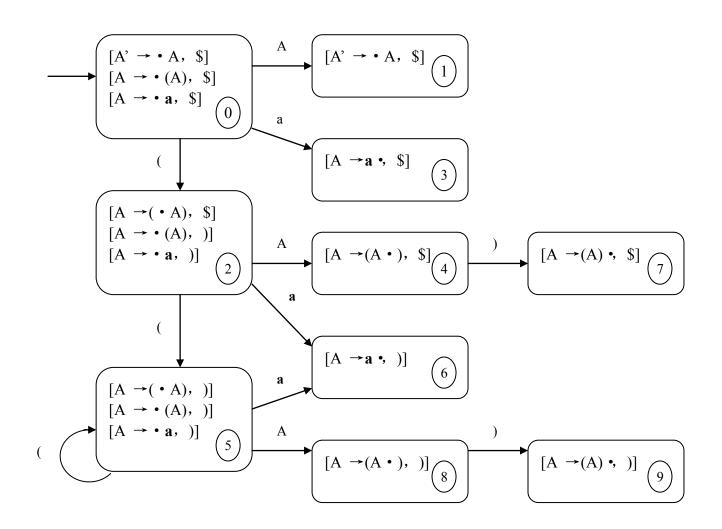
# CANONICAL LR(1)

 $A \rightarrow (A) \mid a$ 

### LR(1) DFA



The Grammar:

 $\begin{array}{c} (1) \ A \rightarrow (A) \\ (2) \ A \rightarrow \mathbf{a} \end{array}$ 

Parse table

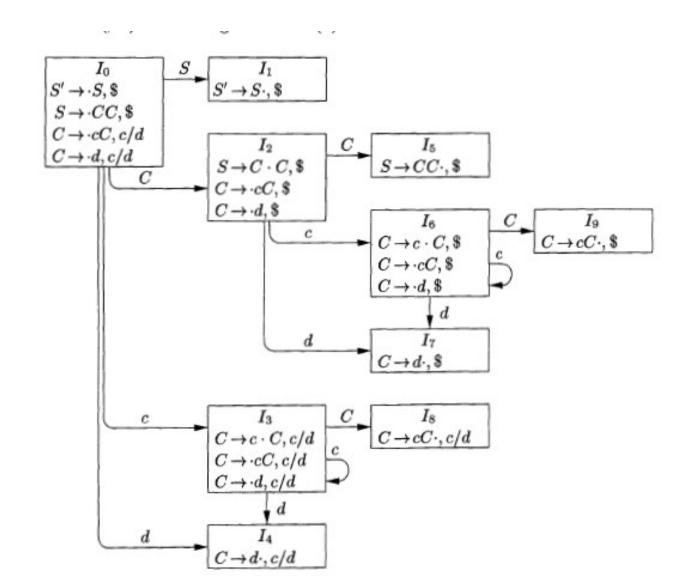
State		Input				
	(	a	)	\$	A	
0	s2	s3			1	
1				accept		
2	s5	s6			4	
3				r2		
4			s7			
5	S5	S6			8	
6			r2			
7				r1		
8			s9			
9			r1			

# PARSING ACTION

Stack	Symbols	Input	Action
\$ <mark>0</mark>		(a)\$	shift
\$0 <mark>2</mark>	(	a)\$	Shift
\$02 <mark>6</mark>	(a	)\$	Reduce A->a
\$0 <u>2</u> 4	( <u>A</u>	)\$	Shift
\$024 <mark>7</mark>	(A)	\$	Reduce A->(A)
\$ <u>0</u> 1	<u>A</u>	\$	accept

S->CC C->cC | d

LR(1) DFA



## PARSE TABLE

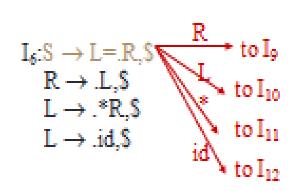
STATE	A	CTIO	GOTO		
	c	d	\$	S	C
0	s3	s4		1	2
1			acc		
2	s6	s7			5
3	s3	s4			8
4	r3	r3			
5			r1		
6	s6	s7			9
7			r3		
8	r2	r2			
9			r2		

# PARSING ACTION

Stack	Symbols	Input	Action
\$ <mark>0</mark>		ccdd\$	Shift
\$0 <mark>3</mark>	С	cdd\$	shift
\$03 <mark>3</mark>	cc	dd\$	shift
\$0334	ccd	d\$	reduce C->d
\$03 <u>3_</u> 8	$cc\underline{C}$	d\$	reduce C->cC
\$0 <u>3_</u> 8	cC	d\$	reduce c->cC
\$ <u>0</u> 2	<u>C</u>	d\$	shift
\$02 <mark>7</mark>	Cd	\$	reduce C->d
\$0 <u>2_</u> 5	C <u>C</u>	\$	reduce S->CC
\$ <u>0</u> 1	<u>S</u>	\$	Accept

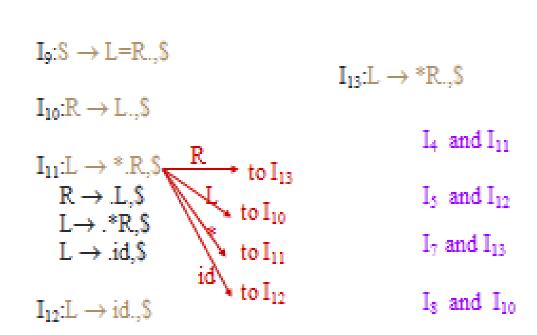
# SLR(1)

