KubiSat Firmware

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Chapter 6

Topic Documentation

6.1 Clock Management Commands

Commands for managing system time and clock settings.

Functions

- Frame handle_time (const std::string &param, OperationType operationType)

  Handler for getting and setting system time.
- Frame handle_timezone_offset (const std::string &param, OperationType operationType)

  Handler for getting and setting timezone offset.
- Frame handle_clock_sync_interval (const std::string &param, OperationType operationType)

  Handler for getting and setting clock synchronization interval.
- Frame handle_get_last_sync_time (const std::string &param, OperationType operationType)

  Handler for getting last clock sync time.

Variables

- DS3231 systemClock

6.1.1 Detailed Description

Commands for managing system time and clock settings.

6.1.2 Function Documentation

6.1.2.1 handle_time()

```
Frame handle_time (
            const std::string & param,
            OperationType operationType)
```

Handler for getting and setting system time.

Parameters

param	For SET: Unix timestamp as string, for GET: empty string
operationType	GET/SET

Returns

Frame containing success/error and current time or confirmation

Note

GET: **KBST;0;GET;3;0;;KBST**

When getting time, returns format "HH:MM:SS Weekday DD.MM.YYYY"

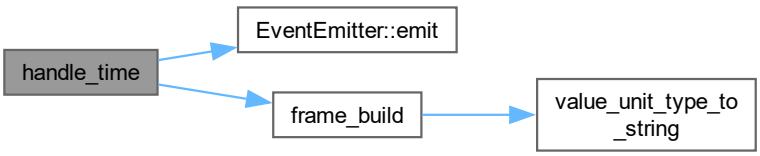
SET: **KBST;0;SET;3;0;TIMESTAMP;KBST**

When setting time, expects Unix timestamp as parameter

Command Command ID: 3.0

Definition at line 26 of file clock_commands.cpp.

Here is the call graph for this function:



6.1.2.2 handle_timezone_offset()

```
Frame handle_timezone_offset (
            const std::string & param,
            OperationType operationType)
```

Handler for getting and setting timezone offset.

Parameters

param	For SET: Timezone offset in minutes (-720 to +720), for GET: empty string
operationType	GET/SET

Returns

Frame containing success/error and timezone offset in minutes

Note

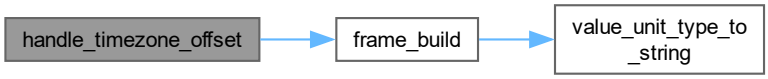
GET: **KBST;0;GET;3;1;;KBST**

SET: **KBST;0;SET;3;1;OFFSET;KBST**

Command Command ID: 3.1

Definition at line 80 of file clock_commands.cpp.

Here is the call graph for this function:



6.1.2.3 handle_clock_sync_interval()

```
Frame handle_clock_sync_interval (
            const std::string & param,
            OperationType operationType)
```

Handler for getting and setting clock synchronization interval.

Parameters

param	For SET: Sync interval in seconds, for GET: empty string
operationType	GET/SET

Returns

Frame containing success/error and sync interval in seconds

Note

GET: **KBST;0;GET;3;3;;KBST**

SET: **KBST;0;SET;3;3;INTERVAL;KBST**

Command Command ID: 3.3

Definition at line 124 of file clock_commands.cpp.

Here is the call graph for this function:

6.1.2.4 handle_get_last_sync_time()

```
Frame handle_get_last_sync_time (
            const std::string & param,
            OperationType operationType)
```

Handler for getting last clock sync time.

Parameters

param	Empty string expected
operationType	GET

Returns

Frame containing success/error and last sync time as Unix timestamp

Note

KBST;0;GET;3;7;;KBST

Command Command ID: 3.7

Definition at line 164 of file clock_commands.cpp.

Here is the call graph for this function:

6.1.3 Variable Documentation

6.1.3.1 systemClock

```
DS3231 systemClock [extern]
```

6.2 Command System

Core command system implementation.

Typedefs

- using CommandHandler = std::function<Frame(const std::string&, OperationType)>

  Function type for command handlers.
- using CommandMap = std::map<uint32_t, CommandHandler>

  Map type for storing command handlers.

Functions

- Frame execute_command (uint32_t commandKey, const std::string &param, OperationType operationType)

  Executes a command based on its key.

Variables

- CommandMap commandHandlers

  Global map of all command handlers.

6.2.1 Detailed Description

Core command system implementation.

6.2.2 Typedef Documentation

6.2.2.1 CommandHandler

```
using CommandHandler = std::function<Frame(const std::string&, OperationType)>
```

Function type for command handlers.

Definition at line 15 of file commands.cpp.

6.2.2.2 CommandMap

```
using CommandMap = std::map<uint32_t, CommandHandler>
```

Map type for storing command handlers.

Definition at line 21 of file commands.cpp.

6.2.3 Function Documentation

6.2.3.1 execute_command()

```
Frame execute_command (
            uint32_t commandKey,
            const std::string & param,
            OperationType operationType)
```

Executes a command based on its key.

Parameters

commandKey	Combined group and command ID (group << 8 | command)
param	Command parameter string
operationType	Operation type (GET/SET)

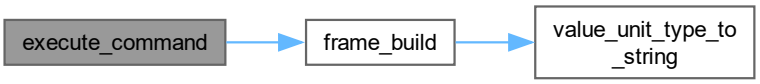
Returns

Frame Response frame containing execution result

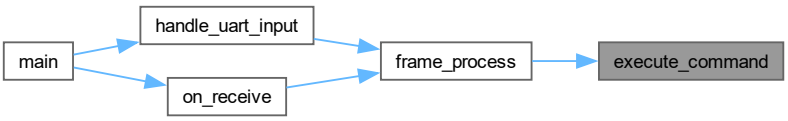
Looks up the command handler in commandHandlers map and executes it

Definition at line 62 of file commands.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



6.2.4 Variable Documentation

6.2.4.1 commandHandlers

```
CommandMap commandHandlers
```

Initial value:

```
= {
    {((static_cast<uint32_t>(1) « 8) | static_cast<uint32_t>(0)), handle_get_commands_list},
    {((static_cast<uint32_t>(1) « 8) | static_cast<uint32_t>(1)), handle_get_build_version},
    {((static_cast<uint32_t>(1) « 8) | static_cast<uint32_t>(8)), handle_verbosity},
    {((static_cast<uint32_t>(1) « 8) | static_cast<uint32_t>(9)), handle_enter_bootloader_mode},
    {((static_cast<uint32_t>(2) « 8) | static_cast<uint32_t>(0)), handle_get_power_manager_ids},
    {((static_cast<uint32_t>(2) « 8) | static_cast<uint32_t>(2)), handle_get_voltage_battery},
    {((static_cast<uint32_t>(2) « 8) | static_cast<uint32_t>(3)), handle_get_voltage_5v},
    {((static_cast<uint32_t>(2) « 8) | static_cast<uint32_t>(4)), handle_get_current_charge_usb},
    {((static_cast<uint32_t>(2) « 8) | static_cast<uint32_t>(5)), handle_get_current_charge_solar},
    {((static_cast<uint32_t>(2) « 8) | static_cast<uint32_t>(6)), handle_get_current_charge_total},
```

```
    {((static_cast<uint32_t>(2) « 8) | static_cast<uint32_t>(7)), handle_get_current_draw},
    {((static_cast<uint32_t>(3) « 8) | static_cast<uint32_t>(0)), handle_time},
    {((static_cast<uint32_t>(3) « 8) | static_cast<uint32_t>(1)), handle_timezone_offset},
    {((static_cast<uint32_t>(3) « 8) | static_cast<uint32_t>(2)), handle_clock_sync_interval},
    {((static_cast<uint32_t>(3) « 8) | static_cast<uint32_t>(3)), handle_get_last_sync_time},
    {((static_cast<uint32_t>(5) « 8) | static_cast<uint32_t>(1)), handle_get_last_events},
    {((static_cast<uint32_t>(5) « 8) | static_cast<uint32_t>(2)), hadnle_get_event_count},
    {((static_cast<uint32_t>(6) « 8) | static_cast<uint32_t>(0)), handle_list_files},
    {((static_cast<uint32_t>(6) « 8) | static_cast<uint32_t>(1)), handle_file_download},
    {((static_cast<uint32_t>(7) « 8) | static_cast<uint32_t>(1)), handle_gps_power_status},
    {((static_cast<uint32_t>(7) « 8) | static_cast<uint32_t>(2)), handle_enable_gps_uart_passthrough},
    {((static_cast<uint32_t>(7) « 8) | static_cast<uint32_t>(3)), handle_get_rmc_data},
    {((static_cast<uint32_t>(7) « 8) | static_cast<uint32_t>(4)), handle_get_gga_data},
}
```

Global map of all command handlers.

Maps command keys (group $<<$ 8 | command) to their handler functions

Definition at line 27 of file commands.cpp.

6.3 Diagnostic Commands

Functions

- Frame handle_get_commands_list (const std::string &param, OperationType operationType)

  Handler for listing all available commands on UART.
- Frame handle_get_build_version (const std::string &param, OperationType operationType)

  Get firmware build version.
- Frame handle_verbosity (const std::string &param, OperationType operationType)
- Frame handle_enter_bootloader_mode (const std::string &param, OperationType operationType)

  Reboot system to USB firmware loader.

6.3.1 Detailed Description

6.3.2 Function Documentation

6.3.2.1 handle_get_commands_list()

```
Frame handle_get_commands_list (
            const std::string & param,
            OperationType operationType)
```

Handler for listing all available commands on UART.

Parameters

param	Empty string expected
operationType	GET

Returns

Frame containing success/error and command list

Note

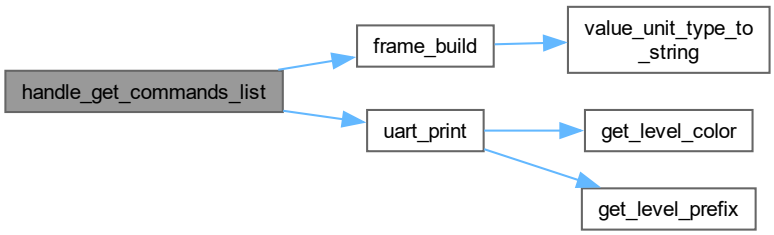
KBST;0;GET;1;0;;TSBK

Print all available commands on UART port

Command Command ID: 0

Definition at line 21 of file diagnostic_commands.cpp.

Here is the call graph for this function:



6.3.2.2 handle_get_build_version()

```
Frame handle_get_build_version (
            const std::string & param,
            OperationType operationType)
```

Get firmware build version.

Parameters

param	Empty string expected
operationType	GET

Returns

Frame containing build number

Note

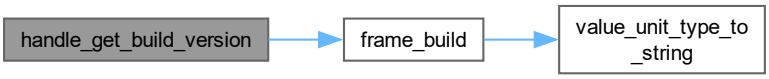
KBST;0;GET;1;1;;TSBK

Get the firmware build version

Command Command ID: 1

Definition at line 56 of file diagnostic_commands.cpp.

Here is the call graph for this function:

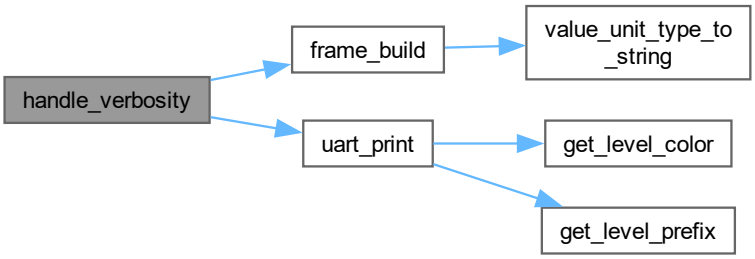


6.3.2.3 handle_verbosity()

```
Frame handle_verbosity (
            const std::string & param,
            OperationType operationType)
```

Definition at line 67 of file diagnostic_commands.cpp.

Here is the call graph for this function:



6.3.2.4 handle_enter_bootloader_mode()

```
Frame handle_enter_bootloader_mode (
            const std::string & param,
            OperationType operationType)
```

Reboot system to USB firmware loader.

Parameters

param	Empty string expected
operationType	Must be SET

Returns

Frame with operation result

Note

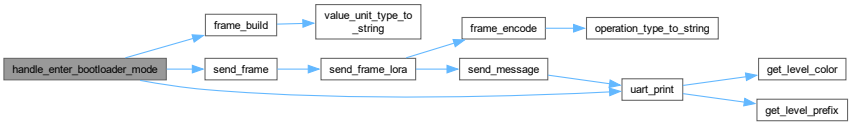
KBST;0;SET;1;9;;TSBK

Reboot the system to USB firmware loader

Command Command ID: 2

Definition at line 96 of file diagnostic_commands.cpp.

Here is the call graph for this function:



6.4 Event Commands

Commands for accessing and managing system event logs.

Functions

- Frame handle_get_last_events (const std::string &param, OperationType operationType)

  Handler for retrieving last N events from the event log.
- Frame hadnle_get_event_count (const std::string &param, OperationType operationType)

  Handler for getting total number of events in the log.

6.4.1 Detailed Description

Commands for accessing and managing system event logs.

6.4.2 Function Documentation

6.4.2.1 handle_get_last_events()

```
Frame handle_get_last_events (
            const std::string & param,
            OperationType operationType)
```

Handler for retrieving last N events from the event log.

Parameters

param	Number of events to retrieve (optional, default 10)
operationType	GET

Returns

Frame containing:

- Success: Hex-encoded events in format IIIITTTTTTTTGGEE separated by '-' where:
  - IIII: Event ID (16-bit)
  - TTTTTTTT: Unix Timestamp (32-bit)
  - GG: Event Group (8-bit)
  - EE: Event Type (8-bit)
- Error: "INVALID OPERATION", "INVALID COUNT", or "INVALID PARAMETER"

Note

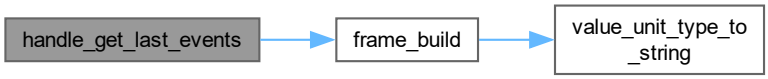
KBST;0;GET;5;1;20;TSBK

Returns up to 10 most recent events

Command Command ID: 5.1

Definition at line 29 of file event_commands.cpp.

Here is the call graph for this function:



6.4.2.2 hadnle_get_event_count()

```
Frame hadnle_get_event_count (
            const std::string & param,
            OperationType operationType)
```

Handler for getting total number of events in the log.

Parameters

param	Empty string expected
operationType	GET

Returns

Frame containing:

- Success: Number of events currently in the log
- Error: "INVALID REQUEST"

Note

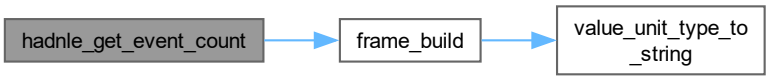
KBST;0;GET;5;2;;TSBK

Returns the total number of events in the log

Command Command ID: 5.2

Definition at line 83 of file event_commands.cpp.

Here is the call graph for this function:



6.5 GPS Commands

Commands for controlling and monitoring the GPS module.

Functions

- Frame handle_gps_power_status (const std::string &param, OperationType operationType)

  Handler for controlling GPS module power state.
- Frame handle_enable_gps_uart_passthrough (const std::string &param, OperationType operationType)

  Handler for enabling GPS transparent mode (UART pass-through)
- Frame handle_get_rmc_data (const std::string &param, OperationType operationType)

  Handler for retrieving GPS RMC (Recommended Minimum Navigation) data.
- Frame handle_get_gga_data (const std::string &param, OperationType operationType)

  Handler for retrieving GPS GGA (Global Positioning System Fix Data) data.

6.5.1 Detailed Description

Commands for controlling and monitoring the GPS module.

6.5.2 Function Documentation

6.5.2.1 handle_gps_power_status()

```
Frame handle_gps_power_status (
            const std::string & param,
            OperationType operationType)
```

Handler for controlling GPS module power state.

Parameters

param	For SET: "0" to power off, "1" to power on. For GET: empty
operationType	GET to read current state, SET to change state

Returns

Frame containing:

- Success: Current power state (0/1) or
- Error: Error reason

Note

KBST;0;GET;7;1;;TSBK

Return current GPS module power state: ON/OFF

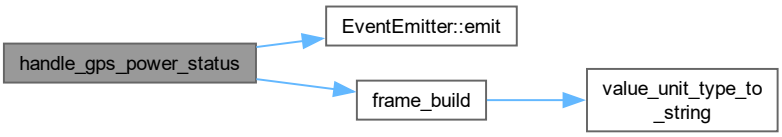
KBST;0;SET;7;1;POWER;TSBK

POWER - 0 - OFF, 1 - ON

Command Command ID: 7.1

Definition at line 26 of file gps_commands.cpp.

Here is the call graph for this function:



6.5.2.2 handle_enable_gps_uart_passthrough()

```
Frame handle_enable_gps_uart_passthrough (
            const std::string & param,
            OperationType operationType)
```

Handler for enabling GPS transparent mode (UART pass-through)

Parameters

param	TIMEOUT in seconds (optional, defaults to 60)
operationType	SET

Returns

Frame containing:

- Success: Exit message + reason or
- Error: Error reason

Note

KBST;0;SET;7;2;TIMEOUT;TSBK

TIMEOUT - 1-600s, default 60s

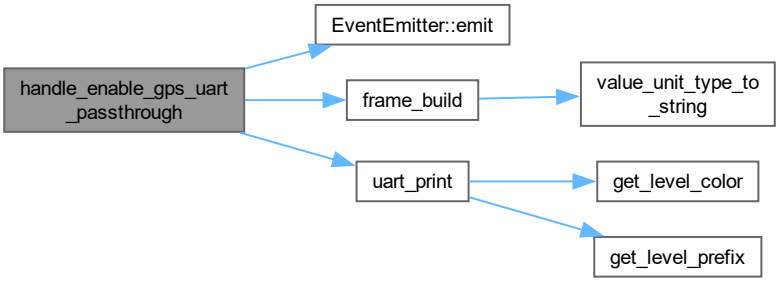
Enters a pass-through mode where UART communication is bridged directly to GPS

Send "##EXIT##" to exit mode before TIMEOUT

Command Command ID: 7.2

Definition at line 74 of file gps_commands.cpp.

Here is the call graph for this function:



6.5.2.3 handle_get_rmc_data()

```
Frame handle_get_rmc_data (
            const std::string & param,
            OperationType operationType)
```

Handler for retrieving GPS RMC (Recommended Minimum Navigation) data.

Parameters

param	Empty string expected
operationType	GET

Returns

Frame containing:

- Success: Comma-separated RMC tokens or
- Error: Error message

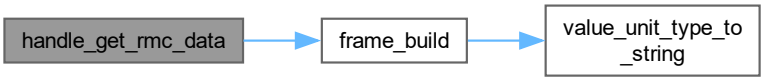
Note

KBST;0;GET;7;3;;TSBK

Command Command ID: 7.3

Definition at line 170 of file gps_commands.cpp.

Here is the call graph for this function:



6.5.2.4 handle_get_gga_data()

```
Frame handle_get_gga_data (
            const std::string & param,
            OperationType operationType)
```

Handler for retrieving GPS GGA (Global Positioning System Fix Data) data.

Parameters

param	Empty string expected
operationType	GET

Returns

Frame containing:

- Success: Comma-separated GGA tokens or
- Error: Error message

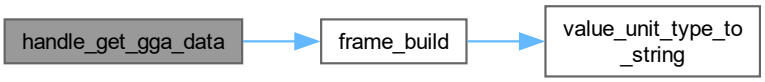
Note

KBST;0;GET;7;4;;TSBK

Command Command ID: 7.4

Definition at line 209 of file gps_commands.cpp.

Here is the call graph for this function:



6.6 Power Commands

Commands for monitoring power subsystem and battery management.

Functions

- Frame handle_get_power_manager_ids (const std::string &param, OperationType operationType)
  Handler for retrieving Power Manager IDs.
- Frame handle_get_voltage_battery (const std::string &param, OperationType operationType)
  Handler for getting battery voltage.
- Frame handle_get_voltage_5v (const std::string &param, OperationType operationType)
  Handler for getting 5V rail voltage.
- Frame handle_get_current_charge_usb (const std::string &param, OperationType operationType)
  Handler for getting USB charge current.
- Frame handle_get_current_charge_solar (const std::string &param, OperationType operationType)
  Handler for getting solar panel charge current.
- Frame handle_get_current_charge_total (const std::string &param, OperationType operationType)
  Handler for getting total charge current.
- Frame handle_get_current_draw (const std::string &param, OperationType operationType)
  Handler for getting system current draw.

6.6.1 Detailed Description

Commands for monitoring power subsystem and battery management.

6.6.2 Function Documentation

6.6.2.1 handle_get_power_manager_ids()

```
Frame handle_get_power_manager_ids (
            const std::string & param,
            OperationType operationType)
```

Handler for retrieving Power Manager IDs.

Parameters

param	Empty string expected
operationType	GET

Returns

Frame containing:

- Success: String of Power Manager IDs
- Error: Error message

Note

KBST;0;GET;2;0;;TSBK

This command is used to retrieve the IDs of the Power Manager

Command Command ID: 2.0

Definition at line 22 of file power_commands.cpp.

Here is the call graph for this function:

6.6.2.2 handle_get_voltage_battery()

```
Frame handle_get_voltage_battery (
            const std::string & param,
            OperationType operationType)
```

Handler for getting battery voltage.

Parameters

param	Empty string expected
operationType	GET

Returns

Frame containing:

- Success: Battery voltage in Volts
- Error: Error message

Note

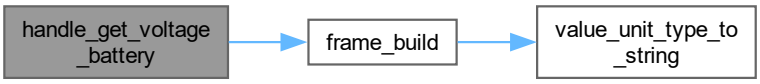
KBST;0;GET;2;2;;TSBK

This command is used to retrieve the battery voltage

Command Command ID: 2.2

Definition at line 49 of file power_commands.cpp.

Here is the call graph for this function:



6.6.2.3 handle_get_voltage_5v()

```
Frame handle_get_voltage_5v (
            const std::string & param,
            OperationType operationType)
```

Handler for getting 5V rail voltage.

Parameters

param	Empty string expected
operationType	GET

Returns

Frame containing:

- Success: 5V rail voltage in Volts
- Error: Error message

Note

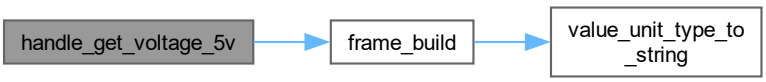
KBST;0;GET;2;3;;TSBK

This command is used to retrieve the 5V rail voltage

Command Command ID: 2.3

Definition at line 76 of file power_commands.cpp.

Here is the call graph for this function:



6.6.2.4 handle_get_current_charge_usb()

```
Frame handle_get_current_charge_usb (
            const std::string & param,
            OperationType operationType)
```

Handler for getting USB charge current.

Parameters

param	Empty string expected
operationType	GET

Returns

Frame containing:

- Success: USB charge current in milliamps
- Error: Error message

Note

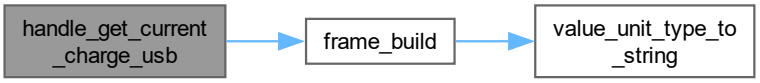
KBST;0;GET;2;4;;TSBK

This command is used to retrieve the USB charge current

Command Command ID: 2.4

Definition at line 103 of file power_commands.cpp.

Here is the call graph for this function:



6.6.2.5 handle_get_current_charge_solar()

```
Frame handle_get_current_charge_solar (
            const std::string & param,
            OperationType operationType)
```

Handler for getting solar panel charge current.

Parameters

param	Empty string expected
operationType	GET

Returns

Frame containing:

- Success: Solar charge current in milliamps
- Error: Error message

Note

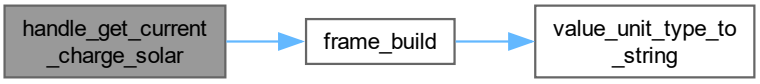
KBST;0;GET;2;5;;TSBK

This command is used to retrieve the solar panel charge current

Command Command ID: 2.5

Definition at line 130 of file power_commands.cpp.

Here is the call graph for this function:



6.6.2.6 handle_get_current_charge_total()

```
Frame handle_get_current_charge_total (
            const std::string & param,
            OperationType operationType)
```

Handler for getting total charge current.

Parameters

param	Empty string expected
operationType	GET

Returns

Frame containing:

- Success: Total charge current (USB + Solar) in milliamps
- Error: Error message

Note

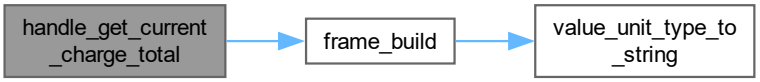
KBST;0;GET;2;6;;TSBK

This command is used to retrieve the total charge current

Command Command ID: 2.6

Definition at line 157 of file power_commands.cpp.

Here is the call graph for this function:



6.6.2.7 handle_get_current_draw()

```
Frame handle_get_current_draw (
            const std::string & param,
            OperationType operationType)
```

Handler for getting system current draw.

Parameters

param	Empty string expected
operationType	GET

Returns

Frame containing:

- Success: System current consumption in milliamps
- Error: Error message

Note

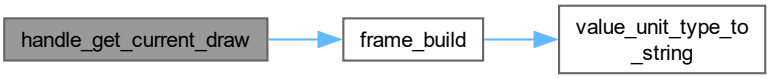
KBST;0;GET;2;7;;TSBK

This command is used to retrieve the system current draw

Command Command ID: 2.7

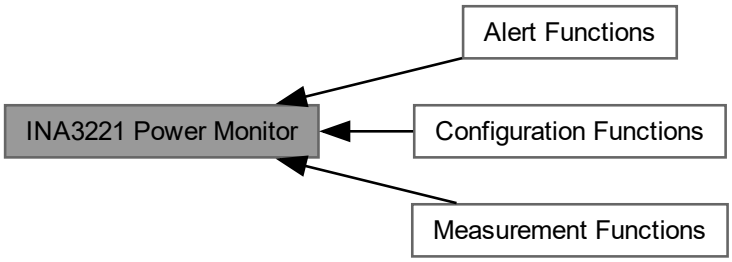
Definition at line 184 of file power_commands.cpp.

Here is the call graph for this function:



6.7 INA3221 Power Monitor

Collaboration diagram for INA3221 Power Monitor:



Topics

- Configuration Functions
- Measurement Functions
- Alert Functions

6.7.1 Detailed Description

6.7.2 Configuration Functions

Collaboration diagram for Configuration Functions:

Functions

- INA3221::INA3221 (ina3221_addr_t addr, i2c_inst_t *i2c)

  Constructor for INA3221 class.
- bool INA3221::begin ()

  Initialize the INA3221 device.
- void INA3221::reset ()

  Reset the INA3221 to default settings.
- uint16_t INA3221::get_manufacturer_id ()

  Get the manufacturer ID of the device.
- uint16_t INA3221::get_die_id ()

  Get the die ID of the device.
- uint16_t INA3221::read_register (ina3221_reg_t reg)

  Read a register from the device.
- void INA3221::set_mode_power_down ()

  Set device to power-down mode.
- void INA3221::set_mode_continuous ()

  Set device to continuous measurement mode.
- void INA3221::set_mode_triggered ()

  Set device to triggered measurement mode.
- void INA3221::set_shunt_measurement_enable ()

  Enable shunt voltage measurements.
- void INA3221::set_shunt_measurement_disable ()

  Disable shunt voltage measurements.
- void INA3221::set_bus_measurement_enable ()

  Enable bus voltage measurements.
- void INA3221::set_bus_measurement_disable ()

  Disable bus voltage measurements.
- void INA3221::set_averaging_mode (ina3221_avg_mode_t mode)

  Set the averaging mode for measurements.
- void INA3221::set_bus_conversion_time (ina3221_conv_time_t convTime)

  Set bus voltage conversion time.
- void INA3221::set_shunt_conversion_time (ina3221_conv_time_t convTime)

  Set shunt voltage conversion time.

6.7.2.1 Detailed Description

Functions for configuring the INA3221 device

6.7.2.2 Function Documentation

6.7.2.2.1 INA3221()

```
INA3221::INA3221 (
            ina3221_addr_t addr,
            i2c_inst_t * i2c)
```

Constructor for INA3221 class.

Parameters

addr	I2C address of the device
i2c	Pointer to I2C instance

Definition at line 46 of file INA3221.cpp.

6.7.2.2.2 begin()

```
bool INA3221::begin ()
```

Initialize the INA3221 device.

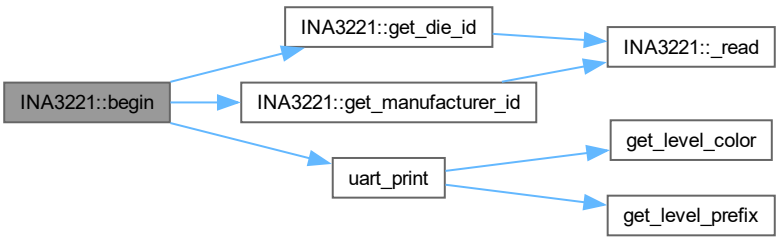
Returns

true if initialization successful, false otherwise

Sets up shunt resistors, filter resistors, and verifies device IDs

Definition at line 56 of file INA3221.cpp.

Here is the call graph for this function:



6.7.2.2.3 reset()

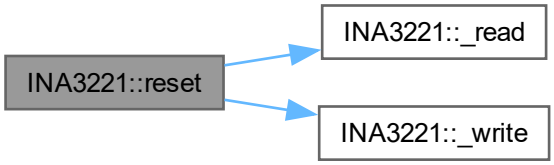
```
void INA3221::reset ()
```

Reset the INA3221 to default settings.

Performs a software reset of the device by setting the reset bit

Definition at line 90 of file INA3221.cpp.

Here is the call graph for this function:



6.7.2.2.4 get_manufacturer_id()

```
uint16_t INA3221::get_manufacturer_id ()
```

Get the manufacturer ID of the device.

Returns

16-bit manufacturer ID (should be 0x5449)

Definition at line 104 of file INA3221.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

6.7.2.2.5 get_die_id()

```
uint16_t INA3221::get_die_id ()
```

Get the die ID of the device.

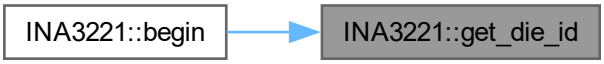
Returns

16-bit die ID (should be 0x3220)

Definition at line 116 of file INA3221.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:



6.7.2.2.6 read_register()

```
uint16_t INA3221::read_register (
            ina3221_reg_t reg)
```

Read a register from the device.

Parameters

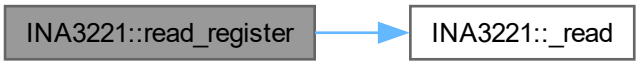
reg	Register address to read

Returns

16-bit value read from the register

Definition at line 129 of file INA3221.cpp.

Here is the call graph for this function:



6.7.2.2.7 set_mode_power_down()

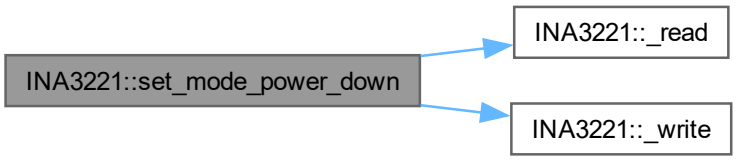
```
void INA3221::set_mode_power_down ()
```

Set device to power-down mode.

Disables bus voltage and continuous measurements

Definition at line 143 of file INA3221.cpp.

Here is the call graph for this function:



6.7.2.2.8 set_mode_continuous()

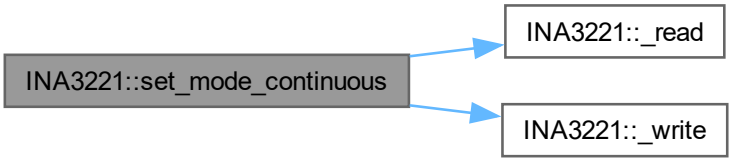
```
void INA3221::set_mode_continuous ()
```

Set device to continuous measurement mode.

Enables continuous measurement of bus voltage and shunt voltage

Definition at line 158 of file INA3221.cpp.

Here is the call graph for this function:



6.7.2.2.9 set_mode_triggered()

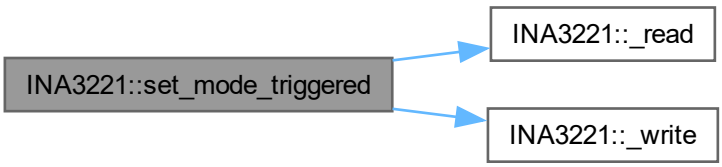
```
void INA3221::set_mode_triggered ()
```

Set device to triggered measurement mode.

Disables continuous measurements, requiring manual triggers

Definition at line 172 of file INA3221.cpp.

Here is the call graph for this function:



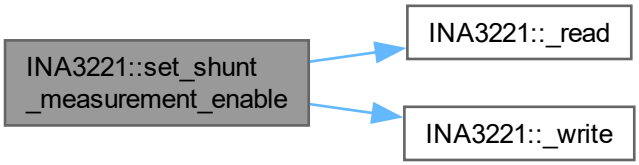
6.7.2.2.10 set_shunt_measurement_enable()

```
void INA3221::set_shunt_measurement_enable ()
```

Enable shunt voltage measurements.

Definition at line 185 of file INA3221.cpp.

Here is the call graph for this function:



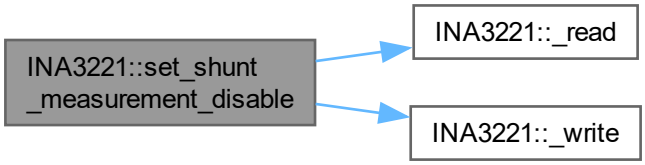
6.7.2.2.11 set_shunt_measurement_disable()

```
void INA3221::set_shunt_measurement_disable ()
```

Disable shunt voltage measurements.

Definition at line 198 of file INA3221.cpp.

Here is the call graph for this function:



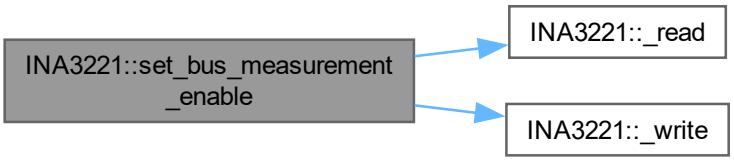
6.7.2.2.12 set_bus_measurement_enable()

```
void INA3221::set_bus_measurement_enable ()
```

Enable bus voltage measurements.

Definition at line 211 of file INA3221.cpp.

Here is the call graph for this function:



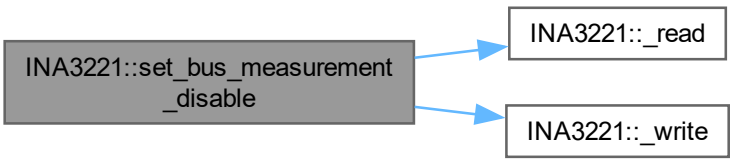
6.7.2.2.13 set_bus_measurement_disable()

```
void INA3221::set_bus_measurement_disable ()
```

Disable bus voltage measurements.

Definition at line 224 of file INA3221.cpp.

Here is the call graph for this function:



6.7.2.2.14 set_averaging_mode()

```
void INA3221::set_averaging_mode (
            ina3221_avg_mode_t mode)
```

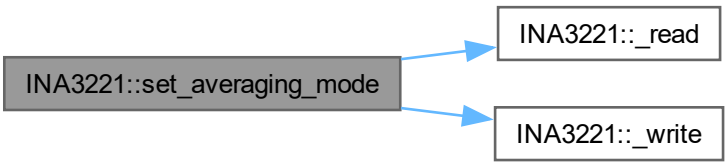
Set the averaging mode for measurements.

Parameters

mode	Number of samples to average

Definition at line 238 of file INA3221.cpp.

Here is the call graph for this function:



6.7.2.2.15 set_bus_conversion_time()

```
void INA3221::set_bus_conversion_time (
            ina3221_conv_time_t convTime)
```

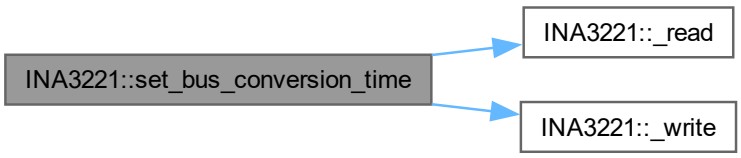
Set bus voltage conversion time.

Parameters

convTime	Conversion time setting

Definition at line 252 of file INA3221.cpp.

Here is the call graph for this function:



6.7.2.2.16 set_shunt_conversion_time()

```
void INA3221::set_shunt_conversion_time (
            ina3221_conv_time_t convTime)
```

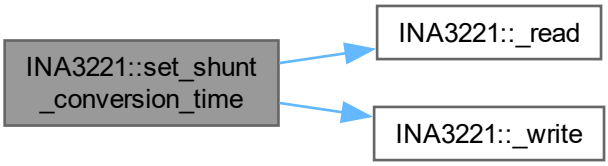
Set shunt voltage conversion time.

Parameters

convTime	Conversion time setting

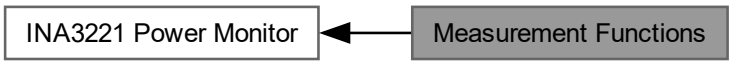
Definition at line 266 of file INA3221.cpp.

Here is the call graph for this function:



6.7.3 Measurement Functions

Collaboration diagram for Measurement Functions:



Functions

- int32_t INA3221::get_shunt_voltage (ina3221_ch_t channel)

  Get shunt voltage for a specific channel.
- float INA3221::get_current_ma (ina3221_ch_t channel)

  Get current for a specific channel.
- float INA3221::get_voltage (ina3221_ch_t channel)

  Get bus voltage for a specific channel.

6.7.3.1 Detailed Description

Functions for reading voltage, current and power measurements

6.7.3.2 Function Documentation

6.7.3.2.1 get_shunt_voltage()

```
int32_t INA3221::get_shunt_voltage (
            ina3221_ch_t channel)
```

Get shunt voltage for a specific channel.

Parameters

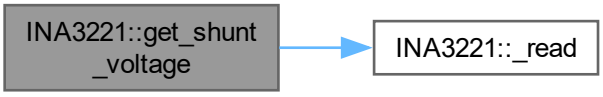
channel	Channel number (1-3)

Returns

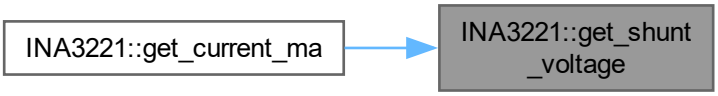
Shunt voltage in microvolts (µV)

Definition at line 282 of file INA3221.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



6.7.3.2.2 get_current_ma()

```
float INA3221::get_current_ma (
            ina3221_ch_t channel)
```

Get current for a specific channel.

Parameters

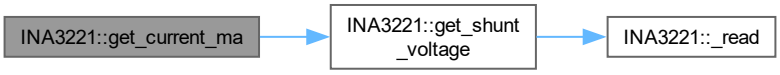
channel	Channel number (1-3)

Returns

Current in milliamps (mA)

Definition at line 314 of file INA3221.cpp.

Here is the call graph for this function:



6.7.3.2.3 get_voltage()

```
float INA3221::get_voltage (
            ina3221_ch_t channel)
```

Get bus voltage for a specific channel.

Parameters

channel	Channel number (1-3)

Returns

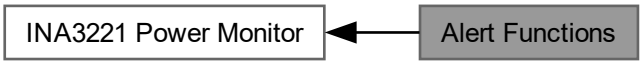
Voltage in volts (V)

Definition at line 330 of file INA3221.cpp.

Here is the call graph for this function:

6.7.4 Alert Functions

Collaboration diagram for Alert Functions:



Functions

- void INA3221::set_warn_alert_limit (ina3221_ch_t channel, float voltage_v)

  Set warning alert voltage threshold for a channel.
- void INA3221::set_crit_alert_limit (ina3221_ch_t channel, float voltage_v)

  Set critical alert voltage threshold for a channel.
- void INA3221::set_power_valid_limit (float voltage_upper_v, float voltage_lower_v)

  Set power valid voltage range.
- void INA3221::enable_alerts ()

  Enable all alert functions.
- bool INA3221::get_warn_alert (ina3221_ch_t channel)

  Get warning alert status for a channel.
- bool INA3221::get_crit_alert (ina3221_ch_t channel)

  Get critical alert status for a channel.
- bool INA3221::get_power_valid_alert ()

  Get power valid alert status.
- void INA3221::set_alert_latch (bool enable)

  Set alert latch mode.

6.7.4.1 Detailed Description

Functions for configuring and reading alert conditions

6.7.4.2 Function Documentation

6.7.4.2.1 set_warn_alert_limit()

```
void INA3221::set_warn_alert_limit (
            ina3221_ch_t channel,
            float voltage_v)
```

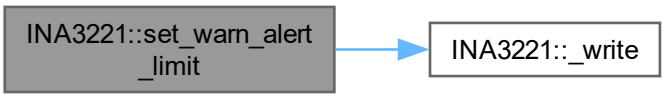
Set warning alert voltage threshold for a channel.

Parameters

channel	Channel number (1-3)
voltage↩ _v	Voltage threshold in volts

Definition at line 360 of file INA3221.cpp.

Here is the call graph for this function:



6.7.4.2.2 set_crit_alert_limit()

```
void INA3221::set_crit_alert_limit (
            ina3221_ch_t channel,
            float voltage_v)
```

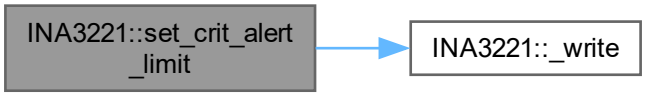
Set critical alert voltage threshold for a channel.

Parameters

channel	Channel number (1-3)
voltage↩ _v	Voltage threshold in volts

Definition at line 385 of file INA3221.cpp.

Here is the call graph for this function:



6.7.4.2.3 set_power_valid_limit()

```
void INA3221::set_power_valid_limit (
            float voltage_upper_v,
            float voltage_lower_v)
```

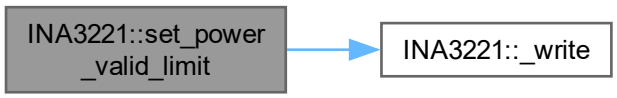
Set power valid voltage range.

Parameters

voltage_upper↩ _v	Upper voltage threshold in volts
voltage_lower↩ _v	Lower voltage threshold in volts

Definition at line 410 of file INA3221.cpp.

Here is the call graph for this function:



6.7.4.2.4 enable_alerts()

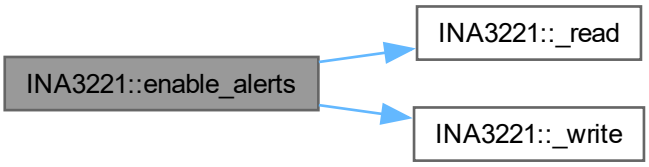
```
void INA3221::enable_alerts ()
```

Enable all alert functions.

Enables warning alerts, critical alerts, and power valid alerts for all channels

Definition at line 426 of file INA3221.cpp.

Here is the call graph for this function:



6.7.4.2.5 get_warn_alert()

```
bool INA3221::get_warn_alert (
            ina3221_ch_t channel)
```

Get warning alert status for a channel.

Parameters

channel	Channel number (1-3)

Returns

true if warning alert is active, false otherwise

Definition at line 448 of file INA3221.cpp.

Here is the call graph for this function:

6.7.4.2.6 get_crit_alert()

```
bool INA3221::get_crit_alert (
            ina3221_ch_t channel)
```

Get critical alert status for a channel.

Parameters

channel	Channel number (1-3)

Returns

true if critical alert is active, false otherwise

Definition at line 467 of file INA3221.cpp.

Here is the call graph for this function:

6.7.4.2.7 get_power_valid_alert()

```
bool INA3221::get_power_valid_alert ()
```

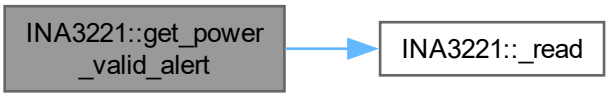
Get power valid alert status.

Returns

true if power valid alert is active, false otherwise

Definition at line 485 of file INA3221.cpp.

Here is the call graph for this function:



6.7.4.2.8 set_alert_latch()

```
void INA3221::set_alert_latch (
            bool enable)
```

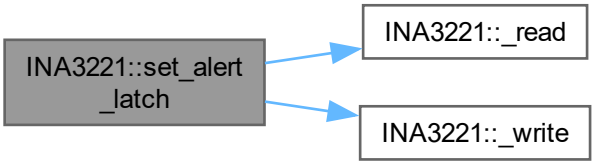
Set alert latch mode.

Parameters

enable	true to enable alert latching, false for transparent alerts

Definition at line 497 of file INA3221.cpp.

Here is the call graph for this function:



Chapter 7

Class Documentation

7.1 BH1750 Class Reference

```
#include <BH1750.h>
```

Public Types

- enum class Mode : uint8_t {
  UNCONFIGURED_POWER_DOWN = 0x00 , POWER_ON = 0x01 , RESET = 0x07 , CONTINUOUS_HIGH_RES_MODE = 0x10 ,
  CONTINUOUS_HIGH_RES_MODE_2 = 0x11 , CONTINUOUS_LOW_RES_MODE = 0x13 , ONE_TIME_HIGH_RES_MODE = 0x20 , ONE_TIME_HIGH_RES_MODE_2 = 0x21 ,
  ONE_TIME_LOW_RES_MODE = 0x23 }

Public Member Functions

- BH1750 (uint8_t addr=0x23)
- bool begin (Mode mode=Mode::CONTINUOUS_HIGH_RES_MODE)
- void configure (Mode mode)
- float get_light_level ()

Private Member Functions

- void write8 (uint8_t data)

Private Attributes

- uint8_t _i2c_addr

7.1.1 Detailed Description

Definition at line 12 of file BH1750.h.

7.1.2 Member Enumeration Documentation

7.1.2.1 Mode

```
enum class BH1750::Mode :  uint8_t  [strong]
```

Enumerator

UNCONFIGURED_POWER_DOWN	
POWER_ON	
RESET	
CONTINUOUS_HIGH_RES_MODE	
CONTINUOUS_HIGH_RES_MODE↩ _2	
CONTINUOUS_LOW_RES_MODE	
ONE_TIME_HIGH_RES_MODE	
ONE_TIME_HIGH_RES_MODE_2	
ONE_TIME_LOW_RES_MODE	

Definition at line 15 of file BH1750.h.

7.1.3 Constructor & Destructor Documentation

7.1.3.1 BH1750()

```
BH1750::BH1750 (
            uint8_t addr = 0x23)
```

Definition at line 6 of file BH1750.cpp.

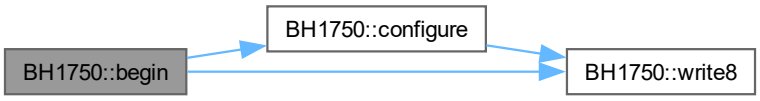
7.1.4 Member Function Documentation

7.1.4.1 begin()

```
bool BH1750::begin (
            Mode mode = Mode::CONTINUOUS_HIGH_RES_MODE)
```

Definition at line 8 of file BH1750.cpp.

Here is the call graph for this function:



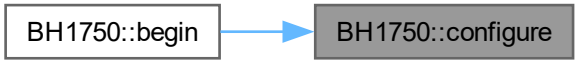
7.1.4.2 configure()

```
void BH1750::configure (
            Mode mode)
```

Definition at line 22 of file BH1750.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:



7.1.4.3 get_light_level()

```
float BH1750::get_light_level ()
```

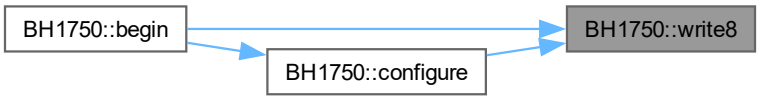
Definition at line 40 of file BH1750.cpp.

7.1.4.4 write8()

```
void BH1750::write8 (
            uint8_t data)  [private]
```

Definition at line 49 of file BH1750.cpp.

Here is the caller graph for this function:



7.1.5 Member Data Documentation

7.1.5.1 _i2c_addr

```
uint8_t BH1750::_i2c_addr [private]
```

Definition at line 34 of file BH1750.h.

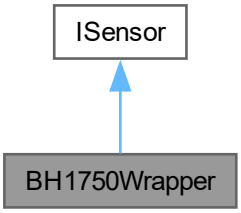
The documentation for this class was generated from the following files:

- lib/sensors/BH1750/BH1750.h
- lib/sensors/BH1750/BH1750.cpp

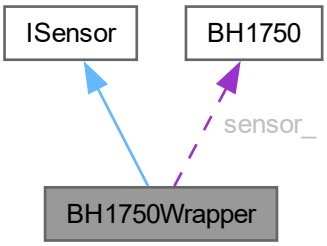
7.2 BH1750Wrapper Class Reference

```
#include <BH1750_WRAPPER.h>
```

Inheritance diagram for BH1750Wrapper:



Collaboration diagram for BH1750Wrapper:



Public Member Functions

- BH1750Wrapper ()
- int get_i2c_addr ()
- bool init () override
- float read_data (SensorDataTypeIdentifier type) override
- bool is_initialized () const override
- SensorType get_type () const override
- bool configure (const std::map< std::string, std::string > &config)

Public Member Functions inherited from ISensor

- virtual ~ISensor ()=default

Private Attributes

- BH1750 sensor_
- bool initialized_ = false

7.2.1 Detailed Description

Definition at line 9 of file BH1750_WRAPPER.h.

7.2.2 Constructor & Destructor Documentation

7.2.2.1 BH1750Wrapper()

```
BH1750Wrapper::BH1750Wrapper ()
```

Definition at line 6 of file BH1750_WRAPPER.cpp.

7.2.3 Member Function Documentation

7.2.3.1 get_i2c_addr()

```
int BH1750Wrapper::get_i2c_addr ()
```

7.2.3.2 init()

```
bool BH1750Wrapper::init ()  [override], [virtual]
```

Implements ISensor.

Definition at line 10 of file BH1750_WRAPPER.cpp.

7.2.3.3 read_data()

```
float BH1750Wrapper::read_data (
            SensorDataTypeIdentifier type)  [override], [virtual]
```

Implements ISensor.

Definition at line 15 of file BH1750_WRAPPER.cpp.

7.2.3.4 is_initialized()

```
bool BH1750Wrapper::is_initialized () const  [override], [virtual]
```

Implements ISensor.

Definition at line 22 of file BH1750_WRAPPER.cpp.

7.2.3.5 get_type()

```
SensorType BH1750Wrapper::get_type () const  [override], [virtual]
```

Implements ISensor.

Definition at line 26 of file BH1750_WRAPPER.cpp.

7.2.3.6 configure()

```
bool BH1750Wrapper::configure (
            const std::map< std::string, std::string > & config)  [virtual]
```

Implements ISensor.

Definition at line 30 of file BH1750_WRAPPER.cpp.

7.2.4 Member Data Documentation

7.2.4.1 sensor_

```
BH1750 BH1750Wrapper::sensor_  [private]
```

Definition at line 11 of file BH1750_WRAPPER.h.

7.2.4.2 initialized_

```
bool BH1750Wrapper::initialized_ = false  [private]
```

Definition at line 12 of file BH1750_WRAPPER.h.

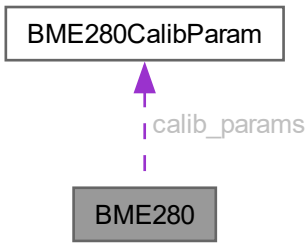
The documentation for this class was generated from the following files:

- lib/sensors/BH1750/BH1750_WRAPPER.h
- lib/sensors/BH1750/BH1750_WRAPPER.cpp

7.3 BME280 Class Reference

```
#include <BME280.h>
```

Collaboration diagram for BME280:



Public Member Functions

- BME280 (i2c_inst_t *i2cPort, uint8_t address=ADDR_SDO_LOW)
- bool init ()
- void reset ()
- bool read_raw_all (int32_t *temperature, int32_t *pressure, int32_t *humidity)
- float convert_temperature (int32_t temp_raw) const
- float convert_pressure (int32_t pressure_raw) const
- float convert_humidity (int32_t humidity_raw) const

Static Public Attributes

- static constexpr uint8_t ADDR_SDO_LOW = 0x76
- static constexpr uint8_t ADDR_SDO_HIGH = 0x77

Private Member Functions

- bool configure_sensor ()
- bool get_calibration_parameters ()

Private Attributes

- i2c_inst_t * i2c_port
- uint8_t device_addr
- BME280CalibParam calib_params
- bool initialized_
- int32_t t_fine

Static Private Attributes

- static constexpr uint8_t REG_CONFIG = 0xF5
- static constexpr uint8_t REG_CTRL_MEAS = 0xF4
- static constexpr uint8_t REG_CTRL_HUM = 0xF2
- static constexpr uint8_t REG_RESET = 0xE0
- static constexpr uint8_t REG_PRESSURE_MSB = 0xF7
- static constexpr uint8_t REG_TEMPERATURE_MSB = 0xFA
- static constexpr uint8_t REG_HUMIDITY_MSB = 0xFD
- static constexpr uint8_t REG_DIG_T1_LSB = 0x88
- static constexpr uint8_t REG_DIG_T1_MSB = 0x89
- static constexpr uint8_t REG_DIG_T2_LSB = 0x8A
- static constexpr uint8_t REG_DIG_T2_MSB = 0x8B
- static constexpr uint8_t REG_DIG_T3_LSB = 0x8C
- static constexpr uint8_t REG_DIG_T3_MSB = 0x8D
- static constexpr uint8_t REG_DIG_P1_LSB = 0x8E
- static constexpr uint8_t REG_DIG_P1_MSB = 0x8F
- static constexpr uint8_t REG_DIG_P2_LSB = 0x90
- static constexpr uint8_t REG_DIG_P2_MSB = 0x91
- static constexpr uint8_t REG_DIG_P3_LSB = 0x92
- static constexpr uint8_t REG_DIG_P3_MSB = 0x93
- static constexpr uint8_t REG_DIG_P4_LSB = 0x94
- static constexpr uint8_t REG_DIG_P4_MSB = 0x95
- static constexpr uint8_t REG_DIG_P5_LSB = 0x96
- static constexpr uint8_t REG_DIG_P5_MSB = 0x97
- static constexpr uint8_t REG_DIG_P6_LSB = 0x98
- static constexpr uint8_t REG_DIG_P6_MSB = 0x99
- static constexpr uint8_t REG_DIG_P7_LSB = 0x9A
- static constexpr uint8_t REG_DIG_P7_MSB = 0x9B
- static constexpr uint8_t REG_DIG_P8_LSB = 0x9C
- static constexpr uint8_t REG_DIG_P8_MSB = 0x9D
- static constexpr uint8_t REG_DIG_P9_LSB = 0x9E
- static constexpr uint8_t REG_DIG_P9_MSB = 0x9F
- static constexpr uint8_t REG_DIG_H1 = 0xA1
- static constexpr uint8_t REG_DIG_H2 = 0xE1
- static constexpr uint8_t REG_DIG_H3 = 0xE3
- static constexpr uint8_t REG_DIG_H4 = 0xE4
- static constexpr uint8_t REG_DIG_H5 = 0xE5
- static constexpr uint8_t REG_DIG_H6 = 0xE7
- static constexpr size_t NUM_CALIB_PARAMS = 24

7.3.1 Detailed Description

Definition at line 38 of file BME280.h.

7.3.2 Constructor & Destructor Documentation

7.3.2.1 BME280()

```
BME280::BME280 (
            i2c_inst_t * i2cPort,
            uint8_t address = ADDR_SDO_LOW)
```

Definition at line 14 of file BME280.cpp.

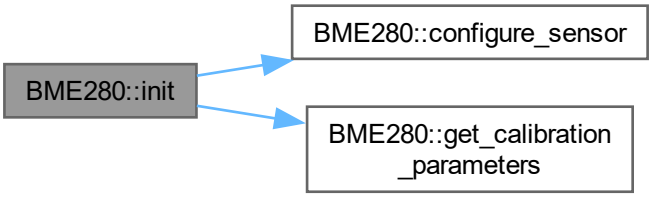
7.3.3 Member Function Documentation

7.3.3.1 init()

```
bool BME280::init ()
```

Definition at line 18 of file BME280.cpp.

Here is the call graph for this function:



7.3.3.2 reset()

```
void BME280::reset ()
```

Definition at line 59 of file BME280.cpp.

7.3.3.3 read_raw_all()

```
bool BME280::read_raw_all (
            int32_t * temperature,
            int32_t * pressure,
            int32_t * humidity)
```

Definition at line 68 of file BME280.cpp.

7.3.3.4 convert_temperature()

```
float BME280::convert_temperature (
            int32_t temp_raw) const
```

Definition at line 101 of file BME280.cpp.

7.3.3.5 convert_pressure()

```
float BME280::convert_pressure (
            int32_t pressure_raw) const
```

Definition at line 110 of file BME280.cpp.

7.3.3.6 convert_humidity()

```
float BME280::convert_humidity (
            int32_t humidity_raw) const
```

Definition at line 131 of file BME280.cpp.

7.3.3.7 configure_sensor()

```
bool BME280::configure_sensor () [private]
```

Definition at line 201 of file BME280.cpp.

Here is the caller graph for this function:

7.3.3.8 get_calibration_parameters()

```
bool BME280::get_calibration_parameters () [private]
```

Definition at line 143 of file BME280.cpp.

Here is the caller graph for this function:

7.3.4 Member Data Documentation

7.3.4.1 ADDR_SDO_LOW

```
uint8_t BME280::ADDR_SDO_LOW = 0x76 [static], [constexpr]
```

Definition at line 41 of file BME280.h.

7.3.4.2 ADDR_SDO_HIGH

```
uint8_t BME280::ADDR_SDO_HIGH = 0x77  [static], [constexpr]
```

Definition at line 42 of file BME280.h.

7.3.4.3 i2c_port

```
i2c_inst_t* BME280::i2c_port  [private]
```

Definition at line 69 of file BME280.h.

7.3.4.4 device_addr

```
uint8_t BME280::device_addr  [private]
```

Definition at line 70 of file BME280.h.

7.3.4.5 calib_params

```
BME280CalibParam BME280::calib_params  [private]
```

Definition at line 73 of file BME280.h.

7.3.4.6 initialized_

```
bool BME280::initialized_  [private]
```

Definition at line 76 of file BME280.h.

7.3.4.7 t_fine

```
int32_t BME280::t_fine  [mutable], [private]
```

Definition at line 79 of file BME280.h.

7.3.4.8 REG_CONFIG

```
uint8_t BME280::REG_CONFIG = 0xF5  [static], [constexpr], [private]
```

Definition at line 82 of file BME280.h.

7.3.4.9 REG_CTRL_MEAS

```
uint8_t BME280::REG_CTRL_MEAS = 0xF4  [static], [constexpr], [private]
```

Definition at line 83 of file BME280.h.

7.3.4.10 REG_CTRL_HUM

```
uint8_t BME280::REG_CTRL_HUM = 0xF2  [static], [constexpr], [private]
```

Definition at line 84 of file BME280.h.

7.3.4.11 REG_RESET

```
uint8_t BME280::REG_RESET = 0xE0  [static], [constexpr], [private]
```

Definition at line 85 of file BME280.h.

7.3.4.12 REG_PRESSURE_MSB

```
uint8_t BME280::REG_PRESSURE_MSB = 0xF7  [static], [constexpr], [private]
```

Definition at line 87 of file BME280.h.

7.3.4.13 REG_TEMPERATURE_MSB

```
uint8_t BME280::REG_TEMPERATURE_MSB = 0xFA  [static], [constexpr], [private]
```

Definition at line 88 of file BME280.h.

7.3.4.14 REG_HUMIDITY_MSB

```
uint8_t BME280::REG_HUMIDITY_MSB = 0xFD  [static], [constexpr], [private]
```

Definition at line 89 of file BME280.h.

7.3.4.15 REG_DIG_T1_LSB

```
uint8_t BME280::REG_DIG_T1_LSB = 0x88  [static], [constexpr], [private]
```

Definition at line 92 of file BME280.h.

7.3.4.16 REG_DIG_T1_MSB

```
uint8_t BME280::REG_DIG_T1_MSB = 0x89  [static], [constexpr], [private]
```

Definition at line 93 of file BME280.h.

