Math 660: Problem Set 5

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1 C1: ADI

The relative L_{∞} errors for $k=h=\frac{1}{10},\frac{1}{20}$ and $\frac{1}{40}$ were 0.00163, 0.000476, and 0.000161, respectively. This means that, roughly, each time k and h were halved the error decreased by a factor of four. This suggests that the approximation accuracy is second order, which agrees with the theory. In the three figures that follow, the ADI approximation is compared with the exact solution. The approximation agrees well with the exact solution in all cases.

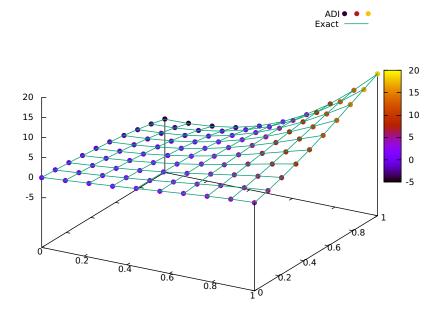


Figure 1: ADI approximation compared with exact solution. $h = \frac{1}{10}$.

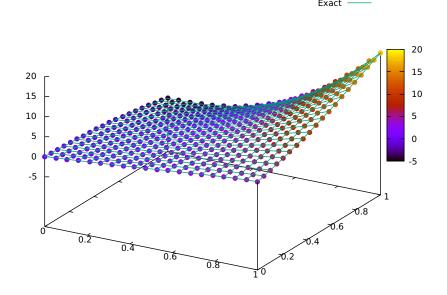


Figure 2: ADI approximation compared with exact solution. $h = \frac{1}{20}$.

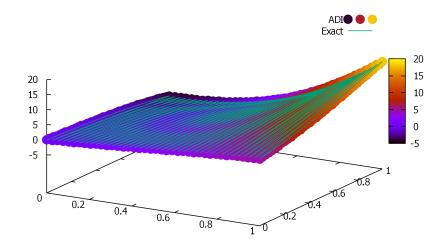


Figure 3: ADI approximation compared with exact solution. $h = \frac{1}{40}$.

