# Shakir Abdullayev

## abdullayev.dev

## Education

# University of Toronto

Sep. 2019 – May 2024

Honors Bachelor of Science - Computer Science Specialist and Business Minor (Current GPA: 3.44)

Mississauga, Canada

### Awards

UTM Entrance Scholarship - Merit based award for students with a distinguished academic record

# Relevant Coursework

• Software Design

- Assembly Programming
- Data Structures
- Systems Programming

- Computer Organization
- Complexity Analysis
- OOP

• Numerical Methods

## Technical Skills

Languages: Python, Java, JavaScript, React, Kotlin, C/C++, Assembly

Developer Tools: Android Studio, Ubuntu Linux, Bash, UiPath

Technologies/Frameworks: GitHub, Scrum Agile Methodology, Regex, Next.js, Unit Testing

Routing and Switching: IP Suite, OSI Model, EIGRP, OSPF, TCP/IP

# Projects

## Exchange Guardian (PyJaC 2022 Winner) | UiPath Studio, Forms

January 2022

- Developed an automation program utilizing UiPath.
- Utilized the web-scraping package of UiPath to fetch data from the websites of major Canadian banks.
- Integrated UiPath Forms to display best USD-CAD exchange rates among major Canadian banks in an intuitive manner.

### Personal Website | React, Next.js

January 2022

- Developed a Personal Website using **React and Next.js**.
- Deployed Next. is to have server-side rendering which created higher engagement with employers by reducing load times.
- Utilized React, JS and CSS libraries to design smooth transitions and effects such as React Smooth-Scroll

## Location Saver | Java, Android Studio

December 2021

- Created an Android application that utilizes Storage capabilities, GPS, and Google Maps.
- Utilized Android and Google location libraries and frameworks to retrieve address information of given coordinates of a device or map location.
- Incorporated storage capability that enables users to save a certain location just by long pressing on the location on the map.

# TrieTree Dictionary Program | Python

August 2021

- Utilized **Trie Tree** data structure to store dictionary of words.
- Designed autocorrect and autocomplete algorithms utilizing the Trie Tree dictionary.
- Created in-depth unit-testing which optimized code to 95% correctness.

#### Steam-clone Marketplace Application | Java

April 2021

- Collaborated in a group project of four using Java to develop the back-end of an online game store.
- Worked on project using the Scrum Agile Development Methodology which included 2 sprints.
- Created the architecture of the application incorporating multiple **Object-Oriented Programming** techniques.
- Integrated Factory, Singleton, Strategy design patterns to code-base.
- Incorporated **Regex** techniques to take data from front-end and update back-end database.
- Developed in depth unit-testing for functionality of the application.
- Actively worked with **Git version control** during project