7.3.4.17 REG_DIG_T2_LSB

```
uint8_t BME280::REG_DIG_T2_LSB = 0x8A  [static], [constexpr], [private]
```

Definition at line 94 of file BME280.h.

7.3.4.18 REG_DIG_T2_MSB

```
uint8_t BME280::REG_DIG_T2_MSB = 0x8B  [static], [constexpr], [private]
```

Definition at line 95 of file BME280.h.

7.3.4.19 REG_DIG_T3_LSB

```
uint8_t BME280::REG_DIG_T3_LSB = 0x8C  [static], [constexpr], [private]
```

Definition at line 96 of file BME280.h.

7.3.4.20 REG_DIG_T3_MSB

```
uint8_t BME280::REG_DIG_T3_MSB = 0x8D  [static], [constexpr], [private]
```

Definition at line 97 of file BME280.h.

7.3.4.21 REG_DIG_P1_LSB

```
uint8_t BME280::REG_DIG_P1_LSB = 0x8E  [static], [constexpr], [private]
```

Definition at line 99 of file BME280.h.

7.3.4.22 REG_DIG_P1_MSB

```
uint8_t BME280::REG_DIG_P1_MSB = 0x8F  [static], [constexpr], [private]
```

Definition at line 100 of file BME280.h.

7.3.4.23 REG_DIG_P2_LSB

```
uint8_t BME280::REG_DIG_P2_LSB = 0x90  [static], [constexpr], [private]
```

Definition at line 101 of file BME280.h.

7.3.4.24 REG_DIG_P2_MSB

```
uint8_t BME280::REG_DIG_P2_MSB = 0x91  [static], [constexpr], [private]
```

Definition at line 102 of file BME280.h.

7.3.4.25 REG_DIG_P3_LSB

```
uint8_t BME280::REG_DIG_P3_LSB = 0x92  [static], [constexpr], [private]
```

Definition at line 103 of file BME280.h.

7.3.4.26 REG_DIG_P3_MSB

```
uint8_t BME280::REG_DIG_P3_MSB = 0x93  [static], [constexpr], [private]
```

Definition at line 104 of file BME280.h.

7.3.4.27 REG_DIG_P4_LSB

```
uint8_t BME280::REG_DIG_P4_LSB = 0x94  [static], [constexpr], [private]
```

Definition at line 105 of file BME280.h.

7.3.4.28 REG_DIG_P4_MSB

```
uint8_t BME280::REG_DIG_P4_MSB = 0x95  [static], [constexpr], [private]
```

Definition at line 106 of file BME280.h.

7.3.4.29 REG_DIG_P5_LSB

```
uint8_t BME280::REG_DIG_P5_LSB = 0x96  [static], [constexpr], [private]
```

Definition at line 107 of file BME280.h.

7.3.4.30 REG_DIG_P5_MSB

```
uint8_t BME280::REG_DIG_P5_MSB = 0x97  [static], [constexpr], [private]
```

Definition at line 108 of file BME280.h.

7.3.4.31 REG_DIG_P6_LSB

```
uint8_t BME280::REG_DIG_P6_LSB = 0x98  [static], [constexpr], [private]
```

Definition at line 109 of file BME280.h.

7.3.4.32 REG_DIG_P6_MSB

```
uint8_t BME280::REG_DIG_P6_MSB = 0x99  [static], [constexpr], [private]
```

Definition at line 110 of file BME280.h.

7.3.4.33 REG_DIG_P7_LSB

```
uint8_t BME280::REG_DIG_P7_LSB = 0x9A  [static], [constexpr], [private]
```

Definition at line 111 of file BME280.h.

7.3.4.34 REG_DIG_P7_MSB

```
uint8_t BME280::REG_DIG_P7_MSB = 0x9B  [static], [constexpr], [private]
```

Definition at line 112 of file BME280.h.

7.3.4.35 REG_DIG_P8_LSB

```
uint8_t BME280::REG_DIG_P8_LSB = 0x9C  [static], [constexpr], [private]
```

Definition at line 113 of file BME280.h.

7.3.4.36 REG_DIG_P8_MSB

```
uint8_t BME280::REG_DIG_P8_MSB = 0x9D  [static], [constexpr], [private]
```

Definition at line 114 of file BME280.h.

7.3.4.37 REG_DIG_P9_LSB

```
uint8_t BME280::REG_DIG_P9_LSB = 0x9E  [static], [constexpr], [private]
```

Definition at line 115 of file BME280.h.

7.3.4.38 REG_DIG_P9_MSB

```
uint8_t BME280::REG_DIG_P9_MSB = 0x9F  [static], [constexpr], [private]
```

Definition at line 116 of file BME280.h.

7.3.4.39 REG_DIG_H1

```
uint8_t BME280::REG_DIG_H1 = 0xA1  [static], [constexpr], [private]
```

Definition at line 119 of file BME280.h.

7.3.4.40 REG_DIG_H2

```
uint8_t BME280::REG_DIG_H2 = 0xE1  [static], [constexpr], [private]
```

Definition at line 120 of file BME280.h.

7.3.4.41 REG_DIG_H3

```
uint8_t BME280::REG_DIG_H3 = 0xE3  [static], [constexpr], [private]
```

Definition at line 121 of file BME280.h.

7.3.4.42 REG_DIG_H4

```
uint8_t BME280::REG_DIG_H4 = 0xE4  [static], [constexpr], [private]
```

Definition at line 122 of file BME280.h.

7.3.4.43 REG_DIG_H5

```
uint8_t BME280::REG_DIG_H5 = 0xE5  [static], [constexpr], [private]
```

Definition at line 123 of file BME280.h.

7.3.4.44 REG_DIG_H6

```
uint8_t BME280::REG_DIG_H6 = 0xE7  [static], [constexpr], [private]
```

Definition at line 124 of file BME280.h.

7.3.4.45 NUM_CALIB_PARAMS

```
size_t BME280::NUM_CALIB_PARAMS = 24  [static], [constexpr], [private]
```

Definition at line 127 of file BME280.h.

The documentation for this class was generated from the following files:

- lib/sensors/BME280/BME280.h
- lib/sensors/BME280/BME280.cpp

7.4 BME280CalibParam Struct Reference

```
#include <BME280.h>
```

Public Attributes

- uint16_t dig_t1
- int16_t dig_t2
- int16_t dig_t3
- uint16_t dig_p1
- int16_t dig_p2
- int16_t dig_p3
- int16_t dig_p4
- int16_t dig_p5
- int16_t dig_p6
- int16_t dig_p7
- int16_t dig_p8
- int16_t dig_p9
- uint8_t dig_h1
- int16_t dig_h2
- uint8_t dig_h3
- int16_t dig_h4
- int16_t dig_h5
- int8_t dig_h6

7.4.1 Detailed Description

Definition at line 11 of file BME280.h.

7.4.2 Member Data Documentation

7.4.2.1 dig_t1

```
uint16_t BME280CalibParam::dig_t1
```

Definition at line 13 of file BME280.h.

7.4.2.2 dig_t2

```
int16_t BME280CalibParam::dig_t2
```

Definition at line 14 of file BME280.h.

7.4.2.3 dig_t3

```
int16_t BME280CalibParam::dig_t3
```

Definition at line 15 of file BME280.h.

7.4.2.4 dig_p1

```
uint16_t BME280CalibParam::dig_p1
```

Definition at line 18 of file BME280.h.

7.4.2.5 dig_p2

```
int16_t BME280CalibParam::dig_p2
```

Definition at line 19 of file BME280.h.

7.4.2.6 dig_p3

```
int16_t BME280CalibParam::dig_p3
```

Definition at line 20 of file BME280.h.

7.4.2.7 dig_p4

```
int16_t BME280CalibParam::dig_p4
```

Definition at line 21 of file BME280.h.

7.4.2.8 dig_p5

```
int16_t BME280CalibParam::dig_p5
```

Definition at line 22 of file BME280.h.

7.4.2.9 dig_p6

```
int16_t BME280CalibParam::dig_p6
```

Definition at line 23 of file BME280.h.

7.4.2.10 dig_p7

```
int16_t BME280CalibParam::dig_p7
```

Definition at line 24 of file BME280.h.

7.4.2.11 dig_p8

```
int16_t BME280CalibParam::dig_p8
```

Definition at line 25 of file BME280.h.

7.4.2.12 dig_p9

```
int16_t BME280CalibParam::dig_p9
```

Definition at line 26 of file BME280.h.

7.4.2.13 dig_h1

```
uint8_t BME280CalibParam::dig_h1
```

Definition at line 29 of file BME280.h.

7.4.2.14 dig_h2

```
int16_t BME280CalibParam::dig_h2
```

Definition at line 30 of file BME280.h.

7.4.2.15 dig_h3

```
uint8_t BME280CalibParam::dig_h3
```

Definition at line 31 of file BME280.h.

7.4.2.16 dig_h4

```
int16_t BME280CalibParam::dig_h4
```

Definition at line 32 of file BME280.h.

7.4.2.17 dig_h5

```
int16_t BME280CalibParam::dig_h5
```

Definition at line 33 of file BME280.h.

7.4.2.18 dig_h6

```
int8_t BME280CalibParam::dig_h6
```

Definition at line 34 of file BME280.h.

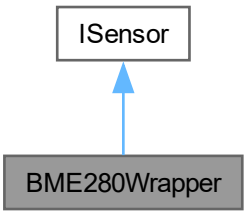
The documentation for this struct was generated from the following file:

- lib/sensors/BME280/BME280.h

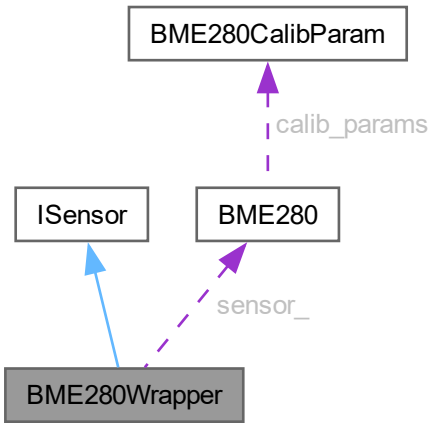
7.5 BME280Wrapper Class Reference

```
#include <BME280_WRAPPER.h>
```

Inheritance diagram for BME280Wrapper:



Collaboration diagram for BME280Wrapper:



Public Member Functions

- BME280Wrapper (i2c_inst_t *i2c)
- bool init () override
- float read_data (SensorDataTypeIdentifier type) override
- bool is_initialized () const override
- SensorType get_type () const override
- bool configure (const std::map< std::string, std::string > &config) override

Public Member Functions inherited from ISensor

- virtual ~ISensor ()=default

Private Attributes

- BME280 sensor_
- bool initialized_ = false

7.5.1 Detailed Description

Definition at line 8 of file BME280_WRAPPER.h.

7.5.2 Constructor & Destructor Documentation

7.5.2.1 BME280Wrapper()

```
BME280Wrapper::BME280Wrapper (
            i2c_inst_t * i2c)
```

Definition at line 3 of file BME280_WRAPPER.cpp.

7.5.3 Member Function Documentation

7.5.3.1 init()

```
bool BME280Wrapper::init () [override], [virtual]
```

Implements ISensor.

Definition at line 5 of file BME280_WRAPPER.cpp.

7.5.3.2 read_data()

```
float BME280Wrapper::read_data (
            SensorDataTypeIdentifier type) [override], [virtual]
```

Implements ISensor.

Definition at line 10 of file BME280_WRAPPER.cpp.

7.5.3.3 is_initialized()

```
bool BME280Wrapper::is_initialized () const [override], [virtual]
```

Implements ISensor.

Definition at line 26 of file BME280_WRAPPER.cpp.

7.5.3.4 get_type()

```
SensorType BME280Wrapper::get_type () const [override], [virtual]
```

Implements ISensor.

Definition at line 30 of file BME280_WRAPPER.cpp.

7.5.3.5 configure()

```
bool BME280Wrapper::configure (
            const std::map< std::string, std::string > & config) [override], [virtual]
```

Implements ISensor.

Definition at line 34 of file BME280_WRAPPER.cpp.

7.5.4 Member Data Documentation

7.5.4.1 sensor_

```
BME280 BME280Wrapper::sensor_ [private]
```

Definition at line 10 of file BME280_WRAPPER.h.

7.5.4.2 initialized_

```
bool BME280Wrapper::initialized_ = false  [private]
```

Definition at line 11 of file BME280_WRAPPER.h.

The documentation for this class was generated from the following files:

- lib/sensors/BME280/BME280_WRAPPER.h
- lib/sensors/BME280/BME280_WRAPPER.cpp

7.6 INA3221::conf_reg_t Struct Reference

Configuration register bit fields.

Public Attributes

- uint16_t mode_shunt_en:1
- uint16_t mode_bus_en:1
- uint16_t mode_continious_en:1
- uint16_t shunt_conv_time:3
- uint16_t bus_conv_time:3
- uint16_t avg_mode:3
- uint16_t ch3_en:1
- uint16_t ch2_en:1
- uint16_t ch1_en:1
- uint16_t reset:1

7.6.1 Detailed Description

Configuration register bit fields.

Definition at line 101 of file INA3221.h.

7.6.2 Member Data Documentation

7.6.2.1 mode_shunt_en

```
uint16_t INA3221::conf_reg_t::mode_shunt_en
```

Definition at line 102 of file INA3221.h.

7.6.2.2 mode_bus_en

```
uint16_t INA3221::conf_reg_t::mode_bus_en
```

Definition at line 103 of file INA3221.h.

7.6.2.3 mode_continious_en

```
uint16_t INA3221::conf_reg_t::mode_continious_en
```

Definition at line 104 of file INA3221.h.

7.6.2.4 shunt_conv_time

```
uint16_t INA3221::conf_reg_t::shunt_conv_time
```

Definition at line 105 of file INA3221.h.

7.6.2.5 bus_conv_time

```
uint16_t INA3221::conf_reg_t::bus_conv_time
```

Definition at line 106 of file INA3221.h.

7.6.2.6 avg_mode

```
uint16_t INA3221::conf_reg_t::avg_mode
```

Definition at line 107 of file INA3221.h.

7.6.2.7 ch3_en

```
uint16_t INA3221::conf_reg_t::ch3_en
```

Definition at line 108 of file INA3221.h.

7.6.2.8 ch2_en

```
uint16_t INA3221::conf_reg_t::ch2_en
```

Definition at line 109 of file INA3221.h.

7.6.2.9 ch1_en

```
uint16_t INA3221::conf_reg_t::ch1_en
```

Definition at line 110 of file INA3221.h.

7.6.2.10 reset

```
uint16_t INA3221::conf_reg_t::reset
```

Definition at line 111 of file INA3221.h.

The documentation for this struct was generated from the following file:

- lib/powerman/INA3221/INA3221.h

7.7 DS3231 Class Reference

```
#include <DS3231.h>
```

Public Member Functions

- DS3231 (i2c_inst_t *i2c_instance)
- int set_time (ds3231_data_t *data)
- int get_time (ds3231_data_t *data)
- int read_temperature (float *resolution)
- int set_unix_time (time_t unix_time)
- time_t get_unix_time ()
- int clock_enable ()

Private Member Functions

- int i2c_read_reg (uint8_t reg_addr, size_t length, uint8_t *data)

  Library function to read a specific I2C register address.
- int i2c_write_reg (uint8_t reg_addr, size_t length, uint8_t *data)

  Library function to write to a specific I2C register address.
- uint8_t bin_to_bcd (const uint8_t data)

  Library function that takes an 8-bit unsigned integer and converts it into a Binary Coded Decimal number that can be written to DS3231 registers.
- uint8_t bcd_to_bin (const uint8_t bcd)

  Library function that takes a BCD number and converts it to an unsigned 8-bit integer.

Private Attributes

- i2c_inst_t * i2c
- uint8_t ds3231_addr
- recursive_mutex_t clock_mutex_

7.7.1 Detailed Description

Definition at line 48 of file DS3231.h.

7.7.2 Constructor & Destructor Documentation

7.7.2.1 DS3231()

```
DS3231::DS3231 (
            i2c_inst_t * i2c_instance)
```

Definition at line 6 of file DS3231.cpp.

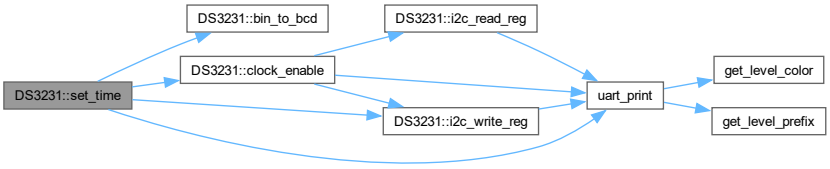
7.7.3 Member Function Documentation

7.7.3.1 set_time()

```
int DS3231::set_time (
            ds3231_data_t * data)
```

Definition at line 11 of file DS3231.cpp.

Here is the call graph for this function:



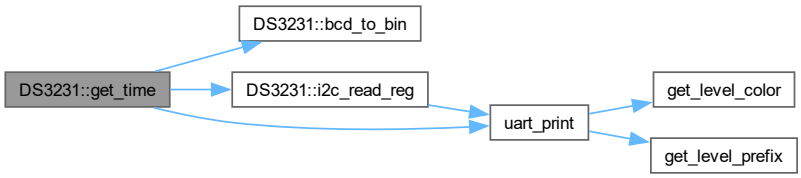
Here is the caller graph for this function:

7.7.3.2 get_time()

```
int DS3231::get_time (
            ds3231_data_t * data)
```

Definition at line 68 of file DS3231.cpp.

Here is the call graph for this function:



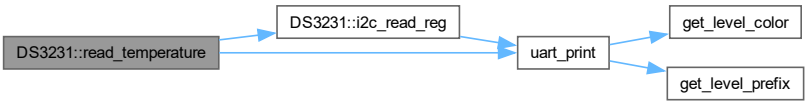
Here is the caller graph for this function:

7.7.3.3 read_temperature()

```
int DS3231::read_temperature (
            float * resolution)
```

Definition at line 110 of file DS3231.cpp.

Here is the call graph for this function:

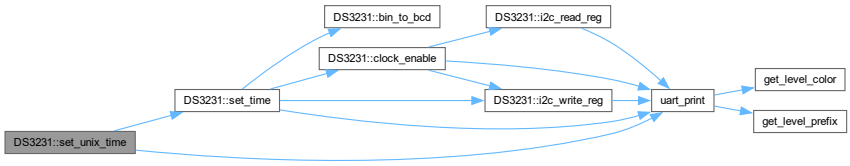


7.7.3.4 set_unix_time()

```
int DS3231::set_unix_time (
            time_t unix_time)
```

Definition at line 217 of file DS3231.cpp.

Here is the call graph for this function:

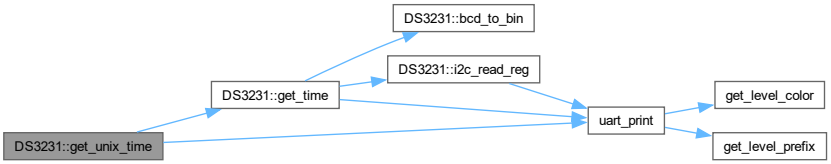


7.7.3.5 get_unix_time()

```
time_t DS3231::get_unix_time ()
```

Definition at line 237 of file DS3231.cpp.

Here is the call graph for this function:

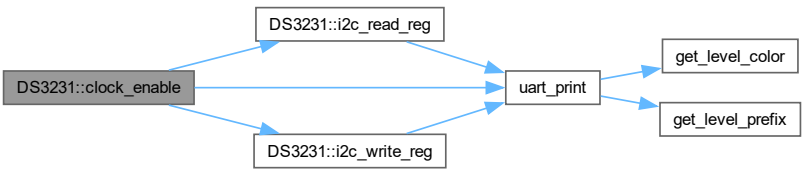


7.7.3.6 clock_enable()

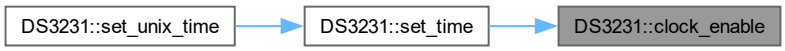
```
int DS3231::clock_enable ()
```

Definition at line 265 of file DS3231.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



7.7.3.7 i2c_read_reg()

```
int DS3231::i2c_read_reg (
            uint8_t reg_addr,
            size_t length,
            uint8_t * data)  [private]
```

Library function to read a specific I2C register address.

Parameters

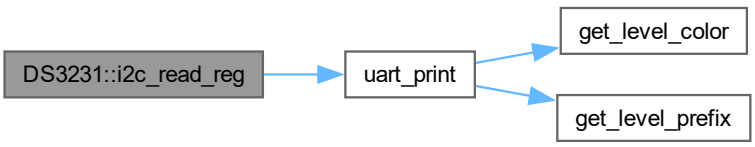
in	*reg_addr*	Register address to be read.
in	*length*	length of the data in bytes to be read.
out	*data*	Buffer to store the read data.

Returns

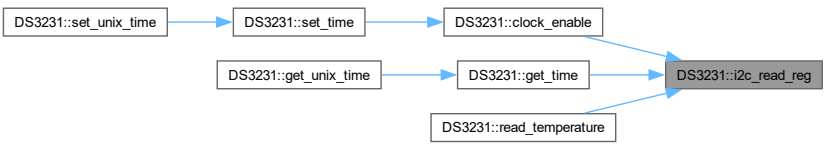
0 if successful, -1 if i2c failure.

Definition at line 136 of file DS3231.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



7.7.3.8 i2c_write_reg()

```
int DS3231::i2c_write_reg (
            uint8_t reg_addr,
            size_t length,
            uint8_t * data)  [private]
```

Library function to write to a specific I2C register address.

Parameters

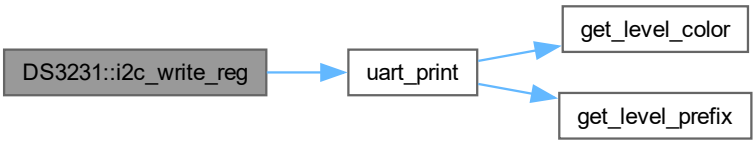
in	*reg_addr*	Register address to be written.
in	*length*	Length of the data to be written in bytes.
in	*data*	Pointer to the data buffer.

Returns

0 if successful, -1 if i2c failure.

Definition at line 171 of file DS3231.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

7.7.3.9 bin_to_bcd()

```
uint8_t DS3231::bin_to_bcd (
            const uint8_t data)  [private]
```

Library function that takes an 8-bit unsigned integer and converts it into a Binary Coded Decimal number that can be written to DS3231 registers.

Parameters

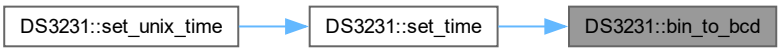
in	*data*	Number to be converted.

Returns

Number in BCD form.

Definition at line 199 of file DS3231.cpp.

Here is the caller graph for this function:



7.7.3.10 bcd_to_bin()

```
uint8_t DS3231::bcd_to_bin (
            const uint8_t bcd)  [private]
```

Library function that takes a BCD number and converts it to an unsigned 8-bit integer.

Parameters

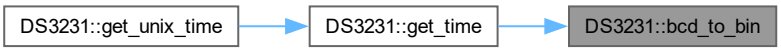
in	*bcd*	BCD number to be converted.

Returns

Unsigned 8-bit integer.

Definition at line 211 of file DS3231.cpp.

Here is the caller graph for this function:



7.7.4 Member Data Documentation

7.7.4.1 i2c

```
i2c_inst_t* DS3231::i2c  [private]
```

Definition at line 61 of file DS3231.h.

7.7.4.2 ds3231_addr

```
uint8_t DS3231::ds3231_addr  [private]
```

Definition at line 62 of file DS3231.h.

7.7.4.3 clock_mutex_

```
recursive_mutex_t DS3231::clock_mutex_  [private]
```

Definition at line 70 of file DS3231.h.

The documentation for this class was generated from the following files:

- lib/clock/DS3231.h
- lib/clock/DS3231.cpp

7.8 ds3231_data_t Struct Reference

```
#include <DS3231.h>
```

Public Attributes

- uint8_t seconds
- uint8_t minutes
- uint8_t hours
- uint8_t day
- uint8_t date
- uint8_t month
- uint8_t year
- bool century

7.8.1 Detailed Description

Definition at line 37 of file DS3231.h.

7.8.2 Member Data Documentation

7.8.2.1 seconds

```
uint8_t ds3231_data_t::seconds
```

Definition at line 38 of file DS3231.h.

7.8.2.2 minutes

```
uint8_t ds3231_data_t::minutes
```

Definition at line 39 of file DS3231.h.

7.8.2.3 hours

```
uint8_t ds3231_data_t::hours
```

Definition at line 40 of file DS3231.h.

7.8.2.4 day

```
uint8_t ds3231_data_t::day
```

Definition at line 41 of file DS3231.h.

7.8.2.5 date

```
uint8_t ds3231_data_t::date
```

Definition at line 42 of file DS3231.h.

7.8.2.6 month

```
uint8_t ds3231_data_t::month
```

Definition at line 43 of file DS3231.h.

7.8.2.7 year

```
uint8_t ds3231_data_t::year
```

Definition at line 44 of file DS3231.h.

7.8.2.8 century

```
bool ds3231_data_t::century
```

Definition at line 45 of file DS3231.h.

The documentation for this struct was generated from the following file:

- lib/clock/DS3231.h

7.9 ErriezDS3231 Class Reference

DS3231 RTC class.

```
#include <ErriezDS3231.h>
```

Public Member Functions

- bool begin ()

  Initialize and detect DS3231 RTC.
- bool isRunning ()

  Read RTC OSF (Oscillator Stop Flag) from status register.
- bool clockEnable (bool enable=true)

  Enable or disable oscillator when running on V-BAT.
- time_t getEpoch ()

  Read Unix UTC epoch time_t.
- bool setEpoch (time_t t)

  Write Unix epoch UTC time to RTC.
- bool read (struct tm ∗dt)

  Read date and time from RTC.
- bool write (const struct tm ∗dt)

  Write date and time to RTC.
- bool setTime (uint8_t hour, uint8_t min, uint8_t sec)

  Write time to RTC.
- bool getTime (uint8_t ∗hour, uint8_t ∗min, uint8_t ∗sec)

  Read time from RTC.
- bool setDateTime (uint8_t hour, uint8_t min, uint8_t sec, uint8_t mday, uint8_t mon, uint16_t year, uint8_t wday)

  Set date time.
- bool getDateTime (uint8_t ∗hour, uint8_t ∗min, uint8_t ∗sec, uint8_t ∗mday, uint8_t ∗mon, uint16_t ∗year, uint8_t ∗wday)

  Get date time.
- bool setAlarm1 (Alarm1Type alarmType, uint8_t dayDate, uint8_t hours, uint8_t minutes, uint8_t seconds)
- bool setAlarm2 (Alarm2Type alarmType, uint8_t dayDate, uint8_t hours, uint8_t minutes)
- bool alarmInterruptEnable (AlarmId alarmId, bool enable)
- bool getAlarmFlag (AlarmId alarmId)
- bool clearAlarmFlag (AlarmId alarmId)
- bool setSquareWave (SquareWave squareWave)
- bool outputClockPinEnable (bool enable)
- bool setAgingOffset (int8_t val)

- int8_t getAgingOffset ()
- bool startTemperatureConversion ()
- bool getTemperature (int8_t *temperature, uint8_t *fraction)

  Read temperature.
- uint8_t bcdToDec (uint8_t bcd)

  BCD to decimal conversion.
- uint8_t decToBcd (uint8_t dec)

  Decimal to BCD conversion.
- uint8_t readRegister (uint8_t reg)

  Read register.
- bool writeRegister (uint8_t reg, uint8_t value)

  Write register.
- bool readBuffer (uint8_t reg, void *buffer, uint8_t len)

  Read buffer from RTC.
- bool writeBuffer (uint8_t reg, void *buffer, uint8_t len)

  Write buffer to RTC.

7.9.1 Detailed Description

DS3231 RTC class.

Definition at line 149 of file ErriezDS3231.h.

7.9.2 Member Function Documentation

7.9.2.1 begin()

```
bool ErriezDS3231::begin ()
```

Initialize and detect DS3231 RTC.

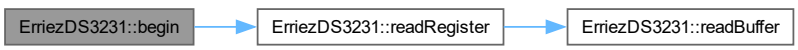
Call this function from setup().

Return values

true	RTC detected.
false	RTC not detected.

Definition at line 52 of file ErriezDS3231.cpp.

Here is the call graph for this function:



7.9.2.2 isRunning()

```
bool ErriezDS3231::isRunning ()
```

Read RTC OSF (Oscillator Stop Flag) from status register.

The application is responsible for checking the Oscillator Stop Flag (OSF) before reading date/time date. This function may be used to judge the validity of the date/time registers.

Return values

true	RTC clock is running.
false	RTC oscillator was stopped: The date/time data is invalid. The application should synchronize and program a new date/time.

Definition at line 110 of file ErriezDS3231.cpp.

Here is the call graph for this function:

7.9.2.3 clockEnable()

```
bool ErriezDS3231::clockEnable (
            bool enable = true)
```

Enable or disable oscillator when running on V-BAT.

Parameters

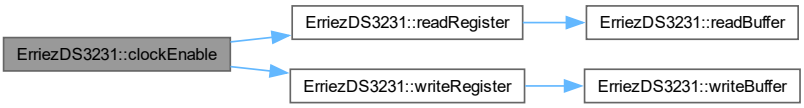
enable	true: Enable RTC clock when running on V-BAT. false: Stop RTC clock when running on V-BAT. Oscillator Stop Flag (OSF) bit will be set in status register which can be read on next power-on.

Return values

true	Success.
false	Oscillator enable failed.

Definition at line 74 of file ErriezDS3231.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

7.9.2.4 getEpoch()

```
time_t ErriezDS3231::getEpoch ()
```

Read Unix UTC epoch time_t.

Returns

Unix epoch time_t seconds since 1970.

Definition at line 127 of file ErriezDS3231.cpp.

Here is the call graph for this function:

7.9.2.5 setEpoch()

```
bool ErriezDS3231::setEpoch (
            time_t t)
```

Write Unix epoch UTC time to RTC.

Parameters

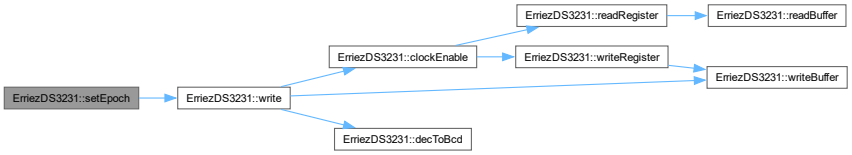
t	time_t time

Return values

true	Success.
false	Set epoch failed.

Definition at line 159 of file ErriezDS3231.cpp.

Here is the call graph for this function:



7.9.2.6 read()

```
bool ErriezDS3231::read (
            struct tm * dt)
```

Read date and time from RTC.

Read all RTC registers at once to prevent a time/date register change in the middle of the register read operation.

Parameters

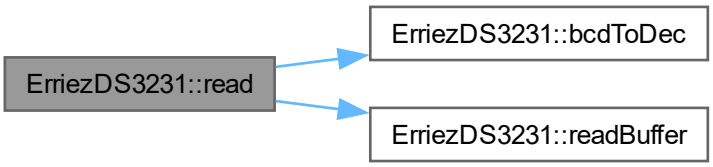
dt	Date and time struct tm.

Return values

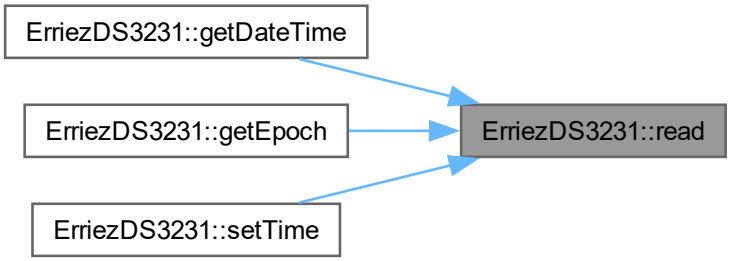
true	Success
false	Read failed.

Definition at line 187 of file ErriezDS3231.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



7.9.2.7 write()

```
bool ErriezDS3231::write (
            const struct tm * dt)
```

Write date and time to RTC.

Write all RTC registers at once to prevent a time/date register change in the middle of the register write operation. This function enables the oscillator and clear the Oscillator Stop Flag (OSF) in the status register.

Parameters

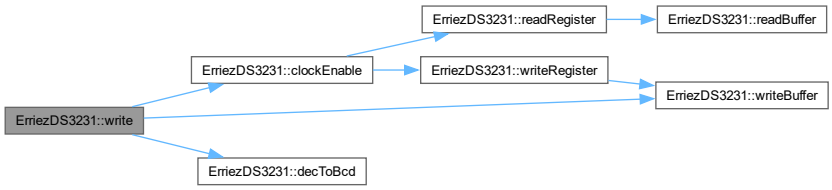
dt	Date/time struct tm. Providing invalid date/time data may result in unpredictable behavior.

Return values

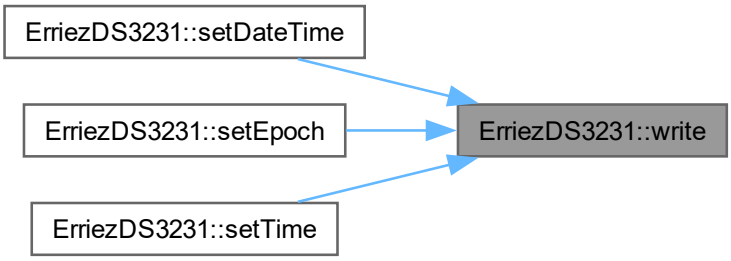
true	Success.
false	Write failed.

Definition at line 243 of file ErriezDS3231.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



7.9.2.8 setTime()

```
bool ErriezDS3231::setTime (
            uint8_t hour,
            uint8_t min,
            uint8_t sec)
```

Write time to RTC.

Write hour, minute and second registers to RTC.

Parameters

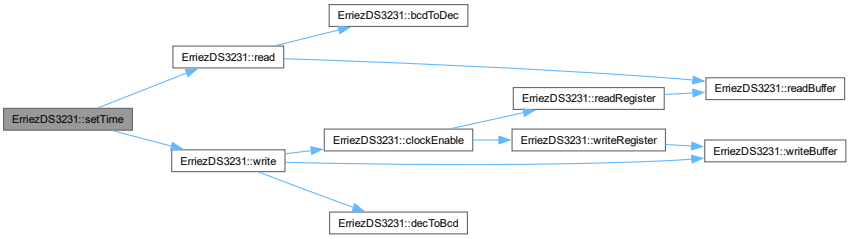
hour	Hours 0..23.
min	Minutes 0..59.
sec	Seconds 0..59.

Return values

true	Success.
false	Set time failed.

Definition at line 280 of file ErriezDS3231.cpp.

Here is the call graph for this function:



7.9.2.9 getTime()

```
bool ErriezDS3231::getTime (
            uint8_t * hour,
            uint8_t * min,
            uint8_t * sec)
```

Read time from RTC.

Read hour, minute and second registers from RTC.

Parameters

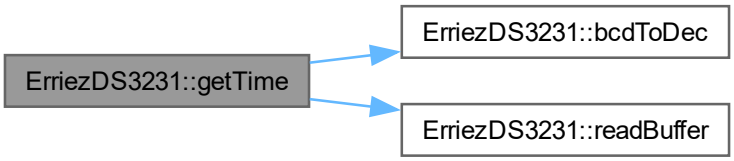
hour	Hours 0..23.
min	Minutes 0..59.
sec	Seconds 0..59.

Return values

true	Success.
false	Invalid second, minute or hour read from RTC. The time is set to zero.

Definition at line 306 of file ErriezDS3231.cpp.

Here is the call graph for this function:



7.9.2.10 setDateTime()

```
bool ErriezDS3231::setDateTime (
            uint8_t hour,
            uint8_t min,
            uint8_t sec,
            uint8_t mday,
            uint8_t mon,
            uint16_t year,
            uint8_t wday)
```

Set date time.

Parameters

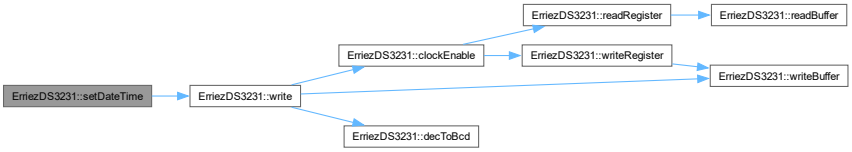
hour	Hours 0..23
min	Minutes 0..59
sec	Seconds 0..59
mday	Day of the month 1..31
mon	Month 1..12 (1=January)
year	Year 2000..2099
wday	Day of the week 0..6 (0=Sunday, .. 6=Saturday)

Return values

true	Success.
false	Set date/time failed.

Definition at line 354 of file ErriezDS3231.cpp.

Here is the call graph for this function:



7.9.2.11 getDateTime()

```
bool ErriezDS3231::getDateTime (
            uint8_t * hour,
            uint8_t * min,
            uint8_t * sec,
            uint8_t * mday,
            uint8_t * mon,
            uint16_t * year,
            uint8_t * wday)
```

Get date time.

Parameters

hour	Hours 0..23
min	Minutes 0..59
sec	Seconds 0..59
mday	Day of the month 1..31
mon	Month 1..12 (1=January)
year	Year 2000..2099
wday	Day of the week 0..6 (0=Sunday, .. 6=Saturday)

Return values

true	Success.
false	Get date/time failed.

Definition at line 394 of file ErriezDS3231.cpp.

Here is the call graph for this function:

7.9.2.12 setAlarm1()

```
bool ErriezDS3231::setAlarm1 (
            Alarm1Type alarmType,
            uint8_t dayDate,
            uint8_t hours,
            uint8_t minutes,
            uint8_t seconds)
```

7.9.2.13 setAlarm2()

```
bool ErriezDS3231::setAlarm2 (
            Alarm2Type alarmType,
            uint8_t dayDate,
            uint8_t hours,
            uint8_t minutes)
```

7.9.2.14 alarmInterruptEnable()

```
bool ErriezDS3231::alarmInterruptEnable (
            AlarmId alarmId,
            bool enable)
```

7.9.2.15 getAlarmFlag()

```
bool ErriezDS3231::getAlarmFlag (
            AlarmId alarmId)
```

7.9.2.16 clearAlarmFlag()

```
bool ErriezDS3231::clearAlarmFlag (
            AlarmId alarmId)
```

7.9.2.17 setSquareWave()

```
bool ErriezDS3231::setSquareWave (
            SquareWave squareWave)
```

7.9.2.18 outputClockPinEnable()

```
bool ErriezDS3231::outputClockPinEnable (
            bool enable)
```

7.9.2.19 setAgingOffset()

```
bool ErriezDS3231::setAgingOffset (
            int8_t val)
```

7.9.2.20 getAgingOffset()

```
int8_t ErriezDS3231::getAgingOffset ()
```

7.9.2.21 startTemperatureConversion()

```
bool ErriezDS3231::startTemperatureConversion ()
```

7.9.2.22 getTemperature()

```
bool ErriezDS3231::getTemperature (
            int8_t * temperature,
            uint8_t * fraction)
```

Read temperature.

Parameters

temperature	8-bit signed temperature in degree Celsius.
fraction	Temperature fraction in steps of 0.25 degree Celsius. The returned value is a decimal value to prevent floating point usage. The application should divided the fraction by 100.

Return values

true	Success
false	Set get temperature failed.

Definition at line 430 of file ErriezDS3231.cpp.

Here is the call graph for this function:

7.9.2.23 bcdToDec()

```
uint8_t ErriezDS3231::bcdToDec (
            uint8_t bcd)
```

BCD to decimal conversion.

Parameters

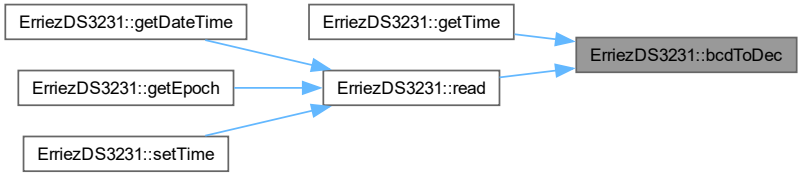
bcd	BCD encoded value.

Returns

Decimal value.

Definition at line 460 of file ErriezDS3231.cpp.

Here is the caller graph for this function:



7.9.2.24 decToBcd()

```
uint8_t ErriezDS3231::decToBcd (
            uint8_t dec)
```

Decimal to BCD conversion.

Parameters

dec	Decimal value.

Returns

BCD encoded value.

Definition at line 472 of file ErriezDS3231.cpp.

Here is the caller graph for this function:

7.9.2.25 readRegister()

```
uint8_t ErriezDS3231::readRegister (
            uint8_t reg)
```

Read register.

Please refer to the RTC datasheet.

Parameters

reg	RTC register number 0x00..0x12.

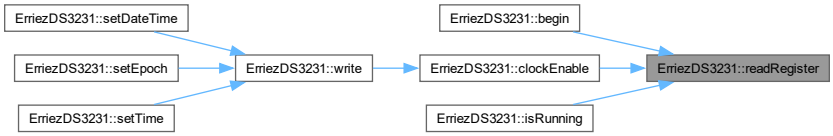
Returns

value 8-bit unsigned register value.

Definition at line 486 of file ErriezDS3231.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:



7.9.2.26 writeRegister()

```
bool ErriezDS3231::writeRegister (
            uint8_t reg,
            uint8_t value)
```

Write register.

Please refer to the RTC datasheet.

Parameters

reg	RTC register number 0x00..0x12.
value	8-bit unsigned register value.

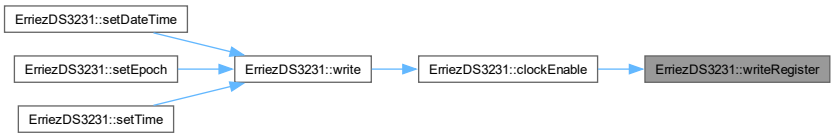
Return values

true	Success
false	Write register failed

Definition at line 509 of file ErriezDS3231.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:



7.9.2.27 readBuffer()

```
bool ErriezDS3231::readBuffer (
            uint8_t reg,
            void * buffer,
            uint8_t readLen)
```

Read buffer from RTC.

Parameters

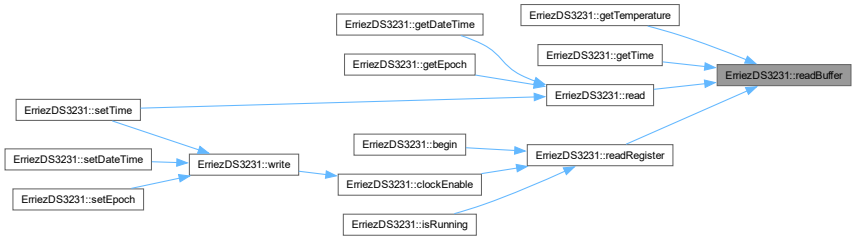
reg	RTC register number 0x00..0x12.
buffer	Buffer.
readLen	Buffer length. Reading is only allowed within valid RTC registers.

Return values

true	Success
false	I2C read failed.

Definition at line 558 of file ErriezDS3231.cpp.

Here is the caller graph for this function:



7.9.2.28 writeBuffer()

```
bool ErriezDS3231::writeBuffer (
            uint8_t reg,
            void * buffer,
            uint8_t writeLen)
```

Write buffer to RTC.

Please refer to the RTC datasheet.

Parameters

reg	RTC register number 0x00..0x12.
buffer	Buffer.
writeLen	Buffer length. Writing is only allowed within valid RTC registers.

Return values

true	Success
false	I2C write failed.

Definition at line 530 of file ErriezDS3231.cpp.

Here is the caller graph for this function:

The documentation for this class was generated from the following files:

- lib/clock/ErriezDS3231.h
- lib/clock/ErriezDS3231.cpp

7.10 EventEmitter Class Reference

Provides a static method for emitting events.

```
#include <event_manager.h>
```

Static Public Member Functions

- template<typename T>
  static void emit (EventGroup group, T event)

  Emits an event.

7.10.1 Detailed Description

Provides a static method for emitting events.

Definition at line 214 of file event_manager.h.

7.10.2 Member Function Documentation

7.10.2.1 emit()

```
template<typename T>
static void EventEmitter::emit (
            EventGroup group,
            T event)  [inline], [static]
```

Emits an event.

Parameters

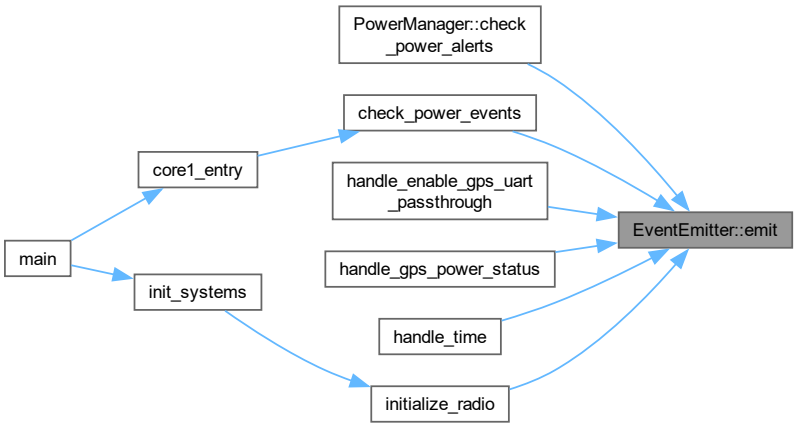
group	The event group.
event	The event identifier.

Template Parameters

T	The type of the event identifier.

Definition at line 223 of file event_manager.h.

Here is the caller graph for this function:



The documentation for this class was generated from the following file:

- lib/eventman/event_manager.h

7.11 EventLog Class Reference

Represents a single event log entry.

```
#include <event_manager.h>
```

Public Member Functions

- std::string to_string () const

  Converts the EventLog to a string representation.

Public Attributes

- uint16_t id

  Sequence number.
- uint32_t timestamp

  Unix timestamp or system time.
- uint8_t group

  Event group identifier.
- uint8_t event

  Specific event identifier.

7.11.1 Detailed Description

Represents a single event log entry.

Definition at line 73 of file event_manager.h.

7.11.2 Member Function Documentation

7.11.2.1 to_string()

```
std::string EventLog::to_string () const  [inline]
```

Converts the EventLog to a string representation.

Returns

A string representation of the EventLog.

Definition at line 84 of file event_manager.h.

Here is the caller graph for this function:

7.11.3 Member Data Documentation

7.11.3.1 id

```
uint16_t EventLog::id
```

Sequence number.

Definition at line 75 of file event_manager.h.

7.11.3.2 timestamp

```
uint32_t EventLog::timestamp
```

Unix timestamp or system time.

Definition at line 76 of file event_manager.h.

7.11.3.3 group

```
uint8_t EventLog::group
```

Event group identifier.

Definition at line 77 of file event_manager.h.

7.11.3.4 event

```
uint8_t EventLog::event
```

Specific event identifier.

Definition at line 78 of file event_manager.h.

The documentation for this class was generated from the following file:

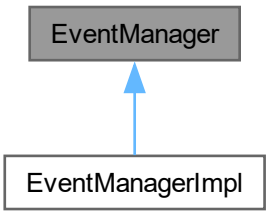
- lib/eventman/event_manager.h

7.12 EventManager Class Reference

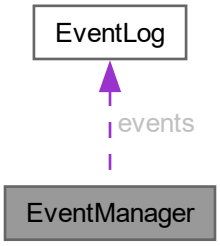
Manages the event logging system.

```
#include <event_manager.h>
```

Inheritance diagram for EventManager:



Collaboration diagram for EventManager:



Public Member Functions

- EventManager ()

  Constructor for the EventManager.
- virtual ~EventManager ()=default

  Virtual destructor for the EventManager.
- virtual void init ()

  Initializes the EventManager.
- void log_event (uint8_t group, uint8_t event)

  Logs an event.
- const EventLog & get_event (size_t index) const

  Retrieves an event from the event buffer.
- size_t get_event_count () const

  Gets the number of events in the buffer.
- virtual bool save_to_storage ()=0

  Saves the events to storage.
- virtual bool load_from_storage ()=0

  Loads the events from storage.

Protected Attributes

- EventLog events [EVENT_BUFFER_SIZE]

  Event buffer.
- size_t eventCount

  Number of events in the buffer.
- size_t writeIndex

  Index of the next event to be written.
- mutex_t eventMutex

  Mutex for protecting the event buffer.
- volatile uint16_t nextEventId

  Next event ID.
- bool needsPersistence

  Flag indicating whether the events need to be saved to storage.

7.12.1 Detailed Description

Manages the event logging system.

Definition at line 98 of file event_manager.h.

7.12.2 Constructor & Destructor Documentation

7.12.2.1 EventManager()

```
EventManager::EventManager () [inline]
```

Constructor for the EventManager.

Initializes the event buffer, mutex, and other internal variables.

Definition at line 104 of file event_manager.h.

7.12.2.2 ~EventManager()

```
virtual EventManager::~EventManager () [virtual], [default]
```

Virtual destructor for the EventManager.

7.12.3 Member Function Documentation

7.12.3.1 init()

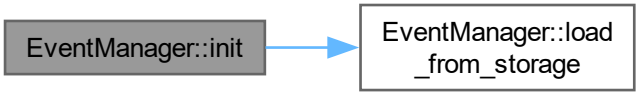
```
virtual void EventManager::init () [inline], [virtual]
```

Initializes the EventManager.

Loads events from storage.

Definition at line 122 of file event_manager.h.

Here is the call graph for this function:



Here is the caller graph for this function:

7.12.3.2 log_event()

```
void EventManager::log_event (
            uint8_t group,
            uint8_t event)
```

Logs an event.

Logs an event to the event buffer.

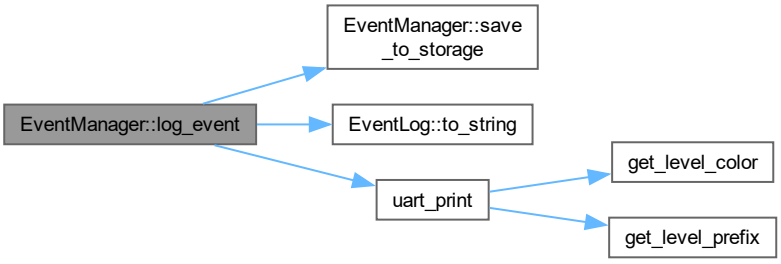
Parameters

group	The event group.
event	The event identifier.
group	The event group.
event	The event ID.

Logs the event with a timestamp, group, and event ID. Prints the event to the UART, and saves the event to storage if the buffer is full or if it's a power-related event.

Definition at line 80 of file event_manager.cpp.

Here is the call graph for this function:



7.12.3.3 get_event()

```
const EventLog & EventManager::get_event (
            size_t index) const
```

Retrieves an event from the event buffer.

Parameters

index	The index of the event to retrieve.

Returns

A const reference to the EventLog at the specified index.

Parameters

index	The index of the event to retrieve.

Returns

A const reference to the EventLog at the specified index. Returns an empty event if the index is out of bounds.

Definition at line 114 of file event_manager.cpp.

7.12.3.4 get_event_count()

```
size_t EventManager::get_event_count () const [inline]
```

Gets the number of events in the buffer.

Returns

The number of events in the buffer.

Definition at line 144 of file event_manager.h.

7.12.3.5 save_to_storage()

```
virtual bool EventManager::save_to_storage () [pure virtual]
```

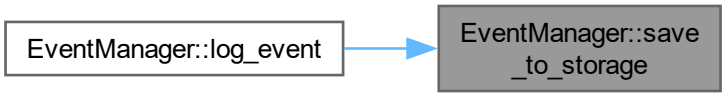
Saves the events to storage.

Returns

True if the events were successfully saved, false otherwise.

Implemented in EventManagerImpl.

Here is the caller graph for this function:



7.12.3.6 load_from_storage()

```
virtual bool EventManager::load_from_storage ()  [pure virtual]
```

Loads the events from storage.

Returns

True if the events were successfully loaded, false otherwise.

Implemented in EventManagerImpl.

Here is the caller graph for this function:

7.12.4 Member Data Documentation

7.12.4.1 events

```
EventLog EventManager::events[EVENT_BUFFER_SIZE]  [protected]
```

Event buffer.

Definition at line 159 of file event_manager.h.

7.12.4.2 eventCount

```
size_t EventManager::eventCount  [protected]
```

Number of events in the buffer.

Definition at line 160 of file event_manager.h.

7.12.4.3 writeIndex

```
size_t EventManager::writeIndex  [protected]
```

Index of the next event to be written.

Definition at line 161 of file event_manager.h.

7.12.4.4 eventMutex

```
mutex_t EventManager::eventMutex [protected]
```

Mutex for protecting the event buffer.

Definition at line 162 of file event_manager.h.

7.12.4.5 nextEventId

```
volatile uint16_t EventManager::nextEventId [protected]
```

Next event ID.

Definition at line 163 of file event_manager.h.

7.12.4.6 needsPersistence

```
bool EventManager::needsPersistence [protected]
```

Flag indicating whether the events need to be saved to storage.

Definition at line 164 of file event_manager.h.

The documentation for this class was generated from the following files:

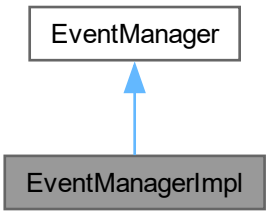
- lib/eventman/event_manager.h
- lib/eventman/event_manager.cpp

7.13 EventManagerImpl Class Reference

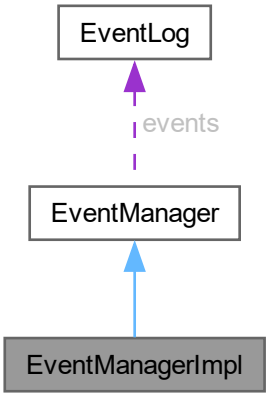
Implementation of the EventManager class.

```
#include <event_manager.h>
```

Inheritance diagram for EventManagerImpl:



Collaboration diagram for EventManagerImpl:



Public Member Functions

- EventManagerImpl ()

  Constructor for the EventManagerImpl.
- bool save_to_storage () override

  Saves the events to storage.
- bool load_from_storage () override

  Loads the events from storage.

Public Member Functions inherited from EventManager

- EventManager ()

  Constructor for the EventManager.
- virtual ~EventManager ()=default

  Virtual destructor for the EventManager.
- virtual void init ()

  Initializes the EventManager.
- void log_event (uint8_t group, uint8_t event)

  Logs an event.
- const EventLog & get_event (size_t index) const

  Retrieves an event from the event buffer.
- size_t get_event_count () const

  Gets the number of events in the buffer.

Additional Inherited Members

Protected Attributes inherited from EventManager

- EventLog events [EVENT_BUFFER_SIZE]

  Event buffer.
- size_t eventCount

  Number of events in the buffer.
- size_t writeIndex

  Index of the next event to be written.
- mutex_t eventMutex

  Mutex for protecting the event buffer.
- volatile uint16_t nextEventId

  Next event ID.
- bool needsPersistence

  Flag indicating whether the events need to be saved to storage.

7.13.1 Detailed Description

Implementation of the EventManager class.

Definition at line 172 of file event_manager.h.

7.13.2 Constructor & Destructor Documentation

7.13.2.1 EventManagerImpl()

```
EventManagerImpl::EventManagerImpl () [inline]
```

Constructor for the EventManagerImpl.

Initializes the EventManagerImpl and calls the init method.

Definition at line 178 of file event_manager.h.

Here is the call graph for this function:

7.13.3 Member Function Documentation

7.13.3.1 save_to_storage()

```
bool EventManagerImpl::save_to_storage () [inline], [override], [virtual]
```

Saves the events to storage.

Returns

True if the events were successfully saved, false otherwise.

This method is not yet implemented.

Implements EventManager.

Definition at line 187 of file event_manager.h.

7.13.3.2 load_from_storage()

```
bool EventManagerImpl::load_from_storage () [inline], [override], [virtual]
```

Loads the events from storage.

Returns

True if the events were successfully loaded, false otherwise.

This method is not yet implemented.

Implements EventManager.

Definition at line 198 of file event_manager.h.

The documentation for this class was generated from the following file:

- lib/eventman/event_manager.h

7.14 FileHandle Struct Reference

```
#include <storage.h>
```

Public Attributes

- int fd
- bool is_open

7.14.1 Detailed Description

Definition at line 16 of file storage.h.

7.14.2 Member Data Documentation

7.14.2.1 fd

```
int FileHandle::fd
```

Definition at line 17 of file storage.h.

7.14.2.2 is_open

```
bool FileHandle::is_open
```

Definition at line 18 of file storage.h.

The documentation for this struct was generated from the following file:

- lib/storage/storage.h

7.15 Frame Struct Reference

```
#include <protocol.h>
```

Public Attributes

- std::string header
- uint8_t direction
- OperationType operationType
- uint8_t group
- uint8_t command
- std::string value
- std::string unit
- std::string footer

7.15.1 Detailed Description

Definition at line 70 of file protocol.h.

7.15.2 Member Data Documentation

7.15.2.1 header

```
std::string Frame::header
```

Definition at line 71 of file protocol.h.

7.15.2.2 direction

```
uint8_t Frame::direction
```

Definition at line 72 of file protocol.h.

7.15.2.3 operationType

```
OperationType Frame::operationType
```

Definition at line 73 of file protocol.h.

7.15.2.4 group

```
uint8_t Frame::group
```

Definition at line 74 of file protocol.h.

7.15.2.5 command

```
uint8_t Frame::command
```

Definition at line 75 of file protocol.h.

7.15.2.6 value

```
std::string Frame::value
```

Definition at line 76 of file protocol.h.

7.15.2.7 unit

```
std::string Frame::unit
```

Definition at line 77 of file protocol.h.

7.15.2.8 footer

```
std::string Frame::footer
```

Definition at line 78 of file protocol.h.

The documentation for this struct was generated from the following file:

- lib/comms/protocol.h

7.16 HMC5883L Class Reference

```
#include <HMC5883L.h>
```

Public Member Functions

- HMC5883L (i2c_inst_t *i2c, uint8_t address=0x0D)
- bool init ()
- bool read (int16_t &x, int16_t &y, int16_t &z)

Private Member Functions

- bool write_register (uint8_t reg, uint8_t value)
- bool read_register (uint8_t reg, uint8_t *buffer, size_t length)

Private Attributes

- i2c_inst_t * i2c
- uint8_t address

7.16.1 Detailed Description

Definition at line 6 of file HMC5883L.h.

7.16.2 Constructor & Destructor Documentation

7.16.2.1 HMC5883L()

```
HMC5883L::HMC5883L (
            i2c_inst_t * i2c,
            uint8_t address = 0x0D)
```

Definition at line 3 of file HMC5883L.cpp.

7.16.3 Member Function Documentation

7.16.3.1 init()

```
bool HMC5883L::init ()
```

Definition at line 5 of file HMC5883L.cpp.

Here is the call graph for this function:

7.16.3.2 read()

```
bool HMC5883L::read (
            int16_t & x,
            int16_t & y,
            int16_t & z)
```

Definition at line 13 of file HMC5883L.cpp.

Here is the call graph for this function:

7.16.3.3 write_register()

```
bool HMC5883L::write_register (
            uint8_t reg,
            uint8_t value)  [private]
```

Definition at line 28 of file HMC5883L.cpp.

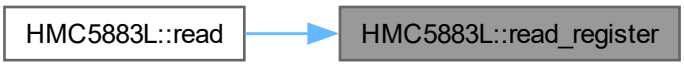
Here is the caller graph for this function:

7.16.3.4 read_register()

```
bool HMC5883L::read_register (
            uint8_t reg,
            uint8_t * buffer,
            size_t length)  [private]
```

Definition at line 33 of file HMC5883L.cpp.

Here is the caller graph for this function:



7.16.4 Member Data Documentation

7.16.4.1 i2c

```
i2c_inst_t* HMC5883L::i2c  [private]
```

Definition at line 13 of file HMC5883L.h.

7.16.4.2 address

```
uint8_t HMC5883L::address  [private]
```

Definition at line 14 of file HMC5883L.h.

