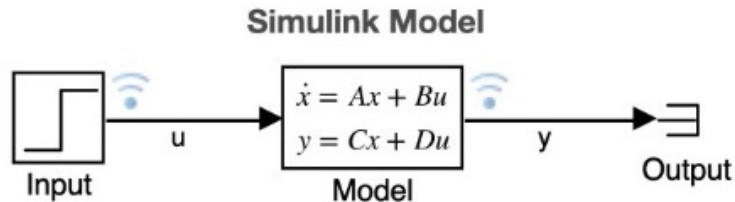


Simulink and Integration - Motivation

1. Simulation is used extensively in engineering analysis and design
2. Simulations always produce results - trust but verify...
3. Very fast way to gain insight into how your dynamic system responds to different situations (inputs and ics)
4. Simulation of a dynamic system is the numerical solution of its DEQ model - so it's important to know something about how they work - numerical integration



Skills

1. Terminology:
 - a. Integration method and order
 - b. Step size
 - c. Difference equation
 - d. Euler, trapezoidal and RK integration methods
2. Given a state space model
 - a. Create a simulink simulation, with suitably chosen step size and integration method, and do some analysis with it
 - b. Numerically solve it for any input and initial condition

Assumptions and Notation

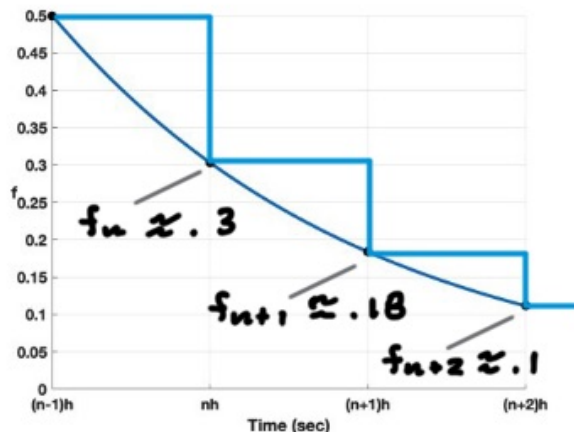
1. The simulation will update at a fixed time interval denoted h . Everything in it is sampled at this rate
2. The sample number will be denoted n - yes, we also use this for the order of a dynamic system. Sorry about that...
3. With these two concepts we can discretize continuous functions, for example, $u(t) = \sin 3t$ will only exist at $n = 0, 1, \dots$ or

$$n=0, u(0) = 0$$

$$n=1, u(h) = \sin(h)$$

$$n=2, u(2h) = \sin(2h)$$

4. More generally, the sampled values of the function $f(t)$ are



End Game

Given some dynamic system DEQ model, we will pick a **numerical integration method**, then solve the DEQ model numerically - that is, we'll simulate it.

For example, the DEQ

$$\dot{x}(t) = -4x(t) + u(t), x(0) = x_0$$

can be solved (simulated) by the **difference equation**

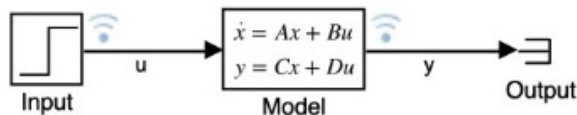
$$x_{n+1} = (1 - 4h)x_n + hu_n \quad \text{Let } u(t) = \sin(t), h = .1, 1 - 4h = .6, x_0 = 1$$

$$x_1 = .6x_0 + .1 \sin(0) = .6$$

$$x_2 = .6x_1 + .1 \sin(.1) = .36 + .1 \sin(.1) \approx .37$$

$$x_3 = .6x_2 + .1 \sin(.2) \approx .24$$

and in Simulink



Introduction to Numerical Integration and Euler's Method

Consider the first order, linear DEQ model of a dynamic system

$$\dot{x} = f(t)$$

Consider 1 panel

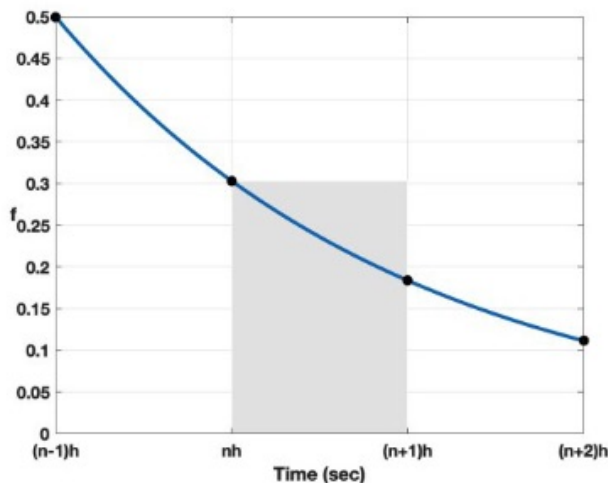
Let's solve it by integrating both sides.

