

Question 1

Solution to (a)

Since every binary heap is a complete binary tree, every level, if fully filled, has 2^h nodes, where h is the height of the tree. Therefore, the maximum number of nodes in a binary heap of height h is

$$\begin{aligned} 1 + 2 + \dots + 2^h &= \sum_{i=0}^h 2^i \\ &= \frac{2^{h+1} - 1}{2 - 1} \\ &= 2^{h+1} - 1 \end{aligned}$$

The minimum number of nodes in a binary heap of height h is the maximum number of nodes in a binary heap of height $h - 1$ plus one, which is $2^h - 1 + 1 = 2^h$.

For $h = 6$

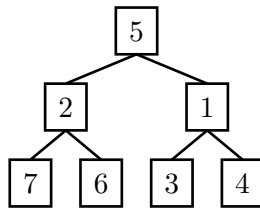
- Maximum number of nodes: $2^{6+1} - 1 = 127$
- Minimum number of nodes: $2^6 = 64$

Solution to (b)

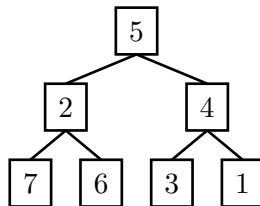
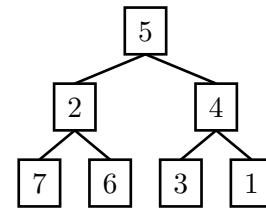
Given the array $[5, 2, 1, 7, 6, 3, 4]$, and the construction rules that

- left child of a node at index i is at index $2i + 1$
- right child of a node at index i is at index $2i + 2$
- parent of a node at index i is at index $\lfloor \frac{i-1}{2} \rfloor$

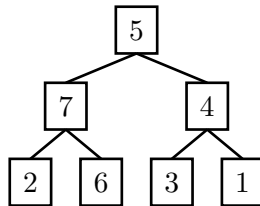
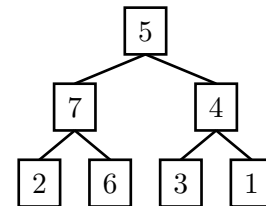
we can build a binary heap as follows:



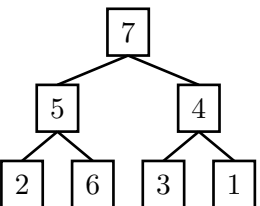
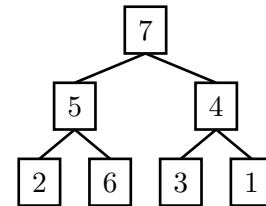
Node index at $\lfloor \frac{6-1}{2} \rfloor = 2$
 Compare the 1 with 3 and 4
 Swap 1 and 4
 \rightarrow
 $[5, 2, 4, 7, 6, 3, 1]$



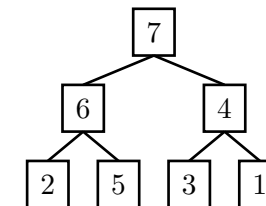
Node index at $2 - 1 = 1$
 Compare the 2 with 7 and 6
 Swap 2 and 7
 \rightarrow
 $[5, 7, 4, 2, 6, 3, 1]$



Node index at $1 - 1 = 0$
 Compare the 5 with 7 and 4
 Swap 5 and 7
 \rightarrow
 $[7, 5, 4, 2, 6, 3, 1]$

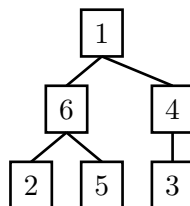


Recursive call on node index 1
 Compare the 5 with 2 and 6
 Swap 5 and 6
 \rightarrow
 $[7, 6, 4, 2, 5, 3, 1]$

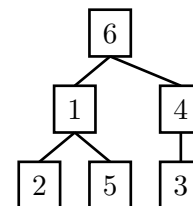


Extraction 1

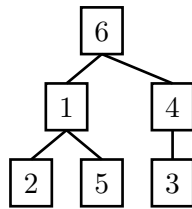
- swap 7 and 1
- then select the subarray from index 0 to $n - 2$
- and recursively heapify the root node:



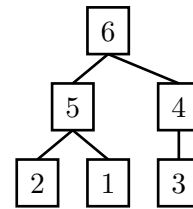
Recursive call on node 0
 Compare the 1 with 6 and 4
 Swap 1 and 6
 \rightarrow
 $[6, 1, 4, 2, 5, 3, 7]$



continue the Extraction 1:

