# L8: Cipher Techniques: Problems

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# Acknowledgement

- Many slides are from or are revised from the slides of the author of the textbook
  - Matt Bishop, Introduction to Computer Security, Addison-Wesley Professional, October, 2004, ISBN-13: 978-0-321-24774-5. <u>Introduction to Computer Security @ VSU's Safari Book Online subscription</u>
  - http://nob.cs.ucdavis.edu/book/book-intro/slides/

## Outline

- Precomputing possible messages
- Misordered blocks
- Statistical regularities

# Use Ciphers: A Challenge

- Cryptographic systems are sensitive to the environment they are being used
- Using cryptographic systems over a network introduces problems
- □ Using a good cipher is not enough, how to use the cipher matters greatly

■ What can go wrong if we naively use ciphers?

#### Threats in Network Environment

- Knowledge of the environment and threats in the environment
  - Is the set of possible messages small?
  - Do the messages exhibit regularizes that remain after encipherment
  - Can an active wiretapper rearrange or change parts of the message?
- Three common problems
  - Precomputation, misordered blocks, and statistical regularities

# Attack 1. Precomputation

Precomputing possible messages or forward searches

- Set of possible messages M small
- □ Public key cipher *f* used
- □ Idea: precompute set of possible ciphertexts f(M) and build table (m, f(m)) where  $m \in M$
- $\Box$  When ciphertext f(m) appears, use table to find m

# Forward Search Attack: Example

- □ Cathy knows Alice will send Bob one of two messages using a Public Key Cryptosystem
  - Enciphered BUY or enciphered SELL
- □ Using public key e<sub>Bob</sub>, Cathy precomputes a table
  - $\mathbf{c}_1 = f(m_1) = \{BUY\}_{e_{Bob}}$
  - $c_2 = f(m_2) = \{SELL\}_{e_{Bob}}$
- Looking up intercepted enciphered message, Cathy sees Alice send Bob m<sub>2</sub>.
- □ Cathy knows Alice send SELL

#### **Obscure Threats**

- □ Example: digitized sound (Simmons, 1982)
  - Initial calculations suggest 2<sup>32</sup> such plaintexts
  - Seems like far too many possible plaintexts
  - Analysis of redundancy in human speech reduced this to about 100,000 ( $\approx 2^{17}$ )
  - This is small enough to worry about precomputation attacks

## Notes on Precomputation

- Chosen plaintext attack against symmetric crytosystems
  - Derive key
  - e.g., Hellman, 1980
- Precomputation attack against public key crytosystems
  - Drive plaintext messages
  - Does not reveal private key

#### Misordered Blocks

■ Parts of a ciphertext message can be deleted, replayed or reordered (Denning, 1982)

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# Misordered Blocks: Example

- □ Alice sends Bob message
  - $n_{Boh} = 77, e_{Boh} = 17, d_{Boh} = 53$
  - Message is LIVE (11 08 21 04)
  - Enciphered message is 44 57 21 16
- Eve intercepts it, rearranges blocks
  - Now enciphered message is 16 21 57 44
- Bob gets enciphered message, deciphers it
  - He sees EVIL

#### Notes on Misordered Blocks

- □ Digitally signing each block will not stop this attack
  - The parts are not bound to one another
- Two approaches to counter the attack
  - Generate a cryptographic checksum of the entire message and sign it
  - Place sequence numbers in each block of message, so recipient can tell intended order. Then you sign each block

# Statistical Regularities

□ If plaintext repeats, ciphertext may too

# Statistical Regularities: Example

- **□** Example using DES:
  - input (in hex):

3231 3433 3635 3837 3231 3433 3635 3837

corresponding output (in hex):

ef7c 4bb2 b4ce 6f3b ef7c 4bb2 b4ce 6f3b

# Notes on Statistical Regularities

- □ Code book mode (CBM)
  - Each part is enciphered separately, so the same plaintext always produces the same ciphertext
  - Each part is effectively looked up in a list of plaintextciphertext pairs
  - It is the cause of the statistical regularity
- Approach to counter the attack
  - Cascade blocks together (chaining, more details later)

#### What These Mean

- ☐ Use of *strong* cryptosystems, *well-chosen* (or random) keys *not enough* to be secure
- □ Other factors:
  - Protocols directing use of cryptosystems
  - Ancillary information added by protocols
  - Implementation (not discussed here)
  - Maintenance and operation (not discussed here)

# Summary

- □ Discussed three attacks
  - Precomputation (forward search)
  - Misordered blocks
  - Statistical regularities
- □ Strong cryptosystems and random keys not enough
- □ Careful engineering matters