KU LEUVEN

Security Analysis of the WPA2 KRACK patches

Study Case

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- 0 Outline
 - 1 4-Way Handshake Protocol
 - 2 KRACK
 - 3 Fuzzing
 - 4 Goal & Findings



0 Introduction

- Most of the Wi-Fi networks which are used today are protected and secured by the WPA2
- Used everywhere
- Can we trust WPA2?
- ▶ Is really secure as we thought?





1 Outline

- 1 4-Way Handshake Protocol
- 2 KRACK
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1 4-Way Handshake Protocol [1]

- Provides mutual authentication between client and server
- Negotiates a fresh PTK, proven to be secret
- ▶ The protocol itself proven to be secure





1 Functioning

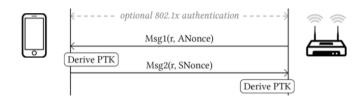
- It is composed of 5 different stages:
 - Stage 1: Network Discovery
 - Stage 2: Authentication and Association
 - Stage 3: 802.1x Authentication
 - Stage 4: 4-Way Handshake
 - Stage 5: Group Key Handshake
- ➤ Stage 4 is composed of 4 messages exchanged between supplicant and authenticator
- During this exchange the actual protocol is performed





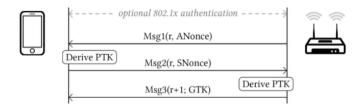


- Sent by the authenticator
- Contains a randomly generated ANonce
- No protection by MIC
- Possible message forging

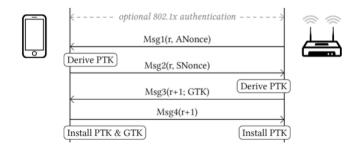


- Sent by the supplicant
- Contains the random SNonce of supplicant
- Protection by MIC
- Computes PTK





- Sent from the authenticator in response to the supplicant
- Contains again ANonce
- ► RSNE is checked with the one received when the protocol takes place for the first time



- Last message sent by the supplicant in order to inform the authenticator that the handshake has been completed
- Protection by MIC
- Encrypted data frame can be transmitted

2 Outline

- 4-Way Handshake Protocol
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2 KRACK [2]



- ▶ The supplicant still accepts retransmissions of message 3
- Possibility to force the reinstallation of th PTK



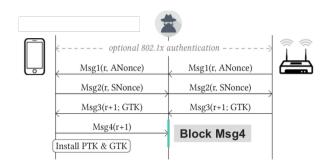
If we consider the victim still accepting retransmission of message 3 after the session key has been installed, the attack is pretty straightforward

(·	e optional 802.1x authentication		
	Msg1(r, ANonce)	Msg1(r, ANonce)	
	Msg2(r, SNonce)	Msg2(r, SNonce)	
-	Msg3(r+1; GTK)	Msg3(r+1; GTK)	

In the first stage:

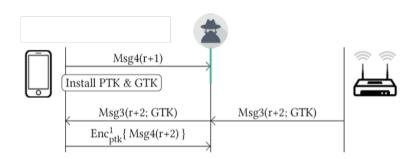
- The attacker manage to set up a channel-based MitM attack
- Able to sniff traffic and manipulate it





In the second stage:

- ► The attacker can prevent message 4 from arriving to the authenticator
- ► The supplicant will install PTK and GTK as soon as message 4 is sent



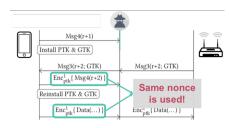
In the third stage:

- Authenticator will resend message 3
- Victim is inducted to reinstall
- Both replay counter and nonce are reset

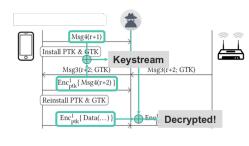


In the fourth stage:

- Supplicant will send an encrypted message since the key has been reinstalled
- Authenticator will accept an old unencrypted message 4 which has a replay counter r +1
- PTK will be installed and the AP will start sending encrypted unicast data frames to the client







In the end:

- When the victim retransmit its next data frame, the data-confidentiality protocol will reuse nonces
- The attacker can manages both the forwarding time between messages and amount of nonces
- The client could be de-authenticated by the attacker himself

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3 Fuzzing [3]

Various technique can be used to fight hackers' attacks like static analysis, dynamic, symbolic execution and fuzzing. Focus our attention on the latter:

- ► Fuzzing requires less knowledge of the target,
- Easily adapted and scaled to a large variety of situation and problem.
- ► The most popular vulnerability discovery solution nowadays



Fuzzing process



Figure: Fuzzing [4]

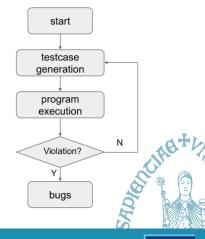
Starts with generating massive normal and abnormal inputs towards application

- Try to detect exception by feeding generated inputs to the target applications
- Monitor each execution states

3 Fuzzing

The main process of the traditional fuzzing process has 4 main stages

- Test case generation stage
- ► Test case running stage
- Program execution stage monitoring
- Analysis of exceptions



3 American Fuzzy Lop

- Brute-force Fuzzer
- Coupled with an exceedingly simple but rock-solid instrumentation-guided genetic algorithm
- Uses a modified form of edge coverage





3 Algorithm

How it works:

- Load user-supplied initial test cases into the queue,
- Take next input file from the queue,
- Attempt to trim the test case to the smallest size that doesn't alter the measured behaviour of the program,
- Repeatedly mutate the file using a balanced and well-researched variety of traditional fuzzing strategies,
- If any of the generated mutations resulted in a new state transition recorded by the instrumentation, add mutated output as a new entry in the queue.
- Go to 2.

Outline

- 4 Goal & Findings

4 Goal

Goal of the research:

- Identify the source of the problem
- Perform several analysis
- Debug the source code
- Analyse with a systematic approach the protocol
- Try to solve or mitigate the problem
- Propose a possible solution



4 Ideas

- Analyse source code of IWD (open source implementation of the 4WH)
- Find a possible spot where to inject dummy input
- Create an harness code
- Start fuzzing





4 Findings

► TODO



Thanks for the attention!

4 Bibliography

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