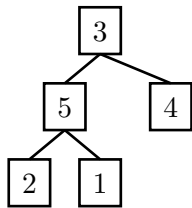


Recursive call on node 1
 Compare the 1 with 2 and 5
 Swap 1 and 5
 \rightarrow
 [6,5,4,2,1,3,7]

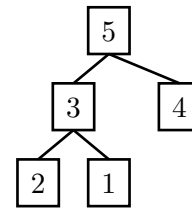


Extraction 2

- swap 6 and 3
- then select the subarray from index 0 to $n - 3$
- and recursively heapify the root node:



Recursive call on node 0
 Compare 3 with 5 and 4
 Swap 3 and 5
 \rightarrow
 [5,3,4,2,1,6,7]

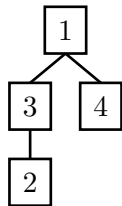


Recursive call on node 1

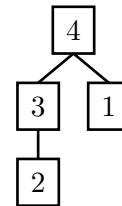
- compare 3 with 2 and 1
- no swap needed

Extraction 3

- swap 5 and 1
- the select the subarray from index 0 to $n - 4$
- and recursively heapify the root node:

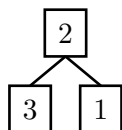


Recursive call on node 0
 Compare 1 with 3 and 4
 Swap 1 and 4
 \rightarrow
 [4,3,1,2,5,6,7]

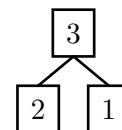


Extraction 4

- swap 4 and 2
- then select the subarray from index 0 to $n - 5$
- and recursively heapify the root node:

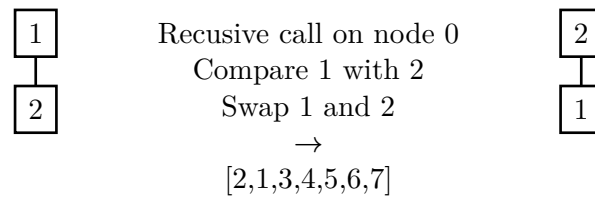


Recursive call on node 0
 Compare 2 with 3 and 1
 Swap 2 and 3
 \rightarrow
 [3,2,1,4,5,6,7]



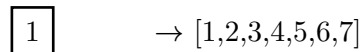
Extraction 5

- swap 3 and 1
- then select the subarray from index 0 to $n - 6$
- and recursively heapify the root node:



Extraction 6

- swap 2 and 1
- then select the subarray from index 0 to $n - 7 = 1$
- since there is only one element, the subarray is trivially heapified



Extraction 7

- Get the last element 1

The order of the elements after extraction is $[7, 6, 5, 4, 3, 2, 1]$ if we do not remove the last element, but take subarray of the first $n-1$ elements, we can get the original array sorted in place

Solution to (c)

Proof by induction:

- Denote the array as $v[]$ and the length of the array as n . The i th element of the array is $v[i]$

Base case: iteration = 1

- Since the array was max heapified before sort starts, the first element is the largest element.
- By the process of extraction, the largest element is swap with the last element (index = $n - 1$) of the array, therefore the last 1 element is trivially sorted.
- the MAX_HEAPIFY is called on subarray from index 0 to $n - 2$, and ensure that the first $n-1$ elements are max heapified.

Induction step:

- Assume that, after iteration = k , the first $n-k$ elements are max heapified and last k elements are sorted in ascending order where $v[i] \leq v[j] \ i = 0, 1, \dots, n - k - 1 \wedge j = n - k, \dots, n - 1$
- Proceeding to $i = k + 1$, the first element $v[0]$ is the largest element in the first $n-k$ elements, and is swapped with the last element of the first $n-k$ subarray. Note that $v[0] \leq v[n - k]$. Therefore, last $k+1$ elements are still sorted in ascending order.
- The MAX_HEAPIFY is called on the first $n-k-1$ element, and ensure that the first $n-k-1$ elements are max heapified.
- By the induction hypothesis, the property holds for iteration = $k + 1$ whenever it holds for iteration = k . Since the property holds for iteration = 1, the property holds for all iteration $\in \mathbb{Z}^+$.