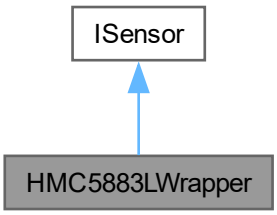
The documentation for this class was generated from the following files:

- lib/sensors/HMC5883L/HMC5883L.h
- lib/sensors/HMC5883L/HMC5883L.cpp

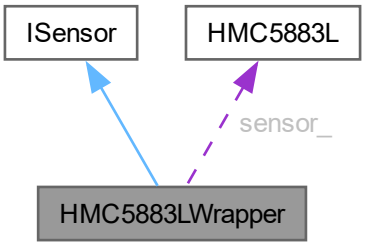
7.17 HMC5883LWrapper Class Reference

```
#include <HMC5883L_WRAPPER.h>
```

Inheritance diagram for HMC5883LWrapper:



Collaboration diagram for HMC5883LWrapper:



Public Member Functions

- HMC5883LWrapper (i2c_inst_t *i2c)
- bool init () override
- float read_data (SensorDataTypeIdentifier type) override
- bool is_initialized () const override
- SensorType get_type () const override
- bool configure (const std::map< std::string, std::string > &config) override

Public Member Functions inherited from ISensor

- virtual ~ISensor ()=default

Private Attributes

- HMC5883L sensor_
- bool initialized_

7.17.1 Detailed Description

Definition at line 7 of file HMC5883L_WRAPPER.h.

7.17.2 Constructor & Destructor Documentation

7.17.2.1 HMC5883LWrapper()

```
HMC5883LWrapper::HMC5883LWrapper (
            i2c_inst_t * i2c)
```

Definition at line 5 of file HMC5883L_WRAPPER.cpp.

7.17.3 Member Function Documentation

7.17.3.1 init()

```
bool HMC5883LWrapper::init () [override], [virtual]
```

Implements ISensor.

Definition at line 7 of file HMC5883L_WRAPPER.cpp.

7.17.3.2 read_data()

```
float HMC5883LWrapper::read_data (
            SensorDataTypeIdentifier type) [override], [virtual]
```

Implements ISensor.

Definition at line 12 of file HMC5883L_WRAPPER.cpp.

7.17.3.3 is_initialized()

```
bool HMC5883LWrapper::is_initialized () const [override], [virtual]
```

Implements ISensor.

Definition at line 35 of file HMC5883L_WRAPPER.cpp.

7.17.3.4 get_type()

```
SensorType HMC5883LWrapper::get_type () const [override], [virtual]
```

Implements ISensor.

Definition at line 39 of file HMC5883L_WRAPPER.cpp.

7.17.3.5 configure()

```
bool HMC5883LWrapper::configure (
            const std::map< std::string, std::string > & config) [override], [virtual]
```

Implements ISensor.

Definition at line 43 of file HMC5883L_WRAPPER.cpp.

7.17.4 Member Data Documentation

7.17.4.1 sensor_

```
HMC5883L HMC5883LWrapper::sensor_ [private]
```

Definition at line 17 of file HMC5883L_WRAPPER.h.

7.17.4.2 initialized_

```
bool HMC5883LWrapper::initialized_ [private]
```

Definition at line 18 of file HMC5883L_WRAPPER.h.

The documentation for this class was generated from the following files:

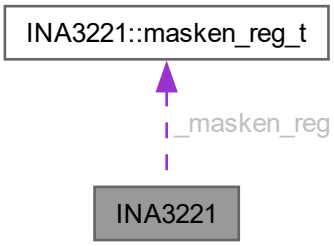
- lib/sensors/HMC5883L/HMC5883L_WRAPPER.h
- lib/sensors/HMC5883L/HMC5883L_WRAPPER.cpp

7.18 INA3221 Class Reference

INA3221 Triple-Channel Power Monitor driver class.

```
#include <INA3221.h>
```

Collaboration diagram for INA3221:



Classes

- struct conf_reg_t

  Configuration register bit fields.
- struct masken_reg_t

  Mask/Enable register bit fields.

Public Member Functions

- INA3221 (ina3221_addr_t addr, i2c_inst_t *i2c)

  Constructor for INA3221 class.
- bool begin ()

  Initialize the INA3221 device.
- uint16_t read_register (ina3221_reg_t reg)

  Read a register from the device.
- void reset ()

  Reset the INA3221 to default settings.
- void set_mode_power_down ()

  Set device to power-down mode.
- void set_mode_continuous ()

  Set device to continuous measurement mode.
- void set_mode_triggered ()

  Set device to triggered measurement mode.
- void set_shunt_measurement_enable ()

  Enable shunt voltage measurements.
- void set_shunt_measurement_disable ()

  Disable shunt voltage measurements.
- void set_bus_measurement_enable ()

  Enable bus voltage measurements.
- void set_bus_measurement_disable ()

  Disable bus voltage measurements.
- void set_averaging_mode (ina3221_avg_mode_t mode)

  Set the averaging mode for measurements.
- void set_bus_conversion_time (ina3221_conv_time_t convTime)

  Set bus voltage conversion time.
- void set_shunt_conversion_time (ina3221_conv_time_t convTime)

  Set shunt voltage conversion time.
- uint16_t get_manufacturer_id ()

  Get the manufacturer ID of the device.
- uint16_t get_die_id ()

  Get the die ID of the device.
- int32_t get_shunt_voltage (ina3221_ch_t channel)

  Get shunt voltage for a specific channel.
- float get_current (ina3221_ch_t channel)
- float get_current_ma (ina3221_ch_t channel)

  Get current for a specific channel.
- float get_voltage (ina3221_ch_t channel)

  Get bus voltage for a specific channel.
- void set_warn_alert_limit (ina3221_ch_t channel, float voltage_v)

  Set warning alert voltage threshold for a channel.

- void set_crit_alert_limit (ina3221_ch_t channel, float voltage_v)

  Set critical alert voltage threshold for a channel.
- void set_power_valid_limit (float voltage_upper_v, float voltage_lower_v)

  Set power valid voltage range.
- void enable_alerts ()

  Enable all alert functions.
- bool get_warn_alert (ina3221_ch_t channel)

  Get warning alert status for a channel.
- bool get_crit_alert (ina3221_ch_t channel)

  Get critical alert status for a channel.
- bool get_power_valid_alert ()

  Get power valid alert status.
- void set_alert_latch (bool enable)

  Set alert latch mode.

Private Member Functions

- void _read (ina3221_reg_t reg, uint16_t *val)

  Read a 16-bit register from the device.
- void _write (ina3221_reg_t reg, uint16_t *val)

  Write a 16-bit value to a register.

Private Attributes

- i2c_inst_t * _i2c
- ina3221_addr_t _i2c_addr
- uint32_t _shuntRes [INA3221_CH_NUM]
- uint32_t _filterRes [INA3221_CH_NUM]
- masken_reg_t _masken_reg

7.18.1 Detailed Description

INA3221 Triple-Channel Power Monitor driver class.

Provides functionality for voltage, current, and power monitoring with configurable alerts and power valid monitoring

Definition at line 96 of file INA3221.h.

7.18.2 Member Function Documentation

7.18.2.1 _read()

```
void INA3221::_read (
            ina3221_reg_t reg,
            uint16_t * val)  [private]
```

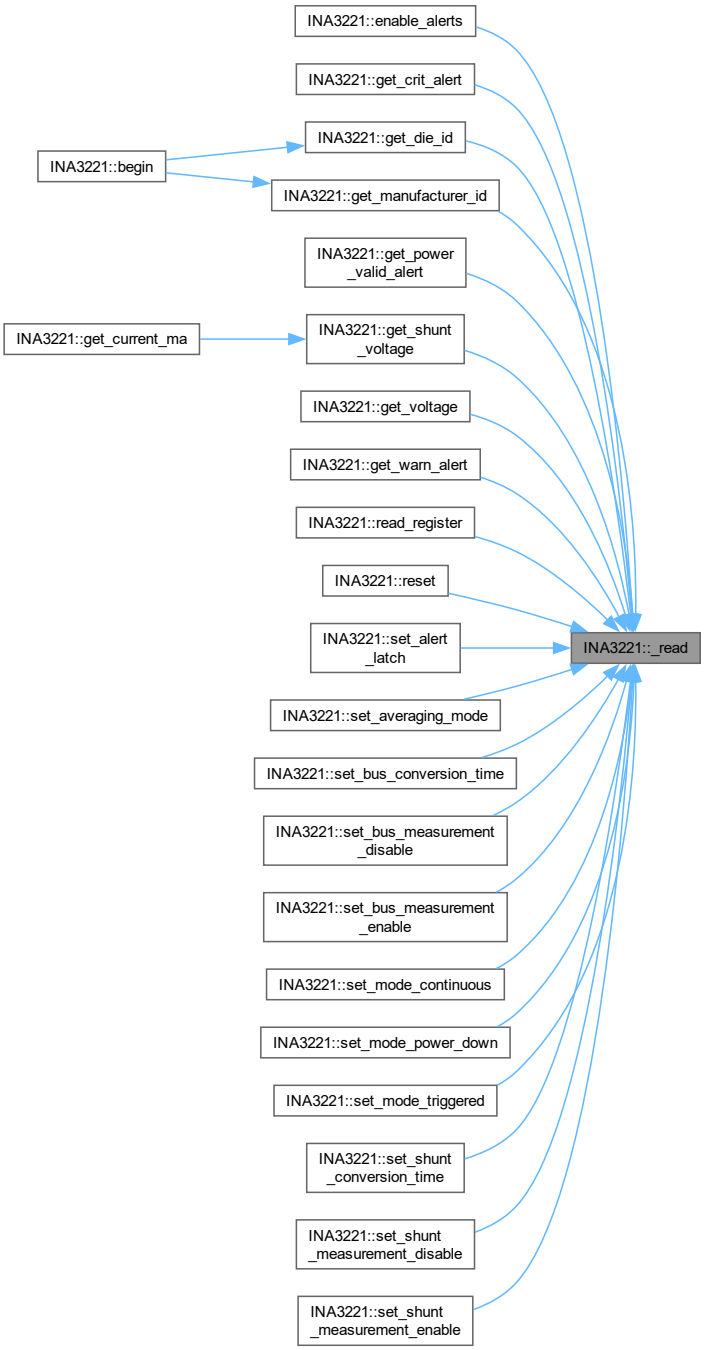
Read a 16-bit register from the device.

Parameters

reg	Register address
val	Pointer to store the read value

Definition at line 513 of file INA3221.cpp.

Here is the caller graph for this function:



7.18.2.2 _write()

```
void INA3221::_write (
            ina3221_reg_t reg,
            uint16_t * val)  [private]
```

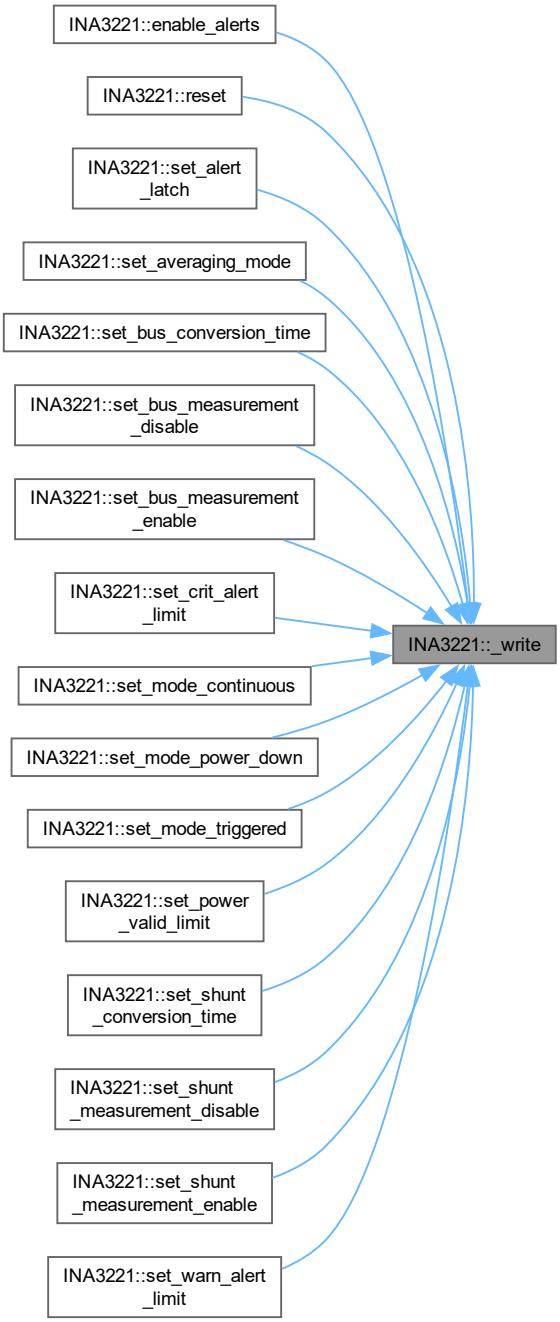
Write a 16-bit value to a register.

Parameters

reg	Register address
val	Pointer to the value to write

Definition at line 539 of file INA3221.cpp.

Here is the caller graph for this function:



7.18.2.3 get_current()

```
float INA3221::get_current (
            ina3221_ch_t channel)
```

7.18.3 Member Data Documentation

7.18.3.1 _i2c

```
i2c_inst_t* INA3221::_i2c [private]
```

Definition at line 136 of file INA3221.h.

7.18.3.2 _i2c_addr

```
ina3221_addr_t INA3221::_i2c_addr [private]
```

Definition at line 138 of file INA3221.h.

7.18.3.3 _shuntRes

```
uint32_t INA3221::_shuntRes[INA3221_CH_NUM] [private]
```

Definition at line 141 of file INA3221.h.

7.18.3.4 _filterRes

```
uint32_t INA3221::_filterRes[INA3221_CH_NUM] [private]
```

Definition at line 144 of file INA3221.h.

7.18.3.5 _masken_reg

```
masken_reg_t INA3221::_masken_reg [private]
```

Definition at line 147 of file INA3221.h.

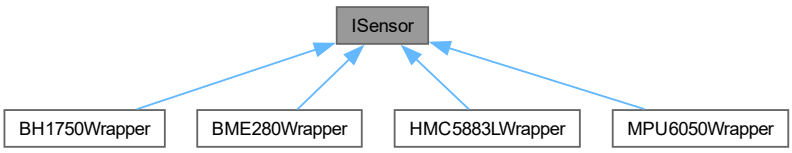
The documentation for this class was generated from the following files:

- lib/powerman/INA3221/INA3221.h
- lib/powerman/INA3221/INA3221.cpp

7.19 ISensor Class Reference

```
#include <ISensor.h>
```

Inheritance diagram for ISensor:



Public Member Functions

- virtual ~ISensor ()=default
- virtual bool init ()=0
- virtual float read_data (SensorDataTypeIdentifier type)=0
- virtual bool is_initialized () const =0
- virtual SensorType get_type () const =0
- virtual bool configure (const std::map< std::string, std::string > &config)=0

7.19.1 Detailed Description

Definition at line 33 of file ISensor.h.

7.19.2 Constructor & Destructor Documentation

7.19.2.1 ~ISensor()

```
virtual ISensor::~ISensor () [virtual], [default]
```

7.19.3 Member Function Documentation

7.19.3.1 init()

```
virtual bool ISensor::init () [pure virtual]
```

Implemented in BH1750Wrapper, BME280Wrapper, HMC5883LWrapper, and MPU6050Wrapper.

7.19.3.2 read_data()

```
virtual float ISensor::read_data (
            SensorDataTypeIdentifier type) [pure virtual]
```

Implemented in BH1750Wrapper, BME280Wrapper, HMC5883LWrapper, and MPU6050Wrapper.

7.19.3.3 is_initialized()

```
virtual bool ISensor::is_initialized () const [pure virtual]
```

Implemented in BH1750Wrapper, BME280Wrapper, HMC5883LWrapper, and MPU6050Wrapper.

7.19.3.4 get_type()

```
virtual SensorType ISensor::get_type () const [pure virtual]
```

Implemented in BH1750Wrapper, BME280Wrapper, HMC5883LWrapper, and MPU6050Wrapper.

7.19.3.5 configure()

```
virtual bool ISensor::configure (
            const std::map< std::string, std::string > & config)  [pure virtual]
```

Implemented in BH1750Wrapper, BME280Wrapper, HMC5883LWrapper, and MPU6050Wrapper.

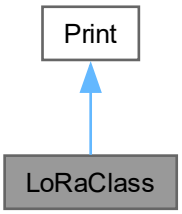
The documentation for this class was generated from the following file:

- lib/sensors/ISensor.h

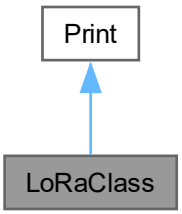
7.20 LoRaClass Class Reference

```
#include <LoRa-RP2040.h>
```

Inheritance diagram for LoRaClass:



Collaboration diagram for LoRaClass:



Public Member Functions

- LoRaClass ()
- int begin (long frequency)
- void end ()
- int beginPacket (int implicitHeader=false)
- int endPacket (bool async=false)
- int parse_packet (int size=0)
- int packetRssi ()
- float packetSnr ()
- long packetFrequencyError ()
- int rssi ()
- virtual size_t write (uint8_t byte)
- virtual size_t write (const uint8_t *buffer, size_t size)
- virtual int available ()
- virtual int read ()
- virtual int peek ()
- virtual void flush ()
- void onCadDone (void(*callback)(bool))
- void onReceive (void(*callback)(int))
- void onTxDone (void(*callback)())
- void receive (int size=0)
- void channelActivityDetection (void)
- void idle ()
- void sleep ()
- void setTxPower (int level, int outputPin=PA_OUTPUT_PA_BOOST_PIN)
- void setFrequency (long frequency)
- void setSpreadingFactor (int sf)
- void setSignalBandwidth (long sbw)
- void setCodingRate4 (int denominator)
- void setPreambleLength (long length)
- void setSyncWord (int sw)
- void enableCrc ()
- void disableCrc ()
- void enableInvertIQ ()
- void disableInvertIQ ()
- void setOCP (uint8_t mA)
- void setGain (uint8_t gain)
- void crc ()
- void noCrc ()
- uint8_t random ()
- void set_pins (int ss=LORA_DEFAULT_SS_PIN, int reset=LORA_DEFAULT_RESET_PIN, int dio0=LORA_DEFAULT_DIO0_PIN
- void setSPI (spi_inst_t &spi)
- void setSPIFrequency (uint32_t frequency)
- void dumpRegisters ()

Public Member Functions inherited from Print

- Print ()
- int getWriteError ()
- void clearWriteError ()
- size_t write (const char *str)
- size_t write (const char *buffer, size_t size)
- virtual int availableForWrite ()
- size_t print (char)
- size_t print (const char *)
- size_t print (string c)
- size_t print (unsigned char, int=DEC)
- size_t print (int, int=DEC)
- size_t print (unsigned int, int=DEC)
- size_t print (long, int=DEC)
- size_t print (unsigned long, int=DEC)
- size_t print (long long, int=DEC)
- size_t print (unsigned long long, int=DEC)
- size_t print (double, int=2)
- size_t println (const char[ ])
- size_t println (char)
- size_t println (unsigned char, int=DEC)
- size_t println (int, int=DEC)
- size_t println (unsigned int, int=DEC)
- size_t println (long, int=DEC)
- size_t println (unsigned long, int=DEC)
- size_t println (long long, int=DEC)
- size_t println (unsigned long long, int=DEC)
- size_t println (double, int=2)
- size_t println (void)

Private Member Functions

- void explicitHeaderMode ()
- void implicitHeaderMode ()
- void handleDio0Rise ()
- bool isTransmitting ()
- int getSpreadingFactor ()
- long getSignalBandwidth ()
- void setLdoFlag ()
- uint8_t readRegister (uint8_t address)
- void writeRegister (uint8_t address, uint8_t value)
- uint8_t singleTransfer (uint8_t address, uint8_t value)

Static Private Member Functions

- static void onDio0Rise (uint, uint32_t)

Private Attributes

- spi_inst_t * _spi
- int _ss
- int _reset
- int _dio0
- long _frequency
- int _packetIndex
- int _implicitHeaderMode
- void(* _onReceive)(int)
- void(* _onCadDone)(bool)
- void(* _onTxDone)()

Additional Inherited Members

Protected Member Functions inherited from Print

- void setWriteError (int err=1)

7.20.1 Detailed Description

Definition at line 17 of file LoRa-RP2040.h.

7.20.2 Constructor & Destructor Documentation

7.20.2.1 LoRaClass()

```
LoRaClass::LoRaClass ()
```

Definition at line 69 of file LoRa-RP2040.cpp.

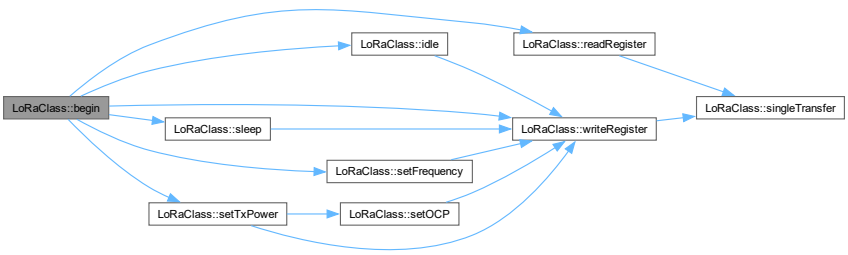
7.20.3 Member Function Documentation

7.20.3.1 begin()

```
int LoRaClass::begin (
            long frequency)
```

Definition at line 80 of file LoRa-RP2040.cpp.

Here is the call graph for this function:



7.20.3.2 end()

```
void LoRaClass::end ()
```

Definition at line 149 of file LoRa-RP2040.cpp.

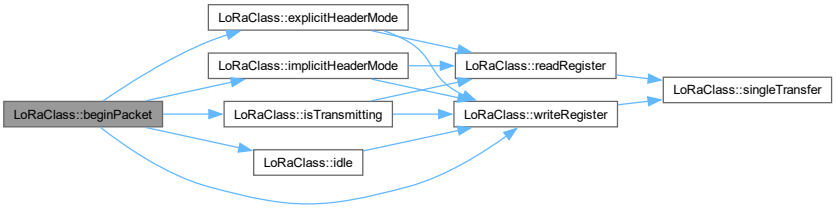
Here is the call graph for this function:

7.20.3.3 beginPacket()

```
int LoRaClass::beginPacket (
            int implicitHeader = false)
```

Definition at line 158 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

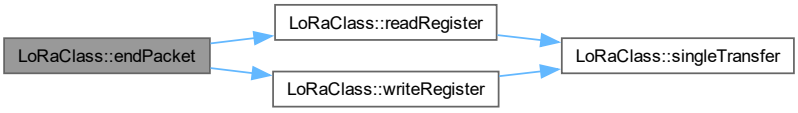


7.20.3.4 endPacket()

```
int LoRaClass::endPacket (
            bool async = false)
```

Definition at line 180 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

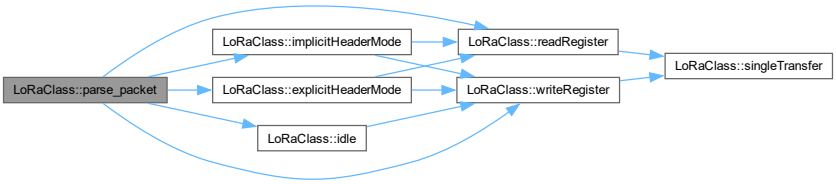


7.20.3.5 parse_packet()

```
int LoRaClass::parse_packet (
            int size = 0)
```

Definition at line 215 of file LoRa-RP2040.cpp.

Here is the call graph for this function:



7.20.3.6 packetRssi()

```
int LoRaClass::packetRssi ()
```

Definition at line 261 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

7.20.3.7 packetSnr()

```
float LoRaClass::packetSnr ()
```

Definition at line 266 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

7.20.3.8 packetFrequencyError()

```
long LoRaClass::packetFrequencyError ()
```

Definition at line 271 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

7.20.3.9 rssi()

```
int LoRaClass::rssi ()
```

Definition at line 290 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

7.20.3.10 write() [1/2]

```
size_t LoRaClass::write (
            uint8_t byte)  [virtual]
```

Implements Print.

Definition at line 295 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

7.20.3.11 write() [2/2]

```
size_t LoRaClass::write (
            const uint8_t * buffer,
            size_t size)  [virtual]
```

Reimplemented from Print.

Definition at line 300 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

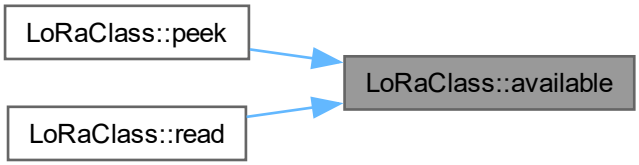
7.20.3.12 available()

```
int LoRaClass::available ()  [virtual]
```

Definition at line 320 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:



7.20.3.13 read()

```
int LoRaClass::read () [virtual]
```

Definition at line 325 of file LoRa-RP2040.cpp.

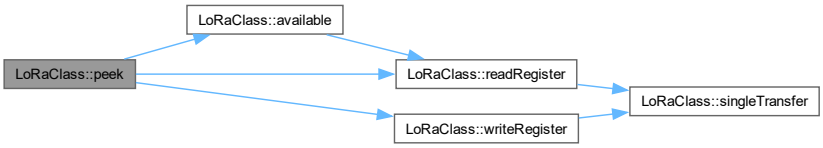
Here is the call graph for this function:

7.20.3.14 peek()

```
int LoRaClass::peek () [virtual]
```

Definition at line 336 of file LoRa-RP2040.cpp.

Here is the call graph for this function:



7.20.3.15 flush()

```
void LoRaClass::flush () [virtual]
```

Reimplemented from Print.

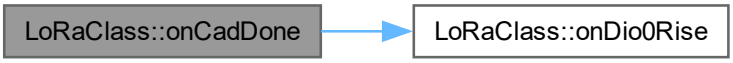
Definition at line 354 of file LoRa-RP2040.cpp.

7.20.3.16 onCadDone()

```
void LoRaClass::onCadDone (
            void(* callback )(bool))
```

Definition at line 369 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

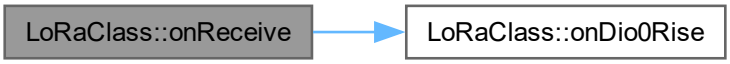


7.20.3.17 onReceive()

```
void LoRaClass::onReceive (
            void(* callback )(int))
```

Definition at line 358 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

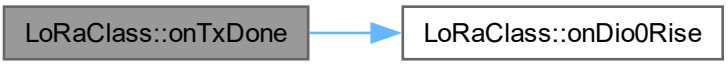


7.20.3.18 onTxDone()

```
void LoRaClass::onTxDone (
            void(* callback )())
```

Definition at line 381 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

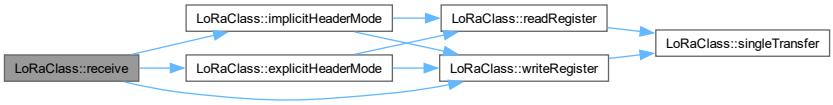


7.20.3.19 receive()

```
void LoRaClass::receive (
            int size = 0)
```

Definition at line 392 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

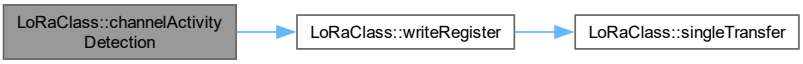


7.20.3.20 channelActivityDetection()

```
void LoRaClass::channelActivityDetection (
            void )
```

Definition at line 408 of file LoRa-RP2040.cpp.

Here is the call graph for this function:



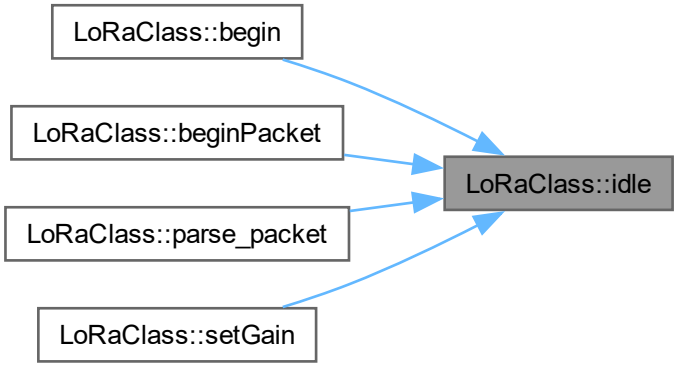
7.20.3.21 idle()

```
void LoRaClass::idle ()
```

Definition at line 414 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:



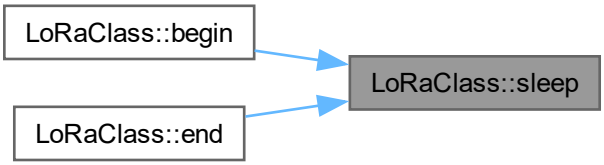
7.20.3.22 sleep()

```
void LoRaClass::sleep ()
```

Definition at line 419 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:



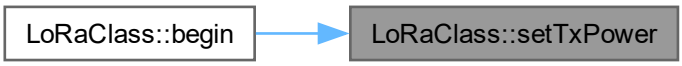
7.20.3.23 setTxPower()

```
void LoRaClass::setTxPower (
            int level,
            int outputPin = PA_OUTPUT_PA_BOOST_PIN)
```

Definition at line 424 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

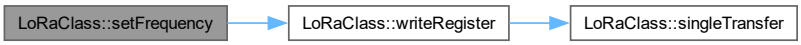


7.20.3.24 setFrequency()

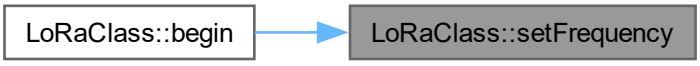
```
void LoRaClass::setFrequency (
            long frequency)
```

Definition at line 461 of file LoRa-RP2040.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

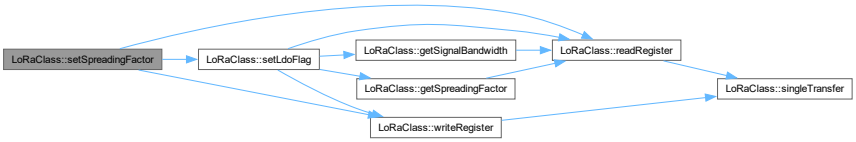


7.20.3.25 setSpreadingFactor()

```
void LoRaClass::setSpreadingFactor (
            int sf)
```

Definition at line 477 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

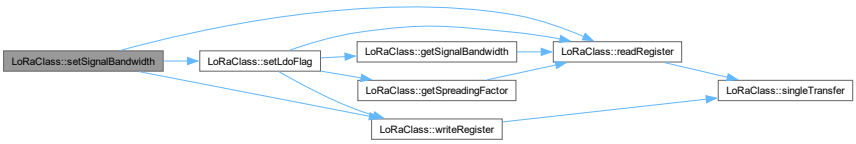


7.20.3.26 setSignalBandwidth()

```
void LoRaClass::setSignalBandwidth (
            long sbw)
```

Definition at line 517 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

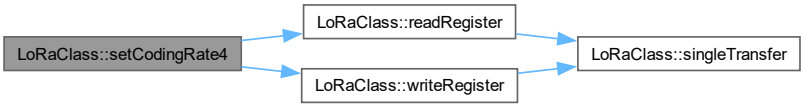


7.20.3.27 setCodingRate4()

```
void LoRaClass::setCodingRate4 (
            int denominator)
```

Definition at line 560 of file LoRa-RP2040.cpp.

Here is the call graph for this function:



7.20.3.28 setPreambleLength()

```
void LoRaClass::setPreambleLength (
            long length)
```

Definition at line 573 of file LoRa-RP2040.cpp.

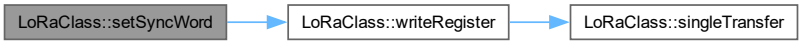
Here is the call graph for this function:

7.20.3.29 setSyncWord()

```
void LoRaClass::setSyncWord (
            int sw)
```

Definition at line 579 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

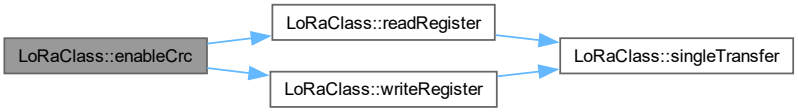


7.20.3.30 enableCrc()

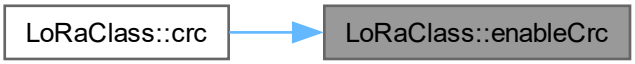
```
void LoRaClass::enableCrc ()
```

Definition at line 584 of file LoRa-RP2040.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

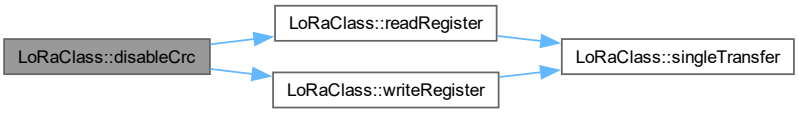


7.20.3.31 disableCrc()

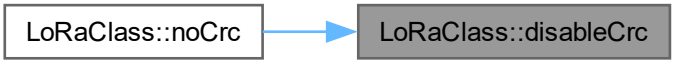
```
void LoRaClass::disableCrc ()
```

Definition at line 589 of file LoRa-RP2040.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

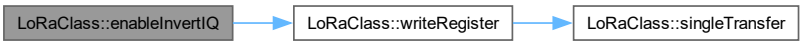


7.20.3.32 enableInvertIQ()

```
void LoRaClass::enableInvertIQ ()
```

Definition at line 594 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

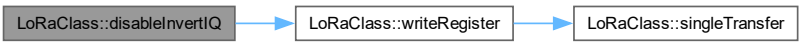


7.20.3.33 disableInvertIQ()

```
void LoRaClass::disableInvertIQ ()
```

Definition at line 600 of file LoRa-RP2040.cpp.

Here is the call graph for this function:



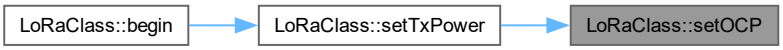
7.20.3.34 setOCP()

```
void LoRaClass::setOCP (
            uint8_t mA)
```

Definition at line 606 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

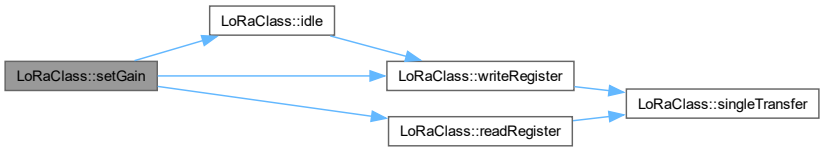


7.20.3.35 setGain()

```
void LoRaClass::setGain (
            uint8_t gain)
```

Definition at line 619 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

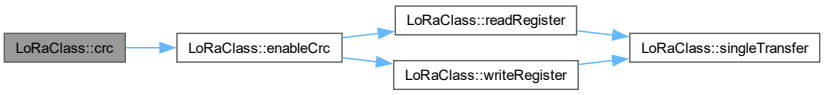


7.20.3.36 crc()

```
void LoRaClass::crc () [inline]
```

Definition at line 73 of file LoRa-RP2040.h.

Here is the call graph for this function:

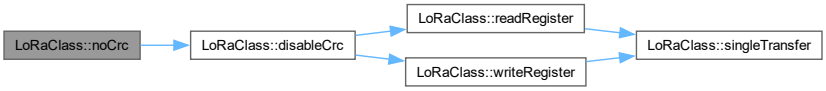


7.20.3.37 noCrc()

```
void LoRaClass::noCrc () [inline]
```

Definition at line 74 of file LoRa-RP2040.h.

Here is the call graph for this function:

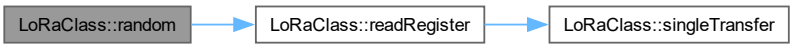


7.20.3.38 random()

```
uint8_t LoRaClass::random ()
```

Definition at line 645 of file LoRa-RP2040.cpp.

Here is the call graph for this function:



7.20.3.39 set_pins()

```
void LoRaClass::set_pins (
            int ss = LORA_DEFAULT_SS_PIN,
            int reset = LORA_DEFAULT_RESET_PIN,
            int dio0 = LORA_DEFAULT_DIO0_PIN)
```

Definition at line 650 of file LoRa-RP2040.cpp.

7.20.3.40 setSPI()

```
void LoRaClass::setSPI (
            spi_inst_t & spi)
```

Definition at line 657 of file LoRa-RP2040.cpp.

7.20.3.41 setSPIFrequency()

```
void LoRaClass::setSPIFrequency (
            uint32_t frequency)
```

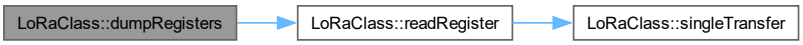
Definition at line 662 of file LoRa-RP2040.cpp.

7.20.3.42 dumpRegisters()

```
void LoRaClass::dumpRegisters ()
```

Definition at line 667 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

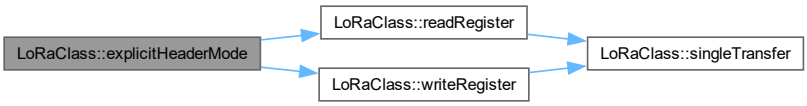


7.20.3.43 explicitHeaderMode()

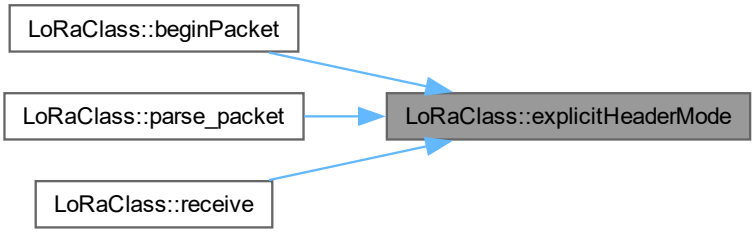
```
void LoRaClass::explicitHeaderMode () [private]
```

Definition at line 674 of file LoRa-RP2040.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

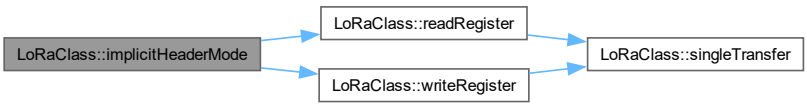


7.20.3.44 implicitHeaderMode()

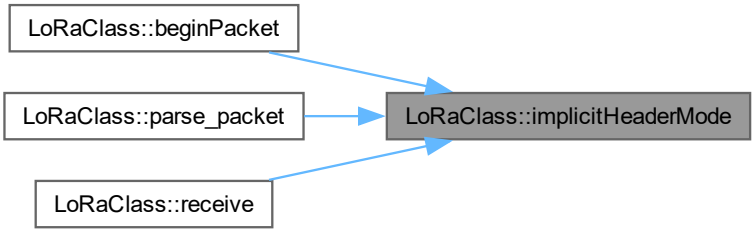
```
void LoRaClass::implicitHeaderMode () [private]
```

Definition at line 681 of file LoRa-RP2040.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

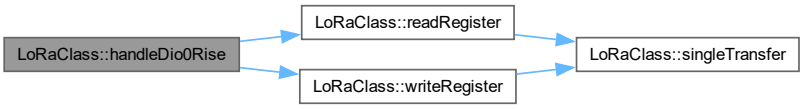


7.20.3.45 handleDio0Rise()

```
void LoRaClass::handleDio0Rise () [private]
```

Definition at line 688 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

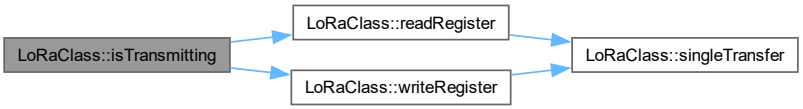


7.20.3.46 isTransmitting()

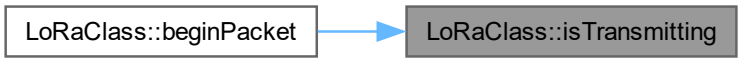
```
bool LoRaClass::isTransmitting () [private]
```

Definition at line 201 of file LoRa-RP2040.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



7.20.3.47 getSpreadingFactor()

```
int LoRaClass::getSpreadingFactor () [private]
```

Definition at line 472 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

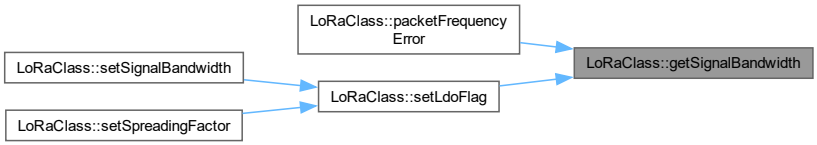
7.20.3.48 getSignalBandwidth()

```
long LoRaClass::getSignalBandwidth () [private]
```

Definition at line 497 of file LoRa-RP2040.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

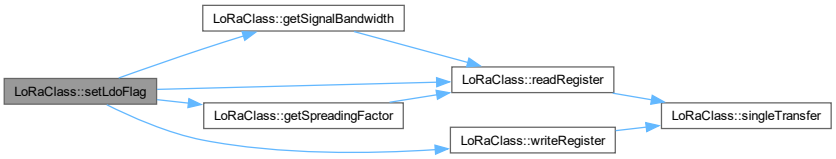


7.20.3.49 setLdoFlag()

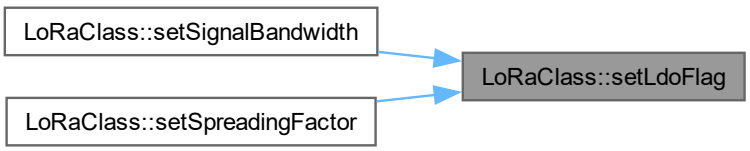
```
void LoRaClass::setLdoFlag () [private]
```

Definition at line 547 of file LoRa-RP2040.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

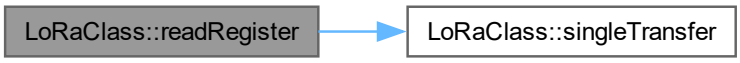


7.20.3.50 readRegister()

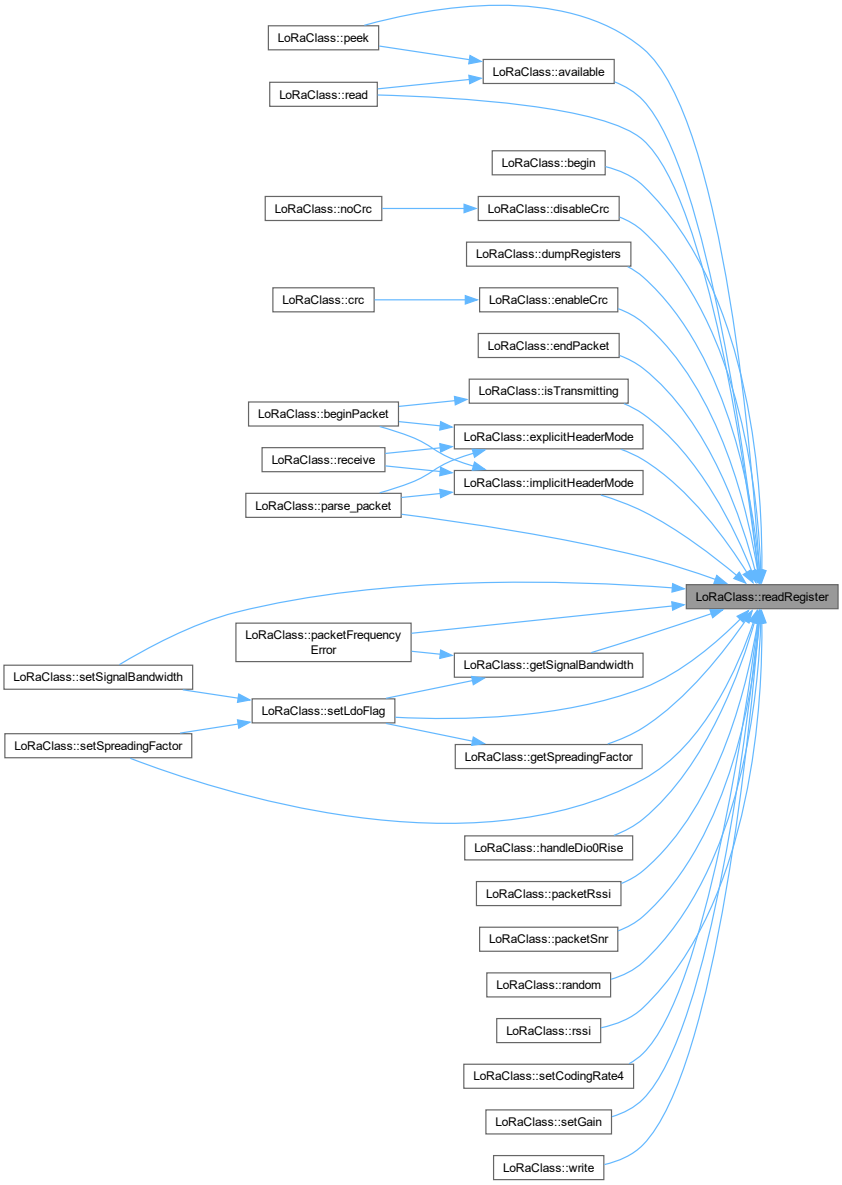
```
uint8_t LoRaClass::readRegister (
            uint8_t address) [private]
```

Definition at line 723 of file LoRa-RP2040.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

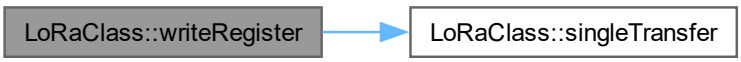


7.20.3.51 writeRegister()

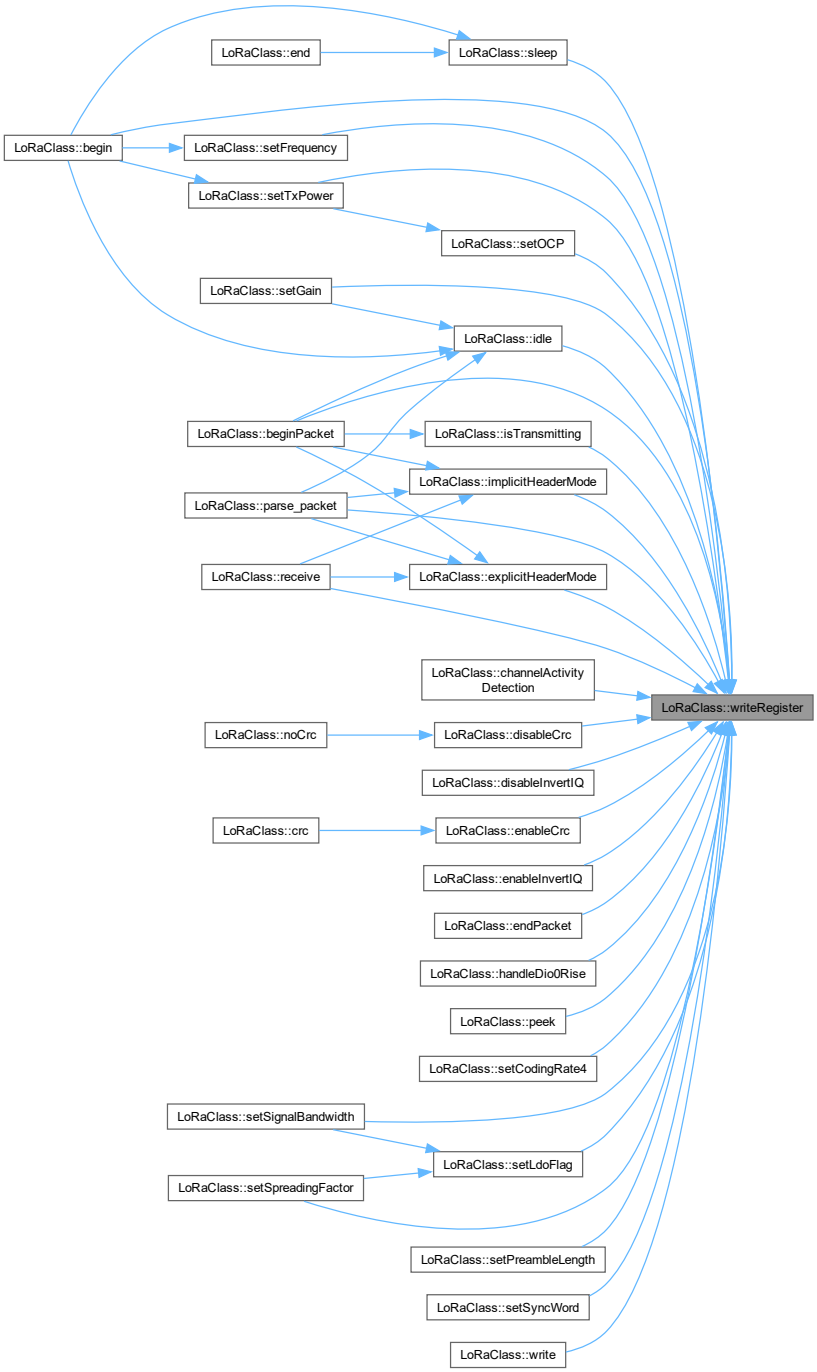
```
void LoRaClass::writeRegister (
            uint8_t address,
            uint8_t value)  [private]
```

Definition at line 728 of file LoRa-RP2040.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

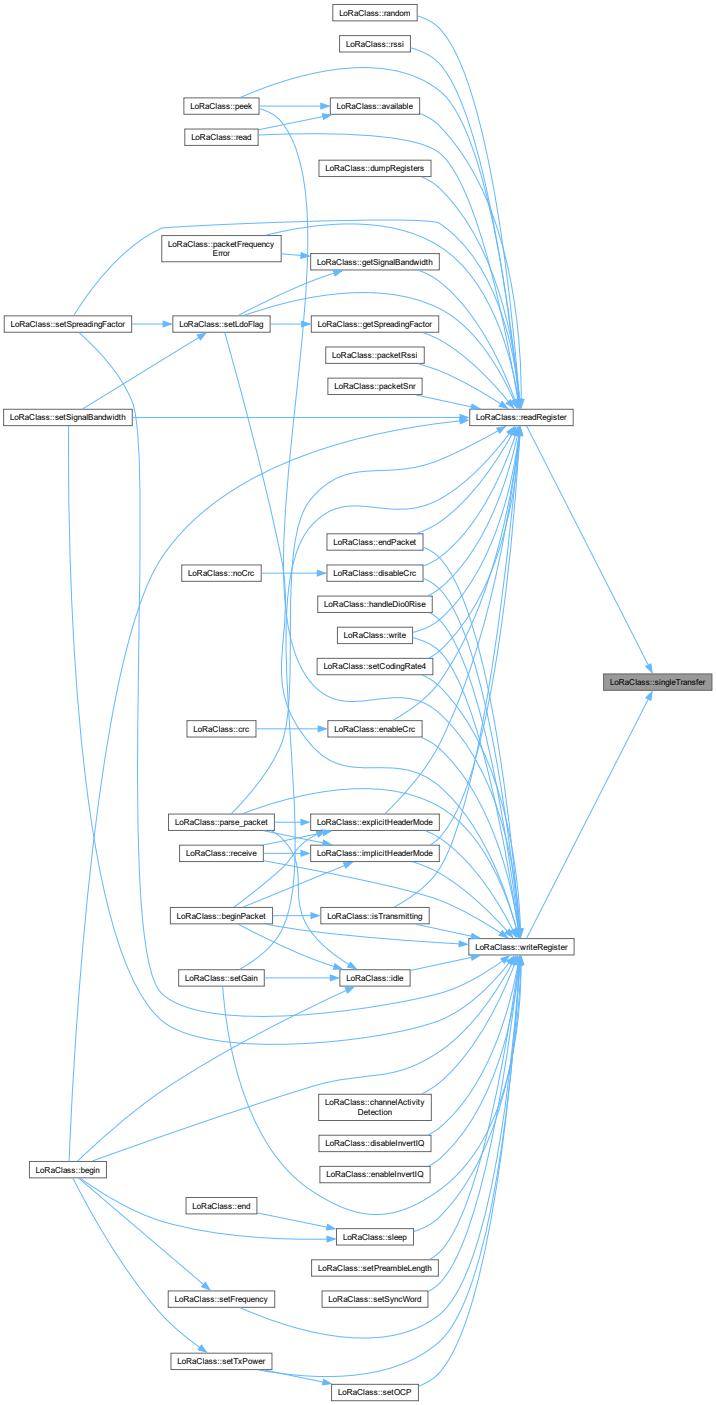


7.20.3.52 singleTransfer()

```
uint8_t LoRaClass::singleTransfer (
            uint8_t address,
            uint8_t value)  [private]
```

Definition at line 733 of file LoRa-RP2040.cpp.

Here is the caller graph for this function:

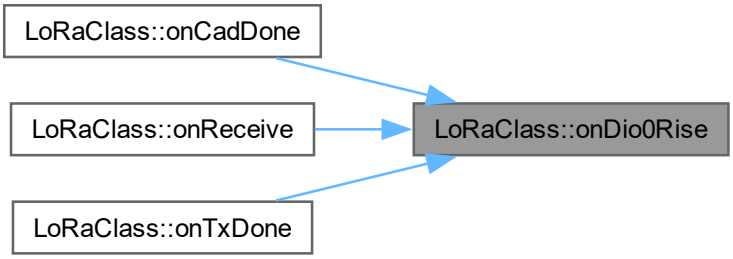


7.20.3.53 onDio0Rise()

```
void LoRaClass::onDio0Rise (
            uint gpio,
            uint32_t events)  [static], [private]
```

Definition at line 747 of file LoRa-RP2040.cpp.

Here is the caller graph for this function:



7.20.4 Member Data Documentation

7.20.4.1 _spi

```
spi_inst_t* LoRaClass::_spi  [private]
```

Definition at line 104 of file LoRa-RP2040.h.

7.20.4.2 _ss

```
int LoRaClass::_ss  [private]
```

Definition at line 105 of file LoRa-RP2040.h.

7.20.4.3 _reset

```
int LoRaClass::_reset  [private]
```

Definition at line 106 of file LoRa-RP2040.h.

7.20.4.4 _dio0

```
int LoRaClass::_dio0  [private]
```

Definition at line 107 of file LoRa-RP2040.h.

7.20.4.5 _frequency

```
long LoRaClass::_frequency  [private]
```

Definition at line 108 of file LoRa-RP2040.h.

7.20.4.6 _packetIndex

```
int LoRaClass::_packetIndex [private]
```

Definition at line 109 of file LoRa-RP2040.h.

7.20.4.7 _implicitHeaderMode

```
int LoRaClass::_implicitHeaderMode [private]
```

Definition at line 110 of file LoRa-RP2040.h.

7.20.4.8 _onReceive

```
void(* LoRaClass::_onReceive) (int) [private]
```

Definition at line 111 of file LoRa-RP2040.h.

7.20.4.9 _onCadDone

```
void(* LoRaClass::_onCadDone) (bool) [private]
```

Definition at line 112 of file LoRa-RP2040.h.

7.20.4.10 _onTxDone

```
void(* LoRaClass::_onTxDone) () [private]
```

Definition at line 113 of file LoRa-RP2040.h.

The documentation for this class was generated from the following files:

- lib/comms/LoRa/LoRa-RP2040.h
- lib/comms/LoRa/LoRa-RP2040.cpp

7.21 INA3221::masken_reg_t Struct Reference

Mask/Enable register bit fields.

Public Attributes

- uint16_t conv_ready:1
- uint16_t timing_ctrl_alert:1
- uint16_t pwr_valid_alert:1
- uint16_t warn_alert_ch3:1
- uint16_t warn_alert_ch2:1
- uint16_t warn_alert_ch1:1
- uint16_t shunt_sum_alert:1
- uint16_t crit_alert_ch3:1
- uint16_t crit_alert_ch2:1
- uint16_t crit_alert_ch1:1
- uint16_t crit_alert_latch_en:1
- uint16_t warn_alert_latch_en:1
- uint16_t shunt_sum_en_ch3:1
- uint16_t shunt_sum_en_ch2:1
- uint16_t shunt_sum_en_ch1:1
- uint16_t reserved:1

7.21.1 Detailed Description

Mask/Enable register bit fields.

Definition at line 117 of file INA3221.h.

7.21.2 Member Data Documentation

7.21.2.1 conv_ready

```
uint16_t INA3221::masken_reg_t::conv_ready
```

Definition at line 118 of file INA3221.h.

7.21.2.2 timing_ctrl_alert

```
uint16_t INA3221::masken_reg_t::timing_ctrl_alert
```

Definition at line 119 of file INA3221.h.

7.21.2.3 pwr_valid_alert

```
uint16_t INA3221::masken_reg_t::pwr_valid_alert
```

Definition at line 120 of file INA3221.h.

7.21.2.4 warn_alert_ch3

```
uint16_t INA3221::masken_reg_t::warn_alert_ch3
```

Definition at line 121 of file INA3221.h.

7.21.2.5 warn_alert_ch2

```
uint16_t INA3221::masken_reg_t::warn_alert_ch2
```

Definition at line 122 of file INA3221.h.

7.21.2.6 warn_alert_ch1

```
uint16_t INA3221::masken_reg_t::warn_alert_ch1
```

Definition at line 123 of file INA3221.h.

7.21.2.7 shunt_sum_alert

```
uint16_t INA3221::masken_reg_t::shunt_sum_alert
```

Definition at line 124 of file INA3221.h.

7.21.2.8 crit_alert_ch3

```
uint16_t INA3221::masken_reg_t::crit_alert_ch3
```

Definition at line 125 of file INA3221.h.

7.21.2.9 crit_alert_ch2

```
uint16_t INA3221::masken_reg_t::crit_alert_ch2
```

Definition at line 126 of file INA3221.h.

7.21.2.10 crit_alert_ch1

```
uint16_t INA3221::masken_reg_t::crit_alert_ch1
```

Definition at line 127 of file INA3221.h.

7.21.2.11 crit_alert_latch_en

```
uint16_t INA3221::masken_reg_t::crit_alert_latch_en
```

Definition at line 128 of file INA3221.h.

7.21.2.12 warn_alert_latch_en

```
uint16_t INA3221::masken_reg_t::warn_alert_latch_en
```

Definition at line 129 of file INA3221.h.

7.21.2.13 shunt_sum_en_ch3

```
uint16_t INA3221::masken_reg_t::shunt_sum_en_ch3
```

Definition at line 130 of file INA3221.h.

7.21.2.14 shunt_sum_en_ch2

```
uint16_t INA3221::masken_reg_t::shunt_sum_en_ch2
```

Definition at line 131 of file INA3221.h.

7.21.2.15 shunt_sum_en_ch1

```
uint16_t INA3221::masken_reg_t::shunt_sum_en_ch1
```

Definition at line 132 of file INA3221.h.

7.21.2.16 reserved

```
uint16_t INA3221::masken_reg_t::reserved
```

Definition at line 133 of file INA3221.h.

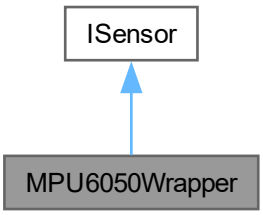
The documentation for this struct was generated from the following file:

- lib/powerman/INA3221/INA3221.h

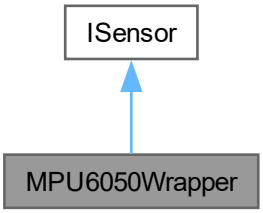
7.22 MPU6050Wrapper Class Reference

```
#include <MPU6050_WRAPPER.h>
```

Inheritance diagram for MPU6050Wrapper:



Collaboration diagram for MPU6050Wrapper:



Public Member Functions

- MPU6050Wrapper ()
- bool init () override
- float read_data (SensorDataTypeIdentifier type) override
- bool is_initialized () const override
- SensorType get_type () const override
- bool configure (const std::map< std::string, std::string > &config)

Public Member Functions inherited from ISensor

- virtual ~ISensor ()=default

Private Attributes

- MPU6050 sensor_
- bool initialized_ = false

7.22.1 Detailed Description

Definition at line 9 of file MPU6050_WRAPPER.h.

7.22.2 Constructor & Destructor Documentation

7.22.2.1 MPU6050Wrapper()

```
MPU6050Wrapper::MPU6050Wrapper ()
```

7.22.3 Member Function Documentation

7.22.3.1 init()

```
bool MPU6050Wrapper::init () [override], [virtual]
```

Implements ISensor.

7.22.3.2 read_data()

```
float MPU6050Wrapper::read_data (
            SensorDataTypeIdentifier type) [override], [virtual]
```

Implements ISensor.

7.22.3.3 is_initialized()

```
bool MPU6050Wrapper::is_initialized () const [override], [virtual]
```

Implements ISensor.

7.22.3.4 get_type()

```
SensorType MPU6050Wrapper::get_type () const [override], [virtual]
```

Implements ISensor.

