ART.T458 Advanced Machine Learning Midterm Assignment (Final report assigned by Shimosaka)

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Instruction

- Choose the problems from your preference and solve the chosen problems.
- Use Tex / MS word.
- Submit the A4 sized / letter sized report (pdf format file) via T2SCHOLA by due date. The due date is shown in T2SCHOLA.
- The maximum points you can earn in each problem is shown in each section title.
- Let $s_i \ge 0$ be the score you earned in *i*-th problem, the final score q used in the evaluation is processed by

$$q = \min(30, \sum_{i} s_i).$$

- In addition to the above q pts, you could also earn 2 pts (that is independent of q), if you show which topics of machine learning you want to take in the 1st half of this course as well as linear models, sparse learning, optimization, and the contents of 2nd half (deep learning). I hope to take some keywords of your preference such as ensemble models i.e. boosting with decision or regression tress and bagging. Bayesian methods including nonparametric Bayes, Markov chain Monte Carlo techniques, and variational Bayes, sequence modeling such as Kalman filters, Markov models, and CRFs, some application perspective issues on recommender systems (learning to ranking, factorization machines), numerical optimization including interior point algorithms, augmented Lagrangian, ADMM, sequential quadratic programming, and so on. Please do not refer current contents of 1st and 2nd half lectures. If you find some typos / mistakes in the slides, your suggestion x = 0 は のように修正すべきです can be also added as this bonus 2 pts. Personally, suggestions to improve the quality of the course, of course, are welcome.
- · You can use Japanese as well as English.
- Please do not include the source code of your implementation in your report. Please be aware that the evaluation will be done without checking the content of the code / colab files. i.e. you should include the answer / figures within single PDf file. Therefore, message like "please check result showin in the colab file" with the designated URL while not showing answer /figures in the submitted pdf, the score you earned will be 0. Basically, I will not access the code for the purpose of evaluation, but in case of suspected plagiarism, the code might be checked, so you are welcome to share the URL of your code to make sure it is not plagiarized.
- Some reference code in Jupyter notebook in http://tinyurl.com/ycknxr9p might be helpful to promote this assignment and might also be updated frequently. You are free whether to use or not to use this script. Of course you could create your own code from the scratch. You could use Matlab as well as Python.
- IMPORTANT: In this report, you are not allowed to use high level machine learning libraries, such as SciPy, scikit-learn, (Py)-Torch, Tensor Flow, Jax, and Neural network toolbox in Matlab, but are allowed to use basic linear algebra libraries such as NumPy, and basic Matlab language functionalities. It should be noted that the main objective of this

report is to understand mathematical perspective of ML with implementations instead of how to use (black box) ML libraries.

NOTE: *, **, *** indicate the levels of difficulty of each problem, respectively. I hope you could solve most of the problems labeled as *. I encourage students choose **, and *** if they want to enhance mathematical aspects of machine learning. Note that you could earn 30 pts without any implementation of ML software:-).

Problem 1 (8 pts)*

We consider a binary classification with a linear logistic regression. Let $x \in \mathbb{R}^d$, and $w \in \mathbb{R}^d$ be an d-dimensional input vector, and a parameter of the model, respectively. The classifier is represented by $f(x) = 2\llbracket w^\top x > 0 \rrbracket - 1$, where $\llbracket c \rrbracket$ denotes an indicator function that returns 1 if c is true, otherwise returns 0. With the supervised dataset $\{x_i, y_i\}_{i=1}^n$, we consider an optimization problem for the logistic regression. The optimization problem can be written as

$$\hat{\boldsymbol{w}} = \underset{\boldsymbol{w}}{\operatorname{argmin}} J(\boldsymbol{w})$$
$$J(\boldsymbol{w}) := \sum_{i=1}^{n} \left(\ln \left(1 + \exp(-y_i \boldsymbol{w}^{\top} \boldsymbol{x}_i) \right) \right) + \lambda \boldsymbol{w}^{\top} \boldsymbol{w}.$$

Here we assume that x_i contains constant value 1 to make the classifier adaptable to offset in d-1 dimensional feature space. With some artificial dataset (see Toy Dataset section, Dataset IV), we consider to confirm the convergence rate of the following two optimization methods.

- Batch steepest gradient method¹.
- · Newton based method.

After implementing the above methods, please answer the following question.

- 1. Derive the Hessian of the objective function of this optimization.
- 2. Compare the performance of the above two optimization methods by showing $\log_{10}|J(\boldsymbol{w}^{(t)})-J(\hat{\boldsymbol{w}})|$ w.r.t. t, where $\boldsymbol{w}^{(t)}$ represents the parameter at t-th iteration, and $\hat{\boldsymbol{w}}$ represent optimal parameter that reaches minimum of J obtained by (either of) the two methods after 100 iterations, in semi-log plot. i.e. please include figures in the report (cf. Figure 1, an example of results (used in the lecture slides)).

