## QMainWindow A A Module3

- + threadfunc()
- + threadfunc()
- + startModule()
- + receiveFile()
- + initCommunication()
- + sendRoutineNum()
  + printStates()
- + startModule()
- + receiveFile()
- + initCommunication()
- + sendRoutineNum()
- + printStates()

## MainWindow

- mod3
- ui
- getMsgQ button
- dl\_button
- init button
- disconnect
- sendRoutine\_button
- getShMem\_button
- textUser
- routineText
- infoBar
- showText
- process
- + MainWindow()
- + ~MainWindow()
- + readfile()
- + clearFile()
- handeMsgQ\_button()
- handeShMem\_button()
- initComm()
- handleRoutineClick()
- handleDownloadClick()
- insertRoutine()
- handleDisconnectClick()
- terminateProgram()
- getMsgQ()
- getFile()
- getShMem()