7.22.3.5 configure()

```
bool MPU6050Wrapper::configure (
            const std::map< std::string, std::string > & config) [virtual]
```

Implements ISensor.

7.22.4 Member Data Documentation

7.22.4.1 sensor_

```
MPU6050 MPU6050Wrapper::sensor_ [private]
```

Definition at line 11 of file MPU6050_WRAPPER.h.

7.22.4.2 initialized_

```
bool MPU6050Wrapper::initialized_ = false  [private]
```

Definition at line 12 of file MPU6050_WRAPPER.h.

The documentation for this class was generated from the following file:

- lib/sensors/MPU6050/MPU6050_WRAPPER.h

7.23 NMEAData Class Reference

```
#include <NMEA_data.h>
```

Public Member Functions

- NMEAData ()
- void update_rmc_tokens (const std::vector< std::string > &tokens)
- void update_gga_tokens (const std::vector< std::string > &tokens)
- std::vector< std::string > get_rmc_tokens () const
- std::vector< std::string > get_gga_tokens () const

Private Attributes

- std::vector< std::string > rmc_tokens_
- std::vector< std::string > gga_tokens_
- mutex_t rmc_mutex_
- mutex_t gga_mutex_

7.23.1 Detailed Description

Definition at line 9 of file NMEA_data.h.

7.23.2 Constructor & Destructor Documentation

7.23.2.1 NMEAData()

```
NMEAData::NMEAData ()
```

Definition at line 5 of file NMEA_data.cpp.

7.23.3 Member Function Documentation

7.23.3.1 update_rmc_tokens()

```
void NMEAData::update_rmc_tokens (
            const std::vector< std::string > & tokens)
```

Definition at line 10 of file NMEA_data.cpp.

7.23.3.2 update_gga_tokens()

```
void NMEAData::update_gga_tokens (
            const std::vector< std::string > & tokens)
```

Definition at line 16 of file NMEA_data.cpp.

7.23.3.3 get_rmc_tokens()

```
std::vector< std::string > NMEAData::get_rmc_tokens () const
```

Definition at line 22 of file NMEA_data.cpp.

7.23.3.4 get_gga_tokens()

```
std::vector< std::string > NMEAData::get_gga_tokens () const
```

Definition at line 29 of file NMEA_data.cpp.

7.23.4 Member Data Documentation

7.23.4.1 rmc_tokens_

```
std::vector<std::string> NMEAData::rmc_tokens_ [private]
```

Definition at line 19 of file NMEA_data.h.

7.23.4.2 gga_tokens_

```
std::vector<std::string> NMEAData::gga_tokens_ [private]
```

Definition at line 20 of file NMEA_data.h.

7.23.4.3 rmc_mutex_

```
mutex_t NMEAData::rmc_mutex_ [private]
```

Definition at line 21 of file NMEA_data.h.

7.23.4.4 gga_mutex_

```
mutex_t NMEAData::gga_mutex_ [private]
```

Definition at line 22 of file NMEA_data.h.

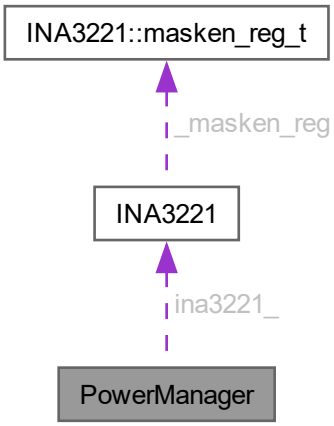
The documentation for this class was generated from the following files:

- lib/location/NMEA/NMEA_data.h
- lib/location/NMEA/NMEA_data.cpp

7.24 PowerManager Class Reference

```
#include <PowerManager.h>
```

Collaboration diagram for PowerManager:



Public Member Functions

- PowerManager (i2c_inst_t *i2c)
- bool initialize ()
- std::string read_device_ids ()
- float get_current_charge_solar ()
- float get_current_charge_usb ()
- float get_current_charge_total ()
- float get_current_draw ()
- float get_voltage_battery ()
- float get_voltage_5v ()
- void configure (const std::map< std::string, std::string > &config)
- bool is_charging_solar ()
- bool is_charging_usb ()
- bool check_power_alerts ()

Static Public Attributes

- static constexpr float SOLAR_CURRENT_THRESHOLD = 50.0f
- static constexpr float USB_CURRENT_THRESHOLD = 50.0f
- static constexpr float VOLTAGE_LOW_THRESHOLD = 4.7f
- static constexpr float VOLTAGE_OVERCHARGE_THRESHOLD = 5.3f
- static constexpr float FALL_RATE_THRESHOLD = -0.02f
- static constexpr int FALLING_TREND_REQUIRED = 3

Private Attributes

- INA3221 ina3221_
- bool initialized_
- recursive_mutex_t powerman_mutex_
- bool charging_solar_active_ = false
- bool charging_usb_active_ = false

7.24.1 Detailed Description

Definition at line 11 of file PowerManager.h.

7.24.2 Constructor & Destructor Documentation

7.24.2.1 PowerManager()

```
PowerManager::PowerManager (
            i2c_inst_t * i2c)
```

Definition at line 5 of file PowerManager.cpp.

7.24.3 Member Function Documentation

7.24.3.1 initialize()

```
bool PowerManager::initialize ()
```

Definition at line 10 of file PowerManager.cpp.

7.24.3.2 read_device_ids()

```
std::string PowerManager::read_device_ids ()
```

Definition at line 27 of file PowerManager.cpp.

7.24.3.3 get_current_charge_solar()

```
float PowerManager::get_current_charge_solar ()
```

Definition at line 68 of file PowerManager.cpp.

Here is the caller graph for this function:

7.24.3.4 get_current_charge_usb()

```
float PowerManager::get_current_charge_usb ()
```

Definition at line 52 of file PowerManager.cpp.

Here is the caller graph for this function:

7.24.3.5 get_current_charge_total()

```
float PowerManager::get_current_charge_total ()
```

Definition at line 76 of file PowerManager.cpp.

7.24.3.6 get_current_draw()

```
float PowerManager::get_current_draw ()
```

Definition at line 60 of file PowerManager.cpp.

7.24.3.7 get_voltage_battery()

```
float PowerManager::get_voltage_battery ()
```

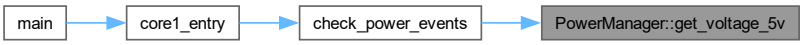
Definition at line 36 of file PowerManager.cpp.

7.24.3.8 get_voltage_5v()

```
float PowerManager::get_voltage_5v ()
```

Definition at line 44 of file PowerManager.cpp.

Here is the caller graph for this function:



7.24.3.9 configure()

```
void PowerManager::configure (
            const std::map< std::string, std::string > & config)
```

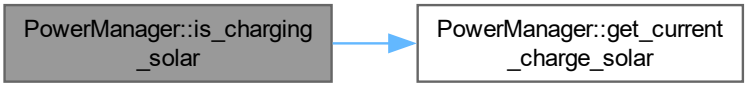
Definition at line 84 of file PowerManager.cpp.

7.24.3.10 is_charging_solar()

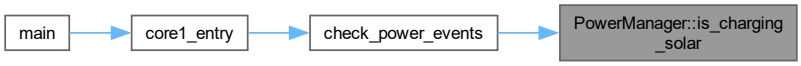
```
bool PowerManager::is_charging_solar ()
```

Definition at line 113 of file PowerManager.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

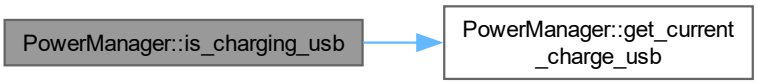


7.24.3.11 is_charging_usb()

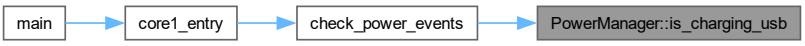
```
bool PowerManager::is_charging_usb ()
```

Definition at line 121 of file PowerManager.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

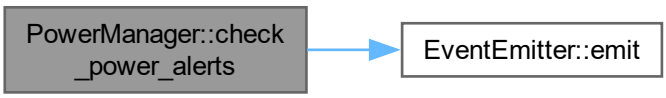


7.24.3.12 check_power_alerts()

```
bool PowerManager::check_power_alerts ()
```

Definition at line 129 of file PowerManager.cpp.

Here is the call graph for this function:



7.24.4 Member Data Documentation

7.24.4.1 SOLAR_CURRENT_THRESHOLD

```
float PowerManager::SOLAR_CURRENT_THRESHOLD = 50.0f  [static], [constexpr]
```

Definition at line 28 of file PowerManager.h.

7.24.4.2 USB_CURRENT_THRESHOLD

```
float PowerManager::USB_CURRENT_THRESHOLD = 50.0f  [static], [constexpr]
```

Definition at line 29 of file PowerManager.h.

7.24.4.3 VOLTAGE_LOW_THRESHOLD

```
float PowerManager::VOLTAGE_LOW_THRESHOLD = 4.7f  [static], [constexpr]
```

Definition at line 30 of file PowerManager.h.

7.24.4.4 VOLTAGE_OVERCHARGE_THRESHOLD

```
float PowerManager::VOLTAGE_OVERCHARGE_THRESHOLD = 5.3f  [static], [constexpr]
```

Definition at line 31 of file PowerManager.h.

7.24.4.5 FALL_RATE_THRESHOLD

```
float PowerManager::FALL_RATE_THRESHOLD = -0.02f  [static], [constexpr]
```

Definition at line 32 of file PowerManager.h.

7.24.4.6 FALLING_TREND_REQUIRED

```
int PowerManager::FALLING_TREND_REQUIRED = 3  [static], [constexpr]
```

Definition at line 33 of file PowerManager.h.

7.24.4.7 ina3221_

```
INA3221 PowerManager::ina3221_  [private]
```

Definition at line 36 of file PowerManager.h.

7.24.4.8 initialized_

```
bool PowerManager::initialized_  [private]
```

Definition at line 37 of file PowerManager.h.

7.24.4.9 powerman_mutex_

```
recursive_mutex_t PowerManager::powerman_mutex_  [private]
```

Definition at line 38 of file PowerManager.h.

7.24.4.10 charging_solar_active_

```
bool PowerManager::charging_solar_active_ = false  [private]
```

Definition at line 39 of file PowerManager.h.

7.24.4.11 charging_usb_active_

```
bool PowerManager::charging_usb_active_ = false  [private]
```

Definition at line 40 of file PowerManager.h.

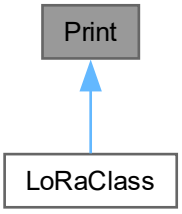
The documentation for this class was generated from the following files:

- lib/powerman/PowerManager.h
- lib/powerman/PowerManager.cpp

7.25 Print Class Reference

```
#include <Print.h>
```

Inheritance diagram for Print:



Public Member Functions

- Print ()
- int getWriteError ()
- void clearWriteError ()
- virtual size_t write (uint8_t)=0
- size_t write (const char *str)
- virtual size_t write (const uint8_t *buffer, size_t size)
- size_t write (const char *buffer, size_t size)
- virtual int availableForWrite ()
- size_t print (char)
- size_t print (const char *)
- size_t print (string c)

- size_t print (unsigned char, int=DEC)
- size_t print (int, int=DEC)
- size_t print (unsigned int, int=DEC)
- size_t print (long, int=DEC)
- size_t print (unsigned long, int=DEC)
- size_t print (long long, int=DEC)
- size_t print (unsigned long long, int=DEC)
- size_t print (double, int=2)
- size_t println (const char[ ])
- size_t println (char)
- size_t println (unsigned char, int=DEC)
- size_t println (int, int=DEC)
- size_t println (unsigned int, int=DEC)
- size_t println (long, int=DEC)
- size_t println (unsigned long, int=DEC)
- size_t println (long long, int=DEC)
- size_t println (unsigned long long, int=DEC)
- size_t println (double, int=2)
- size_t println (void)
- virtual void flush ()

Protected Member Functions

- void setWriteError (int err=1)

Private Member Functions

- size_t printNumber (unsigned long, uint8_t)
- size_t printULLNumber (unsigned long long, uint8_t)
- size_t printFloat (double, int)

Private Attributes

- int write_error

7.25.1 Detailed Description

Definition at line 34 of file Print.h.

7.25.2 Constructor & Destructor Documentation

7.25.2.1 Print()

```
Print::Print () [inline]
```

Definition at line 44 of file Print.h.

7.25.3 Member Function Documentation

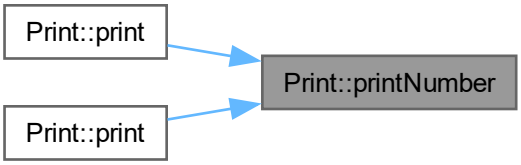
7.25.3.1 printNumber()

```
size_t Print::printNumber (
            unsigned long n,
            uint8_t base)  [private]
```

Definition at line 203 of file Print.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:



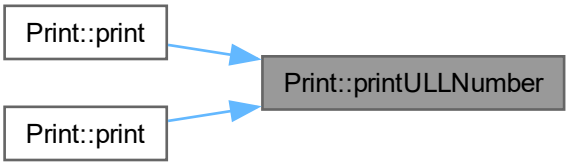
7.25.3.2 printULLNumber()

```
size_t Print::printULLNumber (
            unsigned long long n64,
            uint8_t base)  [private]
```

Definition at line 246 of file Print.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:



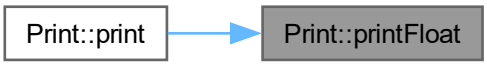
7.25.3.3 printFloat()

```
size_t Print::printFloat (
            double number,
            int digits)  [private]
```

Definition at line 298 of file Print.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:



7.25.3.4 setWriteError()

```
void Print::setWriteError (
            int err = 1)  [inline], [protected]
```

Definition at line 42 of file Print.h.

Here is the caller graph for this function:

7.25.3.5 getWriteError()

```
int Print::getWriteError ()  [inline]
```

Definition at line 46 of file Print.h.

7.25.3.6 clearWriteError()

```
void Print::clearWriteError ()  [inline]
```

Definition at line 47 of file Print.h.

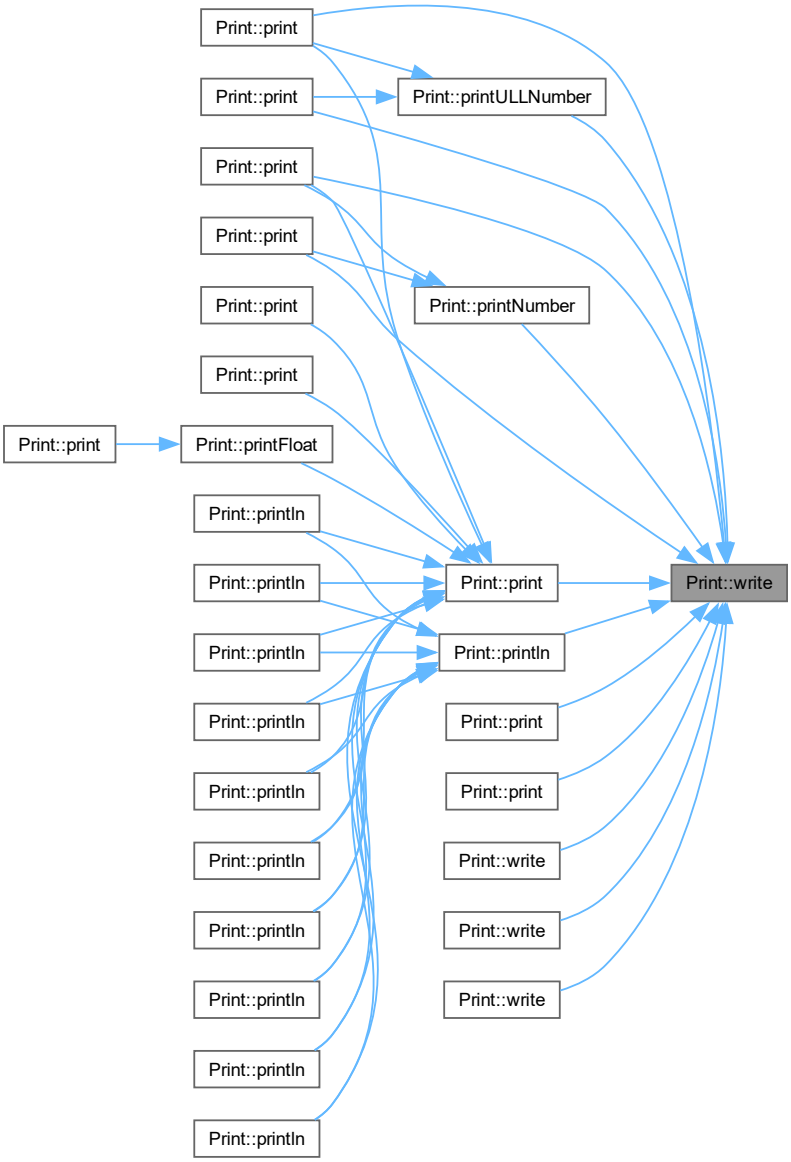
Here is the call graph for this function:

7.25.3.7 write() [1/4]

```
virtual size_t Print::write (
            uint8_t )  [pure virtual]
```

Implemented in LoRaClass.

Here is the caller graph for this function:

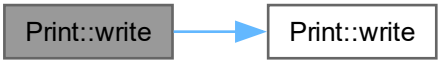


7.25.3.8 write() [2/4]

```
size_t Print::write (
            const char * str)  [inline]
```

Definition at line 50 of file Print.h.

Here is the call graph for this function:



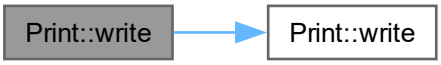
7.25.3.9 write() [3/4]

```
size_t Print::write (
            const uint8_t * buffer,
            size_t size)  [virtual]
```

Reimplemented in LoRaClass.

Definition at line 31 of file Print.cpp.

Here is the call graph for this function:

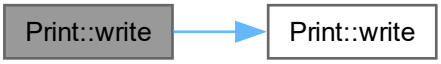


7.25.3.10 write() [4/4]

```
size_t Print::write (
            const char * buffer,
            size_t size)  [inline]
```

Definition at line 55 of file Print.h.

Here is the call graph for this function:



7.25.3.11 availableForWrite()

```
virtual int Print::availableForWrite () [inline], [virtual]
```

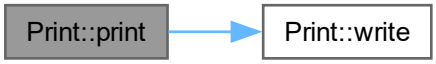
Definition at line 61 of file Print.h.

7.25.3.12 print() [1/11]

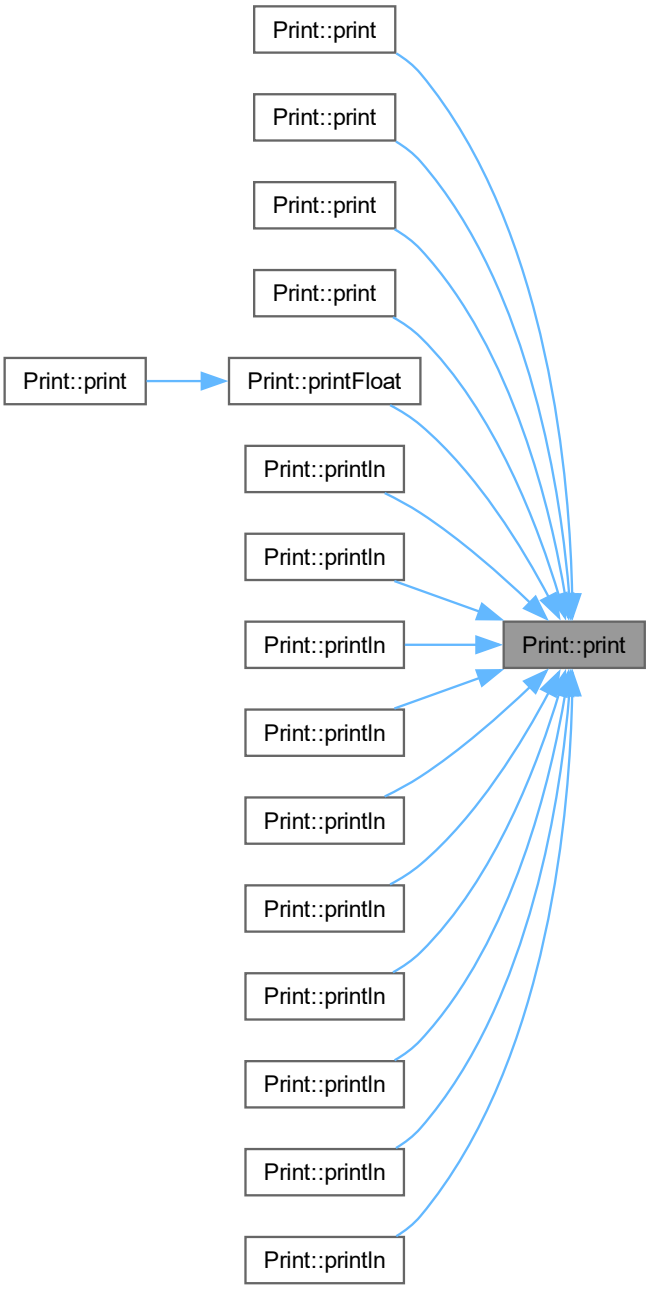
```
size_t Print::print (
            char c)
```

Definition at line 51 of file Print.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

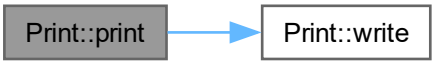


7.25.3.13 print() [2/11]

```
size_t Print::print (
            const char * c)
```

Definition at line 56 of file Print.cpp.

Here is the call graph for this function:

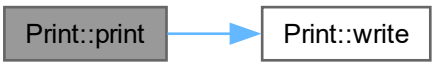


7.25.3.14 print() [3/11]

```
size_t Print::print (
            string c)
```

Definition at line 41 of file Print.cpp.

Here is the call graph for this function:



7.25.3.15 print() [4/11]

```
size_t Print::print (
            unsigned char b,
            int base = DEC)
```

Definition at line 61 of file Print.cpp.

Here is the call graph for this function:

7.25.3.16 print() [5/11]

```
size_t Print::print (
            int n,
            int base = DEC)
```

Definition at line 66 of file Print.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:

7.25.3.17 print() [6/11]

```
size_t Print::print (
            unsigned int n,
            int base = DEC)
```

Definition at line 71 of file Print.cpp.

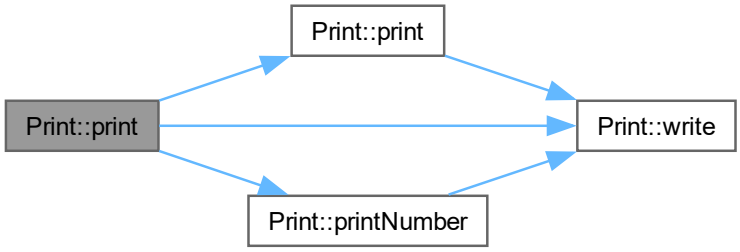
Here is the call graph for this function:

7.25.3.18 print() [7/11]

```
size_t Print::print (
            long n,
            int base = DEC)
```

Definition at line 76 of file Print.cpp.

Here is the call graph for this function:

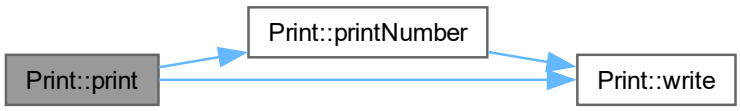


7.25.3.19 print() [8/11]

```
size_t Print::print (
            unsigned long n,
            int base = DEC)
```

Definition at line 92 of file Print.cpp.

Here is the call graph for this function:

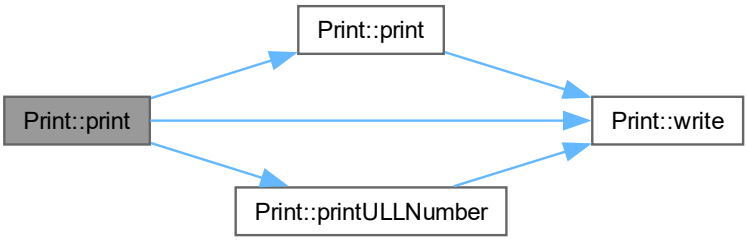


7.25.3.20 print() [9/11]

```
size_t Print::print (
            long long n,
            int base = DEC)
```

Definition at line 98 of file Print.cpp.

Here is the call graph for this function:

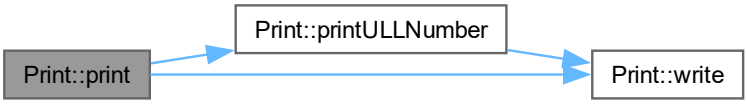


7.25.3.21 print() [10/11]

```
size_t Print::print (
            unsigned long long n,
            int base = DEC)
```

Definition at line 114 of file Print.cpp.

Here is the call graph for this function:



7.25.3.22 print() [11/11]

```
size_t Print::print (
            double n,
            int digits = 2)
```

Definition at line 120 of file Print.cpp.

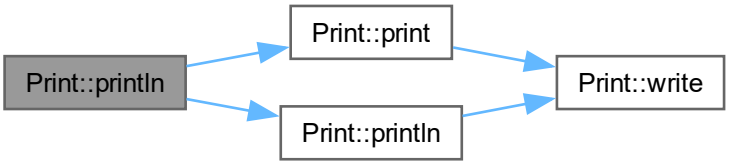
Here is the call graph for this function:

7.25.3.23 println() [1/11]

```
size_t Print::println (
            const char c[])
```

Definition at line 130 of file Print.cpp.

Here is the call graph for this function:

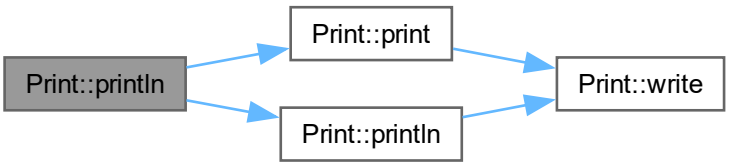


7.25.3.24 println() [2/11]

```
size_t Print::println (
            char c)
```

Definition at line 137 of file Print.cpp.

Here is the call graph for this function:

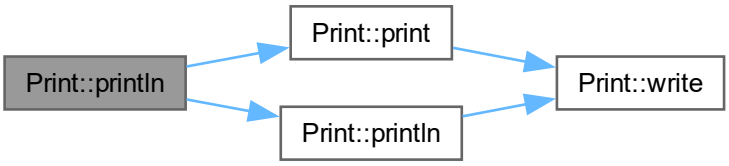


7.25.3.25 println() [3/11]

```
size_t Print::println (
            unsigned char b,
            int base = DEC)
```

Definition at line 144 of file Print.cpp.

Here is the call graph for this function:

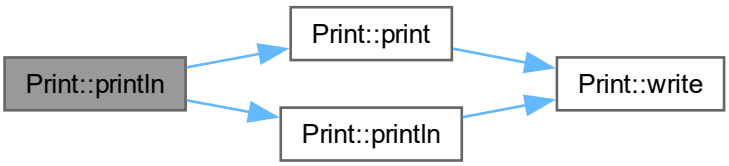


7.25.3.26 println() [4/11]

```
size_t Print::println (
            int num,
            int base = DEC)
```

Definition at line 151 of file Print.cpp.

Here is the call graph for this function:

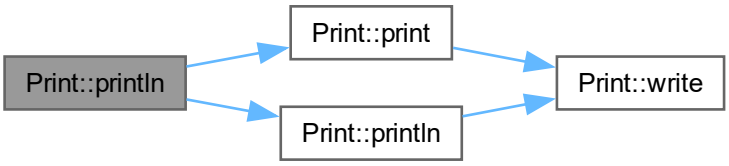


7.25.3.27 println() [5/11]

```
size_t Print::println (
            unsigned int num,
            int base = DEC)
```

Definition at line 158 of file Print.cpp.

Here is the call graph for this function:

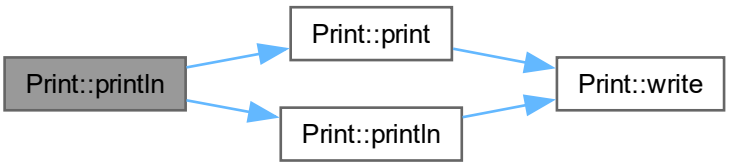


7.25.3.28 println() [6/11]

```
size_t Print::println (
            long num,
            int base = DEC)
```

Definition at line 165 of file Print.cpp.

Here is the call graph for this function:

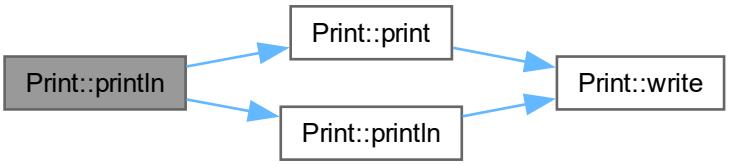


7.25.3.29 println() [7/11]

```
size_t Print::println (
            unsigned long num,
            int base = DEC)
```

Definition at line 172 of file Print.cpp.

Here is the call graph for this function:

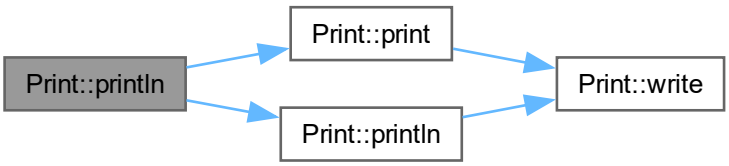


7.25.3.30 println() [8/11]

```
size_t Print::println (
            long long num,
            int base = DEC)
```

Definition at line 179 of file Print.cpp.

Here is the call graph for this function:

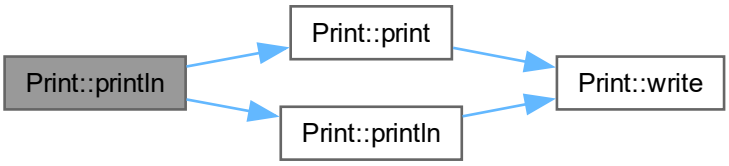


7.25.3.31 println() [9/11]

```
size_t Print::println (
            unsigned long long num,
            int base = DEC)
```

Definition at line 186 of file Print.cpp.

Here is the call graph for this function:

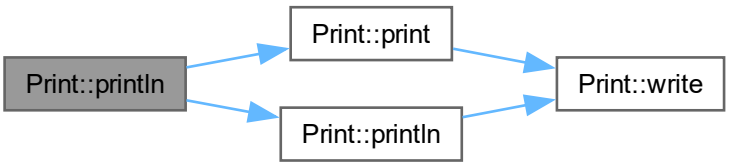


7.25.3.32 println() [10/11]

```
size_t Print::println (
            double num,
            int digits = 2)
```

Definition at line 193 of file Print.cpp.

Here is the call graph for this function:



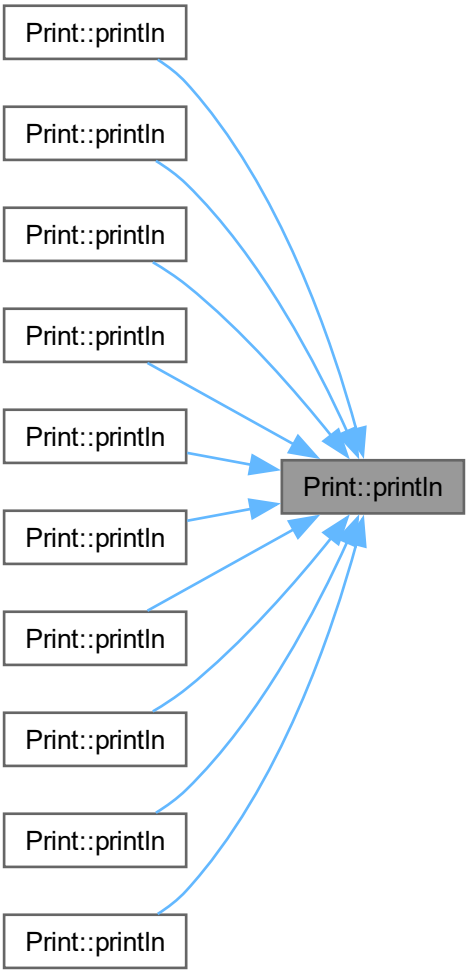
7.25.3.33 println() [11/11]

```
size_t Print::println (
            void )
```

Definition at line 125 of file Print.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:



7.25.3.34 flush()

```
virtual void Print::flush () [inline], [virtual]
```

Reimplemented in LoRaClass.

Definition at line 88 of file Print.h.

7.25.4 Member Data Documentation

7.25.4.1 write_error

```
int Print::write_error [private]
```

Definition at line 37 of file Print.h.

The documentation for this class was generated from the following files:

- lib/comms/LoRa/Print.h
- lib/comms/LoRa/Print.cpp

7.26 SensorWrapper Class Reference

Manages different sensor types and provides a unified interface for accessing sensor data.

```
#include <ISensor.h>
```

Public Member Functions

- bool sensor_init (SensorType type, i2c_inst_t *i2c=nullptr)

  Initializes a given sensor type on the specified I2C bus.
- bool sensor_configure (SensorType type, const std::map< std::string, std::string > &config)

  Configures an already initialized sensor with supplied settings.
- float sensor_read_data (SensorType sensorType, SensorDataTypeIdentifier dataType)

  Reads a specific data type (e.g., temperature, humidity) from a sensor.

Static Public Member Functions

- static SensorWrapper & get_instance ()

  Provides a global instance of SensorWrapper.

Private Member Functions

- SensorWrapper ()

  Default constructor for SensorWrapper.

Private Attributes

- std::map< SensorType, ISensor * > sensors

7.26.1 Detailed Description

Manages different sensor types and provides a unified interface for accessing sensor data.

Definition at line 43 of file ISensor.h.

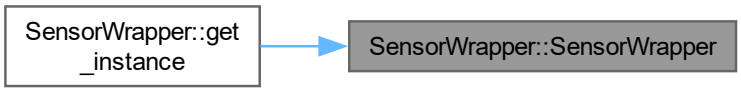
7.26.2 Constructor & Destructor Documentation

7.26.2.1 SensorWrapper()

```
SensorWrapper::SensorWrapper () [private], [default]
```

Default constructor for SensorWrapper.

Here is the caller graph for this function:



7.26.3 Member Function Documentation

7.26.3.1 get_instance()

```
SensorWrapper & SensorWrapper::get_instance () [static]
```

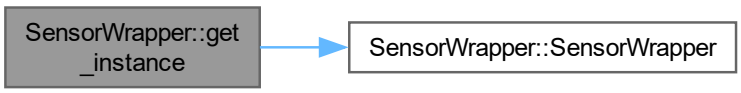
Provides a global instance of SensorWrapper.

Returns

A reference to the single SensorWrapper instance.

Definition at line 23 of file ISensor.cpp.

Here is the call graph for this function:



7.26.3.2 sensor_init()

```
bool SensorWrapper::sensor_init (
            SensorType type,
            i2c_inst_t * i2c = nullptr)
```

Initializes a given sensor type on the specified I2C bus.

Parameters

type	The sensor type (LIGHT, ENVIRONMENT, etc.).
i2c	The I2C interface pointer.

Returns

True if initialization succeeded, otherwise false.

Definition at line 39 of file ISensor.cpp.

7.26.3.3 sensor_configure()

```
bool SensorWrapper::sensor_configure (
            SensorType type,
            const std::map< std::string, std::string > & config)
```

Configures an already initialized sensor with supplied settings.

Parameters

type	The sensor type.
config	Key-value pairs for sensor configuration.

Returns

True if the sensor was successfully configured, otherwise false.

Definition at line 63 of file ISensor.cpp.

7.26.3.4 sensor_read_data()

```
float SensorWrapper::sensor_read_data (
            SensorType sensorType,
            SensorDataTypeIdentifier dataType)
```

Reads a specific data type (e.g., temperature, humidity) from a sensor.

Parameters

sensorType	The sensor type.
dataType	The type of data to read (light level, temperature, etc.).

Returns

The requested measurement. Returns 0.0f if sensor not found or uninitialized.

Definition at line 78 of file ISensor.cpp.

7.26.4 Member Data Documentation

7.26.4.1 sensors

```
std::map<SensorType, ISensor*> SensorWrapper::sensors  [private]
```

Definition at line 51 of file ISensor.h.

The documentation for this class was generated from the following files:

- lib/sensors/ISensor.h
- lib/sensors/ISensor.cpp

Chapter 8

File Documentation

8.1 build_number.h File Reference

This graph shows which files directly or indirectly include this file:

Macros

- #define BUILD_NUMBER 334

8.1.1 Macro Definition Documentation

8.1.1.1 BUILD_NUMBER

```
#define BUILD_NUMBER 334
```

Definition at line 6 of file build_number.h.

8.2 build_number.h

Go to the documentation of this file.

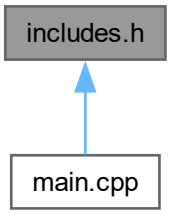
```
00001 //This file is automatically generated by build_number.cmake
00002
00003 #ifndef CMAKE_BUILD_NUMBER_HEADER
00004 #define CMAKE_BUILD_NUMBER_HEADER
00005
00006 #define BUILD_NUMBER 334
00007
00008 #endif
```

8.3 includes.h File Reference

```
#include <stdio.h>
#include "pico/stdlib.h"
#include "hardware/spi.h"
#include "hardware/i2c.h"
#include "hardware/uart.h"
#include "pico/multicore.h"
#include "event_manager.h"
#include "lib/powerman/PowerManager.h"
#include "ISensor.h"
#include "lib/sensors/BH1750/BH1750_WRAPPER.h"
#include "lib/sensors/BME280/BME280_WRAPPER.h"
#include "lib/sensors/HMC5883L/HMC5883L_WRAPPER.h"
#include "lib/sensors/MPU6050/MPU6050_WRAPPER.h"
#include "lib/clock/DS3231.h"
#include <iostream>
#include <iomanip>
#include <queue>
#include <chrono>
#include "protocol.h"
#include <atomic>
#include <map>
#include "pin_config.h"
#include "utils.h"
#include "communication.h"
#include "build_number.h"
#include "lib/location/gps_collector.h"
#include "lib/storage/storage.h"
#include "lib/storage/pico-vfs/include/filesystem/vfs.h"
```

Include dependency graph for includes.h:

This graph shows which files directly or indirectly include this file:



8.4 includes.h

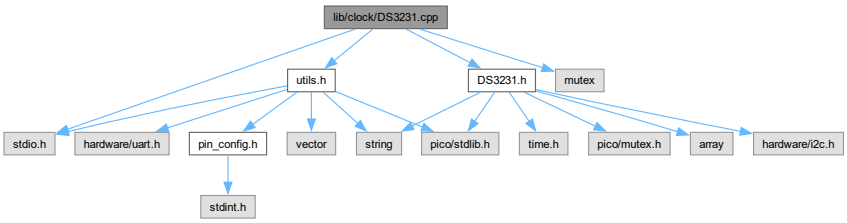
Go to the documentation of this file.

```
#ifndef INCLUDES_H
#define INCLUDES_H

#include <stdio.h>
#include "pico/stdlib.h"
#include "hardware/spi.h"
#include "hardware/i2c.h"
#include "hardware/uart.h"
#include "pico/multicore.h"
#include "event_manager.h"
#include "lib/powerman/PowerManager.h" // Corrected path

#include "ISensor.h"
#include "lib/sensors/BH1750/BH1750_WRAPPER.h" // Corrected path
#include "lib/sensors/BME280/BME280_WRAPPER.h" // Corrected path
#include "lib/sensors/HMC5883L/HMC5883L_WRAPPER.h" // Corrected path
#include "lib/sensors/MPU6050/MPU6050_WRAPPER.h" // Corrected path
#include "lib/clock/DS3231.h" // Corrected path
#include <iostream>
#include <iomanip>
#include <queue>
#include <chrono>
#include "protocol.h"
#include <atomic>
#include <iostream>
#include <map>
#include "pin_config.h"
#include "utils.h"
#include "communication.h"
#include "build_number.h"
#include "lib/location/gps_collector.h"
#include "lib/storage/storage.h" // Corrected path
#include "lib/storage/pico-vfs/include/filesystem/vfs.h" // Corrected path

#endif
```

8.5 lib/clock/DS3231.cpp File Reference

```
#include "DS3231.h"
#include "utils.h"
#include <stdio.h>
#include <mutex>
```

Include dependency graph for DS3231.cpp:



8.6 DS3231.cpp

Go to the documentation of this file.

```
#include "DS3231.h"
#include "utils.h"
#include <stdio.h> // Include for printf
```

```
#include <mutex>   // Include for mutex

DS3231::DS3231(i2c_inst_t *i2c_instance) : i2c(i2c_instance), ds3231_addr(DS3231_DEVICE_ADRESS) {
    // Initialize mutex (assuming you have a mutex member variable)
    recursive_mutex_init(&clock_mutex_);
}

int DS3231::set_time(ds3231_data_t *data) {
    uint8_t temp[7] = {0};

    // Enable oscillator
    if (clock_enable() != 0) {
        uart_print("Failed to enable clock oscillator", VerbosityLevel::ERROR);
        return -1;
    }

    if (data->seconds > 59)
        data->seconds = 59;
    if (data->minutes > 59)
        data->minutes = 59;
    if (data->hours > 23)
        data->hours = 23;
    if (data->day > 7)
        data->day = 7;
    else if (data->day < 1)
        data->day = 1;
    if (data->date > 31)
        data->date = 31;
    else if (data->date < 1)
        data->date = 1;
    if (data->month > 12)
        data->month = 12;
    else if (data->month < 1)
        data->month = 1;
    if (data->year > 99)
        data->year = 99;

    temp[0] = bin_to_bcd(data->seconds);
    temp[1] = bin_to_bcd(data->minutes);
    temp[2] = bin_to_bcd(data->hours);
    temp[2] &= ~(0x01 « 6); // Clear 12/24 hour bit
    temp[3] = bin_to_bcd(data->day);
    temp[4] = bin_to_bcd(data->date);
    temp[5] = bin_to_bcd(data->month);
    if (data->century)
        temp[5] |= (0x01 « 7);
    temp[6] = bin_to_bcd(data->year);

    std::string status = "BCD values to be written to DS3231: " + std::to_string(temp[0]) + " " +
                         std::to_string(temp[1]) + " " + std::to_string(temp[2]) + " " +
                         std::to_string(temp[3]) + " " + std::to_string(temp[4]) + " " +
                         std::to_string(temp[5]) + " " + std::to_string(temp[6]);

    uart_print(status, VerbosityLevel::DEBUG);

    int result = i2c_write_reg(DS3231_SECONDS_REG, 7, temp);
    if (result != 0) {
        uart_print("i2c write failed", VerbosityLevel::ERROR);
        return -1;
    }

    return 0;
}

int DS3231::get_time(ds3231_data_t *data) {
    std::string status;
    uint8_t raw_data[7];
    int result = i2c_read_reg(DS3231_SECONDS_REG, 7, raw_data);
    if (result != 0) {
        status = "Failed to read time from DS3231";
        uart_print(status, VerbosityLevel::ERROR);
        return -1;
    }

    status = "Raw BCD values read from DS3231: " + std::to_string(raw_data[0]) + " " +
            std::to_string(raw_data[1]) + " " + std::to_string(raw_data[2]) + " " +
            std::to_string(raw_data[3]) + " " + std::to_string(raw_data[4]) + " " +
            std::to_string(raw_data[5]) + " " + std::to_string(raw_data[6]);
    uart_print(status, VerbosityLevel::DEBUG);

    data->seconds = bcd_to_bin(raw_data[0] & 0x7F); // Masking for CH bit (clock halt)
    data->minutes = bcd_to_bin(raw_data[1] & 0x7F);
    data->hours = bcd_to_bin(raw_data[2] & 0x3F);   // Masking for 12/24 hour mode bit
    data->day = raw_data[3] & 0x07;                  // Day of week (1-7)
    data->date = bcd_to_bin(raw_data[4] & 0x3F);
    data->month = bcd_to_bin(raw_data[5] & 0x1F);   // Masking for century bit
    data->century = (raw_data[5] & 0x80) » 7;
```

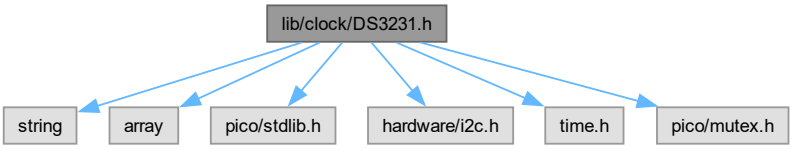
```
    data->year = bcd_to_bin(raw_data[6]);

    // Data validation
    if (data->seconds > 59 || data->minutes > 59 || data->hours > 23 ||
        data->day < 1 || data->day > 7 || data->date < 1 || data->date > 31 ||
        data->month < 1 || data->month > 12 || data->year > 99) {
        uart_print("Invalid data read from DS3231", VerbosityLevel::ERROR);
        return -1;
    }

    uart_print("Reading time from DS3231", VerbosityLevel::DEBUG);
    std::string timeStr = "Time: " + std::to_string(data->hours) + ":" + std::to_string(data->minutes) + ":" + std::to_string(data->seconds);
    uart_print(timeStr, VerbosityLevel::DEBUG);
    std::string dateStr = "Date: " + std::to_string(data->date) + "/" + std::to_string(data->month) + "/" + std::to_string(data->year);
    uart_print(dateStr, VerbosityLevel::DEBUG);

    return 0;
}

int DS3231::read_temperature(float *resolution) {
    std::string status;
    uint8_t temp[2];
    int result = i2c_read_reg(DS3231_TEMPERATURE_MSB_REG, 2, temp);
    if (result != 0) {
        status = "Failed to read temperature from DS3231";
        uart_print(status, VerbosityLevel::ERROR);
        return -1;
    }

    int8_t temperature_msb = (int8_t)temp[0]; // Signed for negative temperatures
    uint8_t temperature_lsb = temp[1] >> 6;    // Only the 2 MSB are valid

    *resolution = temperature_msb + (temperature_lsb * 0.25f); // 0.25 degree resolution

    return 0;
}

int DS3231::i2c_read_reg(uint8_t reg_addr, size_t length, uint8_t *data) {
    if (!length)
        return -1;

    std::string status = "Reading register " + std::to_string(reg_addr) + " from DS3231";
    uart_print(status, VerbosityLevel::DEBUG);
    recursive_mutex_enter_blocking(&clock_mutex_);
    uint8_t reg = reg_addr;
    int write_result = i2c_write_blocking(i2c, ds3231_addr, &reg, 1, true);
    if (write_result == PICO_ERROR_GENERIC) {
        status = "Failed to write register address to DS3231";
        uart_print(status, VerbosityLevel::ERROR);
        recursive_mutex_exit(&clock_mutex_);
        return -1;
    }
    int read_result = i2c_read_blocking(i2c, ds3231_addr, data, length, false);
    if (read_result == PICO_ERROR_GENERIC) {
        status = "Failed to read register data from DS3231";
        uart_print(status, VerbosityLevel::ERROR);
        recursive_mutex_exit(&clock_mutex_);
        return -1;
    }
    recursive_mutex_exit(&clock_mutex_);

    return 0;
}

int DS3231::i2c_write_reg(uint8_t reg_addr, size_t length, uint8_t *data) {
    if (!length)
        return -1;

    recursive_mutex_enter_blocking(&clock_mutex_);
    uint8_t message[length + 1];
    message[0] = reg_addr;
    for (int i = 0; i < length; i++) {
        message[i + 1] = data[i];
    }
    int write_result = i2c_write_blocking(i2c, ds3231_addr, message, (length + 1), false);
    if (write_result == PICO_ERROR_GENERIC) {
        uart_print("Error: i2c_write_blocking failed in i2c_write_reg", VerbosityLevel::ERROR);
        recursive_mutex_exit(&clock_mutex_);
        return -1;
    }
    recursive_mutex_exit(&clock_mutex_);

    return 0;
}
```

```
uint8_t DS3231::bin_to_bcd(const uint8_t data) {
    uint8_t ones_digit = (uint8_t)(data % 10);
    uint8_t tens_digit = (uint8_t)(data - ones_digit) / 10;
    return ((tens_digit << 4) + ones_digit);
}

uint8_t DS3231::bcd_to_bin(const uint8_t bcd) {
    uint8_t ones_digit = (uint8_t)(bcd & 0x0F);
    uint8_t tens_digit = (uint8_t)(bcd >> 4);
    return (tens_digit * 10 + ones_digit);
}

int DS3231::set_unix_time(time_t unix_time) {
    struct tm *timeinfo = gmtime(&unix_time);
    if (timeinfo == NULL) {
        uart_print("Error: gmtime() failed", VerbosityLevel::ERROR);
        return -1;
    }

    ds3231_data_t data;
    data.seconds = timeinfo->tm_sec;
    data.minutes = timeinfo->tm_min;
    data.hours = timeinfo->tm_hour;
    data.day = timeinfo->tm_wday == 0 ? 7 : timeinfo->tm_wday; // Sunday is 0 in tm struct, but 1 in DS3231
    data.date = timeinfo->tm_mday;
    data.month = timeinfo->tm_mon + 1; // Month is 0-11 in tm struct, but 1-12 in DS3231
    data.year = timeinfo->tm_year - 100; // Year is since 1900, we want the last two digits
    data.century = timeinfo->tm_year >= 2000;

    return set_time(&data);
}

time_t DS3231::get_unix_time() {
    ds3231_data_t data;
    if (get_time(&data)) {
        return -1; // Indicate error
    }

    struct tm timeinfo;
    timeinfo.tm_sec = data.seconds;
    timeinfo.tm_min = data.minutes;
    timeinfo.tm_hour = data.hours;
    timeinfo.tm_mday = data.date;
    timeinfo.tm_mon = data.month - 1; // Month is 0-11 in tm struct, but 1-12 in DS3231
    timeinfo.tm_year = data.year + 100; // Year is since 1900

    // mktime assumes that tm_wday and tm_yday are uninitialized
    timeinfo.tm_wday = 0;
    timeinfo.tm_yday = 0;
    timeinfo.tm_isdst = 0; // Set to 0 to use UTC

    time_t timestamp = mktime(&timeinfo);
    if (timestamp == (time_t)(-1)) {
        uart_print("Error: mktime() failed", VerbosityLevel::ERROR);
        return -1;
    }

    return timestamp;
}

int DS3231::clock_enable() {
    std::string status;
    uint8_t control_reg = 0;
    int result = i2c_read_reg(DS3231_CONTROL_REG, 1, &control_reg);
    if (result != 0) {
        status = "Failed to read control register";
        uart_print(status, VerbosityLevel::ERROR);
        return -1;
    }

    // Clear the EOSC bit to enable the oscillator
    control_reg &= ~(1 << 7);

    result = i2c_write_reg(DS3231_CONTROL_REG, 1, &control_reg);
    if (result != 0) {
        status = "Failed to write control register";
        uart_print(status, VerbosityLevel::ERROR);
        return -1;
    }

    return 0;
}
```

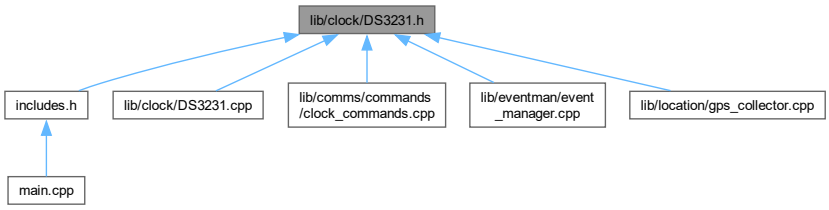
8.7 lib/clock/DS3231.h File Reference

```
#include <string>
#include <array>
#include "pico/stdlib.h"
#include "hardware/i2c.h"
#include <time.h>
#include "pico/mutex.h"
```

Include dependency graph for DS3231.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct ds3231_data_t
- class DS3231

Macros

- #define DS3231_DEVICE_ADRESS 0x68
- #define DS3231_SECONDS_REG 0x00
- #define DS3231_MINUTES_REG 0x01
- #define DS3231_HOURS_REG 0x02
- #define DS3231_DAY_REG 0x03
- #define DS3231_DATE_REG 0x04
- #define DS3231_MONTH_REG 0x05
- #define DS3231_YEAR_REG 0x06
- #define DS3231_CONTROL_REG 0x0E
- #define DS3231_CONTROL_STATUS_REG 0x0F
- #define DS3231_TEMPERATURE_MSB_REG 0x11
- #define DS3231_TEMPERATURE_LSB_REG 0x12

Enumerations

- enum days_of_week {
  MONDAY = 1 , TUESDAY , WEDNESDAY , THURSDAY ,
  FRIDAY , SATURDAY , SUNDAY }

8.7.1 Macro Definition Documentation

8.7.1.1 DS3231_DEVICE_ADRESS

```
#define DS3231_DEVICE_ADRESS 0x68
```

Definition at line 11 of file DS3231.h.

8.7.1.2 DS3231_SECONDS_REG

```
#define DS3231_SECONDS_REG 0x00
```

Definition at line 13 of file DS3231.h.

8.7.1.3 DS3231_MINUTES_REG

```
#define DS3231_MINUTES_REG 0x01
```

Definition at line 14 of file DS3231.h.

8.7.1.4 DS3231_HOURS_REG

```
#define DS3231_HOURS_REG 0x02
```

Definition at line 15 of file DS3231.h.

8.7.1.5 DS3231_DAY_REG

```
#define DS3231_DAY_REG 0x03
```

Definition at line 16 of file DS3231.h.

8.7.1.6 DS3231_DATE_REG

```
#define DS3231_DATE_REG 0x04
```

Definition at line 17 of file DS3231.h.

8.7.1.7 DS3231_MONTH_REG

```
#define DS3231_MONTH_REG 0x05
```

Definition at line 18 of file DS3231.h.

8.7.1.8 DS3231_YEAR_REG

```
#define DS3231_YEAR_REG 0x06
```

Definition at line 19 of file DS3231.h.

8.7.1.9 DS3231_CONTROL_REG

```
#define DS3231_CONTROL_REG 0x0E
```

Definition at line 21 of file DS3231.h.

8.7.1.10 DS3231_CONTROL_STATUS_REG

```
#define DS3231_CONTROL_STATUS_REG 0x0F
```

Definition at line 22 of file DS3231.h.

8.7.1.11 DS3231_TEMPERATURE_MSB_REG

```
#define DS3231_TEMPERATURE_MSB_REG 0x11
```

Definition at line 24 of file DS3231.h.

8.7.1.12 DS3231_TEMPERATURE_LSB_REG

```
#define DS3231_TEMPERATURE_LSB_REG 0x12
```

Definition at line 25 of file DS3231.h.

8.7.2 Enumeration Type Documentation

8.7.2.1 days_of_week

```
enum days_of_week
```

Enumerator

MONDAY	
TUESDAY	
WEDNESDAY	
THURSDAY	
FRIDAY	
SATURDAY	
SUNDAY	

Definition at line 27 of file DS3231.h.

8.8 DS3231.h

Go to the documentation of this file.

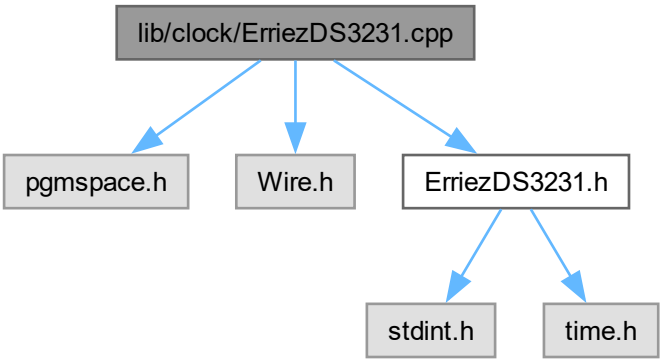
```
#ifndef DS3231_H
#define DS3231_H

#include <string>
#include <array>
#include "pico/stdlib.h"
#include "hardware/i2c.h"
#include <time.h>
#include "pico/mutex.h"

#define DS3231_DEVICE_ADRESS            0x68

#define DS3231_SECONDS_REG              0x00
#define DS3231_MINUTES_REG              0x01
#define DS3231_HOURS_REG                0x02
#define DS3231_DAY_REG                  0x03
#define DS3231_DATE_REG                 0x04
#define DS3231_MONTH_REG                0x05
#define DS3231_YEAR_REG                 0x06

#define DS3231_CONTROL_REG              0x0E
#define DS3231_CONTROL_STATUS_REG       0x0F

#define DS3231_TEMPERATURE_MSB_REG      0x11
#define DS3231_TEMPERATURE_LSB_REG      0x12

enum days_of_week {
    MONDAY  = 1,
    TUESDAY,
    WEDNESDAY,
    THURSDAY,
    FRIDAY,
    SATURDAY,
    SUNDAY
};

typedef struct {
    uint8_t seconds;
    uint8_t minutes;
    uint8_t hours;
    uint8_t day;
    uint8_t date;
    uint8_t month;
    uint8_t year;
    bool century;
} ds3231_data_t;

class DS3231 {
public:
    DS3231(i2c_inst_t *i2c_instance);

    int set_time(ds3231_data_t *data);
    int get_time(ds3231_data_t *data);
    int read_temperature(float *resolution);

    int set_unix_time(time_t unix_time);
    time_t get_unix_time();
    int clock_enable();

private:
    i2c_inst_t *i2c;
    uint8_t ds3231_addr;

    int i2c_read_reg(uint8_t reg_addr, size_t length, uint8_t *data);
    int i2c_write_reg(uint8_t reg_addr, size_t length, uint8_t *data);

    uint8_t bin_to_bcd(const uint8_t data);
    uint8_t bcd_to_bin(const uint8_t bcd);

    recursive_mutex_t clock_mutex_; // Mutex for I2C access
};

#endif
```

8.9 lib/clock/ErriezDS3231.cpp File Reference

DS3231 high precision RTC library for Arduino.

```
#include <pgmspace.h>
#include <Wire.h>
#include "ErriezDS3231.h"
```

Include dependency graph for ErriezDS3231.cpp:



8.9.1 Detailed Description

DS3231 high precision RTC library for Arduino.

Source: https://github.com/Erriez/ErriezDS3231 Documentation: https://erriez.↩ github.io/ErriezDS3231

Definition in file ErriezDS3231.cpp.

