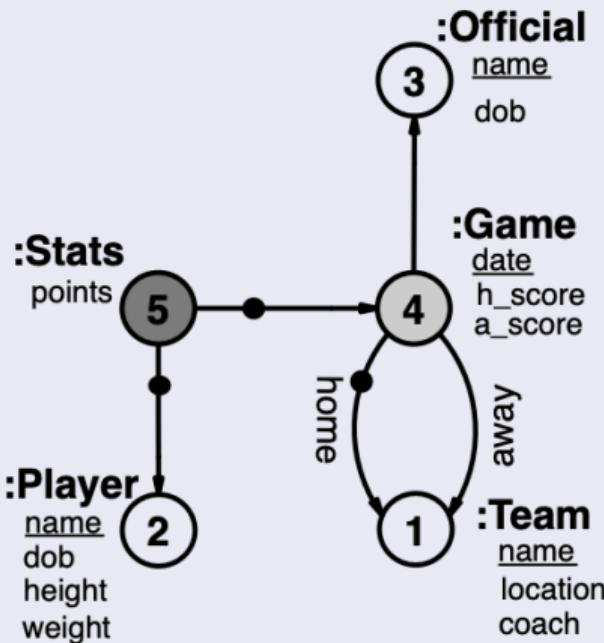


Formal Property Graph $\mathcal{G}_D = (V_D, E_D, \eta_D, \lambda_D, \nu_D)$ for D

- $V_D := \{i_1, i_2, i_3, i_4, i_5\}$,

Formal definition: E/R Diagrams as Property Graphs

E/R Diagram D

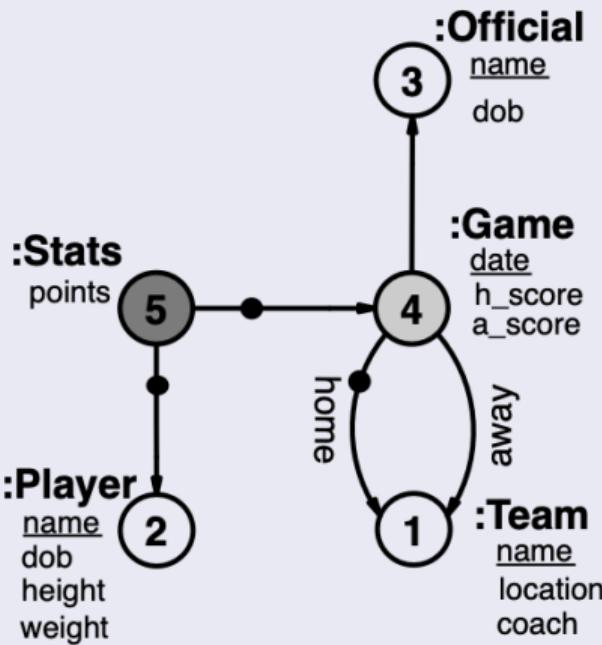


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Formal definition: E/R Diagrams as Property Graphs

E/R Diagram D

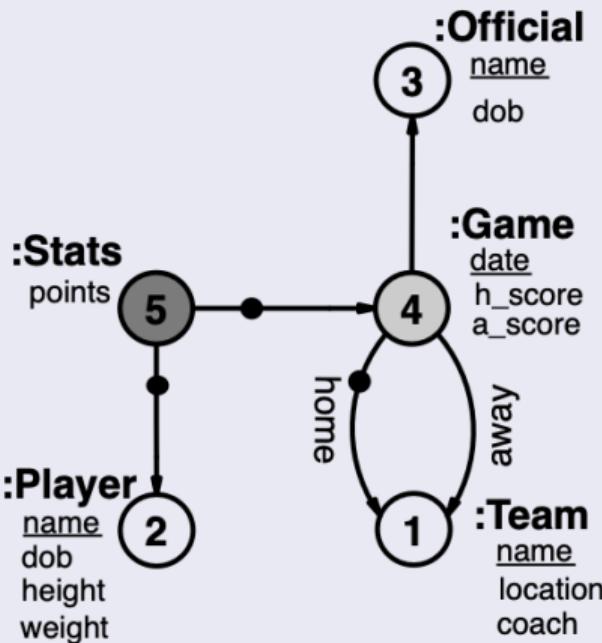


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 - $i_{(4,1,\text{home})} \mapsto (i_4, i_1)$, $i_{(4,1,\text{away})} \mapsto (i_4, i_1)$,
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Formal definition: E/R Diagrams as Property Graphs

E/R Diagram D

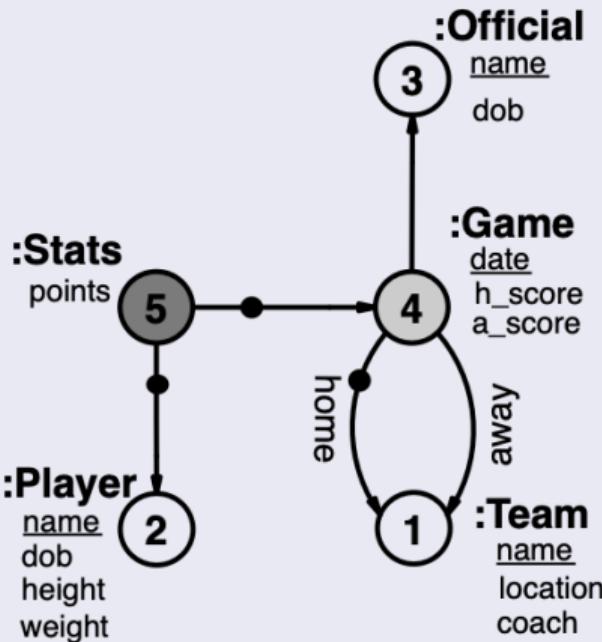


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- $\lambda_D : V_D \cup E_D \rightarrow \mathcal{P}(\mathcal{L})$:
 - $i_1 \mapsto \{\text{TEAM}\}$, $i_2 \mapsto \{\text{PLAYER}\}$, $i_3 \mapsto \{\text{OFFICIAL}\}$,
 - $i_4 \mapsto \{\text{GAME}\}$, $i_5 \mapsto \{\text{STATS}\}$, $i_{(4,1,\text{home})} \mapsto \{\bullet, \text{home}\}$,
 - $i_{(4,1,\text{away})} \mapsto \{\text{away}\}$, $i_{(5,2)} \mapsto \{\bullet\}$, $i_{(5,4)} \mapsto \{\bullet\}$, and

Formal definition: E/R Diagrams as Property Graphs

E/R Diagram D



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- $\nu_D : (V_D \cup E_D) \times \mathcal{K}_D \rightarrow \mathcal{N}_D$:
 - $(i_1, \text{name}) \mapsto \text{String}$, $(i_1, \text{location}) \mapsto \text{String}_{\perp}$, $(i_1, \text{coach}) \mapsto \text{String}_{\perp}$,
 - $(i_2, \text{name}) \mapsto \text{String}$, $(i_2, \text{dob}) \mapsto \text{Date}_{\perp}$, $(i_2, \text{height}) \mapsto \text{String}_{\perp}$,
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 - $(i_4, \text{date}) \mapsto \text{Date}$, $(i_4, \text{h_score}) \mapsto \text{Int}_{\perp}$, $(i_4, \text{a_score}) \mapsto \text{Int}_{\perp}$,
 - $(i_5, \text{points}) \mapsto \text{Int}$.

Formal Translation: Base Sets

E/R Diagram $D = (V, E)$ for E/R Schema \mathcal{S}

- $\mathcal{O}_D = \mathcal{O}_V \cup \mathcal{O}_E$: set of object identifiers for D composed of the sets
 - \mathcal{O}_V with unique identifiers i_o for each vertex in V ,
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- \mathcal{K}_D : set of properties for D containing the attribute names for all object types in \mathcal{S}
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 - $\text{dom}(A)$ which does not permit null marker occurrences
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Principle of entity integrity: as for primary keys, values for key properties are mandatory (NOT NULL)

Formal Translation: Definition of $\mathcal{G}_D = (V_D, E_D, \eta_D, \lambda_D, \nu_D)$

Given \mathcal{O}_D , \mathcal{L}_D , \mathcal{K}_D , and \mathcal{N}_D , the *E/R graph model* $\mathcal{G}_D = (V_D, E_D, \eta_D, \lambda_D, \nu_D)$ of an E/R diagram $D = (V, E)$ is defined as follows:

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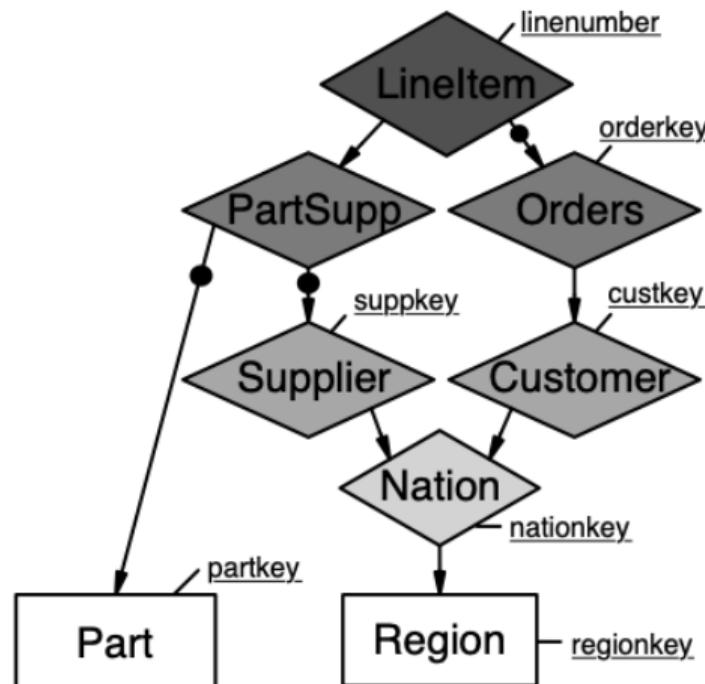
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- ④ $\lambda_D : V_D \cup E_D \rightarrow \mathcal{P}(\mathcal{L})$ is defined by $\lambda_D(i_o) = \{O\}$ for $O \in V$ with unique identifier $i_o \in O_V$, $l \in \lambda_D(i_{(o,o',l)})$ for $((O, O'), l) \in E$ with edge label l and unique identifier $i_{(o,o',l)} \in O_E$, and $\bullet \in \lambda_D(i_{(o,o',l)})$ for $((O, O'), l) \in E$ with key component $l : O' \in \text{comp}(O) \cap id(O)$ and unique identifier $i_{(o,o',l)} \in O_E$, and

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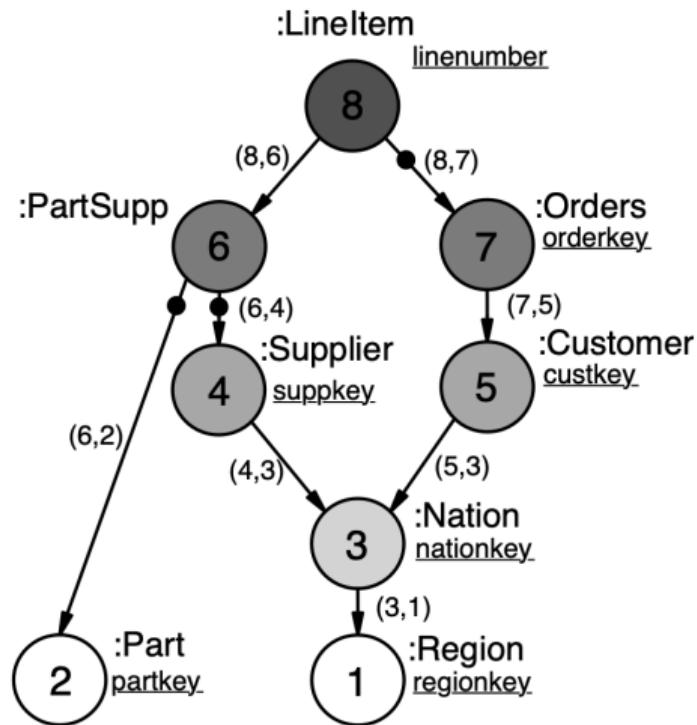
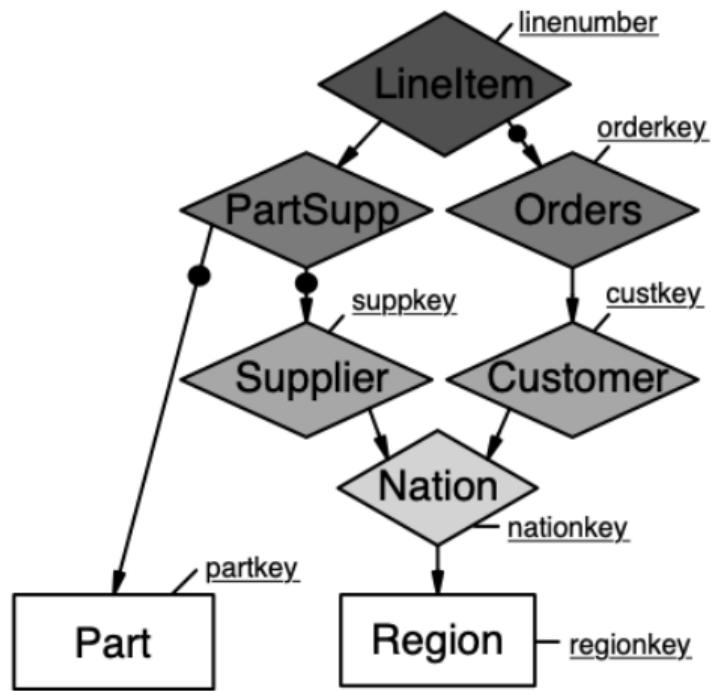
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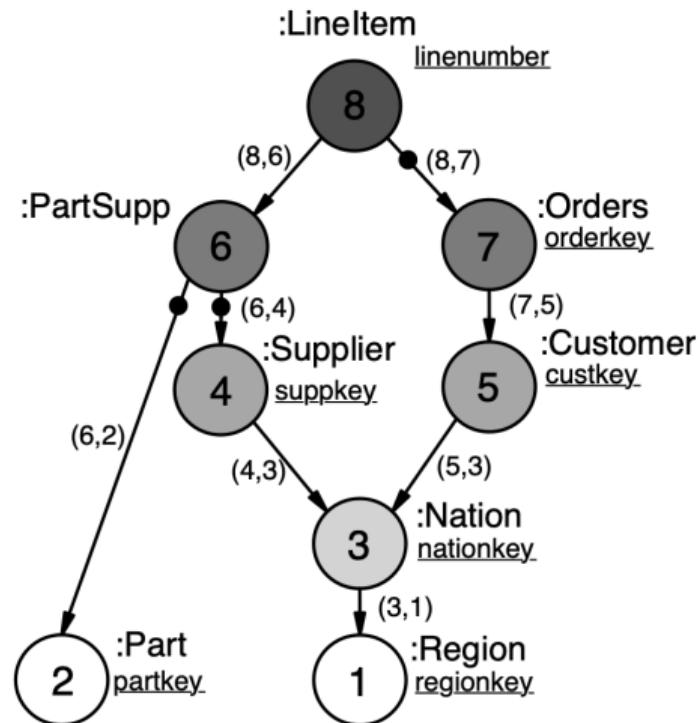
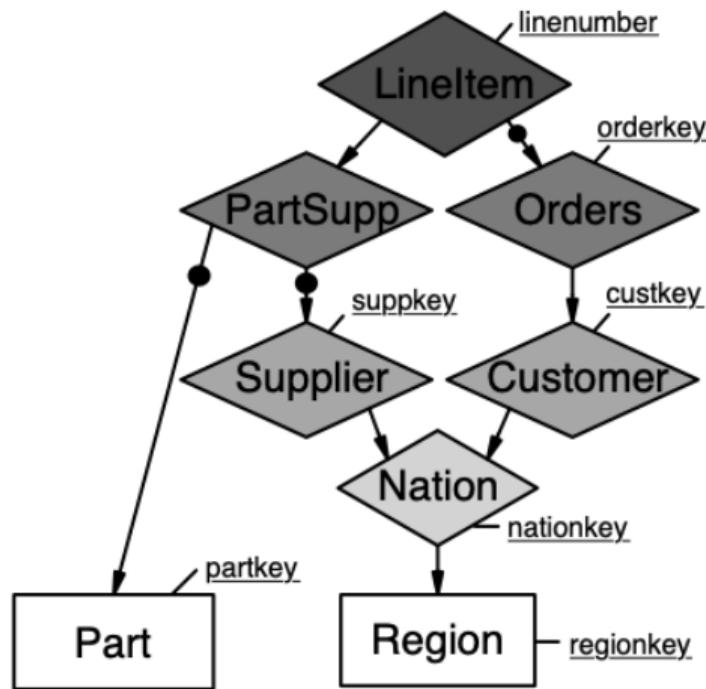
The TPC-H Data Model as Property Graph



The TPC-H Data Model as Property Graph



The TPC-H Data Model as Property Graph



E/R diagrams are (hierarchical) property graphs that are handy property graph models

Contributions

- E/R Schema \equiv E/R Diagrams \equiv E/R Graph Models
- E/R Diagrams are (non-attributed, acyclic) Property Graphs
- Compare:
 - Every XML Schema is an XML document
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E/R Modeling is available for Property Graph Modeling

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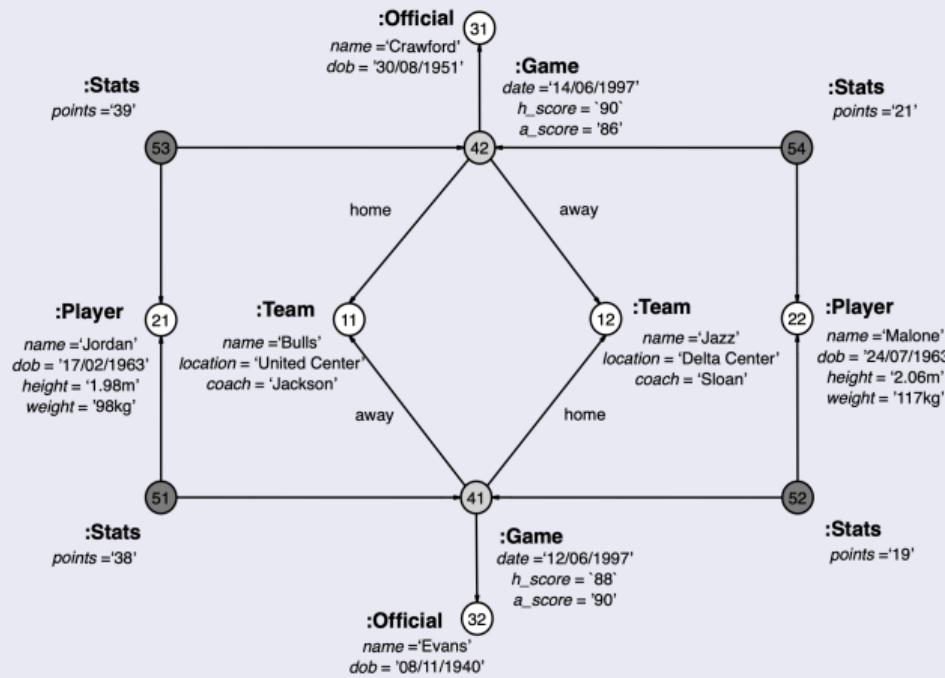
E/R Modeling is available for Property Graph Modeling

Next step: We want a graph semantics for PG modeling with E/R graph model

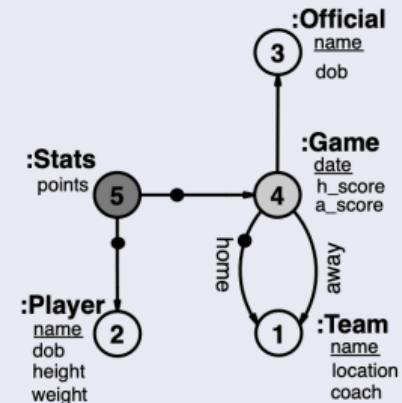
E/R Graphs as Instances of E/R Graph Models

Graph Semantics for E/R Models

E/R Graph

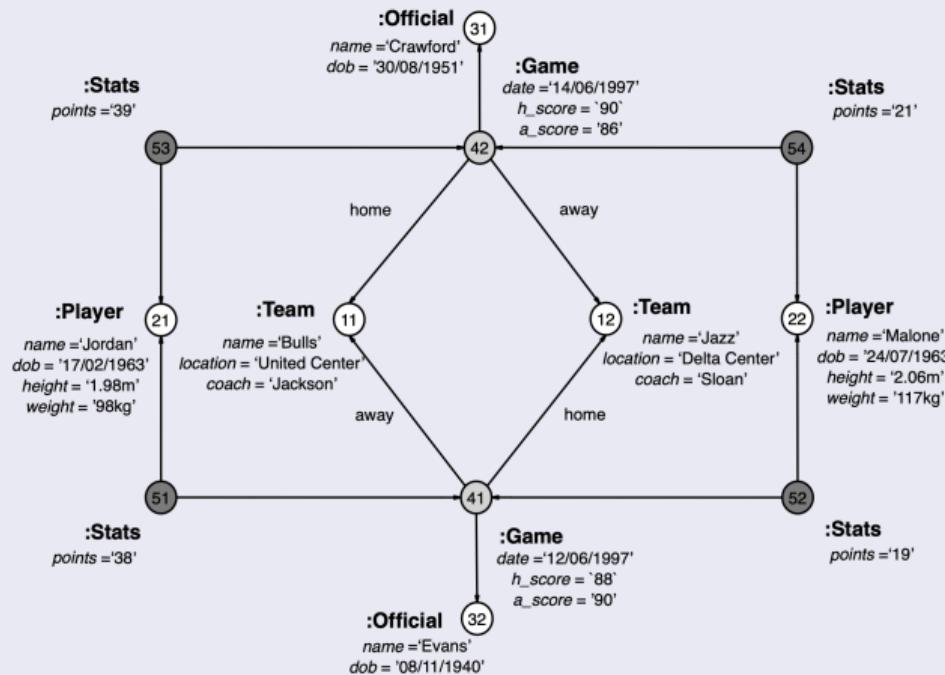


E/R Graph model

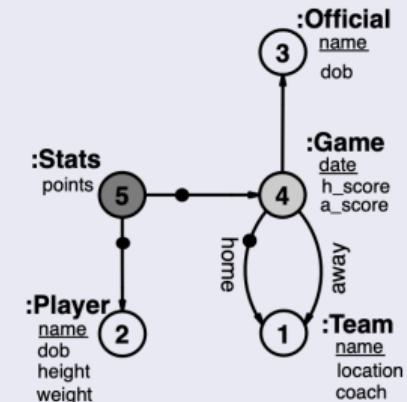


Graph Semantics for E/R Models

E/R Graph

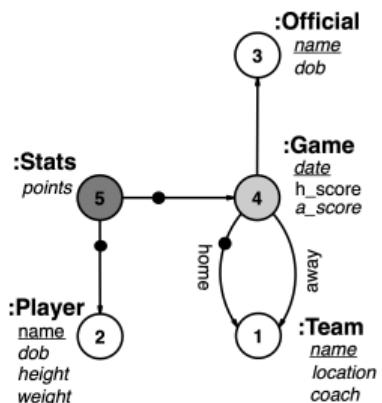
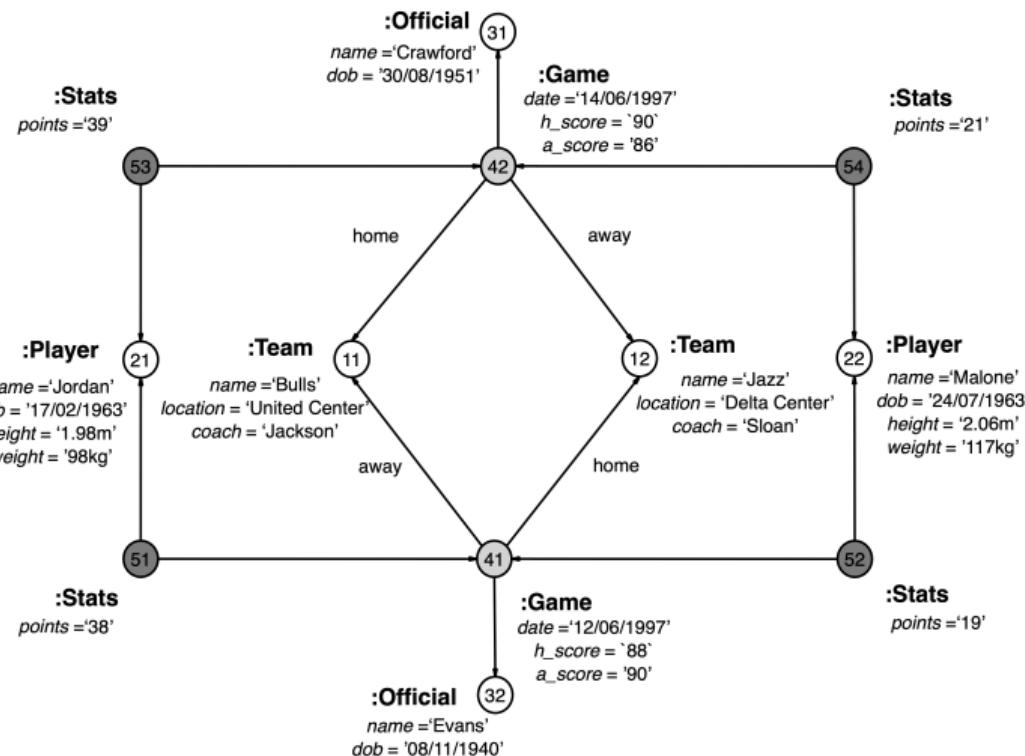


E/R Graph model

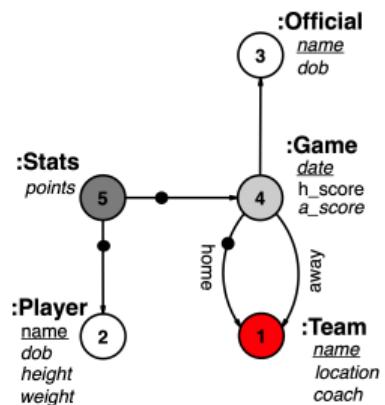
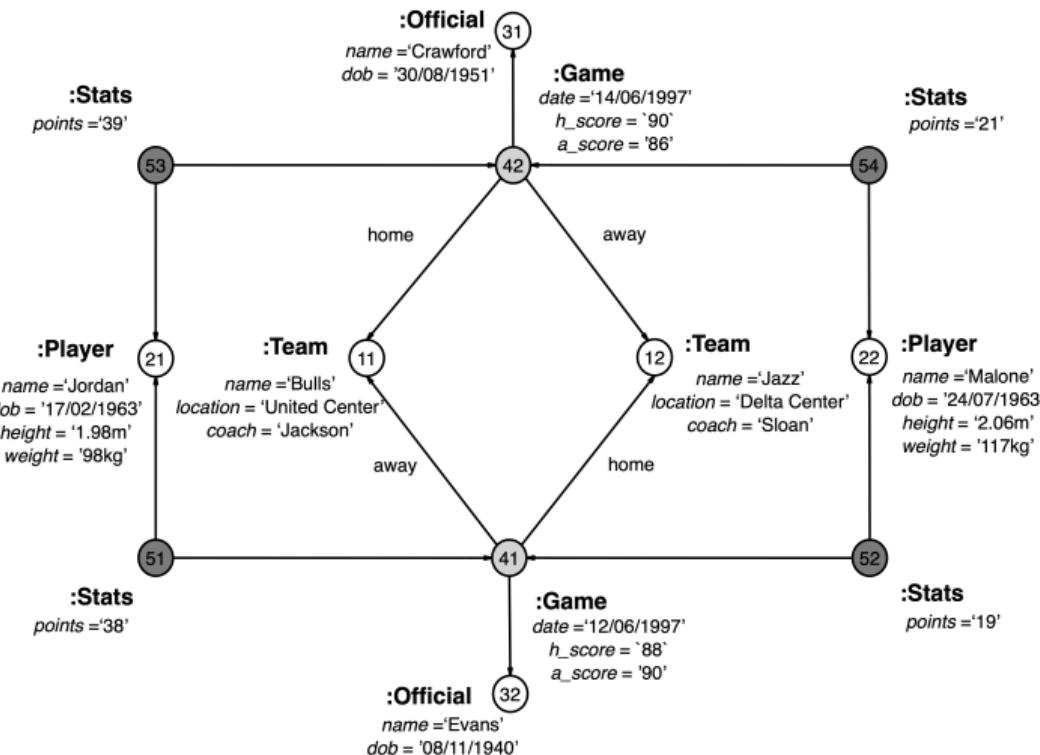


E/R graphs
are instances of
E/R graph models

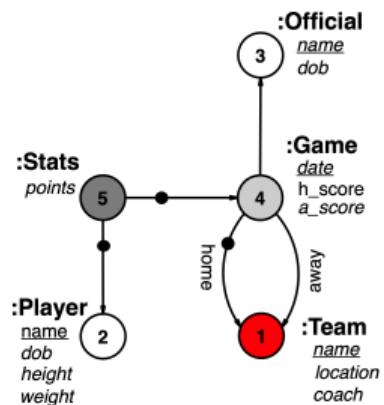
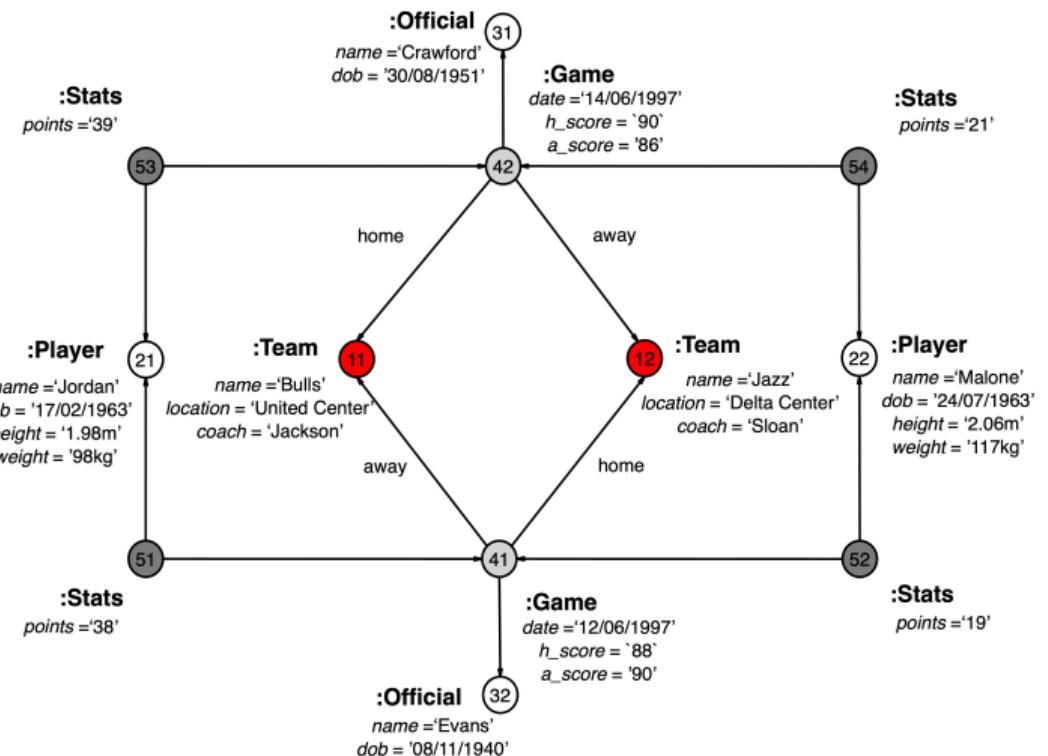
Illustrating how E/R graphs comply with E/R model graphs



