

Distributed Computing Systems

Assignment 2.

1. Explain how the following issues are addressed in the server design.
 - i) End point advertisement
 - ii) Stateful and stateless server
2. Discuss how multithreading improves the performance in a client server architecture.
3. How process-to-resource binding is handled in code migration.
4. Describe the NFS implementation of server side and client side caching to improve file service performance.
5. Explain the different general name service requirements.