8.10 ErriezDS3231.cpp

Go to the documentation of this file.

```
/*
 * MIT License
 *
 * Copyright (c) 2020 Erriez
 *
 * Permission is hereby granted, free of charge, to any person obtaining a copy
 * of this software and associated documentation files (the "Software"), to deal
 * in the Software without restriction, including without limitation the rights
 * to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
 * copies of the Software, and to permit persons to whom the Software is
 * furnished to do so, subject to the following conditions:
 *
 * The above copyright notice and this permission notice shall be included in all
 * copies or substantial portions of the Software.
 *
 * THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
 * IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
 * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
 * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
 * LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
 * OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
 * SOFTWARE.
 */

```

```
#if (defined(__AVR__) || defined(ARDUINO_ARCH_SAM))
#include <avr/pgmspace.h>
#else
#include <pgmspace.h>
#endif

#include <Wire.h>

#include "ErriezDS3231.h"

bool ErriezDS3231::begin()
{
    // Check zero bits in status register
    if (readRegister(DS3231_REG_STATUS) & 0x70) {
        return false;
    }

    // DS3231 detected
    return true;
}

bool ErriezDS3231::clockEnable(bool enable)
{
    uint8_t reg;

    // Read status register
    reg = readRegister(DS3231_REG_CONTROL);

    // Set or clear EOSC bit in control register
    if (enable) {
        reg &= ~(1 << DS3231_CTRL_EOSC);
    } else {
        reg |= (1 << DS3231_CTRL_EOSC);
    }

    // Write control register
    if (!writeRegister(DS3231_REG_CONTROL, reg)) {
        return false;
    }

    // Clear OSF bit in status register
    reg = readRegister(DS3231_REG_STATUS);
    reg &= ~(1 << DS3231_STAT_OSF);
    return writeRegister(DS3231_REG_STATUS, reg);
}

bool ErriezDS3231::isRunning()
{
    // Check OSF bit in status register
    if (readRegister(DS3231_REG_STATUS) & (1 << DS3231_STAT_OSF)) {
        // RTC clock stopped
        return false;
    } else {
        // RTC clock is running
        return true;
    }
}

time_t ErriezDS3231::getEpoch()
{
    struct tm dt;
    time_t t;

    // Read time structure
    if (!read(&dt)) {
        // RTC read failed
        return 0;
    }

    // Convert date/time struct tm to time_t
    t = mktime(&dt);

    // An offset is needed for AVR target
#ifdef ARDUINO_ARCH_AVR
    t += UNIX_OFFSET;
#endif

    // Return Unix epoch UTC
    return t;
}

bool ErriezDS3231::setEpoch(time_t t)
{
    struct tm *dt;

    // Subtract UNIX offset for AVR targets
#ifdef ARDUINO_ARCH_AVR
```

```
    t -= UNIX_OFFSET;
#endif

    // Convert time_t to date/time struct tm
    dt = gmtime(&t);

    // Write date/time to RTC
    return write(dt);
}

bool ErriezDS3231::read(struct tm *dt)
{
    uint8_t buffer[7];

    // Read clock date and time registers
    if (!readBuffer(0x00, buffer, sizeof(buffer))) {
        memset(dt, 0, sizeof(struct tm));
        return false;
    }

    // Clear dt
    memset(dt, 0, sizeof(struct tm));

    // Convert BCD buffer to Decimal
    dt->tm_sec = bcdToDec(buffer[0] & 0x7F);
    dt->tm_min = bcdToDec(buffer[1] & 0x7F);
    dt->tm_hour = bcdToDec(buffer[2] & 0x3F);
    dt->tm_wday = bcdToDec(buffer[3] & 0x07);
    dt->tm_mday = bcdToDec(buffer[4] & 0x3F);
    dt->tm_mon = bcdToDec(buffer[5] & 0x1F);
    dt->tm_year = bcdToDec(buffer[6]) + 100; // 2000-1900

    // Month: 0..11
    if (dt->tm_mon) {
        dt->tm_mon--;
    }

    // Day of the week: 0=Sunday
    if (dt->tm_wday) {
        dt->tm_wday--;
    }

    // Check buffer for valid data
    if ((dt->tm_sec > 59) || (dt->tm_min > 59) || (dt->tm_hour > 23) ||
        (dt->tm_mday < 1) || (dt->tm_mday > 31) || (dt->tm_mon > 11) || (dt->tm_year > 199) ||
        (dt->tm_wday > 6))
    {
        return false;
    }

    return true;
}

bool ErriezDS3231::write(const struct tm *dt)
{
    uint8_t buffer[7];

    // Enable oscillator
    if (!clockEnable(true)) {
        return false;
    }

    // Encode date time from decimal to BCD
    buffer[0] = decToBcd(dt->tm_sec) & 0x7F;
    buffer[1] = decToBcd(dt->tm_min) & 0x7F;
    buffer[2] = decToBcd(dt->tm_hour) & 0x3F;
    buffer[3] = decToBcd(dt->tm_wday + 1) & 0x07;
    buffer[4] = decToBcd(dt->tm_mday) & 0x3F;
    buffer[5] = decToBcd(dt->tm_mon + 1) & 0x1F;
    buffer[6] = decToBcd(dt->tm_year % 100);

    // Write BCD encoded buffer to RTC registers
    return writeBuffer(0x00, buffer, sizeof(buffer));
}

bool ErriezDS3231::setTime(uint8_t hour, uint8_t min, uint8_t sec)
{
    struct tm dt;

    read(&dt);
    dt.tm_hour = hour;
    dt.tm_min = min;
    dt.tm_sec = sec;
    return write(&dt);
}

bool ErriezDS3231::getTime(uint8_t *hour, uint8_t *min, uint8_t *sec)
```

```
{
    uint8_t buffer[3];

    // Read RTC time registers
    if (!readBuffer(0x00, buffer, sizeof(buffer))) {
        return false;
    }

    // Convert BCD buffer to Decimal
    *sec = bcdToDec(buffer[0] & 0x7F);
    *min = bcdToDec(buffer[1] & 0x7F);
    *hour = bcdToDec(buffer[2] & 0x3F);

    // Check buffer for valid data
    if ((*sec > 59) || (*min > 59) || (*hour > 23)) {
        // Invalid time
        *sec = 0x00;
        *min = 0x00;
        *hour = 0x00;

        return false;
    }

    return true;
}

bool ErriezDS3231::setDateTime(uint8_t hour, uint8_t min, uint8_t sec,
                               uint8_t mday, uint8_t mon, uint16_t year,
                               uint8_t wday)
{
    struct tm dt;

    // Prepare struct tm
    dt.tm_hour = hour;
    dt.tm_min = min;
    dt.tm_sec = sec;
    dt.tm_mday = mday;
    dt.tm_mon = mon - 1;
    dt.tm_year = year - 1900;
    dt.tm_wday = wday;

    // Write date/time to RTC
    return write(&dt);
}

bool ErriezDS3231::getDateTime(uint8_t *hour, uint8_t *min, uint8_t *sec,
                               uint8_t *mday, uint8_t *mon, uint16_t *year,
                               uint8_t *wday)
{
    struct tm dt;

    // Read date/time from RTC
    if (!read(&dt)) {
        return false;
    }

    // Set return values
    *hour = dt.tm_hour;
    *min = dt.tm_min;
    *sec = dt.tm_sec;
    *mday = dt.tm_mday;
    *mon = dt.tm_mon + 1;
    *year = dt.tm_year + 1900;
    *wday = dt.tm_wday;

    return true;
}


bool ErriezDS3231::getTemperature(int8_t *temperature, uint8_t *fraction)
{
    uint8_t temp[2];

    // Read temperature MSB and LSB registers
    if (!readBuffer(DS3231_REG_TEMP_MSB, &temp, sizeof(temp))) {
        return false;
    }

    // Set temperature argument
    *temperature = temp[0];

    // Calculate two's complement when negative
    if (*temperature & 0x80) {
        *temperature |= ~((1 << 8) - 1);
    }

    // Shift fraction bits 6 and 7 with 0.25 degree Celsius resolution
```

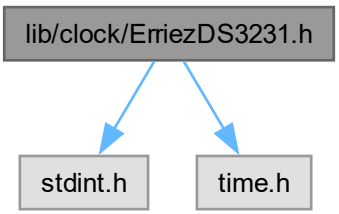
```
    *fraction = (temp[1] » 6) * 25;

    return true;
}

uint8_t ErriezDS3231::bcdToDec(uint8_t bcd)
{
    return (uint8_t)(10 * ((bcd & 0xF0) » 4) + (bcd & 0x0F));
}

uint8_t ErriezDS3231::decToBcd(uint8_t dec)
{
    return (uint8_t)(((dec / 10) « 4) | (dec % 10));
}

uint8_t ErriezDS3231::readRegister(uint8_t reg)
{
    uint8_t value = 0;

    // Read buffer with one 8-bit unsigned value
    readBuffer(reg, &value, 1);

    return value;
}

bool ErriezDS3231::writeRegister(uint8_t reg, uint8_t value)
{
    // Write buffer with one 8-bit unsigned value
    return writeBuffer(reg, &value, 1);
}

bool ErriezDS3231::writeBuffer(uint8_t reg, void *buffer, uint8_t writeLen)
{
    // Start I2C transfer by writing the I2C address, register number and optional buffer
    Wire.beginTransmission(DS3231_ADDR);
    Wire.write(reg);
    for (uint8_t i = 0; i < writeLen; i++) {
        Wire.write(((uint8_t *)buffer)[i]);
    }
    if (Wire.endTransmission(true) != 0) {
        return false;
    }

    return true;
}

bool ErriezDS3231::readBuffer(uint8_t reg, void *buffer, uint8_t readLen)
{
    // Start I2C transfer by writing the I2C address and register number
    Wire.beginTransmission(DS3231_ADDR);
    Wire.write(reg);
    // Generate a repeated start, followed by a read buffer
    if (Wire.endTransmission(false) != 0) {
        return false;
    }
    Wire.requestFrom((uint8_t)DS3231_ADDR, readLen);
    for (uint8_t i = 0; i < readLen; i++) {
        ((uint8_t *)buffer)[i] = (uint8_t)Wire.read();
    }

    return true;
}
```

8.11 lib/clock/ErriezDS3231.h File Reference

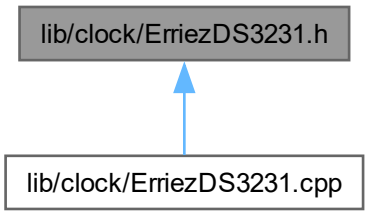
DS3231 high precision RTC library for Arduino.

```
#include <stdint.h>
#include <time.h>
```

Include dependency graph for ErriezDS3231.h:



This graph shows which files directly or indirectly include this file:



Classes

- class ErriezDS3231

  DS3231 RTC class.

Macros

- #define DS3231_REG_SECONDS 0x00

  DS3231 registers.
- #define DS3231_REG_MINUTES 0x01

  Minutes register.
- #define DS3231_REG_HOURS 0x02

  Hours register.
- #define DS3231_REG_DAY_WEEK 0x03

  Day of the week register.
- #define DS3231_REG_DAY_MONTH 0x04

  Day of the month register.
- #define DS3231_REG_MONTH 0x05

  Month register.

- #define DS3231_REG_YEAR 0x06

  Year register.
- #define DS3231_REG_ALARM1_SEC 0x07

  Alarm 1 seconds register.
- #define DS3231_REG_ALARM1_MIN 0x08

  Alarm 1 minutes register.
- #define DS3231_REG_ALARM1_HOUR 0x09

  Alarm 1 hour register.
- #define DS3231_REG_ALARM1_DD 0x0A

  Alarm 1 day/date register.
- #define DS3231_REG_ALARM2_MIN 0x0B

  Alarm 2 seconds register.
- #define DS3231_REG_ALARM2_HOUR 0x0C

  Alarm 2 hour register.
- #define DS3231_REG_ALARM2_DD 0x0D

  Alarm 2 day/date register.
- #define DS3231_REG_CONTROL 0x0E

  Control register.
- #define DS3231_REG_STATUS 0x0F

  Status register.
- #define DS3231_REG_AGING_OFFSET 0x10

  Aging offset register.
- #define DS3231_REG_TEMP_MSB 0x11

  Temperature MSB register.
- #define DS3231_REG_TEMP_LSB 0x12

  Temperature LSB register.
- #define DS3231_NUM_REGS 19

  DS3231 number of registers.
- #define DS3231_HOUR_12H_24H 6

  DS3231 register bit defines.
- #define DS3231_HOUR_AM_PM 5

  AM/PM.
- #define DS3231_MONTH_CENTURY 7

  Century.
- #define DS3231_CTRL_EOSC 7

  Enable oscillator.
- #define DS3231_CTRL_BBSQW 6

  Battery-Backed Square-Wave Enable.
- #define DS3231_CTRL_CONV 5

  Start temperature conversion.
- #define DS3231_CTRL_RS2 4

  Square wave rate-select 2.
- #define DS3231_CTRL_RS1 3

  Square wave rate-select 1.
- #define DS3231_CTRL_INTCN 2

  Interrupt control.
- #define DS3231_CTRL_A2IE 1

  Alarm 2 interrupt enable.
- #define DS3231_CTRL_A1IE 0

  Alarm 1 interrupt enable.
- #define DS3231_STAT_OSF 7

Oscillator Stop Flag.

- #define DS3231_STAT_EN32KHZ 3

  Enable 32kHz clock output.
- #define DS3231_STAT_BSY 2

  Temperature conversion busy flag.
- #define DS3231_STAT_A2F 1

  Alarm 2 status flag.
- #define DS3231_STAT_A1F 0

  Alarm 1 status flag.
- #define DS3231_A1M1 7

  Alarm 1 bit 7 seconds register.
- #define DS3231_A1M2 7

  Alarm 1 bit 7 minutes register.
- #define DS3231_A1M3 7

  Alarm 1 bit 7 hours register.
- #define DS3231_A1M4 7

  Alarm 1 bit 7 day/date register.
- #define DS3231_A2M2 7

  Alarm 2 bit 7 minutes register.
- #define DS3231_A2M3 7

  Alarm 2 bit 7 hours register.
- #define DS3231_A2M4 7

  Alarm 2 bit 7 day/date register.
- #define DS3231_DYDT 6

  Alarm 2 bit 6.
- #define DS3231_ADDR (0xD0 >> 1)

  DS3231 I2C 7-bit address.
- #define SECONDS_FROM_1970_TO_2000 946684800

  Number of seconds between year 1970 and 2000.

Enumerations

- enum AlarmId { Alarm1 = 1 , Alarm2 = 2 }

  Alarm ID.
- enum Alarm1Type {
  Alarm1EverySecond = 0x0F , Alarm1MatchSeconds = 0x0E , Alarm1MatchMinutes = 0x0C , Alarm1MatchHours = 0x08 ,
  Alarm1MatchDay = 0x10 , Alarm1MatchDate = 0x00 }

  Alarm 1 types enum.
- enum Alarm2Type {
  Alarm2EveryMinute = 0x0E , Alarm2MatchMinutes = 0x0C , Alarm2MatchHours = 0x08 , Alarm2MatchDay = 0x10 ,
  Alarm2MatchDate = 0x00 }

  Alarm 2 types enum.
- enum SquareWave {
  SquareWaveDisable = (1 << DS3231_CTRL_INTCN) , SquareWave1Hz = ((0 << DS3231_CTRL_RS2) | (0 << DS3231_CTRL_RS1)) , SquareWave1024Hz = ((0 << DS3231_CTRL_RS2) | (1 << DS3231_↩
  CTRL_RS1)) , SquareWave4096Hz = ((1 << DS3231_CTRL_RS2) | (0 << DS3231_CTRL_RS1)) ,
  SquareWave8192Hz = ((1 << DS3231_CTRL_RS2) | (1 << DS3231_CTRL_RS1)) }

  Squarewave enum.

8.11.1 Detailed Description

DS3231 high precision RTC library for Arduino.

Source: https://github.com/Erriez/ErriezDS3231 Documentation: https://erriez.↩ github.io/ErriezDS3231

Definition in file ErriezDS3231.h.

8.11.2 Macro Definition Documentation

8.11.2.1 DS3231_REG_SECONDS

```
#define DS3231_REG_SECONDS 0x00
```

DS3231 registers.

Seconds register

Definition at line 40 of file ErriezDS3231.h.

8.11.2.2 DS3231_REG_MINUTES

```
#define DS3231_REG_MINUTES 0x01
```

Minutes register.

Definition at line 41 of file ErriezDS3231.h.

8.11.2.3 DS3231_REG_HOURS

```
#define DS3231_REG_HOURS 0x02
```

Hours register.

Definition at line 42 of file ErriezDS3231.h.

8.11.2.4 DS3231_REG_DAY_WEEK

```
#define DS3231_REG_DAY_WEEK 0x03
```

Day of the week register.

Definition at line 43 of file ErriezDS3231.h.

8.11.2.5 DS3231_REG_DAY_MONTH

```
#define DS3231_REG_DAY_MONTH 0x04
```

Day of the month register.

Definition at line 44 of file ErriezDS3231.h.

8.11.2.6 DS3231_REG_MONTH

```
#define DS3231_REG_MONTH 0x05
```

Month register.

Definition at line 45 of file ErriezDS3231.h.

8.11.2.7 DS3231_REG_YEAR

```
#define DS3231_REG_YEAR 0x06
```

Year register.

Definition at line 46 of file ErriezDS3231.h.

8.11.2.8 DS3231_REG_ALARM1_SEC

```
#define DS3231_REG_ALARM1_SEC 0x07
```

Alarm 1 seconds register.

Definition at line 48 of file ErriezDS3231.h.

8.11.2.9 DS3231_REG_ALARM1_MIN

```
#define DS3231_REG_ALARM1_MIN 0x08
```

Alarm 1 minutes register.

Definition at line 49 of file ErriezDS3231.h.

8.11.2.10 DS3231_REG_ALARM1_HOUR

```
#define DS3231_REG_ALARM1_HOUR 0x09
```

Alarm 1 hour register.

Definition at line 50 of file ErriezDS3231.h.

8.11.2.11 DS3231_REG_ALARM1_DD

```
#define DS3231_REG_ALARM1_DD 0x0A
```

Alarm 1 day/date register.

Definition at line 51 of file ErriezDS3231.h.

8.11.2.12 DS3231_REG_ALARM2_MIN

```
#define DS3231_REG_ALARM2_MIN 0x0B
```

Alarm 2 seconds register.

Definition at line 52 of file ErriezDS3231.h.

8.11.2.13 DS3231_REG_ALARM2_HOUR

```
#define DS3231_REG_ALARM2_HOUR 0x0C
```

Alarm 2 hour register.

Definition at line 53 of file ErriezDS3231.h.

8.11.2.14 DS3231_REG_ALARM2_DD

```
#define DS3231_REG_ALARM2_DD 0x0D
```

Alarm 2 day/date register.

Definition at line 54 of file ErriezDS3231.h.

8.11.2.15 DS3231_REG_CONTROL

```
#define DS3231_REG_CONTROL 0x0E
```

Control register.

Definition at line 56 of file ErriezDS3231.h.

8.11.2.16 DS3231_REG_STATUS

```
#define DS3231_REG_STATUS 0x0F
```

Status register.

Definition at line 57 of file ErriezDS3231.h.

8.11.2.17 DS3231_REG_AGING_OFFSET

```
#define DS3231_REG_AGING_OFFSET 0x10
```

Aging offset register.

Definition at line 58 of file ErriezDS3231.h.

8.11.2.18 DS3231_REG_TEMP_MSB

```
#define DS3231_REG_TEMP_MSB 0x11
```

Temperature MSB register.

Definition at line 59 of file ErriezDS3231.h.

8.11.2.19 DS3231_REG_TEMP_LSB

```
#define DS3231_REG_TEMP_LSB 0x12
```

Temperature LSB register.

Definition at line 60 of file ErriezDS3231.h.

8.11.2.20 DS3231_NUM_REGS

```
#define DS3231_NUM_REGS 19
```

DS3231 number of registers.

19 RTC register: 0x00..0x12

Definition at line 63 of file ErriezDS3231.h.

8.11.2.21 DS3231_HOUR_12H_24H

```
#define DS3231_HOUR_12H_24H 6
```

DS3231 register bit defines.

12 or 24 hour mode

Definition at line 66 of file ErriezDS3231.h.

8.11.2.22 DS3231_HOUR_AM_PM

```
#define DS3231_HOUR_AM_PM 5
```

AM/PM.

Definition at line 67 of file ErriezDS3231.h.

8.11.2.23 DS3231_MONTH_CENTURY

```
#define DS3231_MONTH_CENTURY 7
```

Century.

Definition at line 69 of file ErriezDS3231.h.

8.11.2.24 DS3231_CTRL_EOSC

```
#define DS3231_CTRL_EOSC 7
```

Enable oscillator.

Definition at line 71 of file ErriezDS3231.h.

8.11.2.25 DS3231_CTRL_BBSQW

```
#define DS3231_CTRL_BBSQW 6
```

Battery-Backed Square-Wave Enable.

Definition at line 72 of file ErriezDS3231.h.

8.11.2.26 DS3231_CTRL_CONV

```
#define DS3231_CTRL_CONV 5
```

Start temperature conversion.

Definition at line 73 of file ErriezDS3231.h.

8.11.2.27 DS3231_CTRL_RS2

```
#define DS3231_CTRL_RS2 4
```

Square wave rate-select 2.

Definition at line 74 of file ErriezDS3231.h.

8.11.2.28 DS3231_CTRL_RS1

```
#define DS3231_CTRL_RS1 3
```

Square wave rate-select 1.

Definition at line 75 of file ErriezDS3231.h.

8.11.2.29 DS3231_CTRL_INTCN

```
#define DS3231_CTRL_INTCN 2
```

Interrupt control.

Definition at line 76 of file ErriezDS3231.h.

8.11.2.30 DS3231_CTRL_A2IE

```
#define DS3231_CTRL_A2IE 1
```

Alarm 2 interrupt enable.

Definition at line 77 of file ErriezDS3231.h.

8.11.2.31 DS3231_CTRL_A1IE

```
#define DS3231_CTRL_A1IE 0
```

Alarm 1 interrupt enable.

Definition at line 78 of file ErriezDS3231.h.

8.11.2.32 DS3231_STAT_OSF

```
#define DS3231_STAT_OSF 7
```

Oscillator Stop Flag.

Definition at line 80 of file ErriezDS3231.h.

8.11.2.33 DS3231_STAT_EN32KHZ

```
#define DS3231_STAT_EN32KHZ 3
```

Enable 32kHz clock output.

Definition at line 81 of file ErriezDS3231.h.

8.11.2.34 DS3231_STAT_BSY

```
#define DS3231_STAT_BSY 2
```

Temperature conversion busy flag.

Definition at line 82 of file ErriezDS3231.h.

8.11.2.35 DS3231_STAT_A2F

```
#define DS3231_STAT_A2F 1
```

Alarm 2 status flag.

Definition at line 83 of file ErriezDS3231.h.

8.11.2.36 DS3231_STAT_A1F

```
#define DS3231_STAT_A1F 0
```

Alarm 1 status flag.

Definition at line 84 of file ErriezDS3231.h.

8.11.2.37 DS3231_A1M1

```
#define DS3231_A1M1 7
```

Alarm 1 bit 7 seconds register.

Definition at line 86 of file ErriezDS3231.h.

8.11.2.38 DS3231_A1M2

```
#define DS3231_A1M2 7
```

Alarm 1 bit 7 minutes register.

Definition at line 87 of file ErriezDS3231.h.

8.11.2.39 DS3231_A1M3

```
#define DS3231_A1M3 7
```

Alarm 1 bit 7 hours register.

Definition at line 88 of file ErriezDS3231.h.

8.11.2.40 DS3231_A1M4

```
#define DS3231_A1M4 7
```

Alarm 1 bit 7 day/date register.

Definition at line 89 of file ErriezDS3231.h.

8.11.2.41 DS3231_A2M2

```
#define DS3231_A2M2 7
```

Alarm 2 bit 7 minutes register.

Definition at line 90 of file ErriezDS3231.h.

8.11.2.42 DS3231_A2M3

```
#define DS3231_A2M3 7
```

Alarm 2 bit 7 hours register.

Definition at line 91 of file ErriezDS3231.h.

8.11.2.43 DS3231_A2M4

```
#define DS3231_A2M4 7
```

Alarm 2 bit 7 day/date register.

Definition at line 92 of file ErriezDS3231.h.

8.11.2.44 DS3231_DYDT

```
#define DS3231_DYDT 6
```

Alarm 2 bit 6.

Definition at line 93 of file ErriezDS3231.h.

8.11.2.45 DS3231_ADDR

```
#define DS3231_ADDR (0xD0 >> 1)
```

DS3231 I2C 7-bit address.

Definition at line 96 of file ErriezDS3231.h.

8.11.2.46 SECONDS_FROM_1970_TO_2000

```
#define SECONDS_FROM_1970_TO_2000 946684800
```

Number of seconds between year 1970 and 2000.

Definition at line 99 of file ErriezDS3231.h.

8.11.3 Enumeration Type Documentation

8.11.3.1 AlarmId

```
enum AlarmId
```

Alarm ID.

Enumerator

Alarm1	Alarm ID 1.
Alarm2	Alarm ID 2.

Definition at line 104 of file ErriezDS3231.h.

8.11.3.2 Alarm1Type

```
enum Alarm1Type
```

Alarm 1 types enum.

Enumerator

Alarm1EverySecond	Alarm once per second.
Alarm1MatchSeconds	Alarm when seconds match.
Alarm1MatchMinutes	Alarm when minutes and seconds match.
Alarm1MatchHours	Alarm when hours, minutes, and seconds match.
Alarm1MatchDay	Alarm when date, hours, minutes, and seconds match.
Alarm1MatchDate	Alarm when day, hours, minutes, and seconds match.

Definition at line 112 of file ErriezDS3231.h.

8.11.3.3 Alarm2Type

```
enum Alarm2Type
```

Alarm 2 types enum.

Enumerator

Alarm2EveryMinute	Alarm once per minute (00 seconds of every minute)
Alarm2MatchMinutes	Alarm when minutes match.
Alarm2MatchHours	Alarm when hours and minutes match.
Alarm2MatchDay	Alarm when date, hours, and minutes match.
Alarm2MatchDate	Alarm when day, hours, and minutes match.

Definition at line 125 of file ErriezDS3231.h.

8.11.3.4 SquareWave

```
enum SquareWave
```

Squarewave enum.

Enumerator

SquareWaveDisable	SQW disable.
SquareWave1Hz	SQW 1Hz.
SquareWave1024Hz	SQW 1024Hz.
SquareWave4096Hz	SQW 4096Hz.
SquareWave8192Hz	SQW 8192Hz.

Definition at line 137 of file ErriezDS3231.h.

8.12 ErriezDS3231.h

Go to the documentation of this file.

```
00001 /*
00002  * MIT License
00003  *
00004  * Copyright (c) 2020 Erriez
00005  *
00006  * Permission is hereby granted, free of charge, to any person obtaining a copy
00007  * of this software and associated documentation files (the "Software"), to deal
00008  * in the Software without restriction, including without limitation the rights
00009  * to use, copy, modify, merge, publish, distribute, sublicense, and/or sell
00010  * copies of the Software, and to permit persons to whom the Software is
00011  * furnished to do so, subject to the following conditions:
00012  *
00013  * The above copyright notice and this permission notice shall be included in all
00014  * copies or substantial portions of the Software.
00015  *
00016  * THE SOFTWARE IS PROVIDED "AS IS", WITHOUT WARRANTY OF ANY KIND, EXPRESS OR
00017  * IMPLIED, INCLUDING BUT NOT LIMITED TO THE WARRANTIES OF MERCHANTABILITY,
00018  * FITNESS FOR A PARTICULAR PURPOSE AND NONINFRINGEMENT. IN NO EVENT SHALL THE
00019  * AUTHORS OR COPYRIGHT HOLDERS BE LIABLE FOR ANY CLAIM, DAMAGES OR OTHER
00020  * LIABILITY, WHETHER IN AN ACTION OF CONTRACT, TORT OR OTHERWISE, ARISING FROM,
00021  * OUT OF OR IN CONNECTION WITH THE SOFTWARE OR THE USE OR OTHER DEALINGS IN THE
00022  * SOFTWARE.
00023  */
00024
00032
00033 #ifndef ERRIEZ_DS3231_H_
00034 #define ERRIEZ_DS3231_H_
00035
00036 #include <stdint.h>
00037 #include <time.h>
00038
00040 #define DS3231_REG_SECONDS      0x00
00041 #define DS3231_REG_MINUTES      0x01
00042 #define DS3231_REG_HOURS        0x02
00043 #define DS3231_REG_DAY_WEEK     0x03
00044 #define DS3231_REG_DAY_MONTH    0x04
00045 #define DS3231_REG_MONTH        0x05
00046 #define DS3231_REG_YEAR         0x06
00047
00048 #define DS3231_REG_ALARM1_SEC   0x07
00049 #define DS3231_REG_ALARM1_MIN   0x08
00050 #define DS3231_REG_ALARM1_HOUR  0x09
00051 #define DS3231_REG_ALARM1_DD    0x0A
00052 #define DS3231_REG_ALARM2_MIN   0x0B
00053 #define DS3231_REG_ALARM2_HOUR  0x0C
00054 #define DS3231_REG_ALARM2_DD    0x0D
00055
00056 #define DS3231_REG_CONTROL      0x0E
00057 #define DS3231_REG_STATUS       0x0F
00058 #define DS3231_REG_AGING_OFFSET 0x10
00059 #define DS3231_REG_TEMP_MSB     0x11
00060 #define DS3231_REG_TEMP_LSB     0x12
00061
00063 #define DS3231_NUM_REGS         19
00064
00066 #define DS3231_HOUR_12H_24H     6
00067 #define DS3231_HOUR_AM_PM       5
00068
00069 #define DS3231_MONTH_CENTURY    7
00070
```

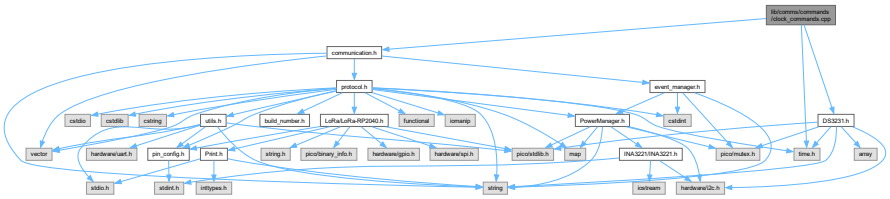
```
#define DS3231_CTRL_EOSC        7
#define DS3231_CTRL_BBSQW       6
#define DS3231_CTRL_CONV        5
#define DS3231_CTRL_RS2         4
#define DS3231_CTRL_RS1         3
#define DS3231_CTRL_INTCN       2
#define DS3231_CTRL_A2IE        1
#define DS3231_CTRL_A1IE        0

#define DS3231_STAT_OSF         7
#define DS3231_STAT_EN32KHZ     3
#define DS3231_STAT_BSY         2
#define DS3231_STAT_A2F         1
#define DS3231_STAT_A1F         0

#define DS3231_A1M1             7
#define DS3231_A1M2             7
#define DS3231_A1M3             7
#define DS3231_A1M4             7
#define DS3231_A2M2             7
#define DS3231_A2M3             7
#define DS3231_A2M4             7
#define DS3231_DYDT             6

#define DS3231_ADDR             (0xD0 » 1)

#define SECONDS_FROM_1970_TO_2000 946684800

typedef enum {
    Alarm1 = 1,
    Alarm2 = 2
} AlarmId;

typedef enum
{
    Alarm1EverySecond = 0x0F,
    Alarm1MatchSeconds = 0x0E,
    Alarm1MatchMinutes = 0x0C,
    Alarm1MatchHours = 0x08,
    Alarm1MatchDay = 0x10,
    Alarm1MatchDate = 0x00,
} Alarm1Type;

typedef enum
{
    Alarm2EveryMinute = 0x0E,
    Alarm2MatchMinutes = 0x0C,
    Alarm2MatchHours = 0x08,
    Alarm2MatchDay = 0x10,
    Alarm2MatchDate = 0x00,
} Alarm2Type;

typedef enum {
    SquareWaveDisable = (1 « DS3231_CTRL_INTCN),
    SquareWave1Hz = ((0 « DS3231_CTRL_RS2) | (0 « DS3231_CTRL_RS1)),
    SquareWave1024Hz = ((0 « DS3231_CTRL_RS2) | (1 « DS3231_CTRL_RS1)),
    SquareWave4096Hz = ((1 « DS3231_CTRL_RS2) | (0 « DS3231_CTRL_RS1)),
    SquareWave8192Hz = ((1 « DS3231_CTRL_RS2) | (1 « DS3231_CTRL_RS1)),
} SquareWave;


class ErriezDS3231
{
public:
    // Initialize
    bool begin();

    // Oscillator functions
    bool isRunning();
    bool clockEnable(bool enable=true);

    // Set/get date/time
    time_t getEpoch();
    bool setEpoch(time_t t);
    bool read(struct tm *dt);
    bool write(const struct tm *dt);
    bool setTime(uint8_t hour, uint8_t min, uint8_t sec);
    bool getTime(uint8_t *hour, uint8_t *min, uint8_t *sec);
    bool setDateTime(uint8_t hour, uint8_t min, uint8_t sec,
                     uint8_t mday, uint8_t mon, uint16_t year,
                     uint8_t wday);
    bool getDateTime(uint8_t *hour, uint8_t *min, uint8_t *sec,
                     uint8_t *mday, uint8_t *mon, uint16_t *year,
                     uint8_t *wday);

    // Alarm functions
    bool setAlarm1(Alarm1Type alarmType,
```

```
                                uint8_t dayDate, uint8_t hours, uint8_t minutes, uint8_t seconds);
    bool setAlarm2(Alarm2Type alarmType, uint8_t dayDate, uint8_t hours, uint8_t minutes);
    bool alarmInterruptEnable(AlarmId alarmId, bool enable);
    bool getAlarmFlag(AlarmId alarmId);
    bool clearAlarmFlag(AlarmId alarmId);

    // Output signal control
    bool setSquareWave(SquareWave squareWave);
    bool outputClockPinEnable(bool enable);

    // Aging offset compensation
    bool setAgingOffset(int8_t val);
    int8_t getAgingOffset();

    // Temperature functions
    bool startTemperatureConversion();
    bool getTemperature(int8_t *temperature, uint8_t *fraction);

    // BCD conversions
    uint8_t bcdToDec(uint8_t bcd);
    uint8_t decToBcd(uint8_t dec);

    // Read/write register
    uint8_t readRegister(uint8_t reg);
    bool writeRegister(uint8_t reg, uint8_t value);

    // Read/write buffer
    bool readBuffer(uint8_t reg, void *buffer, uint8_t len);
    bool writeBuffer(uint8_t reg, void *buffer, uint8_t len);
};

#endif // ERRIEZ_DS3231_H_
```

8.13 lib/comms/commands/clock_commands.cpp File Reference

```
#include "communication.h"
#include <time.h>
#include "DS3231.h"
```

Include dependency graph for clock_commands.cpp:



Functions

- Frame handle_time (const std::string &param, OperationType operationType)

  Handler for getting and setting system time.
- Frame handle_timezone_offset (const std::string &param, OperationType operationType)

  Handler for getting and setting timezone offset.
- Frame handle_clock_sync_interval (const std::string &param, OperationType operationType)

  Handler for getting and setting clock synchronization interval.
- Frame handle_get_last_sync_time (const std::string &param, OperationType operationType)

  Handler for getting last clock sync time.

Variables

- DS3231 systemClock

8.14 clock_commands.cpp

Go to the documentation of this file.

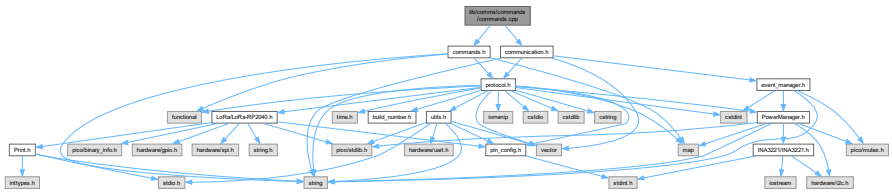
```
#include "communication.h"
#include <time.h>
#include "DS3231.h" // Include the DS3231 header


 extern DS3231 systemClock;

Frame handle_time(const std::string& param, OperationType operationType) {
    if (operationType == OperationType::SET && param.empty()) {
        return frame_build(ExecutionResult::ERROR, 3, 0, "PARAM REQUIRED");
    }

    if (operationType == OperationType::GET && !param.empty()) {
        return frame_build(ExecutionResult::ERROR, 3, 0, "PARAM UNNECESSARY");
    }

    if (!(operationType == OperationType::GET || operationType == OperationType::SET)) {
        return frame_build(ExecutionResult::ERROR, 3, 0, "INVALID OPERATION");
    }

    if (operationType == OperationType::SET) {
        try {
            time_t newTime = std::stoll(param);
            if (newTime > 0) {
                int status = systemClock.set_unix_time(newTime);
                if (status == 0) {
                    time_t time_after_set = systemClock.get_unix_time();
                    EventEmitter::emit(EventGroup::CLOCK, ClockEvent::CHANGED);
                    return frame_build(ExecutionResult::SUCCESS, 3, 0,
std::to_string(time_after_set));
                } else {
                    return frame_build(ExecutionResult::ERROR, 3, 0, "FAILED TO SET TIME");
                }
            } else {
                return frame_build(ExecutionResult::ERROR, 3, 0, "TIME CANNOT BE 0");
            }
        } catch (...) {
            return frame_build(ExecutionResult::ERROR, 3, 0, "INVALID TIME FORMAT");
        }
    }

    uint32_t timeUnix = systemClock.get_unix_time();
    if (timeUnix != 0) {
        std::stringstream ss;
        ss « timeUnix;
        return frame_build(ExecutionResult::SUCCESS, 3, 0, ss.str());
    } else {
        return frame_build(ExecutionResult::ERROR, 3, 0, "FAILED TO GET TIME");
    }
}


Frame handle_timezone_offset(const std::string& param, OperationType operationType) {
    if (!(operationType == OperationType::GET || operationType == OperationType::SET)) {
        return frame_build(ExecutionResult::ERROR, 3, 1, "INVALID OPERATION");
    }

    if (operationType == OperationType::GET) {
        if (!param.empty()) {
            return frame_build(ExecutionResult::ERROR, 3, 1, "PARAM UNNECESSARY");
        }

        std::string timezoneOffset = "60";
        return frame_build(ExecutionResult::SUCCESS, 3, 1, timezoneOffset);
    }

    if (operationType == OperationType::SET) {
        if (param.empty()) {
            return frame_build(ExecutionResult::ERROR, 3, 1, "PARAM REQUIRED");
        }
        try {
            int16_t offset = std::stoi(param);
            if (offset < -720 || offset > 720) { // ±12 hours in minutes
                return frame_build(ExecutionResult::ERROR, 3, 1, "INVALID OFFSET");
            }

            // set offset
            return frame_build(ExecutionResult::SUCCESS, 3, 1, param);
        } catch (...) {
            return frame_build(ExecutionResult::ERROR, 3, 1, "INVALID PARAMETER");
        }
    }
```

```
    return frame_build(ExecutionResult::ERROR, 3, 1, "UNKNOWN ERROR");
}


Frame handle_clock_sync_interval(const std::string& param, OperationType operationType) {
    if (!(operationType == OperationType::GET || operationType == OperationType::SET)) {
        return frame_build(ExecutionResult::ERROR, 3, 2, "INVALID OPERATION");
    }

    if (operationType == OperationType::GET) {
        if (!param.empty()) {
            return frame_build(ExecutionResult::ERROR, 3, 2, "PARAM UNNECESSARY");
        }

        std::string clockSyncInterval = "1440";
        return frame_build(ExecutionResult::SUCCESS, 3, 2, clockSyncInterval);
    }

    if (operationType == OperationType::SET) {
        if (param.empty()) {
            return frame_build(ExecutionResult::ERROR, 3, 2, "PARAM REQUIRED");
        }
        try {
            uint32_t interval = std::stoul(param);

            //set sync interval

            return frame_build(ExecutionResult::SUCCESS, 3, 2, param);
        } catch (...) {
            return frame_build(ExecutionResult::ERROR, 3, 2, "INVALID PARAMETER");
        }
    }
    return frame_build(ExecutionResult::ERROR, 3, 2, "UNKNOWN ERROR");
}

Frame handle_get_last_sync_time(const std::string& param, OperationType operationType) {
    if (operationType != OperationType::GET || !param.empty()) {
        return frame_build(ExecutionResult::ERROR, 3, 3, "INVALID REQUEST");
    }
    std::string lastSyncTime = "none";
    return frame_build(ExecutionResult::SUCCESS, 3, 3, lastSyncTime);
} // end of ClockCommands group
```

8.15 lib/comms/commands/commands.cpp File Reference

```
#include "commands.h"
#include "communication.h"
```

Include dependency graph for commands.cpp:



Typedefs

- using CommandHandler = std::function<Frame(const std::string&, OperationType)>

  Function type for command handlers.
- using CommandMap = std::map<uint32_t, CommandHandler>

  Map type for storing command handlers.

Functions

- Frame execute_command (uint32_t commandKey, const std::string &param, OperationType operationType)

  Executes a command based on its key.

Variables

- CommandMap commandHandlers

  Global map of all command handlers.

8.16 commands.cpp

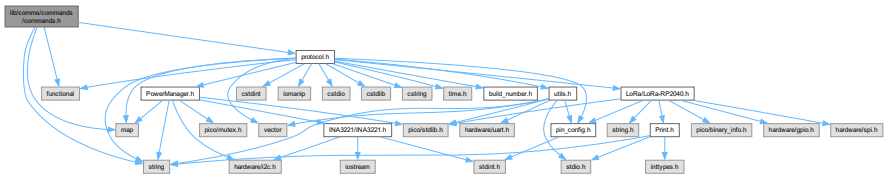
Go to the documentation of this file.

```
// commands/commands.cpp
#include "commands.h"
#include "communication.h"


using CommandHandler = std::function<Frame(const std::string&, OperationType)>;

using CommandMap = std::map<uint32_t, CommandHandler>;

CommandMap commandHandlers = {
    {((static_cast<uint32_t>(1) « 8) | static_cast<uint32_t>(0)), handle_get_commands_list},
// Group 1, Command 0
    {((static_cast<uint32_t>(1) « 8) | static_cast<uint32_t>(1)), handle_get_build_version},
// Group 1, Command 1
    {((static_cast<uint32_t>(1) « 8) | static_cast<uint32_t>(8)), handle_verbosity},
// Group 1, Command 9
    {((static_cast<uint32_t>(1) « 8) | static_cast<uint32_t>(9)), handle_enter_bootloader_mode},
// Group 1, Command 9
    {((static_cast<uint32_t>(2) « 8) | static_cast<uint32_t>(0)), handle_get_power_manager_ids},
// Group 2, Command 0
    {((static_cast<uint32_t>(2) « 8) | static_cast<uint32_t>(2)), handle_get_voltage_battery},
// Group 2, Command 2
    {((static_cast<uint32_t>(2) « 8) | static_cast<uint32_t>(3)), handle_get_voltage_5v},
// Group 2, Command 3
    {((static_cast<uint32_t>(2) « 8) | static_cast<uint32_t>(4)), handle_get_current_charge_usb},
// Group 2, Command 4
    {((static_cast<uint32_t>(2) « 8) | static_cast<uint32_t>(5)), handle_get_current_charge_solar},
// Group 2, Command 5
    {((static_cast<uint32_t>(2) « 8) | static_cast<uint32_t>(6)), handle_get_current_charge_total},
// Group 2, Command 6
    {((static_cast<uint32_t>(2) « 8) | static_cast<uint32_t>(7)), handle_get_current_draw},
// Group 2, Command 7
    {((static_cast<uint32_t>(3) « 8) | static_cast<uint32_t>(0)), handle_time},
// Group 3, Command 0
    {((static_cast<uint32_t>(3) « 8) | static_cast<uint32_t>(1)), handle_timezone_offset},
// Group 3, Command 1
    {((static_cast<uint32_t>(3) « 8) | static_cast<uint32_t>(2)), handle_clock_sync_interval},
// Group 3, Command 2
    {((static_cast<uint32_t>(3) « 8) | static_cast<uint32_t>(3)), handle_get_last_sync_time},
// Group 3, Command 3
    {((static_cast<uint32_t>(5) « 8) | static_cast<uint32_t>(1)), handle_get_last_events},
// Group 5, Command 1
    {((static_cast<uint32_t>(5) « 8) | static_cast<uint32_t>(2)), hadnle_get_event_count},
// Group 5, Command 2
    {((static_cast<uint32_t>(6) « 8) | static_cast<uint32_t>(0)), handle_list_files},
// Group 6, Command 0
    {((static_cast<uint32_t>(6) « 8) | static_cast<uint32_t>(1)), handle_file_download},
// Group 6, Command 1
    {((static_cast<uint32_t>(7) « 8) | static_cast<uint32_t>(1)), handle_gps_power_status},
// Group 7, Command 1
    {((static_cast<uint32_t>(7) « 8) | static_cast<uint32_t>(2)), handle_enable_gps_uart_passthrough},
// Group 7, Command 3
    {((static_cast<uint32_t>(7) « 8) | static_cast<uint32_t>(3)), handle_get_rmc_data},
// Group 7, Command 3
    {((static_cast<uint32_t>(7) « 8) | static_cast<uint32_t>(4)), handle_get_gga_data},
// Group 7, Command 4
};


Frame execute_command(uint32_t commandKey, const std::string& param, OperationType operationType) {
    auto it = commandHandlers.find(commandKey);
    if (it != commandHandlers.end()) {
        CommandHandler handler = it->second;
        return handler(param, operationType);
    } else {
        return frame_build(ExecutionResult::ERROR, 0, 0, "INVALID COMMAND");
    }
} // end of CommandSystem group
```

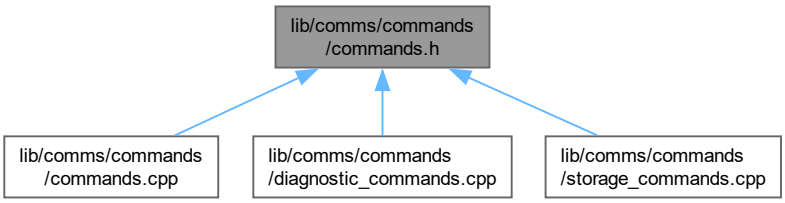
8.17 lib/comms/commands/commands.h File Reference

```
#include <string>
#include <functional>
#include <map>
#include "protocol.h"
```

Include dependency graph for commands.h:



This graph shows which files directly or indirectly include this file:



Functions

- Frame handle_time (const std::string &param, OperationType operationType)

  Handler for getting and setting system time.
- Frame handle_timezone_offset (const std::string &param, OperationType operationType)

  Handler for getting and setting timezone offset.
- Frame handle_clock_sync_interval (const std::string &param, OperationType operationType)

  Handler for getting and setting clock synchronization interval.
- Frame handle_get_last_sync_time (const std::string &param, OperationType operationType)

  Handler for getting last clock sync time.
- Frame handle_get_commands_list (const std::string &param, OperationType operationType)

  Handler for listing all available commands on UART.
- Frame handle_get_build_version (const std::string &param, OperationType operationType)

  Get firmware build version.
- Frame handle_verbosity (const std::string &param, OperationType operationType)
- Frame handle_enter_bootloader_mode (const std::string &param, OperationType operationType)

  Reboot system to USB firmware loader.
- Frame handle_gps_power_status (const std::string &param, OperationType operationType)

  Handler for controlling GPS module power state.
- Frame handle_enable_gps_uart_passthrough (const std::string &param, OperationType operationType)

  Handler for enabling GPS transparent mode (UART pass-through)

- Frame handle_get_rmc_data (const std::string &param, OperationType operationType)
  Handler for retrieving GPS RMC (Recommended Minimum Navigation) data.
- Frame handle_get_gga_data (const std::string &param, OperationType operationType)
  Handler for retrieving GPS GGA (Global Positioning System Fix Data) data.
- Frame handle_get_power_manager_ids (const std::string &param, OperationType operationType)
  Handler for retrieving Power Manager IDs.
- Frame handle_get_voltage_battery (const std::string &param, OperationType operationType)
  Handler for getting battery voltage.
- Frame handle_get_voltage_5v (const std::string &param, OperationType operationType)
  Handler for getting 5V rail voltage.
- Frame handle_get_current_charge_usb (const std::string &param, OperationType operationType)
  Handler for getting USB charge current.
- Frame handle_get_current_charge_solar (const std::string &param, OperationType operationType)
  Handler for getting solar panel charge current.
- Frame handle_get_current_charge_total (const std::string &param, OperationType operationType)
  Handler for getting total charge current.
- Frame handle_get_current_draw (const std::string &param, OperationType operationType)
  Handler for getting system current draw.
- Frame handle_get_last_events (const std::string &param, OperationType operationType)
  Handler for retrieving last N events from the event log.
- Frame hadnle_get_event_count (const std::string &param, OperationType operationType)
  Handler for getting total number of events in the log.
- Frame handle_list_files (const std::string &param, OperationType operationType)
  Handles the list files command.
- Frame handle_file_download (const std::string &param, OperationType operationType)
  Handles the file download command.
- Frame execute_command (uint32_t commandKey, const std::string &param, OperationType operationType)
  Executes a command based on its key.

Variables

- std::map< uint32_t, std::function< Frame(const std::string &, OperationType)> > commandHandlers
  Global map of all command handlers.

8.17.1 Function Documentation

8.17.1.1 handle_list_files()

```
Frame handle_list_files (
            const std::string & param,
            OperationType operationType)
```

Handles the list files command.

This function lists the files in the root directory of the SD card and sends the filename and size of each file to the ground station in separate frames.

Parameters

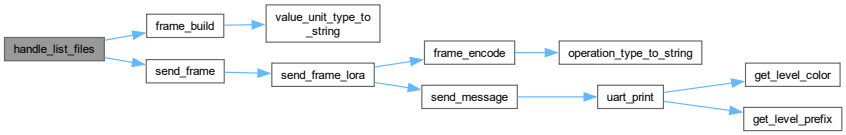
param	Unused.
operationType	The operation type (must be GET).

Returns

A Frame indicating the result of the operation.

Definition at line 100 of file storage_commands.cpp.

Here is the call graph for this function:



8.17.1.2 handle_file_download()

```
Frame handle_file_download (
            const std::string & param,
            OperationType operationType)
```

Handles the file download command.

This function reads a file from the SD card and sends it to the ground station in blocks over LoRa. The ground station must acknowledge each block before the next block is sent. A checksum is calculated and sent at the end of the transmission to verify data integrity.

Parameters

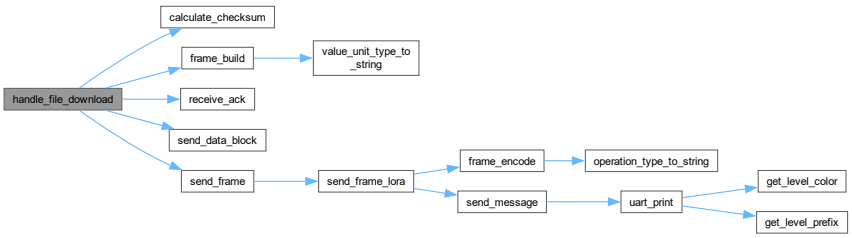
param	The filename to download.
operationType	The operation type (must be SET).

Returns

A Frame indicating the result of the operation.

Definition at line 30 of file storage_commands.cpp.

Here is the call graph for this function:



8.18 commands.h

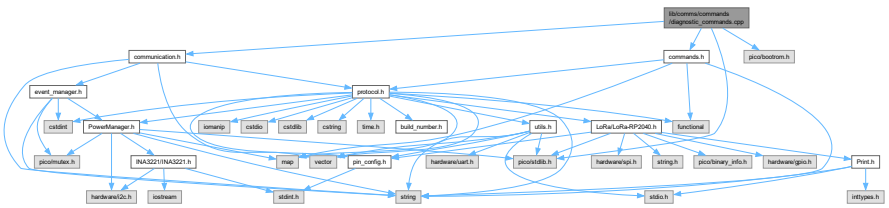
Go to the documentation of this file.

```
00001 // commands/commands.h
00002 #ifndef COMMANDS_H
00003 #define COMMANDS_H
00004
00005 #include <string>
00006 #include <functional>
00007 #include <map>
00008 #include "protocol.h"
00009
00010 // CLOCK
00011 Frame handle_time(const std::string& param, OperationType operationType);
00012 Frame handle_timezone_offset(const std::string& param, OperationType operationType);
00013 Frame handle_clock_sync_interval(const std::string& param, OperationType operationType);
00014 Frame handle_get_last_sync_time(const std::string& param, OperationType operationType);
00015
00016 // DIAG
00017 Frame handle_get_commands_list(const std::string& param, OperationType operationType);
00018 Frame handle_get_build_version(const std::string& param, OperationType operationType);
00019 Frame handle_verbosity(const std::string& param, OperationType operationType);
00020 Frame handle_enter_bootloader_mode(const std::string& param, OperationType operationType);
00021
00022 // GPS
00023 Frame handle_gps_power_status(const std::string& param, OperationType operationType);
00024 Frame handle_enable_gps_uart_passthrough(const std::string& param, OperationType operationType);
00025 Frame handle_get_rmc_data(const std::string& param, OperationType operationType);
00026 Frame handle_get_gga_data(const std::string& param, OperationType operationType);
00027
00028 // POWER
00029 Frame handle_get_power_manager_ids(const std::string& param, OperationType operationType);
00030 Frame handle_get_voltage_battery(const std::string& param, OperationType operationType);
00031 Frame handle_get_voltage_5v(const std::string& param, OperationType operationType);
00032 Frame handle_get_current_charge_usb(const std::string& param, OperationType operationType);
00033 Frame handle_get_current_charge_solar(const std::string& param, OperationType operationType);
00034 Frame handle_get_current_charge_total(const std::string& param, OperationType operationType);
00035 Frame handle_get_current_draw(const std::string& param, OperationType operationType);
00036
00037 // EVENT
00038 Frame handle_get_last_events(const std::string& param, OperationType operationType);
00039 Frame hadnle_get_event_count(const std::string& param, OperationType operationType);
00040
00041
00042 //STORAGE
00043 Frame handle_list_files(const std::string& param, OperationType operationType);
00044 Frame handle_file_download(const std::string& param, OperationType operationType);
00045
00046
00047 Frame execute_command(uint32_t commandKey, const std::string& param, OperationType operationType);
00048 extern std::map<uint32_t, std::function<Frame(const std::string&, OperationType)» commandHandlers;
00049
00050 #endif
```

8.19 lib/comms/commands/diagnostic_commands.cpp File Reference

```
#include "communication.h"
#include "commands.h"
#include "pico/stdlib.h"
#include "pico/bootrom.h"
```

Include dependency graph for diagnostic_commands.cpp:



Functions

- Frame handle_get_commands_list (const std::string &param, OperationType operationType)

  Handler for listing all available commands on UART.
- Frame handle_get_build_version (const std::string &param, OperationType operationType)

  Get firmware build version.
- Frame handle_verbosity (const std::string &param, OperationType operationType)
- Frame handle_enter_bootloader_mode (const std::string &param, OperationType operationType)

  Reboot system to USB firmware loader.

8.20 diagnostic_commands.cpp

Go to the documentation of this file.

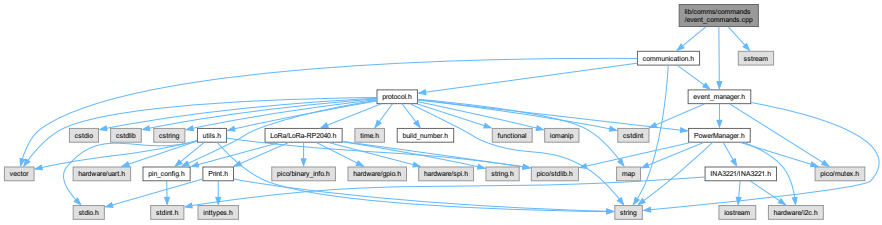
```
#include "communication.h"
#include "commands.h"
#include "pico/stdlib.h"
#include "pico/bootrom.h"


Frame handle_get_commands_list(const std::string& param, OperationType operationType) {
    if (!param.empty()) {
        return frame_build(ExecutionResult::ERROR, 1, 0, "PARAM UNNECESSARY");
    }

    if (!(operationType == OperationType::GET)) {
        return frame_build(ExecutionResult::ERROR, 1, 0, "INVALID OPERATION");
    }

    std::stringstream ss;
    for (const auto& entry : commandHandlers) {
        uint32_t commandKey = entry.first;
        uint8_t group = (commandKey » 8) & 0xFF;
        uint8_t command = commandKey & 0xFF;

        ss « "Group: " « static_cast<int>(group)
           « ", Command: " « static_cast<int>(command) « "\n";
    }

    std::string commandList = ss.str();
    uart_print(commandList, VerbosityLevel::INFO); // Print to UART

    return frame_build(ExecutionResult::SUCCESS, 1, 0, "Commands listed on UART");
}

Frame handle_get_build_version(const std::string& param, OperationType operationType) {
    if (!param.empty()) {
        return frame_build(ExecutionResult::ERROR, 1, 1, "PARAM UNECESSARY");
    }
    if (operationType == OperationType::GET) {
        return frame_build(ExecutionResult::SUCCESS, 1, 1, std::to_string(BUILD_NUMBER));
    }
    return frame_build(ExecutionResult::ERROR, 1, 1, "INVALID OPERATION");
}


Frame handle_verbosity(const std::string& param, OperationType operationType) {
    if (param.empty()) {
        uart_print("Current verbosity level: " + std::to_string(static_cast<int>(g_uart_verbosity)),
    VerbosityLevel::INFO);
        return frame_build(ExecutionResult::SUCCESS, 1, 8,
                           std::to_string(static_cast<int>(g_uart_verbosity)));
    }

    try {
        int level = std::stoi(param);
        if (level < 0 || level > 3) {
            return frame_build(ExecutionResult::ERROR, 1, 8, "INVALID LEVEL (0-3)");
        }
        g_uart_verbosity = static_cast<VerbosityLevel>(level);
        return frame_build(ExecutionResult::SUCCESS, 1, 8, "LEVEL SET");
    } catch (...) {
        return frame_build(ExecutionResult::ERROR, 1, 8, "INVALID FORMAT");
    }
}

```

```
Frame handle_enter_bootloader_mode(const std::string& param, OperationType operationType) {
    if (!param.empty()) {
        return frame_build(ExecutionResult::ERROR, 1, 9, "PARAM UNNECESSARY");
    }

    if (operationType != OperationType::SET) {
        return frame_build(ExecutionResult::ERROR, 1, 9, "INVALID OPERATION");
    }

    // Build the success frame *before* resetting
    Frame successFrame = frame_build(ExecutionResult::SUCCESS, 1, 9, "REBOOT BOOTSEL");

    // Send the success frame
    uart_print("Sending BOOTSEL confirmation...");
    send_frame(successFrame); // Assuming you have a sendFrame function

    // Delay to ensure the frame is sent
    sleep_ms(100);

    uart_print("Entering BOOTSEL mode...", VerbosityLevel::WARNING);
    reset_usb_boot(0, 0); // Trigger BOOTSEL mode

    // The code will never reach here because the Pico will reset
    return frame_build(ExecutionResult::SUCCESS, 1, 9, "Entering BOOTSEL mode");
}

```

8.21 lib/comms/commands/event_commands.cpp File Reference

```
#include "communication.h"
#include "event_manager.h"
#include <sstream>
```

Include dependency graph for event_commands.cpp:



Functions

- Frame handle_get_last_events (const std::string &param, OperationType operationType)

  Handler for retrieving last N events from the event log.
- Frame hadnle_get_event_count (const std::string &param, OperationType operationType)

  Handler for getting total number of events in the log.

8.22 event_commands.cpp

Go to the documentation of this file.

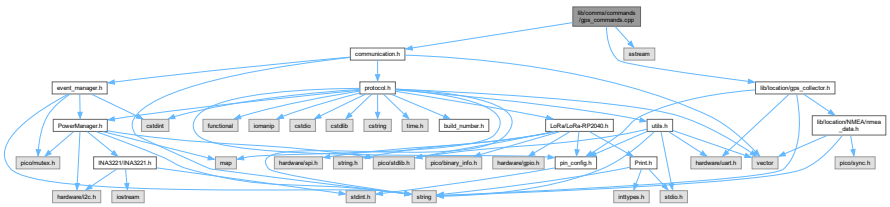
```
#include "communication.h"
#include "event_manager.h"
#include <sstream>


Frame handle_get_last_events(const std::string& param, OperationType operationType) {
```

```
    if (operationType != OperationType::GET) {
        return frame_build(ExecutionResult::ERROR, 5, 1, "INVALID OPERATION");
    }

    size_t count = 10; // Default number of events to return
    if (!param.empty()) {
        try {
            count = std::stoul(param);
            if (count == 0 || count > EVENT_BUFFER_SIZE) {
                return frame_build(ExecutionResult::ERROR, 5, 1, "INVALID COUNT");
            }
        } catch (...) {
            return frame_build(ExecutionResult::ERROR, 5, 1, "INVALID PARAMETER");
        }
    }

    std::stringstream ss;
    ss « std::hex « std::uppercase « std::setfill('0');

    size_t available = eventManager.get_event_count();
    size_t toReturn = std::min(count, available);

    // Start from the most recent event
    for (size_t i = 0; i < toReturn; i++) {
        const EventLog& event = eventManager.get_event(available - 1 - i);
        // Format: IIIITTTTTTTTGGEE
        // IIII: 16-bit ID (4 hex chars)
        // TTTTTTTT: 32-bit timestamp (8 hex chars)
        // GG: 8-bit group (2 hex chars)
        // EE: 8-bit event (2 hex chars)
        ss « std::setw(4) « event.id
           « std::setw(8) « event.timestamp
           « std::setw(2) « static_cast<int>(event.group)
           « std::setw(2) « static_cast<int>(event.event);
        if (i < toReturn - 1) ss « "-";
    }

    return frame_build(ExecutionResult::SUCCESS, 5, 1, ss.str());
}


Frame hadnle_get_event_count(const std::string& param, OperationType operationType) {
    if (operationType != OperationType::GET || !param.empty()) {
        return frame_build(ExecutionResult::ERROR, 5, 2, "INVALID REQUEST");
    }

    return frame_build(ExecutionResult::SUCCESS, 5, 2,
                       std::to_string(eventManager.get_event_count()));
} // end of EventCommands group
```

8.23 lib/comms/commands/gps_commands.cpp File Reference

```
#include "communication.h"
#include "lib/location/gps_collector.h"
#include <sstream>
```

Include dependency graph for gps_commands.cpp:



Functions

- Frame handle_gps_power_status (const std::string &param, OperationType operationType)

Handler for controlling GPS module power state.