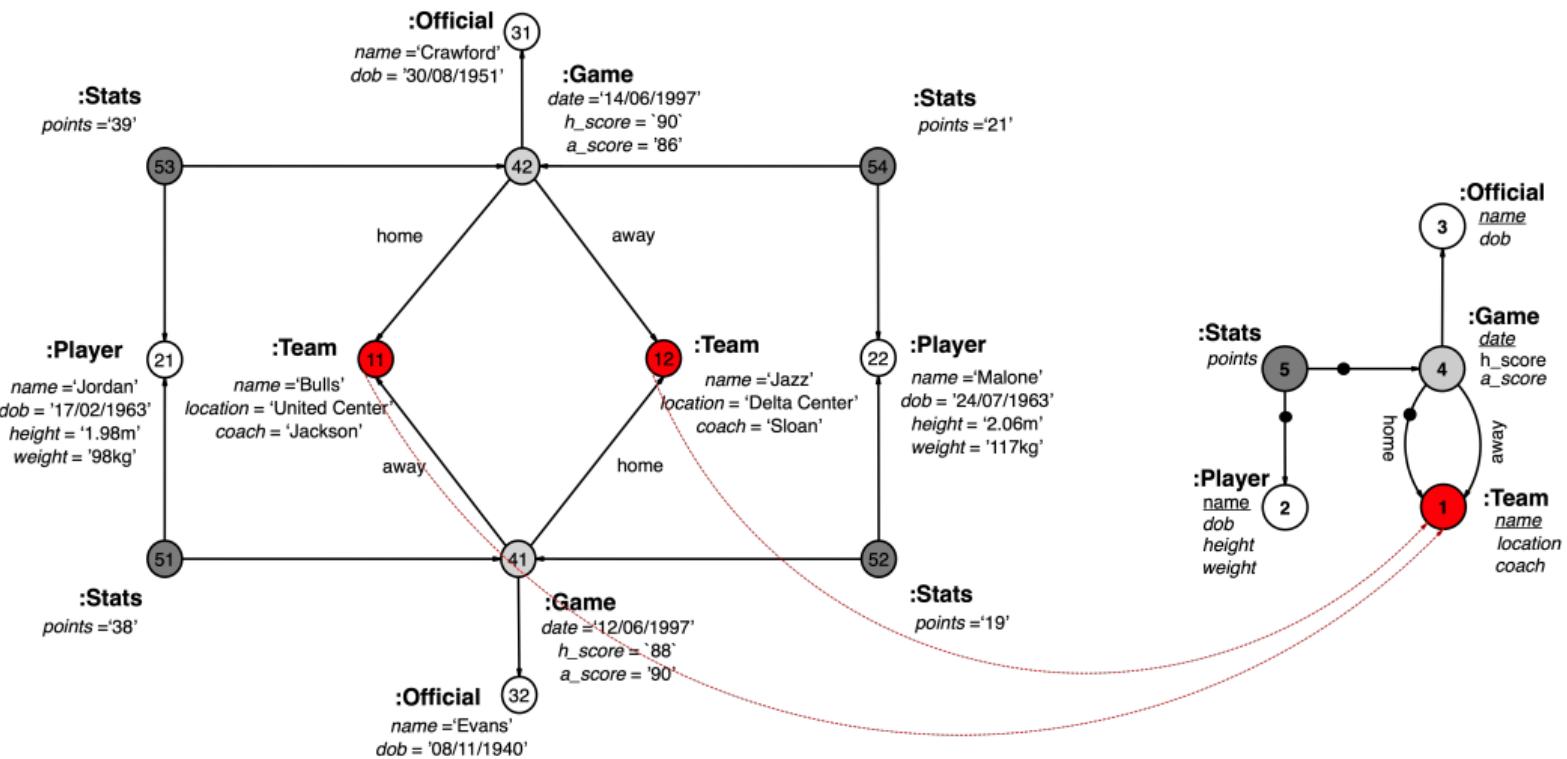
Homomorphism: Example of node image



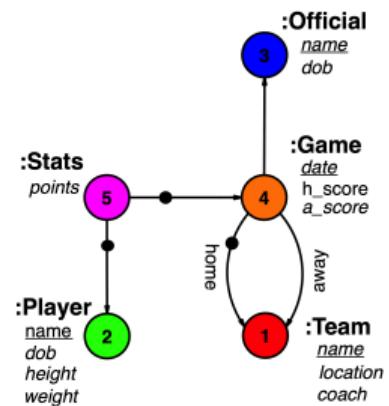
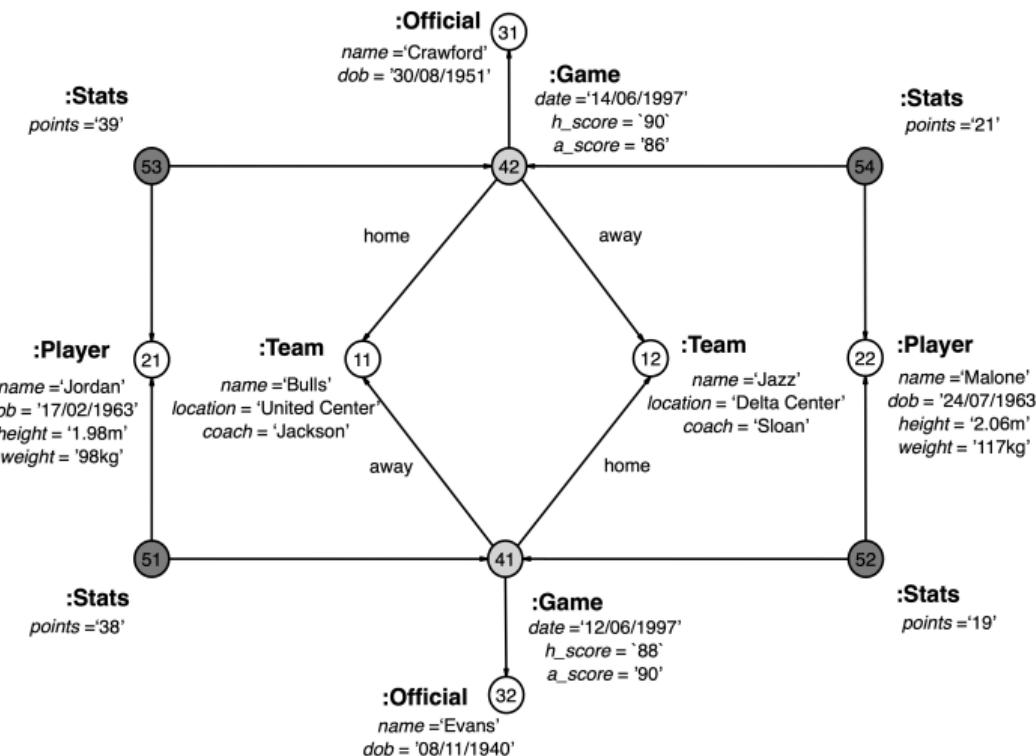
Homomorphism: Example of graph nodes mapped to node image



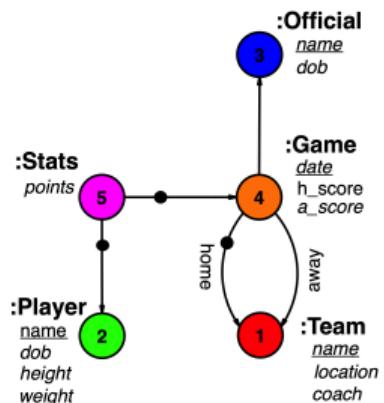
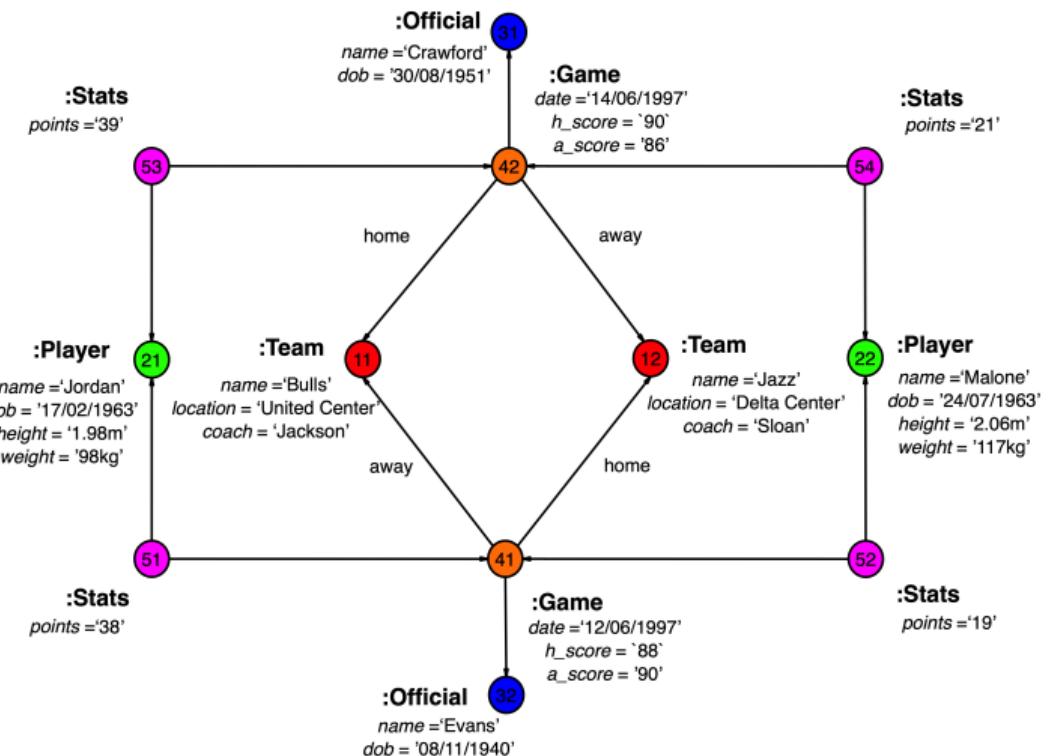
Homomorphism: Example of mapping graph nodes to node image



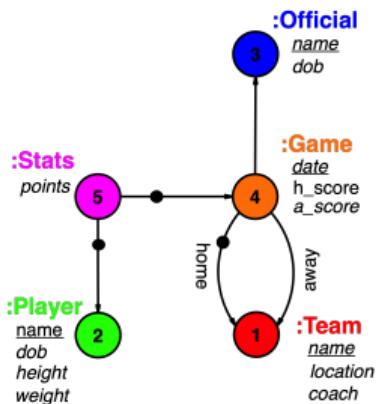
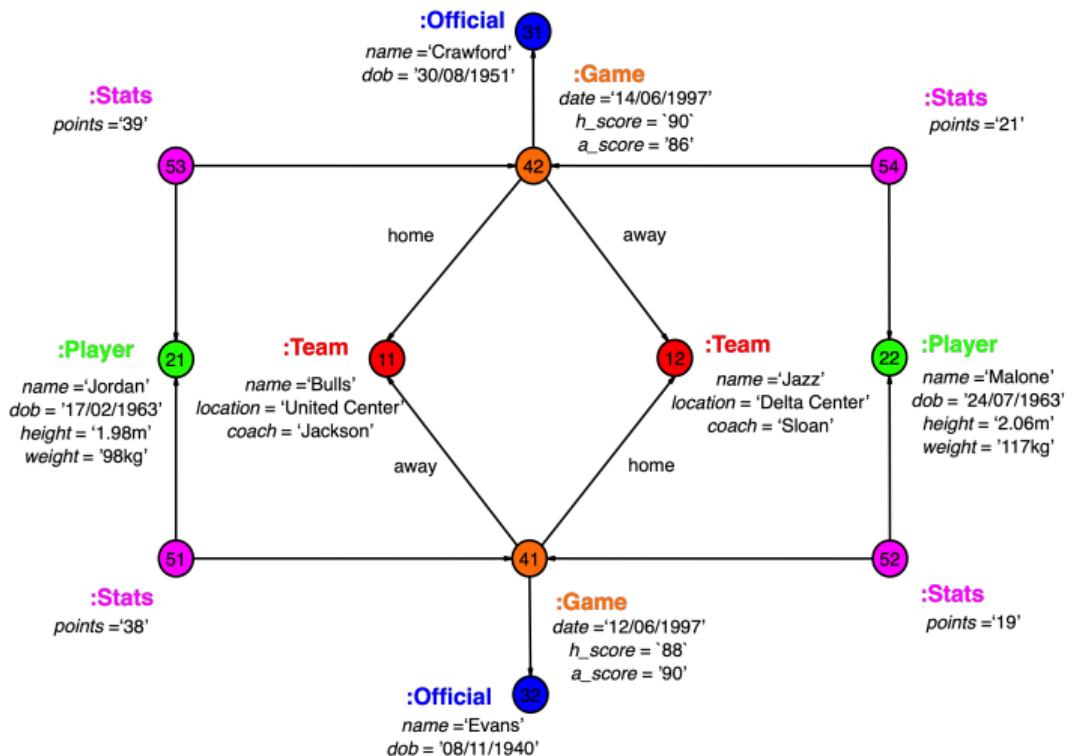
Homomorphism:Image for Node Mapping



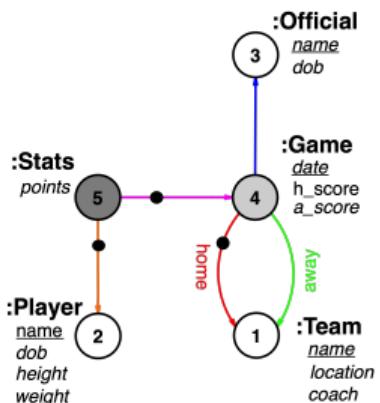
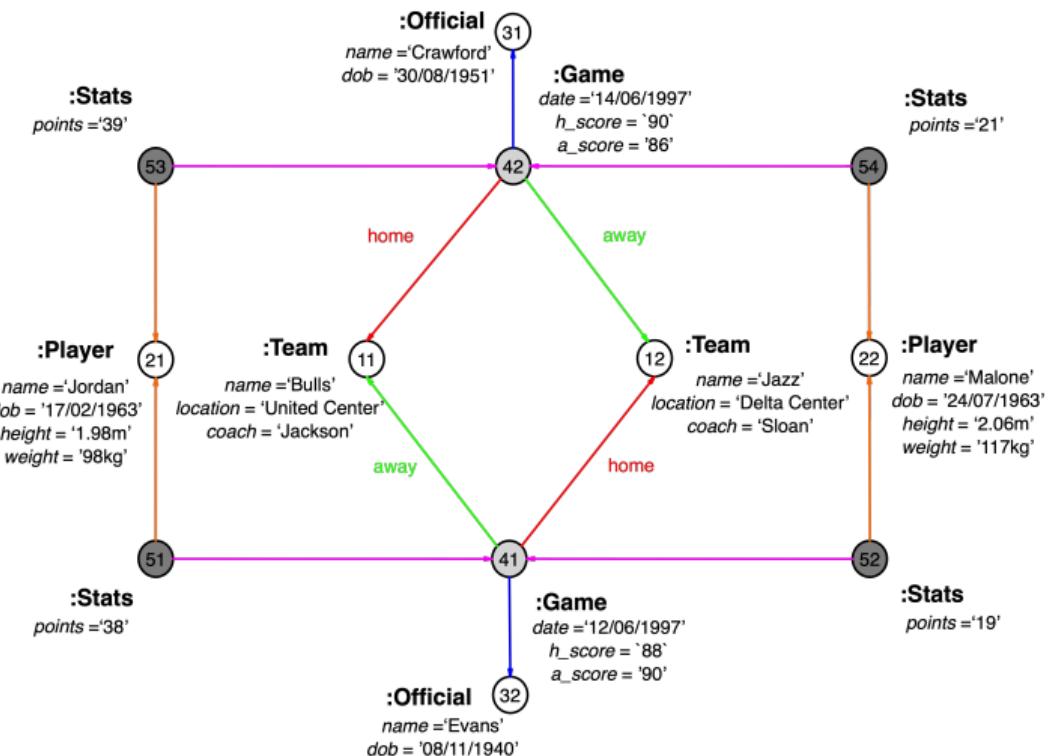
Homomorphism: Mapping of graph nodes to graph model nodes



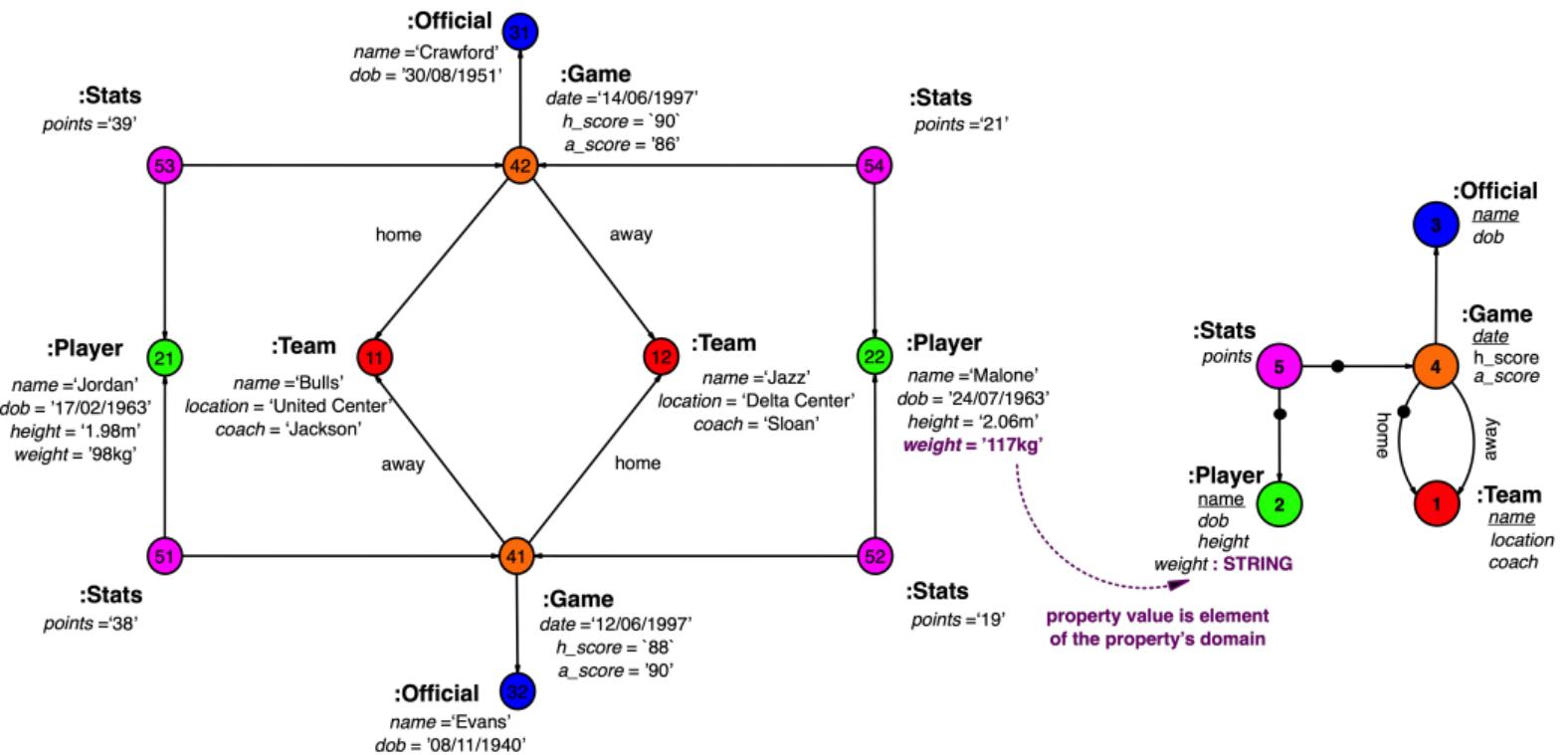
Homomorphism: Mapping of graph nodes to graph model nodes



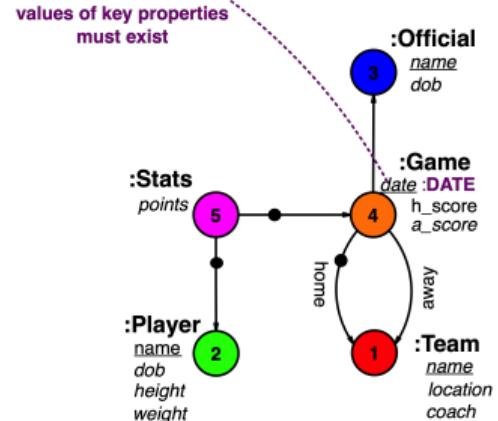
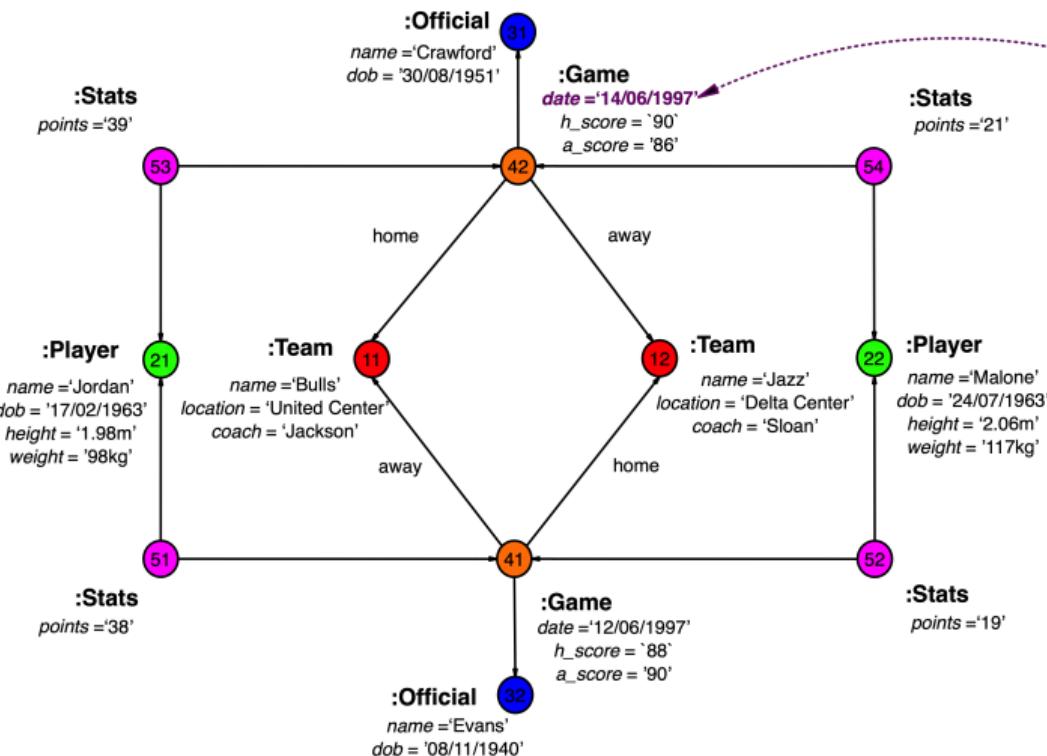
Homomorphism: Extension to edges



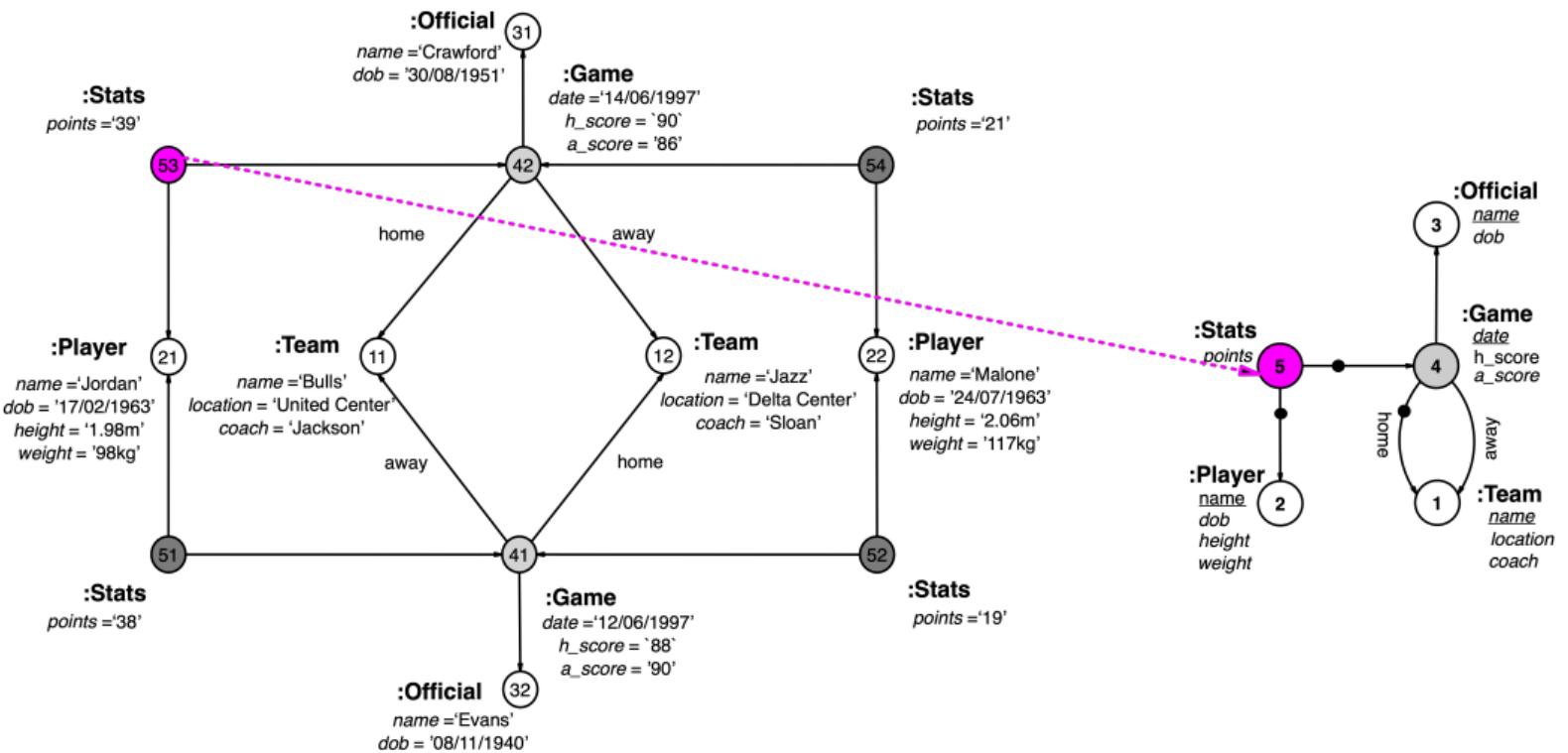
Homomorphism: Domain integrity



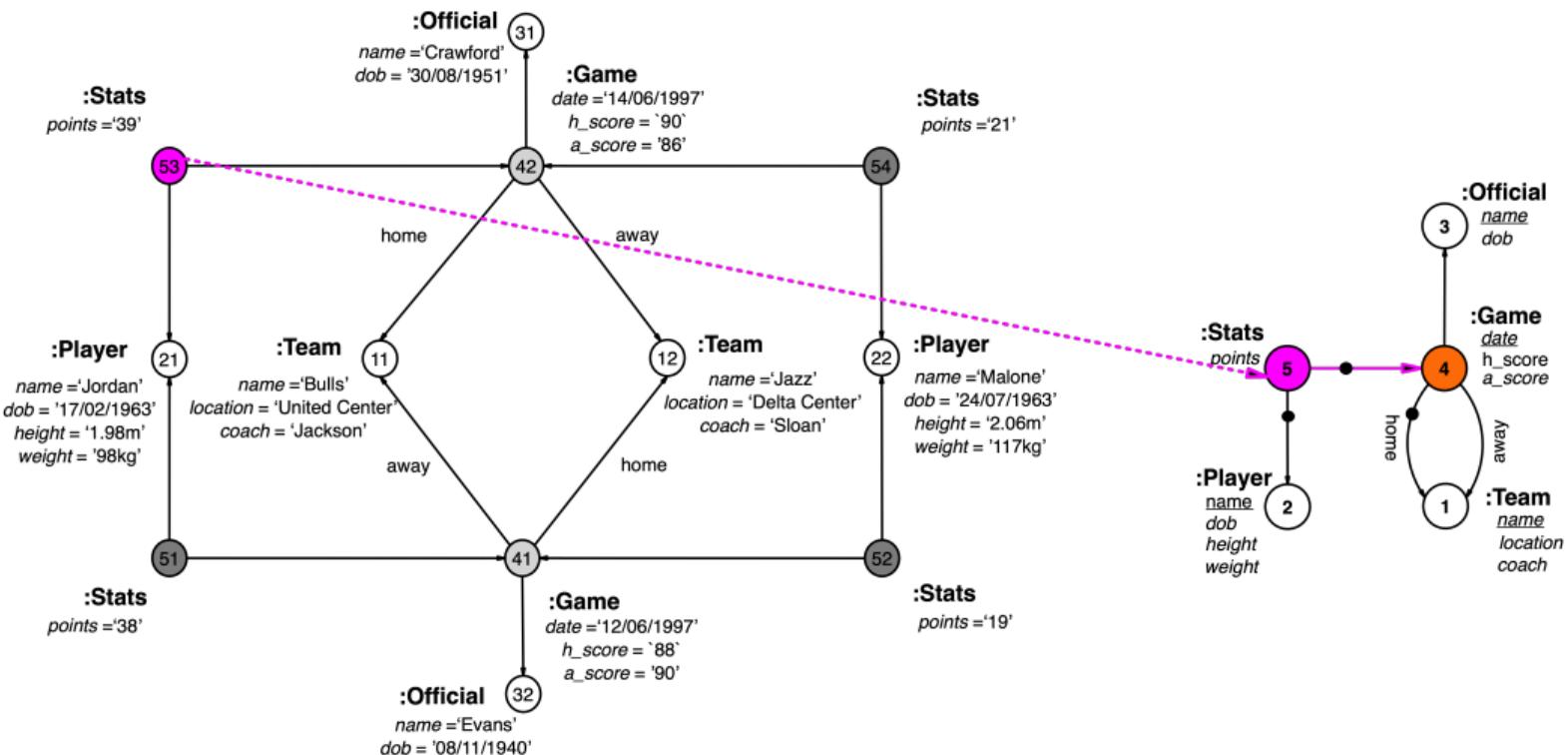
Homomorphism: Values of key properties must exist



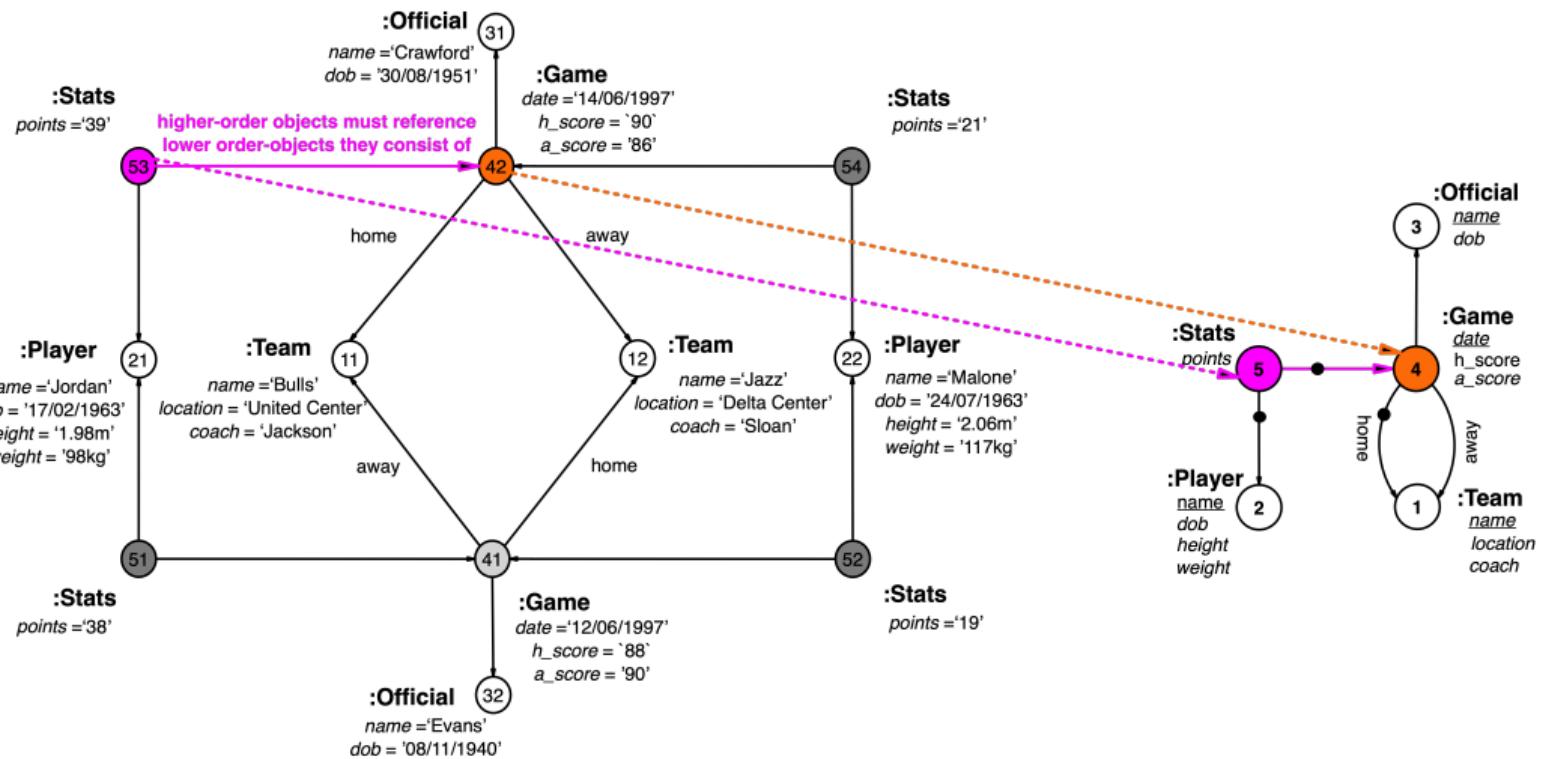
Homomorphism: Referential integrity for object



