

Problem 1. Application of the DLP

1. (a) Because p is a prime and $\varphi(p) = (p - 1)$. According to Bob's strategy, Alice will have following knowledge

$$\gamma \equiv \alpha^r \pmod{p}$$

$$y \equiv r \pmod{p-1} \text{ or } y \equiv x + r \pmod{p-1}$$

Knowing y she requested, she has either of two relations below

$$\alpha^y \equiv \alpha^r \equiv \gamma \pmod{p}$$

$$\alpha^y \equiv \alpha^{x+r} \equiv \gamma \alpha^x \pmod{p}$$

Since Bob knows that $x = \log_\alpha \beta$, Alice just need to compare if $\alpha^y \pmod{p} = \gamma \beta$ or γ .

- (b) Assume Bob doesn't have knowledge about $x = \log_\alpha \beta$, and he fakes

$$x' = \log_\alpha \beta$$

Then when Alice asks for $x + r \pmod{p-1}$, she will get

$$y' \equiv x' + r \pmod{p-1}$$

$$\alpha^{y'} \equiv \alpha^{x'+r} \equiv \gamma \alpha^{x'} \pmod{p}$$

Now that Alice can easily compute $\alpha^{x'}$ and compare with β , only if two results match then Bob could prove his identity.

2. (a) Since for every time Alice asks for

$$y \equiv r \pmod{p-1} \text{ or } y \equiv x + r \pmod{p-1}$$

Bob has 50% probability to fake having the knowledge. To ensure that the attacker has to at least apply 2^{128} operations, Alice needs to repeat the procedure for 128 times.

- (b) Apply the same strategy as 2(a), we need 192 times to ensure 256 bits security level.

3. Digital Signature Protocol.

Problem 2. Pohlig-Hellman

Algorithm.

Let G be a cyclic group of order n with generator g , let $h \in G$ and $x = \log_g h$, we have a prime factorization $n = \prod_{i=1}^r p_i^{e_i}$. For each $i \in \{1, \dots, r\}$,

1. Compute $g_i = g^{n/p_i^{e_i}}$, which has order $p_i^{e_i}$
2. Compute $h_i = h^{n/p_i^{e_i}}$.

3. Compute $x_i \in \{0, \dots, p_i^{e_i} - 1\}$ such that $g_i^{x_i} = h_i$. The procedure can be listed as follows
 - (a) Initialize $x_0 = 0$.
 - (b) Compute $\gamma = g^{p^{e-1}}$.
 - (c) For each $k \in \{0, \dots, e-1\}$, compute $h_k = (g^{-x_k} h)^{p^{e-1-k}}$, By construction, the order of this element must divide p , hence $h_k \in \langle \gamma \rangle$. Then compute $d_k \in \{0, \dots, p-1\}$ such that $\gamma^{d_k} = h_k$ and set $x_{k+1} = x_k + p^k d_k$.
 - (d) Return x_e
4. Solve the simultaneous congruence $x \equiv x_i \pmod{p_i^{e_i}}, i \in \{1, \dots, r\}$
5. Return x .

Example. Calculate $\log_3 3344$ in $G = U(Z/24389Z)$

Given $G = U(Z/24389Z)$, and $24389 = 29^3$, the order of G is $n = 28 \cdot 29^2 = 2^2 \cdot 7 \cdot 29^2$. Knowing that 3 is a generator of G ,

$$\begin{aligned}
 g_1 &\equiv 3^{7 \cdot 29^2} \equiv 10133 \pmod{24389} \\
 h_1 &\equiv 3344^{7 \cdot 29^2} \equiv 24388 \pmod{24389} \\
 g_2 &\equiv 3^{2^2 \cdot 29^2} \equiv 7302 \pmod{24389} \\
 h_2 &\equiv 3344^{2^2 \cdot 29^2} \equiv 4850 \pmod{24389} \\
 g_3 &\equiv 3^{2^2 \cdot 7} \equiv 11369 \pmod{24389} \\
 h_3 &\equiv 3344^{2^2 \cdot 7} \equiv 23114 \pmod{24389}
 \end{aligned}$$

For $p = 2$, $e = 2$, $g = 10133$ and $h = 24388$, we should determine $x_a = \log_g h$. We can get

$$\begin{aligned}
 \gamma &\equiv 10133^2 \equiv 24388 \equiv -1 \pmod{24389} \\
 h_0 &\equiv (10133^0 \cdot -1)^2 \equiv 1 \pmod{24389}, \quad d_0 = 0, \quad x_1 \equiv 0 \pmod{4} \\
 h_1 &\equiv (10133^0 \cdot -1)^1 \equiv -1 \pmod{24389}, \quad d_1 = 1, \quad x_2 \equiv 2 \pmod{4} \\
 x_a &\equiv 2 \pmod{4}
 \end{aligned}$$

For $p = 7$, $e = 1$, $g = 7302$ and $h = 4850$, we should determine $x_b = \log_g h$. We can get

$$\begin{aligned}
 \gamma &\equiv 7302^1 \equiv 7302 \pmod{24389} \\
 h_0 &\equiv (7302^0 \cdot 4850)^1 \equiv 4850 \pmod{24389}, \quad d_0 = 2, \quad x_1 \equiv 2 \pmod{7} \\
 x_b &\equiv 2 \pmod{7}
 \end{aligned}$$