- Frame handle_enable_gps_uart_passthrough (const std::string &param, OperationType operationType)

  Handler for enabling GPS transparent mode (UART pass-through)

- Frame handle_get_rmc_data (const std::string &param, OperationType operationType)

  Handler for retrieving GPS RMC (Recommended Minimum Navigation) data.

- Frame handle_get_gga_data (const std::string &param, OperationType operationType)

  Handler for retrieving GPS GGA (Global Positioning System Fix Data) data.

8.24 gps_commands.cpp

Go to the documentation of this file.

```
#include "communication.h"
#include "lib/location/gps_collector.h"
#include <sstream> // Include for stringstream


Frame handle_gps_power_status(const std::string& param, OperationType operationType) {
    if (!(operationType == OperationType::GET || operationType == OperationType::SET)) {
        return frame_build(ExecutionResult::ERROR, 7, 1, "INVALID OPERATION");
    }

    if (operationType == OperationType::SET) {
        if (param.empty()) {
            return frame_build(ExecutionResult::ERROR, 7, 1, "PARAM REQUIRED");
        }

        try {
            int powerStatus = std::stoi(param);
            if (powerStatus != 0 && powerStatus != 1) {
                return frame_build(ExecutionResult::ERROR, 7, 1, "INVALID VALUE. USE 0 OR 1");
            }
            gpio_put(GPS_POWER_ENABLE_PIN, powerStatus);
            EventEmitter::emit(EventGroup::GPS, powerStatus ? GPSEvent::POWER_ON :
GPSEvent::POWER_OFF);
            return frame_build(ExecutionResult::SUCCESS, 7, 1, std::to_string(powerStatus));
        } catch (...) {
            return frame_build(ExecutionResult::ERROR, 7, 1, "INVALID PARAMETER FORMAT");
        }
    }

    // GET operation
    if (!param.empty()) {
        return frame_build(ExecutionResult::ERROR, 7, 1, "PARAM UNNECESSARY");
    }

    bool powerStatus = gpio_get(GPS_POWER_ENABLE_PIN);
    return frame_build(ExecutionResult::SUCCESS, 7, 1, std::to_string(powerStatus));
}


Frame handle_enable_gps_uart_passthrough(const std::string& param, OperationType operationType) {
    // Validate operation type
    if (!(operationType == OperationType::SET)) {
        return frame_build(ExecutionResult::ERROR, 7, 2, "NOT ALLOWED");
    }

    // Parse and validate timeout parameter
    uint32_t timeoutMs;
    try {
        timeoutMs = param.empty() ? 60000u : std::stoul(param) * 1000;
    } catch (...) {
        return frame_build(ExecutionResult::ERROR, 7, 2, "INVALID TIMEOUT FORMAT");
    }

    // Setup UART parameters and exit sequence
    const std::string EXIT_SEQUENCE = "##EXIT##";
    std::string inputBuffer;
    bool exitRequested = false;
    uint32_t originalBaudRate = DEBUG_UART_BAUD_RATE;
    uint32_t gpsBaudRate = GPS_UART_BAUD_RATE;
    uint32_t startTime = to_ms_since_boot(get_absolute_time());

    // Log start of transparent mode
    EventEmitter::emit(EventGroup::GPS, GPSEvent::PASS_THROUGH_START);

    // Print startup message
```

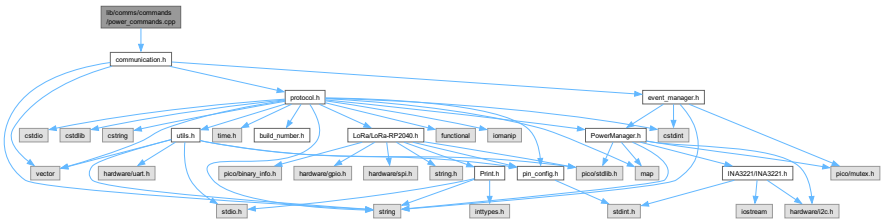
```
    std::string message = "Entering GPS Serial Pass-Through Mode @" +
                          std::to_string(gpsBaudRate) + " for " +
                          std::to_string(timeoutMs/1000) + "s\r\n" +
                          "Send " + EXIT_SEQUENCE + " to exit";
    uart_print(message, VerbosityLevel::INFO);

    // Allow time for message to be sent before baudrate change
    sleep_ms(10);

    // Switch to GPS baudrate
    uart_set_baudrate(DEBUG_UART_PORT, gpsBaudRate);

    // Main transparent mode loop
    while (!exitRequested) {
        while (uart_is_readable(DEBUG_UART_PORT)) {
            char ch = uart_getc(DEBUG_UART_PORT);

            inputBuffer += ch;
            if (inputBuffer.length() > EXIT_SEQUENCE.length()) {
                inputBuffer = inputBuffer.substr(1);
            }

            if (inputBuffer == EXIT_SEQUENCE) {
                exitRequested = true;
                break;
            }

            if (inputBuffer != EXIT_SEQUENCE.substr(0, inputBuffer.length())) {
                uart_write_blocking(GPS_UART_PORT,
                    reinterpret_cast<const uint8_t*>(&ch), 1);
            }
        }

        while (uart_is_readable(GPS_UART_PORT)) {
            char gpsByte = uart_getc(GPS_UART_PORT);
            uart_write_blocking(DEBUG_UART_PORT,
                reinterpret_cast<const uint8_t*>(&gpsByte), 1);
        }

        if (to_ms_since_boot(get_absolute_time()) - startTime >= timeoutMs) {
            break;
        }
    }

    uart_set_baudrate(DEBUG_UART_PORT, originalBaudRate);

    sleep_ms(10);

    EventEmitter::emit(EventGroup::GPS, GPSEvent::PASS_THROUGH_END);

    std::string exitReason = exitRequested ? "USER_EXIT" : "TIMEOUT";
    std::string response = "GPS UART BRIDGE EXIT: " + exitReason;
    uart_print(response, VerbosityLevel::INFO);

    return frame_build(ExecutionResult::SUCCESS, 7, 2, response);
}


Frame handle_get_rmc_data(const std::string& param, OperationType operationType) {
    if (operationType != OperationType::GET) {
        return frame_build(ExecutionResult::ERROR, 7, 3, "INVALID OPERATION");
    }

    if (!param.empty()) {
        return frame_build(ExecutionResult::ERROR, 7, 3, "PARAM UNNECESSARY");
    }

    std::vector<std::string> tokens = nmea_data.get_rmc_tokens();
    if (tokens.empty()) {
        return frame_build(ExecutionResult::ERROR, 7, 3, "NO RMC DATA");
    }

    // Join tokens with commas to create the response
    std::stringstream ss;
    for (size_t i = 0; i < tokens.size(); ++i) {
        ss << tokens[i];
        if (i < tokens.size() - 1) {
            ss << ",";
        }
    }

    return frame_build(ExecutionResult::SUCCESS, 7, 3, ss.str());
}


Frame handle_get_gga_data(const std::string& param, OperationType operationType) {
    if (operationType != OperationType::GET) {
```

```
        return frame_build(ExecutionResult::ERROR, 7, 4, "INVALID OPERATION");
    }

    if (!param.empty()) {
        return frame_build(ExecutionResult::ERROR, 7, 4, "PARAM UNNECESSARY");
    }

    std::vector<std::string> tokens = nmea_data.get_gga_tokens();
    if (tokens.empty()) {
        return frame_build(ExecutionResult::ERROR, 7, 4, "NO GGA DATA");
    }

    // Join tokens with commas to create the response
    std::stringstream ss;
    for (size_t i = 0; i < tokens.size(); ++i) {
        ss « tokens[i];
        if (i < tokens.size() - 1) {
            ss « ",";
        }
    }

    return frame_build(ExecutionResult::SUCCESS, 7, 4, ss.str());
} // end of GPSCommands group
```

8.25 lib/comms/commands/power_commands.cpp File Reference

`#include "communication.h"`

Include dependency graph for power_commands.cpp:



Functions

- Frame handle_get_power_manager_ids (const std::string &param, OperationType operationType)

  Handler for retrieving Power Manager IDs.
- Frame handle_get_voltage_battery (const std::string &param, OperationType operationType)

  Handler for getting battery voltage.
- Frame handle_get_voltage_5v (const std::string &param, OperationType operationType)

  Handler for getting 5V rail voltage.
- Frame handle_get_current_charge_usb (const std::string &param, OperationType operationType)

  Handler for getting USB charge current.
- Frame handle_get_current_charge_solar (const std::string &param, OperationType operationType)

  Handler for getting solar panel charge current.
- Frame handle_get_current_charge_total (const std::string &param, OperationType operationType)

  Handler for getting total charge current.
- Frame handle_get_current_draw (const std::string &param, OperationType operationType)

  Handler for getting system current draw.

8.26 power_commands.cpp

Go to the documentation of this file.

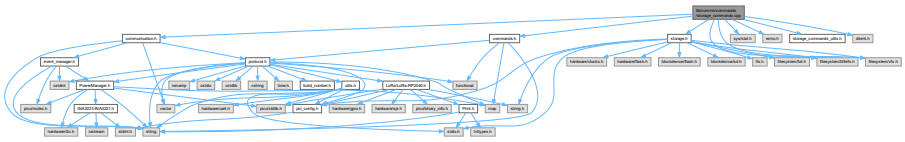
```
#include "communication.h"



Frame handle_get_power_manager_ids(const std::string& param, OperationType operationType) {
    if (!param.empty()) {
        return frame_build(ExecutionResult::ERROR, 2, 0, "PARAM UNECESSARY");
    }

    if (!(operationType == OperationType::GET)) {
        return frame_build(ExecutionResult::ERROR, 2, 0, "INVALID OPERATION");
    }

    extern PowerManager powerManager;
    std::string powerManagerIDS = powerManager.read_device_ids();
    return frame_build(ExecutionResult::SUCCESS, 2, 0, powerManagerIDS);
}


Frame handle_get_voltage_battery(const std::string& param, OperationType operationType) {
    if (!param.empty()) {
        return frame_build(ExecutionResult::ERROR, 2, 2, "PARAM UNNECESSARY");
    }

    if (!(operationType == OperationType::GET)) {
        return frame_build(ExecutionResult::ERROR, 2, 2, "NOT ALLOWED");
    }

    extern PowerManager powerManager;
    float voltage = powerManager.get_voltage_battery();
    return frame_build(ExecutionResult::SUCCESS, 2, 2, std::to_string(voltage), ValueUnit::VOLT);
}


Frame handle_get_voltage_5v(const std::string& param, OperationType operationType) {
    if (!param.empty()) {
        return frame_build(ExecutionResult::ERROR, 2, 3, "PARAM UNNECESSARY");
    }

    if (!(operationType == OperationType::GET)) {
        return frame_build(ExecutionResult::ERROR, 2, 3, "NOT ALLOWED");
    }

    extern PowerManager powerManager;
    float voltage = powerManager.get_voltage_5v();
    return frame_build(ExecutionResult::SUCCESS, 2, 3, std::to_string(voltage), ValueUnit::VOLT);
}


Frame handle_get_current_charge_usb(const std::string& param, OperationType operationType) {
    if (!param.empty()) {
        return frame_build(ExecutionResult::ERROR, 2, 4, "PARAM UNNECESSARY");
    }

    if (!(operationType == OperationType::GET)) {
        return frame_build(ExecutionResult::ERROR, 2, 4, "NOT ALLOWED");
    }

    extern PowerManager powerManager;
    float chargeCurrent = powerManager.get_current_charge_usb();
    return frame_build(ExecutionResult::SUCCESS, 2, 4, std::to_string(chargeCurrent),
ValueUnit::MILIAMP);
}


Frame handle_get_current_charge_solar(const std::string& param, OperationType operationType) {
    if (!param.empty()) {
        return frame_build(ExecutionResult::ERROR, 2, 5, "PARAM UNNECESSARY");
    }

    if (!(operationType == OperationType::GET)) {
        return frame_build(ExecutionResult::ERROR, 2, 5, "NOT ALLOWED");
    }

    extern PowerManager powerManager;
    float chargeCurrent = powerManager.get_current_charge_solar();
    return frame_build(ExecutionResult::SUCCESS, 2, 5, std::to_string(chargeCurrent),
ValueUnit::MILIAMP);
}


Frame handle_get_current_charge_total(const std::string& param, OperationType operationType) {
```

```
    if (!param.empty()) {
        return frame_build(ExecutionResult::ERROR, 2, 6, "PARAM UNNECESSARY");
    }

    if (!(operationType == OperationType::GET)) {
        return frame_build(ExecutionResult::ERROR, 2, 6, "NOT ALLOWED");
    }

    extern PowerManager powerManager;
    float chargeCurrent = powerManager.get_current_charge_total();
    return frame_build(ExecutionResult::SUCCESS, 2, 6, std::to_string(chargeCurrent),
ValueUnit::MILIAMP);
}


Frame handle_get_current_draw(const std::string& param, OperationType operationType) {
    if (!param.empty()) {
        return frame_build(ExecutionResult::ERROR, 2, 7, "PARAM UNNECESSARY");
    }

    if (!(operationType == OperationType::GET)) {
        return frame_build(ExecutionResult::ERROR, 2, 7, "NOT ALLOWED");
    }


    extern PowerManager powerManager;
    float currentDraw = powerManager.get_current_draw();
    return frame_build(ExecutionResult::SUCCESS, 2, 7, std::to_string(currentDraw),
ValueUnit::MILIAMP);
} // end of PowerCommands group
```

8.27 lib/comms/commands/storage_commands.cpp File Reference

```
#include "commands.h"
#include "communication.h"
#include "storage.h"
#include "filesystem/vfs.h"
#include "filesystem/littlefs.h"
#include <sys/stat.h>
#include <errno.h>
#include "storage_commands_utils.h"
#include "dirent.h"
```

Include dependency graph for storage_commands.cpp:



Macros

- #define MAX_BLOCK_SIZE 250
- #define DOWNLOAD_GROUP 6
- #define START_COMMAND 1
- #define DATA_COMMAND 2
- #define END_COMMAND 3
- #define LIST_FILES_COMMAND 0

Functions

- Frame handle_file_download (const std::string &param, OperationType operationType)

  Handles the file download command.
- Frame handle_list_files (const std::string &param, OperationType operationType)

  Handles the list files command.

8.27.1 Macro Definition Documentation

8.27.1.1 MAX_BLOCK_SIZE

```
#define MAX_BLOCK_SIZE 250
```

Definition at line 11 of file storage_commands.cpp.

8.27.1.2 DOWNLOAD_GROUP

```
#define DOWNLOAD_GROUP 6
```

Definition at line 12 of file storage_commands.cpp.

8.27.1.3 START_COMMAND

```
#define START_COMMAND 1
```

Definition at line 13 of file storage_commands.cpp.

8.27.1.4 DATA_COMMAND

```
#define DATA_COMMAND 2
```

Definition at line 14 of file storage_commands.cpp.

8.27.1.5 END_COMMAND

```
#define END_COMMAND 3
```

Definition at line 15 of file storage_commands.cpp.

8.27.1.6 LIST_FILES_COMMAND

```
#define LIST_FILES_COMMAND 0
```

Definition at line 16 of file storage_commands.cpp.

8.27.2 Function Documentation

8.27.2.1 handle_file_download()

```
Frame handle_file_download (
            const std::string & param,
            OperationType operationType)
```

Handles the file download command.

This function reads a file from the SD card and sends it to the ground station in blocks over LoRa. The ground station must acknowledge each block before the next block is sent. A checksum is calculated and sent at the end of the transmission to verify data integrity.

Parameters

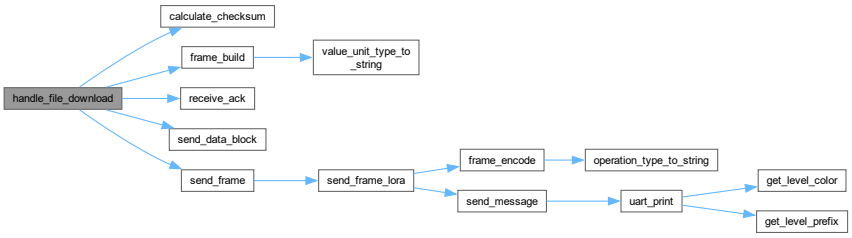
param	The filename to download.
operationType	The operation type (must be SET).

Returns

A Frame indicating the result of the operation.

Definition at line 30 of file storage_commands.cpp.

Here is the call graph for this function:



8.27.2.2 handle_list_files()

```
Frame handle_list_files (
            const std::string & param,
            OperationType operationType)
```

Handles the list files command.

This function lists the files in the root directory of the SD card and sends the filename and size of each file to the ground station in separate frames.

Parameters

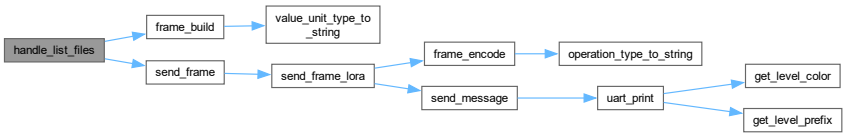
param	Unused.
operationType	The operation type (must be GET).

Returns

A Frame indicating the result of the operation.

Definition at line 100 of file storage_commands.cpp.

Here is the call graph for this function:



8.28 storage_commands.cpp

Go to the documentation of this file.

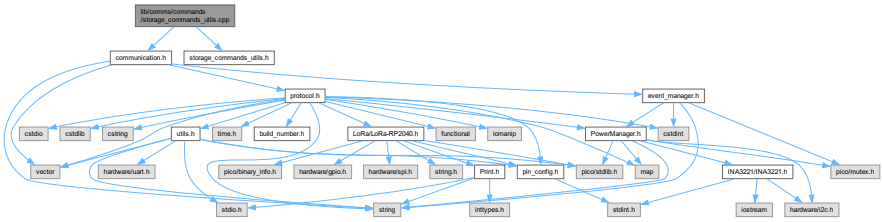
```
#include "commands.h"
#include "communication.h"
#include "storage.h"
#include "filesystem/vfs.h"
#include "filesystem/littlefs.h"
#include <sys/stat.h>
#include <errno.h>
#include "storage_commands_utils.h"
#include "dirent.h"

#define MAX_BLOCK_SIZE  250
#define DOWNLOAD_GROUP 6
#define START_COMMAND 1
#define DATA_COMMAND 2
#define END_COMMAND 3
#define LIST_FILES_COMMAND 0

Frame handle_file_download(const std::string& param, OperationType operationType) {
    if (operationType != OperationType::SET) {
        return frame_build(ExecutionResult::ERROR, DOWNLOAD_GROUP, START_COMMAND, "Invalid operation type");
    }

    const char* filename = param.c_str();
    FILE* file = fopen(filename, "rb");

    if (!file) {
        return frame_build(ExecutionResult::ERROR, DOWNLOAD_GROUP, START_COMMAND, "File not found");
    }

    // Get file size
    fseek(file, 0, SEEK_END);
    size_t fileSize = ftell(file);
    fseek(file, 0, SEEK_SET);

    // Send file size to ground station
    Frame sizeFrame = frame_build(ExecutionResult::INFO, DOWNLOAD_GROUP, START_COMMAND, std::to_string(fileSize));
    send_frame(sizeFrame);

    size_t block_size = MAX_BLOCK_SIZE;
    size_t block_count = (fileSize + block_size - 1) / block_size;

    // Send block size and count
    Frame blockSizeFrame = frame_build(ExecutionResult::INFO, DOWNLOAD_GROUP, START_COMMAND, std::to_string(block_size));
    send_frame(blockSizeFrame);
    Frame blockCountFrame = frame_build(ExecutionResult::INFO, DOWNLOAD_GROUP, START_COMMAND, std::to_string(block_count));
    send_frame(blockCountFrame);

    uint8_t buffer[MAX_BLOCK_SIZE];
    size_t bytesRead;
    uint32_t totalChecksum = 0;
    size_t blockIndex = 0;

    while ((bytesRead = fread(buffer, 1, MAX_BLOCK_SIZE, file)) > 0) {
        // Send data block
        send_data_block(buffer, bytesRead);
        totalChecksum = calculate_checksum(buffer, bytesRead);

        // Wait for ACK
        if (!receive_ack()) {
            fclose(file);
            return frame_build(ExecutionResult::ERROR, DOWNLOAD_GROUP, DATA_COMMAND, "ACK timeout");
        }
        blockIndex++;
    }

    fclose(file);

    // Send end frame with checksum
    std::stringstream ss;
    ss « std::hex « totalChecksum;
    Frame endFrame = frame_build(ExecutionResult::SUCCESS, DOWNLOAD_GROUP, END_COMMAND, ss.str());
    send_frame(endFrame);

    return frame_build(ExecutionResult::SUCCESS, DOWNLOAD_GROUP, END_COMMAND, "File download complete");
}
```

```
Frame handle_list_files(const std::string& param, OperationType operationType) {
    if (operationType != OperationType::GET) {
        return frame_build(ExecutionResult::ERROR, DOWNLOAD_GROUP, LIST_FILES_COMMAND, "Invalid operation type");
    }

    DIR *dir;
    struct dirent *ent;
    if ((dir = opendir("/")) != NULL) {
        while ((ent = readdir(dir)) != NULL) {
            const char* filename = ent->d_name;

            // Skip "." and ".." directories
            if (strcmp(filename, ".") == 0 || strcmp(filename, "..") == 0) {
                continue;
            }

            // Get file size
            char filepath[256];
            snprintf(filepath, sizeof(filepath), "/%s", filename);

            FILE* file = fopen(filepath, "rb");
            size_t fileSize = 0;

            if (file != NULL) {
                fseek(file, 0, SEEK_END);
                fileSize = ftell(file);
                fclose(file);
            }

            // Create and send frame with filename and size
            char fileInfo[512];
            snprintf(fileInfo, sizeof(fileInfo), "%s:%zu", filename, fileSize);
            Frame fileFrame = frame_build(ExecutionResult::INFO, DOWNLOAD_GROUP, LIST_FILES_COMMAND, fileInfo);
            send_frame(fileFrame);
        }
        closedir(dir);
        return frame_build(ExecutionResult::SUCCESS, DOWNLOAD_GROUP, LIST_FILES_COMMAND, "File listing complete");
    } else {
        return frame_build(ExecutionResult::ERROR, DOWNLOAD_GROUP, LIST_FILES_COMMAND, "Could not open directory");
    }
}
```

8.29 lib/comms/commands/storage_commands_utils.cpp File Reference

```
#include "communication.h"
#include "storage_commands_utils.h"
```

Include dependency graph for storage_commands_utils.cpp:



Functions

- uint32_t calculate_checksum (const uint8_t *data, size_t length)
- void send_data_block (const uint8_t *data, size_t length)
- bool receive_ack ()

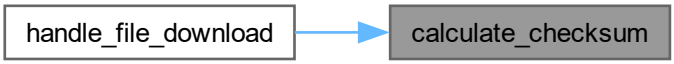
8.29.1 Function Documentation

8.29.1.1 calculate_checksum()

```
uint32_t calculate_checksum (
            const uint8_t * data,
            size_t length)
```

Definition at line 5 of file storage_commands_utils.cpp.

Here is the caller graph for this function:



8.29.1.2 send_data_block()

```
void send_data_block (
            const uint8_t * data,
            size_t length)
```

Definition at line 14 of file storage_commands_utils.cpp.

Here is the caller graph for this function:

8.29.1.3 receive_ack()

```
bool receive_ack ()
```

Definition at line 21 of file storage_commands_utils.cpp.

Here is the caller graph for this function:

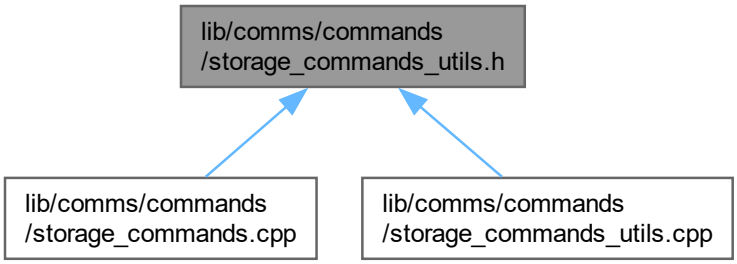
8.30 storage_commands_utils.cpp

Go to the documentation of this file.

```
#include "communication.h"
#include "storage_commands_utils.h"

// Helper function to calculate checksum (simple XOR)
uint32_t calculate_checksum(const uint8_t* data, size_t length) {
    uint32_t checksum = 0;
    for (size_t i = 0; i < length; ++i) {
        checksum ^= data[i];
    }
    return checksum;
}


void send_data_block(const uint8_t* data, size_t length) {
    LoRa.beginPacket();
    LoRa.write(data, length);
    LoRa.endPacket();
}

// Receiving an ACK (simplified)
bool receive_ack() {
    // Implement logic to receive an ACK frame from the ground station
    // Return true if ACK received, false otherwise
    // This is a placeholder, replace with your actual ACK receiving logic
    return true; // Placeholder: Always return true for now
}
```

8.31 lib/comms/commands/storage_commands_utils.h File Reference

This graph shows which files directly or indirectly include this file:



Functions

- uint32_t calculate_checksum (const uint8_t *data, size_t length)
- void send_data_block (const uint8_t *data, size_t length)
- bool receive_ack ()

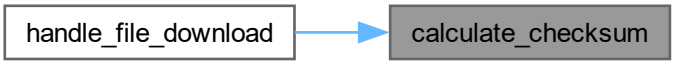
8.31.1 Function Documentation

8.31.1.1 calculate_checksum()

```
uint32_t calculate_checksum (
            const uint8_t * data,
            size_t length)
```

Definition at line 5 of file storage_commands_utils.cpp.

Here is the caller graph for this function:



8.31.1.2 send_data_block()

```
void send_data_block (
            const uint8_t * data,
            size_t length)
```

Definition at line 14 of file storage_commands_utils.cpp.

Here is the caller graph for this function:

8.31.1.3 receive_ack()

```
bool receive_ack ()
```

Definition at line 21 of file storage_commands_utils.cpp.

Here is the caller graph for this function:

8.32 storage_commands_utils.h

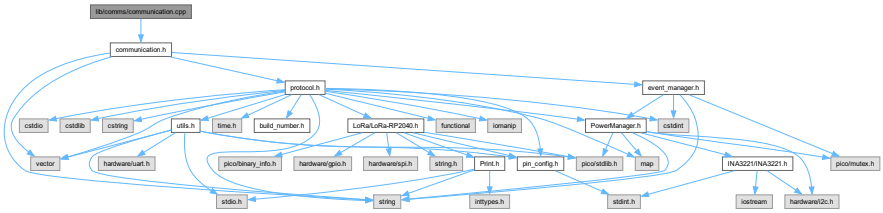
Go to the documentation of this file.

```
uint32_t calculate_checksum(const uint8_t* data, size_t length);
void send_data_block(const uint8_t* data, size_t length);
bool receive_ack();
```

8.33 lib/comms/communication.cpp File Reference

```
#include "communication.h"
```

Include dependency graph for communication.cpp:



Functions

- bool initialize_radio ()

  Initializes the LoRa radio module.

Variables

- string outgoing
- uint8_t msgCount = 0
- long lastSendTime = 0
- long lastReceiveTime = 0
- long lastPrintTime = 0
- unsigned long interval = 0

8.33.1 Function Documentation

8.33.1.1 initialize_radio()

```
bool initialize_radio ()
```

Initializes the LoRa radio module.

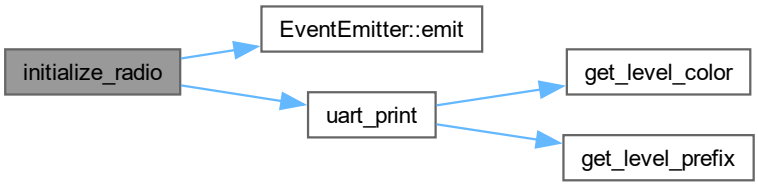
Returns

True if initialization was successful, false otherwise.

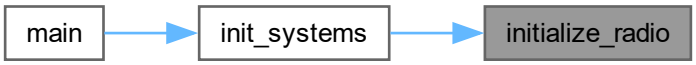
Sets the LoRa pins and attempts to begin LoRa communication at a specified frequency. Emits a CommsEvent::RADIO_INIT event on success or a CommsEvent::RADIO_ERROR event on failure.

Definition at line 17 of file communication.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



8.33.2 Variable Documentation

8.33.2.1 outgoing

```
string outgoing
```

Definition at line 3 of file communication.cpp.

8.33.2.2 msgCount

```
uint8_t msgCount = 0
```

Definition at line 4 of file communication.cpp.

8.33.2.3 lastSendTime

```
long lastSendTime = 0
```

Definition at line 5 of file communication.cpp.

8.33.2.4 lastReceiveTime

```
long lastReceiveTime = 0
```

Definition at line 6 of file communication.cpp.

8.33.2.5 lastPrintTime

```
long lastPrintTime = 0
```

Definition at line 7 of file communication.cpp.

8.33.2.6 interval

```
unsigned long interval = 0
```

Definition at line 8 of file communication.cpp.

8.34 communication.cpp

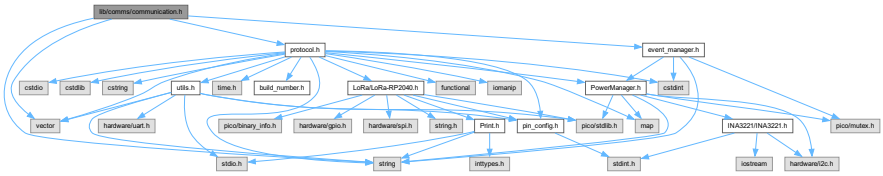
Go to the documentation of this file.

```
00001 #include "communication.h"
00002
00003 string outgoing;
00004 uint8_t msgCount = 0;
00005 long lastSendTime = 0;
00006 long lastReceiveTime = 0;
00007 long lastPrintTime = 0;
00008 unsigned long interval = 0;
00009
00010
00017 bool initialize_radio() {
00018     LoRa.set_pins(lora_cs_pin, lora_reset_pin, lora_irq_pin);
00019     long frequency = 433E6;
00020     bool initStatus = false;
00021     if (!LoRa.begin(frequency))
00022     {
00023         uart_print("LoRa init failed. Check your connections.", VerbosityLevel::WARNING);
00024         initStatus = false;
00025     } else {
00026         uart_print("LoRa initialized with frequency " + std::to_string(frequency),
      VerbosityLevel::INFO);
00027         initStatus = true;
00028     }
00029
00030     EventEmitter::emit(EventGroup::COMMS, initStatus ? CommsEvent::RADIO_INIT :
      CommsEvent::RADIO_ERROR);
00031
00032     return initStatus;
00033 }
00034
```

8.35 lib/comms/communication.h File Reference

```
#include <string>
#include <vector>
#include "protocol.h"
#include "event_manager.h"
```

Include dependency graph for communication.h:



This graph shows which files directly or indirectly include this file:

Functions

- bool initialize_radio ()

  Initializes the LoRa radio module.
- void on_receive (int packetSize)

  Callback function for handling received LoRa packets.
- void handle_uart_input ()

  Handles UART input.
- void send_message (std::string outgoing)
- void send_frame (const Frame &frame)
- void send_frame_uart (const Frame &frame)
- void send_frame_lora (const Frame &frame)
- void split_and_send_message (const uint8_t ∗data, size_t length)

  Sends a large packet using LoRa.
- Frame execute_command (uint32_t commandKey, const std::string &param, OperationType operationType)

  Executes a command based on its key.
- void frame_process (const std::string &data, Interface interface)

  Executes a command based on the command key and the parameter.
- std::string frame_encode (const Frame &frame)

  Encodes a Frame instance into a string.
- Frame frame_decode (const std::string &data)

  Converts a string into a Frame instance.
- Frame frame_build (ExecutionResult result, uint8_t group, uint8_t command, const std::string &value, const ValueUnit unitType=ValueUnit::UNDEFINED)

  Builds a Frame instance.
- std::string determine_unit (uint8_t group, uint8_t command)

8.35.1 Function Documentation

8.35.1.1 initialize_radio()

```
bool initialize_radio ()
```

Initializes the LoRa radio module.

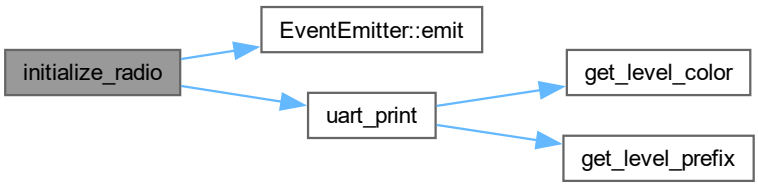
Returns

True if initialization was successful, false otherwise.

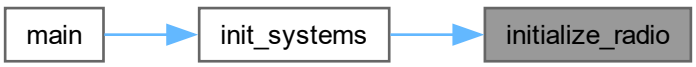
Sets the LoRa pins and attempts to begin LoRa communication at a specified frequency. Emits a CommsEvent::RADIO_INIT event on success or a CommsEvent::RADIO_ERROR event on failure.

Definition at line 17 of file communication.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



8.35.1.2 on_receive()

```
void on_receive (
            int packetSize)
```

Callback function for handling received LoRa packets.

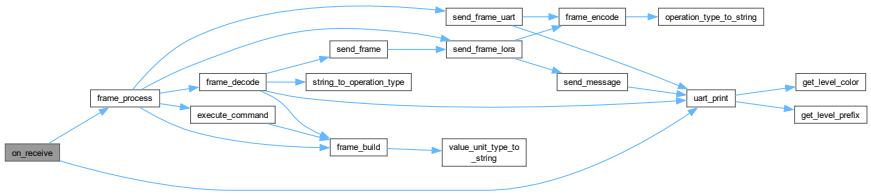
Parameters

packetSize	The size of the received packet.

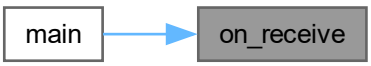
Reads the received LoRa packet, extracts metadata, validates the lora_address_remote and local addresses, extracts the frame data, and processes it. Prints raw hex values for debugging.

Definition at line 15 of file receive.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



8.35.1.3 handle_uart_input()

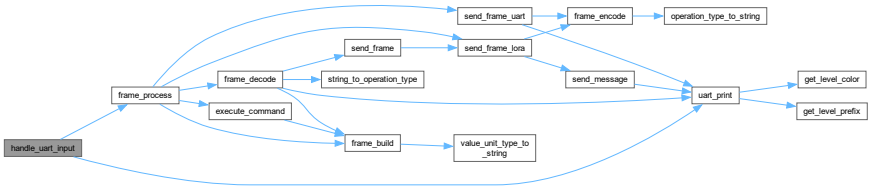
```
void handle_uart_input ()
```

Handles UART input.

Reads characters from the UART port, appends them to a buffer, and processes the buffer when a newline character is received.

Definition at line 76 of file receive.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

8.35.1.4 send_message()

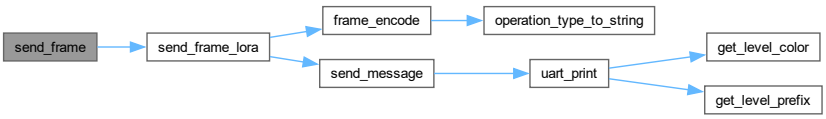
```
void send_message (
            std::string outgoing)
```

8.35.1.5 send_frame()

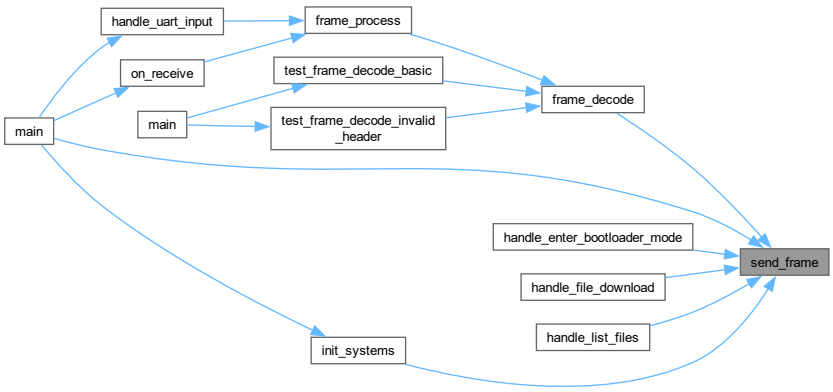
```
void send_frame (
            const Frame & frame)
```

Definition at line 48 of file send.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

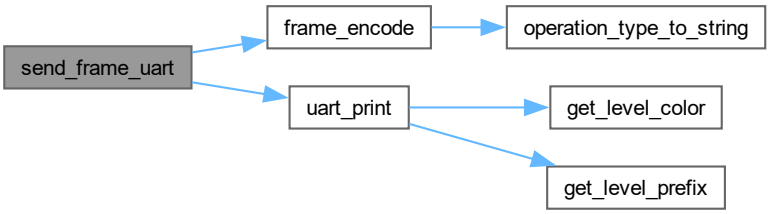


8.35.1.6 send_frame_uart()

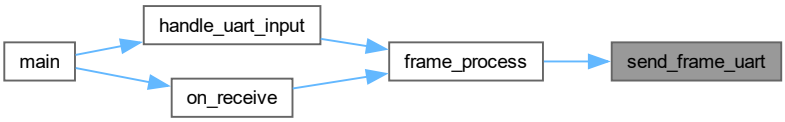
```
void send_frame_uart (
            const Frame & frame)
```

Definition at line 42 of file send.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

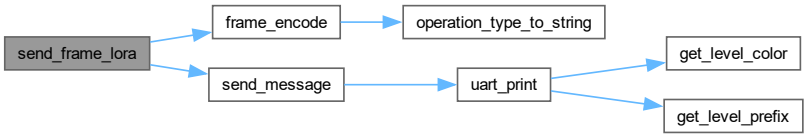


8.35.1.7 send_frame_lora()

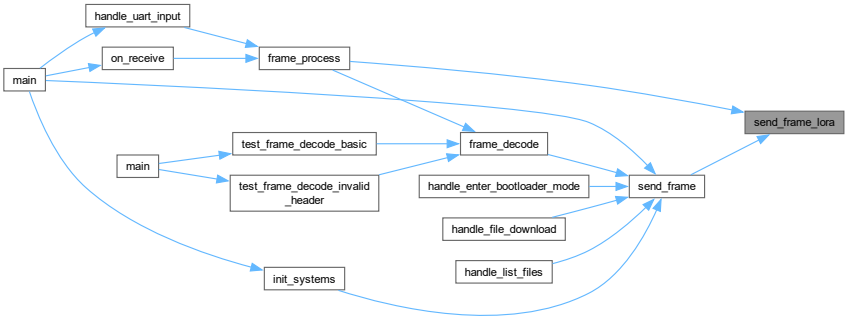
```
void send_frame_lora (
            const Frame & frame)
```

Definition at line 37 of file send.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



8.35.1.8 split_and_send_message()

```
void split_and_send_message (
            const uint8_t * data,
            size_t length)
```

Sends a large packet using LoRa.

Parameters

data	The data to send.
length	The length of the data.

Splits the data into chunks of MAX_PKT_SIZE and sends each chunk as a separate LoRa packet.

Definition at line 59 of file send.cpp.

8.35.1.9 frame_process()

```
void frame_process (
            const std::string & data,
            Interface interface)
```

Executes a command based on the command key and the parameter.

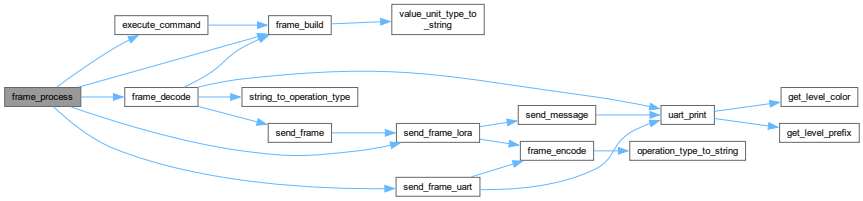
Parameters

data	The Frame data in string format.

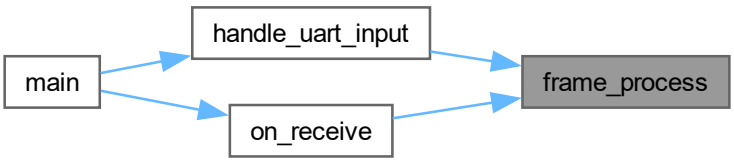
Decodes the frame data, extracts the command key, and executes the corresponding command. Sends the response frame. If an error occurs, an error frame is built and sent.

Definition at line 100 of file frame.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



8.35.1.10 frame_encode()

```
std::string frame_encode (
            const Frame & frame)
```

Encodes a Frame instance into a string.

Parameters

frame	The Frame instance to encode.

Returns

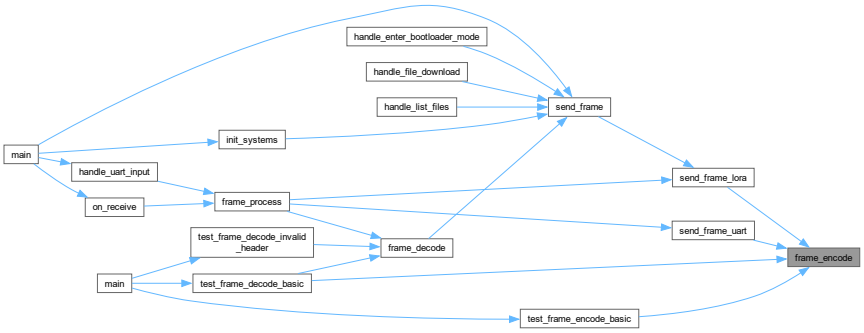
The Frame encoded as a string.

The encoded string includes the frame direction, operation type, group, command, value, and unit, all delimited by the DELIMITER character. The string is encapsulated by FRAME_BEGIN and FRAME_END.

Definition at line 19 of file frame.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:



8.35.1.11 frame_decode()

```
Frame frame_decode (
            const std::string & data)
```

Converts a string into a Frame instance.

Parameters

data	The Frame data as a string.

Returns

The Frame instance.

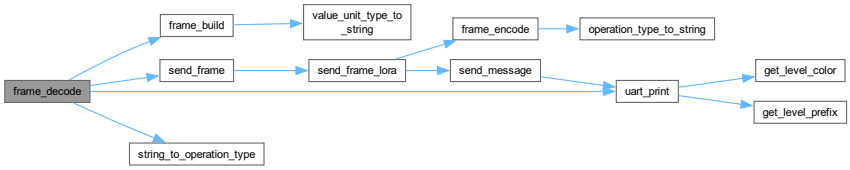
Exceptions

std::runtime_error	if the frame header is invalid.

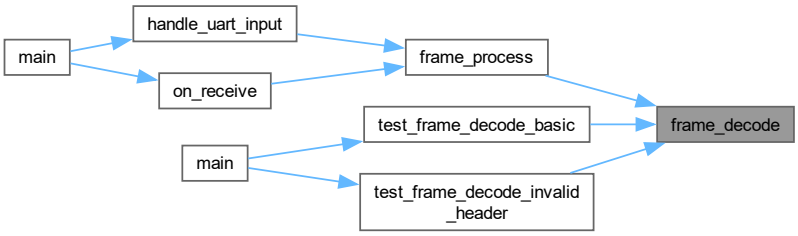
Parses the input string, extracting the frame direction, operation type, group, command, value, and unit. If an error occurs during parsing, an error message is printed to the UART, an error frame is built and sent, and the exception is re-thrown.

Definition at line 44 of file frame.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



8.35.1.12 frame_build()

```
Frame frame_build (
            ExecutionResult result,
            uint8_t group,
            uint8_t command,
            const std::string & value,
            const ValueUnit unitType)
```

Builds a Frame instance.

Parameters

result	The execution result.
group	The group ID.
command	The command ID.
value	The value.
unitType	The value unit type.

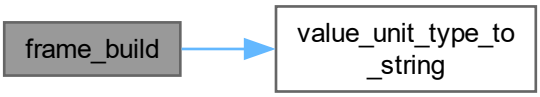
Returns

The Frame instance.

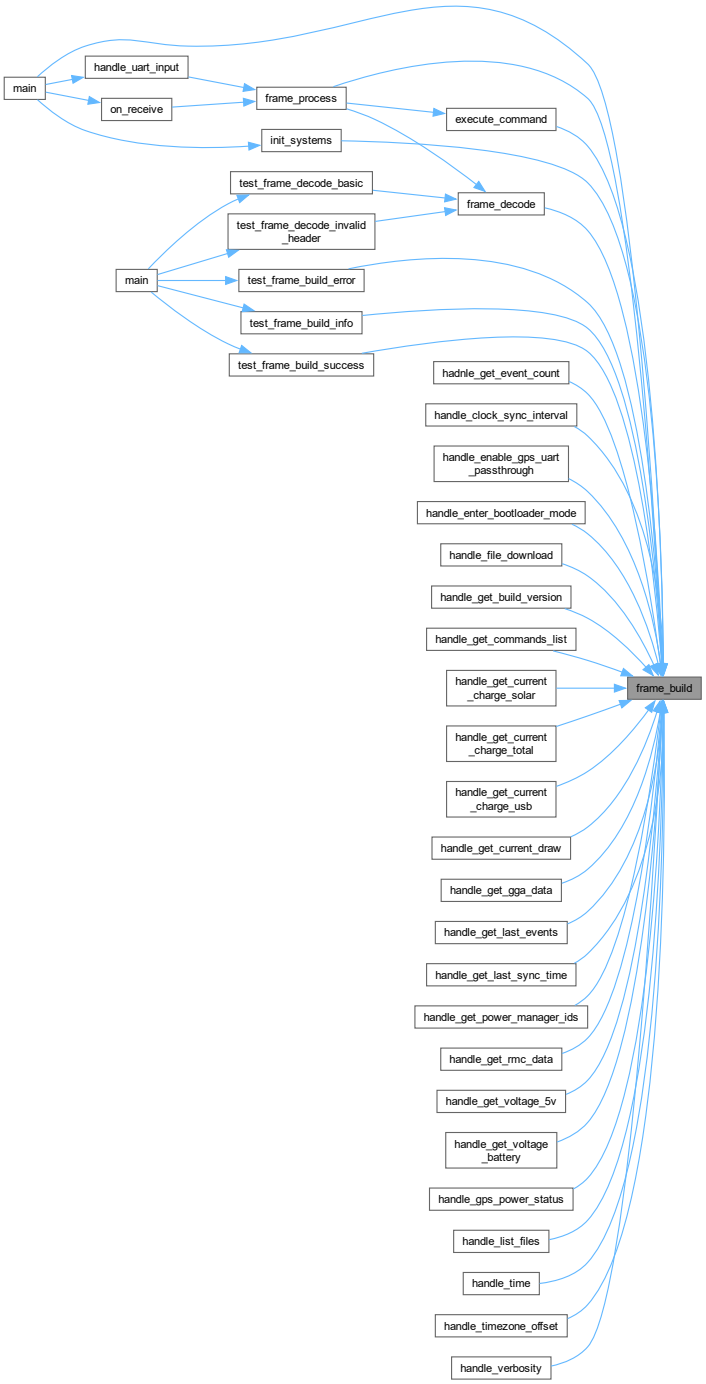
Constructs a Frame instance based on the provided parameters. The frame direction and operation type are set based on the execution result.

Definition at line 135 of file frame.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



8.35.1.13 determine_unit()

```
std::string determine_unit (
            uint8_t group,
            uint8_t command)
```

8.36 communication.h

Go to the documentation of this file.

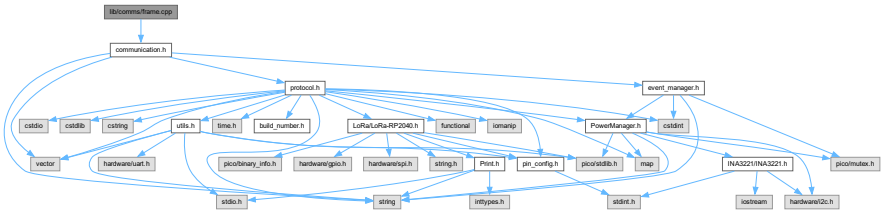
```
#ifndef COMMUNICATION_H
#define COMMUNICATION_H

#include <string>
#include <vector>
#include "protocol.h"
#include "event_manager.h"

bool initialize_radio();
void on_receive(int packetSize);
void handle_uart_input();
void send_message(std::string outgoing);
void send_frame(const Frame& frame);
void send_frame_uart(const Frame& frame);
void send_frame_lora(const Frame& frame);

void split_and_send_message(const uint8_t* data, size_t length);

Frame execute_command(uint32_t commandKey, const std::string& param, OperationType operationType);

void frame_process(const std::string& data, Interface interface);
std::string frame_encode(const Frame& frame);
Frame frame_decode(const std::string& data);
Frame frame_build(ExecutionResult result, uint8_t group, uint8_t command,const std::string& value,
const ValueUnit unitType  = ValueUnit::UNDEFINED);

std::string determine_unit(uint8_t group, uint8_t command);

#endif
```

8.37 lib/comms/frame.cpp File Reference

Implements functions for encoding, decoding, building, and processing Frames.

`#include "communication.h"`

Include dependency graph for frame.cpp:



Typedefs

- using CommandHandler = std::function<std::string(const std::string&, OperationType)>

Functions

- std::string frame_encode (const Frame &frame)

  Encodes a Frame instance into a string.
- Frame frame_decode (const std::string &data)

  Converts a string into a Frame instance.
- void frame_process (const std::string &data, Interface interface)

  Executes a command based on the command key and the parameter.
- Frame frame_build (ExecutionResult result, uint8_t group, uint8_t command, const std::string &value, const ValueUnit unitType)

  Builds a Frame instance.

Variables

- std::map< uint32_t, CommandHandler > commandHandlers

  Global map of all command handlers.
- volatile uint16_t eventRegister

8.37.1 Detailed Description

Implements functions for encoding, decoding, building, and processing Frames.

Definition in file frame.cpp.

8.37.2 Typedef Documentation

8.37.2.1 CommandHandler

```
using CommandHandler = std::function<std::string(const std::string&, OperationType)>
```

Definition at line 3 of file frame.cpp.

8.37.3 Function Documentation

8.37.3.1 frame_encode()

```
std::string frame_encode (
            const Frame & frame)
```

Encodes a Frame instance into a string.

Parameters

frame	The Frame instance to encode.

Returns

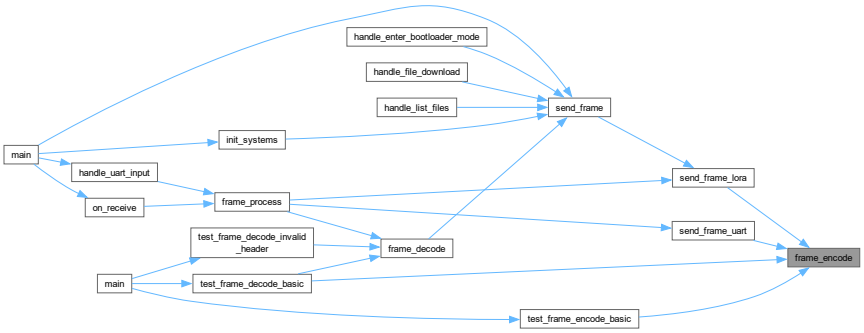
The Frame encoded as a string.

The encoded string includes the frame direction, operation type, group, command, value, and unit, all delimited by the DELIMITER character. The string is encapsulated by FRAME_BEGIN and FRAME_END.

Definition at line 19 of file frame.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:



8.37.3.2 frame_decode()

```
Frame frame_decode (
            const std::string & data)
```

Converts a string into a Frame instance.

Parameters

data	The Frame data as a string.

Returns

The Frame instance.

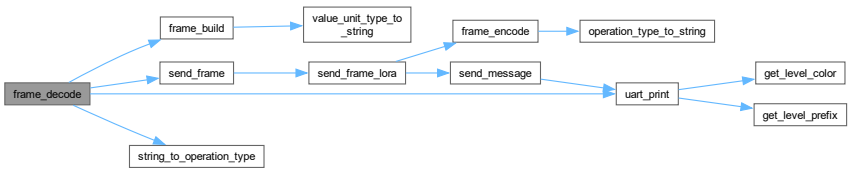
Exceptions

std::runtime_error	if the frame header is invalid.

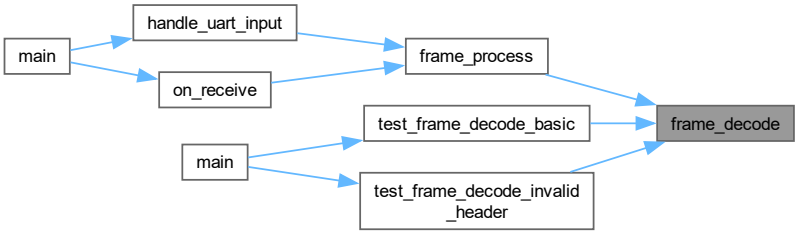
Parses the input string, extracting the frame direction, operation type, group, command, value, and unit. If an error occurs during parsing, an error message is printed to the UART, an error frame is built and sent, and the exception is re-thrown.

Definition at line 44 of file frame.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



8.37.3.3 frame_process()

```
void frame_process (
            const std::string & data,
            Interface interface)
```

Executes a command based on the command key and the parameter.

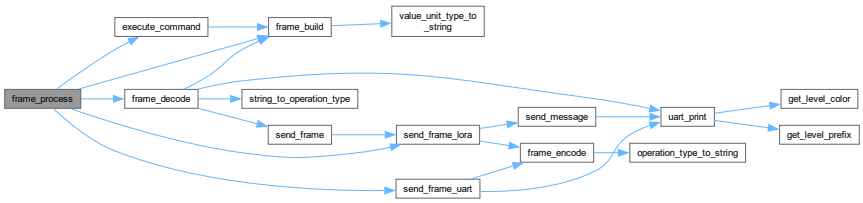
Parameters

data	The Frame data in string format.

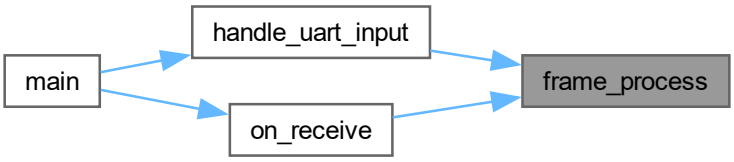
Decodes the frame data, extracts the command key, and executes the corresponding command. Sends the response frame. If an error occurs, an error frame is built and sent.

Definition at line 100 of file frame.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



8.37.3.4 frame_build()

```
Frame frame_build (
            ExecutionResult result,
            uint8_t group,
            uint8_t command,
            const std::string & value,
            const ValueUnit unitType)
```

Builds a Frame instance.

Parameters

result	The execution result.
group	The group ID.
command	The command ID.
value	The value.
unitType	The value unit type.

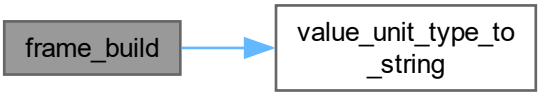
Returns

The Frame instance.

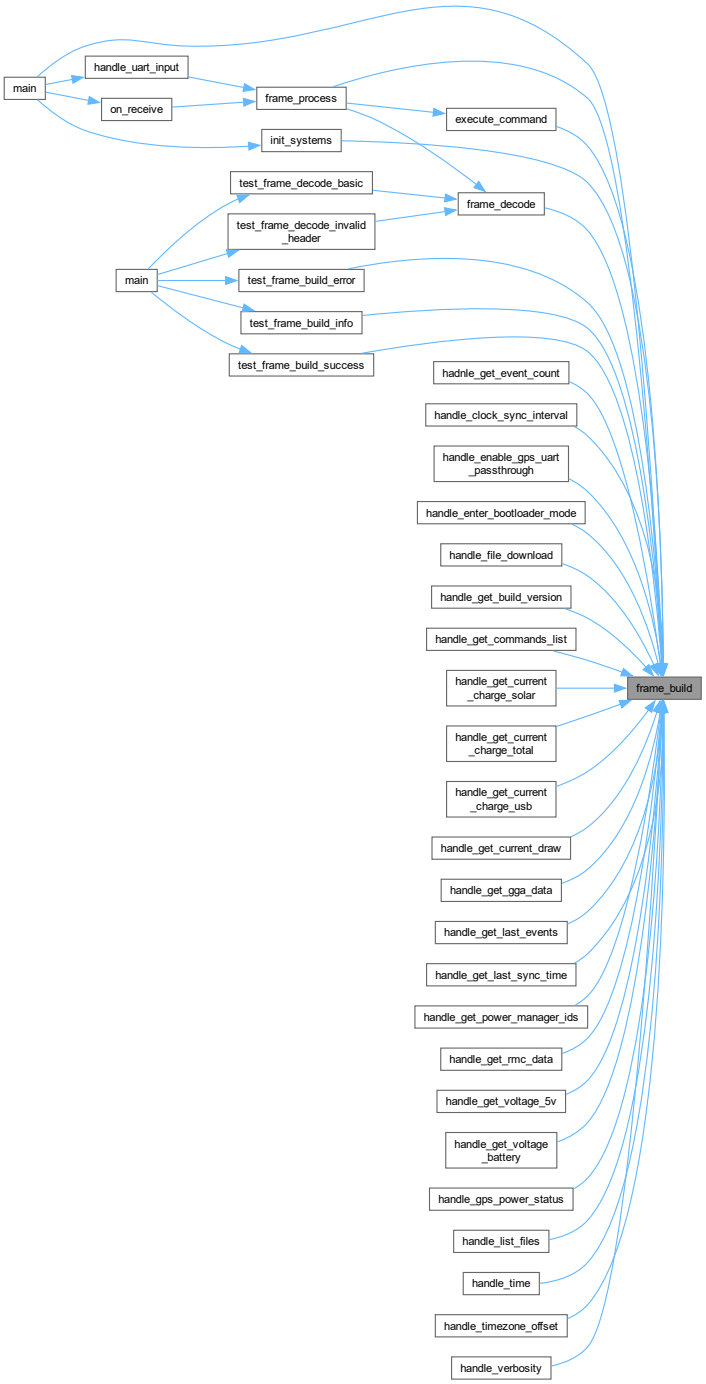
Constructs a Frame instance based on the provided parameters. The frame direction and operation type are set based on the execution result.

Definition at line 135 of file frame.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



8.37.4 Variable Documentation

8.37.4.1 eventRegister

```
volatile uint16_t eventRegister  [extern]
```

8.38 frame.cpp

Go to the documentation of this file.