# Canonical LR(1) Collection



$$I_7:L \rightarrow *R.,\$/=$$

$$I_8: R \rightarrow L.,\$/=$$



 $R \rightarrow to I_7$ 

S to I₃

N to I₄

	id	*	=	\$	$\mathbf{S}$	L	R
0	s5	s4			1	2	3
1				acc			
2			s6	r5			
3				r2			
4	s5	s4				8	7
5			<b>r4</b>	r4			
6	s12	s11				10	9
7			r3	r3			
8			r5	r5			
9				r1			
10				r5			
11	s12	s11				10	13
12				r4			
13				r3			

# LOOKAHEAD LR TECHNIQUE[LALR(1)]

- Often used in practice
- Parse table is smaller than CLR
- Most of the syntactic constructs can be expressed by LALR
- For a grammar, both SLR and LALR has same number of states.
- Every SLR(1) grammar is unambiguous, but there are unambiguous grammar that are not SLR(1)
- Shift reduce conflicts may arise unambiguous grammar as well.

# LOOKAHEAD LR TECHNIQUE[CONTD..]

- We go for more powerful parsers -> CLR and LALR.
- $\circ$  LALR is more powerful than SLR -> LR(1) items

### Advantages

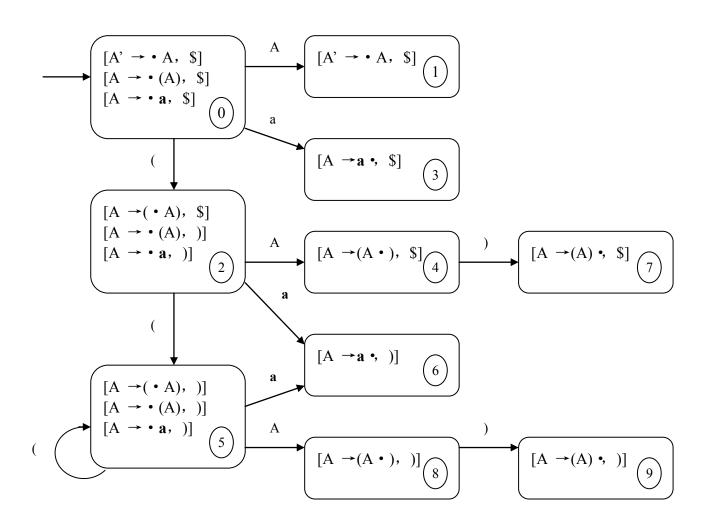
- > There can never be shift reduce conflict
- > We merge states
- > But, still there may be reduce -reduce conflict.
- None of the parsers eliminate reduce reduce conflict.

# LOOKAHEAD LR TECHNIQUE[CONTD..]

- How to merge states?
- Identify the states to be merged
- Merge states which has 1<sup>st</sup> part in common i.e LR(0) item but with different Lookahead, include both lookaheads in new merged state.

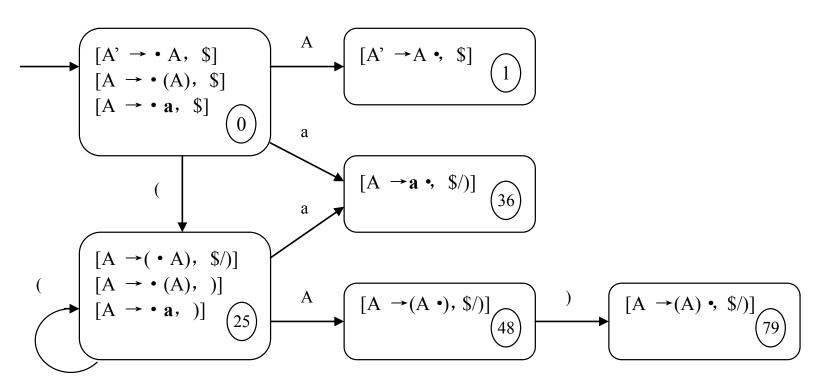
### States 3 and 6 States 4 and 8 States 7 and 9 States 2 and 5

# LR(1)

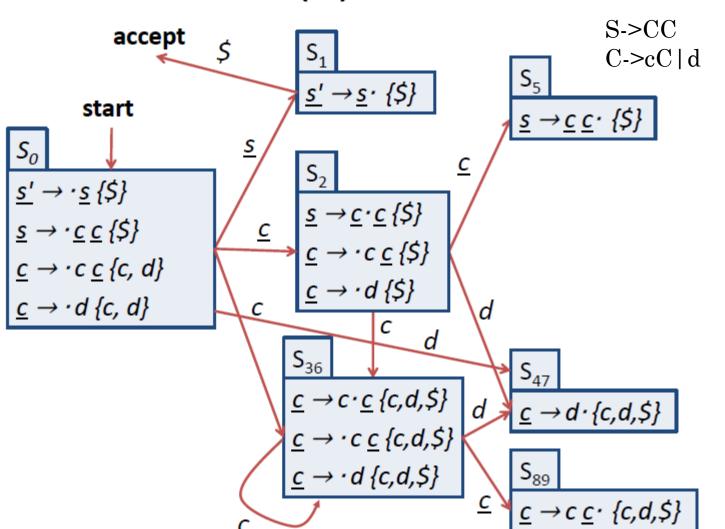


### LALR(1) DFA

A -> (A) | a



# LALR(1) Automaton



# PARSE TABLE

STATE	ACTION			GOTO	
	$\mathbf{c}$	d	\$	S	C
0	s36	s47		1	2
1			accept		
2	s36	s47			5
36	s36	s47			89
47	r3	r3	r3		
5			r1		
89	r2	r2	r2		

# DRAW SLR, CLR AND LALR

```
    S-> id | V:=E
    V->id
    E-> V | n
    S->a | ↑ | (R)
    T->S,T | S
    R->T
```