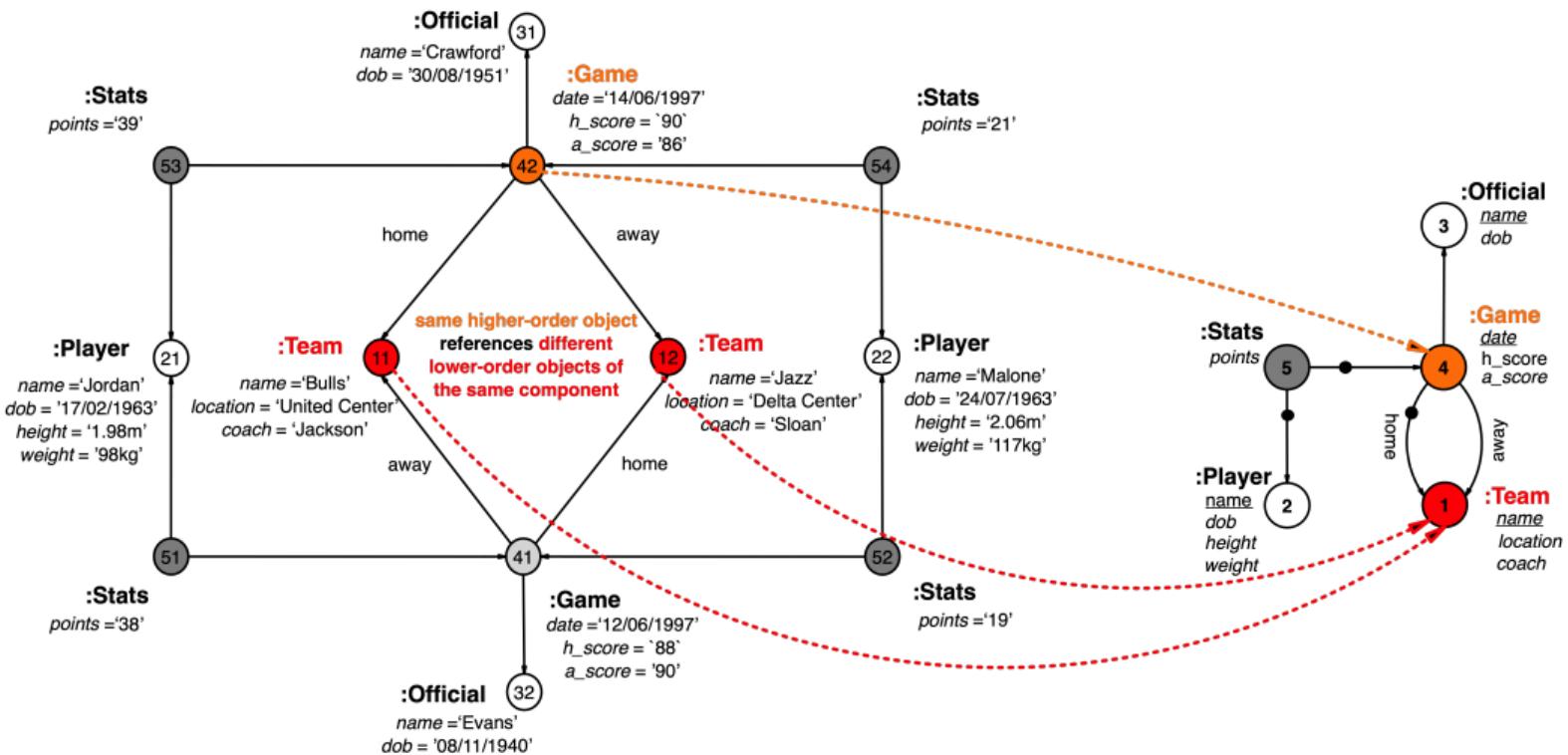
Homomorphism: Referential integrity for object of higher-order type



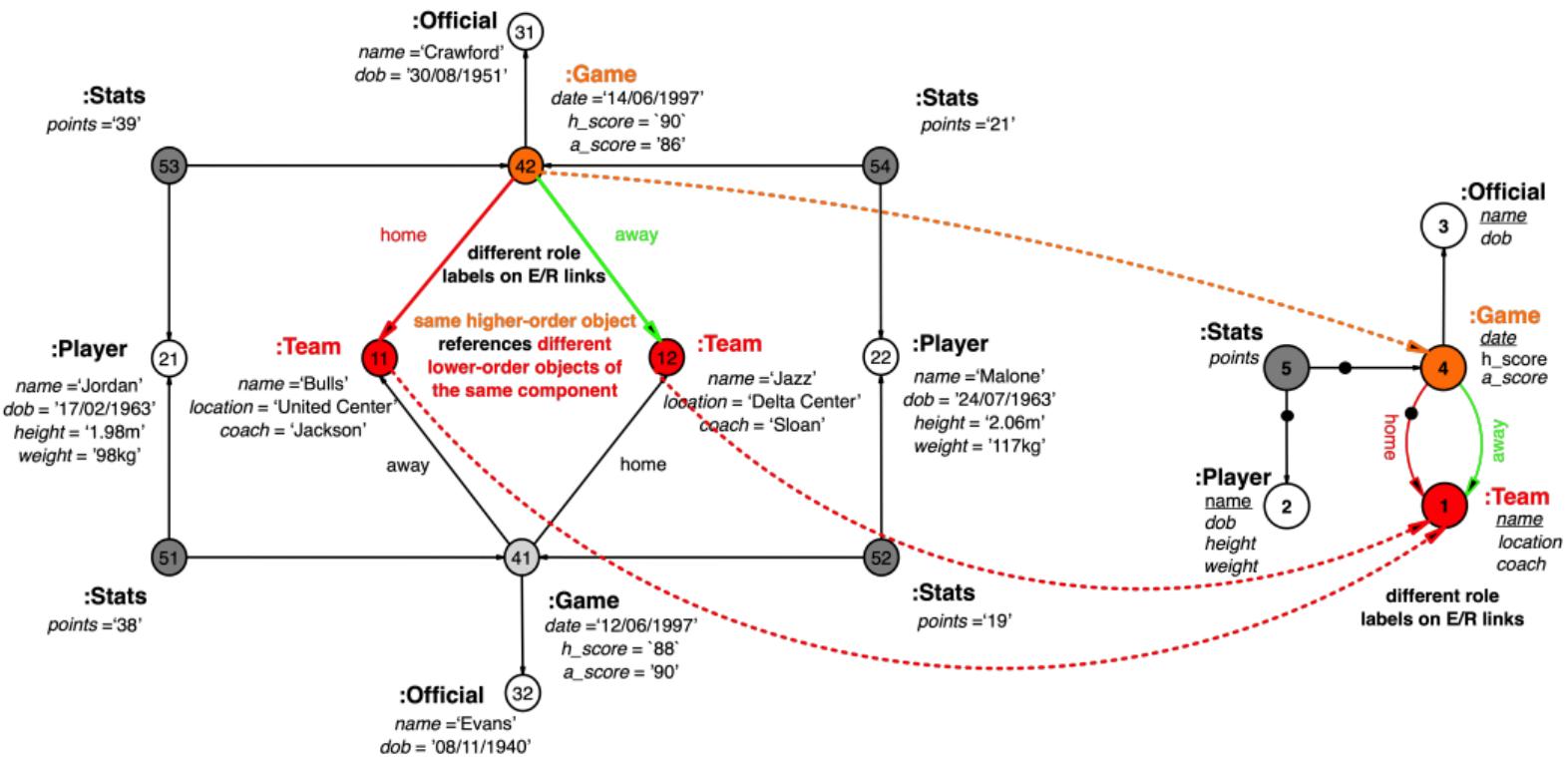
Homomorphism: Referential integrity for higher-order object with reference



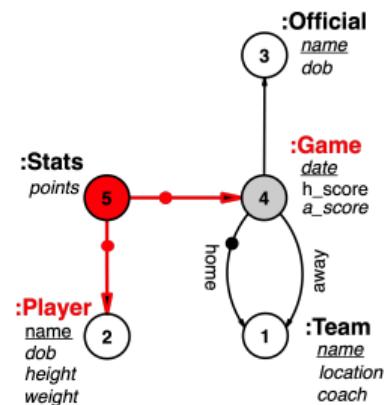
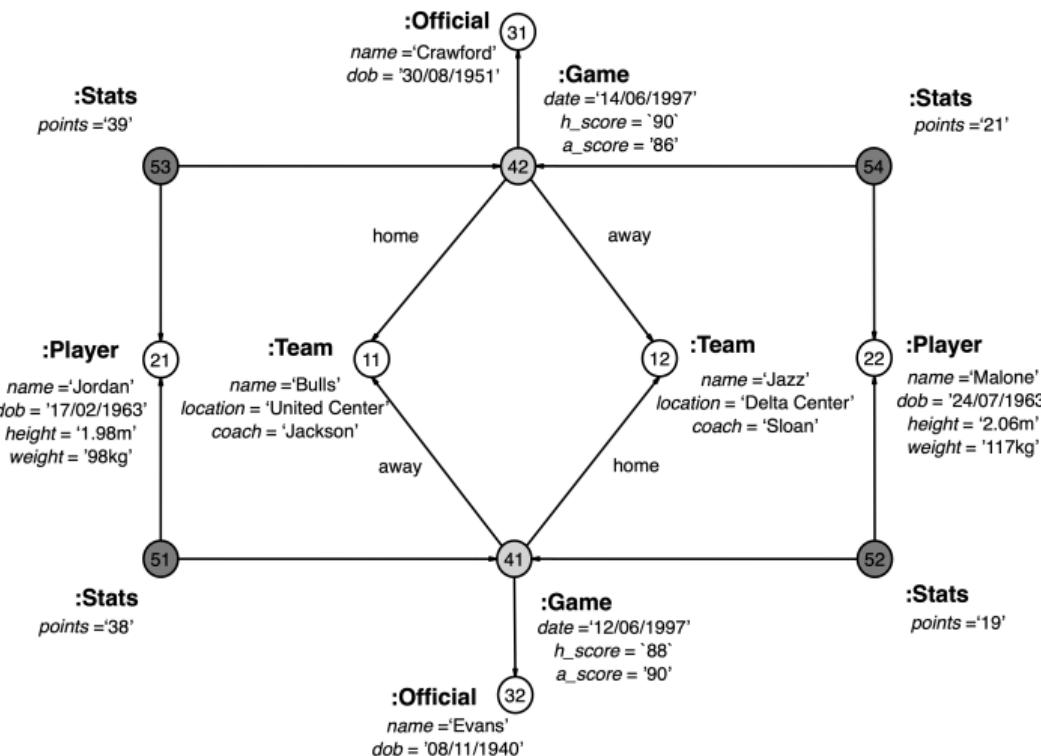
Homomorphism: Single-valued component



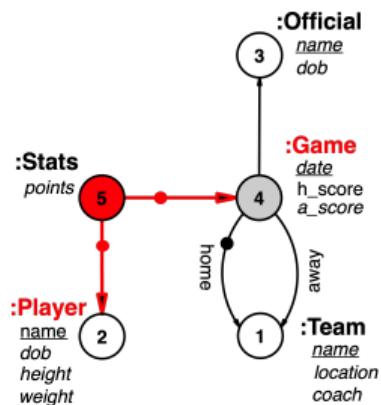
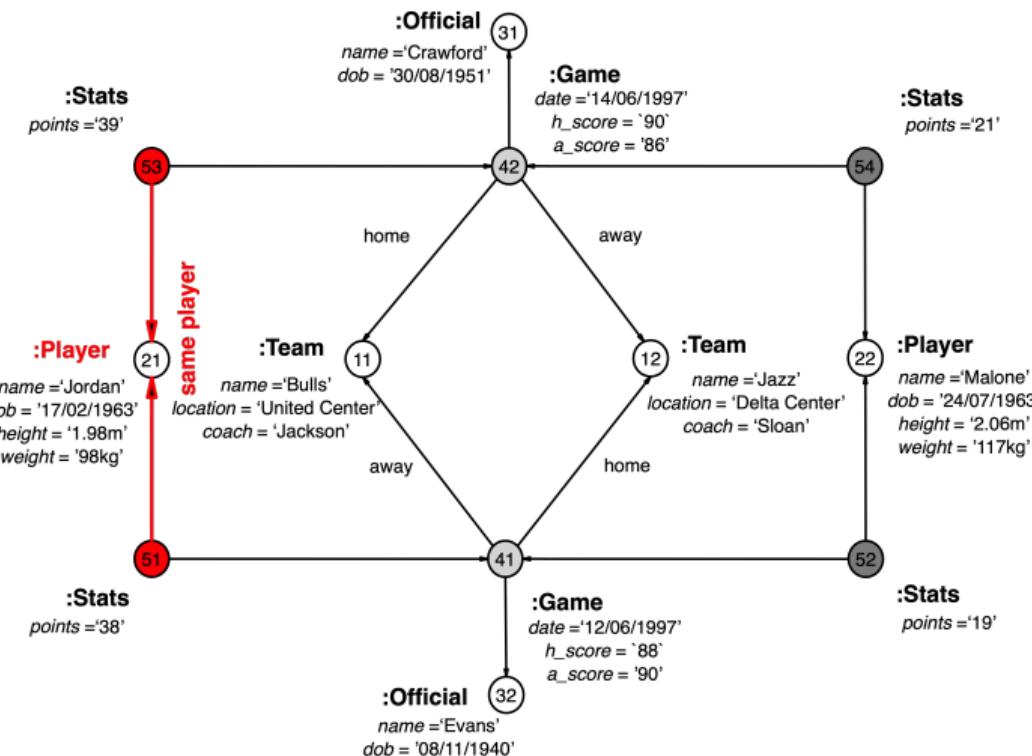
Homomorphism: Single-valued component distinguished by role labels



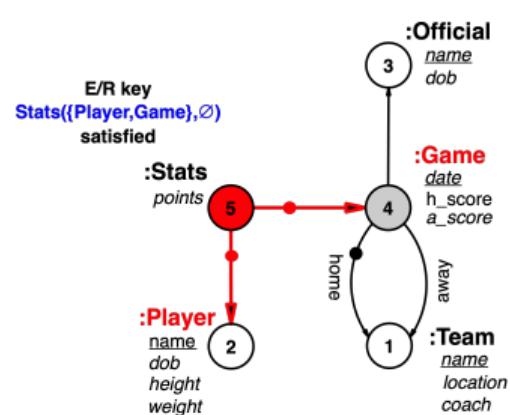
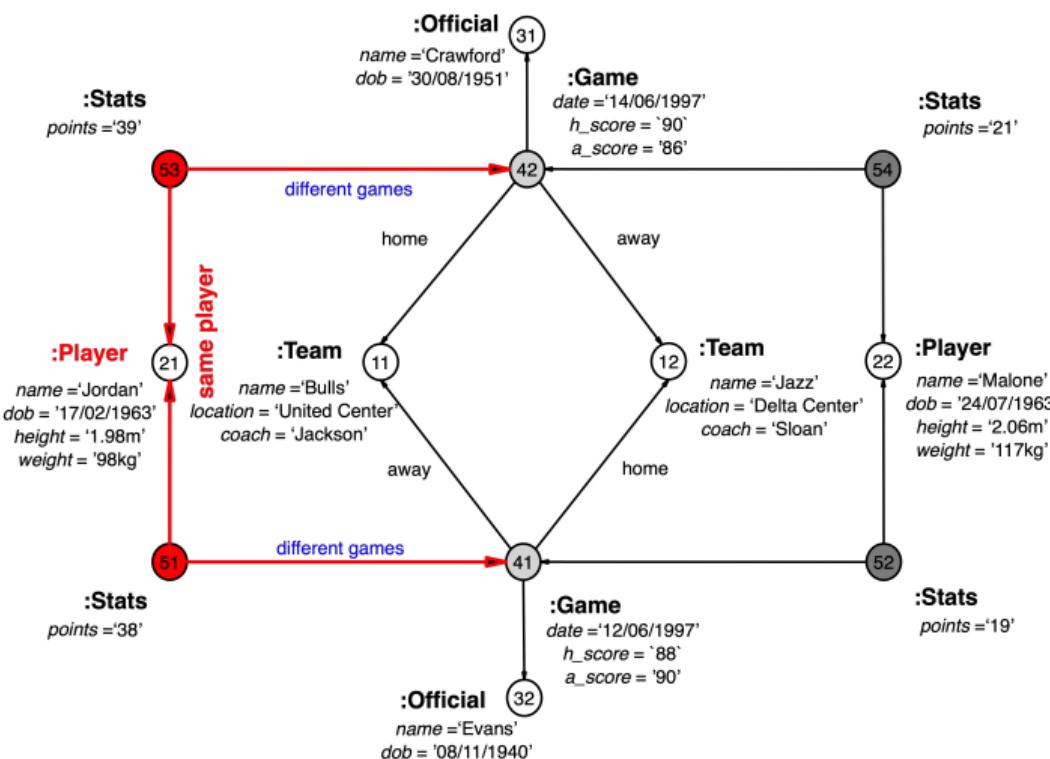
Homomorphism: Entity integrity on key $\text{STATS}(\{\text{PLAYER}, \text{GAME}\}, \emptyset)$



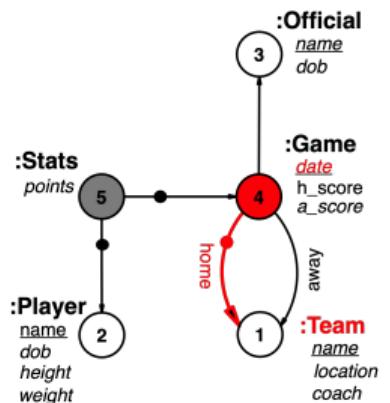
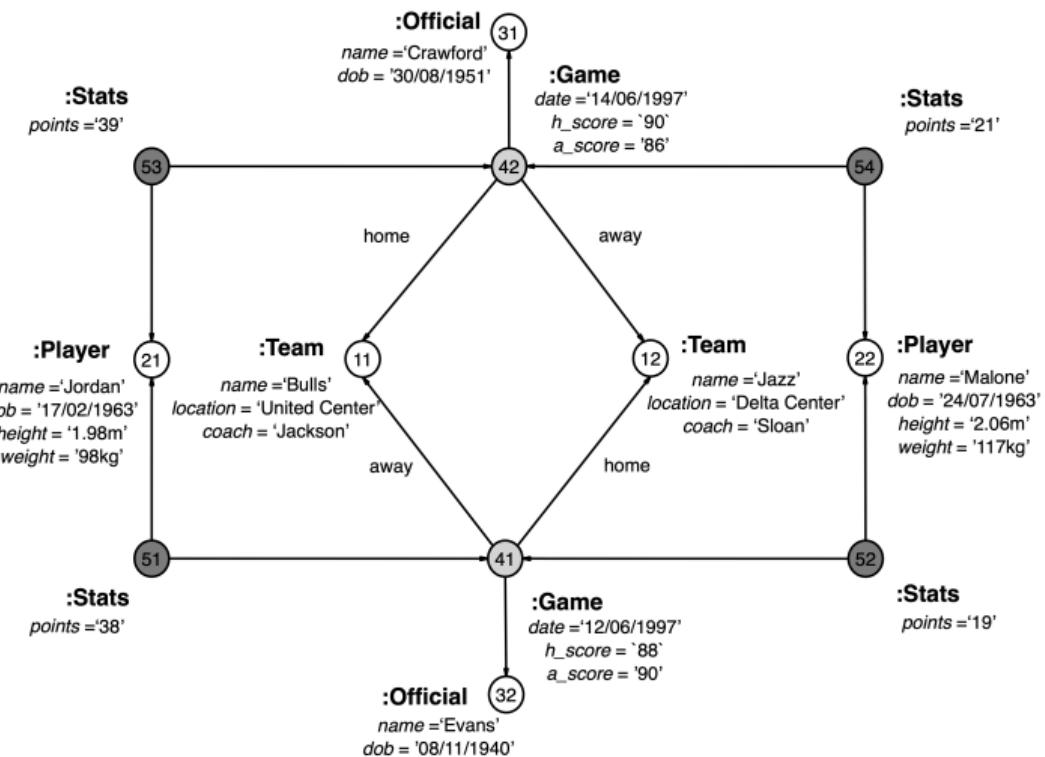
Homomorphism: Entity integrity on key $\text{STATS}(\{\text{PLAYER}, \text{GAME}\}, \emptyset)$



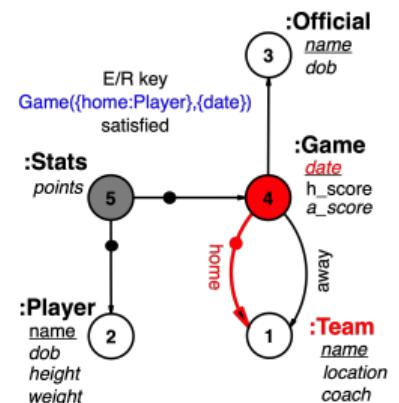
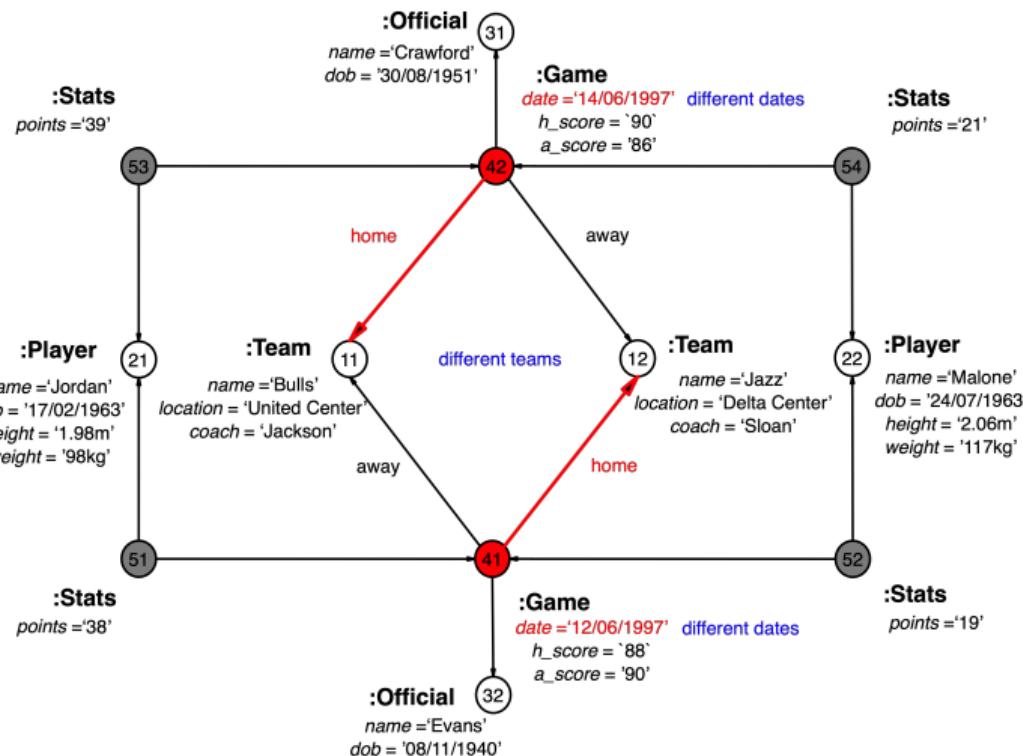
Homomorphism: Entity integrity on key $\text{STATS}(\{\text{PLAYER}, \text{GAME}\}, \emptyset)$



Homomorphism: Entity integrity on key GAME({home:TEAM}, {date})



Homomorphism: Entity integrity on key GAME({home:TEAM}, {date})



E/R graphs: Formal definition of E/R model graph compliance

E/R diagram $\mathcal{D} = (V, E)$ for E/R schema \mathcal{S}

- \mathcal{O}_G as set of object identifiers,
- $\mathcal{L}_G \subseteq \mathcal{L}_D - \{\bullet\}$ as set of labels,
- $\mathcal{K}_G \subseteq \mathcal{K}_D$ as set of properties,
- $\mathcal{N}_G \subseteq \bigcup_{A \in \text{attr}(O), O \in \mathcal{S}} \text{dom}(A)$ as set of values

E/R graphs: Formal definition of E/R model graph compliance

A property graph $G = (V_G, E_G, \eta_G, \lambda_G, \nu_G)$ over \mathcal{O}_G , \mathcal{L}_G , \mathcal{K}_G , and \mathcal{N}_G is called an *E/R graph* for \mathcal{G}_D iff there is some function $h : \mathcal{O}_G \rightarrow \mathcal{O}_D$ such that:

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- ⑨ $\forall O \in V_D$ such that $id(O) = C \cup K$ with $C = \{O_1, \dots, O_n\}$ and $K = \{K_1, \dots, K_m\}$, G satisfies the E/R key $O(C, K)$ (entity integrity).

E/R keys

E/R keys for an E/R graph model \mathcal{G}_D of an E/R diagram \mathcal{D}

- For every object type $O \in V_D$, it is an expression $O(C, K)$ with
 - $C = \{O_1, \dots, O_n\} \subseteq comp(O)$ [key components]
 - $K = \{K_1, \dots, K_m\} \subseteq attr(O)$ [key properties]

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- An *E/R graph* G for \mathcal{G}_D satisfies $O(C, K)$ iff for all $o, o' \in V_G$ such that
 - $(o, o_i), (o', o_i) \in E_G$ for $i = 1, \dots, n$,
 - $\downarrow = \nu_G(o, K_j) = \nu_G(o', K_j) = \downarrow$ for $j = 1, \dots, m$,
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E/R keys

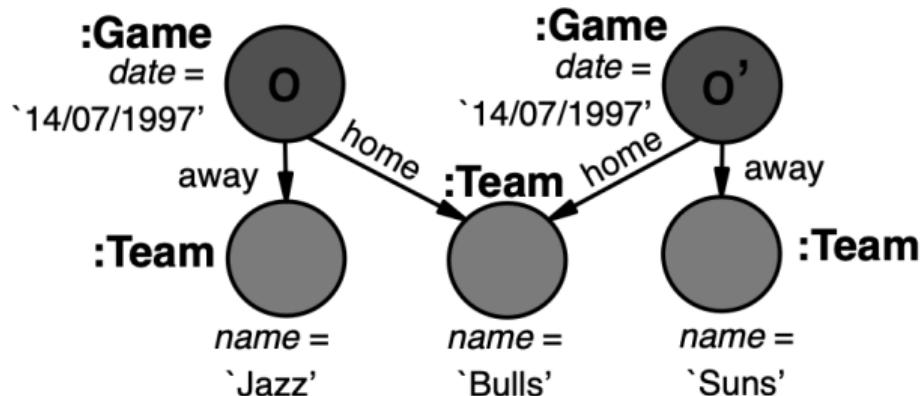
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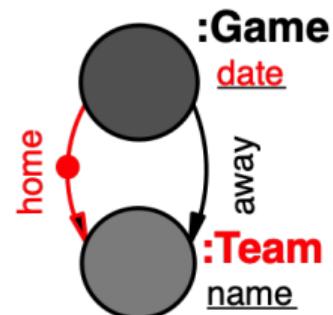
- E/R keys $E(C, K)$ where $C = \emptyset$ are called *property keys*
- E/R keys do not stipulate object uniqueness if any key property is undefined
- Principle of entity integrity requires some E/R key for each object type
 - ensures objects can be identified uniquely and accessed efficiently
- We recommend specifying all E/R keys that express integrity rules

E/R Key Example GAME($\{home:TEAM\}$, $\{date\}$)