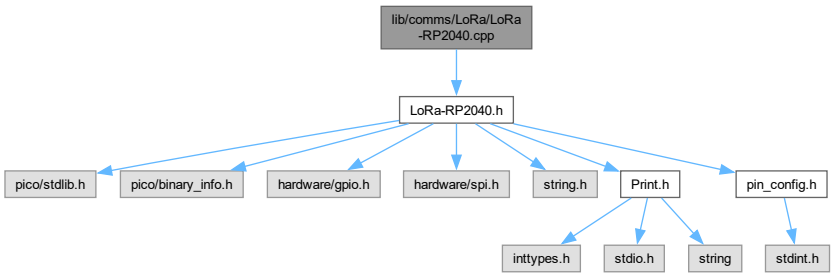
```
#include "communication.h"

using CommandHandler = std::function<std::string(const std::string&, OperationType)>;
extern std::map<uint32_t, CommandHandler> commandHandlers;
extern volatile uint16_t eventRegister;


std::string frame_encode(const Frame& frame) {
    std::stringstream ss;
    ss « static_cast<int>(frame.direction) « DELIMITER
       « operation_type_to_string(frame.operationType) « DELIMITER
       « static_cast<int>(frame.group) « DELIMITER
       « static_cast<int>(frame.command) « DELIMITER
       « frame.value;

    if (!frame.unit.empty()) {
        ss « DELIMITER « frame.unit;
    }

    return FRAME_BEGIN + DELIMITER + ss.str() + DELIMITER + FRAME_END;
}


Frame frame_decode(const std::string& data) {
    try {
        Frame frame;
        std::stringstream ss(data);
        std::string token;

        std::getline(ss, token, DELIMITER);
        if (token != FRAME_BEGIN)
            throw std::runtime_error("Invalid frame header");
        frame.header = token;

        std::string decodedFrameData;
        while (std::getline(ss, token, DELIMITER)) {
            if (token == FRAME_END) break;
            decodedFrameData += token + DELIMITER;
        }
        if (!decodedFrameData.empty()) {
            decodedFrameData.pop_back();
        }

        std::stringstream frameDataStream(decodedFrameData);

        std::getline(frameDataStream, token, DELIMITER);
        frame.direction = std::stoi(token);

        std::getline(frameDataStream, token, DELIMITER);
        frame.operationType = string_to_operation_type(token);

        std::getline(frameDataStream, token, DELIMITER);
        frame.group = std::stoi(token);

        std::getline(frameDataStream, token, DELIMITER);
        frame.command = std::stoi(token);

        std::getline(frameDataStream, token, DELIMITER);
        frame.value = token;

        std::getline(frameDataStream, token, DELIMITER);
        frame.unit = token;

        return frame;
    } catch (const std::exception& e) {
        uart_print("Frame error: " + std::string(e.what()), VerbosityLevel::ERROR);
        Frame errorFrame = frame_build(ExecutionResult::ERROR, 0, 0, e.what());
        send_frame(errorFrame);
        throw;
    }
}


void frame_process(const std::string& data, Interface interface) {
    try {
        Frame frame = frame_decode(data);
        uint32_t commandKey = (static_cast<uint32_t>(frame.group) « 8) |
static_cast<uint32_t>(frame.command);

        Frame responseFrame = execute_command(commandKey, frame.value, frame.operationType);

        // Send response through the same interface that received the command
```

```
        if (interface == Interface::UART) {
            send_frame_uart(responseFrame);
        } else if (interface == Interface::LORA) {
            send_frame_lora(responseFrame);
        }
    } catch (const std::exception& e) {
        Frame errorFrame = frame_build(ExecutionResult::ERROR, 0, 0, e.what());
        // Send error through the same interface
        if (interface == Interface::UART) {
            send_frame_uart(errorFrame);
        } else if (interface == Interface::LORA) {
            send_frame_lora(errorFrame);
        }
    }
}

Frame frame_build(ExecutionResult result, uint8_t group, uint8_t command,
                const std::string& value, const ValueUnit unitType) {
    Frame frame;
    frame.header = FRAME_BEGIN;
    frame.footer = FRAME_END;

    switch (result) {
        case ExecutionResult::SUCCESS:
            frame.direction = 1;
            frame.operationType = OperationType::ANS;
            frame.value = value;
            frame.unit = value_unit_type_to_string(unitType);
            break;

        case ExecutionResult::ERROR:
            frame.direction = 1;
            frame.operationType = OperationType::ERR;
            frame.value = value;
            frame.unit = value_unit_type_to_string(ValueUnit::UNDEFINED);
            break;

        case ExecutionResult::INFO:
            frame.direction = 1;
            frame.operationType = OperationType::INF;
            frame.value = value;
            frame.unit = value_unit_type_to_string(ValueUnit::UNDEFINED);
            break;
    }

    frame.group = group;
    frame.command = command;

    return frame;
}
```

8.39 lib/comms/LoRa/LoRa-RP2040.cpp File Reference

`#include "LoRa-RP2040.h"`

Include dependency graph for LoRa-RP2040.cpp:



Macros

- #define REG_FIFO 0x00

- #define REG_OP_MODE 0x01
- #define REG_FRF_MSB 0x06
- #define REG_FRF_MID 0x07
- #define REG_FRF_LSB 0x08
- #define REG_PA_CONFIG 0x09
- #define IRQ_CAD_DETECTED_MASK 0x01
- #define REG_OCP 0x0b
- #define REG_LNA 0x0c
- #define IRQ_CAD_DONE_MASK 0x04
- #define REG_FIFO_ADDR_PTR 0x0d
- #define REG_FIFO_TX_BASE_ADDR 0x0e
- #define REG_FIFO_RX_BASE_ADDR 0x0f
- #define REG_FIFO_RX_CURRENT_ADDR 0x10
- #define REG_IRQ_FLAGS 0x12
- #define REG_RX_NB_BYTES 0x13
- #define REG_PKT_SNR_VALUE 0x19
- #define REG_PKT_RSSI_VALUE 0x1a
- #define REG_RSSI_VALUE 0x1b
- #define REG_MODEM_CONFIG_1 0x1d
- #define REG_MODEM_CONFIG_2 0x1e
- #define REG_PREAMBLE_MSB 0x20
- #define REG_PREAMBLE_LSB 0x21
- #define REG_PAYLOAD_LENGTH 0x22
- #define REG_MODEM_CONFIG_3 0x26
- #define REG_FREQ_ERROR_MSB 0x28
- #define REG_FREQ_ERROR_MID 0x29
- #define REG_FREQ_ERROR_LSB 0x2a
- #define REG_RSSI_WIDEBAND 0x2c
- #define REG_DETECTION_OPTIMIZE 0x31
- #define REG_INVERTIQ 0x33
- #define REG_DETECTION_THRESHOLD 0x37
- #define REG_SYNC_WORD 0x39
- #define REG_INVERTIQ2 0x3b
- #define REG_DIO_MAPPING_1 0x40
- #define REG_VERSION 0x42
- #define REG_PA_DAC 0x4d
- #define MODE_CAD 0x07
- #define MODE_LONG_RANGE_MODE 0x80
- #define MODE_SLEEP 0x00
- #define MODE_STDBY 0x01
- #define MODE_TX 0x03
- #define MODE_RX_CONTINUOUS 0x05
- #define MODE_RX_SINGLE 0x06
- #define PA_BOOST 0x80
- #define IRQ_TX_DONE_MASK 0x08
- #define IRQ_PAYLOAD_CRC_ERROR_MASK 0x20
- #define IRQ_RX_DONE_MASK 0x40
- #define RF_MID_BAND_THRESHOLD 525E6
- #define RSSI_OFFSET_HF_PORT 157
- #define RSSI_OFFSET_LF_PORT 164
- #define MAX_PKT_LENGTH 255
- #define ISR_PREFIX

Variables

- LoRaClass LoRa

8.39.1 Macro Definition Documentation

8.39.1.1 REG_FIFO

```
#define REG_FIFO 0x00
```

Definition at line 3 of file LoRa-RP2040.cpp.

8.39.1.2 REG_OP_MODE

```
#define REG_OP_MODE 0x01
```

Definition at line 4 of file LoRa-RP2040.cpp.

8.39.1.3 REG_FRF_MSB

```
#define REG_FRF_MSB 0x06
```

Definition at line 5 of file LoRa-RP2040.cpp.

8.39.1.4 REG_FRF_MID

```
#define REG_FRF_MID 0x07
```

Definition at line 6 of file LoRa-RP2040.cpp.

8.39.1.5 REG_FRF_LSB

```
#define REG_FRF_LSB 0x08
```

Definition at line 7 of file LoRa-RP2040.cpp.

8.39.1.6 REG_PA_CONFIG

```
#define REG_PA_CONFIG 0x09
```

Definition at line 8 of file LoRa-RP2040.cpp.

8.39.1.7 IRQ_CAD_DETECTED_MASK

```
#define IRQ_CAD_DETECTED_MASK 0x01
```

Definition at line 9 of file LoRa-RP2040.cpp.

8.39.1.8 REG_OCP

```
#define REG_OCP 0x0b
```

Definition at line 10 of file LoRa-RP2040.cpp.

8.39.1.9 REG_LNA

```
#define REG_LNA 0x0c
```

Definition at line 11 of file LoRa-RP2040.cpp.

8.39.1.10 IRQ_CAD_DONE_MASK

```
#define IRQ_CAD_DONE_MASK 0x04
```

Definition at line 12 of file LoRa-RP2040.cpp.

8.39.1.11 REG_FIFO_ADDR_PTR

```
#define REG_FIFO_ADDR_PTR 0x0d
```

Definition at line 13 of file LoRa-RP2040.cpp.

8.39.1.12 REG_FIFO_TX_BASE_ADDR

```
#define REG_FIFO_TX_BASE_ADDR 0x0e
```

Definition at line 14 of file LoRa-RP2040.cpp.

8.39.1.13 REG_FIFO_RX_BASE_ADDR

```
#define REG_FIFO_RX_BASE_ADDR 0x0f
```

Definition at line 15 of file LoRa-RP2040.cpp.

8.39.1.14 REG_FIFO_RX_CURRENT_ADDR

```
#define REG_FIFO_RX_CURRENT_ADDR 0x10
```

Definition at line 16 of file LoRa-RP2040.cpp.

8.39.1.15 REG_IRQ_FLAGS

```
#define REG_IRQ_FLAGS 0x12
```

Definition at line 17 of file LoRa-RP2040.cpp.

8.39.1.16 REG_RX_NB_BYTES

```
#define REG_RX_NB_BYTES 0x13
```

Definition at line 18 of file LoRa-RP2040.cpp.

8.39.1.17 REG_PKT_SNR_VALUE

```
#define REG_PKT_SNR_VALUE 0x19
```

Definition at line 19 of file LoRa-RP2040.cpp.

8.39.1.18 REG_PKT_RSSI_VALUE

```
#define REG_PKT_RSSI_VALUE 0x1a
```

Definition at line 20 of file LoRa-RP2040.cpp.

8.39.1.19 REG_RSSI_VALUE

```
#define REG_RSSI_VALUE 0x1b
```

Definition at line 21 of file LoRa-RP2040.cpp.

8.39.1.20 REG_MODEM_CONFIG_1

```
#define REG_MODEM_CONFIG_1 0x1d
```

Definition at line 22 of file LoRa-RP2040.cpp.

8.39.1.21 REG_MODEM_CONFIG_2

```
#define REG_MODEM_CONFIG_2 0x1e
```

Definition at line 23 of file LoRa-RP2040.cpp.

8.39.1.22 REG_PREAMBLE_MSB

```
#define REG_PREAMBLE_MSB 0x20
```

Definition at line 24 of file LoRa-RP2040.cpp.

8.39.1.23 REG_PREAMBLE_LSB

```
#define REG_PREAMBLE_LSB 0x21
```

Definition at line 25 of file LoRa-RP2040.cpp.

8.39.1.24 REG_PAYLOAD_LENGTH

```
#define REG_PAYLOAD_LENGTH 0x22
```

Definition at line 26 of file LoRa-RP2040.cpp.

8.39.1.25 REG_MODEM_CONFIG_3

```
#define REG_MODEM_CONFIG_3 0x26
```

Definition at line 27 of file LoRa-RP2040.cpp.

8.39.1.26 REG_FREQ_ERROR_MSB

```
#define REG_FREQ_ERROR_MSB 0x28
```

Definition at line 28 of file LoRa-RP2040.cpp.

8.39.1.27 REG_FREQ_ERROR_MID

```
#define REG_FREQ_ERROR_MID 0x29
```

Definition at line 29 of file LoRa-RP2040.cpp.

8.39.1.28 REG_FREQ_ERROR_LSB

```
#define REG_FREQ_ERROR_LSB 0x2a
```

Definition at line 30 of file LoRa-RP2040.cpp.

8.39.1.29 REG_RSSI_WIDEBAND

```
#define REG_RSSI_WIDEBAND 0x2c
```

Definition at line 31 of file LoRa-RP2040.cpp.

8.39.1.30 REG_DETECTION_OPTIMIZE

```
#define REG_DETECTION_OPTIMIZE 0x31
```

Definition at line 32 of file LoRa-RP2040.cpp.

8.39.1.31 REG_INVERTIQ

```
#define REG_INVERTIQ 0x33
```

Definition at line 33 of file LoRa-RP2040.cpp.

8.39.1.32 REG_DETECTION_THRESHOLD

```
#define REG_DETECTION_THRESHOLD 0x37
```

Definition at line 34 of file LoRa-RP2040.cpp.

8.39.1.33 REG_SYNC_WORD

```
#define REG_SYNC_WORD 0x39
```

Definition at line 35 of file LoRa-RP2040.cpp.

8.39.1.34 REG_INVERTIQ2

```
#define REG_INVERTIQ2 0x3b
```

Definition at line 36 of file LoRa-RP2040.cpp.

8.39.1.35 REG_DIO_MAPPING_1

```
#define REG_DIO_MAPPING_1 0x40
```

Definition at line 37 of file LoRa-RP2040.cpp.

8.39.1.36 REG_VERSION

```
#define REG_VERSION 0x42
```

Definition at line 38 of file LoRa-RP2040.cpp.

8.39.1.37 REG_PA_DAC

```
#define REG_PA_DAC 0x4d
```

Definition at line 39 of file LoRa-RP2040.cpp.

8.39.1.38 MODE_CAD

```
#define MODE_CAD 0x07
```

Definition at line 40 of file LoRa-RP2040.cpp.

8.39.1.39 MODE_LONG_RANGE_MODE

```
#define MODE_LONG_RANGE_MODE 0x80
```

Definition at line 42 of file LoRa-RP2040.cpp.

8.39.1.40 MODE_SLEEP

```
#define MODE_SLEEP 0x00
```

Definition at line 43 of file LoRa-RP2040.cpp.

8.39.1.41 MODE_STDBY

```
#define MODE_STDBY 0x01
```

Definition at line 44 of file LoRa-RP2040.cpp.

8.39.1.42 MODE_TX

```
#define MODE_TX 0x03
```

Definition at line 45 of file LoRa-RP2040.cpp.

8.39.1.43 MODE_RX_CONTINUOUS

```
#define MODE_RX_CONTINUOUS 0x05
```

Definition at line 46 of file LoRa-RP2040.cpp.

8.39.1.44 MODE_RX_SINGLE

```
#define MODE_RX_SINGLE 0x06
```

Definition at line 47 of file LoRa-RP2040.cpp.

8.39.1.45 PA_BOOST

```
#define PA_BOOST 0x80
```

Definition at line 50 of file LoRa-RP2040.cpp.

8.39.1.46 IRQ_TX_DONE_MASK

```
#define IRQ_TX_DONE_MASK 0x08
```

Definition at line 53 of file LoRa-RP2040.cpp.

8.39.1.47 IRQ_PAYLOAD_CRC_ERROR_MASK

```
#define IRQ_PAYLOAD_CRC_ERROR_MASK 0x20
```

Definition at line 54 of file LoRa-RP2040.cpp.

8.39.1.48 IRQ_RX_DONE_MASK

```
#define IRQ_RX_DONE_MASK 0x40
```

Definition at line 55 of file LoRa-RP2040.cpp.

8.39.1.49 RF_MID_BAND_THRESHOLD

```
#define RF_MID_BAND_THRESHOLD 525E6
```

Definition at line 57 of file LoRa-RP2040.cpp.

8.39.1.50 RSSI_OFFSET_HF_PORT

```
#define RSSI_OFFSET_HF_PORT 157
```

Definition at line 58 of file LoRa-RP2040.cpp.

8.39.1.51 RSSI_OFFSET_LF_PORT

```
#define RSSI_OFFSET_LF_PORT 164
```

Definition at line 59 of file LoRa-RP2040.cpp.

8.39.1.52 MAX_PKT_LENGTH

```
#define MAX_PKT_LENGTH 255
```

Definition at line 61 of file LoRa-RP2040.cpp.

8.39.1.53 ISR_PREFIX

```
#define ISR_PREFIX
```

Definition at line 66 of file LoRa-RP2040.cpp.

8.39.2 Variable Documentation

8.39.2.1 LoRa

```
LoRaClass LoRa
```

Definition at line 753 of file LoRa-RP2040.cpp.

8.40 LoRa-RP2040.cpp

Go to the documentation of this file.

```
#include "LoRa-RP2040.h"
// registers
#define REG_FIFO                 0x00
#define REG_OP_MODE              0x01
#define REG_FRF_MSB              0x06
#define REG_FRF_MID              0x07
#define REG_FRF_LSB              0x08
#define REG_PA_CONFIG            0x09
#define IRQ_CAD_DETECTED_MASK    0x01
#define REG_OCP                  0x0b
#define REG_LNA                  0x0c
#define IRQ_CAD_DONE_MASK        0x04
#define REG_FIFO_ADDR_PTR        0x0d
#define REG_FIFO_TX_BASE_ADDR    0x0e
#define REG_FIFO_RX_BASE_ADDR    0x0f
#define REG_FIFO_RX_CURRENT_ADDR 0x10
#define REG_IRQ_FLAGS            0x12
#define REG_RX_NB_BYTES          0x13
#define REG_PKT_SNR_VALUE        0x19
#define REG_PKT_RSSI_VALUE       0x1a
#define REG_RSSI_VALUE           0x1b
#define REG_MODEM_CONFIG_1       0x1d
#define REG_MODEM_CONFIG_2       0x1e
#define REG_PREAMBLE_MSB         0x20
#define REG_PREAMBLE_LSB         0x21
#define REG_PAYLOAD_LENGTH       0x22
#define REG_MODEM_CONFIG_3       0x26
#define REG_FREQ_ERROR_MSB       0x28
#define REG_FREQ_ERROR_MID       0x29
#define REG_FREQ_ERROR_LSB       0x2a
#define REG_RSSI_WIDEBAND        0x2c
#define REG_DETECTION_OPTIMIZE   0x31
#define REG_INVERTIQ             0x33
#define REG_DETECTION_THRESHOLD  0x37
#define REG_SYNC_WORD            0x39
#define REG_INVERTIQ2            0x3b
#define REG_DIO_MAPPING_1        0x40
#define REG_VERSION              0x42
#define REG_PA_DAC               0x4d
#define MODE_CAD                 0x07
// modes
#define MODE_LONG_RANGE_MODE     0x80
#define MODE_SLEEP               0x00
#define MODE_STDBY               0x01
#define MODE_TX                  0x03
#define MODE_RX_CONTINUOUS       0x05
#define MODE_RX_SINGLE           0x06

// PA config
#define PA_BOOST                 0x80

// IRQ masks
#define IRQ_TX_DONE_MASK           0x08
#define IRQ_PAYLOAD_CRC_ERROR_MASK 0x20
#define IRQ_RX_DONE_MASK           0x40

#define RF_MID_BAND_THRESHOLD    525E6
#define RSSI_OFFSET_HF_PORT      157
#define RSSI_OFFSET_LF_PORT      164

#define MAX_PKT_LENGTH           255

#if (ESP8266 || ESP32)
#define ISR_PREFIX ICACHE_RAM_ATTR
#else
#define ISR_PREFIX
#endif

LoRaClass::LoRaClass() :
      _spi(SPI_PORT),
      _ss(LORA_DEFAULT_SS_PIN), _reset(LORA_DEFAULT_RESET_PIN), _dio0(LORA_DEFAULT_DIO0_PIN),
      _frequency(0),
      _packetIndex(0),
      _implicitHeaderMode(0),
      _onReceive(NULL),
      _onCadDone(NULL),
      _onTxDone(NULL)
{}

int LoRaClass::begin(long frequency)
{

```

```
  // setup pins
  gpio_init(_ss);
  gpio_set_dir(_ss, GPIO_OUT);
  // set SS high
  gpio_put(_ss, 1);

  if (_reset != -1) {
    gpio_init(_reset);
    gpio_set_dir(_reset, GPIO_OUT);

    // perform reset
    gpio_put(_reset, 0);
    sleep_ms(10);
    gpio_put(_reset, 1);
    sleep_ms(10);
  }


  // start SPI
  spi_init(SPI_PORT, LORA_DEFAULT_SPI_FREQUENCY);
  gpio_set_function(SX1278_MISO, GPIO_FUNC_SPI);
  gpio_set_function(SX1278_SCK, GPIO_FUNC_SPI);
  gpio_set_function(SX1278_MOSI, GPIO_FUNC_SPI);


  // Make the SPI pins available to picotool
  bi_decl(bi_3pins_with_func(SX1278_MISO, SX1278_MOSI, SX1278_SCK, GPIO_FUNC_SPI));

  gpio_init(SX1278_CS);
  gpio_set_dir(SX1278_CS, GPIO_OUT);
  gpio_put(SX1278_CS, 1);

  // Make the CS pin available to picotool
  bi_decl(bi_1pin_with_name(SX1278_CS, "SPI CS"));

  // check version
  uint8_t version = readRegister(REG_VERSION);
  if (version != 0x12) {
    return 0;
  }

  // put in sleep mode
  sleep();

  // set frequency
  setFrequency(frequency);

  // set base addresses
  writeRegister(REG_FIFO_TX_BASE_ADDR, 0);
  writeRegister(REG_FIFO_RX_BASE_ADDR, 0);

  // set LNA boost
  writeRegister(REG_LNA, readRegister(REG_LNA) | 0x03);

  // set auto AGC
  writeRegister(REG_MODEM_CONFIG_3, 0x04);

  // set output power to 17 dBm
  setTxPower(17);

  // put in standby mode
  idle();

  return 1;
}

void LoRaClass::end()
{
  // put in sleep mode
  sleep();

  // stop SPI
  spi_deinit(SPI_PORT);
}

int LoRaClass::beginPacket(int implicitHeader)
{
  if (isTransmitting()) {
    return 0;
  }

  // put in standby mode
  idle();

  if (implicitHeader) {
    implicitHeaderMode();
  } else {
```

```
    explicitHeaderMode();
  }

  // reset FIFO address and paload length
  writeRegister(REG_FIFO_ADDR_PTR, 0);
  writeRegister(REG_PAYLOAD_LENGTH, 0);

  return 1;
}

int LoRaClass::endPacket(bool async)
{

  if ((async) && (_onTxDone)) {
    writeRegister(REG_DIO_MAPPING_1, 0x40); // DIO0 => TXDONE
  }
  // put in TX mode
  writeRegister(REG_OP_MODE, MODE_LONG_RANGE_MODE | MODE_TX);

  if (!async) {
    // wait for TX done
    while ((readRegister(REG_IRQ_FLAGS) & IRQ_TX_DONE_MASK) == 0) {
      sleep_ms(0);
    }
    // clear IRQ's
    writeRegister(REG_IRQ_FLAGS, IRQ_TX_DONE_MASK);
  }

  return 1;
}

bool LoRaClass::isTransmitting()
{
  if ((readRegister(REG_OP_MODE) & MODE_TX) == MODE_TX) {
    return true;
  }

  if (readRegister(REG_IRQ_FLAGS) & IRQ_TX_DONE_MASK) {
    // clear IRQ's
    writeRegister(REG_IRQ_FLAGS, IRQ_TX_DONE_MASK);
  }

  return false;
}

int LoRaClass::parse_packet(int size)
{
  int packetLength = 0;

  int irqFlags = readRegister(REG_IRQ_FLAGS);

  if (size > 0) {
    implicitHeaderMode();
    writeRegister(REG_PAYLOAD_LENGTH, size & 0xff);
  } else {
    explicitHeaderMode();
  }

  // clear IRQ's
  writeRegister(REG_IRQ_FLAGS, irqFlags);
  writeRegister(REG_IRQ_FLAGS, irqFlags);

  if ((irqFlags & IRQ_RX_DONE_MASK) && (irqFlags & IRQ_PAYLOAD_CRC_ERROR_MASK) == 0) {
    // received a packet
    _packetIndex = 0;

    // read packet length
    if (_implicitHeaderMode) {
      packetLength = readRegister(REG_PAYLOAD_LENGTH);
    } else {
      packetLength = readRegister(REG_RX_NB_BYTES);
    }

    // set FIFO address to current RX address
    writeRegister(REG_FIFO_ADDR_PTR, readRegister(REG_FIFO_RX_CURRENT_ADDR));

    // put in standby mode
    idle();
  } else if (readRegister(REG_OP_MODE) != (MODE_LONG_RANGE_MODE | MODE_RX_SINGLE)) {
    // not currently in RX mode

    // reset FIFO address
    writeRegister(REG_FIFO_ADDR_PTR, 0);

    // put in single RX mode
    writeRegister(REG_OP_MODE, MODE_LONG_RANGE_MODE | MODE_RX_SINGLE);
  }
```

```
  return packetLength;
}

int LoRaClass::packetRssi()
{
  return (readRegister(REG_PKT_RSSI_VALUE) - (_frequency < RF_MID_BAND_THRESHOLD ? RSSI_OFFSET_LF_PORT : RSSI_OFFSET_HF_PORT));
}

float LoRaClass::packetSnr()
{
  return ((int8_t)readRegister(REG_PKT_SNR_VALUE)) * 0.25;
}

long LoRaClass::packetFrequencyError()
{
  int32_t freqError = 0;
  freqError = static_cast<int32_t>(readRegister(REG_FREQ_ERROR_MSB) & 0x111);
  freqError <<= 8L;
  freqError += static_cast<int32_t>(readRegister(REG_FREQ_ERROR_MID));
  freqError <<= 8L;
  freqError += static_cast<int32_t>(readRegister(REG_FREQ_ERROR_LSB));

  if (readRegister(REG_FREQ_ERROR_MSB) & 0x1000) { // Sign bit is on
    freqError -= 524288;                           // B1000'0000'0000'0000'0000
  }

  const float fXtal = 32E6; // FXOSC: crystal oscillator (XTAL) frequency (2.5. Chip Specification, p. 14)
  const float fError = ((static_cast<float>(freqError) * (1L << 24)) / fXtal) * (getSignalBandwidth() / 500000.0f); // p. 37

  return static_cast<long>(fError);
}

int LoRaClass::rssi()
{
  return (readRegister(REG_RSSI_VALUE) - (_frequency < RF_MID_BAND_THRESHOLD ? RSSI_OFFSET_LF_PORT : RSSI_OFFSET_HF_PORT));
}

size_t LoRaClass::write(uint8_t byte)
{
  return write(&byte, sizeof(byte));
}

size_t LoRaClass::write(const uint8_t *buffer, size_t size)
{
  int currentLength = readRegister(REG_PAYLOAD_LENGTH);

  // check size
  if ((currentLength + size) > MAX_PKT_LENGTH) {
    size = MAX_PKT_LENGTH - currentLength;
  }

  // write data
  for (size_t i = 0; i < size; i++) {
    writeRegister(REG_FIFO, buffer[i]);
  }

  // update length
  writeRegister(REG_PAYLOAD_LENGTH, currentLength + size);

  return size;
}

int LoRaClass::available()
{
  return (readRegister(REG_RX_NB_BYTES) - _packetIndex);
}

int LoRaClass::read()
{
  if (!available()) {
    return -1;
  }

  _packetIndex++;

  return readRegister(REG_FIFO);
}

int LoRaClass::peek()
{
  if (!available()) {
    return -1;
```

```
  }

  // store current FIFO address
  int currentAddress = readRegister(REG_FIFO_ADDR_PTR);

  // read
  uint8_t b = readRegister(REG_FIFO);

  // restore FIFO address
  writeRegister(REG_FIFO_ADDR_PTR, currentAddress);

  return b;
}

void LoRaClass::flush()
{
}

void LoRaClass::onReceive(void(*callback)(int))
{
  _onReceive = callback;

  if (callback) {
    gpio_set_irq_enabled_with_callback(_dio0, GPIO_IRQ_EDGE_RISE, true, &LoRaClass::onDio0Rise);
  } else {
    gpio_set_irq_enabled(_dio0, GPIO_IRQ_EDGE_RISE, false);
  }
}

void LoRaClass::onCadDone(void(*callback)(bool))
{
  _onCadDone = callback;

  if (callback) {
    gpio_set_irq_enabled_with_callback(_dio0, GPIO_IRQ_EDGE_RISE, true,
                                       &LoRaClass::onDio0Rise);
  } else {
    gpio_set_irq_enabled(_dio0, GPIO_IRQ_EDGE_RISE, false);
  }
}

void LoRaClass::onTxDone(void (*callback)())
{
  _onTxDone = callback;

  if (callback) {
    gpio_set_irq_enabled_with_callback(_dio0, GPIO_IRQ_EDGE_RISE, true, &LoRaClass::onDio0Rise);
  } else {
    gpio_set_irq_enabled(_dio0, GPIO_IRQ_EDGE_RISE, false);
  }
}

void LoRaClass::receive(int size)
{

  writeRegister(REG_DIO_MAPPING_1, 0x00); // DIO0 => RXDONE

  if (size > 0) {
    implicitHeaderMode();

    writeRegister(REG_PAYLOAD_LENGTH, size & 0xff);
  } else {
    explicitHeaderMode();
  }

  writeRegister(REG_OP_MODE, MODE_LONG_RANGE_MODE | MODE_RX_CONTINUOUS);
}

void LoRaClass::channelActivityDetection(void)
{
  writeRegister(REG_DIO_MAPPING_1, 0x80); // DIO0 => CADDONE
  writeRegister(REG_OP_MODE, MODE_LONG_RANGE_MODE | MODE_CAD);
}

void LoRaClass::idle()
{
  writeRegister(REG_OP_MODE, MODE_LONG_RANGE_MODE | MODE_STDBY);
}

void LoRaClass::sleep()
{
  writeRegister(REG_OP_MODE, MODE_LONG_RANGE_MODE | MODE_SLEEP);
}

void LoRaClass::setTxPower(int level, int outputPin)
{
  if (PA_OUTPUT_RFO_PIN == outputPin) {
```

```
    // RFO
    if (level < 0) {
      level = 0;
    } else if (level > 14) {
      level = 14;
    }

    writeRegister(REG_PA_CONFIG, 0x70 | level);
  } else {
    // PA BOOST
    if (level > 17) {
      if (level > 20) {
        level = 20;
      }

      // subtract 3 from level, so 18 - 20 maps to 15 - 17
      level -= 3;

      // High Power +20 dBm Operation (Semtech SX1276/77/78/79 5.4.3.)
      writeRegister(REG_PA_DAC, 0x87);
      setOCP(140);
    } else {
      if (level < 2) {
        level = 2;
      }
      //Default value PA_HF/LF or +17dBm
      writeRegister(REG_PA_DAC, 0x84);
      setOCP(100);
    }

    writeRegister(REG_PA_CONFIG, PA_BOOST | (level - 2));
  }
}

void LoRaClass::setFrequency(long frequency)
{
  _frequency = frequency;

  uint64_t frf = ((uint64_t)frequency << 19) / 32000000;

  writeRegister(REG_FRF_MSB, (uint8_t)(frf >> 16));
  writeRegister(REG_FRF_MID, (uint8_t)(frf >> 8));
  writeRegister(REG_FRF_LSB, (uint8_t)(frf >> 0));
}

int LoRaClass::getSpreadingFactor()
{
  return readRegister(REG_MODEM_CONFIG_2) >> 4;
}

void LoRaClass::setSpreadingFactor(int sf)
{
  if (sf < 6) {
    sf = 6;
  } else if (sf > 12) {
    sf = 12;
  }

  if (sf == 6) {
    writeRegister(REG_DETECTION_OPTIMIZE, 0xc5);
    writeRegister(REG_DETECTION_THRESHOLD, 0x0c);
  } else {
    writeRegister(REG_DETECTION_OPTIMIZE, 0xc3);
    writeRegister(REG_DETECTION_THRESHOLD, 0x0a);
  }

  writeRegister(REG_MODEM_CONFIG_2, (readRegister(REG_MODEM_CONFIG_2) & 0x0f) | ((sf << 4) & 0xf0));
  setLdoFlag();
}

long LoRaClass::getSignalBandwidth()
{
  uint8_t bw = (readRegister(REG_MODEM_CONFIG_1) >> 4);

  switch (bw) {
  case 0: return 7.8E3;
  case 1: return 10.4E3;
  case 2: return 15.6E3;
  case 3: return 20.8E3;
  case 4: return 31.25E3;
  case 5: return 41.7E3;
  case 6: return 62.5E3;
  case 7: return 125E3;
  case 8: return 250E3;
  case 9: return 500E3;
  }

```

```
  return -1;
}

void LoRaClass::setSignalBandwidth(long sbw)
{
  int bw;

  if (sbw <= 7.8E3) {
    bw = 0;
  } else if (sbw <= 10.4E3) {
    bw = 1;
  } else if (sbw <= 15.6E3) {
    bw = 2;
  } else if (sbw <= 20.8E3) {
    bw = 3;
  } else if (sbw <= 31.25E3) {
    bw = 4;
  } else if (sbw <= 41.7E3) {
    bw = 5;
  } else if (sbw <= 62.5E3) {
    bw = 6;
  } else if (sbw <= 125E3) {
    bw = 7;
  } else if (sbw <= 250E3) {
    bw = 8;
  } else /*if (sbw <= 250E3)*/ {
    bw = 9;
  }

  writeRegister(REG_MODEM_CONFIG_1, (readRegister(REG_MODEM_CONFIG_1) & 0x0f) | (bw << 4));
  setLdoFlag();
}

void LoRaClass::setLdoFlag()
{
  long symbolDuration = 1000 / ( getSignalBandwidth() / (1L << getSpreadingFactor()) ) ;

  bool ldoOn = symbolDuration > 16;

  uint8_t config3 = readRegister(REG_MODEM_CONFIG_3);

  config3 = ldoOn ? config3 | (1 << 3) : config3 & ~(1 << 3);

  writeRegister(REG_MODEM_CONFIG_3, config3);
}

void LoRaClass::setCodingRate4(int denominator)
{
  if (denominator < 5) {
    denominator = 5;
  } else if (denominator > 8) {
    denominator = 8;
  }

  int cr = denominator - 4;

  writeRegister(REG_MODEM_CONFIG_1, (readRegister(REG_MODEM_CONFIG_1) & 0xf1) | (cr << 1));
}

void LoRaClass::setPreambleLength(long length)
{
  writeRegister(REG_PREAMBLE_MSB, (uint8_t)(length >> 8));
  writeRegister(REG_PREAMBLE_LSB, (uint8_t)(length >> 0));
}

void LoRaClass::setSyncWord(int sw)
{
  writeRegister(REG_SYNC_WORD, sw);
}

void LoRaClass::enableCrc()
{
  writeRegister(REG_MODEM_CONFIG_2, readRegister(REG_MODEM_CONFIG_2) | 0x04);
}

void LoRaClass::disableCrc()
{
  writeRegister(REG_MODEM_CONFIG_2, readRegister(REG_MODEM_CONFIG_2) & 0xfb);
}

void LoRaClass::enableInvertIQ()
{
  writeRegister(REG_INVERTIQ,  0x66);
  writeRegister(REG_INVERTIQ2, 0x19);
}

void LoRaClass::disableInvertIQ()
```

```
{
  writeRegister(REG_INVERTIQ,  0x27);
  writeRegister(REG_INVERTIQ2, 0x1d);
}

void LoRaClass::setOCP(uint8_t mA)
{
  uint8_t ocpTrim = 27;

  if (mA <= 120) {
    ocpTrim = (mA - 45) / 5;
  } else if (mA <= 240) {
    ocpTrim = (mA + 30) / 10;
  }

  writeRegister(REG_OCP, 0x20 | (0x1F & ocpTrim));
}

void LoRaClass::setGain(uint8_t gain)
{
  // check allowed range
  if (gain > 6) {
    gain = 6;
  }

  // set to standby
  idle();

  // set gain
  if (gain == 0) {
    // if gain = 0, enable AGC
    writeRegister(REG_MODEM_CONFIG_3, 0x04);
  } else {
    // disable AGC
    writeRegister(REG_MODEM_CONFIG_3, 0x00);

    // clear Gain and set LNA boost
    writeRegister(REG_LNA, 0x03);

    // set gain
    writeRegister(REG_LNA, readRegister(REG_LNA) | (gain « 5));
  }
}

uint8_t LoRaClass::random()
{
  return readRegister(REG_RSSI_WIDEBAND);
}

void LoRaClass::set_pins(int ss, int reset, int dio0)
{
  _ss = ss;
  _reset = reset;
  _dio0 = dio0;
}

void LoRaClass::setSPI(spi_inst_t& spi)
{
  _spi = &spi;
}

void LoRaClass::setSPIFrequency(uint32_t frequency)
{
  spi_set_baudrate(SPI_PORT, frequency);
}

void LoRaClass::dumpRegisters()
{
  for (int i = 0; i < 128; i++) {
    printf("0x%x: 0x%x\n", i, readRegister(i));
  }
}

void LoRaClass::explicitHeaderMode()
{
  _implicitHeaderMode = 0;

  writeRegister(REG_MODEM_CONFIG_1, readRegister(REG_MODEM_CONFIG_1) & 0xfe);
}

void LoRaClass::implicitHeaderMode()
{
  _implicitHeaderMode = 1;

  writeRegister(REG_MODEM_CONFIG_1, readRegister(REG_MODEM_CONFIG_1) | 0x01);
}
```

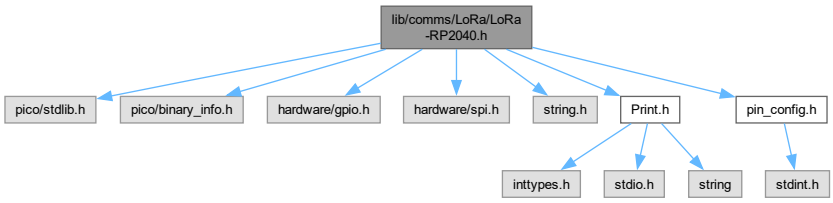
```
void LoRaClass::handleDio0Rise()
{
  int irqFlags = readRegister(REG_IRQ_FLAGS);

  // clear IRQ's
  writeRegister(REG_IRQ_FLAGS, irqFlags);
  writeRegister(REG_IRQ_FLAGS, irqFlags);

  if ((irqFlags & IRQ_CAD_DONE_MASK) != 0) {
    if (_onCadDone) {
      _onCadDone((irqFlags & IRQ_CAD_DETECTED_MASK) != 0);
    }
  } else if ((irqFlags & IRQ_PAYLOAD_CRC_ERROR_MASK) == 0) {

    if ((irqFlags & IRQ_RX_DONE_MASK) != 0) {
      // received a packet
      _packetIndex = 0;

      // read packet length
      int packetLength = _implicitHeaderMode ? readRegister(REG_PAYLOAD_LENGTH) :
    readRegister(REG_RX_NB_BYTES);

      // set FIFO address to current RX address
      writeRegister(REG_FIFO_ADDR_PTR, readRegister(REG_FIFO_RX_CURRENT_ADDR));

      if (_onReceive) {
        _onReceive(packetLength);
      }
    } else if ((irqFlags & IRQ_TX_DONE_MASK) != 0) {
      if (_onTxDone) {
        _onTxDone();
      }
    }
  }
}

uint8_t LoRaClass::readRegister(uint8_t address)
{
  return singleTransfer(address & 0x7f, 0x00);
}

void LoRaClass::writeRegister(uint8_t address, uint8_t value)
{
  singleTransfer(address | 0x80, value);
}

uint8_t LoRaClass::singleTransfer(uint8_t address, uint8_t value)
{
  uint8_t response;

  gpio_put(_ss, 0);

  spi_write_blocking(SPI_PORT, &address, 1);
  spi_write_read_blocking(SPI_PORT, &value, &response, 1);

  gpio_put(_ss, 1);

  return response;
}

void LoRaClass::onDio0Rise(uint gpio, uint32_t events)
{
  gpio_acknowledge_irq(gpio, events);
  LoRa.handleDio0Rise();
}

LoRaClass LoRa;
```

8.41 lib/comms/LoRa/LoRa-RP2040.h File Reference

```
#include "pico/stdlib.h"
#include "pico/binary_info.h"
#include "hardware/gpio.h"
#include "hardware/spi.h"
#include "string.h"
#include "Print.h"
```

```
#include "pin_config.h"
```

Include dependency graph for LoRa-RP2040.h:



This graph shows which files directly or indirectly include this file:

Classes

- class LoRaClass

Functions

- static void __empty ()

Variables

- LoRaClass LoRa

8.41.1 Function Documentation

8.41.1.1 __empty()

```
static void __empty ()  [static]
```

8.41.2 Variable Documentation

8.41.2.1 LoRa

```
LoRaClass LoRa  [extern]
```

Definition at line 753 of file LoRa-RP2040.cpp.

8.42 LoRa-RP2040.h

Go to the documentation of this file.

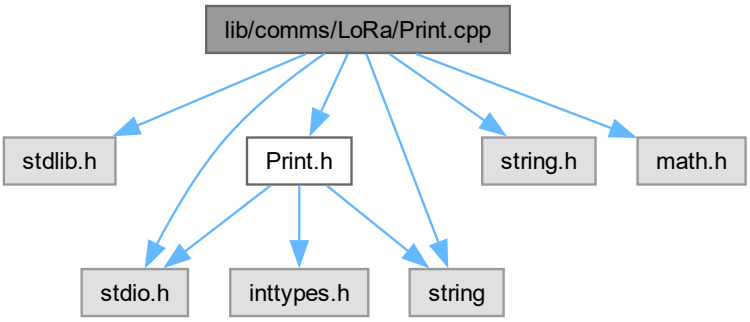
```
#ifndef LORA_H
#define LORA_H

#include "pico/stdlib.h"
#include "pico/binary_info.h"
#include "hardware/gpio.h"
#include "hardware/spi.h"
#include "string.h"
#include "Print.h"
#include "pin_config.h"

#endif

static void __empty();

//class LoRaClass : public Stream {
class LoRaClass : public Print {
public:
  LoRaClass();

  int begin(long frequency);
  void end();

  int beginPacket(int implicitHeader = false);
  int endPacket(bool async = false);

  int parse_packet(int size = 0);
  int packetRssi();
  float packetSnr();
  long packetFrequencyError();

  int rssi();

  // from Print
  virtual size_t write(uint8_t byte);
  virtual size_t write(const uint8_t *buffer, size_t size);

  // from Stream
  virtual int available();
  virtual int read();
  virtual int peek();
  virtual void flush();

  void onCadDone(void (*callback)(bool));
  void onReceive(void (*callback)(int));
  void onTxDone(void (*callback)());

  void receive(int size = 0);
  void channelActivityDetection(void);

  void idle();
  void sleep();

  // size_t print(const char* c);

  void setTxPower(int level, int outputPin = PA_OUTPUT_PA_BOOST_PIN);
  void setFrequency(long frequency);
  void setSpreadingFactor(int sf);
  void setSignalBandwidth(long sbw);
  void setCodingRate4(int denominator);
  void setPreambleLength(long length);
  void setSyncWord(int sw);
  void enableCrc();
  void disableCrc();
  void enableInvertIQ();
  void disableInvertIQ();

  void setOCP(uint8_t mA); // Over Current Protection control

  void setGain(uint8_t gain); // Set LNA gain

  // deprecated
  void crc() { enableCrc(); }
  void noCrc() { disableCrc(); }

  uint8_t random();

  void set_pins(int ss = LORA_DEFAULT_SS_PIN, int reset = LORA_DEFAULT_RESET_PIN, int dio0 =
    LORA_DEFAULT_DIO0_PIN);
  void setSPI(spi_inst_t &spi);
  void setSPIFrequency(uint32_t frequency);

```

```
  void dumpRegisters();

private:
  void explicitHeaderMode();
  void implicitHeaderMode();

  void handleDio0Rise();
  bool isTransmitting();

  int getSpreadingFactor();
  long getSignalBandwidth();

  void setLdoFlag();

  uint8_t readRegister(uint8_t address);
  void writeRegister(uint8_t address, uint8_t value);
  uint8_t singleTransfer(uint8_t address, uint8_t value);

  static void onDio0Rise(uint, uint32_t);

private:
  // SPISettings _spiSettings;
  spi_inst_t *_spi;
  int _ss;
  int _reset;
  int _dio0;
  long _frequency;
  int _packetIndex;
  int _implicitHeaderMode;
  void (*_onReceive)(int);
  void (*_onCadDone)(bool);
  void (*_onTxDone)();
};

extern LoRaClass LoRa;
```

8.43 lib/comms/LoRa/Print.cpp File Reference

```
#include <stdlib.h>
#include <stdio.h>
#include <string.h>
#include <string>
#include <math.h>
#include "Print.h"
```

Include dependency graph for Print.cpp:



8.44 Print.cpp

Go to the documentation of this file.

```
/*
  Copyright (c) 2014 Arduino.  All right reserved.

  This library is free software; you can redistribute it and/or
  modify it under the terms of the GNU Lesser General Public
  License as published by the Free Software Foundation; either
  version 2.1 of the License, or (at your option) any later version.

  This library is distributed in the hope that it will be useful,
  but WITHOUT ANY WARRANTY; without even the implied warranty of
  MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
  See the GNU Lesser General Public License for more details.

  You should have received a copy of the GNU Lesser General Public
  License along with this library; if not, write to the Free Software
  Foundation, Inc., 51 Franklin St, Fifth Floor, Boston, MA  02110-1301  USA
*/

#include <stdlib.h>
#include <stdio.h>
#include <string.h>
#include <string>
#include <math.h>

#include "Print.h"

using std::string;
// Public Methods //////////////////////////////////////////////////////////////

/* default implementation: may be overridden */
size_t Print::write(const uint8_t *buffer, size_t size)
{
  size_t n = 0;
  while (size--) {
    if (write(*buffer++)) n++;
    else break;
  }
  return n;
}

size_t Print::print(string str)
{
  return write(str.c_str(), str.size());
}

// size_t Print::print(const char str[])
// {
//   return write(str);
// }

size_t Print::print(char c)
{
  return write(c);
}

size_t Print::print(const char* c){
   return write(c);
}


size_t Print::print(unsigned char b, int base)
{
  return print((unsigned long) b, base);
}

size_t Print::print(int n, int base)
{
  return print((long) n, base);
}

size_t Print::print(unsigned int n, int base)
{
  return print((unsigned long) n, base);
}

size_t Print::print(long n, int base)
{
  if (base == 0) {
    return write(n);
  } else if (base == 10) {
    if (n < 0) {
      int t = print('-');
      n = -n;
      return printNumber(n, 10) + t;
    }
    return printNumber(n, 10);
  } else {
```

```
    return printNumber(n, base);
  }
}

size_t Print::print(unsigned long n, int base)
{
  if (base == 0) return write(n);
  else return printNumber(n, base);
}

size_t Print::print(long long n, int base)
{
  if (base == 0) {
    return write(n);
  } else if (base == 10) {
    if (n < 0) {
      int t = print('-');
      n = -n;
      return printULLNumber(n, 10) + t;
    }
    return printULLNumber(n, 10);
  } else {
    return printULLNumber(n, base);
  }
}

size_t Print::print(unsigned long long n, int base)
{
  if (base == 0) return write(n);
  else return printULLNumber(n, base);
}

size_t Print::print(double n, int digits)
{
  return printFloat(n, digits);
}

size_t Print::println(void)
{
  return write("\r\n");
}

size_t Print::println(const char c[])
{
  size_t n = print(c);
  n += println();
  return n;
}

size_t Print::println(char c)
{
  size_t n = print(c);
  n += println();
  return n;
}

size_t Print::println(unsigned char b, int base)
{
  size_t n = print(b, base);
  n += println();
  return n;
}

size_t Print::println(int num, int base)
{
  size_t n = print(num, base);
  n += println();
  return n;
}

size_t Print::println(unsigned int num, int base)
{
  size_t n = print(num, base);
  n += println();
  return n;
}

size_t Print::println(long num, int base)
{
  size_t n = print(num, base);
  n += println();
  return n;
}

size_t Print::println(unsigned long num, int base)
{
  size_t n = print(num, base);
```

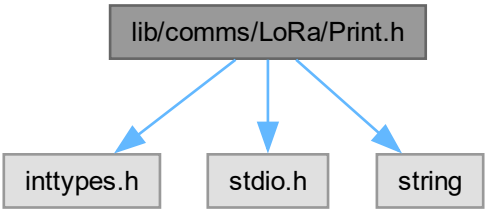
```
  n += println();
  return n;
}

size_t Print::println(long long num, int base)
{
  size_t n = print(num, base);
  n += println();
  return n;
}

size_t Print::println(unsigned long long num, int base)
{
  size_t n = print(num, base);
  n += println();
  return n;
}

size_t Print::println(double num, int digits)
{
  size_t n = print(num, digits);
  n += println();
  return n;
}


// Private Methods /////////////////////////////////////////////////////////////

size_t Print::printNumber(unsigned long n, uint8_t base)
{
  char buf[8 * sizeof(long) + 1]; // Assumes 8-bit chars plus zero byte.
  char *str = &buf[sizeof(buf) - 1];

  *str = '\0';

  // prevent crash if called with base == 1
  if (base < 2) base = 10;

  do {
    char c = n % base;
    n /= base;

    *--str = c < 10 ? c + '0' : c + 'A' - 10;
  } while(n);

  return write(str);
}

// REFERENCE IMPLEMENTATION FOR ULL
// size_t Print::printULLNumber(unsigned long long n, uint8_t base)
// {
  // // if limited to base 10 and 16 the bufsize can be smaller
  // char buf[65];
  // char *str = &buf[64];

  // *str = '\0';

  // // prevent crash if called with base == 1
  // if (base < 2) base = 10;

    // do {
      // unsigned long long t = n / base;
      // char c = n - t * base;  // faster than c = n%base;
      // n = t;
      // *--str = c < 10 ? c + '0' : c + 'A' - 10;
  // } while(n);

  // return write(str);
// }

// FAST IMPLEMENTATION FOR ULL
size_t Print::printULLNumber(unsigned long long n64, uint8_t base)
{
  // if limited to base 10 and 16 the bufsize can be 20
  char buf[64];
  uint8_t i = 0;
  uint8_t innerLoops = 0;

  // prevent crash if called with base == 1
  if (base < 2) base = 10;

  // process chunks that fit in "16 bit math".
  uint16_t top = 0xFFFF / base;
  uint16_t th16 = 1;
  while (th16 < top)
  {
    th16 *= base;
```

```
    innerLoops++;
  }

  while (n64 > th16)
  {
    // 64 bit math part
    uint64_t q = n64 / th16;
    uint16_t r = n64 - q*th16;
    n64 = q;

    // 16 bit math loop to do remainder. (note buffer is filled reverse)
    for (uint8_t j=0; j < innerLoops; j++)
    {
      uint16_t qq = r/base;
      buf[i++] = r - qq*base;
      r = qq;
    }
  }

  uint16_t n16 = n64;
  while (n16 > 0)
  {
    uint16_t qq = n16/base;
    buf[i++] = n16 - qq*base;
    n16 = qq;
  }

  size_t bytes = i;
  for (; i > 0; i--)
    write((char) (buf[i - 1] < 10 ?
    '0' + buf[i - 1] :
    'A' + buf[i - 1] - 10));

  return bytes;
}

size_t Print::printFloat(double number, int digits)
{
  if (digits < 0)
    digits = 2;

  size_t n = 0;

  if (isnan(number)) return print("nan");
  if (isinf(number)) return print("inf");
  if (number > 4294967040.0) return print ("ovf");  // constant determined empirically
  if (number <-4294967040.0) return print ("ovf");  // constant determined empirically

  // Handle negative numbers
  if (number < 0.0)
  {
     n += print('-');
     number = -number;
  }

  // Round correctly so that print(1.999, 2) prints as "2.00"
  double rounding = 0.5;
  for (uint8_t i=0; i<digits; ++i)
    rounding /= 10.0;

  number += rounding;

  // Extract the integer part of the number and print it
  unsigned long int_part = (unsigned long)number;
  double remainder = number - (double)int_part;
  n += print(int_part);

  // Print the decimal point, but only if there are digits beyond
  if (digits > 0) {
    n += print(".");
  }

  // Extract digits from the remainder one at a time
  while (digits-- > 0)
  {
    remainder *= 10.0;
    unsigned int toPrint = (unsigned int)remainder;
    n += print(toPrint);
    remainder -= toPrint;
  }

  return n;
}
```

8.45 lib/comms/LoRa/Print.h File Reference

```
#include <inttypes.h>
#include <stdio.h>
#include <string>
```

Include dependency graph for Print.h:



This graph shows which files directly or indirectly include this file:

Classes

- class Print

Macros

- #define DEC 10
- #define HEX 16
- #define OCT 8
- #define BIN 2

8.45.1 Macro Definition Documentation

8.45.1.1 DEC

```
#define DEC 10
```

Definition at line 26 of file Print.h.

8.45.1.2 HEX

```
#define HEX 16
```

Definition at line 27 of file Print.h.

8.45.1.3 OCT

```
#define OCT 8
```

Definition at line 28 of file Print.h.

8.45.1.4 BIN

```
#define BIN 2
```

Definition at line 29 of file Print.h.

8.46 Print.h

Go to the documentation of this file.

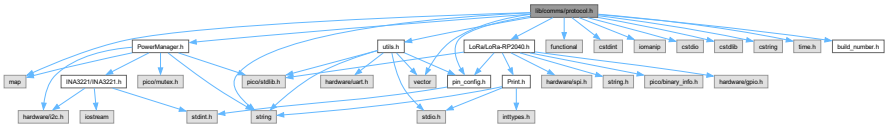
```
00001 /*
00002   Copyright (c) 2016 Arduino LLC.  All right reserved.
00003
00004   This library is free software; you can redistribute it and/or
00005   modify it under the terms of the GNU Lesser General Public
00006   License as published by the Free Software Foundation; either
00007   version 2.1 of the License, or (at your option) any later version.
00008
00009   This library is distributed in the hope that it will be useful,
00010   but WITHOUT ANY WARRANTY; without even the implied warranty of
00011   MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.
00012   See the GNU Lesser General Public License for more details.
00013
00014   You should have received a copy of the GNU Lesser General Public
00015   License along with this library; if not, write to the Free Software
00016   Foundation, Inc., 51 Franklin St, Fifth Floor, Boston, MA  02110-1301  USA
00017 */
00018
00019 #pragma once
00020
00021 #include <inttypes.h>
00022 #include <stdio.h> // for size_t
00023 #include <string>
00024
00025
00026 #define DEC 10
00027 #define HEX 16
00028 #define OCT 8
00029 #define BIN 2
00030
00031
00032 using std::string;
00033
00034 class Print
00035 {
00036   private:
00037     int write_error;
00038     size_t printNumber(unsigned long, uint8_t);
00039     size_t printULLNumber(unsigned long long, uint8_t);
00040     size_t printFloat(double, int);
00041   protected:
00042     void setWriteError(int err = 1) { write_error = err; }
00043   public:
00044     Print() : write_error(0) {}
00045
00046     int getWriteError() { return write_error; }
```

```
    void clearWriteError() { setWriteError(0); }

    virtual size_t write(uint8_t) = 0;
    size_t write(const char *str) {
      if (str == NULL) return 0;
      return write((const uint8_t *)str, strlen(str));
    }
    virtual size_t write(const uint8_t *buffer, size_t size);
    size_t write(const char *buffer, size_t size) {
      return write((const uint8_t *)buffer, size);
    }

    // default to zero, meaning "a single write may block"
    // should be overridden by subclasses with buffering
    virtual int availableForWrite() { return 0; }

   //  size_t print(const char[]);
    size_t print(char);
    size_t print(const char*);
    size_t print(string c);
    size_t print(unsigned char, int = DEC);
    size_t print(int, int = DEC);
    size_t print(unsigned int, int = DEC);
    size_t print(long, int = DEC);
    size_t print(unsigned long, int = DEC);
    size_t print(long long, int = DEC);
    size_t print(unsigned long long, int = DEC);
    size_t print(double, int = 2);

    size_t println(const char[]);
    size_t println(char);
    size_t println(unsigned char, int = DEC);
    size_t println(int, int = DEC);
    size_t println(unsigned int, int = DEC);
    size_t println(long, int = DEC);
    size_t println(unsigned long, int = DEC);
    size_t println(long long, int = DEC);
    size_t println(unsigned long long, int = DEC);
    size_t println(double, int = 2);
    size_t println(void);

    virtual void flush() { /* Empty implementation for backward compatibility */ }
};
```

8.47 lib/comms/protocol.h File Reference

```
#include <string>
#include <map>
#include <functional>
#include <vector>
#include <cstdint>
#include <iomanip>
#include "pin_config.h"
#include "PowerManager.h"
#include <cstdio>
#include <cstdlib>
#include <cstring>
#include "utils.h"
#include "time.h"
#include "build_number.h"
#include "LoRa/LoRa-RP2040.h"
```

Include dependency graph for protocol.h:



This graph shows which files directly or indirectly include this file:

Classes

- struct Frame

Enumerations

- enum class ExecutionResult { SUCCESS , ERROR , INFO }
- enum class OperationType {
  GET , SET , ANS , ERR ,
  INF }
- enum class CommandAccessLevel { NONE , READ_ONLY , WRITE_ONLY , READ_WRITE }
- enum class ValueUnit {
  UNDEFINED , SECOND , VOLT , BOOL ,
  DATETIME , TEXT , MILIAMP }
- enum class ExceptionType {
  NONE , NOT_ALLOWED , INVALID_PARAM , INVALID_OPERATION ,
  PARAM_UNECESSARY }
- enum class Interface { UART , LORA }

Functions

- std::string exception_type_to_string (ExceptionType type)

  Converts an ExceptionType to a string.
- std::string operation_type_to_string (OperationType type)

  Converts an OperationType to a string.
- OperationType string_to_operation_type (const std::string &str)

  Converts a string to an OperationType.
- std::vector< uint8_t > hex_string_to_bytes (const std::string &hexString)

  Converts a hex string to a vector of bytes.
- std::string value_unit_type_to_string (ValueUnit unit)

  Converts a ValueUnit to a string.

Variables

- const std::string FRAME_BEGIN = "KBST"
- const std::string FRAME_END = "TSBK"
- const char DELIMITER = ';'

8.47.1 Enumeration Type Documentation

8.47.1.1 ExecutionResult

```
enum class ExecutionResult  [strong]
```

Enumerator

SUCCESS	
ERROR	
INFO	

Definition at line 26 of file protocol.h.

8.47.1.2 OperationType

```
enum class OperationType [strong]
```

Enumerator

GET	
SET	
ANS	
ERR	
INF	

Definition at line 32 of file protocol.h.

8.47.1.3 CommandAccessLevel

```
enum class CommandAccessLevel [strong]
```

Enumerator

NONE	
READ_ONLY	
WRITE_ONLY	
READ_WRITE	

Definition at line 40 of file protocol.h.

8.47.1.4 ValueUnit

```
enum class ValueUnit [strong]
```

Enumerator

UNDEFINED	
SECOND	
VOLT	
BOOL	
DATETIME	
TEXT	
MILIAMP	

Definition at line 47 of file protocol.h.

8.47.1.5 ExceptionType

```
enum class ExceptionType [strong]
```

Enumerator

NONE	
NOT_ALLOWED	
INVALID_PARAM	
INVALID_OPERATION	
PARAM_UNECESSARY	

Definition at line 57 of file protocol.h.

8.47.1.6 Interface

```
enum class Interface [strong]
```

Enumerator

UART	
LORA	

Definition at line 65 of file protocol.h.

8.47.2 Function Documentation

8.47.2.1 exception_type_to_string()

```
std::string exception_type_to_string (
            ExceptionType type)
```

Converts an ExceptionType to a string.

Parameters

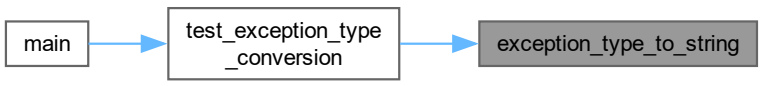
type	The ExceptionType to convert.

Returns

The string representation of the ExceptionType.

Definition at line 14 of file utils_converters.cpp.

Here is the caller graph for this function:



8.47.2.2 operation_type_to_string()

```
std::string operation_type_to_string (
            OperationType type)
```

Converts an OperationType to a string.

Parameters

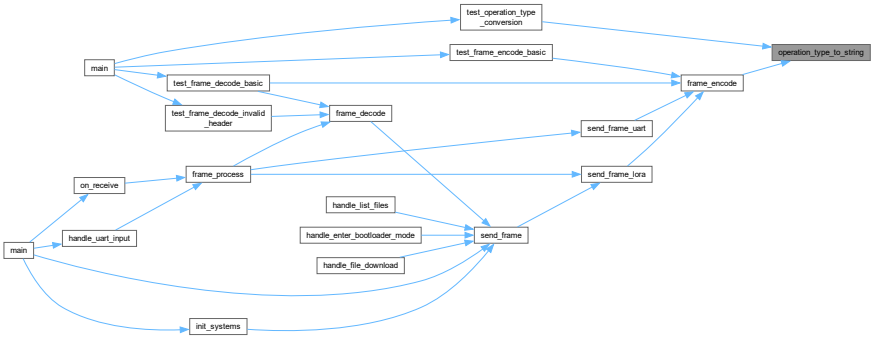
type	The OperationType to convert.

