```
asoln(x, y, t) = exp(0.75 * t) * sin(2 * x - y) * cosh(1.5 * (x + y));
1
 2
3
    errs = [];
 4
    hs = [1/10; 1/20; 1/40];
 6
    for h in hs
 7
      k = h;
 8
      \mu = k / (h*h);
      println("k = \$k, h = \$h");
9
10
11
      const aax = -\mu / 2;
12
      const bbx = (\mu + 1);
13
      const ccx = aax;
14
15
      const aay = -\mu;
      const bby = (2 * \mu + 1);
16
17
      const ccy = aay;
18
      xs = linspace(0.0, 1.0, Int(round(1.0 / h)));
19
20
      ys = copy(xs);
21
      ts = linspace(0.0, 1.0, Int(round(1.0 / k)));
22
      const M, L, K = length(xs), length(ys), length(ts);
23
24
      u = zeros(M, L, K);
25
      for (m, x) in zip(1:M, xs), (l, y) in zip(1:L, ys)
26
        u[m, l, 1] = asoln(x, y, 0);
27
      end
28
29
       for n in 1:K-1
30
        u_temp = zeros(M, L);
31
         thalf = (ts[n]+ts[n+1]) / 2;
32
         # calculate boundary terms
33
         for l in 1:L
           u_{temp[1, l]} = asoln(0.0, ys[l], thalf);
34
           u_{temp}[M, l] = asoln(1.0, ys[l], thalf);
35
           u[1, l, n+1] = asoln(0.0, ys[l], ts[n+1]);
36
37
           u[M, l, n+1] = asoln(1.0, ys[l], ts[n+1]);
38
39
         for m in 2:M-1
40
           u temp[m, 1] = asoln(xs[m], 0.0, thalf);
41
           u_{temp[m, L]} = asoln(xs[m], 1.0, thalf);
42
           u[m, 1, n+1] = asoln(xs[m], 0.0, ts[n+1]);
43
           u[m, L, n+1] = asoln(xs[m], 1.0, ts[n+1]);
44
45
         for l in 2:L-1
46
           # calculate pi and qi for Thomas' algorithm
47
48
           p = zeros(L);
49
           q = zeros(L);
50
           p[2], q[2] = 0.0, asoln(0.0, ys[l], thalf);
51
           for m=2:M-1
             dd = u[m, l, n] + (\mu *
52
53
                                 (u[m, l+1, n] - 2 * u[m, l, n] + u[m, l-1, n]));
54
             denom = aax * p[m] + bbx;
55
             p[m+1] = -ccx / denom;
56
             q[m+1] = (dd - aax * q[m]) / denom;
           end
57
58
           u_{temp}[M, l] = asoln(1.0, ys[l], thalf);
59
           for m=M-1:-1:2
60
             u_{temp[m, l]} = p[m+1] * u_{temp[m+1, l]} + q[m+1];
61
62
           u_{temp[1, l]} = asoln(0.0, ys[l], thalf);
63
         end
64
```

```
65
                     for m in 2:M-1
  66
                         # calculate pi and qi for Thomas' algorithm
  67
                         p = zeros(M);
  68
                         q = zeros(M);
                         p[2], q[2] = 0.0, asoln(xs[m], 0.0, ts[n+1]);
  69
  70
                         for l=2:L-1
  71
                             dd = u_temp[m, l] + (\mu / 2 *
                                                                    (u_{temp[m+1, l] - 2 * u_{temp[m, l] + u_{temp[m-1, l])};
  72
                             denom = aay * p[l] + bby;
  73
  74
                             p[l+1] = -ccy / denom;
  75
                             q[l+1] = (dd - aay * q[l]) / denom;
  76
  77
                         u[m, L, n+1] = asoln(xs[m], 1.0, ts[n+1]);
  78
                         for l=L-1:-1:2
  79
                             u[m, l, n+1] = p[l+1] * u[m, l+1, n+1] + q[l+1];
  80
                         u[m, 1, n+1] = asoln(xs[m], 0.0, ts[n+1]);
  81
  82
                     end
  83
  84
                     u_exact = zeros(M, L);
  85
                     for m in 1:M, l in 1:L
                         u_exact[m, l] = asoln(xs[m], ys[l], ts[n+1]);
  86
  87
                     end
  88
  89
                     if n % 5 == 0
                         println("t=\$(ts[n+1]), relative L\infty error: ", norm(u[:, :, n+1] - u_exact,
  90
            Inf) / norm(u exact, Inf));
                         println("t=$(ts[n+1]), relative L2 error: ", norm(u[:, :, n+1] - u_exact,
  91
            2) / norm(u_exact, 2));
  92
                         open(w -> begin
  93
                              for m in 1:M, l in 1:L
  94
                                  write(w, "$(xs[m]), $(ys[l]), $(u[m, l, n+1]), $(asoln(xs[m], ys[l], ts[n l]), $(asoln(xs[m], ys[m], ys[m], ts[n l]), $(asoln(xs[m], ys[m], ys[m], ts[n l]), $(asoln(xs[m], ys[m], ys[m], ys
            +1]))\n");
  95
  96
                             end, "h-$(Int(round(h*100))) t-$(Int(round(ts[n+1]*100))).csv", "w");
  97
                     end
  98
                end
  99
100
                u exact = zeros(M, L);
101
                for m in 1:M, l in 1:L
102
                    u exact[m, l] = asoln(xs[m], ys[l], ts[K]);
103
104
                push!(errs, maximum(map(x -> abs(x), u[:, :, K] - u exact)));
105
                println("t=1.0, relative L∞ error: ", norm(u[:, :, K] - u exact, Inf) / norm
            (u exact, Inf));
                println("t=1.0, relative L2 error: ", norm(u[:, :, K] - u exact, 2) / norm
106
            (u exact, 2));
107
                println();
108
109
                open(w -> begin
110
                     for m in 1:M, l in 1:L
                         write(w, "$(xs[m]),$(ys[l]),$(u[m, l, K]),$(asoln(xs[m], ys[l], ts[K]))
111
            \n");
112
                    end
                     end, "h-$(Int(round(h*100))) end.csv", "w");
113
114
115
            println(@sprintf("%10s %10s %10s", "h", "max(|e|)", "ratio"));
println(@sprintf("%10.4lf %10.4lf %10s", hs[1], errs[1], "N/A"));
println(@sprintf("%10.4lf %10.4lf %10lf", hs[2], errs[2], errs[1]/errs[2]));
116
117
118
            println(@sprintf("%10.4lf %10.4lf %10lf", hs[3], errs[3], errs[2]/errs[3]));
119
```