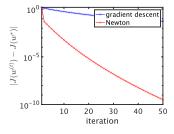


Figure 1: example of result in two methods

Problem 2 (10 pts)*

We consider *lasso*, where the square loss, and the L1 regularization are employed for linear regression. In this problem, we employ proximal gradient method (PG). So as to make the discussion simple, we use the following objective:

$$\hat{\boldsymbol{w}} = \operatorname*{argmin}_{\boldsymbol{w}} \frac{1}{2} \left(\boldsymbol{w} - \boldsymbol{\mu} \right)^{\top} \boldsymbol{A} \left(\boldsymbol{w} - \boldsymbol{\mu} \right) + \lambda ||\boldsymbol{w}||_{1}.$$

¹We assume here the learning rate is constant for simplicity. Consider the upper bound of Lipsitz constant of the gradient of this objective.

Implement PG for lasso and show the results in a couple of conditions. In this question, use the same learning rate $\eta_t = L^{-1}$, where L depicts the Lipsitz constant of the gradient of the objective, which is derived from the Hessian matrix A (i.e. use the maximum eigen value of A as the inverse of the learning rate: η_t^{-1}).

1. Show the result of PG in terms of $|J(\boldsymbol{w}^{(t)}) - J(\hat{\boldsymbol{w}})|$ w.r.t. the number of iteration. Use semi log plot. Use the following condition:

$$\boldsymbol{A} = \left(\begin{array}{cc} 3 & 0.5 \\ 0.5 & 1 \end{array} \right), \boldsymbol{\mu}^{\top} = \left(\begin{array}{cc} 1 & 2 \end{array} \right).$$

To verify the property of L1 regularization, run the experiment with $\lambda = 0.01, 0.02, ..., 0.99, 1.00, 1.01, ...999, 10.00$, and visualize result of optimal parameter \hat{w} in vertical axis w.r.t. λ . You can also verify the result by using cvx (matlab) / cvxopt (python).

2. Run standard proximal gradient method and the advanced one (such as AdaGrad) in case

$$\mathbf{A} = \left(\begin{array}{cc} 300 & 0.5\\ 0.5 & 10 \end{array}\right),\,$$

and show the result in terms of $|J(\boldsymbol{w}^{(t)}) - J(\boldsymbol{w}^*)|$ w.r.t. number of iteration in semi-log plot. (see Figure 1 for reference of showing the difference of objective function score w.r.t. the number of iteration).

Problem 3 (10 pts)*

We consider the dual of the support vector machine (L2-regularized hinge loss based binary classifier). The original optimization problem of this classification can be represented as

$$\hat{\boldsymbol{w}} = \underset{\boldsymbol{w} \in \mathbb{R}^d}{\operatorname{argmin}} \left(\sum_{i=1}^n \max(0, 1 - y_i \boldsymbol{w}^\top \boldsymbol{x}_i) + \lambda ||\boldsymbol{w}||_2^2 \right), \tag{1}$$

where $x_i \in \mathbb{R}^d$, $w \in \mathbb{R}^d$, $y_i \in \{\pm 1\}$, and $\lambda > 0$ denotes *i*-th input variable, the parameter vector, and the label for *i*-th input data, and a coefficient of the regularization term, respectively.

1. Verify that the dual Lagrange function of this optimization can be written as

$$\begin{array}{ll}
\text{maximize}_{\boldsymbol{\alpha} \in \mathbb{R}^n} & -\frac{1}{4\lambda} \boldsymbol{\alpha}^\top \boldsymbol{K} \boldsymbol{\alpha} + \boldsymbol{\alpha}^\top \mathbf{1} \\
\text{subject to} & \mathbf{0} \le \boldsymbol{\alpha} \le \mathbf{1}
\end{array} , \tag{2}$$

where 1 and 0 denote a n dimensional vector whose elements are all 1 and 0, respectively, and $K \in \mathbb{R}^{n \times n}$ denotes a symmetric square matrix, and its i-th row and j-th column element can be represented by $y_i y_j \boldsymbol{x}_i^{\top} \boldsymbol{x}_j$.

