

# SHAKIR ABDULLAYEV

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## Education

### University of Toronto

Sep. 2019 – May 2024

Honors Bachelor of Science - Computer Science Specialist and Business Minor (Current GPA: 3.44) Mississauga, Canada

### Awards

UTM Entrance Scholarship - Merit based award for students with a distinguished academic record

### Relevant Coursework

- Software Design
- Assembly Programming
- Data Structures
- Systems Programming
- Computer Organization
- Complexity Analysis
- OOP
- Numerical Methods

## Technical Skills

**Languages:** Python, Java, JavaScript, React, Kotlin, C/C++, Assembly

**Developer Tools:** Android Studio, Ubuntu Linux, Bash

**Technologies/Frameworks:** GitHub, Scrum Agile Methodology, Regex, Next.js, Unit Testing

**Routing and Switching:** IP Suite, OSI Model, EIGRP, OSPF, TCP/IP

## Projects

### Personal Website | *React, Next.js*

January 2022

- Developed a Personal Website using **React and Next.js**.
- Deployed Next.js to have server-side rendering which created **higher engagement with employers** by reducing load times.
- Utilized **React, JS and CSS libraries** to design smooth transitions and effects such as **React Smooth-Scroll**

### Location Saver | *Java, Android Studio*

December 2021

- Created an Android application that utilizes **Storage capabilities, GPS, and Google Maps**.
- Utilized **Android and Google location libraries and frameworks** to retrieve address information of given coordinates of a device or map location.
- Incorporated storage capability that enables users to save a certain location just by long pressing on the location on the map.

### TrieTree Dictionary Program | *Python*

August 2021

- Utilized **Trie Tree** data structure to store dictionary of words.
- Designed autocorrect and autocomplete algorithms utilizing the Trie Tree dictionary.
- Created in-depth **unit-testing** which **optimized code to 95% correctness**.

### Steam-like Marketplace Application | *Java*

April 2021

- Collaborated in a **group project of four** using **Java** to develop the **back-end of an online game store**.
- Worked on project using the **Scrum Agile Development Methodology** which included **2 sprints**.
- Created the architecture of the application incorporating multiple **Object-Oriented Programming** techniques.
- Integrated **Factory, Singleton, Strategy** design patterns to code-base.
- Incorporated **Regex** techniques to take data from front-end and update back-end database.
- Developed in depth **unit-testing** for functionality of the application.
- Actively worked with **Git version control** during project

## Experience

### Networking intern at BestComp Group Azerbaijan | *Routing and Switching*

July 2019

- Contributed to a project of the Ministry of Energy of Azerbaijan
- Utilized networking technologies to construct part of the internal network using **Routing and Switching** technologies
- Configured networking devices as per project requirements in a **large group environment**.