$$\int_{n h}^{(n+1) h} \frac{dx}{dt} dt = \int_{n h}^{(n+1) h} f(t) dt$$

$$\int_{x_n}^{x_{n+1}} dx \approx h f_n$$

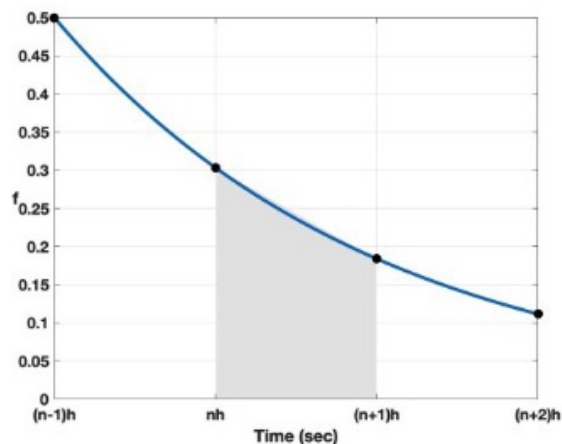
$$x_{n+1} - x_n \approx h f_n \quad \text{or} \quad x_{n+1} \approx x_n + h f_n$$

Euler: One f evaluation and errors are proportional to h .



Some Other Methods

Trapezoidal: Two $f(x)$ evaluations (2nd order method), errors are proportional to h^2 .



Runge-Kutta: Many flavors, 2nd order, 3rd order, 4th order, etc. In Simulink ode2, ode3, ode4, ... Errors are proportional to h^2 , h^3 , h^4 etc.

Extend To Any Dynamic System

- Replace the scalar $\dot{x} = f(t)$ with the system of equations $\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, \mathbf{u}, t)$
- For example, Euler integration becomes

$$\mathbf{x}_{n+1} = \mathbf{x}_n + h \mathbf{f}_{\mathbf{n}}(\mathbf{x}_n, \mathbf{u}_n, nh)$$

- While there are many other considerations, stability for one, you'll need to find a balance between the number of function evaluations and the time step to achieve the accuracy you need.

Time Step Selection - Linear Systems

$$\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}, \mathbf{u}) = \mathbf{A} \mathbf{x} + \mathbf{B} \mathbf{u}$$

1. You need the integration method to be “faster” than the characteristic response of the dynamic system
2. Find the magnitudes of the eigenvalues of \mathbf{A} - works for complex eigenvalues too

>> abs(eig(A))

3. Pick out the largest one as λ_{max}
4. Set your time step such that $h\lambda_{max} \leq 0.001$. This will give painfully small values of h for Euler - a first order integration method. You can increase h , roughly, by factors of 2 for each increase in integration method order as long as $h\lambda_{max} < .1$.
5. Always test your selection by decreasing h by a factor of 10, rerun, and make sure the results are very small. Small depends on the application, but differences that are less than 1×10^{-6} is often sufficient.

Example 1 - Time Step and Integration Method Selection

Given the state space model below, calculate a suitable integration time step for both Euler and RK-4. Create a Simulink model and compare step responses for both integration methods.

$$A = \begin{bmatrix} 0 & 0 & 1 & 0 \\ -20 & -3 & 1 & 1 \\ 0 & 0 & -7 & 0 \\ 0 & 0 & 0 & -2 \end{bmatrix}, \quad B = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 0 \end{bmatrix}, \quad C = [1 \quad 0 \quad 0 \quad 0], \quad D = 0$$

$$>> \text{eig}(A) \rightarrow -1.5 \pm 4.2i, -7, -2$$

$$>> \text{abs}(\text{eig}(A)) \rightarrow 4.47, 4.47, 7, 2$$

$$\lambda_{\max} = 7$$

$$\text{Euler: } h = .001/7 \approx .00014 \text{ sec}$$

$$\text{RK-4: } h = .00014(8) \approx .001 \quad \text{This can be incr. a bit ...}$$

Summary

Given a system of linear DEQs you can (with more practice...)

- a. Create a Simulink simulation
- b. Pick a suitable integration method and step size
- c. Explore its simulated step response