

1 First Draft

2 The Wizard Problem

A wizard attempts to cast haste every t seconds. If haste is cast then the wizard can attempt casts every t/r seconds over the next nt/r seconds. The probability of casting haste is p . Haste effects do not stack, but the duration of a haste effect can be reset if haste cast again. In the limit as $t \rightarrow \infty$, what is the rate of cast attempts?

3 Transition Matrix for Wizard

Given constants n, p , we have n different states the wizard can be in. They can either not be under a haste effect, or they have been under the latest haste effect for kt/r seconds where $k = 0, \dots, n-1$. From this we define an $n \times n$ transition matrix P as follows:

$$\begin{aligned} P_{1,1} &= 1 - p, \\ P_{n,1} &= 1 - p, \\ P_{k,1} &= 0 \text{ for } k = 2, \dots, n-1, \\ P_{k,2} &= p, \text{ and} \\ P_{k,k+1} &= 1 - p \text{ for } k = 2, \dots, n-1. \end{aligned}$$

The column vector C_k , with $C_k = \langle P_{1,k}, \dots, P_{n,k} \rangle^T$, is the vector of the k -th column of P .

4 Limiting Distribution for States

Proposition 1: The limiting distribution for P , given constants n, p , is $\langle (1-p)^{n-1}, p, (1-p)p, (1-p)^2p, \dots, (1-p)^{n-2}p \rangle$. We'll name this w , and its k -th component w_k .

Proof: We will show that the components of w sum to one:

$$\begin{aligned} (1) \quad w_1 + w_2 + w_3 + \dots + w_n &= (1-p)^{n-1} + p + (1-p)p + \dots + (1-p)^{n-2}p \\ &= (1-p)^{n-1} + p(1 + (1-p) + (1-p)^2 + \dots + (1-p)^{n-2}) \\ &= (1-p)^{n-1} + p \frac{1 - (1-p)^{n-1}}{p} \\ &= (1-p)^{n-1} + 1 - (1-p)^{n-1} \\ &= 1. \end{aligned}$$

We must show that $w \cdot C_k = w_k$ for $k = 1, \dots, n$. For $k = 1$ we have:

$$\begin{aligned} w \cdot C_1 &= \langle (1-p)^{n-1}, \dots, (1-p)^{n-2}p \rangle \cdot \langle 1-p, 0, \dots, 0, 1-p \rangle^T \\ &= (1-p)^n + (1-p)^{n-1}p \\ &= (1-p)^{n-1}(1-p) + (1-p)^{n-1}p \\ &= (1-p)^{n-1} \\ &= w_1. \end{aligned}$$

When $k = 2$ we have:

$$\begin{aligned} w \cdot C_2 &= w_1p + w_2p + \dots + w_np \\ &= p \sum_{i=1}^n w_i \end{aligned}$$

$$= p$$

$$= w_2.$$

We established that $\sum_{i=1}^n w_i$ with the equality in (1). When $k > 2$ we have:

$$w \cdot C_k = w_{k-1}(1-p)$$

$$= p(1-p)^{k-3}(1-p)$$

$$= p(1-p)^{k-2}$$

$$= w_k. \blacksquare \text{ (check this calculation. look into writing style / justifications)}$$

5 Average Cast Rate

The limiting distribution w provides the average frequency of each state, ignoring how long each one lasts. We can weight each state by how long it lasts. The first state lasts t seconds, while all the others last t/r seconds. We then take $w \cdot u$ where $u = \langle t, t/r, t/r, \dots, t/r \rangle$ to get:

$$t(1-p)^{n-1} + t/r(p + p(1-p) + p(1-p)^2 + \dots + p(1-p)^{n-2})$$

$$= t(1-p)^{n-1} + t/r(1 - (1-p)^{n-1})$$

$$= t/r + [(tr - t)/r](1-p)^{n-1}.$$

We could ask about the case for when the haste effect lasts for a duration that is not an integer multiple of t/r . Suppose instead that the haste effect lasts for T seconds. This leads to new weights u' which are the same as those for $u = \langle u'_1, \dots, u'_n \rangle$ except that $u'_n = (t/r)(1 - T/(t/r)) + t(T/(t/r))$, where a/b denotes the remainder of a divided by b . If $T = nt/r$ then $u'_n = u_n$ as before, but otherwise the time spent in this state is a weighted average of time spent under the haste effect and time spent outside the haste effect. Let $Q = T/(t/r)$ for readability. We can recalculate the average casts per second:

$$w \cdot u'$$

$$= t(1-p)^{n-1} + t/r(p + p(1-p) + p(1-p)^2 + \dots + p(1-p)^{n-3}) + u'_n p(1-p)^{n-2}$$

$$= t(1-p)^{n-1} + t/r(1 - (1-p)^{n-2}) + u'_n p(1-p)^{n-2}$$

$$= t(1-p)^{n-1} + t/r - t/r(1-p)^{n-2} + [(t/r)(1-Q) + tQ]p(1-p)^{n-2}$$

$$= t/r + t(1-p)^{n-1} - t/r(1-p)^{n-2} + t/r[p(1-p)^{n-2}] + [tQ - (t/r)Q]p(1-p)^{n-2}$$

$$= t/r + t(1-p)^{n-1} - t/r(1-p)^{n-1} + ((tr - t)/r)Qp(1-p)^{n-2}$$

$$= t/r + [(tr - t)/r](1-p)^{n-1} + [(tr - t)/r]Qp(1-p)^{n-2}$$

$$= t/r + [(tr - t)/r]((1-p)^{n-1} + (T/(t/r))p(1-p)^{n-2}).$$

We can see that this formula agrees with the other whenever T is divisible by t/r .