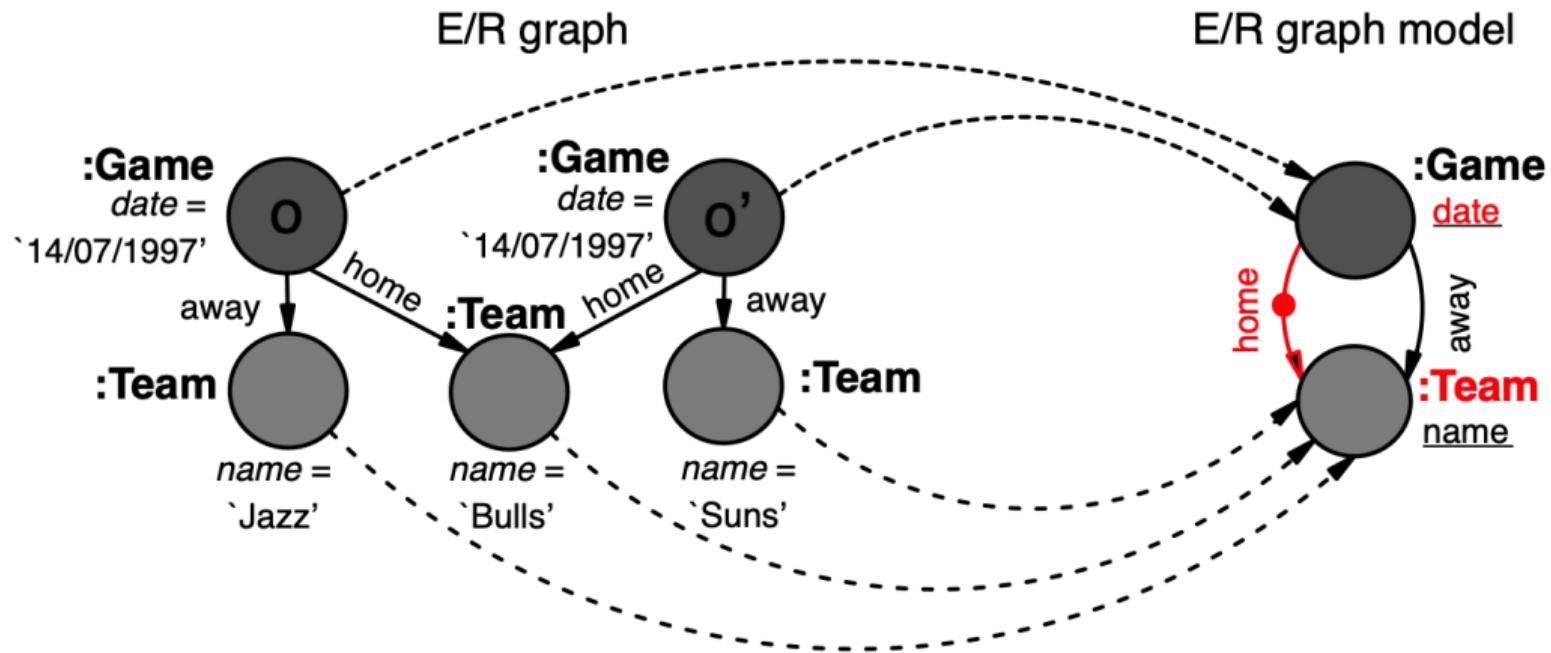
E/R graph



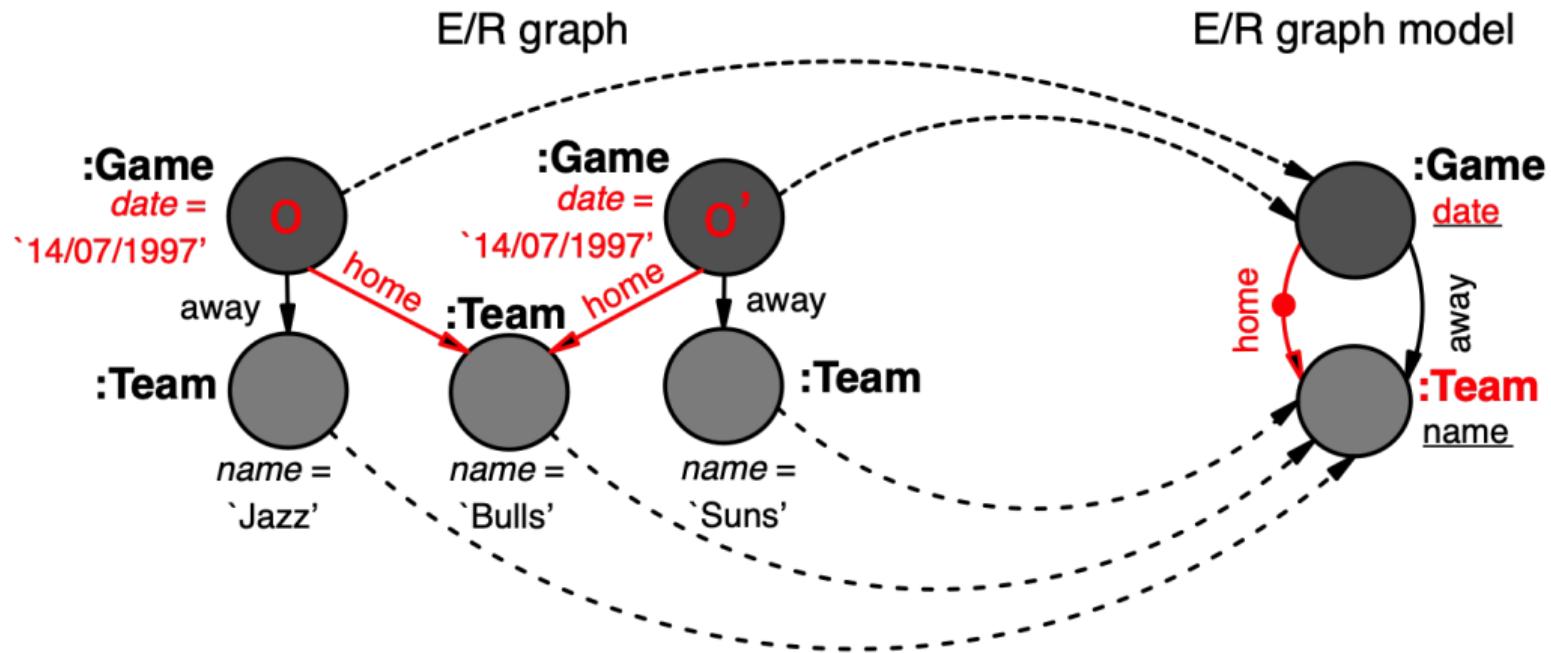
E/R graph model



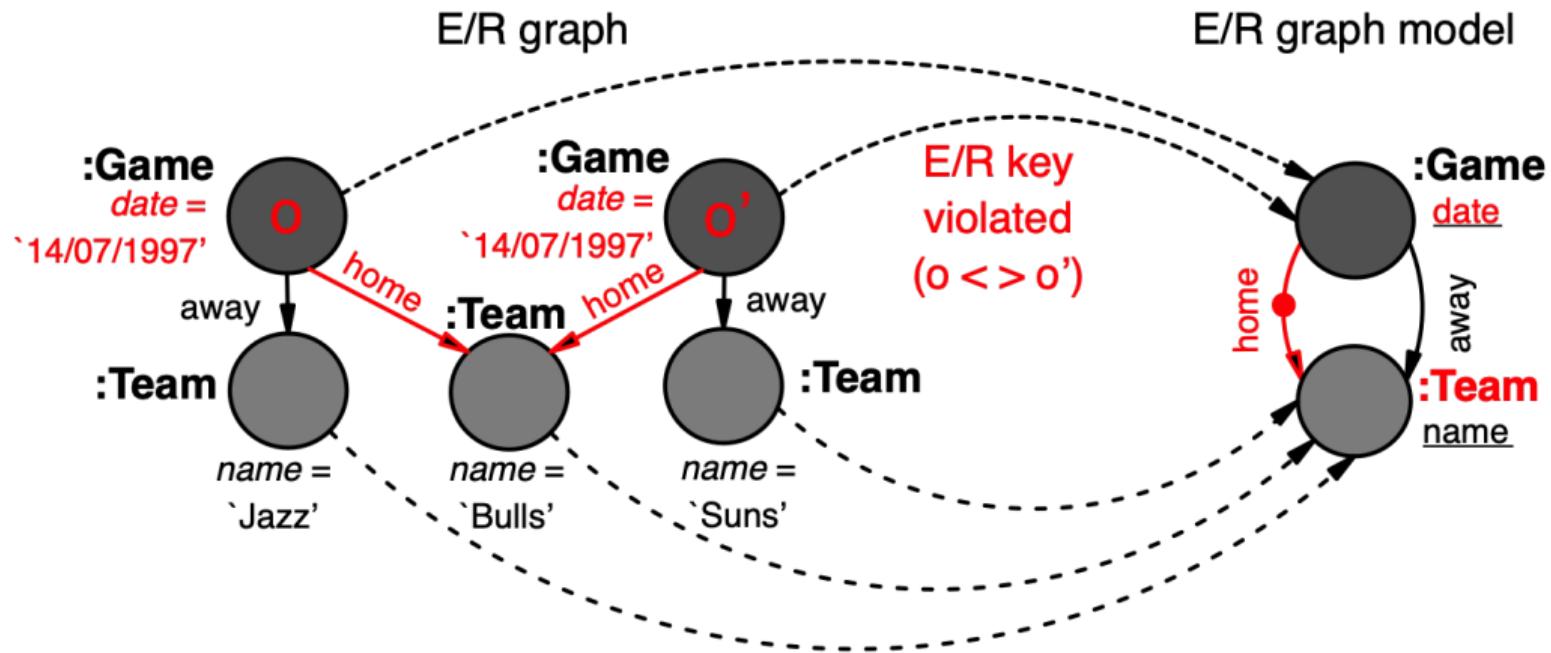
E/R Key Example GAME($\{home:TEAM\}$, $\{date\}$)



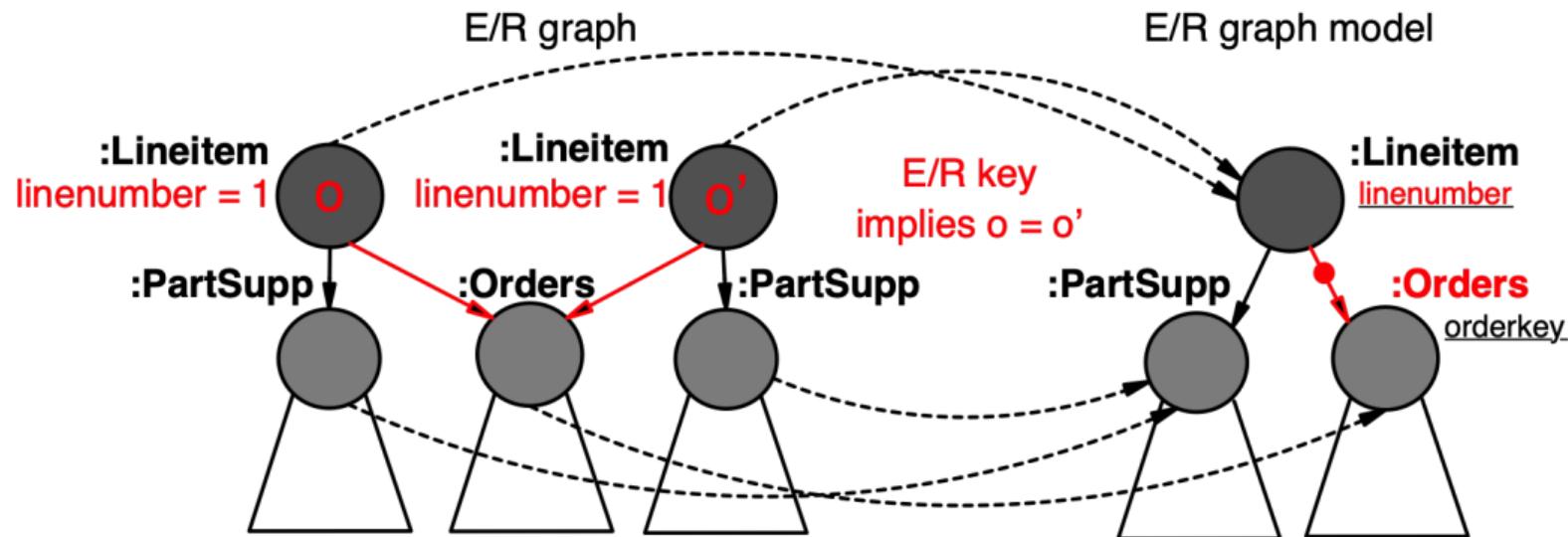
E/R Key Example GAME($\{home:TEAM\}$, $\{date\}$)



E/R Key Example GAME($\{home:TEAM\}$, $\{date\}$)



Another E/R Key Example LINEITEM($\{\text{ORDERS}\}$, $\{\text{linenumber}\}$)



Contributions

- E/R Graphs are natural instances of E/R graph models, defining homomorphisms
- E/R Graphs provide a graph semantics for E/R schemata and diagrams

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E/R Graphs: A Natural Semantics for Well-designed Databases

Entity and Referential Integrity

When specifying some set of PG-keys, what other PG-keys do you specify implicitly?

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Relational translation of relational database into property graph

- (S, Σ_S) : finite set of keys and foreign keys over relational database schema S
- Translate into \mathcal{G}_S with a set $\Sigma_{\mathcal{G}_S} = \{\sigma_{\mathcal{G}_S} \mid \sigma \in \Sigma_S\}$ of PG-keys by mapping
 - every relation schema $R \in S$ to a vertex v_R with label $:R$,

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 - every key $\sigma = \{A_1, \dots, A_n\}$ over R to a PG-key $\sigma_{\mathcal{G}_S}$ over v_R :
For $x:R$ IDENTIFIER $x.A_1, \dots, x.A_n$

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For $x:R$ IDENTIFIER $x.A_1, \dots, x.A_n$
 - every foreign key $\sigma = R[A_1, \dots, A_n] \subseteq S[B_1, \dots, B_n]$ to a PG-key $\sigma_{\mathcal{G}_S}$ over v_R :
For $x:R$ IDENTIFIER $x.A_1, \dots, x.A_n, y$ WITHIN $(x), (y:S)$ WHERE
 $x.A_1 = y.B_1, \dots, x.A_n = y.B_n$.

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- (S, Σ_S) : finite set of keys and foreign keys over relational database schema S
- Translate into \mathcal{G}_S with a set $\Sigma_{\mathcal{G}_S} = \{\sigma_{\mathcal{G}_S} \mid \sigma \in \Sigma_S\}$ of PG-keys by mapping
 - every relation schema $R \in S$ to a vertex v_R with label $:R$,
 - every attribute $A \in R$ to a property A on the node v_R ,
 - every key $\sigma = \{A_1, \dots, A_n\}$ over R to a PG-key $\sigma_{\mathcal{G}_S}$ over v_R :
For $x:R$ IDENTIFIER $x.A_1, \dots, x.A_n$
 - every foreign key $\sigma = R[A_1, \dots, A_n] \subseteq S[B_1, \dots, B_n]$ to a PG-key $\sigma_{\mathcal{G}_S}$ over v_R :
For $x:R$ IDENTIFIER $x.A_1, \dots, x.A_n, y$ WITHIN $(x), (y:S)$ WHERE
 $x.A_1 = y.B_1, \dots, x.A_n = y.B_n$.
- Extend mapping to relational databases over (S, Σ_S) by translating every record r over schema R to a node v_r with label $:R$ and the property-value pairs $A = r(A)$ for every $A \in R$

Reasoning about relational PG-Keys is infeasible

The *implication problem for relational PG-keys*

Decide whether for every given

$$(\mathcal{S}, \Sigma_{\mathcal{S}} \cup \{\varphi\}),$$

every instance $\mathcal{I}(\mathcal{G}_{\mathcal{S}})$ over $\mathcal{G}_{\mathcal{S}}$ that satisfies all elements of $\Sigma_{\mathcal{G}_{\mathcal{S}}}$ will also satisfy $\varphi_{\mathcal{G}_{\mathcal{S}}}$

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Theorem

The implication problem of relational PG-keys is undecidable.

E/R Keys and their Implication Problem

E/R Keys as PG-Keys

E/R key $O(\{O_1, \dots, O_n\}, \{K_1, \dots, K_m\})$ for \mathcal{G}_D is satisfied by an E/R graph G for \mathcal{G}_D if and only if G satisfies the following PG-key

FOR $(x:O)$ IDENTIFIER $x.K_1, \dots, x.K_m, y_1, \dots, y_n$ WITHIN
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Implication problem for E/R keys

Decide whether for every E/R graph model \mathcal{G}_D and every set $\Sigma \cup \{\varphi\}$ of E/R keys for \mathcal{G}_D , every E/R graph that satisfies all E/R keys in Σ also satisfies φ .

Efficient Reasoning about E/R Keys

Theorem (Axiomatic Characterization)

The implication of E/R keys is finitely axiomatized by the extension rule:

$$\frac{O(C, K)}{O(CC', KK')}$$

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Corollary (Algorithmic Characterization)

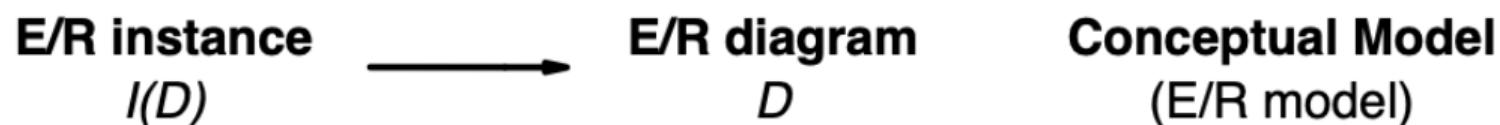
The implication of E/R keys is decidable in time linear in the input.

E/R keys

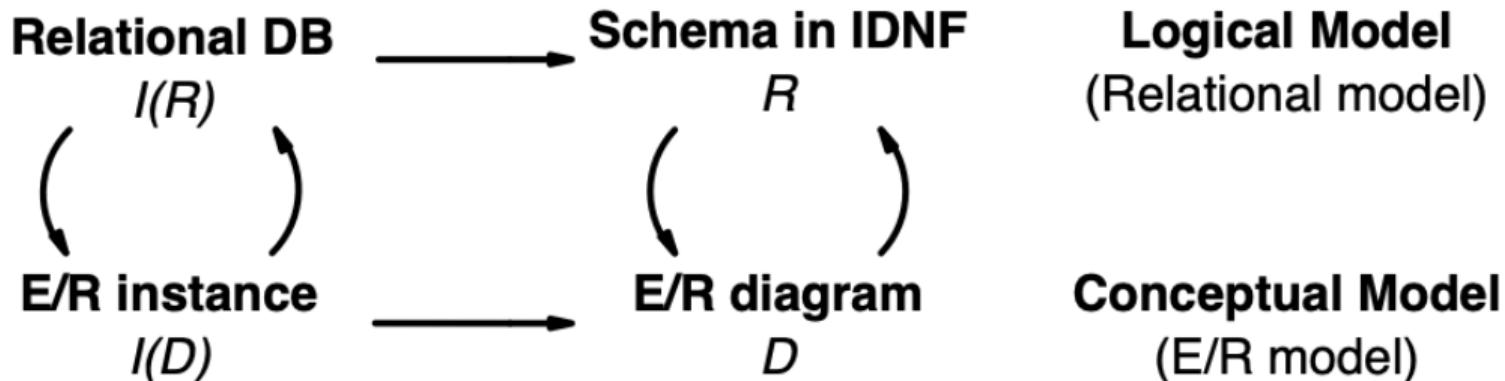
- form a computationally-attractive fragment of PG-Key for managing entity and referential integrity of well-designed property graphs

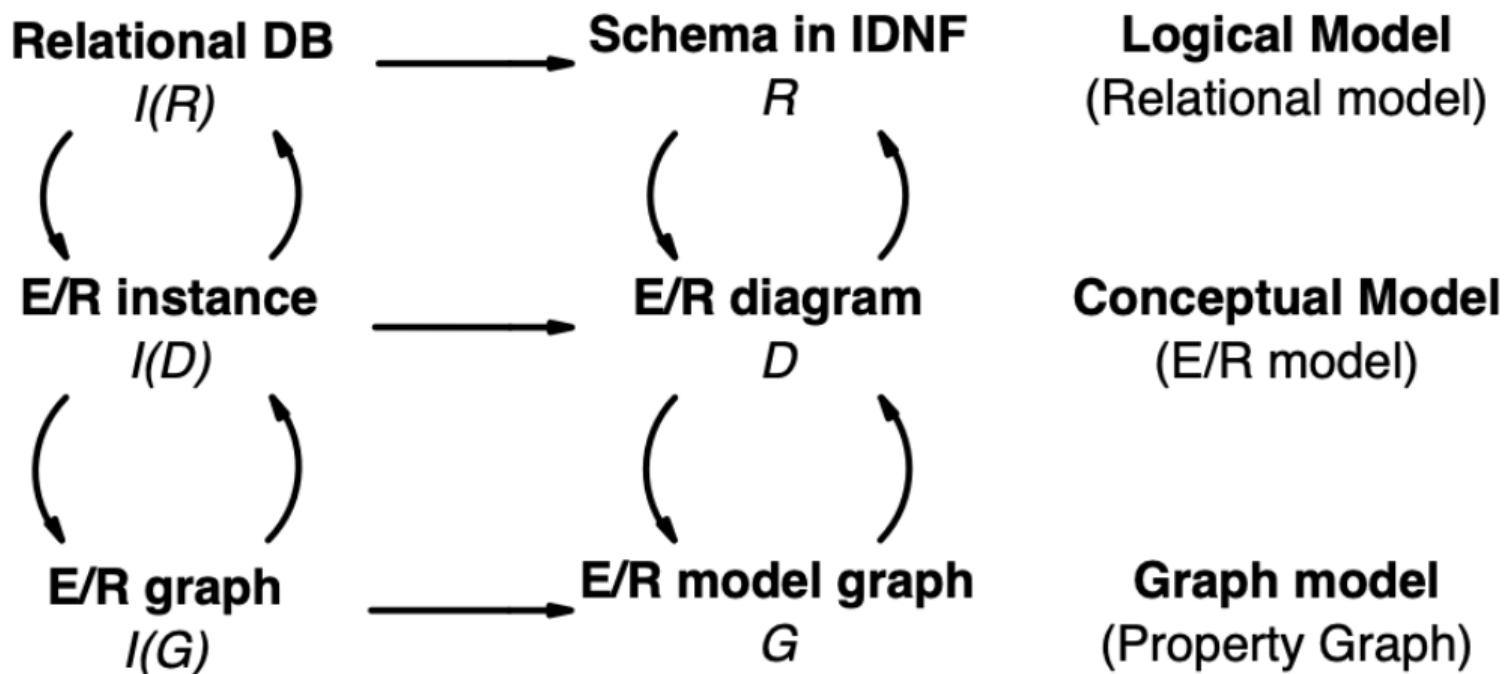
E/R graphs and their models
unify
conceptual, logical and graph modeling

Well-designed Databases: Conceptual Perspective



Well-designed Databases: Conceptual, Logical Perspective

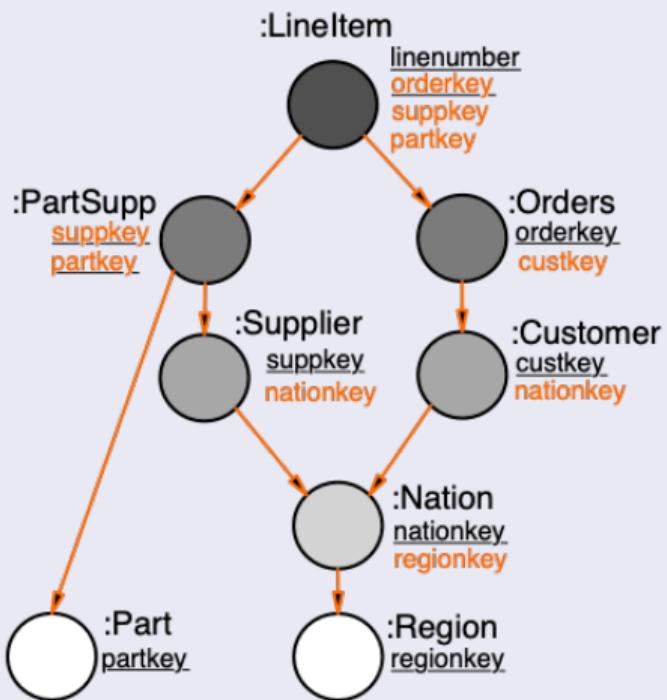




Taking the Management of Entity and Referential Integrity Management to the Next Level

Integrity for Property Graphs: Spoilt for Choice

E/R graph model

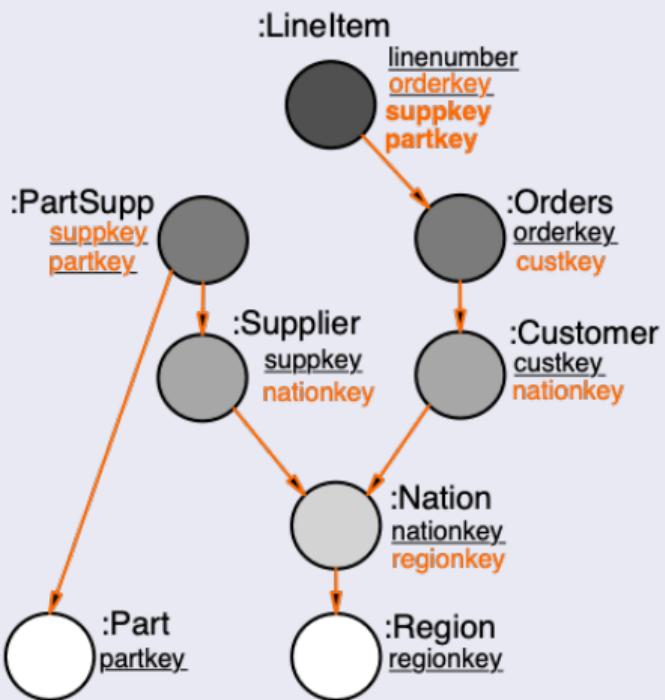


E/R Keys

- Each E/R link provides a choice:
 - duplicate key properties of target node on source node, or
 - keep the E/R link
- for the first choice:
 - E/R links are redundant
 - E/R keys reduce to property keys
- for the second choice:
 - no property redundancy
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Integrity for Property Graphs: Spoilt for Choice

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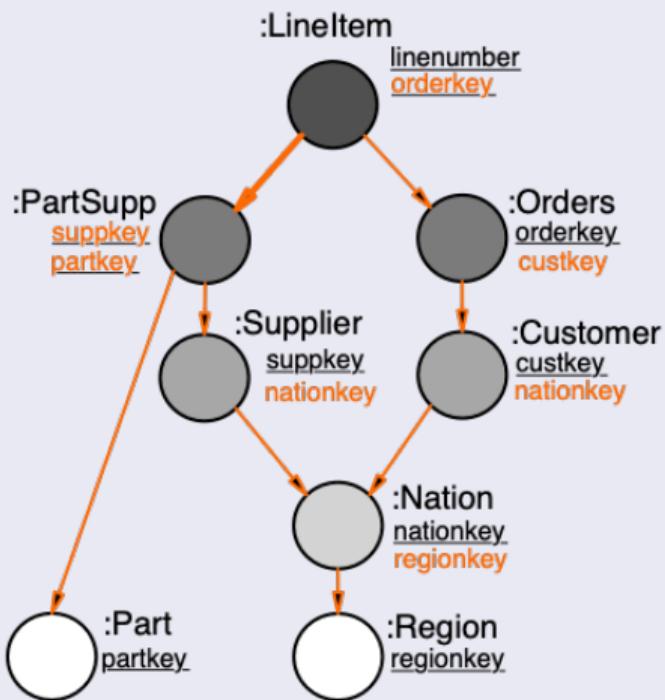


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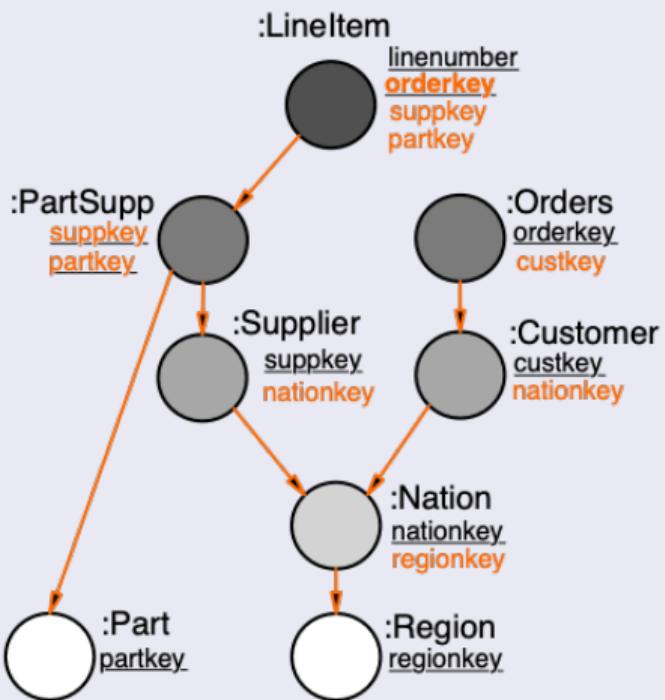


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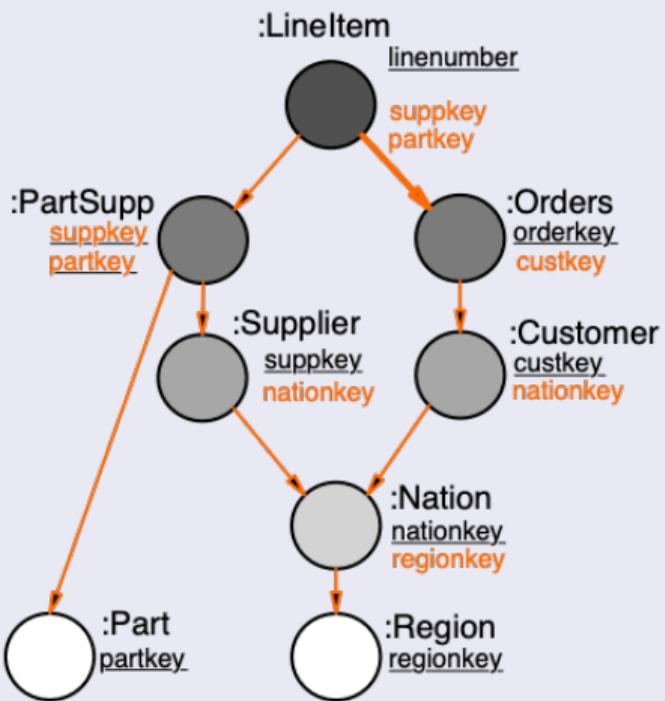


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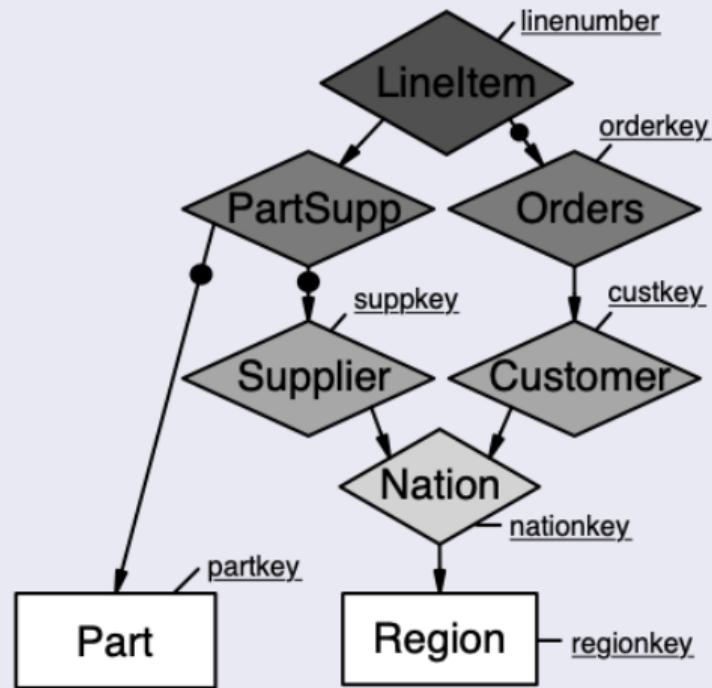


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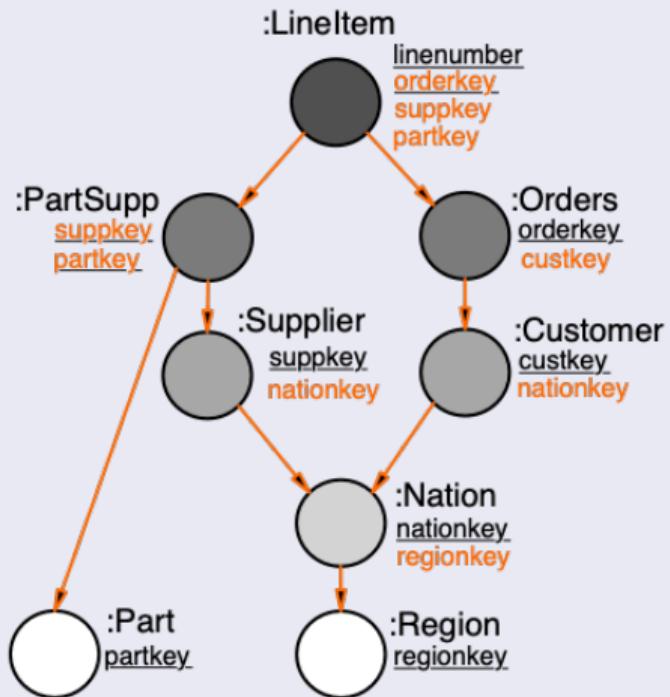
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Relational semantics: duplicate key properties and use property keys

E/R graph model

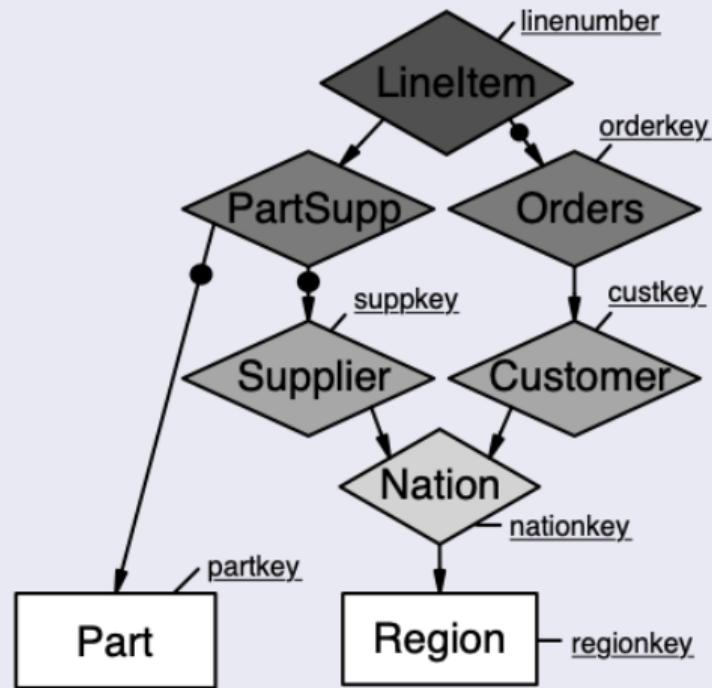


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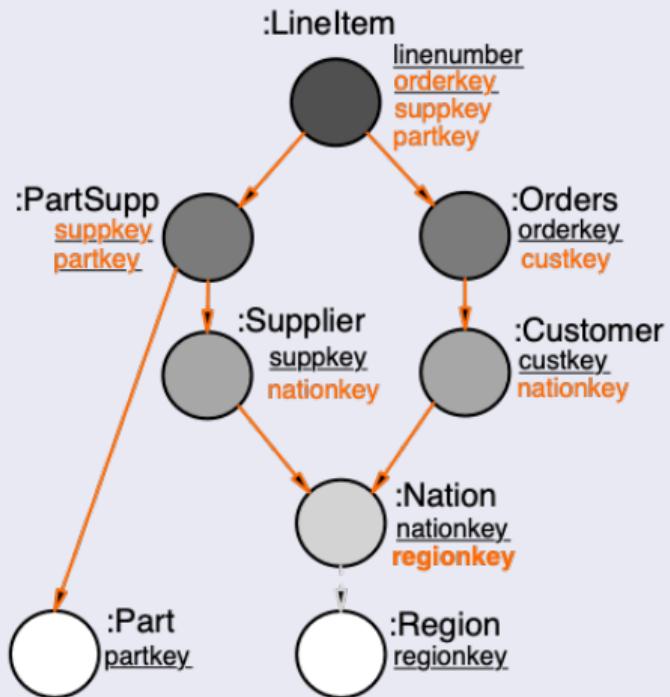