1.1 Source Code

```
asoln(x, y, t) = exp(0.75 * t) * sin(2 * x - y) * cosh(1.5 * (x + y));
1
3
     errs = [];
 4
     hs = [1/10; 1/20; 1/40];
 5
     for h in hs
 6
       k = h;
 7
       \mu = k / (h*h);
8
9
       println("k = \$k, h = \$h");
10
11
       const aax = -\mu / 2;
       const bbx = (\mu + 1);
12
13
       const ccx = aax;
14
       const aay = -\mu;
const bby = (2 * \mu + 1);
15
16
       const ccy = aay;
17
18
19
       xs = linspace(0.0, 1.0, Int(round(1.0 / h)));
20
       ys = copy(xs);
       ts = linspace(0.0, 1.0, Int(round(1.0 / k)));
21
       const M, L, K = length(xs), length(ys), length(ts);
22
23
24
       u = zeros(M, L, K);
       for (m, x) in zip(1:M, xs), (l, y) in zip(1:L, ys)
25
26
         u[m, l, 1] = asoln(x, y, 0);
27
28
       for n in 1:K-1
29
30
         u_temp = zeros(M, L);
31
         thalf = (ts[n]+ts[n+1]) / 2;
32
         # calculate boundary terms
33
         for l in 1:L
34
           u_{temp}[1, l] = asoln(0.0, ys[l], thalf);
35
           u_{temp}[M, l] = asoln(1.0, ys[l], thalf);
           u[1, l, n+1] = asoln(0.0, ys[l], ts[n+1]);

u[M, l, n+1] = asoln(1.0, ys[l], ts[n+1]);
36
37
38
         end
39
         for m in 2:M-1
           u_{temp[m, 1]} = asoln(xs[m], 0.0, thalf);
40
41
           u_{temp[m, L] = asoln(xs[m], 1.0, thalf);
42
           u[m, 1, n+1] = asoln(xs[m], 0.0, ts[n+1]);
43
           u[m, L, n+1] = asoln(xs[m], 1.0, ts[n+1]);
44
         end
45
46
         for l in 2:L-1
47
           # calculate pi and qi for Thomas' algorithm
48
           p = zeros(L);
49
           q = zeros(L);
           p[2], q[2] = 0.0, asoln(0.0, ys[l], thalf);
50
           for m=2:M-1
51
52
             dd = u[m, l, n] + (\mu *
                                   (u[m, l+1, n] - 2 * u[m, l, n] + u[m, l-1, n]));
53
54
             denom = aax * p[m] + bbx;
             p[m+1] = -ccx / denom;
55
             q[m+1] = (dd - aax * q[m]) / denom;
56
57
           end
58
           u_{temp}[M, l] = asoln(1.0, ys[l], thalf);
59
           for m=M-1:-1:2
             u_{temp[m, l]} = p[m+1] * u_{temp[m+1, l]} + q[m+1];
60
           end
61
62
           u_{temp}[1, l] = asoln(0.0, ys[l], thalf);
         end
63
64
```

```
65
           for m in 2:M-1
             # calculate pi and qi for Thomas' algorithm
             p = zeros(M);
 67
 68
             q = zeros(M);
 69
             p[2], q[2] = 0.0, asoln(xs[m], 0.0, ts[n+1]);
             for l=2:L-1
 70
 71
                dd = u_{temp[m, l]} + (\mu / 2 *
                                    (u_{temp[m+1, l] - 2 * u_{temp[m, l] + u_{temp[m-1, l])};
 72
                denom = aay * p[l] + bby;
 73
                p[l+1] = -ccy / denom;
 74
 75
                q[l+1] = (dd - aay * q[l]) / denom;
 76
 77
             u[m, L, n+1] = asoln(xs[m], 1.0, ts[n+1]);
 78
             for l=L-1:-1:2
 79
               u[m, l, n+1] = p[l+1] * u[m, l+1, n+1] + q[l+1];
 80
             u[m, 1, n+1] = asoln(xs[m], 0.0, ts[n+1]);
 81
 82
 83
 84
           u_exact = zeros(M, L);
           for m in 1:M, l in 1:L
  u_exact[m, l] = asoln(xs[m], ys[l], ts[n+1]);
 85
 86
 87
 88
           if n \% 5 == 0
 89
 90
             println("t=$(ts[n+1]), relative L∞ error: ", norm(u[:, :, n+1] - u exact,
      Inf) / norm(u_exact, Inf));
             println("t=$(ts[n+1]), relative L2 error: ", norm(u[:, :, n+1] - u_exact,
 91
      2) / norm(u exact, 2));
 92
             open(w -> begin
                for m in 1:M, l in 1:L
 93
                  write(w, "$(xs[m]),$(ys[l]),$(u[m, l, n+1]),$(asoln(xs[m], ys[l], ts[n
 94
      +1])) \n");
 95
                end, "h-$(Int(round(h*100)))_t-$(Int(round(ts[n+1]*100))).csv", "w");
 96
           end
 97
 98
        end
 99
100
        u_exact = zeros(M, L);
        for m in 1:M, l in 1:L
101
102
           u_exact[m, l] = asoln(xs[m], ys[l], ts[K]);
103
        end
104
        push!(errs, maximum(map(x -> abs(x), u[:, :, K] - u exact)));
        println("t=1.0, relative L∞ error: ", norm(u[:, :, K] - u_exact, Inf) / norm
105
      (u_exact, Inf));
        println("t=1.0, relative L2 error: ", norm(u[:, :, K] - u_exact, 2) / norm
106
      (u_exact, 2));
107
        println();
108
        open(w -> begin
109
           for m in 1:M, l in 1:L
110
             write(w, "$(xs[m]),$(ys[l]),$(u[m, l, K]),$(asoln(xs[m], ys[l], ts[K]))
111
      \n");
112
           end, "h-$(Int(round(h*100)))_end.csv", "w");
113
114
115
      println(@sprintf("%10s %10s %10s", "h", "max(|e|)", "ratio"));
println(@sprintf("%10.4lf %10.4lf %10s", hs[1], errs[1], "N/A"));
println(@sprintf("%10.4lf %10.4lf %10lf", hs[2], errs[2], errs[1]/errs[2]));
println(@sprintf("%10.4lf %10.4lf %10lf", hs[3], errs[3], errs[2]/errs[3]));
116
117
118
119
```

2 Douglas-Rachford (Optional)

For the Douglas-Rachford scheme the grid spacings were $h=\frac{1}{10},\frac{1}{20}$ and $\frac{1}{40}$, but k was taken to be $k=h^2$ because the Douglas-Rachford scheme is second order accurate in space but only first order accurate in time. The relative L_{∞} errors for $h=\frac{1}{10},\frac{1}{20}$ and $\frac{1}{40}$ were 0.00114, 0.000393, and 0.000314, respectively. Notice that, roughly, when h was halved the first time (from $h=\frac{1}{10}$ to $h=\frac{1}{20}$ and $k=\frac{1}{100}$ to $k=\frac{1}{400}$) the error decreased by a factor of four, which agrees with the theory. However, when h was halved again there were diminishing returns on the accuracy as the accuracy only increased by less than 25%. In the three figures that follow, the ADI approximation is compared with the exact solution. The approximation agrees well with the exact solution in all cases.