2. From the KKT condition, verify the optimal weight parameter w given by α can be written as

$$\hat{\boldsymbol{w}} = \frac{1}{2\lambda} \sum_{i=1}^{n} \alpha_i y_i \boldsymbol{x}_i \tag{3}$$

3. Implement minimization for the negative dual Lagrange function using projected gradient (for simplicity). For the validity, show the score of the dual Lagrange function (use (2)), and sum of hinge loss function and the regularization, w.r.t. number of iteration (use (1) and (3)), respectively. Confirm that the duality gap reaches 0 for the convergence. Here we assume projected gradient just computes

$$oldsymbol{lpha}^{(t)} = P_{[0,1]^n} \left(oldsymbol{lpha}^{(t-1)} - \eta_t \left(rac{1}{2\lambda} oldsymbol{K} oldsymbol{lpha}^{(t-1)} - \mathbf{1}
ight)
ight),$$

where η_t represents learning rate at t-th iteration, and $P_{[0,1]^n}$ depicts a projection operator that each of the input cast into [0,1].

4. Implement subgradient method for obtaining optimal parameter \hat{w} in (1) and confirm the objective function is quite close to the maximum value of dual Lagrangian.

Problem 4 (10 pts)**

We consider a binary classification problem, where the hinge loss function, and L1 regularization are leveraged. Let $x \in \mathbb{R}^d$ be an input, and $w \in \mathbb{R}^d$ be a parameter of the model, respectively. We consider a binary discriminant function with linear regression as $f(x) = 2[w^{\top}x \ge 0] - 1$, where [c] returns 1 when c is true, otherwise it returns 0. With a supervised dataset $\{x_i, y_i\}_{i=1}^n$, the learning problem can be formalized as

$$\hat{\boldsymbol{w}} = \underset{\boldsymbol{w} \in \mathbb{R}^d}{\operatorname{argmin}} \left(\sum_{i=1}^n \max(0, 1 - y_i \boldsymbol{w}^\top \boldsymbol{x}_i) + \lambda ||\boldsymbol{w}||_1 \right), \tag{4}$$

where $y_i \in \{\pm 1\}$ denotes a binary label for *i*-th training example.

1. Derive a linear program from (4) (with auxiliary variable $\xi_i \ge \max(0, 1 - y_i \boldsymbol{w}^\top \boldsymbol{x}_i) \ge 0$, and $e_i \ge |w_i| \ge 0$). Recall that linear program can be written as

$$\begin{array}{ll} \text{minimize}_{\boldsymbol{z}} & \boldsymbol{c}^{\top} \boldsymbol{z} \\ \text{subject to} & \boldsymbol{A} \boldsymbol{z} \leq \boldsymbol{b} \end{array}$$

(See *LpBoost* that deals with LP from L1-regularized hinge loss model)

2. By using some artificial dataset (see Toy Dataset section, Dataset IV), implement this problem via cvx (in Matlab) / cvxopt (in python) (just for reference) and a (batch) proximal subgradient method. Then confirm that the parameter properly converges. The specification of the dataset should be described in the report.

Problem 5 (10 pts + optional 5 pts)**

We consider a matrix optimization problem with the following objective:

$$\underset{\boldsymbol{Z} \in \mathbb{R}^{m \times n}}{\operatorname{argmin}} \left(\sum_{i,j \notin Q} |A_{i,j} - Z_{i,j}|^2 + \lambda ||\boldsymbol{Z}||_* \right)$$

where $\boldsymbol{A} \in \mathbb{R}^{m \times n}$ represents data matrix (user vs. movie rating data in recommendation systems), and also contains null value on Q denotes. $||\cdot||_*$ represents a nuclear norm of the matrix, $\lambda > 0$ denotes a hyper parameter for the regularization. In this optimization problem, \boldsymbol{Z} corresponds to the recovered data from the incomplete data matrix \boldsymbol{A} . In the scenario of the recommendation systems, the inferred \boldsymbol{Z} at location Q corresponds to the inferred score of movie rating.

- 1. Describe the definition of the nuclear norm of a matrix by investigating it from www. In addition to its definition, define the proximal operation with the nuclear norm. (Hint: Use singular value decomposition.)
- 2. With some dataset (see Toy Dataset III), implement proximal gradient method for this machine learning problem and shows the recovered data **Z** by using surface plotting.
- 3. (Option: You can earn additional 5 pts) Implement non-negative matrix factorization as alternative approach to recover *A* and compare the performance by choosing the hyper parameters. Discuss the advantages and disadvantages of the two methods you implement here.