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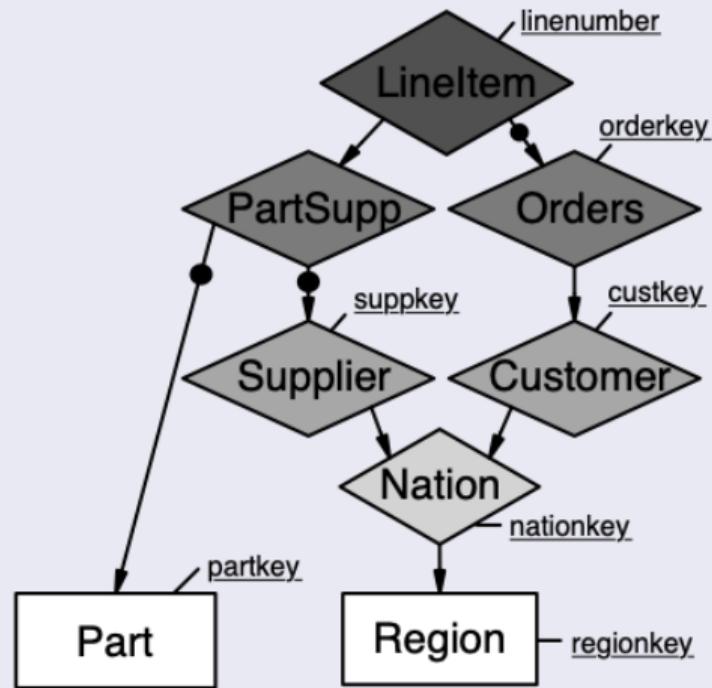


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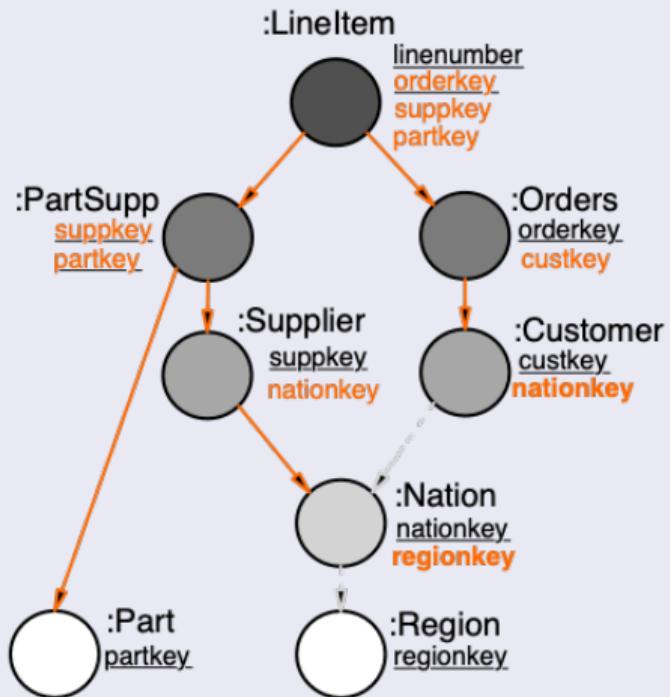


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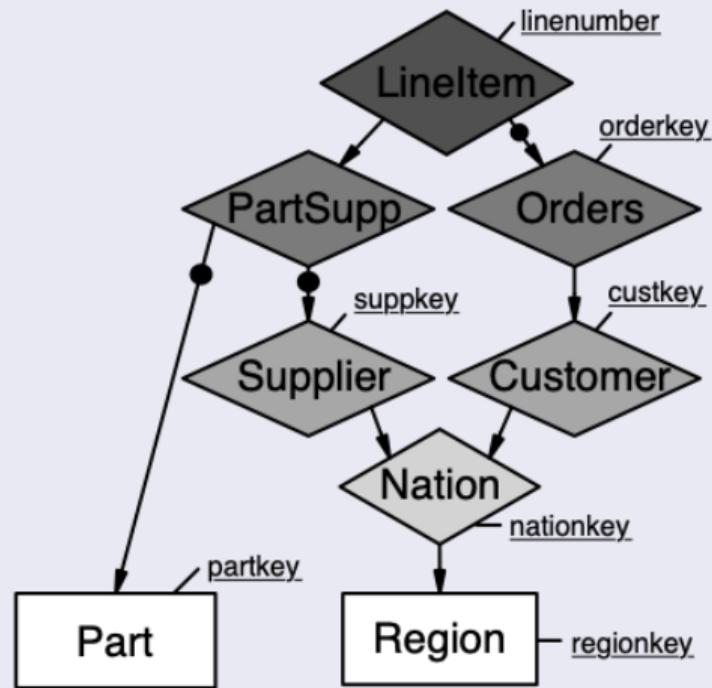


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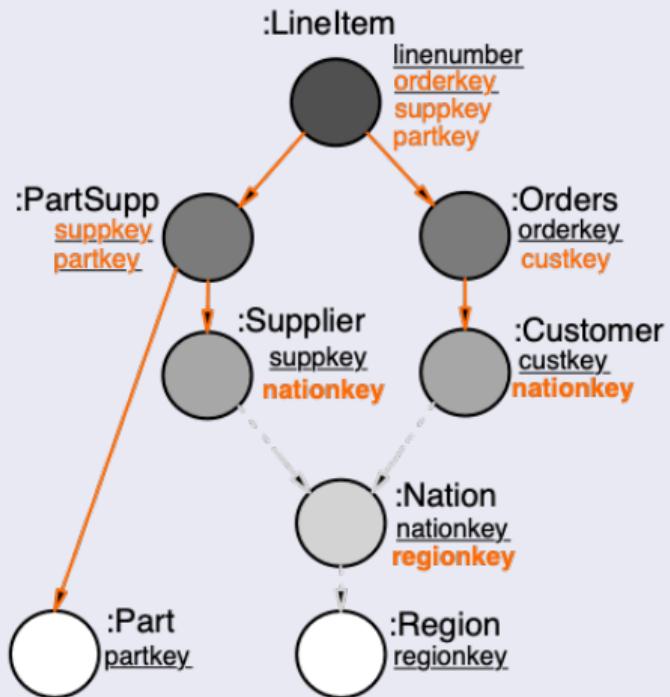


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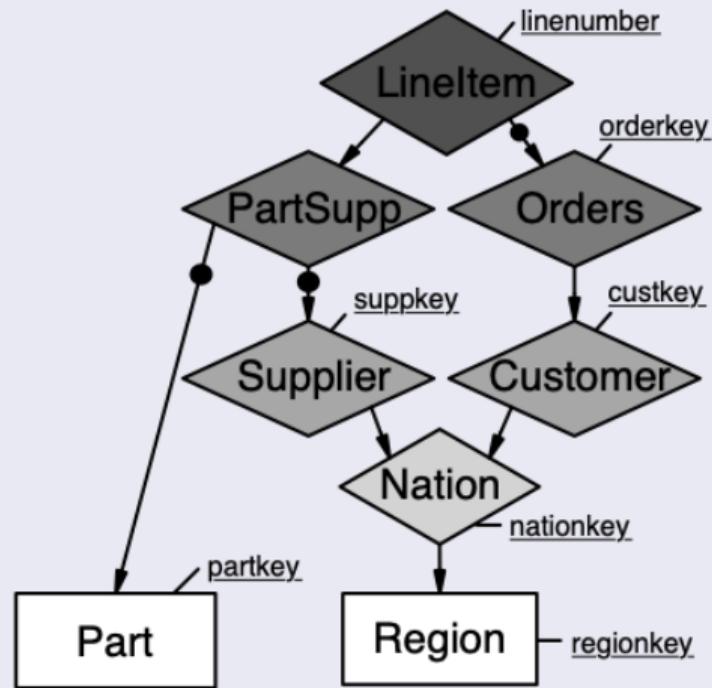


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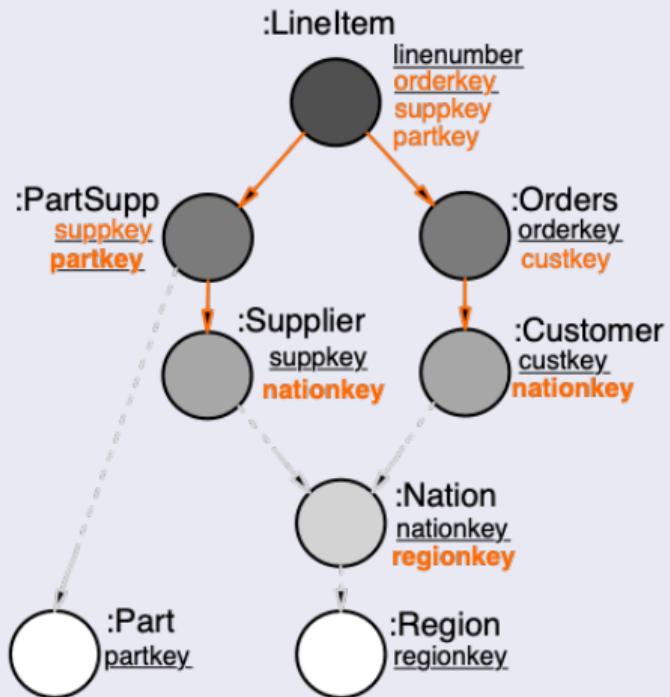


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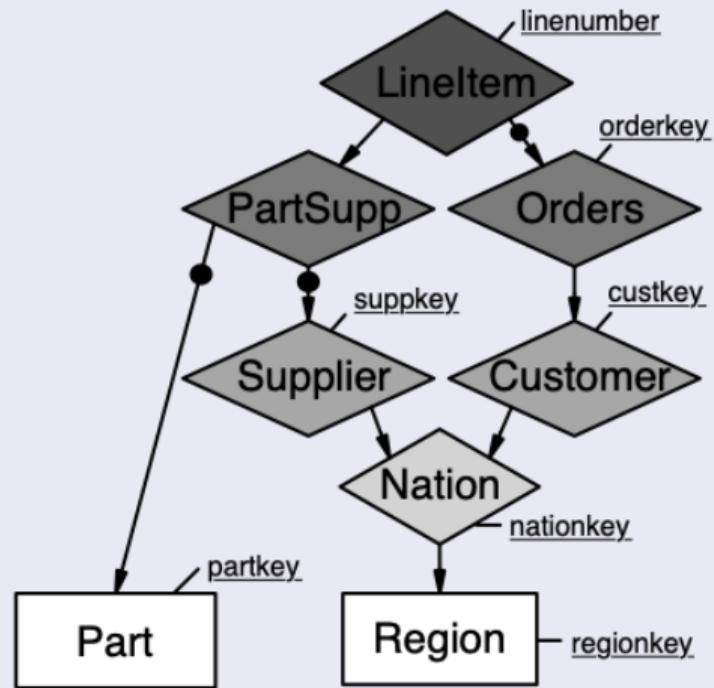


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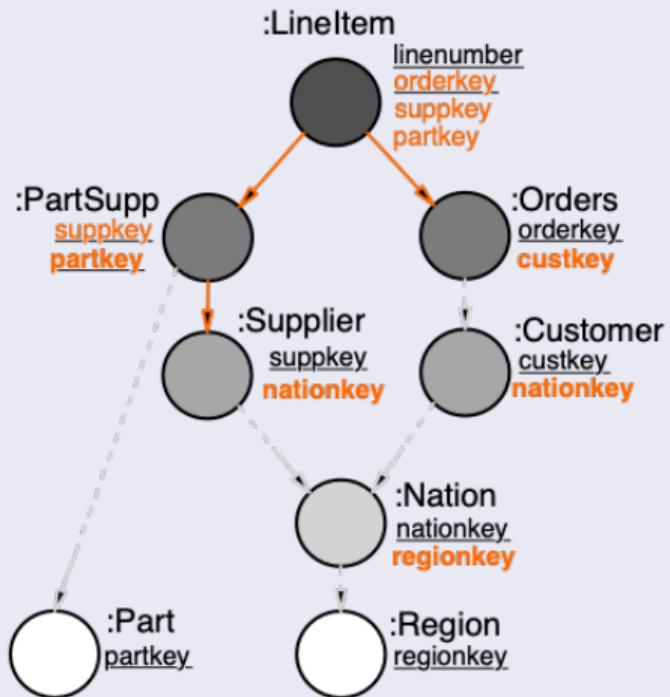


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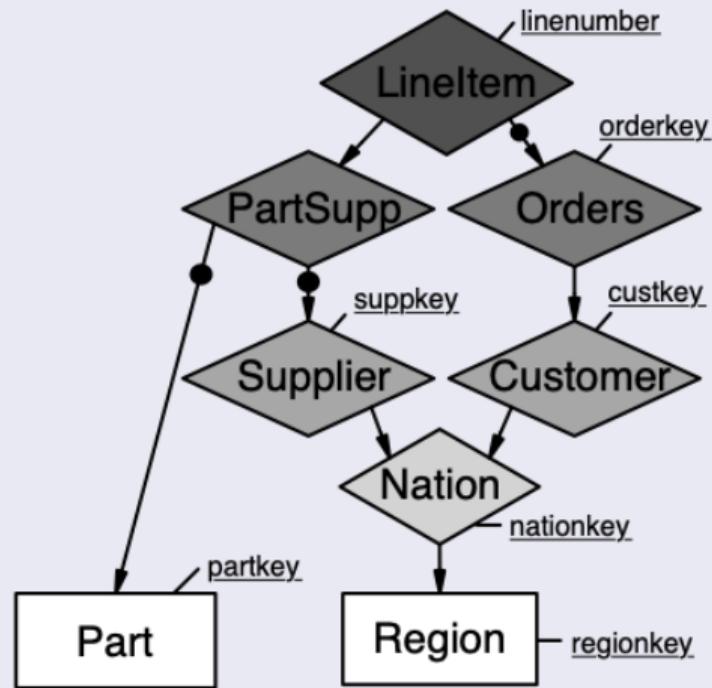


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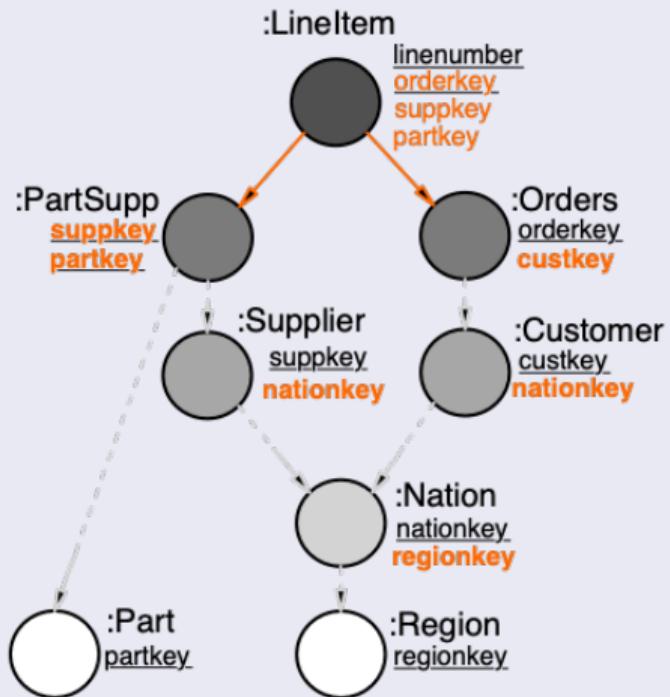


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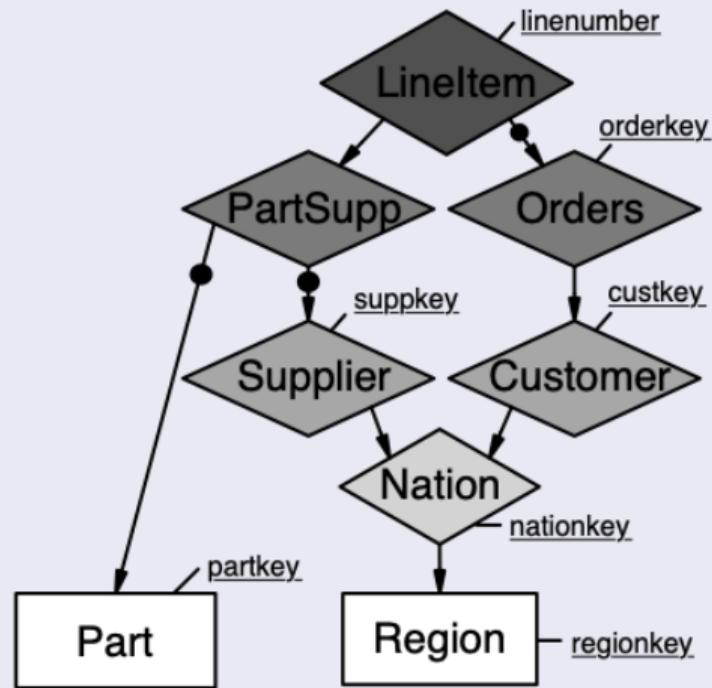


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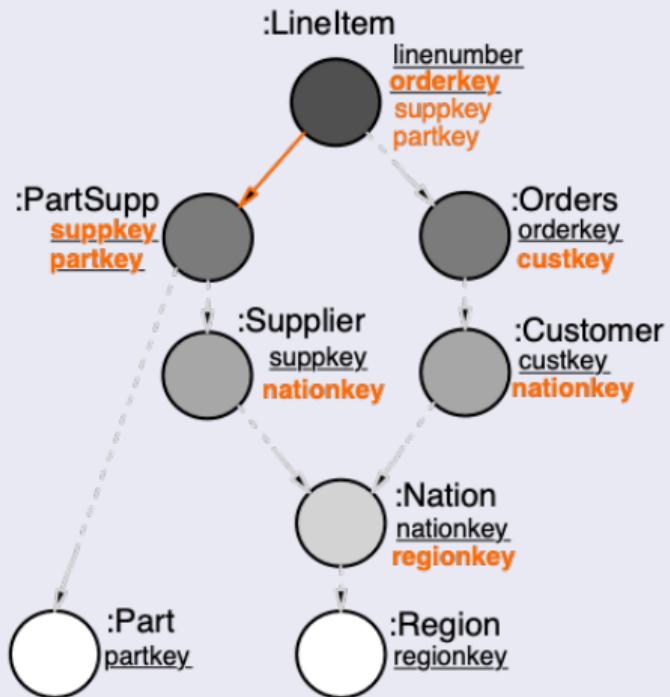


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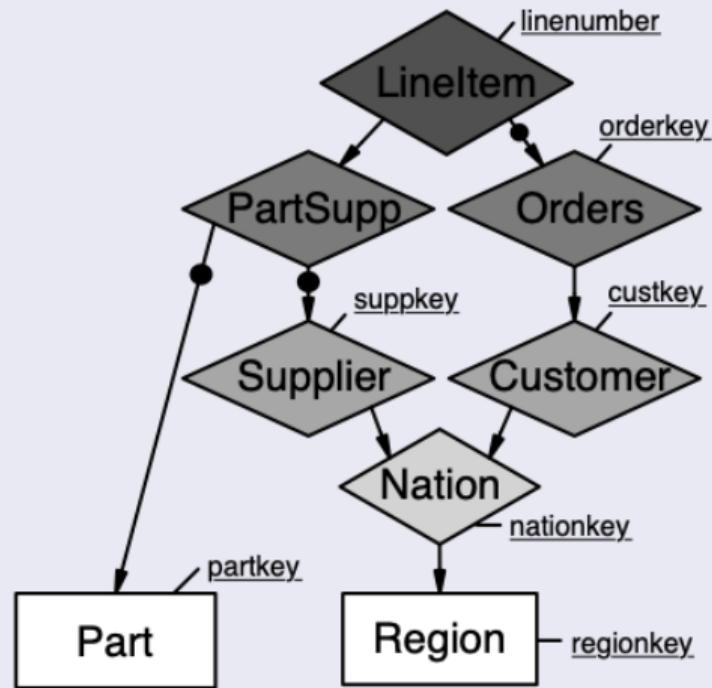


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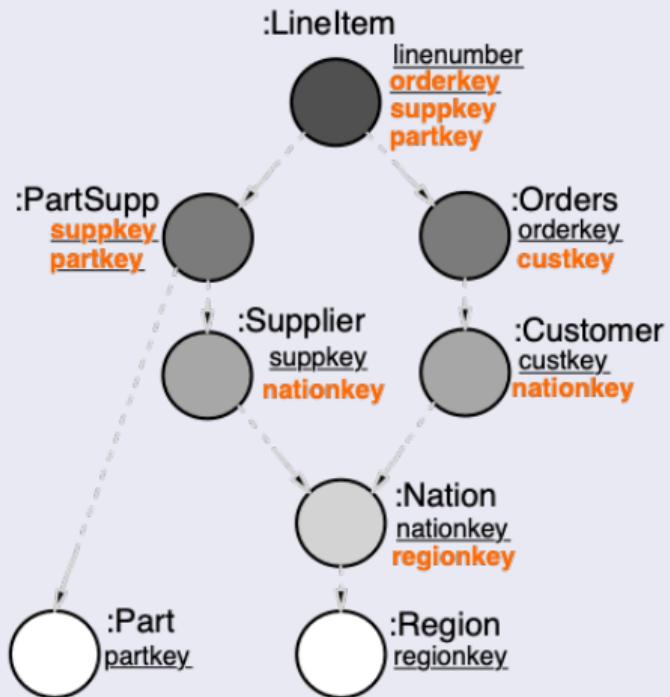


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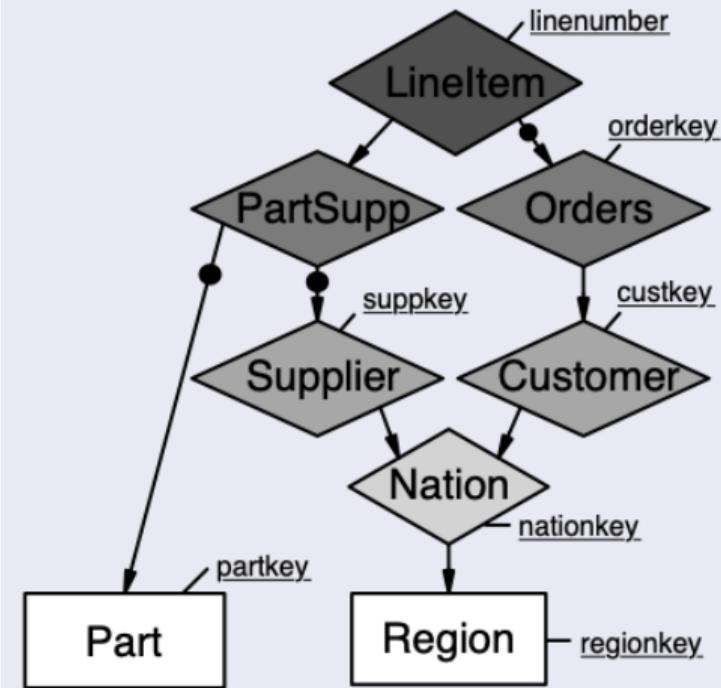


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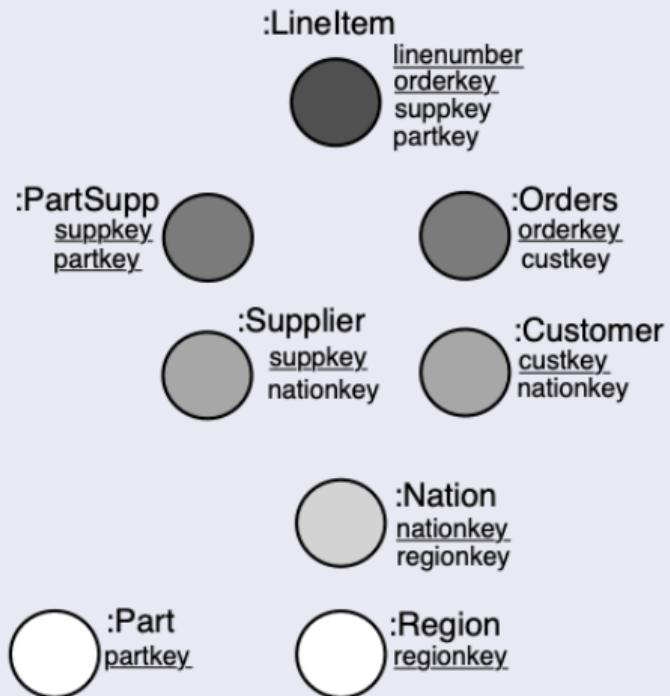


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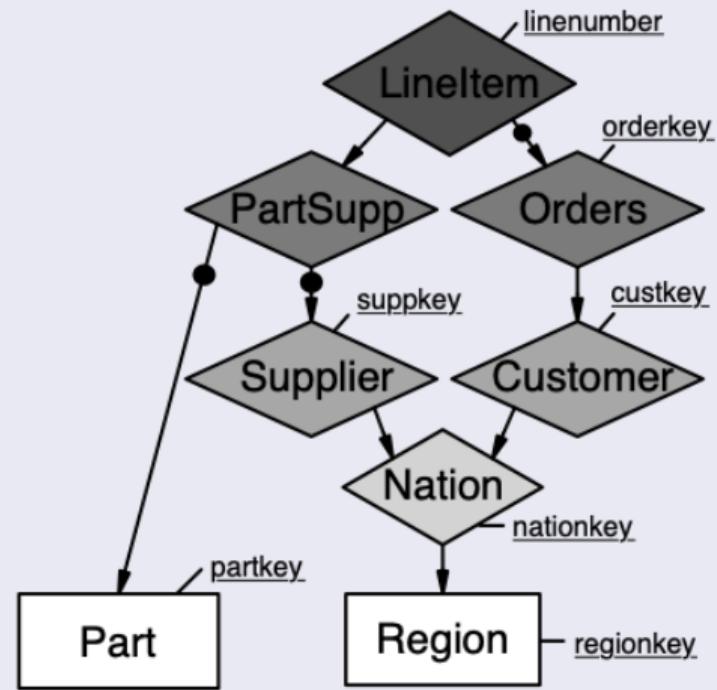


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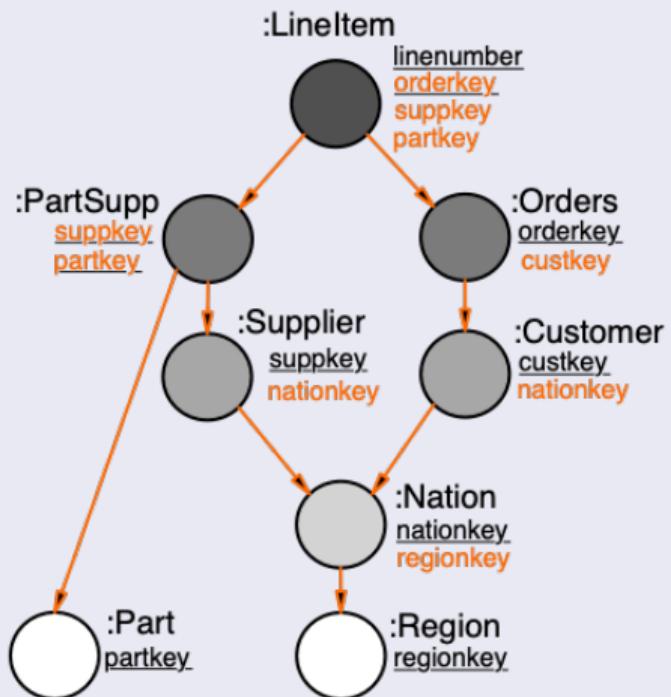


Graph semantics: no duplication of properties but need E/R keys

E/R graph model

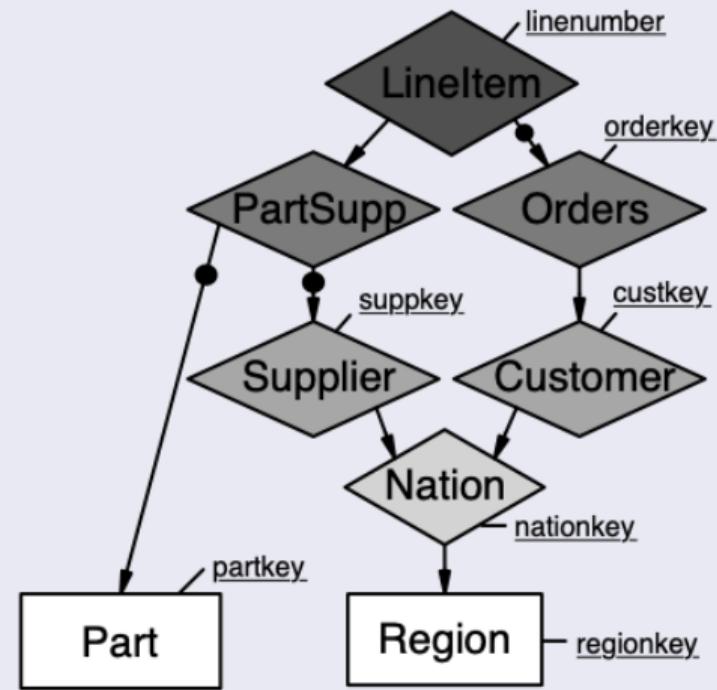


Graph semantics

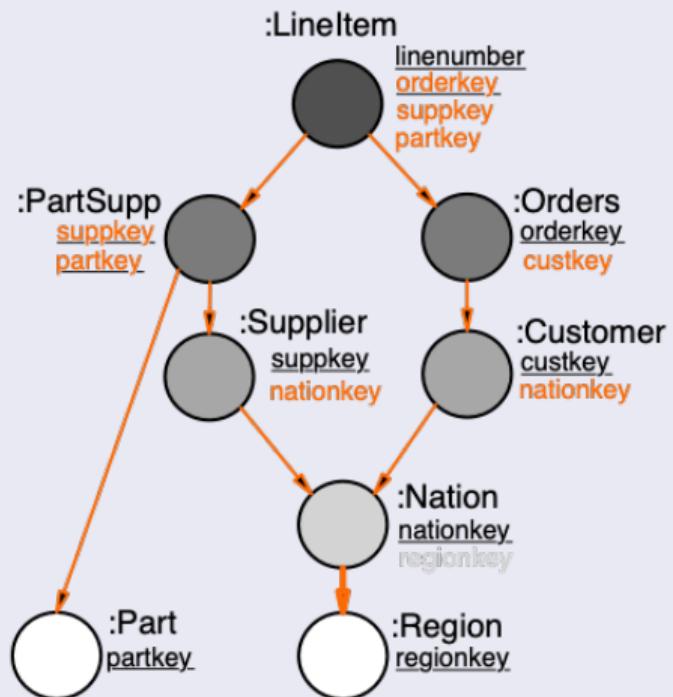


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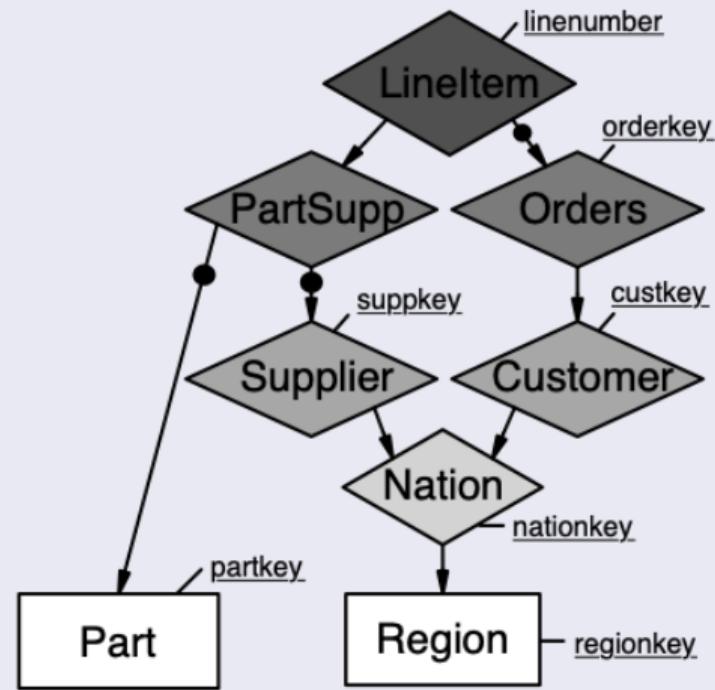


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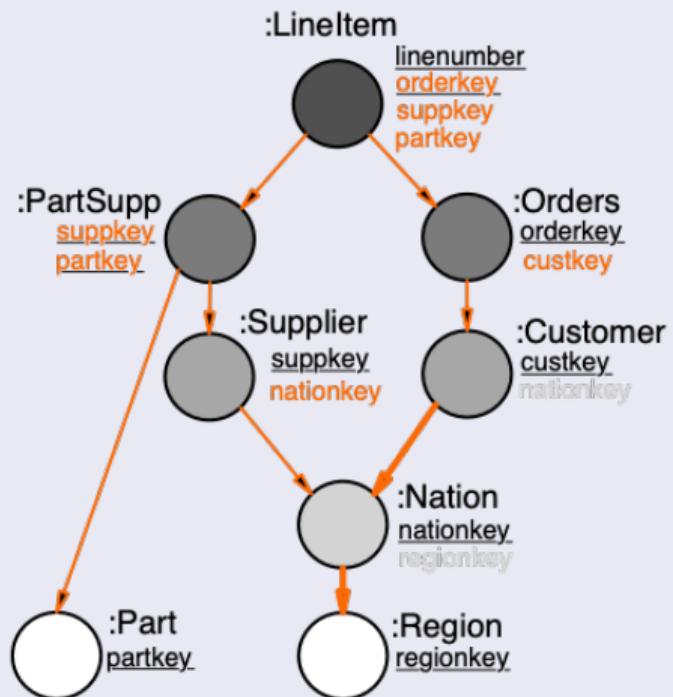


