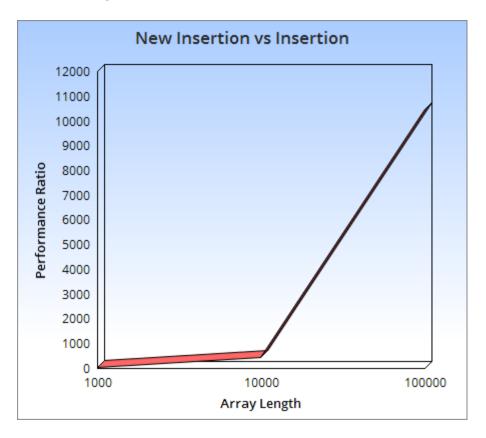
Andreas Landgrebe Computer Science 250 Laboratory Assignment 4 Improving Standard Sorting Algorithms February 11, 2015

Part 1 Results

| Altering Insertion Sort | Run 1 | Run 2 | Run 3 | Run 4 | Run 5 | Mean(Average) | Standard Deviation |
|-------------------------|-----------|-----------|-----------|-----------|-----------|---------------|--------------------|
| Array Length 1000 | 5.043 | 4.870 | 5.522 | 4.913 | 5.571 | 5.1838 | 0.30197046213165 |
| Array Length 10000 | 429.310 | 461.410 | 408.542 | 449.632 | 448.370 | 434.47566667 | 20.102257896952 |
| Array Length 100000 | 10280.331 | 10831.381 | 10269.832 | 10199.987 | 10596.183 | 10435.5428 | 240.63684732177 |

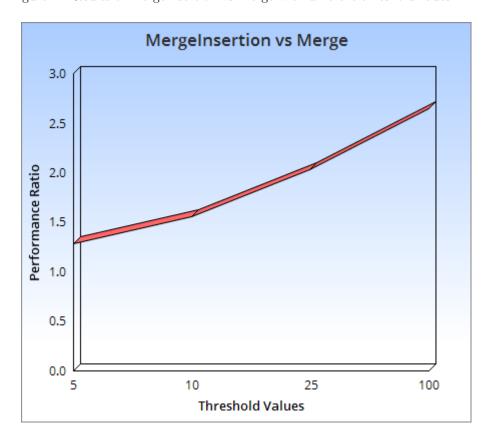
Figure 1: Results of NewInsertion vs Insertion



Part Two Results

| Altering Mergesort | Run 1 | Run 2 | Run 3 | Run 4 | Run 5 | Mean(Average) | Standard Deviation |
|---------------------|-------|-------|-------|-------|-------|---------------|--------------------|
| Threshold Value 5 | 1.249 | 1.258 | 1.276 | 1.295 | 1.288 | 1.2732 | 0.017428711943227 |
| Threshold Value 10 | 1.583 | 1.541 | 1.496 | 1.569 | 1.561 | 1.55 | 0.0302258167797 |
| Threshold Value 25 | 2.042 | 1.942 | 2.060 | 2.025 | 2.051 | 2.024 | 0.042600469480981 |
| Threshold Value 100 | 3.031 | 3.014 | 3.111 | 2.025 | 2.051 | 2.6464 | 0.49790344445485 |

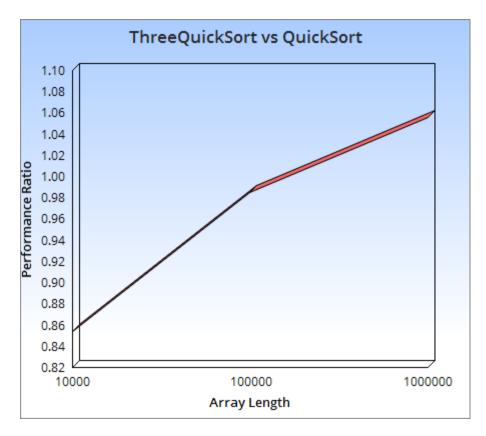
Figure 2: Results of MergeInsertion vs Merge with different threshold vaues



Part 3 Results

| Altering Quicksort | Run 1 | Run 2 | Run 3 | Run 4 | Run 5 | Mean(Average) | Standard Deviation |
|----------------------|-------|-------|-------|-------|-------|---------------|--------------------|
| Array Length 10000 | 0.880 | 0.801 | 0.831 | 0.832 | 0.924 | 0.8536 | 0.043352508577936 |
| Array Length 100000 | 1.014 | 1.007 | 1.028 | 0.930 | 0.943 | 0.9844 | 0.039902882101422 |
| Array Length 1000000 | 1.090 | 1.012 | 0.990 | 1.152 | 1.032 | 1.0552 | 0.05871422314908 |

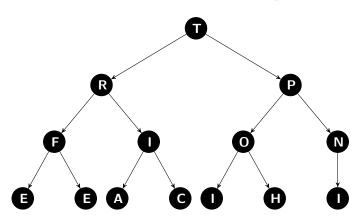
Figure 3: Results of Three QuickSort vs QuickSort



Part 4: While You Have Some Downtime

1. Trace how the Heapsort algorithm will sort the array REHEAPIFICATION

1. Build the heap



2. Sorting

TRPFIONEEACIHI

IRPFIONEEACIHI

IRPFIONEEACIH Sorting Array: T

RIPFIONRRACIH

HIPFIONRRACIR

Sorting Array: TR

PIHFIONRRACIR

PIOFIHNEEACI

PIOFIINRRACH

HIOFIINEEAC Sorting Array: TRP

OIHFIINEEAC

OINFIIHEEAC

CINFIIHEEA Sorting Array: TRPO

NICFIIHEEA

NIIFICHEEA

AIIFICHEE Sorting Array: TRPON

IAIFICHEE

IIIFACHEE

EIIFACHE Sorting Array: TRPONI

IEIFACHE

IFIEACHE

EFDIEACH Sorting Array: TRPONII

IFEEACH

IFHEACE

EFHEAC Sorting Array: TRPONIII

HFEEAC

CFEEA Sorting Array: TRPONIIIH

FCEEA FEECA

AEEC Sorting Array: TRPONIIIHF

EAEC ECEA

ACE Sorting Array: TRPONIIIHFE

EAC

AC Sorting Array: TRPONIIIHFEE

 ${\rm CA}$

A Sorting Array: TRPONIIIHFEEC Sorting Array: TRPONIIIHFEECA

2. What is the minimum number of items that must be exchanged during a **RemoveMax()** operation on a heap of size N? Give a heap of size 15 for which this minimum is achieved. Of a heap size n, the minimum number of items that must be exchanged is 2.