For $p = 29$, $e = 2$, $g = 11369$ and $h = 23114$, we should determine $x_c = \log_g h$. We can get

$$\begin{aligned}
 \gamma &\equiv 11369^{29} \equiv 12616 \pmod{24389} \\
 h_0 &\equiv (11369^0 \cdot 23114)^{29} \equiv 11775 \pmod{24389}, \quad d_0 = 28, \quad x_1 \equiv 28 \pmod{841} \\
 h_1 &\equiv (11369^{-28} \cdot 23114)^1 \equiv 3365 \pmod{24389}, \quad d_1 = 8, \quad x_2 \equiv 260 \pmod{841}
 \end{aligned}$$

$$x_c = 260 \bmod 841$$

According to Chinese remainder theorem, we can simply get

$$x \equiv 2 \bmod 28$$

$$x \equiv 260 \bmod 841$$

$$841 \cdot 1 \equiv 1 \bmod 28$$

$$28 \cdot 811 \equiv 1 \bmod 841$$

$$x \equiv 841 \cdot 1 \cdot 2 + 28 \cdot 811 \cdot 260 \equiv 18762 \bmod 23548$$

Problem 3. Elgamal

1. For $X^3 + 2X^2 + 1$ in $\mathbb{F}_3[x]$, the possible factors are $X + A$ and $X^2 + BX + C$.

$$X^3 + 2X^2 + 1 = X^3 + (A + B)X^2 + (C + AB)X + AC$$

Since $AC = 1$, we have

(a) $A = C = 1$, $A + B = 2 \rightarrow B = 1$, but $C + AB = 2$, fail.

(b) $A = C = 2$, $A + B = 2 \rightarrow B = 0$, but $C + AB = 2$, fail.

Therefore, $X^3 + 2X^2 + 1$ is not reducible over $\mathbb{F}_3[x]$.

Let \mathbb{F}_{3^3} be the set of all the polynomial of degree less than 3 in $\mathbb{F}_3[X]$, which obviously has $3^3 = 27$ elements. Since $X^3 + 2X^2 + 1$ is not reducible over $\mathbb{F}_3[x]$ and has order 3, $X^3 + 2X^2 + 1$ defines \mathbb{F}_{3^3} .

2. Assume each letter in the alphabet represent a number from 1 to 26, we could define

$$\alpha \rightarrow f(\alpha) : X^\alpha \bmod P(X)$$

as the map, where α denotes any letter and $P(x) = X^3 + 2X^2 + 1$.

3. We could show by calculating all the elements generated by X .

$X^1 \equiv X \bmod P(X)$	$X^2 \equiv X^2 \bmod P(X)$	$X^3 \equiv X^2 - 1 \bmod P(X)$
$X^4 \equiv X^2 - X - 1 \bmod P(X)$	$X^5 \equiv -X - 1 \bmod P(X)$	$X^6 \equiv -X^2 - X \bmod P(X)$
$X^7 \equiv X^2 + 1 \bmod P(X)$	$X^8 \equiv X^2 + X - 1 \bmod P(X)$	$X^9 \equiv -X^2 - X - 1 \bmod P(X)$
$X^{10} \equiv X^2 - X + 1 \bmod P(X)$	$X^{11} \equiv X - 1 \bmod P(X)$	$X^{12} \equiv X^2 - X \bmod P(X)$
$X^{13} \equiv -1 \bmod P(X)$	$X^{14} \equiv -X \bmod P(X)$	$X^{15} \equiv -X^2 \bmod P(X)$
$X^{16} \equiv -X^2 + 1 \bmod P(X)$	$X^{17} \equiv -X^2 + X + 1 \bmod P(X)$	$X^{18} \equiv X + 1 \bmod P(X)$
$X^{19} \equiv X^2 + X \bmod P(X)$	$X^{20} \equiv -X^2 - 1 \bmod P(X)$	$X^{21} \equiv -X^2 - X + 1 \bmod P(X)$
$X^{22} \equiv X^2 + X + 1 \bmod P(X)$	$X^{23} \equiv -X^2 + X - 1 \bmod P(X)$	$X^{24} \equiv -X + 1 \bmod P(X)$
$X^{25} \equiv -X^2 + X \bmod P(X)$	$X^{26} \equiv 1 \bmod P(X)$	

Therefore, we can see X is the generator of \mathbb{F}_{3^3} , and the group order is 26.