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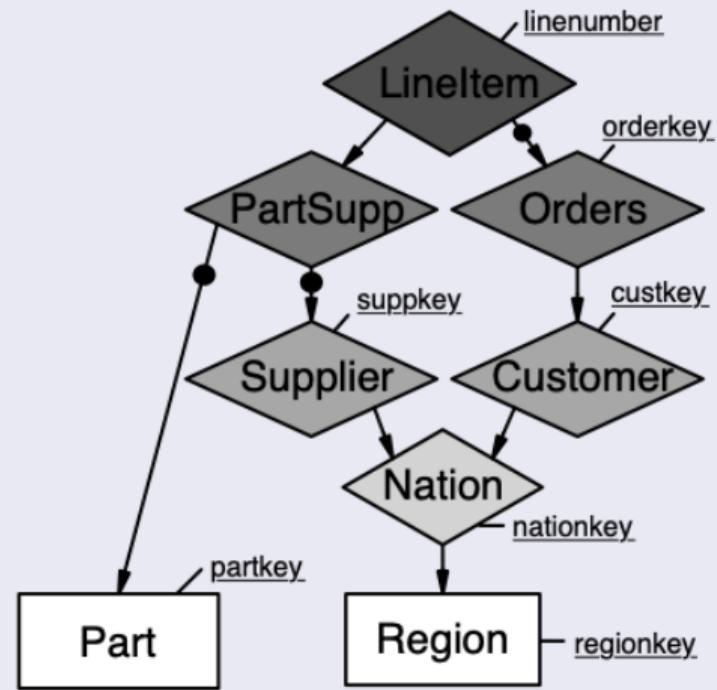


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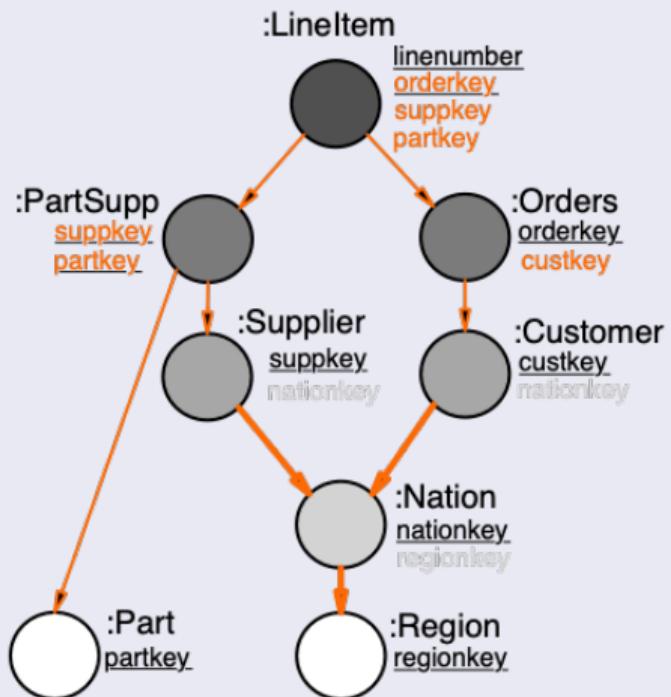


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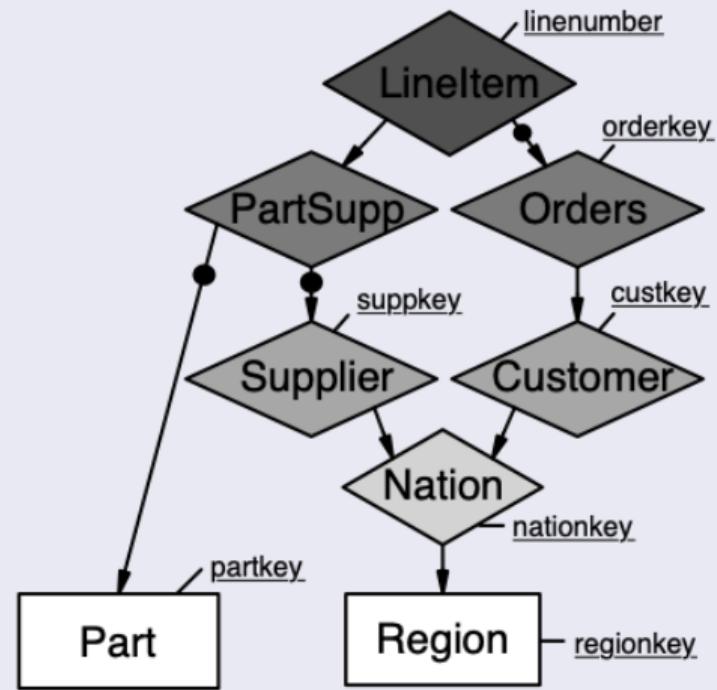


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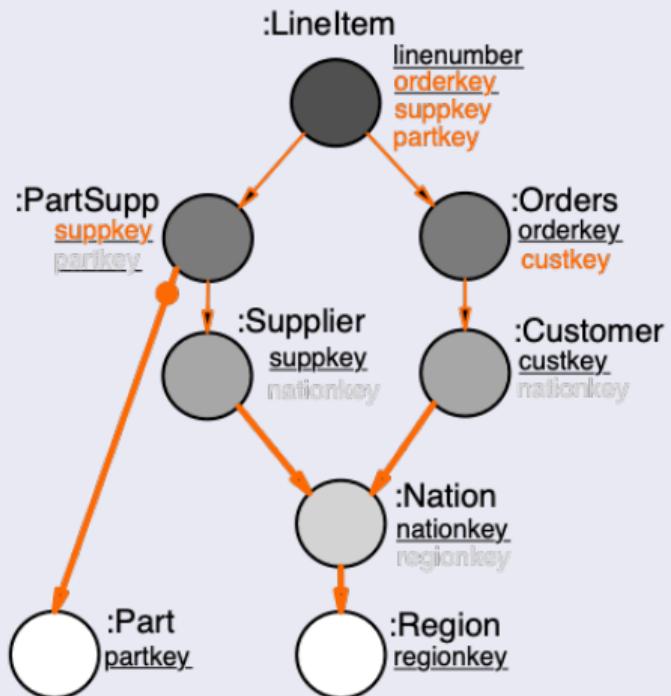


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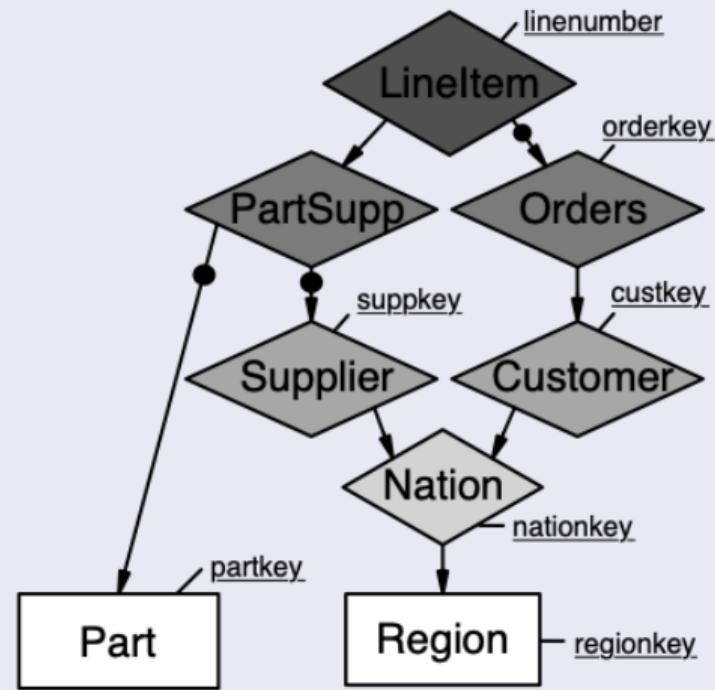


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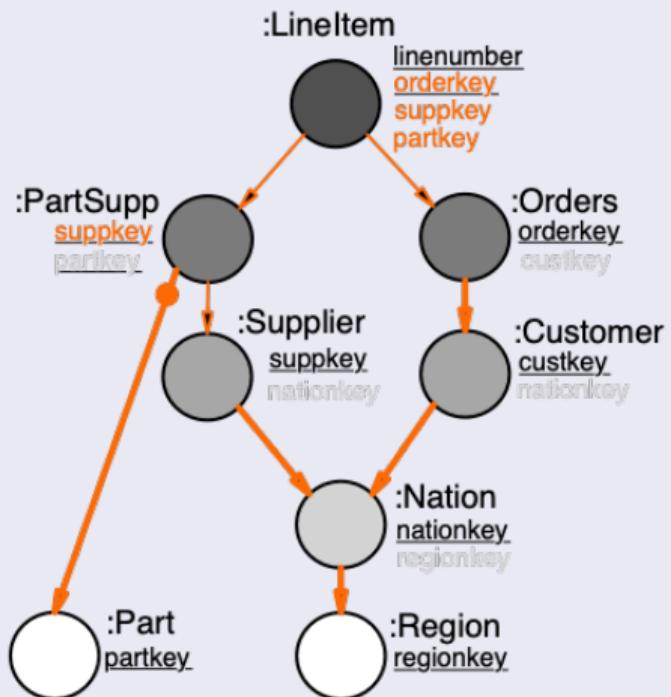


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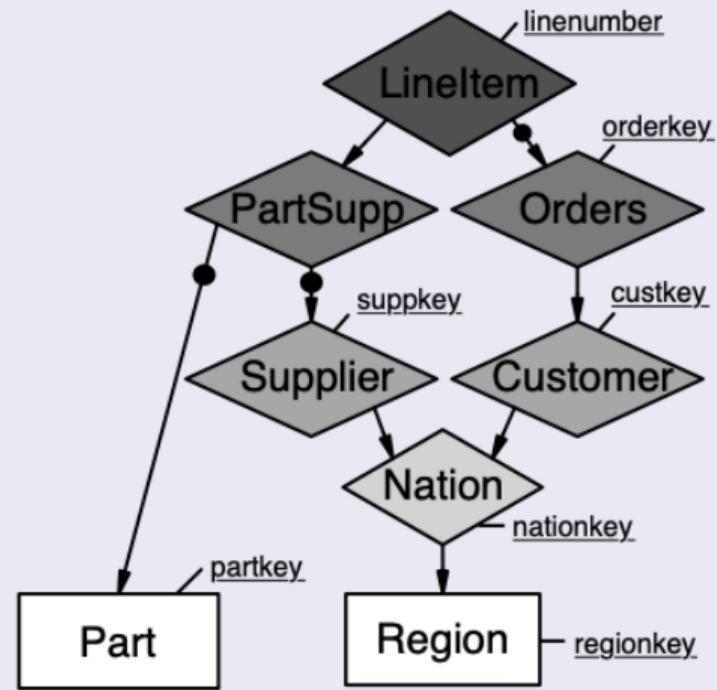


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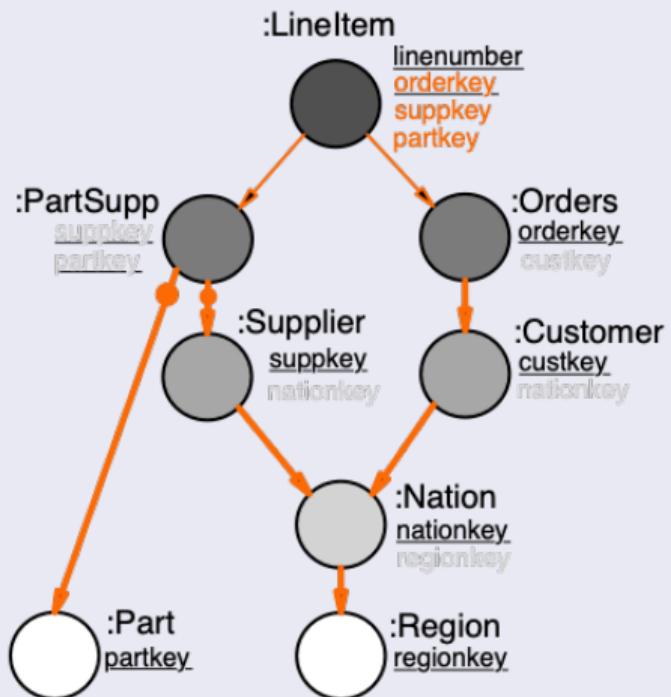


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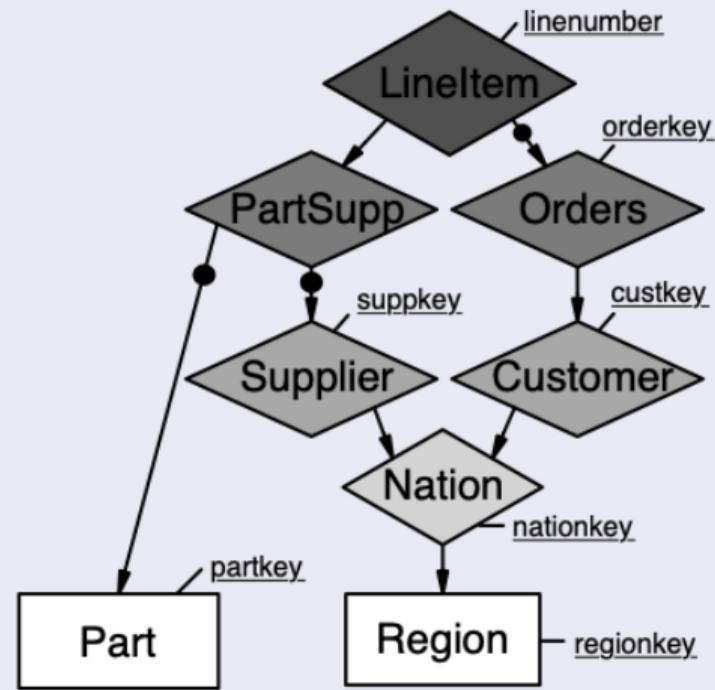


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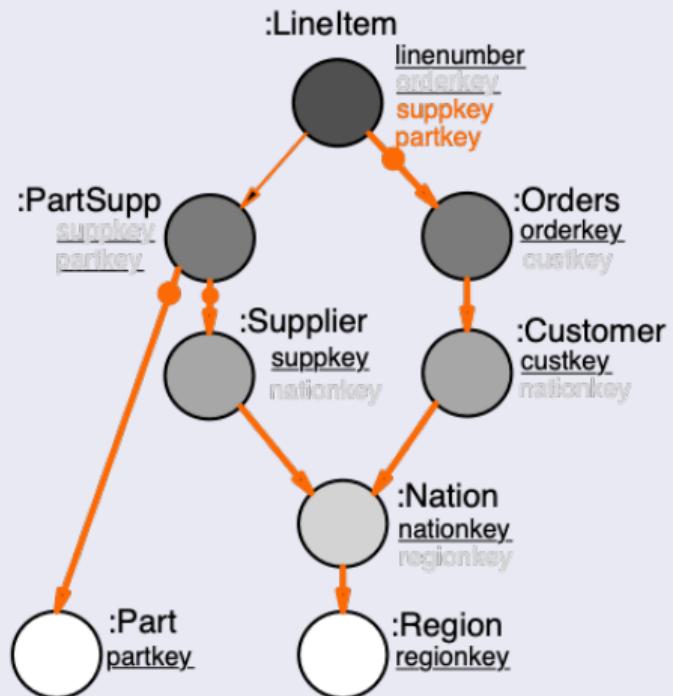


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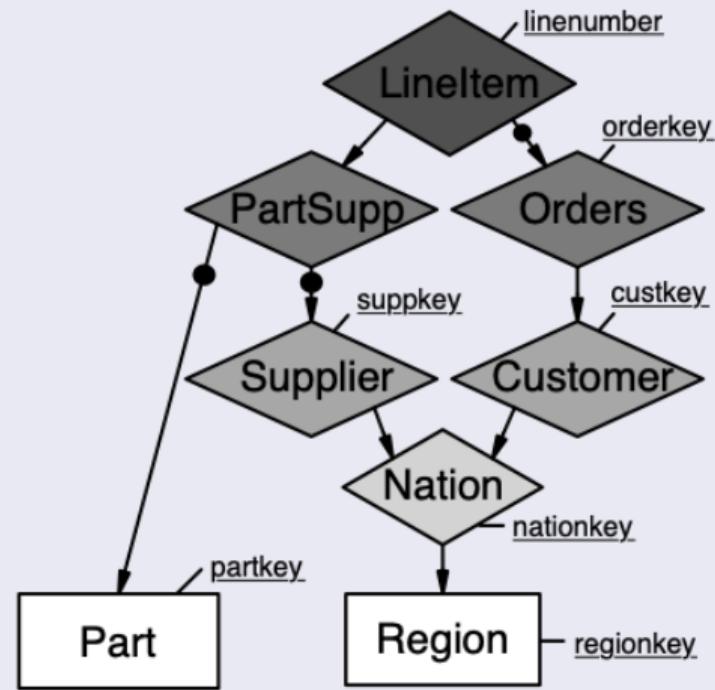


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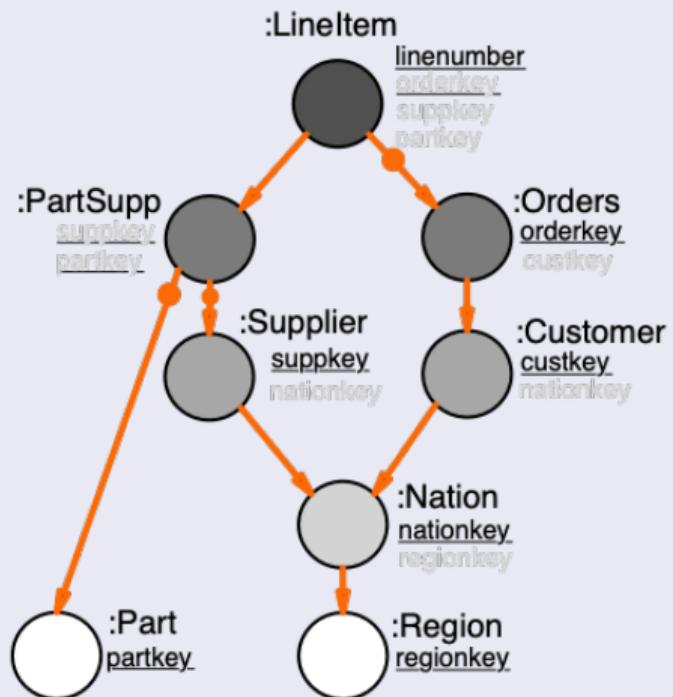


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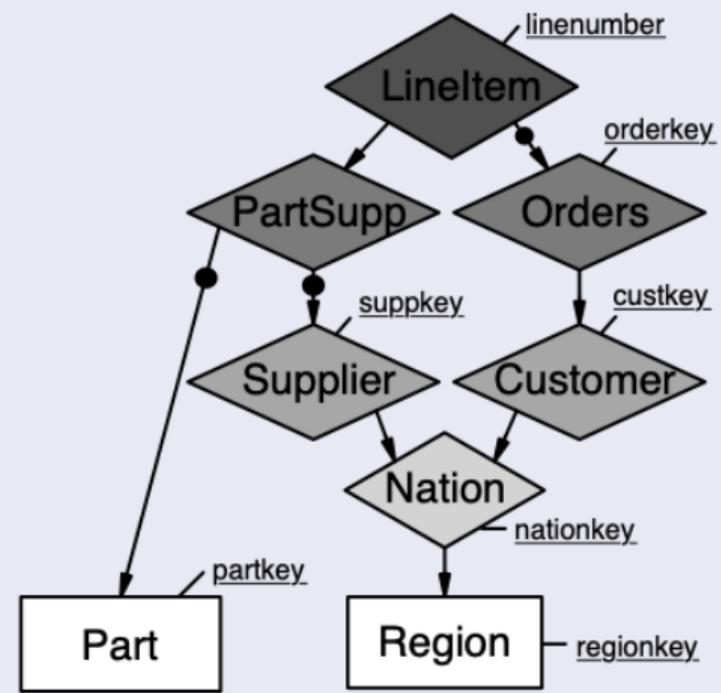


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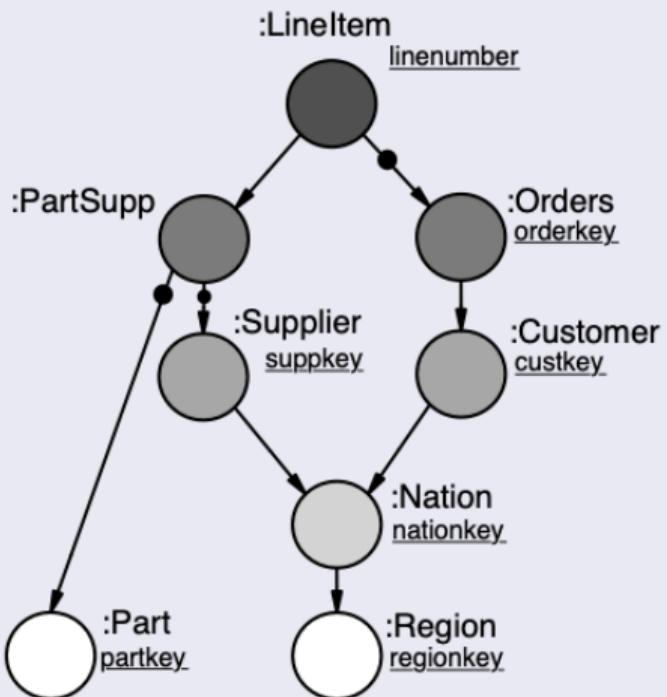


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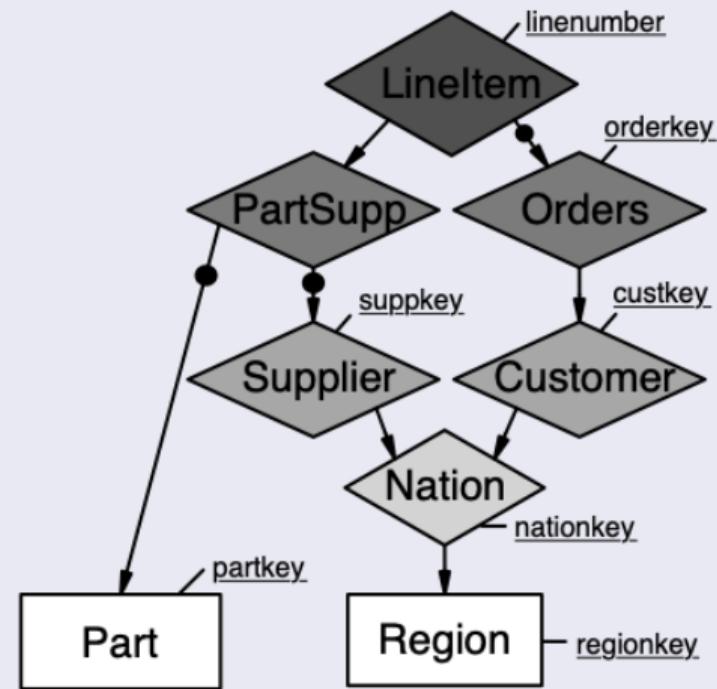


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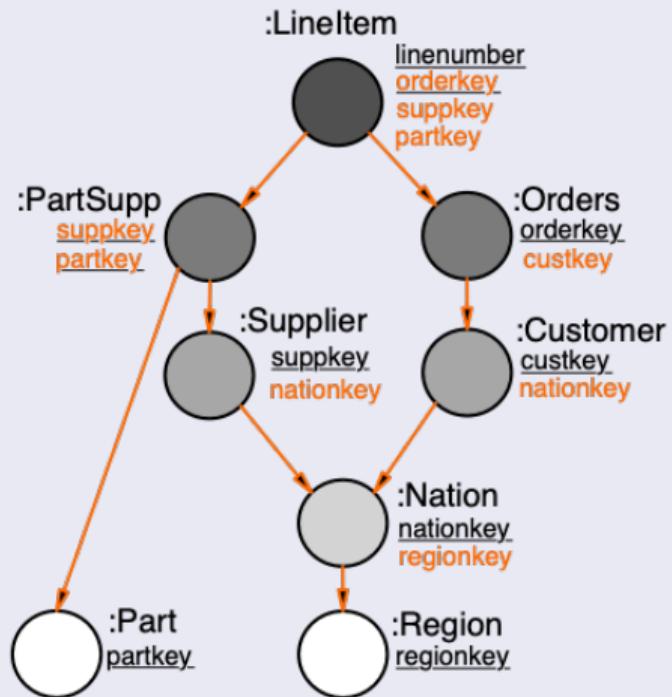


Mixed semantics: only keep E/R links to non-key components

E/R graph model

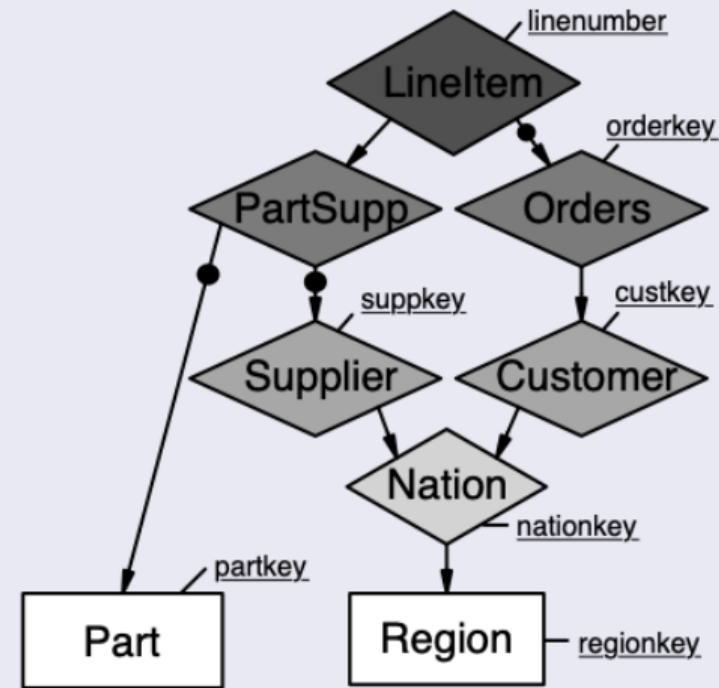


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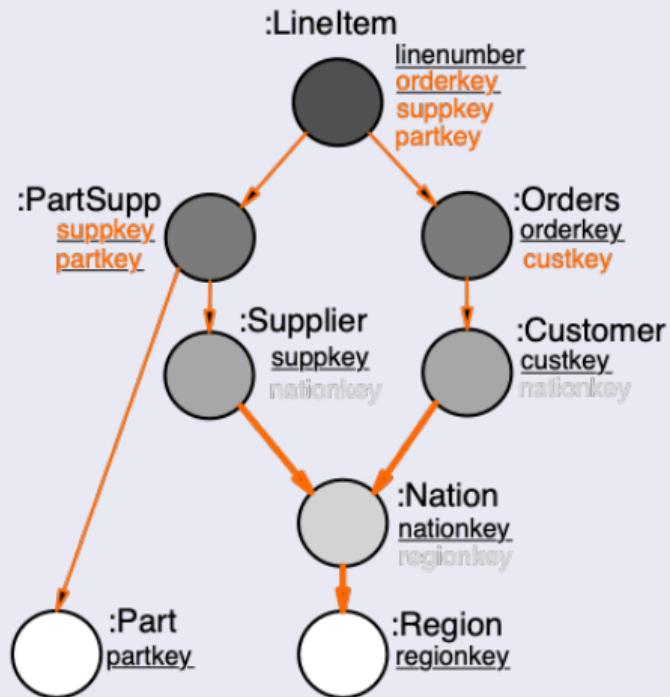


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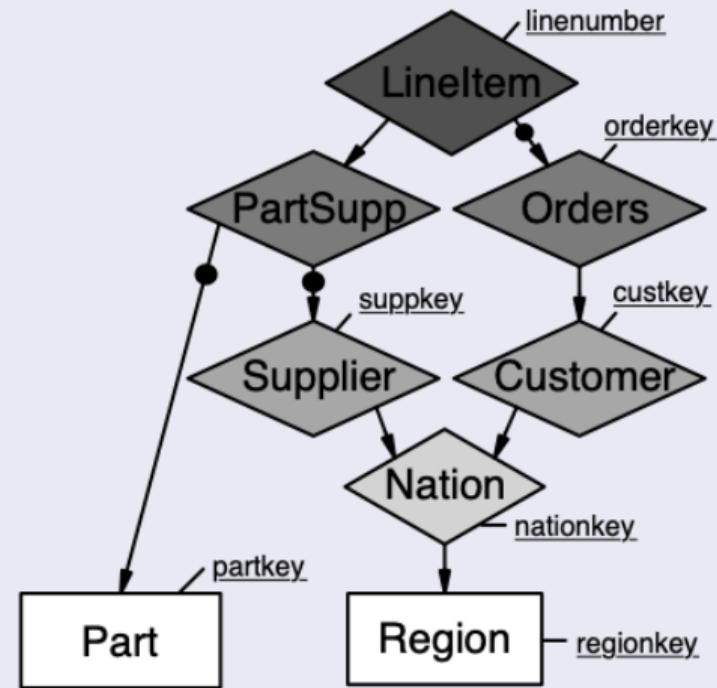


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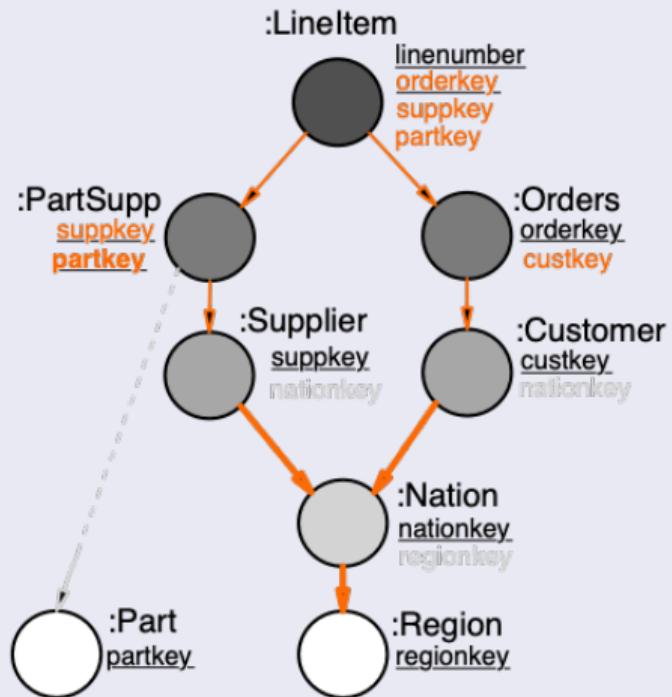


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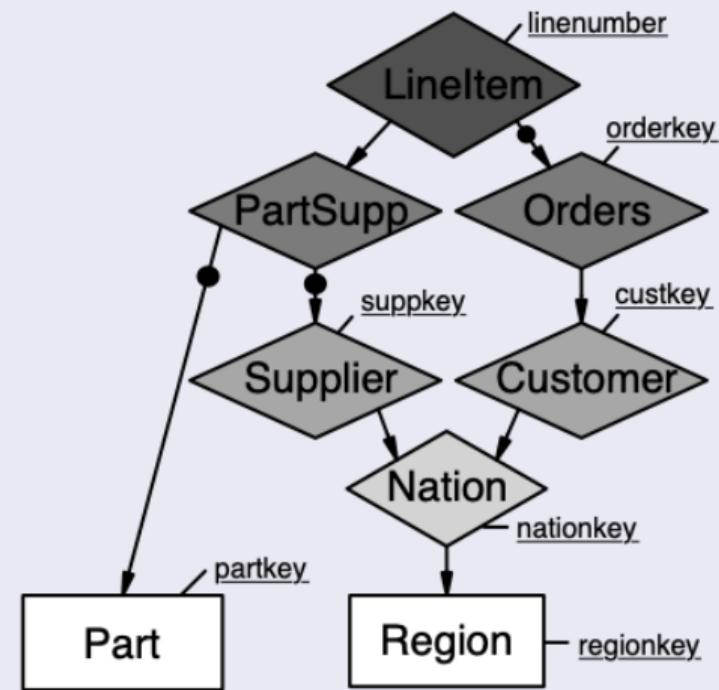