Problem 6 (9 pts)***

We consider a gradient descent algorithm for minimizing L-Lipschitz convex function f. From the starting point $\boldsymbol{w}^{(0)} \in \mathbb{R}^d$, and at each iteration we update the parameter \boldsymbol{w} as $\boldsymbol{w}^{(t+1)} \leftarrow \boldsymbol{w}^{(t)} - \eta \nabla f|_{\boldsymbol{w}=\boldsymbol{w}^{(t)}}$ (i.e. fixed step size gradient descent update). Finally we choose the optimum value

$$\hat{oldsymbol{w}} = \operatorname*{argmin}_{oldsymbol{w}^{(0)}, oldsymbol{w}^{(1)}, \dots, oldsymbol{w}^{(T)}} \{f(oldsymbol{w}^{(0)}), f(oldsymbol{w}^{(1)}), \dots, f(oldsymbol{w}^{(T)})\}.$$

We want to estimate the minimum number of iterations T^* , where $f(\hat{\boldsymbol{w}}) - f(\boldsymbol{w}^*) \leq \epsilon$ holds when we set $\eta = \epsilon/L^2$. Here we assume \boldsymbol{w}^* be the optimum value to minimize function f. Please prove that such T^* can be written as $O(1/\epsilon^2)$.

Problem 7 (9 pts)***

Similar to Problem 6, we consider a gradient descent algorithm for minimizing γ -smooth convex function f. From the starting point $\boldsymbol{w}^{(0)} \in \mathbb{R}^d$, and at each iteration we update the parameter \boldsymbol{w} as $\boldsymbol{w}^{(t+1)} \leftarrow \boldsymbol{w}^{(t)} - \eta |_{\boldsymbol{w} = \boldsymbol{w}^{(t)}}$ (i.e. fixed step size gradient descent update). Finally we choose the optimum value

$$\hat{\boldsymbol{w}} = \operatorname*{argmin}_{\boldsymbol{w}^{(0)}, \boldsymbol{w}^{(1)}, \dots, \boldsymbol{w}^{(T)}} \{ f(\boldsymbol{w}^{(0)}), f(\boldsymbol{w}^{(1)}), \dots, f(\boldsymbol{w}^{(T)}) \}$$

. We want to estimate the minimum number of iterations T^* , where $f(\hat{\boldsymbol{w}}) - f(\boldsymbol{w}^*) \leq \epsilon$ holds when we set $\eta = 1/\gamma$. Here we assume \boldsymbol{w}^* be the optimum value to minimize function f. Please prove that such T^* can be written as $O(1/\epsilon)$.

Problem 8 (7 pts)**

We consider linear regression and the effect of regularization. As shown in the lecture, the optimization of the linear regression also known as least square problem is defined as the following optimization problem:

$$\hat{\boldsymbol{w}}_{\mathrm{LS}} = \operatorname*{argmin}_{\boldsymbol{w}} \frac{1}{2} \| \boldsymbol{y} - \boldsymbol{X} \boldsymbol{w} \|_{2}^{2},$$

where the design matrix, the response vector, and the parameter is represented by $X \in \mathbb{R}^{n \times d}$, $y \in \mathbb{R}^n$, and $w \in \mathbb{R}^d$, respectively (Review lecture slides and check the video if necessary). Though the regression through this optimization may work properly under some conditions; it is also known that this model is prone to overfitting. As a simple approach to tackle the overfitting issue, Ridge regularization is frequently employed in machine learning community. The resultant optimization problem is defined as follows:

$$\hat{oldsymbol{w}}_{ ext{ridge}} = \operatorname*{argmin}_{oldsymbol{w}} rac{1}{2} \|oldsymbol{y} - oldsymbol{X} oldsymbol{w}\|_2^2 + \lambda \|oldsymbol{w}\|_2^2.$$

Here, assume w^* be an optimal parameter (unbiased estimator) of the regression, i.e. the conditional probability of y can be defined as $\mathcal{N}(y|x^\top w^*, \sigma^2)$. Answer the following questions.

- 1. Calculate bias of parameter $\hat{w}_{\rm LS}$, and $\hat{w}_{\rm ridge}$, respectively.
- 2. Calculate variance of parameter $\hat{w}_{\rm LS}$, and $\hat{w}_{\rm ridge}$, respectively.
- 3. Summarize the effect of regularization term in ridge regression from the derived result in previous questions for the bias and the variance.

Problem 9 (8 pts) **

1. We consider to minimize the maximum distance from (x, y) to points $\{x_i, y_i\}_{i=1}^n$, i.e.

minimize_{$$x \in \mathbb{R}, y \in \mathbb{R}$$} $\max_{i} \sqrt{(x_i - x)^2 + (y_i - y)^2}$

Convert this optimization problem into quadratic programming problem where quadratic function is used as objective function and linear equalities and inequalities are used in the constraints.