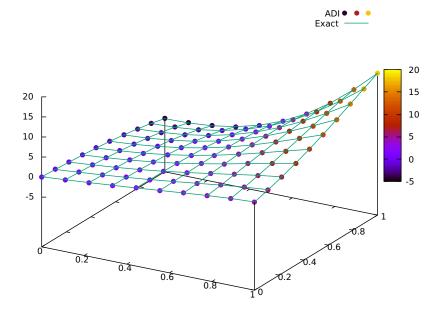


Figure 4: ADI approximation compared with exact solution. $h = \frac{1}{10}, k = \frac{1}{100}$.

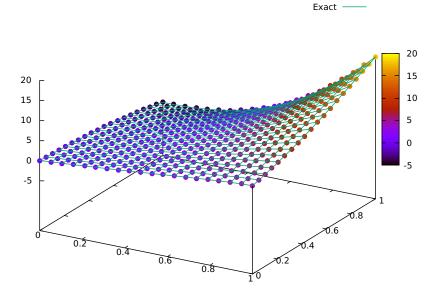


Figure 5: ADI approximation compared with exact solution. $h = \frac{1}{20}, \, k = \frac{1}{400}.$

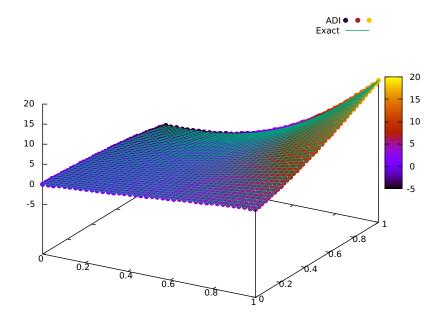


Figure 6: ADI approximation compared with exact solution. $h = \frac{1}{40}, k = \frac{1}{1600}$.