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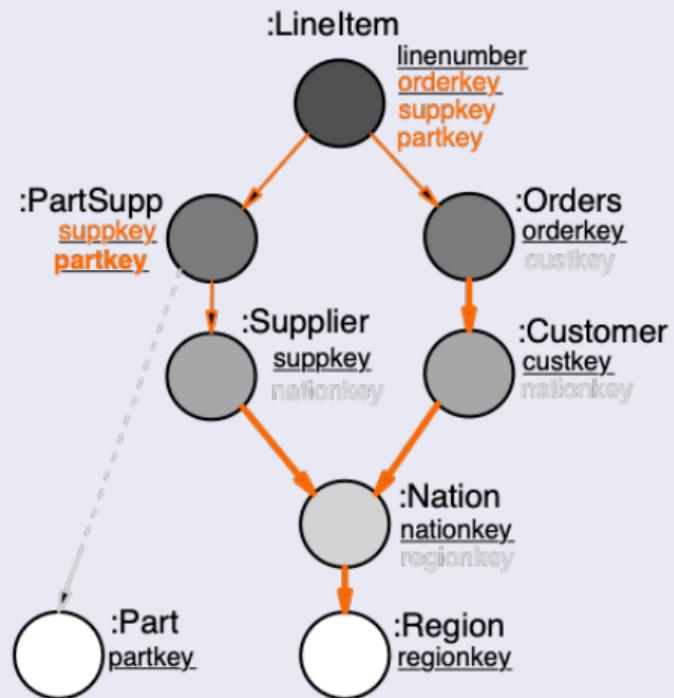


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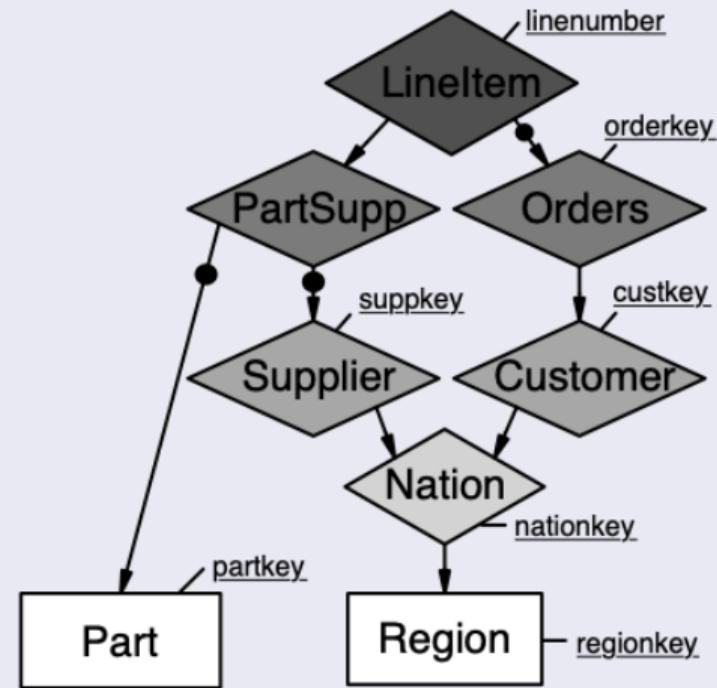


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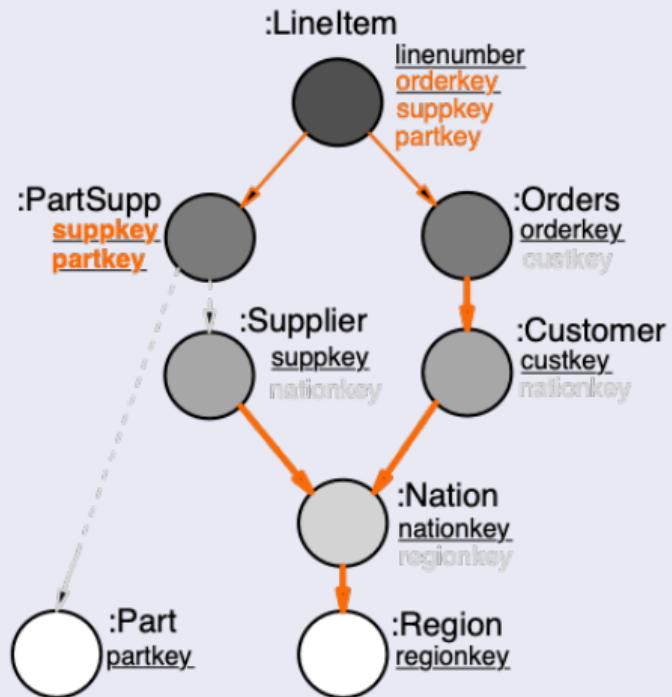


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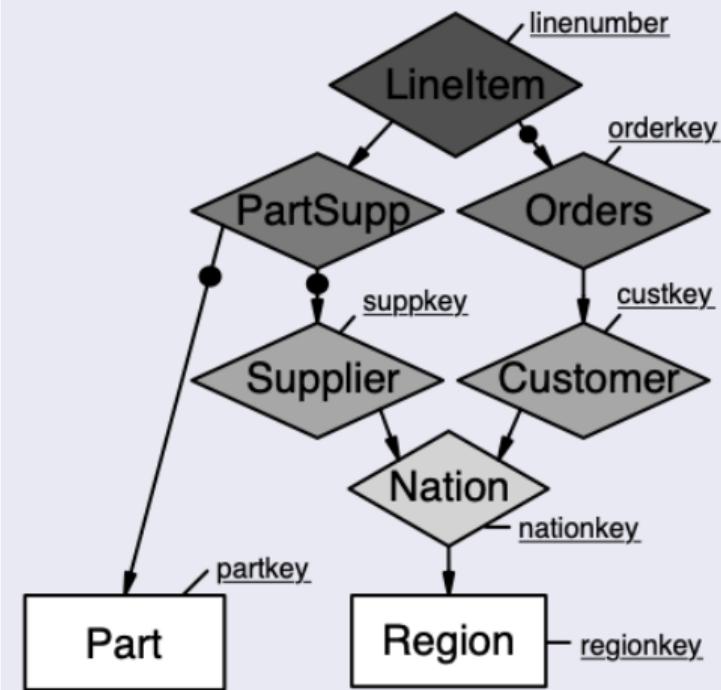


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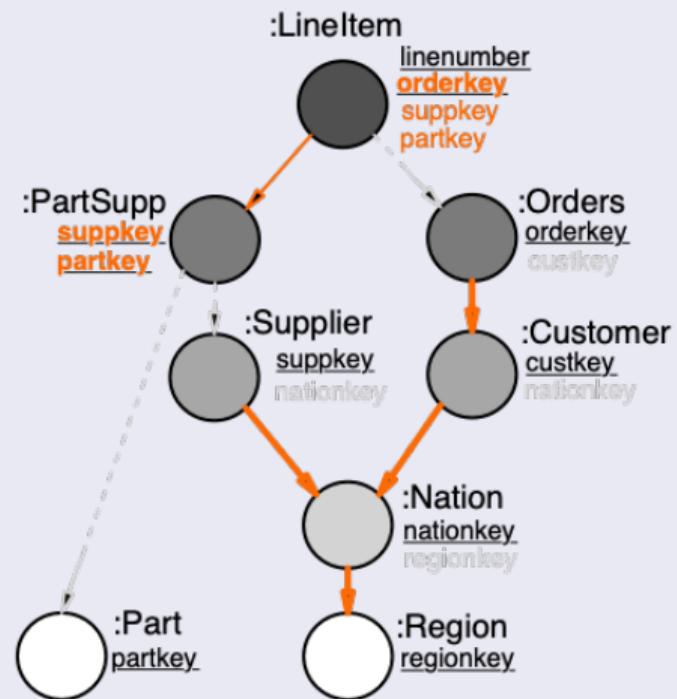


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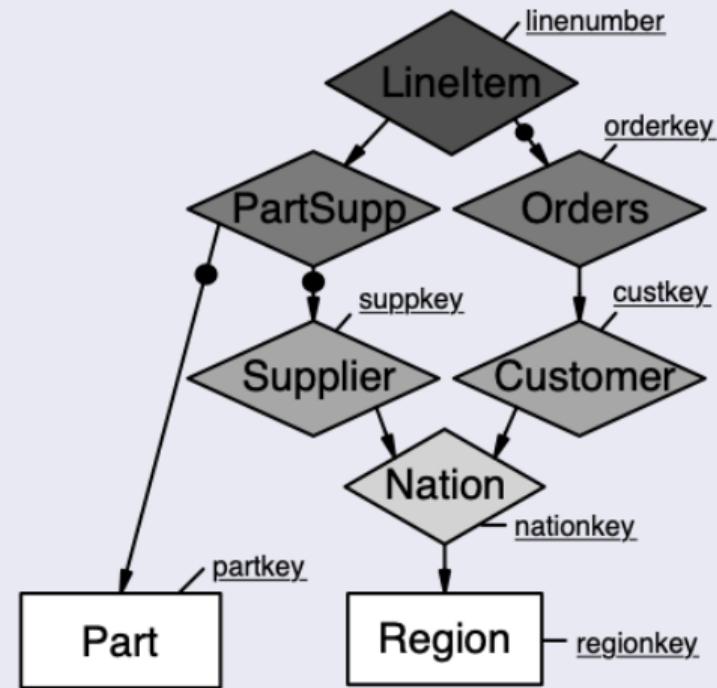


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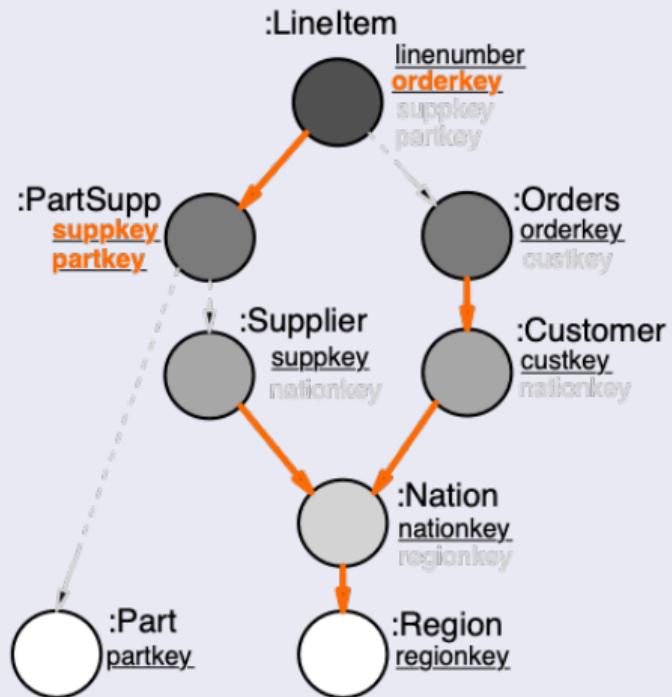


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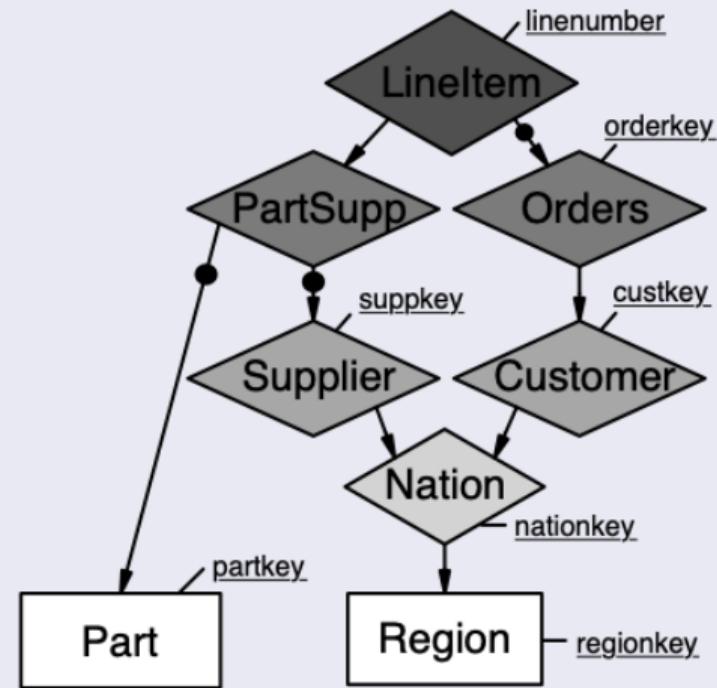


Mixed semantics

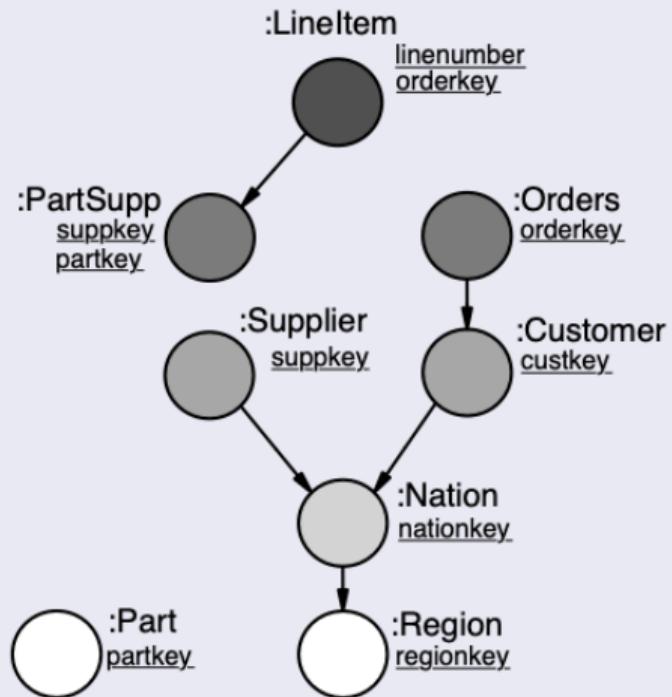


Mixed semantics: only keep E/R links to non-key components

E/R graph model



Mixed semantics



Input

- Relational database schema $(\mathcal{S}, \Sigma_{\mathcal{S}})$ that is in
Inclusion Dependency Normal Form (acyclic, key-based, foreign key-based)
- Relational database instance $\mathcal{I}(\mathcal{S})$ over \mathcal{S} that satisfies $\Sigma_{\mathcal{S}}$

Order of relation schema $R \in \mathcal{S}$

The length of a longest key/foreign key chain from R to another relation schema $S \in \mathcal{S}$ on which no foreign key is defined

Relational Semantics

Firstly, the E/R graph model is obtained by mapping every relation schema $R \in \mathcal{S}$ to

- a vertex v_R with label R , and
- for every attribute $A \in R$ with $\text{dom}(A)$ we have a property-value pair $P_A = \text{dom}(A)$ on v_R ,

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- for every key $\{A_1, \dots, A_n\}$ of R we have a property key $R(\emptyset, \{P_{A_1}, \dots, P_{A_n}\})$ implemented as PG-key:

For $(x:R)$ IDENTIFIER $x.P_{A_1}, \dots, x.P_{A_n}$

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- for every foreign key $R[A_1, \dots, A_m] \subseteq S[B_1, \dots, B_m]$ of R we have a PG-key:

For $(x:R)$ IDENTIFIER $x.P_{A_1}, \dots, x.P_{A_m}, y$ WITHIN $(x),(y:S)$ WHERE

$x.P_{A_1} = y.P_{B_1}, \dots, x.P_{A_m} = y.P_{B_m}$.

Relational Semantics

Firstly, the E/R graph model is obtained by mapping every relation schema $R \in \mathcal{S}$ to

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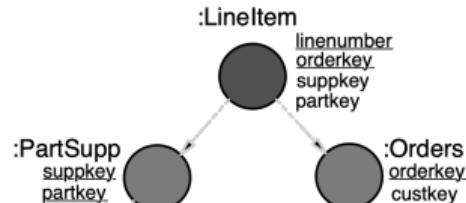
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 $\nu(v_t, P_A) := t(A)$.

Example: Relational Semantics

Relation schema LINEITEM

- attributes $suppkey$, $partkey$, $orderkey$, $linenumber$, ..., $comment$
- key $\{linenumber, orderkey\}$ and foreign keys
 - $[suppkey, partkey] \subseteq \text{PARTSUPP}[suppkey, partkey]$ and
 - $[orderkey] \subseteq \text{ORDERS}[orderkey]$



Vertex v_{LINEITEM} with label LINEITEM

- properties $P_{suppkey}$, $P_{partkey}$, $P_{orderkey}$, $P_{linenumber}$..., $P_{comment}$,
- E/R-key $\text{LINEITEM}(\emptyset, \{linenumber, orderkey\})$ implemented as PG-Key:
 - For $(x:\text{LINEITEM})$ IDENTIFIER $x.P_{linenumber}, x.P_{orderkey}$
- Further PG-keys:
 - For $(x:\text{LINEITEM})$ IDENTIFIER $x.P_{suppkey}, x.P_{partkey}, y$ WITHIN $(x), (y:\text{PARTSUPP})$ WHERE $x.P_{suppkey} = y.P_{suppkey}, x.P_{partkey} = y.P_{partkey}$
 - For $(x:\text{LINEITEM})$ IDENTIFIER $x.P_{linenumber}, x.P_{orderkey}, y$ WITHIN $(x), (y:\text{ORDERS})$ WHERE $x.P_{orderkey} = y.P_{orderkey}$.

Graph Semantics

- R_g : Attributes of R that do not occur in any foreign key of R (others to be covered by E/R links)
- $C_R = \{S \in \mathcal{S} \mid \exists R[X] \subseteq S[Y] \in \Sigma_S\}$ (the components of relationship type R)

Firstly, the E/R graph model is obtained by mapping every relation schema $R \in \mathcal{S}$ to

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 $C_K := \{S \in C_R \mid K \cap S \neq \emptyset\} = \{S_1, \dots, S_m\}$ and
 $P_K := \{P_A \mid A \in K\} - \{P_A \mid A \in S, S \in C_K\} = \{P_{A_1}, \dots, P_{A_n}\}$, implemented as:
 - directed edges $(v_R, v_{S_1}), \dots, (v_R, v_{S_m})$ with label \bullet each,
 - For $(x:R) \text{ ID } x.P_{A_1}, \dots, x.P_{A_n}, y_1, \dots, y_m$ **WITHIN** $(x) \rightarrow (y_1:S_1), \dots, (x) \rightarrow (y_m:S_m)$

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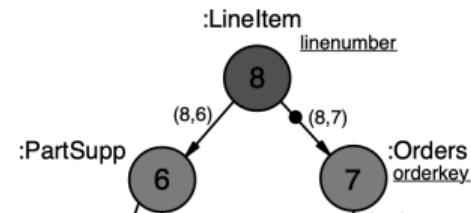
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Example: Graph Semantics

Relation schema LINEITEM

- attributes *suppkey*, *partkey*, *orderkey*, *linenumber*, ..., *comment*
- key $\{linenumber, orderkey\}$ and foreign keys
 - $[suppkey, partkey] \subseteq \text{PARTSUPP}[suppkey, partkey]$ and
 - $[orderkey] \subseteq \text{ORDERS}[orderkey]$



Vertex v_{LINEITEM} with label LINEITEM

- properties $P_{linenumber}, \dots, P_{comment}$ ($P_{suppkey}$, $P_{partkey}$, $P_{orderkey}$ not required)
- an E/R-key $\text{LINEITEM}(\{\text{ORDERS}\}, \{linenumber\})$ implemented as
 - For $(x:\text{LINEITEM})$ IDENTIFIER $x.P_{linenumber}, y$ WITHIN $(x) \rightarrow (y:\text{ORDERS})$
- further PG-key:
 - For $(x:\text{LINEITEM})$ IDENTIFIER x, y WITHIN $(x) \rightarrow (y:\text{PARTSUPP})$.

Note that relation schema ORDERS has the key $\{orderkey\}$, and relation schema PARTSUPP has the key $\{partkey, suppkey\}$.

Mixed Semantics

- $R_{\text{mix}} := R - (F_R - K_R)$: remove attributes that belong to some foreign key but not to the key
- No foreign key for which some of its attributes belong to the key and some others do not

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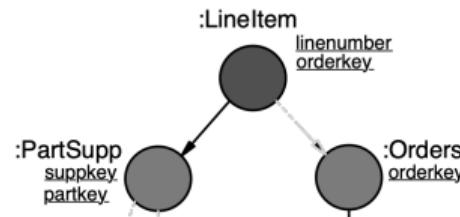
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Example: Mixed Semantics

Relation schema LINEITEM

- attributes $suppkey$, $partkey$, $orderkey$, $linenumber$, ..., $comment$
- key $\{linenumber, orderkey\}$ and foreign keys
 - $[suppkey, partkey] \subseteq \text{PARTSUPP}[suppkey, partkey]$ and
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Vertex v_{LINEITEM} with label LINEITEM

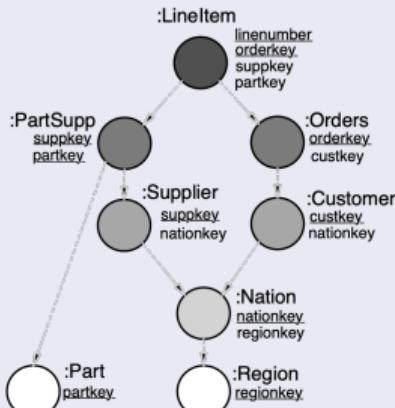
- $P_{orderkey}, P_{linenumber}, \dots, P_{comment}$ ($P_{suppkey}$ and $P_{partkey}$ are not required),
- a property key $\text{LINEITEM}(\emptyset, \{linenumber, orderkey\})$ implemented as
 - For $(x:\text{LINEITEM})$ IDENTIFIER $x.P_{linenumber}, x.P_{orderkey}$
- and further PG-keys:
 - For $(x:\text{LINEITEM})$ IDENTIFIER x, y WITHIN $(x) \rightarrow (y:\text{PARTSUPP})$, and
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Note that relation schema PARTSUPP has the key $\{partkey, suppkey\}$.

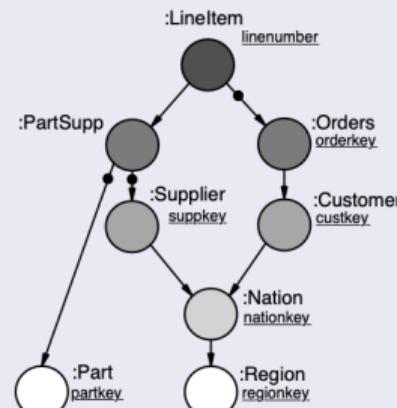
Three Principles Choices for Managing Entity and Referential (E/R) Integrity

- Relational: Use property keys uniformly by admitting property redundancy
- Graphs: Use E/R keys uniformly to eliminate property redundancy
- Mixed: Rely on property keys only but minimize property redundancy

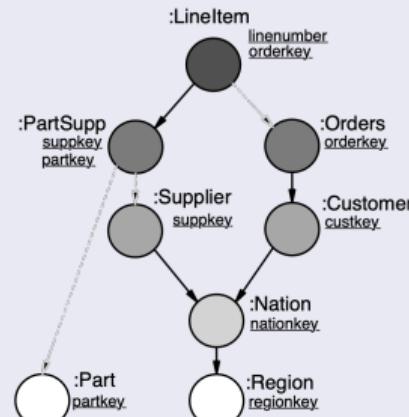
Relational semantics



Graph semantics



Mixed semantics



Experiments

Summary

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How well is data integrity managed under relational, mixed, and graph semantics?

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- Graph semantics can have savings over the other semantics in orders of magnitude
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- Mixed semantics most efficient in current limits that only support property keys

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Main findings

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- E/R keys do not enjoy native support in graph database systems yet
- Mixed semantics most efficient in current limits that only support property keys
- TPC-H in IDNF, diverse enough to quantify (dis-)advantages of the semantics
 - ① Key/foreign key chains of different lengths
 - ② E/R and property keys
 - ③ Different data volumes

Set Up

For each of the three semantics, we translated the TPC-H database into Neo4j using scaling factors small (0.01), medium (0.1) and large (1).

Semantics	$sf=0.01$		$sf=0.1$		$sf=1$	
	$ V $	$ E $	$ V $	$ E $	$ V $	$ E $
Relational	86,805	0	866,602	0	8,661,245	0
Mixed	86,805	76,800	866,602	766,597	8,661,245	7,661,240
Graph	86,805	152,975	866,602	1,527,169	8,661,245	15,262,455

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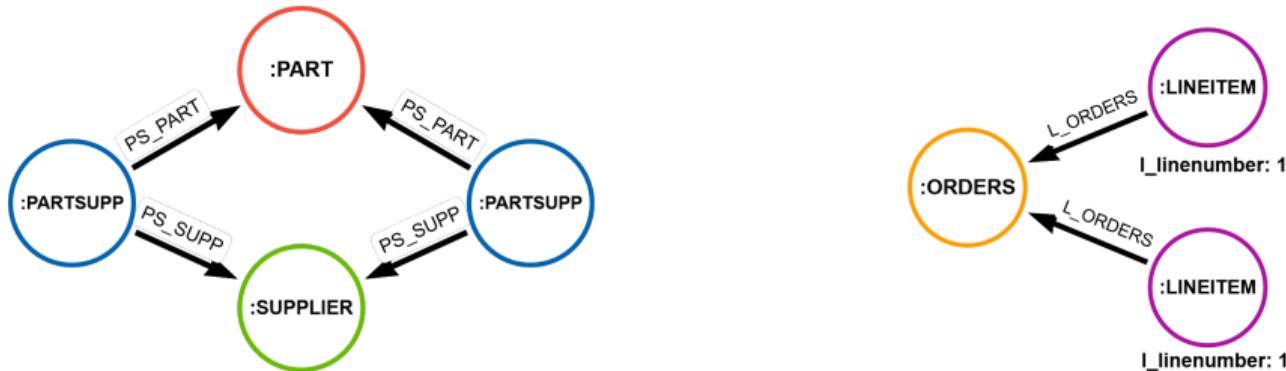
Specifications

- Neo4j with its query language Cypher in conjunction with Python 3.9.13
- 64-bit operating system with an Intel Core i7 Processor and 16GB RAM

https://github.com/graphdbexperiments/er_graph_experiments

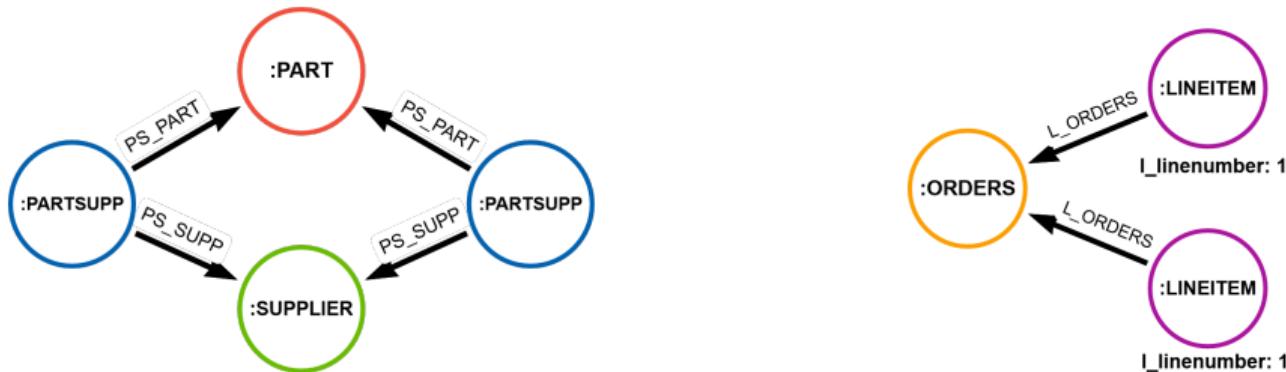
Entity Integrity

- Perform Cypher queries that validate the E/R keys
 - $PS_k = PS(\{PART, SUPP\}, \emptyset)$ on PARTSUPP
 - $L_k = L(\{ORDERS\}, \{linenumber\})$ on LINEITEM



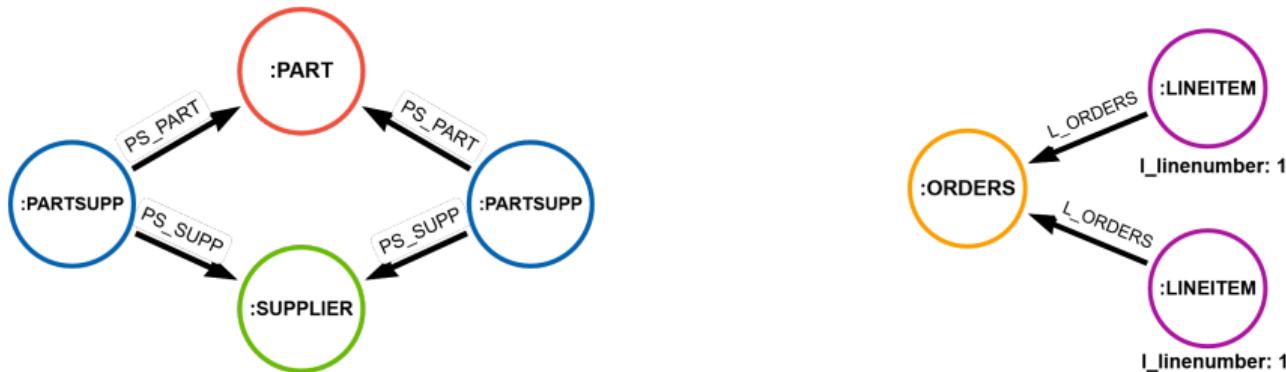
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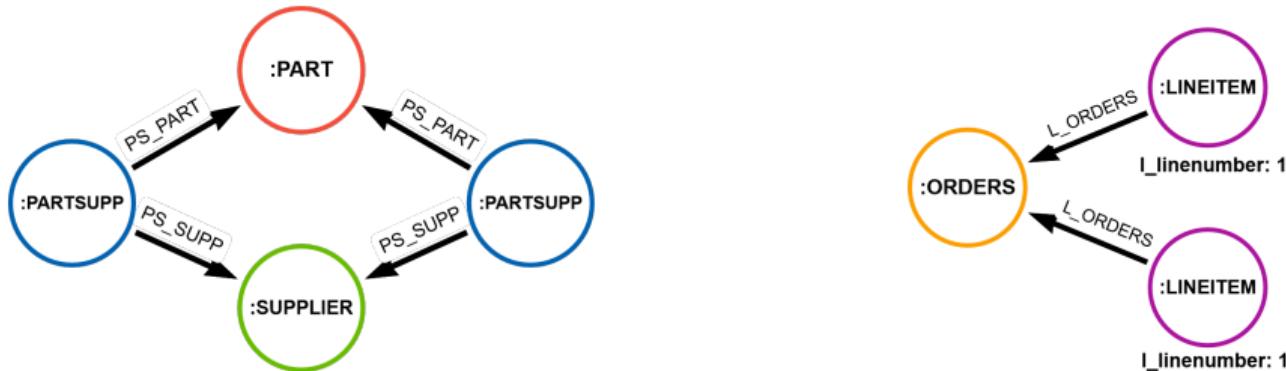
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- Under relational (r) and mixed (m) semantics, we can specify these keys as unique constraints within Neo4j, and benefit from the resulting index.
- Under graph semantics (g), the E/R keys are not supported by Neo4j (or any other graph system), so we cannot benefit from any index structure either.