Solution to (d)

- The possible value for index 0 is 1, since the first element in a max-heapified array is the always the largest element in the array. In this case, 7
- The minimum possible value pair for node index 1 and 2 are (3, 6), (4, 6), (5, 6), since the order matters for the pair, the number of possible pairs is 6.
- if the value pair for node index 1 and 2 are (3, 6), the possible leaves for 3 is (1, 2) and possible leaves for 6 is (4, 5). Therefore, the number of possible leaves is ${}_2P_2 \cdot {}_2P_2 = 4$
- if the value pair for node index 1 and 2 are (4, 6), the possible leaves for 4 are 1, 2, 3 and possible leaves for 6 are 1, 2, 3, 5. Therefore, the number of possible leaves is ${}_3P_2 \cdot {}_{(4-2)}P_2 = 12$
- if the value pair for node index 1 and 2 are (5, 6), the possible leaves for 5 are 1, 2, 3, 4 and possible leaves for 6 are 1, 2, 3, 4. Therefore, the number of possible leaves is ${}_4P_2 \cdot {}_{(4-2)}P_2 = 24$
- The total number of possible heap order array is $2 \cdot (4 + 12 + 24) = 80$
- The probability is $\frac{80}{7!} = \frac{80}{5040} = \frac{1}{63}$

Question 2

Solution to (a)

Denote the number of nodes in a tree of height H at level l as $N_H(l)$ and $l > H \vee l < 0 \Rightarrow N_H(l) = 0$, it is also assumed that $N_H(0) = 1$

Consider a specific height h , the number of nodes in a tree of height h at level l can be calculated as follows:

$$\begin{aligned}
 N_h(l) &= N_{h-1}(l) + N_{h-1}(l-1) \\
 &= N_{h-2}(l) + N_{h-2}(l-1) + N_{h-2}(l-1) + N_{h-2}(l-2) \\
 &= N_{h-2}(l) + 2N_{h-2}(l-1) + N_{h-2}(l-2) \\
 &= N_{h-3}(l) + N_{h-3}(l-1) + 2(N_{h-3}(l-1) + N_{h-3}(l-2)) + N_{h-3}(l-2) + N_{h-3}(l-3) \\
 &= N_{h-3}(l) + 3(N_{h-3}(l-1)) + 3(N_{h-3}(l-2)) + N_{h-3}(l-3) \\
 &= \dots
 \end{aligned}$$

Let $k \in \mathbb{Z}^+$, Here we suppose that

$$N_{h(l)} = \sum_{i=0}^k \binom{h}{i} N_{h-k}(l-i)$$

Prove by induction:

Base case: $k = 1$

$$\begin{aligned}
 \sum_{i=0}^1 \binom{1}{i} N_{h-1}(l-i) &= \binom{1}{0} N_{h-1}(l) + \binom{1}{1} N_{h-1}(l-1) \\
 &= N_{h-1}(l) + N_{h-1}(l-1)
 \end{aligned}$$

Induction step: Assume that the formula holds for $k = m$, then

$$\begin{aligned}
 \sum_{i=0}^m \binom{m}{i} N_{k-m}(l-i) &= \sum_{i=0}^m \binom{m}{i} (N_{k-m-1}(l-i) + N_{k-m-1}(l-i-1)) \\
 &= \sum_{i=0}^m \binom{m}{i} N_{k-m-1}(l-i) + \sum_{j=1}^{m+1} \binom{m}{j-1} N_{k-m-1}(l-j) \\
 &= N_{k-m-1}(l) + \sum_{i=1}^m \binom{m}{i} N_{k-m-1}(l-i) + \sum_{j=1}^{m+1} \binom{m}{j-1} N_{k-m-1}(l-j) + N_{k-m-1}(l-(m+1)) \\
 &= N_{k-m-1}(l) + \sum_{i=1}^m \left(\binom{m}{i} + \binom{m}{i-1} \right) N_{k-m-1}(l-i) + N_{k-m-1}(l-(m+1)) \\
 &= N_{k-m-1}(l) + \sum_{i=1}^m \binom{m+1}{i} N_{k-m-1}(l-i) + N_{k-m-1}(l-(m+1)) \\
 &= \sum_{i=0}^{m+1} \binom{m+1}{i} N_{k-m-1}(l-i)
 \end{aligned}$$

Therefore, the formula holds for $k = m + 1$ whenever it holds for $k = m$. Since the formula holds for $k = 1$, the formula holds for all $k \in \mathbb{Z}^+$

Note that the recursion stops when $h - k = 0$ and by assumption,

$$l > h - k = 0 \text{ or } l < 0 \Rightarrow N_0(l) = 0$$

Therefore any i such that $l - i < 0$ or $l - i > h - k = 0$ will have $N_{h-k}(l - i) = 0$

$$\begin{aligned} N_{h(l)} &= \sum_{i=0}^h \binom{h}{i} N_{h-k}(l - i) \\ &= \binom{h}{l} N_{h-k}(0) + \sum_{i \neq l} 0 \text{ By assumption above} \\ &= \binom{h}{l} \end{aligned}$$