2.1 Source Code

```
dfilename(h, t) = @sprintf("h-%04d_t-%04d.csv", Int(round(h*100)), Int(round
     (t*100)));
    dfilename(h) = @sprintf("h-%04d_end.csv", Int(round(h*100)));
 2
3
     asoln(x, y, t) = exp(0.75 * t) * sin(2 * x - y) * cosh(1.5 * (x + y));
 6
    errs = [];
    hs = [1/10; 1/20; 1/40];
7
8
9
     for h in hs
       k = h^2;
10
       output step = Int(round(1 / k * 0.2));
11
12
13
       \mu = k / (h*h);
14
       println("k = $k, h = $h");
15
      const aax = -\mu;
const bbx = (2 * \mu + 1);
16
17
18
       const ccx = aax;
19
20
       const aay = -2 * \mu;
       const bby = (4 * \mu + 1);
21
22
       const ccy = aay;
23
       xs = linspace(0.0, 1.0, Int(round(1.0 / h)));
24
25
       ys = copy(xs);
       ts = linspace(0.0, 1.0, Int(round(1.0 / k)));
26
       const M, L, K = length(xs), length(ys), length(ts);
27
28
29
       u = zeros(M, L, K);
30
       for (m, x) in zip(1:M, xs), (l, y) in zip(1:L, ys)
31
         u[m, l, 1] = asoln(x, y, 0);
32
       end
33
34
       for n in 1:K-1
35
         u_temp = zeros(M, L);
36
         thalf = (ts[n]+ts[n+1]) / 2;
37
         # calculate boundary terms
         for l in 1:L
38
           u_{temp[1, l] = asoln(0.0, ys[l], thalf);
39
40
           u_{temp}[M, l] = asoln(1.0, ys[l], thalf);
           u[1, l, n+1] = asoln(0.0, ys[l], ts[n+1]);
u[M, l, n+1] = asoln(1.0, ys[l], ts[n+1]);
41
42
43
         end
44
         for m in 2:M-1
45
           u_{temp[m, 1] = asoln(xs[m], 0.0, thalf);
46
           u_{temp[m, L] = asoln(xs[m], 1.0, thalf);
47
           u[m, 1, n+1] = asoln(xs[m], 0.0, ts[n+1]);
           u[m, L, n+1] = asoln(xs[m], 1.0, ts[n+1]);
48
49
         end
50
51
         for l in 2:L-1
52
           # calculate pi and qi for Thomas' algorithm
53
           p = zeros(L);
54
           q = zeros(L);
           p[2], q[2] = 0.0, asoln(0.0, ys[l], thalf);
55
56
           for m=2:M-1
57
             dd = u[m, l, n] + (2 * \mu *
                                  (u[m, l+1, n] - 2 * u[m, l, n] + u[m, l-1, n]));
58
             denom = aax * p[m] + bbx;
59
             p[m+1] = -ccx / denom;
60
61
             q[m+1] = (dd - aax * q[m]) / denom;
62
63
           u_{temp}[M, l] = asoln(1.0, ys[l], thalf);
```

```
64
            for m=M-1:-1:2
              u_{temp[m, l] = p[m+1] * u_{temp[m+1, l] + q[m+1];}
 65
            end
 66
            u_{temp[1, l] = asoln(0.0, ys[l], thalf);
 67
          end
 68
 69
          for m in 2:M-1
 70
            # calculate pi and qi for Thomas' algorithm
 71
 72
            p = zeros(M);
 73
            q = zeros(M);
            p[2], q[2] = 0.0, asoln(xs[m], 0.0, ts[n+1]);
 74
            for l=2:L-1
 75
 76
              dd = u temp[m, l] - (2 * \mu *
                                    (u[m, l+1, n] - 2 * u[m, l, n] + u[m, l-1, n]));
 77
 78
              denom = aay * p[l] + bby;
              p[l+1] = -ccy / denom;
 79
              q[l+1] = (dd - aay * q[l]) / denom;
 80
 81
            end
 82
            u[m, L, n+1] = asoln(xs[m], 1.0, ts[n+1]);
            for l=L-1:-1:2
 83
              u[m, l, n+1] = p[l+1] * u[m, l+1, n+1] + q[l+1];
 84
 85
            end
 86
            u[m, 1, n+1] = asoln(xs[m], 0.0, ts[n+1]);
 87
 88
 89
          u exact = zeros(M, L);
          \overline{\text{for m in } 1:M, l in } 1:L
 90
            u_exact[m, l] = asoln(xs[m], ys[l], ts[n+1]);
 91
 92
 93
 94
          if n % output_step == 0
 95
            println("t=\overline{\$}(ts[n+1]), relative L∞ error: ", norm(u[:, :, n+1] - u_exact,
      Inf) / norm(u_exact, Inf));
 96
            println("t=$(ts[n+1]), relative L2 error: ", norm(u[:, :, n+1] - u_exact,
      2) / norm(u_exact, 2));
 97
            open(w -> begin
               for m in 1:M, l in 1:L
 98
                 write(w, "$(xs[m]), $(ys[l]), $(u[m, l, n+1]), $(asoln(xs[m], ys[l], ts[n l])
 99
      +1]))\n");
100
              end
101
              end, dfilename(h, ts[n+1]), "w");
102
          end
103
        end
104
105
        u exact = zeros(M, L);
106
        for m in 1:M, l in 1:L
107
          u_exact[m, l] = asoln(xs[m], ys[l], ts[K]);
108
        push!(errs, maximum(map(x -> abs(x), u[:, :, K] - u_exact))); println("t=1.0, relative L^{\infty} error: ", norm(u[:, :, K] - u_exact, Inf) / norm
109
110
      (u exact, Inf));
        println("t=1.0, relative L2 error: ", norm(u[:, :, K] - u_exact, 2) / norm
111
      (u exact, 2));
        println();
112
113
114
        open(w -> begin
115
          for m in 1:M, l in 1:L
            write(w, "$(xs[m]),$(ys[l]),$(u[m, l, K]),$(asoln(xs[m], ys[l], ts[K]))
116
      \n");
117
          end
          end, dfilename(h), "w");
118
119
120
      println(@sprintf("%10s %10s %10s", "h", "max(|e|)", "ratio"));
121
```

```
println(@sprintf("%10.4lf %10.4lf %10s", hs[1], errs[1], "N/A"));
println(@sprintf("%10.4lf %10.4lf %10lf", hs[2], errs[2], errs[1]/errs[2]));
println(@sprintf("%10.4lf %10.4lf %10lf", hs[3], errs[3], errs[2]/errs[3]));
```