Entity Integrity

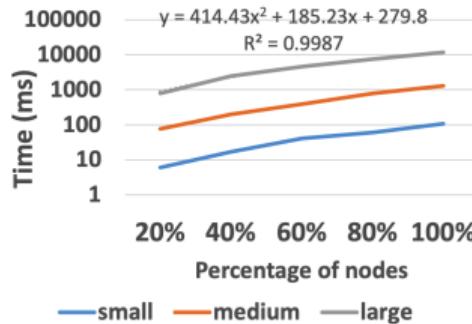
- Perform Cypher queries that validate the E/R keys
 - $PS_k = PS(\{PART, SUPP\}, \emptyset)$ on PARTSUPP
 - $L_k = L(\{ORDERS\}, \{linenumber\})$ on LINEITEM
- Under relational (r) and mixed (m) semantics, we can specify these keys as unique constraints within Neo4j, and benefit from the resulting index.
- Under graph semantics (g), the E/R keys are not supported by Neo4j (or any other graph system), so we cannot benefit from any index structure either.
- Under all semantics, the key is satisfied whenever a corresponding Cypher query returns no nodes violating the key



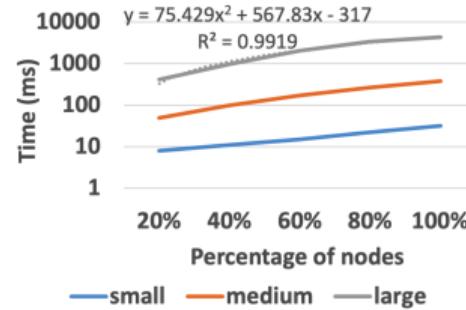
E/R keys used for validation experiments

Semantics	E/R key	Cypher Query	Index
Relational and Mixed	$PS_k(r) = PS_k(m)$: $PS(\emptyset, \{partkey, suppkey\})$	<pre> MATCH (ps1:PS), (ps2:PS) WHERE id(ps1) < id(ps2) AND ps1.partkey = ps2.partkey AND ps1.suppkey = ps2.suppkey RETURN ps1, ps2 </pre>	$PS(partkey, suppkey)$
Graph	$PS_k(g)$: $PS(\{P, S\}, \emptyset)$	<pre> MATCH q1 = (s:S)-[]-(ps1:PS)-[]-(p:P), q2=(s:S)-[]-(ps2:PS)-[]-(p:P) WHERE id(ps1) < id(ps2) RETURN q1, q2 </pre>	no index
Relational and Mixed	$L_k(r) = L_k(m)$: $L(\emptyset, \{orderkey, linenumber\})$	<pre> MATCH (l1:L), (l2:L) WHERE id(l1) < id(l2) AND l1.orderkey = l2.orderkey AND l1.linenumber = l2.linenumber RETURN l1, l2 </pre>	$L(orderkey, linenumber)$
Graph	$L_k(g)$: $L(\{O\}, linenumber)$	<pre> MATCH q = (l1:L)-[]->(o:O)-[]-(l2:L) WHERE id(l1) < id(l2) AND l1.linenumber = l2.linenumber RETURN q </pre>	no index

How well does E/R Key validation scale?

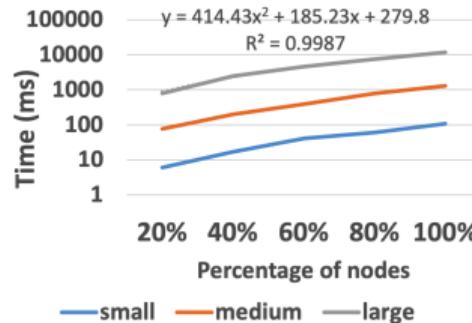


(a) PS_k: *r* and *m* semantics

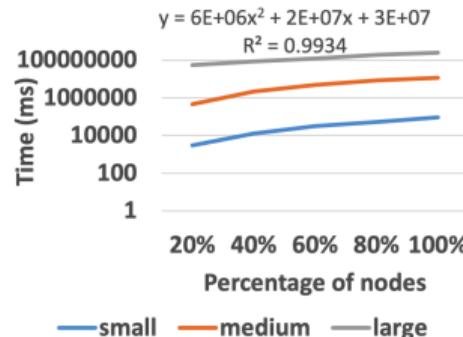


(b) PS_k: *g* semantics

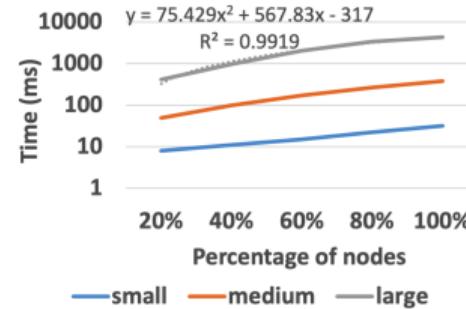
How well does E/R Key validation scale?



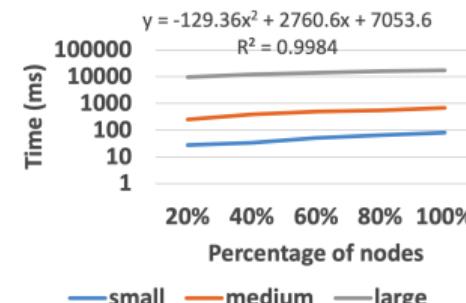
(a) PS_k : r and m semantics



(c) L_k : r and m semantics

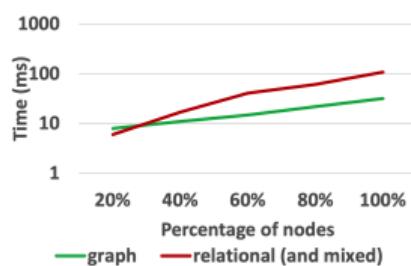


(b) PS_k : g semantics

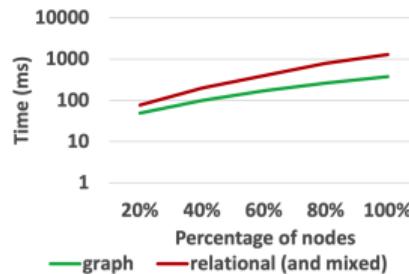


(d) L_k : g semantics

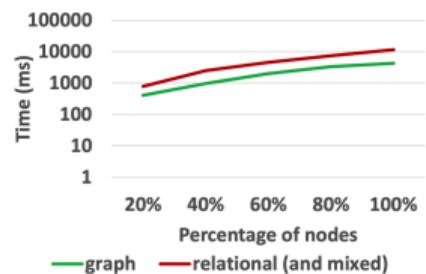
How does E/R Key validation compare across the different semantics?



(a) PARTSUPP: $sf=0.01$

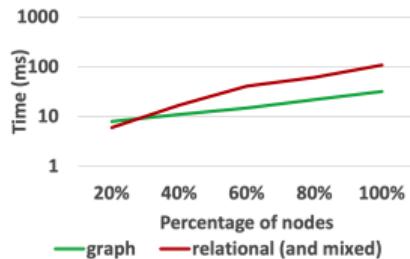


(b) PARTSUPP: $sf=0.1$

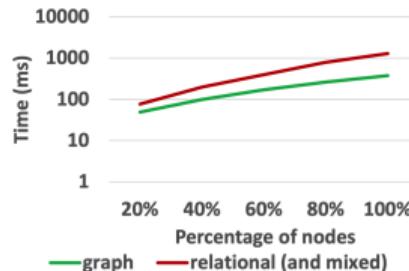


(c) PARTSUPP: $sf=1$

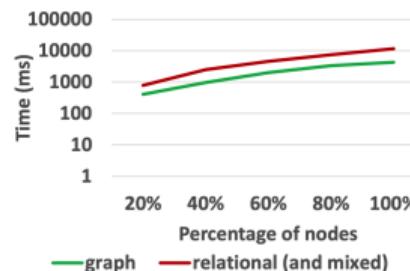
How does E/R Key validation compare across the different semantics?



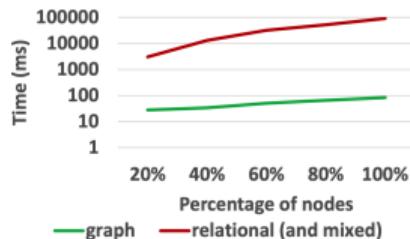
(a) PARTSUPP: sf=0.01



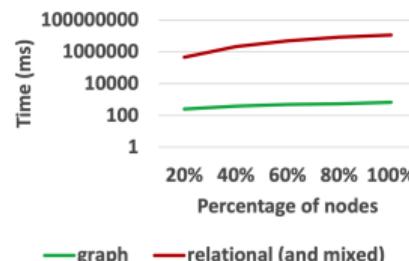
(b) PARTSUPP: sf=0.1



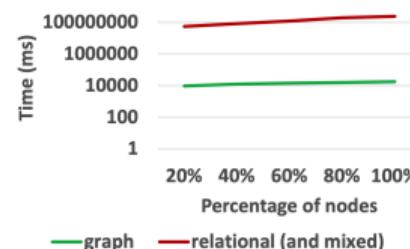
(c) PARTSUPP: sf=1



(d) LINEITEM: sf=0.01



(e) LINEITEM: sf=0.1



(f) LINEITEM: sf=1

Measuring E/R key validation efficiency

E/R key	sem	$sf=0.01$		$sf=0.1$		$sf=1$	
		db hits	time (ms)	db hits	time (ms)	db hits	time (ms)
PS_k	r/m	16,002	108	160,002	1,288	1,600,002	11,669
	g	442,701	32	4,302,889	377	23,282,432	4,310
L_k	r/m	120,352	91,258	1,201,146	11,562,701	26,400,286	246,985,775
	g	842,452	82	8,860,929	686	88,530,831	17,696

- DB hits estimate efficiency independent of size but in number of access operations
- Poor db hits for graph semantics is due to absence of any underlying index
- Actual validation time much more efficient than for relational and graph semantics
- Due to focus of graph database systems on efficient processing of edges
- Huge potential for further improvements once indices available for E/R keys

Referential Integrity

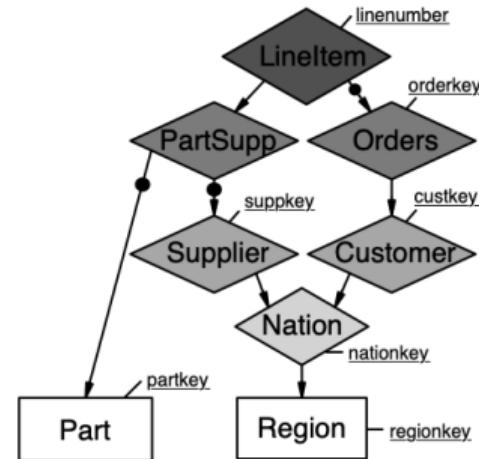
Key/foreign key chains

P_c : $\text{PART}(P) \subset \text{PARTSUPP}(PS) \subset \text{LINEITEM}(L)$

S_c : $\text{SUPPLIER}(S) \subset \text{PARTSUPP}(PS) \subset \text{LINEITEM}(L)$

C_c : $\text{CUSTOMER}(C) \subset \text{ORDERS}(O)$

O_c : $\text{ORDERS}(O) \subset \text{LINEITEM}(L)$



Referential Integrity

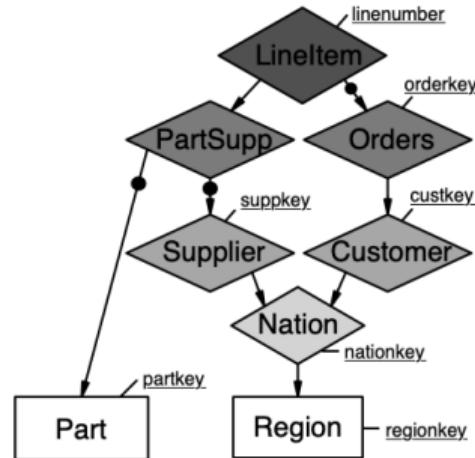
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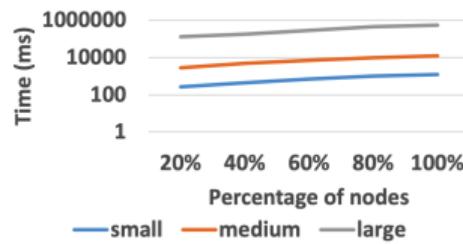
S_c : Update of *suppkey* value

- for different percentages of SUPPLIER-nodes (all semantics)
- requires updates for *suppkey* on PARTSUPP-nodes (relational and mixed)
- which requires updates for *suppkey* on LINEITEM-nodes (for relational only)

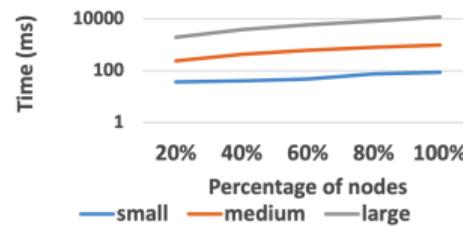
Update propagation for $S \subset PS \subset L$ by semantics

Semantics	Update propagation
Relational	<pre>MATCH (s:S), (ps:PS), (l:L) WHERE ps.supkey = s.supkey AND l.supkey = s.supkey SET s.supkey = RIGHT('00000000' + toString(s.supkey)), 8, ps.supkey = RIGHT('00000000' + toString(ps.supkey)), 8, l.supkey = RIGHT('00000000' + toString(l.supkey)), 8</pre>
Mixed	<pre>MATCH (s:S), (ps:PS) WHERE ps.supkey = s.supkey SET s.supkey = RIGHT('00000000' + toString(s.supkey)), 8, ps.supkey = RIGHT('00000000' + toString(ps.supkey)), 8</pre>
Graph	<pre>MATCH (s:S) SET s.supkey = RIGHT('00000000' + toString(s.supkey)), 8</pre>

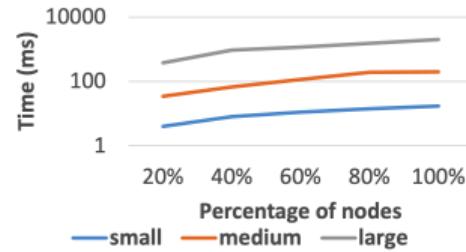
How well does update propagation scale? - Part 1/2



(a) Relational: $P \subset PS \subset L$

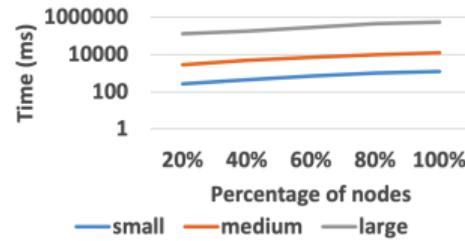


(b) Mixed: $P \subset PS \subset L$

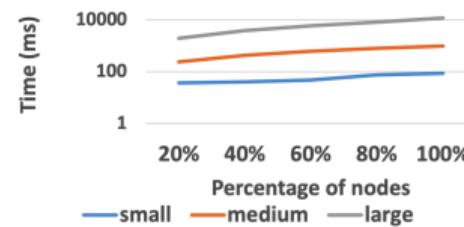


(c) Graph: $P \subset PS \subset L$

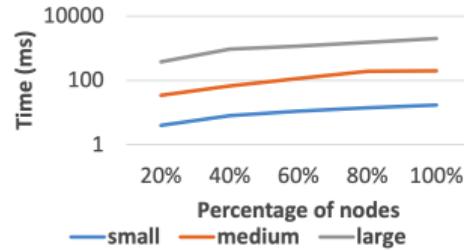
How well does update propagation scale? - Part 1/2



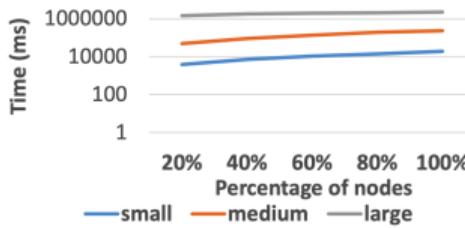
(a) Relational: $P \subset PS \subset L$



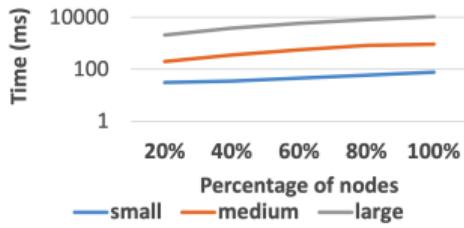
(b) Mixed: $P \subset PS \subset L$



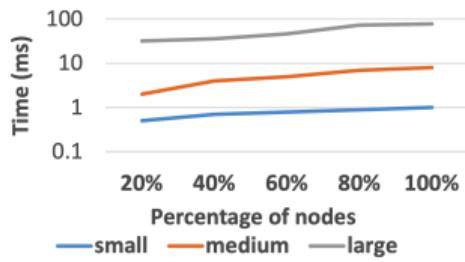
(c) Graph: $P \subset PS \subset L$



(d) Relational: $S \subset PS \subset L$

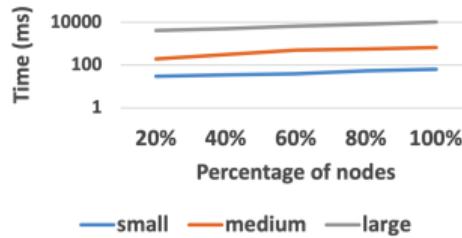


(e) Mixed: $S \subset PS \subset L$

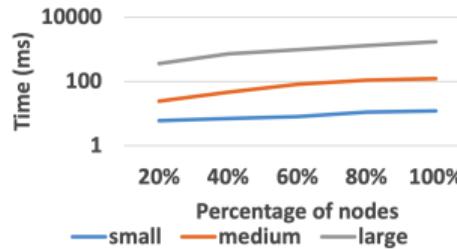


(f) Graph: $S \subset PS \subset L$

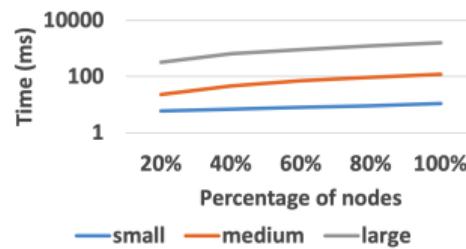
How well does update propagation scale? - Part 2/2



(a) Relational: $C \subset O$

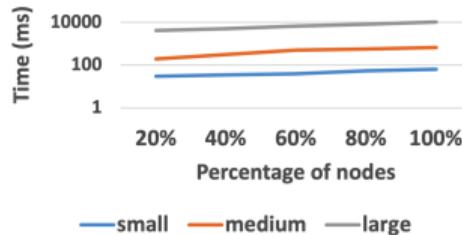


(b) Mixed: $C \subset O$

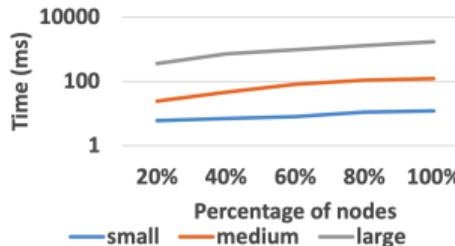


(c) Graph: $C \subset O$

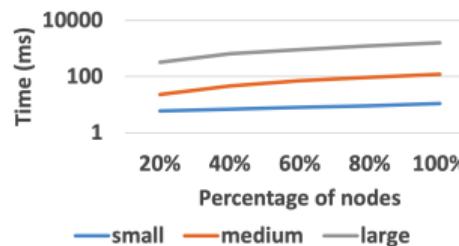
How well does update propagation scale? - Part 2/2



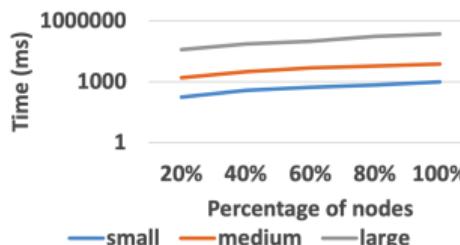
(a) Relational: $C \subset O$



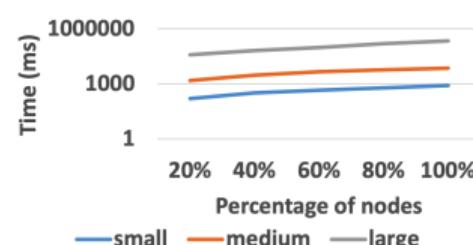
(b) Mixed: $C \subset O$



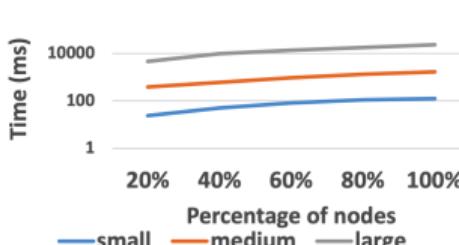
(c) Graph: $C \subset O$



(d) Relational: $O \subset L$

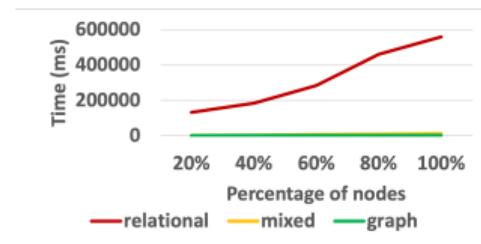
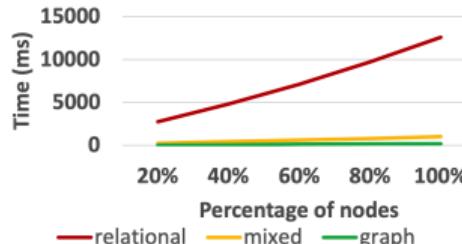
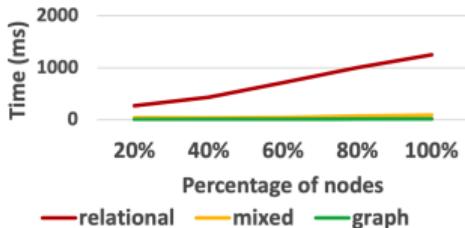
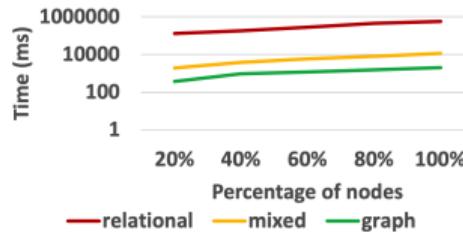
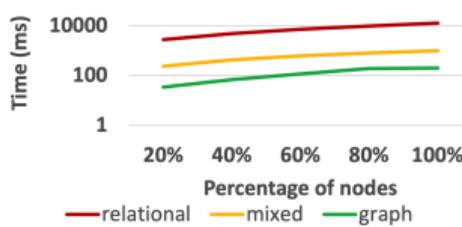
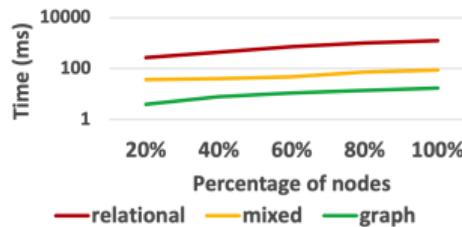


(e) Mixed: $O \subset L$



(f) Graph: $O \subset L$

How well does update propagation work under different semantics? - 1/4

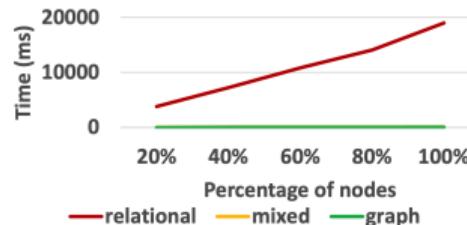
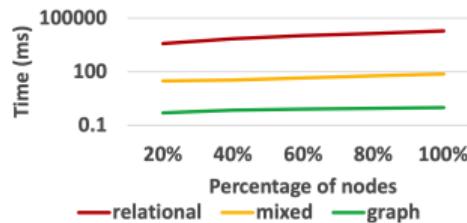


(a) $sf=0.01: P \subset PS \subset L$

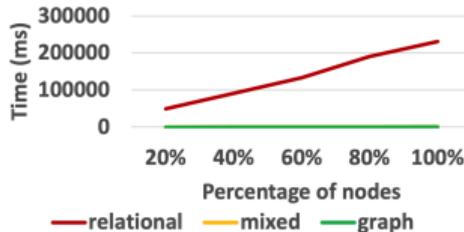
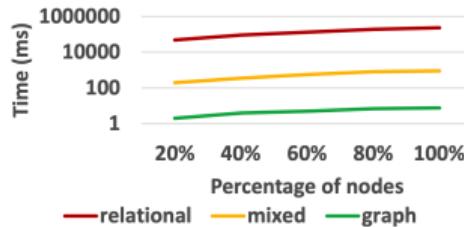
(b) $sf=0.1: P \subset PS \subset L$

(c) $sf=1: P \subset PS \subset L$

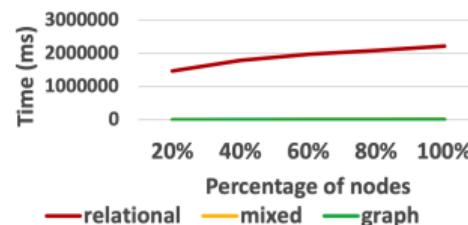
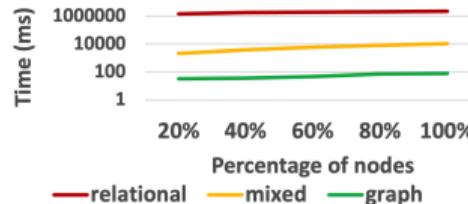
How well does update propagation work under different semantics? - 2/4



(a) $sf=0.01: S \subset PS \subset L$

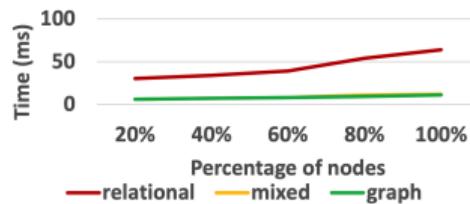
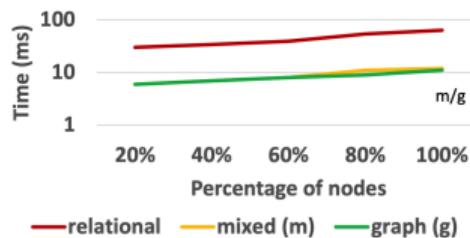


(b) $sf=0.1: S \subset PS \subset L$

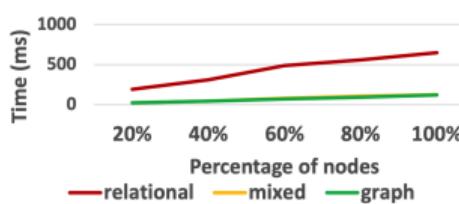
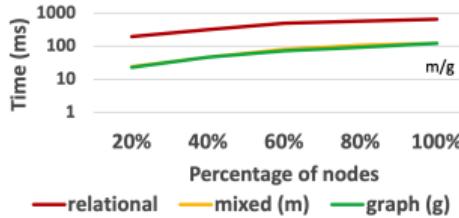


(c) $sf=1: S \subset PS \subset L$

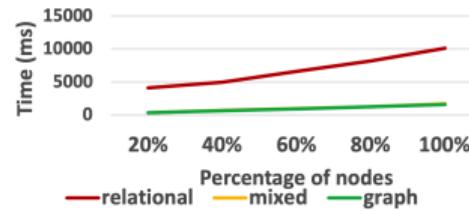
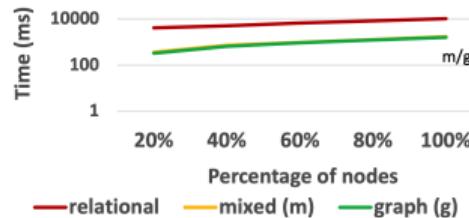
How well does update propagation work under different semantics? - 3/4



(a) $sf=0.01: C \subset O$

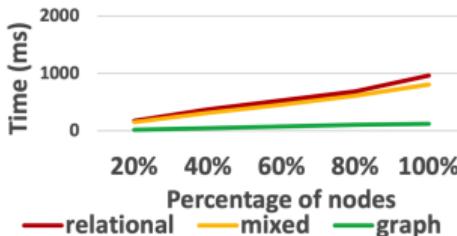
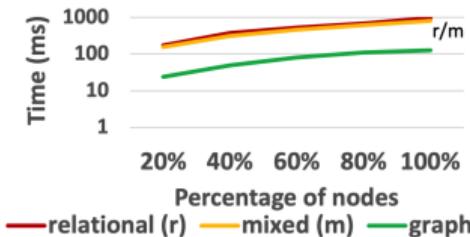


(b) $sf=0.1: C \subset O$

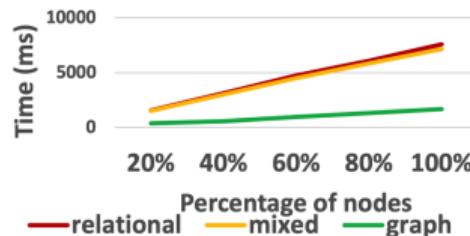
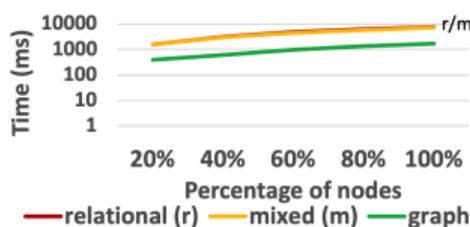


(c) $sf=1: C \subset O$

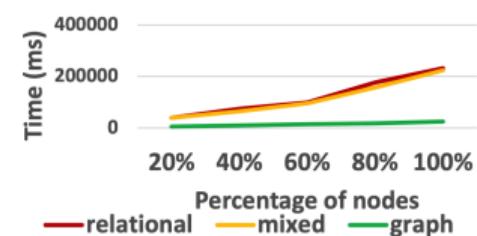
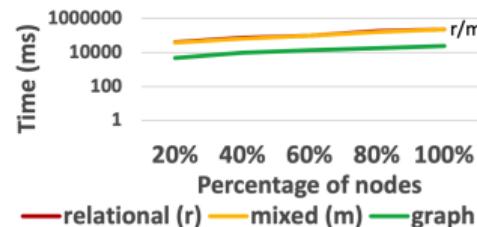
How well does update propagation work under different semantics? - 4/4



(a) $sf=0.01: O \subset L$



(b) $sf=0.1: O \subset L$



(c) $sf=1: O \subset L$

Quantifying the effort of update propagation in TPC-H

chain	semantics	<i>sf=0.01</i>		<i>sf=0.1</i>		<i>sf=1</i>	
		db hits	time (ms)	db hits	time (ms)	db hits	time (ms)
P_c	relational	1,514,378	1,251	16,315,447	12,579	151,030,378	559,684
	mixed	42,002	87	420,002	932	4,200,002	11,689
	graph	6,001	17	60,001	200	600,001	2,022
S_c	relational	29,072,628	18,996	290,157,279	231,131	2,904,674,611	2,216,487
	mixed	40,102	76	401,002	925	4,010,002	10,584
	graph	301	1	3,001	8	30,001	78
C_c	relational	106,502	64	1,065,002	648	10,650,002	10,146
	mixed	4,501	12	45,001	123	450,001	1,707
	graph	4,501	11	45,001	122	450,001	1,582
O_c	relational	315,877	964	3,152,862	7,606	31,522,479	231,556
	mixed	315,877	807	3,152,862	7,175	31,522,479	224,179
	graph	45,001	125	450,001	1,682	4,500,001	23,516

Eliminating property/attribute redundancy is a holy grail in database design

Conclusion

Contributions: “Lean and Mean”

Conceptual modeling

- E/R graphs as semantics of E/R models
- Implementation of E/R modeling within a native technology platform

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Entity and referential integrity management

- E/R keys as efficient fragment of PG-Key for managing integrity of well-designed databases
- Relational, mixed, graph semantics as principled, complementary choices for managing integrity

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Entity and referential integrity management

- E/R keys as efficient fragment of PG-Key for managing integrity of well-designed databases
- Relational, mixed, graph semantics as principled, complementary choices for managing integrity

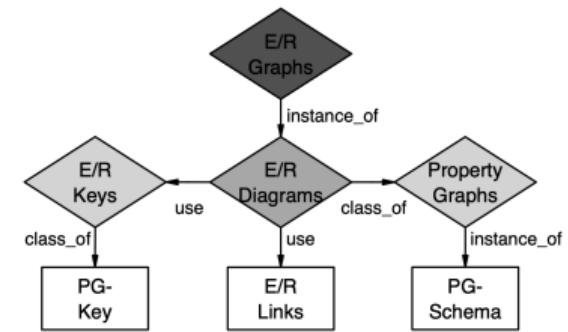
General

- Unifying conceptual, logical and graph data modeling
- Taking integrity management to the next level by eliminating property redundancy

Future Work

Fundamentals

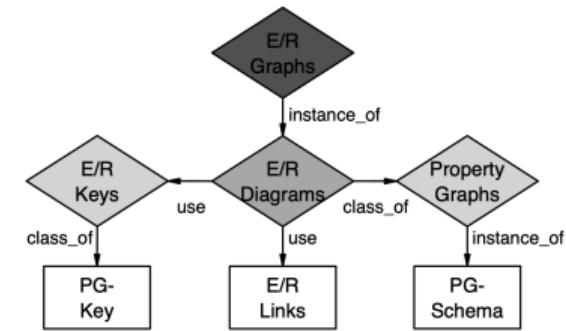
- What are other sweet spots of PG-Schema?
- What are other sweet spots of PG-Key?
- What are classes of well-designed databases?
- How to optimize E/R graph models?
- How to infer models from property graphs?



Future Work

Fundamentals

- What are other sweet spots of PG-Schema?
- What are other sweet spots of PG-Key?
- What are classes of well-designed databases?
- How to optimize E/R graph models?
- How to infer models from property graphs?



Practical

- What does index support for E/R keys and PG-Keys look like?
- What does support for other classes of graph data dependencies look like?

Summary: References

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