



## About

### Where can I find more information ?

- **GRASS** GIS wiki:  
<https://grasswiki.osgeo.org/wiki>
- **GRASS** GIS mailing lists:  
<https://grass.osgeo.org/support>
- Project website:



**GRASS**GIS

<http://grass.osgeo.org>

### A free and open source philosophy

The Free and Open Source philosophy lets the user see the source code and structure of the program, which offers great transparency. Users can extend the program for their own needs. Immediate source code peer review increases the quality. With the help of the extension manager, new modules can be created without **GRASS** GIS package source code.

### License

GNU General Public License (Free Software Foundation)

### An OSGeo project

**GRASS** GIS is a founding project of the Open Source Geospatial Foundation which has the aim to create high quality open source geospatial software.

For further information visit the OSGeo homepage:



<http://www.osgeo.org>



# GRASS GIS

Bringing advanced geospatial technologies to the world



## What is **GRASS** GIS ?

### A mature mapping suite

**GRASS** GIS (Geographic Resources Analysis Support System) is a free and open source software for performing spatial analysis. It consists of more than 400 modules for processing vector (2D/3D), raster, voxel and temporal data (4D). Many interfaces to other programs in related domains like geostatistics, databases, map web services and even other GIS software exist. It is the oldest and largest free and open source GIS. It can serve as a desktop GIS as well as the backbone of a complete GIS infrastructure.

### A long term endeavor

**GRASS** GIS was born more than 30 years ago... and the latest commit is probably just few hours old! Many people have contributed to improve the software. Its strength and success rely on an active development team and the feedback of a wide contributors community. Both combine their efforts to make **GRASS** GIS easier, more useful and powerful to everybody.

### Where is **GRASS** GIS used

**GRASS** GIS is used in scientific applications, commercial settings and by public authorities all over the world. The software has shown strong potential for solving geospatial problems in numerous situations world-wide.





# Technical datasheet

## Design

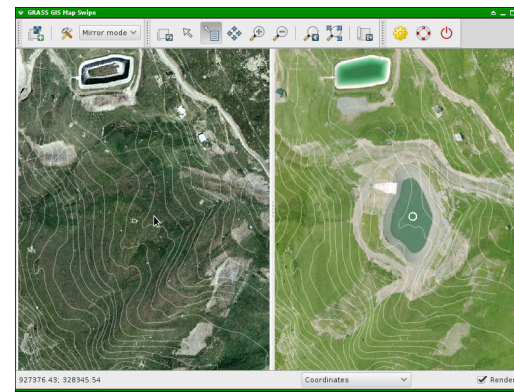
- Modular commands
- Consists of more than 400 modules

## Programming languages

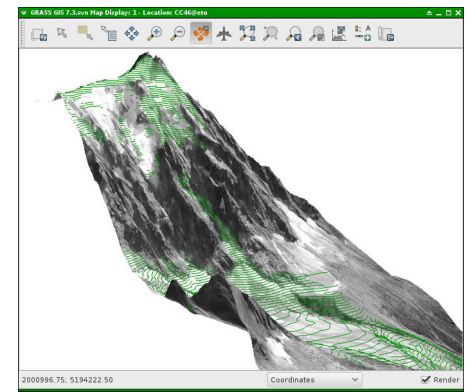
- ANSI C
- GRASS-SWIG interface
- Python API, scripting library and GUI

## Output

- Mapping modules (animation, cartography...)
- NVIZ for visualization of 2.5D and 3D data (creation of animations & flybys)
- VTK, POVray
- Web Services



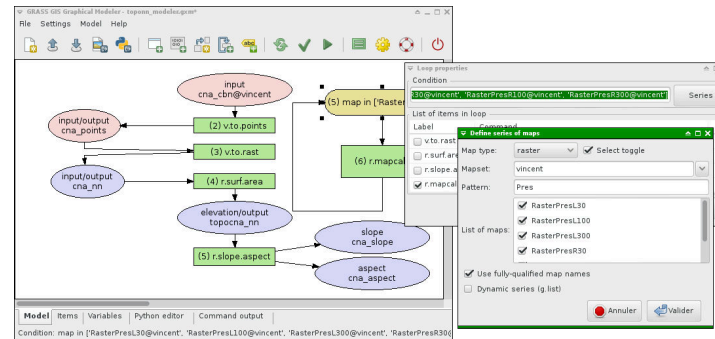
wxGUI offers many powerful graphical tools. **Map Swipe** allows you to easily compare raster maps.



Combine, visualize and animate your 3D raster and vector data thanks to **nviz** visualization tool.

## Data management capabilities

- Raster / Vector / Voxel data processing
- 2D / 3D Raster / Vector modeling
- Image manipulation
- Vector topology / Network analysis
- Geostatistics (Interface to R)
- Temporal dataset
- WPS interface



Using the **Graphical Modeler**, a chain of processes can be wrapped into one process through an easy-to-use interface.

## Supported platforms

**GRASS** GIS runs on nearly all platforms. It supports GNU/Linux, Posix compliant Unix Systems, MS Windows and MacOS X.

## Interoperability with other GIS-related software

- QGIS (Free geodata viewer and more)
- R-Language (statistics)
- Gstat (geostatistics)
- UMN MapServer (webmapping)



# Supported file formats

**GRASS** GIS supports nearly all common GIS file formats through the use of the GDAL/OGR library.

## Vector file formats

ASCII, ARC/INFO ungenerate, ARC/INFO E00, ArcView SHAPE, BIL, DLG (U.S.), DXF, DXF3D, GMT, GPS-ASCII USGS-DEM, IDRISI, MOSS, MapInfo, MIF, PostGIS, TIGER, VRML, etc.

## Raster file formats

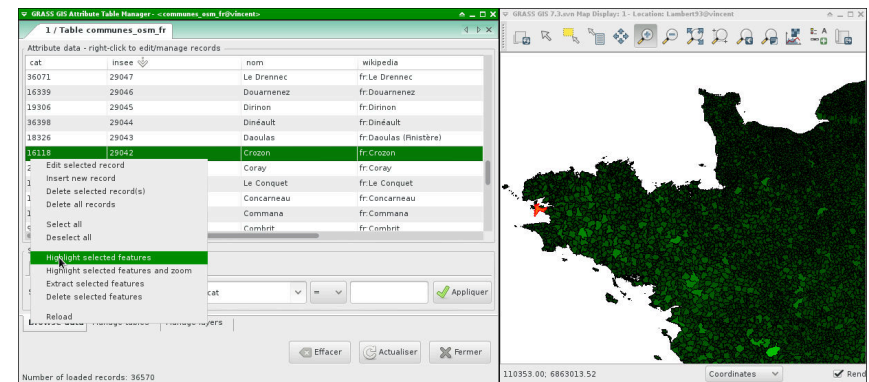
ASCII, ARC/GRID, E00, GIF, GMT, TIF, PNG, Vis5D, SURFER (.grd), etc.

## Image file formats

CEOS (SAR, SRTM, LANDSAT7 etc.), ERDAS LAN / IMG, HDF, LANDSAT TM/ MSS, NHAP aerial photos, SAR, SPOT, MODIS, etc.

## Database support

SQLite, PostgreSQL / PostGIS, MySQL, ODBC, DBF



Easily view and manage your most complex datasets : huge geometries linked to main full-featured DBMSs are supported.