

EDUCATION:

2022

Stanford University

GPA: 3.539

Major:

Symbolic Systems (Human-Computer Interaction concentration)

Relevant Coursework:

Introduction to HCI Design Service Design Web Applications Data Mining and Analysis Design & Analysis of Algorithms

2017 (Jul. – Aug.)

Stanford Leland

Scholars Program

2017

Gwinnett School of Math, Science, & Technology

GPA: 4.0

AWARDS:

2021 Winner

Stanford Health++ Hackathon for Women's and Gender Inclusive Health

2019 Winner Greatest Social Impact in CS 147

ACTIVITIES:

2020 – present

Stanford Symbolic Systems Society:

Board Member

2021 – present

Stanford Inclusive Design Week:

Digital Presence Team Lead

2018 – 2019 **Stanford STATIC:**

Community Liaison

2017 – 2018

Stanford Hong Kong Student Association:

Cultural Intern

SKILLS:

Java	JavaScript	Dedoose	Figma
C	MongoDB	Adobe Photoshop	ProtoPie
C++	React	Adobe Illustrator	InVision
Python	Node.js	Adobe InDesign	Zeplin
Julia	HTML	Sketch	Blender
Android Studio	CSS	Clip Studio Paint	Autodesk 3ds Max

LINGUISTIC:

English, Spanish, Japanese, Cantonese (Spoken)

EXPERIENCE:

UCSD Design Lab

Design Lead (Jun. – Sept. 2021) | Prof. Steven Dow & Dr. Grace (Yu-Chun) Yen:

Designed and iterated on wireframes and medium-fidelity prototypes for the design principle gallery.

A/B tested and implemented multiple gallery features to best address learning design in a principled format.

Led 8 rapid user testing sessions with various stakeholders and synthesized findings through affinity mapping and revised user personas and journey maps.

Conducted two rounds of pilot testing for the study design, iterating for copy and accessibility.

Composed a design knowledge survey to quantitatively assess a participant's design knowledge and validated questions through t-test analyses between 5 design experts and 11 Mechanical Turk design novices.

> mayann**w** @stanford.edu

Develop for Good: South Bronx United

Internship (Jan. – Mar. 2021):

Analyzed findings from an existing user research survey and generated insights based on self-reported areas of friction.

Reorganized information architecture and sitemap of previous website for more intuitive and clean navigation.

Spearheaded interaction and visual design, branding, and layout of website through Figma mockups.

Assisted in implementation and modification of designs from Figma to Squarespace and leveraged HTML, CSS, and JavaScript for custom code implementation.

Accenture Interactive Malaysia

Design Intern & Project Lead (Jun. – Aug. 2019):

Established copywriting style and brand tone of voice for myTNB app communications and summarized guidelines in a playbook for the client.

Performed quality control validation of copy between design and engineering teams and ensured that copy adheres to established tone of voice.

Composed usability testing script for prototype testing and recruited participants for focus groups through client's customer base and guerrilla recruiting.

Generated insights from usability testing to make the myTNB app accessible and intuitive in both design and language for all end users.

Created company-wide survey to assess internal pain points within the working environment, yielding 163 responses,

Led the needfinding process for 14 follow-up needfinding interviews.

Designed key visual and campaign contents for an Accenture internal project to garner excitement.