2. Convert the following optimization as convex optimization. Here we assume variable x_1 , x_2 , x_3 is real number, respectively. Hint: Please focus on the 4-th constraints and use other variables to represent x_1 , x_2 , x_3 , respectively.

$$\begin{array}{ll} \text{minimize}_{x_1,x_2,x_3} & x2/x1 \\ \text{subject to} & x_1^2 + x2/x3 \leq \sqrt{x_2}, \\ & x_1/x2 = x_3^2, \\ & 2 \leq x_1 \leq 3, \\ & x_1,x_2,x_3 > 0 \end{array}$$

Problem 10 (6 pts) *

Here, assume function $f: \mathbb{R}^d \to \mathbb{R}$ is convex, and $\beta > 0$ smooth function. i.e. the following inequality holds:

$$\|\nabla f(x_1) - \nabla f(x_2)\|_2 \le \beta \|x_1 - x_2\|_2,$$
 (5)

for $x_1 \neq x_2$. Prove the following inequality used in proximal gradient method.

$$f(x_2) \le f(x_1) + \nabla f(x_1)(x_2 - x_1) + \frac{\beta}{2} ||x_1 - x_2||_2^2$$
 (6)

Problem 11 (12 pts) ***

In the course, we discuss the importance of l-1 regularization to induce the sparse solution for ill-posed problem with n << d. Though we see the effect of sparse solution of l-1 regularization, it is inevitable to avoid un-biased estimation of l-1 based method. In contrast to the l-1, and l-0 regularization, some researchers focus on minimax-concave (MC) penalty. Read paper published by Selesnick (*Sparse Regularization via Convex Analysis*, IEEE Trans. SP, 2017.), and trace the algorithm to confirm that the estimated parameter is relatively un-biased in contrast to L1 regularization.

Toy Datasets

Use the following datasets for some problems, if necessary. It might be better to give seed to a random number generator in the initialization step. Though the following codes are described in Matlab, MS hopes students do not have difficulty in coding the similar dataset in python or other programming language implementation.

Dataset I

```
 \begin{array}{l} n = 100; \\ x = 3 * (rand(n, 2) - 0.5); \\ radius = [x(:, 1).^2 + x(:, 2).^2]; \\ y = (radius > 0.7 + 0.1 * randn(n, 1)) & (radius < 2.2 + 0.1 * randn(n, 1)); \\ y = 2 * y -1; \\ \end{array}
```

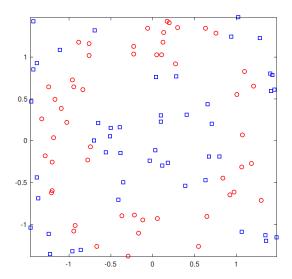


Figure 2: Dataset I

Dataset II

```
n = 40;
omega = randn(1, 1);
noise = 0.8 * randn(n, 1);
```

```
x = randn(n, 2);

y = 2 * (omega * x(:, 1) + x(:, 2) + noise > 0) - 1;
```

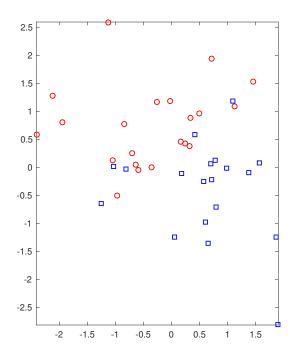


Figure 3: Dataset II

Dataset III

```
m = 20;
n = 40;
r = 2;
A = rand(m, r) * rand(r, n);
ninc = 100;
Q = randperm(m * n, ninc);
A(Q) = NaN;
```

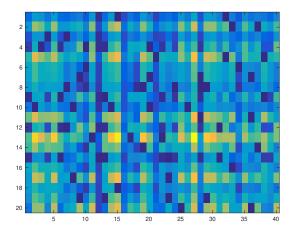


Figure 4: Dataset III

Dataset IV

```
\begin{array}{l} n = 200; \\ x = 3 \, \star \, (\text{rand}(n, \, 4) \, - \, 0.5); \\ y = (2 \, \star \, x(:, \, 1) \, - \, 1 \, \star \, x(:, 2) \, + \, 0.5 \, + \, 0.5 \, \star \, \text{randn}(n, \, 1)) \, > \, 0; \\ y = 2 \, \star \, y \, - 1; \end{array}
```

Dataset V

```
n = 200;
x = 3 * (rand(n, 4) - 0.5);
W = [2, -1, 0.5;
    -3, 2, 1;
    1, 2, 3];
[maxlogit, y] =max( [x(:, 1:2), ones(n, 1)] * W' + 0.5 * randn(n, 3), [], 2);
```