Solution to (b)

```
import math

def merge(p, q):

    n1 = len(p)
    n2 = len(q)

    if n1 == 0:
        return q

    if n2 == 0:
        return p

    r = []

    if p[0] > q[0]:
        p, q = q, p
        n1, n2 = n2, n1

    h1 = math.floor(math.log2(n1))
    h2 = math.floor(math.log2(n2))

    max_h = max(h1, h2)

    o1 = 0
    o2 = 0
    for i in range(0, max_h+2):
        sz1 = math.comb(max_h, i) if i <= max_h else 0
        sz2 = math.comb(max_h, i-1) if i >= 1 else 0

        for j in range(0, sz2):
            if o2 + j >= n2:
                r.append(math.inf)
            else:
                r.append(q[o2 + j])

        for j in range(0, sz1):
            if o1 + j >= n1:
                r.append(math.inf)
            else:
                r.append(p[o1 + j])

        o1 += sz1
        o2 += sz2

    return r

def get_number_ranges(array):
    if not array:
        return []

    ranges = []
    start = 0
    current = array[0]
```

```

for i, num in enumerate(array[1:], 1):
    if num != current or num == 0:
        ranges.append((current, start, i - 1))
        current = num
        start = i
# Append the last group
ranges.append((current, start, len(array) - 1))

return ranges

def get_children_indices(p, index):
    # determine the level of the node i
    max_h = math.floor(math.log2(len(p)))
    start = 0
    end = 0
    last_level = [max_h]*max_h
    cumsum = 0
    for i in range(0, max_h+1):
        level_n = math.comb(max_h, i)
        cumsum += level_n
        end = start + level_n
        new_level = []
        j = 0
        for edge in last_level:
            new_edge = edge - j - 1
            if new_edge <= 0:
                j = 0
                new_level.append(0)
                continue
            new_level.extend([new_edge]*new_edge)
            j += 1

    if start <= index and index < end:
        remain = end - index - 1
        ranges = get_number_ranges(last_level)
        r = ranges[index - start]
        if r[0] == 0:
            return []
        else :
            if r[1] == r[2]:
                return [r[1]+cumsum]
            return [r[1]+cumsum, r[2]+cumsum]

    last_level = new_level
    start = end
    pass

return None # Parent not found

def heapify(p, index):
    children = get_children_indices(p, index)

    # get the minimum child and its index and swap with the parent
    min_child = math.inf
    min_child_index = -1
    for i in children:
        if p[i] < min_child:

```

```
    min_child = p[i]
    min_child_index = i

    if min_child < p[index]:
        p[index], p[min_child_index] = p[min_child_index], p[index]
        heapify(p, min_child_index)

def delete_min(p):

    p[0], p[-1] = p[-1], p[0]
    p[-1] = math.inf

    heapify(p, 0)

    pass

def sift_up(p):
    max_h = math.floor(math.log2(len(p)))
    arr = []
    cumsum = 0
    for i in range(0, max_h+1):
        arr.append(cumsum)
        cumsum += math.comb(max_h, i)

    arr = arr[::-1]
    for i in range(1, len(arr)):
        last = arr[i-1]
        parent = arr[i]

        if p[last] < p[parent]:
            p[last], p[parent] = p[parent], p[last]
            heapify(p, parent)
    pass

def insert(p, x):
    p[-1] = x
    sift_up(p)

arr1 = [7, 12, 8, 13]
arr2 = [3, 5, 4, 9]
merged = merge(arr1, arr2)
print("Merged:", merged)

delete_min(arr1)
print("Deleted min:", arr1)

insert(arr1, 6)
print("Insert", arr1)
```

Question 3

Solution to (a)

index the root of up tree with -1 to avoid confusion if using 0-based index

$$[-1, 4, 0, 6, 3, 0, -1, 8, -1, 2]$$

Solution to (b)

1. UNION(0, 8) compares the rank of the two trees, $\text{rank}(\text{Node } 0) = 2$, $\text{rank}(\text{Node } 8) = 1$, we attach Node 8 to Node 0

$$[-1, 4, 0, 6, 3, 0, -1, 8, 0, 2]$$

2. UNION(0, 6), $\text{rank}(\text{Node } 0) = 2$, $\text{rank}(\text{Node } 6) = 3$, we attach Node 0 to Node 6, So the final array becomes

$$[6, 4, 0, 6, 3, 0, -1, 8, 0, 2]$$

Solution to (c)

- Node 4's Parent: 3
- Node 3's Parent: 6
- Node 6's Parent: -1 (Root)
- Node 4: Set parent to Node 6.
- Node 3: Already points to Node 6 (no change needed).
- The final array is

$$[6, 4, 0, 6, 6, 0, -1, 8, 0, 2]$$