4. Since we've known that 11 is the private key, we have public key calculated as

$$\beta = X^{11} \equiv X - 1 \pmod{P(X)}$$

$$\beta = X - 1 = X + 2$$

5. First, we derive message m by mapping "goodmorning" to

$$X^2 + 1, -X^2, -X^2, X^2 - X - 1, -1, -X^2, X + 1, -X, -X^2 - X - 1, -X, X^2 + 1$$

Next, we pick random integer $k = 1$.

$$r = X^1 \equiv X \pmod{P(X)}$$

$$t \equiv \beta^k m = (X + 2)m \pmod{P(X)}$$

which can be calculated respectively as

$$X + 1, 1, 1, -X^2, -X + 1, 1, X^2 - 1, -X^2 + X, -X^2 - 1, -X^2 + X, X + 1$$

which can be mapped back to alphabet letters

$$rzzoxzcytyr$$

To decrypt, we just use

$$tr^{-11} \equiv tX^{-11} \pmod{P(X)}$$

And the result gives

$$X^2 + 1, -X^2, -X^2, X^2 - X - 1, -1, -X^2, X + 1, -X, -X^2 - X - 1, -X, X^2 + 1$$

which can be mapped back to "goodmorning".

Problem 4. Simple Questions

1. Given $h(x) \equiv x^2 \pmod{n}$. Find x .
 - (a) It's pre-image resistant. Because the hardness of this problem equals to factorization of $n = pq$, where p, q are large prime. Therefore we cannot find x .
 - (b) It's not second pre-image resistant, because $h(x) = h(-x) \equiv x^2 \pmod{n}$.
 - (c) It's not collision resistant, because for any $x, h(x) = h(-x) \equiv x^2 \pmod{n}$.
2. (a) Efficiently computed for any input: Verified.
- (b) Pre-image resistant: Not verified. Given $h(m)$, for m has 160 bits, we have $h(m) = m$.
- (c) Second pre-image resistant: Not verified. Given m with 160 bits, we can find

$$m' = m \overbrace{0 \cdots 0}^{160\text{bits}}, \text{ so that } h(m) = h(m') = m.$$

- (d) Collision resistant: Not verified. For any m with 160 bits and $m' = m \overbrace{0 \cdots 0}^{160 \text{bits}}$, we can find $h(m) = h(m') = m$.

Problem 5. Merkle-Damgård construction

1. (a) If $x \rightarrow y$ is not injective, then suppose we have $x \neq x', y = y'$. Given map $y = y' = 11 || f(x_1) || \cdots || f(x_x)$ and $f(0) = 0, f(1) = 01$. For all bits of $y_i = 0$, there must be $x_i = 0$, and for all $y_i = 01, x_i = 1$. Therefore, $x = x'$, and $x \rightarrow y$ is injective.
- (b) From(a), we see that there is no string $x \neq x'$, such that $s(x) = s(x')$.
If $s(x) = z || s(x')$, since we can only find substring $11 = s(x)_0 || s(x)_1$, when z is not empty, we are not able to find the substring $s(x)_i || s(x)_{i+1} = s(x')_0 || s(x')_1$, therefore, we have a contradiction.
2. From 1, we have shown that the collision cannot be found either by exchange bits or add paddings, which means this construction is a collision resistant hash function.
3. Given compression function g defined from $\{0, 1\}^{m+t} \rightarrow \{0, 1\}^m$ and $t \geq 2$, we can prove that hash function h is collision resistant.

Proof.

Assume we have a collision on h , i.e. $x \neq x'$, and $h(x) = h(x')$. If $|x| \neq |x'|$, then they are padded with two different values d and d' , respectively. Similarly $k + 1$ and $k' + 1$ denote the number of blocks for x and x' .

Case 1: consider $x \neq x'$ with $|x| \neq |x'| \pmod{t-1}$. Then $d \neq d'$ and $y_{k+1} \neq y'_{k'+1}$.

We then have

$$\begin{aligned} g(z_{k-1} || y_k) &= z_k = h(x) \\ &= h(x') = z'_{k'} \\ &= g(z'_{k'-1} || y_{k'}) \end{aligned}$$

which is a collision on g since $y_k \neq y_{k'}$

Case 2A: consider $|x| \equiv |x'| \pmod{t-1}$ with $k = k'$.

This implies $y_{k+1} = y'_{k'+1}$, and we have

$$\begin{aligned} g(z_{k-1} || y_k) &= z_k = h(x) \\ &= h(x') = z'_k \\ &= g(z'_{k-1} || y'_k) \end{aligned}$$

If $z_{k-1} \neq z'_{k-1}$, then a collision is found. Otherwise we repeat the process and get

$$\begin{aligned} g(z_{k-2} || y_{k-1}) &= z_{k-1} \\ &= z'_{k-1} = g(z'_{k-2} || y'_{k-1}) \end{aligned}$$

Then either we have found a collision or we continue backward until one is obtained. If none is found then we get

$$z_1 = z'_1, \dots, z_k = z'_k$$

Case 2B: consider $|x| \equiv |x'| \pmod{t-1}$ with $k \neq k'$. Without loss of generality assume $k' > k$ and proceed as in the previous case. If no collision is found before $k = 1$ then we have

$$\begin{aligned} g(0^m || y_1) &= z_1 \\ &= z'_{k'-k+1} \\ &= g(z'_{k'-k} || 1 || y'_{k'-k+1}) \end{aligned}$$

By construction the m bit on the left is 0 while on the right it is 1. Hence we have found a collision.