Returns

The string representation of the OperationType.

Definition at line 50 of file utils_converters.cpp.

Here is the caller graph for this function:



8.47.2.3 string_to_operation_type()

```
OperationType string_to_operation_type (
            const std::string & str)
```

Converts a string to an OperationType.

Parameters

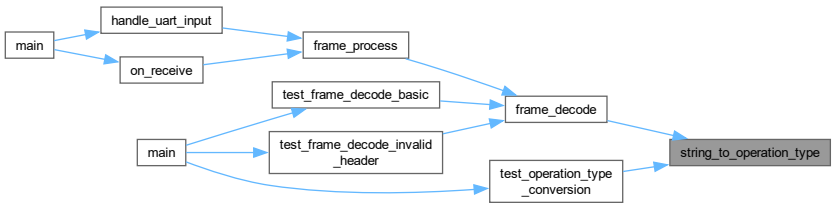
str	The string to convert.

Returns

The OperationType corresponding to the string. Defaults to GET if the string is not recognized.

Definition at line 67 of file utils_converters.cpp.

Here is the caller graph for this function:



8.47.2.4 hex_string_to_bytes()

```
std::vector< uint8_t > hex_string_to_bytes (
            const std::string & hexString)
```

Converts a hex string to a vector of bytes.

Parameters

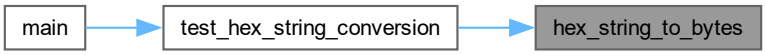
hexString	The hex string to convert.

Returns

A vector of bytes representing the hex string.

Definition at line 81 of file utils_converters.cpp.

Here is the caller graph for this function:



8.47.2.5 value_unit_type_to_string()

```
std::string value_unit_type_to_string (
            ValueUnit unit)
```

Converts a ValueUnit to a string.

Parameters

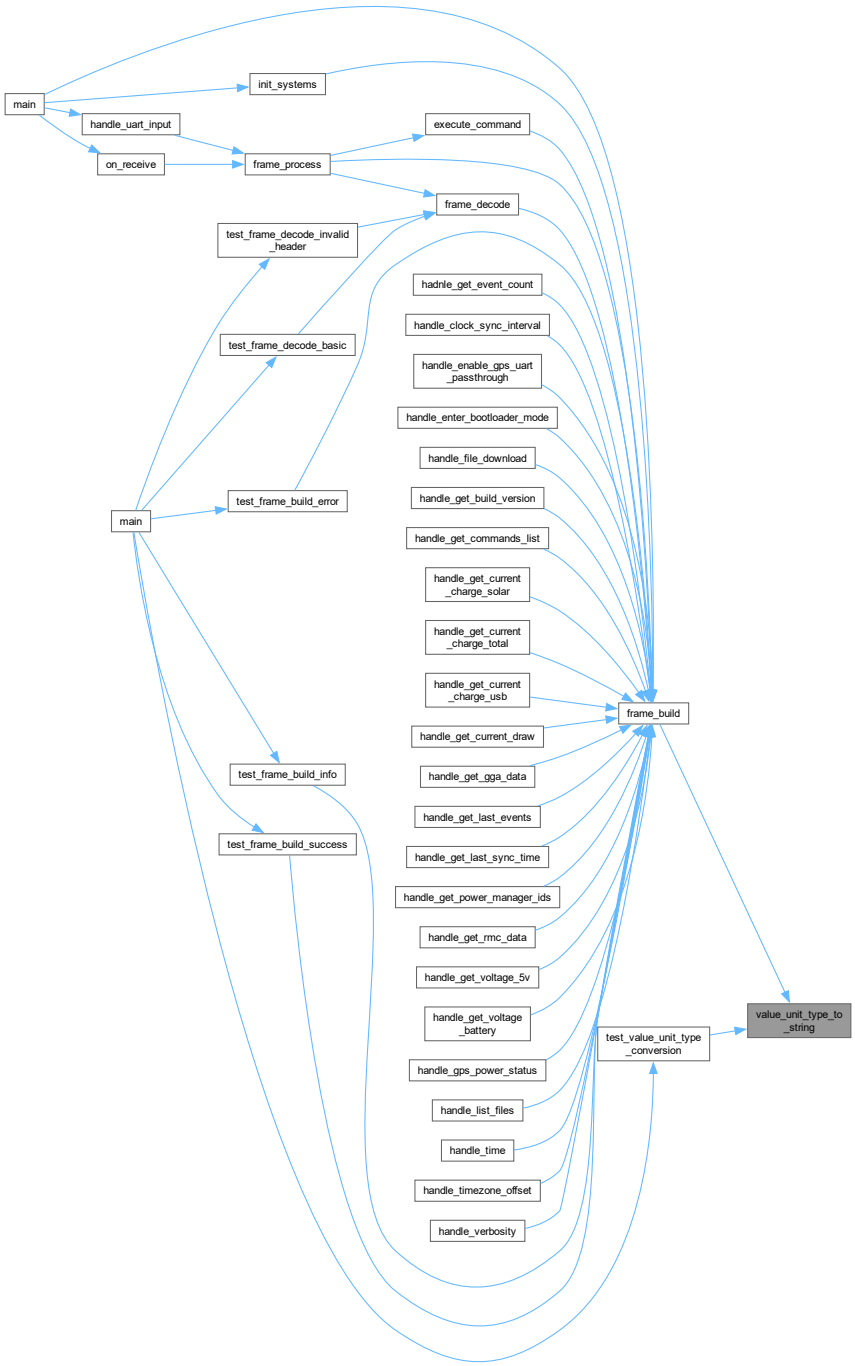
unit	The ValueUnit to convert.

Returns

The string representation of the ValueUnit.

Definition at line 31 of file utils_converters.cpp.

Here is the caller graph for this function:



8.47.3 Variable Documentation

8.47.3.1 FRAME_BEGIN

```
const std::string FRAME_BEGIN = "KBST"
```

Definition at line 22 of file protocol.h.

8.47.3.2 FRAME_END

```
const std::string FRAME_END = "TSBK"
```

Definition at line 23 of file protocol.h.

8.47.3.3 DELIMITER

```
const char DELIMITER = ';'
```

Definition at line 24 of file protocol.h.

8.48 protocol.h

Go to the documentation of this file.

```
00001 // protocol.h
00002 #ifndef PROTOCOL_H
00003 #define PROTOCOL_H
00004
00005 #include <string>
00006 #include <map>
00007 #include <functional>
00008 #include <vector>
00009 #include <cstdint>
00010 #include <iomanip>
00011 #include "pin_config.h"
00012 #include "PowerManager.h"
00013 #include <cstdio>
00014 #include <cstdlib>
00015 #include <map>
00016 #include <cstring>
00017 #include "utils.h"
00018 #include "time.h"
00019 #include "build_number.h"
00020 #include "LoRa/LoRa-RP2040.h"
00021
00022 const std::string FRAME_BEGIN = "KBST";
00023 const std::string FRAME_END = "TSBK";
00024 const char DELIMITER = ';';
00025
00026 enum class ExecutionResult {
00027     SUCCESS,
00028     ERROR,
00029     INFO
00030 };
00031
00032 enum class OperationType {
00033     GET,
00034     SET,
00035     ANS,
00036     ERR,
00037     INF
00038 };
00039
00040 enum class CommandAccessLevel {
00041     NONE,
00042     READ_ONLY,
```

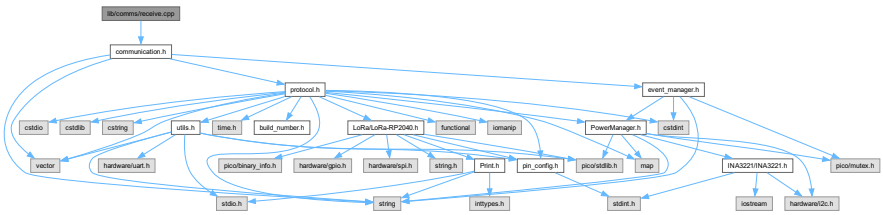
```
    WRITE_ONLY,
    READ_WRITE
};

enum class ValueUnit {
    UNDEFINED,
    SECOND,
    VOLT,
    BOOL,
    DATETIME,
    TEXT,
    MILIAMP,
};

enum class ExceptionType {
    NONE,
    NOT_ALLOWED,
    INVALID_PARAM,
    INVALID_OPERATION,
    PARAM_UNECESSARY
};

enum class Interface {
    UART,
    LORA
};

struct Frame {
    std::string header;             // Start marker
    uint8_t direction;              // 0 = ground->sat, 1 = sat->ground
    OperationType operationType;
    uint8_t group;                  // Group ID
    uint8_t command;                // Command ID within group
    std::string value;              // Payload value
    std::string unit;               // Payload unit
    std::string footer;             // End marker
};

std::string exception_type_to_string(ExceptionType type);
std::string operation_type_to_string(OperationType type);
OperationType string_to_operation_type(const std::string& str);
std::vector<uint8_t> hex_string_to_bytes(const std::string& hexString);
std::string value_unit_type_to_string(ValueUnit unit);

#endif
```

8.49 lib/comms/receive.cpp File Reference

Implements functions for receiving and processing data, including LoRa and UART input.

`#include "communication.h"`

Include dependency graph for receive.cpp:



Functions

- void on_receive (int packetSize)

  Callback function for handling received LoRa packets.
- void handle_uart_input ()

  Handles UART input.

8.49.1 Detailed Description

Implements functions for receiving and processing data, including LoRa and UART input.

Definition in file receive.cpp.

8.49.2 Function Documentation

8.49.2.1 on_receive()

```
void on_receive (
            int packetSize)
```

Callback function for handling received LoRa packets.

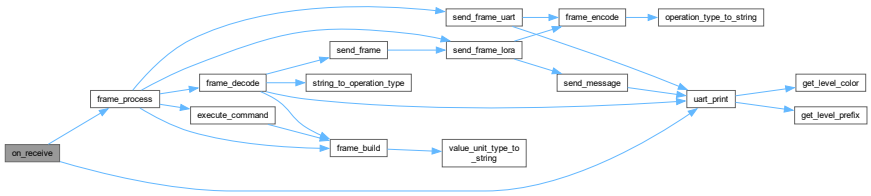
Parameters

packetSize	The size of the received packet.

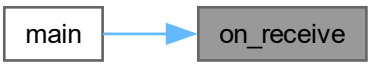
Reads the received LoRa packet, extracts metadata, validates the lora_address_remote and local addresses, extracts the frame data, and processes it. Prints raw hex values for debugging.

Definition at line 15 of file receive.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



8.49.2.2 handle_uart_input()

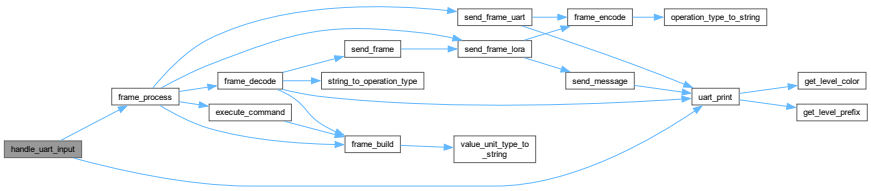
```
void handle_uart_input ()
```

Handles UART input.

Reads characters from the UART port, appends them to a buffer, and processes the buffer when a newline character is received.

Definition at line 76 of file receive.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

8.50 receive.cpp

Go to the documentation of this file.

```
#include "communication.h"



void on_receive(int packetSize) {
    if (packetSize == 0) return;

    uint8_t buffer[256];
    int bytesRead = 0;

    while (LoRa.available() && bytesRead < packetSize) {
        buffer[bytesRead++] = LoRa.read();
    }

    // Extract LoRa metadata
    uint8_t receivedDestination = buffer[0];
    uint8_t receivedLocalAddress = buffer[1];

    // Validate metadata (optional, for security)
    if (receivedDestination != lora_address_local) {
        uart_print("Error: Destination address mismatch!", VerbosityLevel::ERROR);
        return;
    }

```

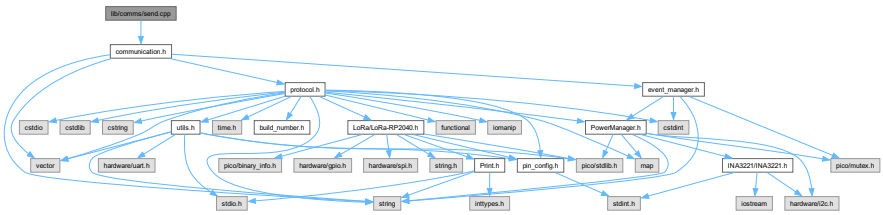
```
    if (receivedLocalAddress != lora_address_remote) {
        uart_print("Error: Local address mismatch!", VerbosityLevel::ERROR);
        return;
    }

    // Find the starting index of the actual frame data
    int startIndex = 2; // Start after the metadata

    // Extract the frame data
    std::string received = std::string(reinterpret_cast<char*>(buffer + startIndex), bytesRead - startIndex);

    if (received.empty()) return;

    // Debug: Print raw hex values
    std::stringstream hexDump;
    hexDump « "Raw bytes: ";
    for (int i = 0; i < bytesRead; i++) {
        hexDump « std::hex « std::setfill('0') « std::setw(2)
                « static_cast<int>(buffer[i]) « " ";
    }
    uart_print(hexDump.str(), VerbosityLevel::DEBUG);

    // Find frame boundaries
    size_t headerPos = received.find(FRAME_BEGIN);
    size_t footerPos = received.find(FRAME_END);

    if (headerPos != std::string::npos && footerPos != std::string::npos && footerPos > headerPos) {
        std::string frameData = received.substr(headerPos, footerPos + FRAME_END.length() - headerPos);
        uart_print("Extracted frame (length=" + std::to_string(frameData.length()) + "): " + frameData, VerbosityLevel::DEBUG);
        frame_process(frameData, Interface::LORA);
    } else {
        uart_print("No valid frame found in received data", VerbosityLevel::WARNING);
    }
}


void handle_uart_input() {
    static std::string uartBuffer;

    while (uart_is_readable(DEBUG_UART_PORT)) {
        char c = uart_getc(DEBUG_UART_PORT);

        if (c == '\r' || c == '\n') {
            uart_print("Received UART string: " + uartBuffer, VerbosityLevel::DEBUG);
            frame_process(uartBuffer, Interface::UART);
            uartBuffer.clear();
        } else {
            uartBuffer += c;
        }
    }
}
```

8.51 lib/comms/send.cpp File Reference

Implements functions for sending data, including LoRa messages and Frames.

`#include "communication.h"`

Include dependency graph for send.cpp:



Functions

- void send_message (string outgoing)

  Sends a message using LoRa.
- void send_frame_lora (const Frame &frame)
- void send_frame_uart (const Frame &frame)
- void send_frame (const Frame &frame)
- void split_and_send_message (const uint8_t *data, size_t length)

  Sends a large packet using LoRa.

8.51.1 Detailed Description

Implements functions for sending data, including LoRa messages and Frames.

Definition in file send.cpp.

8.51.2 Function Documentation

8.51.2.1 send_message()

```
void send_message (
            string outgoing)
```

Sends a message using LoRa.

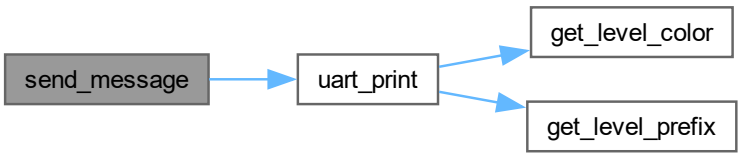
Parameters

outgoing	The message to send.

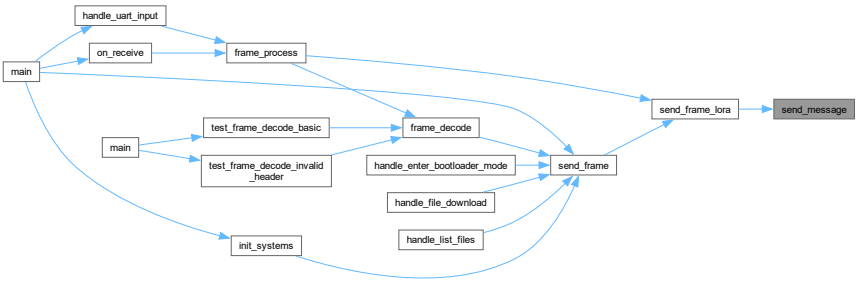
Converts the outgoing string to a C-style string, adds destination and local addresses, and sends the message using LoRa. Prints a log message to the UART.

Definition at line 15 of file send.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

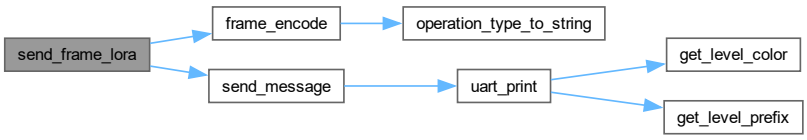


8.51.2.2 send_frame_lora()

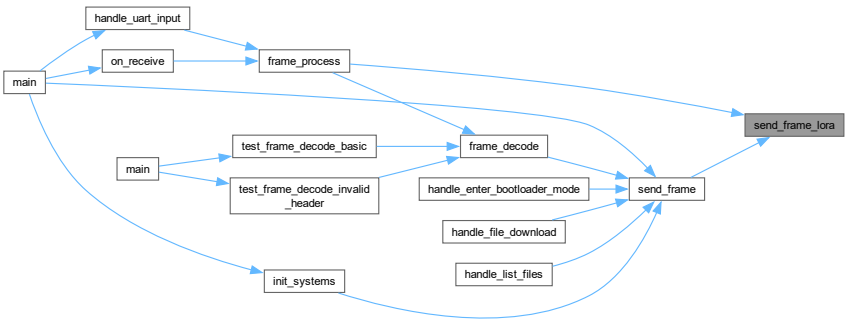
```
void send_frame_lora (
            const Frame & frame)
```

Definition at line 37 of file send.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

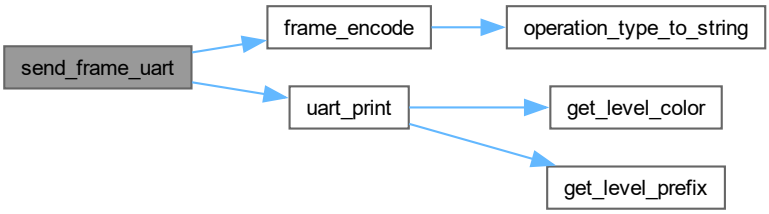


8.51.2.3 send_frame_uart()

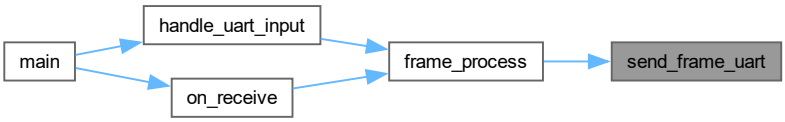
```
void send_frame_uart (
            const Frame & frame)
```

Definition at line 42 of file send.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

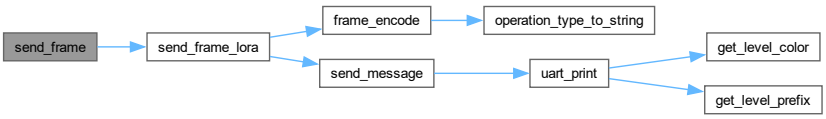


8.51.2.4 send_frame()

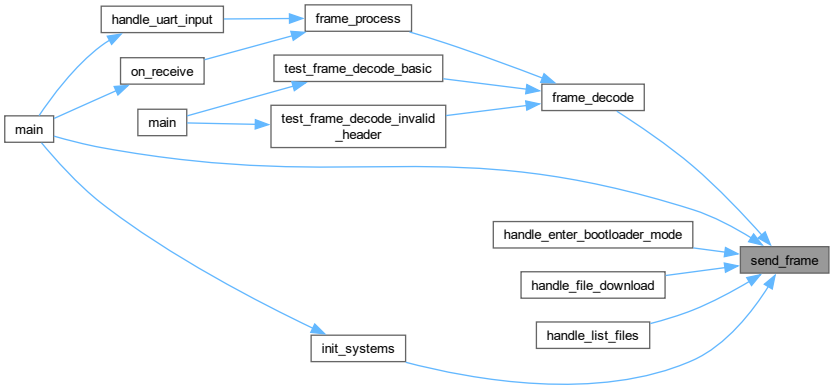
```
void send_frame (
            const Frame & frame)
```

Definition at line 48 of file send.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



8.51.2.5 split_and_send_message()

```
void split_and_send_message (
            const uint8_t * data,
            size_t length)
```

Sends a large packet using LoRa.

Parameters

data	The data to send.
length	The length of the data.

Splits the data into chunks of MAX_PKT_SIZE and sends each chunk as a separate LoRa packet.

Definition at line 59 of file send.cpp.

8.52 send.cpp

Go to the documentation of this file.

```
00001 #include "communication.h"
00002
00003
00008
00015 void send_message(string outgoing)
00016 {
00017     int n = outgoing.length();
00018     char send[n + 1];
00019     strcpy(send, outgoing.c_str());
00020
00021     LoRa.beginPacket();        // start packet
00022     LoRa.write(lora_address_remote);  // add destination address
00023     LoRa.write(lora_address_local); // add sender address
00024     LoRa.print(send);          // add payload
00025     LoRa.endPacket(false);     // finish packet and send it
00026
00027     std::string messageToLog = "Sent message of size " + std::to_string(n);
00028     messageToLog += " to 0x" + std::to_string(lora_address_remote);
```

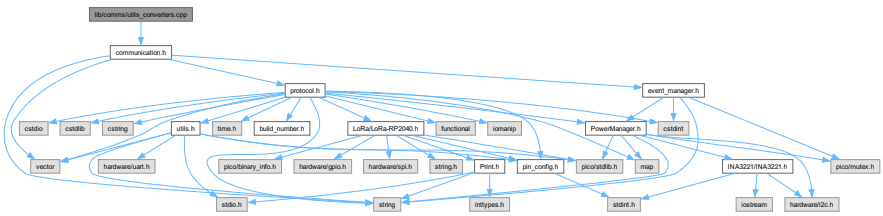
```
    messageToLog += " containing: " + string(send);

    uart_print(messageToLog, VerbosityLevel::DEBUG);

    LoRa.flush();
}


void send_frame_lora(const Frame& frame) {
    std::string encodedFrame = frame_encode(frame);
    send_message(encodedFrame);
}

void send_frame_uart(const Frame& frame) {
    std::string encodedFrame = frame_encode(frame);
    uart_print(encodedFrame);
}

[[deprecated("Use send_frame_lora or send_frame_uart instead")]]
void send_frame(const Frame& frame) {
    send_frame_lora(frame);
}


void split_and_send_message(const uint8_t* data, size_t length)
{
    const size_t MAX_PKT_SIZE = 255;
    size_t offset = 0;
    while (offset < length)
    {
        size_t chunkSize = ((length - offset) < MAX_PKT_SIZE) ? (length - offset) : MAX_PKT_SIZE;
        LoRa.beginPacket();
        LoRa.write(&data[offset], chunkSize);
        LoRa.endPacket();
        offset += chunkSize;
        sleep_ms(100);
    }
}

```

8.53 lib/comms/utils_converters.cpp File Reference

Implements utility functions for converting between different data types.

`#include "communication.h"`

Include dependency graph for utils_converters.cpp:



Functions

- std::string exception_type_to_string (ExceptionType type)

  Converts an ExceptionType to a string.
- std::string value_unit_type_to_string (ValueUnit unit)

  Converts a ValueUnit to a string.
- std::string operation_type_to_string (OperationType type)

  Converts an OperationType to a string.
- OperationType string_to_operation_type (const std::string &str)

  Converts a string to an OperationType.
- std::vector< uint8_t > hex_string_to_bytes (const std::string &hexString)

  Converts a hex string to a vector of bytes.

8.53.1 Detailed Description

Implements utility functions for converting between different data types.

Definition in file utils_converters.cpp.

8.53.2 Function Documentation

8.53.2.1 exception_type_to_string()

```
std::string exception_type_to_string (
            ExceptionType type)
```

Converts an ExceptionType to a string.

Parameters

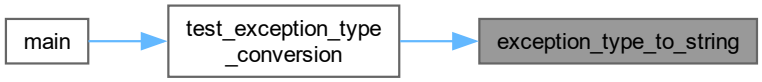
type	The ExceptionType to convert.

Returns

The string representation of the ExceptionType.

Definition at line 14 of file utils_converters.cpp.

Here is the caller graph for this function:



8.53.2.2 value_unit_type_to_string()

```
std::string value_unit_type_to_string (
            ValueUnit unit)
```

Converts a ValueUnit to a string.

Parameters

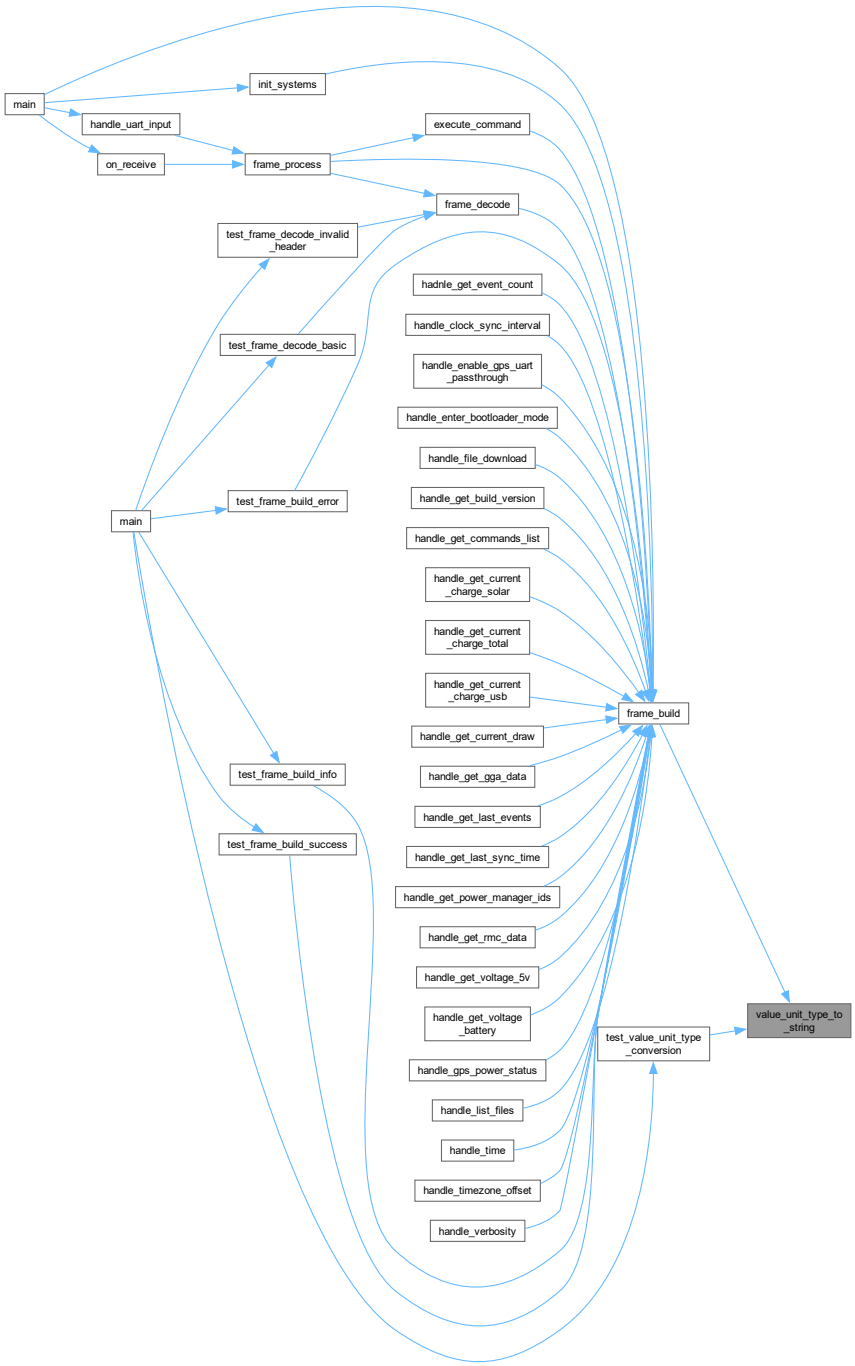
unit	The ValueUnit to convert.

Returns

The string representation of the ValueUnit.

Definition at line 31 of file utils_converters.cpp.

Here is the caller graph for this function:



8.53.2.3 operation_type_to_string()

```
std::string operation_type_to_string (
            OperationType type)
```

Converts an OperationType to a string.

Parameters

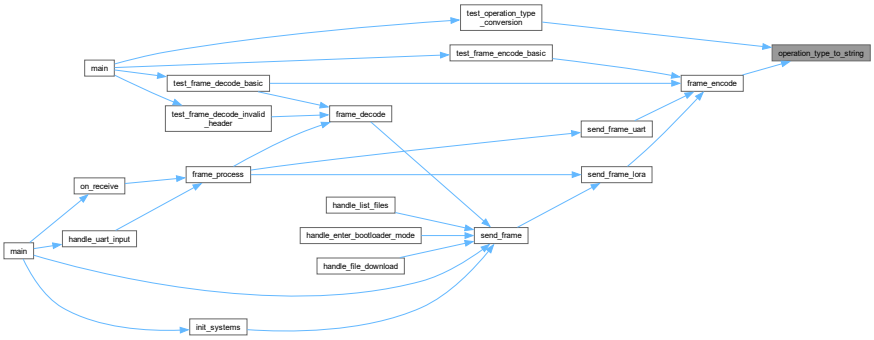
type	The OperationType to convert.

Returns

The string representation of the OperationType.

Definition at line 50 of file utils_converters.cpp.

Here is the caller graph for this function:



8.53.2.4 string_to_operation_type()

```
OperationType string_to_operation_type (
            const std::string & str)
```

Converts a string to an OperationType.

Parameters

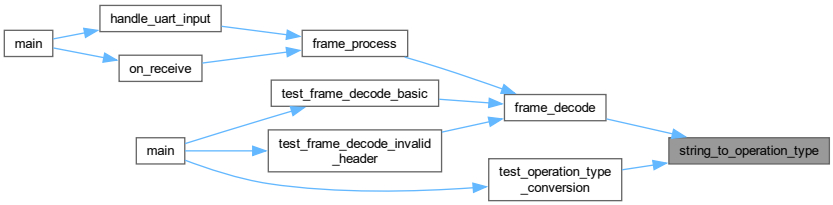
str	The string to convert.

Returns

The OperationType corresponding to the string. Defaults to GET if the string is not recognized.

Definition at line 67 of file utils_converters.cpp.

Here is the caller graph for this function:



8.53.2.5 hex_string_to_bytes()

```
std::vector< uint8_t > hex_string_to_bytes (
            const std::string & hexString)
```

Converts a hex string to a vector of bytes.

Parameters

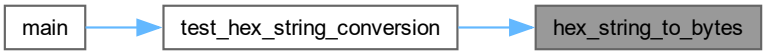
hexString	The hex string to convert.

Returns

A vector of bytes representing the hex string.

Definition at line 81 of file utils_converters.cpp.

Here is the caller graph for this function:



8.54 utils_converters.cpp

Go to the documentation of this file.

```
#include "communication.h"



std::string exception_type_to_string(ExceptionType type) {
    switch (type) {
        case ExceptionType::NOT_ALLOWED:       return "NOT ALLOWED";
        case ExceptionType::INVALID_PARAM:     return "INVALID PARAM";
        case ExceptionType::INVALID_OPERATION: return "INVALID OPERATION";
        case ExceptionType::PARAM_UNECESSARY:  return "PARAM UNECESSARY";
        case ExceptionType::NONE:              return "NONE";
        default:                               return "UNKNOWN EXCEPTION";
    }
}


std::string value_unit_type_to_string(ValueUnit unit) {
    switch (unit) {
        case ValueUnit::UNDEFINED:  return "";
        case ValueUnit::SECOND:     return "s";
        case ValueUnit::VOLT:       return "V";
        case ValueUnit::BOOL:       return "";
        case ValueUnit::DATETIME:   return "";
        case ValueUnit::TEXT:       return "";
        case ValueUnit::MILIAMP:    return "mA";
        default: return "";
    }
}


std::string operation_type_to_string(OperationType type) {
    switch (type) {
        case OperationType::GET: return "GET";
        case OperationType::SET: return "SET";
        case OperationType::ANS: return "ANS";
        case OperationType::ERR: return "ERR";
        case OperationType::INF: return "INF";
        default: return "UNKNOWN";
    }
}


OperationType string_to_operation_type(const std::string& str) {
    if (str == "GET") return OperationType::GET;
    if (str == "SET") return OperationType::SET;
    if (str == "ANS") return OperationType::ANS;
    if (str == "ERR") return OperationType::ERR;
    if (str == "INF") return OperationType::INF;
    return OperationType::GET; // Default to GET
}

std::vector<uint8_t> hex_string_to_bytes(const std::string& hexString) {
    std::vector<uint8_t> bytes;
    for (size_t i = 0; i < hexString.length(); i += 2) {
        std::string byteString = hexString.substr(i, 2);
        unsigned int byte;
        std::stringstream ss;
        ss « std::hex « byteString;
        ss » byte;
        bytes.push_back(static_cast<uint8_t>(byte));
    }
    return bytes;
}
```

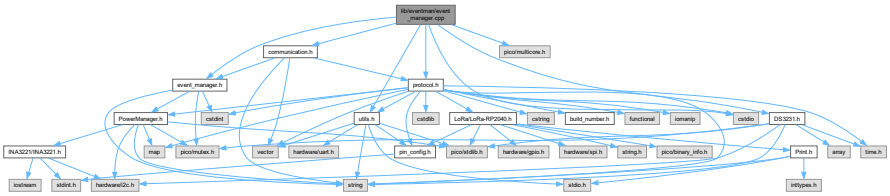
8.55 lib/eventman/event_manager.cpp File Reference

Implements the event management system for the Kubisat firmware.

```
#include "event_manager.h"
#include <cstdio>
#include "protocol.h"
#include "pico/multicore.h"
```

```
#include "communication.h"
#include "utils.h"
#include "DS3231.h"
```

Include dependency graph for event_manager.cpp:



Functions

- void check_power_events (PowerManager &pm)

  Checks power statuses and triggers events based on voltage trends.

Variables

- volatile uint16_t eventLogId = 0

  Global event log ID counter.
- static PowerEvent lastPowerState = PowerEvent::LOW_BATTERY

  Stores the last known power state.
- static constexpr float FALL_RATE_THRESHOLD = -0.02f

  Threshold for detecting a falling voltage rate.
- static constexpr int FALLING_TREND_REQUIRED = 3

  Number of consecutive falling voltage readings required to trigger a power falling event.
- static constexpr float VOLTAGE_LOW_THRESHOLD = 4.7f

  Voltage threshold for detecting a low battery condition.
- static constexpr float VOLTAGE_OVERCHARGE_THRESHOLD = 5.3f

  Voltage threshold for detecting an overcharge condition.
- static int fallingTrendCount = 0

  Counter for consecutive falling voltage readings.
- bool lastSolarState = false

  Stores the last known solar charging state.
- bool lastUSBState = false

  Stores the last known USB connection state.
- DS3231 systemClock

  External declaration of the system clock.
- EventManagerImpl eventManager

  Global instance of the EventManager implementation.

8.55.1 Detailed Description

Implements the event management system for the Kubisat firmware.

This file contains the implementation for logging events, managing event storage, and checking for specific events such as power status changes.

Definition in file event_manager.cpp.

8.55.2 Function Documentation

8.55.2.1 check_power_events()

```
void check_power_events (
            PowerManager & pm)
```

Checks power statuses and triggers events based on voltage trends.

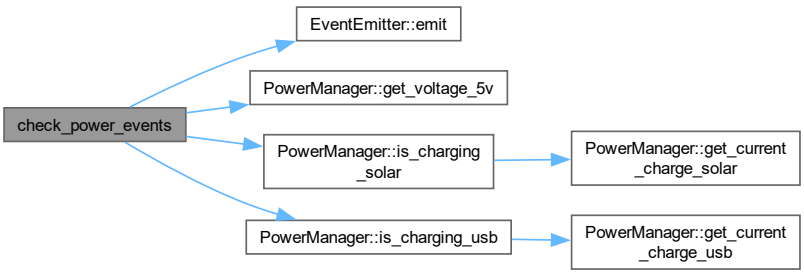
Parameters

pm	Reference to the PowerManager object.

Monitors the 5V voltage level, detects falling voltage trends, and triggers events for low battery, overcharge, and normal power conditions. Also checks solar charging and USB connection states.

Definition at line 139 of file event_manager.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

8.55.3 Variable Documentation

8.55.3.1 eventLogId

```
volatile uint16_t eventLogId = 0
```

Global event log ID counter.

Definition at line 20 of file event_manager.cpp.

8.55.3.2 lastPowerState

```
PowerEvent lastPowerState = PowerEvent::LOW_BATTERY  [static]
```

Stores the last known power state.

Definition at line 25 of file event_manager.cpp.

8.55.3.3 FALL_RATE_THRESHOLD

```
float FALL_RATE_THRESHOLD = -0.02f  [static], [constexpr]
```

Threshold for detecting a falling voltage rate.

Definition at line 30 of file event_manager.cpp.

8.55.3.4 FALLING_TREND_REQUIRED

```
int FALLING_TREND_REQUIRED = 3  [static], [constexpr]
```

Number of consecutive falling voltage readings required to trigger a power falling event.

Definition at line 35 of file event_manager.cpp.

8.55.3.5 VOLTAGE_LOW_THRESHOLD

```
float VOLTAGE_LOW_THRESHOLD = 4.7f  [static], [constexpr]
```

Voltage threshold for detecting a low battery condition.

Definition at line 40 of file event_manager.cpp.

8.55.3.6 VOLTAGE_OVERCHARGE_THRESHOLD

```
float VOLTAGE_OVERCHARGE_THRESHOLD = 5.3f  [static], [constexpr]
```

Voltage threshold for detecting an overcharge condition.

Definition at line 45 of file event_manager.cpp.

8.55.3.7 fallingTrendCount

```
int fallingTrendCount = 0  [static]
```

Counter for consecutive falling voltage readings.

Definition at line 50 of file event_manager.cpp.

8.55.3.8 lastSolarState

```
bool lastSolarState = false
```

Stores the last known solar charging state.

Definition at line 55 of file event_manager.cpp.

8.55.3.9 lastUSBState

```
bool lastUSBState = false
```

Stores the last known USB connection state.

Definition at line 60 of file event_manager.cpp.

8.55.3.10 systemClock

```
DS3231 systemClock  [extern]
```

External declaration of the system clock.

8.55.3.11 eventManager

```
EventManagerImpl eventManager
```

Global instance of the EventManager implementation.

Global instance of the EventManagerImpl class.

Definition at line 70 of file event_manager.cpp.

8.56 event_manager.cpp

Go to the documentation of this file.

```
#include "event_manager.h"
#include <cstdio>
#include "protocol.h"
#include "pico/multicore.h"
#include "communication.h"
#include "utils.h"
#include "DS3231.h"


volatile uint16_t eventLogId = 0;

static PowerEvent lastPowerState = PowerEvent::LOW_BATTERY;

static constexpr float FALL_RATE_THRESHOLD = -0.02f;

static constexpr int FALLING_TREND_REQUIRED = 3;

static constexpr float VOLTAGE_LOW_THRESHOLD = 4.7f;

static constexpr float VOLTAGE_OVERCHARGE_THRESHOLD = 5.3f;

```

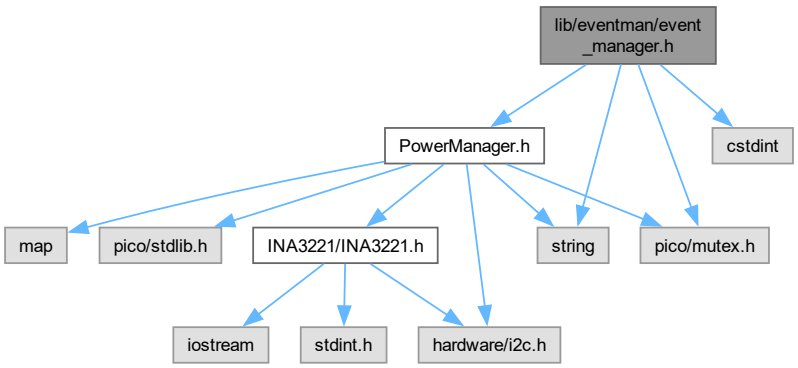
```
static int fallingTrendCount = 0;

bool lastSolarState = false;

bool lastUSBState = false;

extern DS3231 systemClock;

EventManagerImpl eventManager;


void EventManager::log_event(uint8_t group, uint8_t event) {
    mutex_enter_blocking(&eventMutex);

    EventLog& log = events[writeIndex];
    log.id = nextEventId++;
    log.timestamp = 2; // placeholder
    log.group = group;
    log.event = event;

    // Print event immediately
    uart_print(log.to_string(), VerbosityLevel::EVENT);

    writeIndex = (writeIndex + 1) % EVENT_BUFFER_SIZE;
    if (eventCount < EVENT_BUFFER_SIZE) {
        eventCount++;
    }

    // Set persistence flag on buffer full or power events
    if (eventCount == EVENT_BUFFER_SIZE ||
        (group == static_cast<uint8_t>(EventGroup::POWER) &&
         event == static_cast<uint8_t>(PowerEvent::POWER_FALLING))) {
        needsPersistence = true;
        save_to_storage();
    }

    mutex_exit(&eventMutex);
}


const EventLog& EventManager::get_event(size_t index) const {
    static const EventLog emptyEvent = {0, 0, 0, 0};  // Initialize {id, timestamp, group, event}
    if (index >= eventCount) {
        return emptyEvent;
    }

    // Calculate actual index in circular buffer
    size_t actualIndex;
    if (eventCount == EVENT_BUFFER_SIZE) {
        actualIndex = (writeIndex + index) % EVENT_BUFFER_SIZE;
    } else {
        actualIndex = index;
    }

    return events[actualIndex];
}


void check_power_events(PowerManager& pm) {
    float currentVoltage = pm.get_voltage_5v();
    static float previousVoltage = 0.0f;
    float delta = currentVoltage - previousVoltage;
    previousVoltage = currentVoltage;

    if (delta < FALL_RATE_THRESHOLD) {
        fallingTrendCount++;
    } else {
        fallingTrendCount = 0;
    }

    if (fallingTrendCount >= FALLING_TREND_REQUIRED) {
        lastPowerState = PowerEvent::POWER_FALLING;
        EventEmitter::emit(EventGroup::POWER, PowerEvent::POWER_FALLING);
    }

    if (currentVoltage < PowerManager::VOLTAGE_LOW_THRESHOLD &&
        lastPowerState != PowerEvent::LOW_BATTERY) {
        lastPowerState = PowerEvent::LOW_BATTERY;
        EventEmitter::emit(EventGroup::POWER, PowerEvent::LOW_BATTERY);
    }
    else if (currentVoltage > PowerManager::VOLTAGE_OVERCHARGE_THRESHOLD &&
             lastPowerState != PowerEvent::OVERCHARGE) {
        lastPowerState = PowerEvent::OVERCHARGE;
        EventEmitter::emit(EventGroup::POWER, PowerEvent::OVERCHARGE);
    }
    else if (currentVoltage >= PowerManager::VOLTAGE_LOW_THRESHOLD &&
             currentVoltage <= PowerManager::VOLTAGE_OVERCHARGE_THRESHOLD &&
```

```
            lastPowerState != PowerEvent::POWER_NORMAL) {
        lastPowerState = PowerEvent::POWER_NORMAL;
        EventEmitter::emit(EventGroup::POWER, PowerEvent::POWER_NORMAL);
    }

    // Check solar charging state
    bool currentSolarState = pm.is_charging_solar();
    if (currentSolarState != lastSolarState) {
        if (currentSolarState) {
            EventEmitter::emit(EventGroup::POWER, PowerEvent::SOLAR_ACTIVE);
        } else {
            EventEmitter::emit(EventGroup::POWER, PowerEvent::SOLAR_INACTIVE);
        }
        lastSolarState = currentSolarState;
    }

    // Check USB connection state
    bool currentUSBState = pm.is_charging_usb();
    if (currentUSBState != lastUSBState) {
        if (currentUSBState) {
            EventEmitter::emit(EventGroup::POWER, PowerEvent::USB_CONNECTED);
        } else {
            EventEmitter::emit(EventGroup::POWER, PowerEvent::USB_DISCONNECTED);
        }
        lastUSBState = currentUSBState;
    }
}
```

8.57 lib/eventman/event_manager.h File Reference

```
#include "PowerManager.h"
#include <cstdint>
#include <string>
#include "pico/mutex.h"
```

Include dependency graph for event_manager.h:



This graph shows which files directly or indirectly include this file:

Classes

- class EventLog

  Represents a single event log entry.
- class EventManager

  Manages the event logging system.
- class EventManagerImpl

  Implementation of the EventManager class.
- class EventEmitter

  Provides a static method for emitting events.

Macros

- #define EVENT_BUFFER_SIZE 1000

Enumerations

- enum class EventGroup : uint8_t {
  SYSTEM = 0x00 , POWER = 0x01 , COMMS = 0x02 , GPS = 0x03 ,
  CLOCK = 0x04 }
- enum class SystemEvent : uint8_t {
  BOOT = 0x01 , SHUTDOWN = 0x02 , WATCHDOG_RESET = 0x03 , CORE1_START = 0x04 ,
  CORE1_STOP = 0x05 }
- enum class PowerEvent : uint8_t {
  LOW_BATTERY = 0x01 , OVERCHARGE = 0x02 , POWER_FALLING = 0x03 , POWER_NORMAL = 0x04 ,
  SOLAR_ACTIVE = 0x05 , SOLAR_INACTIVE = 0x06 , USB_CONNECTED = 0x07 , USB_DISCONNECTED
  = 0x08 }
- enum class CommsEvent : uint8_t {
  RADIO_INIT = 0x01 , RADIO_ERROR = 0x02 , MSG_RECEIVED = 0x03 , MSG_SENT = 0x04 ,
  UART_ERROR = 0x06 }
- enum class GPSEvent : uint8_t {
  LOCK = 0x01 , LOST = 0x02 , ERROR = 0x03 , POWER_ON = 0x04 ,
  POWER_OFF = 0x05 , DATA_READY = 0x06 , PASS_THROUGH_START = 0x07 , PASS_THROUGH_END
  = 0x08 }
- enum class ClockEvent : uint8_t { CHANGED = 0x01 , GPS_SYNC = 0x02 }

Functions

- class EventLog __attribute__ ((packed))
- std::string to_string () const

  Converts the EventLog to a string representation.
- void check_power_events (PowerManager &pm)

  Checks power statuses and triggers events based on voltage trends.

Variables

- uint16_t id

  Sequence number.
- uint32_t timestamp

  Unix timestamp or system time.
- uint8_t group

  Event group identifier.
- uint8_t event

  Specific event identifier.
- class EventManager __attribute__
- EventManagerImpl eventManager

  Global instance of the EventManagerImpl class.

8.57.1 Macro Definition Documentation

8.57.1.1 EVENT_BUFFER_SIZE

```
#define EVENT_BUFFER_SIZE 1000
```

Definition at line 9 of file event_manager.h.

8.57.2 Enumeration Type Documentation

8.57.2.1 EventGroup

```
enum class EventGroup : uint8_t [strong]
```

Enumerator

SYSTEM	
POWER	
COMMS	
GPS	
CLOCK	

Definition at line 12 of file event_manager.h.

8.57.2.2 SystemEvent

```
enum class SystemEvent : uint8_t [strong]
```

Enumerator

BOOT	
SHUTDOWN	
WATCHDOG_RESET	
CORE1_START	
CORE1_STOP	

Definition at line 21 of file event_manager.h.

8.57.2.3 PowerEvent

```
enum class PowerEvent : uint8_t [strong]
```

Enumerator

LOW_BATTERY	
OVERCHARGE	
POWER_FALLING	
POWER_NORMAL	
SOLAR_ACTIVE	
SOLAR_INACTIVE	
USB_CONNECTED	
USB_DISCONNECTED	

Definition at line 30 of file event_manager.h.

8.57.2.4 CommsEvent

```
enum class CommsEvent : uint8_t [strong]
```

Enumerator

RADIO_INIT	
RADIO_ERROR	
MSG_RECEIVED	
MSG_SENT	
UART_ERROR	

Definition at line 42 of file event_manager.h.

8.57.2.5 GPSEvent

```
enum class GPSEvent : uint8_t [strong]
```

Enumerator

LOCK	
LOST	
ERROR	
POWER_ON	
POWER_OFF	
DATA_READY	
PASS_THROUGH_START	
PASS_THROUGH_END	

Definition at line 51 of file event_manager.h.

8.57.2.6 ClockEvent

```
enum class ClockEvent : uint8_t [strong]
```

Enumerator

CHANGED	
GPS_SYNC	

Definition at line 63 of file event_manager.h.

8.57.3 Function Documentation

8.57.3.1 __attribute__()

```
class EventLog __attribute__ (
            (packed) )
```

8.57.3.2 to_string()

```
std::string __attribute__::to_string () const
```

Converts the EventLog to a string representation.

Returns

A string representation of the EventLog.

Definition at line 10 of file event_manager.h.

8.57.3.3 check_power_events()

```
void check_power_events (
            PowerManager & pm)
```

Checks power statuses and triggers events based on voltage trends.

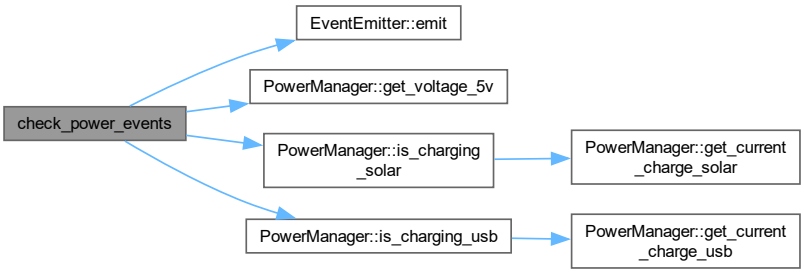
Parameters

pm	Reference to the PowerManager object.
pm	Reference to the PowerManager object.

Monitors the 5V voltage level, detects falling voltage trends, and triggers events for low battery, overcharge, and normal power conditions. Also checks solar charging and USB connection states.

Definition at line 139 of file event_manager.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

8.57.4 Variable Documentation

8.57.4.1 id

```
uint16_t id
```

Sequence number.

Definition at line 1 of file event_manager.h.

8.57.4.2 timestamp

```
uint32_t timestamp
```

Unix timestamp or system time.

Definition at line 2 of file event_manager.h.

8.57.4.3 group

```
uint8_t group
```

Event group identifier.

Definition at line 3 of file event_manager.h.

8.57.4.4 event

```
uint8_t event
```

Specific event identifier.

Definition at line 4 of file event_manager.h.

8.57.4.5 __attribute__

```
class EventManager __attribute__
```

8.57.4.6 eventManager

```
EventManagerImpl eventManager [extern]
```

Global instance of the EventManagerImpl class.

Global instance of the EventManagerImpl class.

Definition at line 70 of file event_manager.cpp.

8.58 event_manager.h

Go to the documentation of this file.

```
#ifndef EVENT_MANAGER_H
#define EVENT_MANAGER_H

#include "PowerManager.h"
#include <cstdint>
#include <string>
#include "pico/mutex.h"

#define EVENT_BUFFER_SIZE 1000

// Event Groups
enum class EventGroup : uint8_t {
    SYSTEM  = 0x00,
    POWER   = 0x01,
    COMMS   = 0x02,
    GPS     = 0x03,
    CLOCK   = 0x04
};

// System Events
enum class SystemEvent : uint8_t {
    BOOT          = 0x01,
    SHUTDOWN      = 0x02,
    WATCHDOG_RESET = 0x03,
    CORE1_START   = 0x04,
    CORE1_STOP    = 0x05
};

// Power Events
enum class PowerEvent : uint8_t {
    LOW_BATTERY      = 0x01,
    OVERCHARGE       = 0x02,
    POWER_FALLING    = 0x03,
    POWER_NORMAL     = 0x04,
    SOLAR_ACTIVE     = 0x05,
    SOLAR_INACTIVE   = 0x06,
    USB_CONNECTED    = 0x07,
    USB_DISCONNECTED = 0x08
};

// Communication Events
enum class CommsEvent : uint8_t {
    RADIO_INIT    = 0x01,
    RADIO_ERROR   = 0x02,
    MSG_RECEIVED  = 0x03,
    MSG_SENT      = 0x04,
    UART_ERROR    = 0x06
};

// GPS Events
enum class GPSEvent : uint8_t {
    LOCK                = 0x01,
    LOST                = 0x02,
    ERROR               = 0x03,
    POWER_ON            = 0x04,
    POWER_OFF           = 0x05,
    DATA_READY          = 0x06,
    PASS_THROUGH_START  = 0x07,
    PASS_THROUGH_END    = 0x08,
};

// Clock Events
enum class ClockEvent : uint8_t {
    CHANGED  = 0x01,
    GPS_SYNC = 0x02
};


class EventLog {
public:
    uint16_t id;
    uint32_t timestamp;
    uint8_t group;
    uint8_t event;

    std::string to_string() const {
        char buffer[256];
        snprintf(buffer, sizeof(buffer),
                    "EventLog: id=%u, timestamp=%lu, group=%u, event=%u",
                    id, timestamp, group, event);
        return std::string(buffer);
    }
```

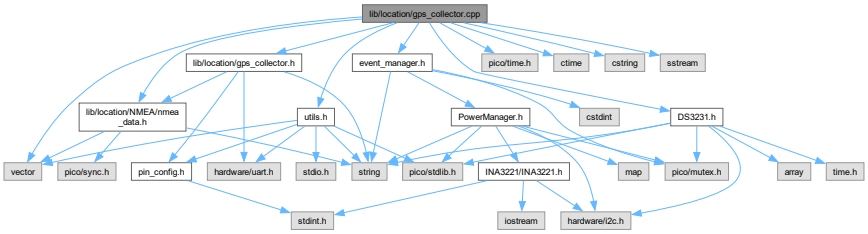
```
} __attribute__((packed));


class EventManager {
    public:
        EventManager()
            : eventCount(0)
            , writeIndex(0)
            , nextEventId(0)
            , needsPersistence(false)
        {
            mutex_init(&eventMutex);
        }

        virtual ~EventManager() = default;

        virtual void init() {
            load_from_storage();
        }

        void log_event(uint8_t group, uint8_t event);

        const EventLog& get_event(size_t index) const;

        size_t get_event_count() const { return eventCount; }

        virtual bool save_to_storage() = 0;

        virtual bool load_from_storage() = 0;

    protected:
        EventLog events[EVENT_BUFFER_SIZE];
        size_t eventCount;
        size_t writeIndex;
        mutex_t eventMutex;
        volatile uint16_t nextEventId;
        bool needsPersistence;
    };


class EventManagerImpl : public EventManager {
    public:
        EventManagerImpl() {
            init(); // Safe to call virtual functions here
        }

        bool save_to_storage() override {
            // TODO: Implement based on chosen storage (SD/EEPROM)
            needsPersistence = false;
            return true;
        }

        bool load_from_storage() override {
            // TODO: Implement based on chosen storage (SD/EEPROM)
            return false;
        }
    };


extern EventManagerImpl eventManager;

class EventEmitter {
    public:
    template<typename T>
    static void emit(EventGroup group, T event) {
        eventManager.log_event(
            static_cast<uint8_t>(group),
            static_cast<uint8_t>(event)
        );
    }
};


void check_power_events(PowerManager& pm);

#endif
```

8.59 lib/location/gps_collector.cpp File Reference

```
#include "lib/location/gps_collector.h"
#include "utils.h"
```

```
#include "pico/time.h"
#include "lib/location/NMEA/nmea_data.h"
#include "event_manager.h"
#include <vector>
#include <ctime>
#include <cstring>
#include "DS3231.h"
#include <sstream>
```

Include dependency graph for gps_collector.cpp:



Macros

- #define MAX_RAW_DATA_LENGTH 1024

Functions

- std::vector< std::string > splitString (const std::string &str, char delimiter)
- void collect_gps_data ()

Variables

- NMEAData nmea_data

8.59.1 Macro Definition Documentation

8.59.1.1 MAX_RAW_DATA_LENGTH

```
#define MAX_RAW_DATA_LENGTH 1024
```

Definition at line 13 of file gps_collector.cpp.

8.59.2 Function Documentation

8.59.2.1 splitString()

```
std::vector< std::string > splitString (
            const std::string & str,
            char delimiter)
```

Definition at line 17 of file gps_collector.cpp.

Here is the caller graph for this function:

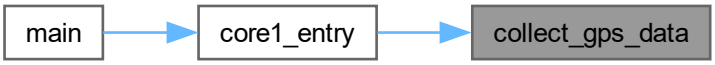
8.59.2.2 collect_gps_data()

```
void collect_gps_data ()
```

Definition at line 27 of file gps_collector.cpp.

Here is the call graph for this function:

Here is the caller graph for this function:



8.59.3 Variable Documentation

8.59.3.1 nmea_data

```
NMEAData nmea_data  [extern]
```

Definition at line 3 of file NMEA_data.cpp.

8.60 gps_collector.cpp

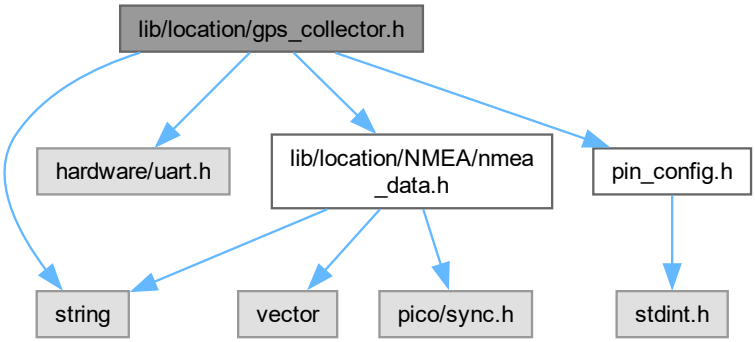
Go to the documentation of this file.

```
00001 // filepath: /c:/Users/Kuba/Desktop/inz/kubisat/software/kubisat_firmware/lib/GPS/gps_collector.cpp
00002 #include "lib/location/gps_collector.h"
00003 #include "utils.h"
00004 #include "pico/time.h"
00005 #include "lib/location/NMEA/nmea_data.h"
00006 #include "event_manager.h"
00007 #include <vector>
00008 #include <ctime>
00009 #include <cstring>
00010 #include "DS3231.h"
00011 #include <sstream>
00012
00013 #define MAX_RAW_DATA_LENGTH 1024
00014
00015 extern NMEAData nmea_data;
00016
00017 std::vector<std::string> splitString(const std::string& str, char delimiter) {
00018     std::vector<std::string> tokens;
00019     std::stringstream ss(str);
00020     std::string token;
00021     while (std::getline(ss, token, delimiter)) {
00022         tokens.push_back(token);
00023     }
00024     return tokens;
00025 }
00026
00027 void collect_gps_data() {
00028     static char raw_data_buffer[MAX_RAW_DATA_LENGTH];
00029     static int raw_data_index = 0;
00030
00031     while (uart_is_readable(GPS_UART_PORT)) {
00032         char c = uart_getc(GPS_UART_PORT);
00033
00034         if (c == '\r' || c == '\n') {
00035             // End of message
00036             if (raw_data_index > 0) {
00037                 raw_data_buffer[raw_data_index] = '\0';
00038                 std::string message(raw_data_buffer);
00039                 raw_data_index = 0;
00040
00041                 // Split the message into tokens
00042                 std::vector<std::string> tokens = splitString(message, ',');
00043
00044                 // Update the global vectors based on the sentence type
00045                 if (message.find("$GPRMC") == 0) {
00046                     nmea_data.update_rmc_tokens(tokens);
00047                 } else if (message.find("$GPGGA") == 0) {
00048                     nmea_data.update_gga_tokens(tokens);
00049                 }
00050             }
00051         } else {
00052             // Append to buffer
00053             if (raw_data_index < MAX_RAW_DATA_LENGTH - 1) {
00054                 raw_data_buffer[raw_data_index++] = c;
00055             } else {
00056                 raw_data_index = 0;
00057             }
00058         }
00059     }
00060 }
```

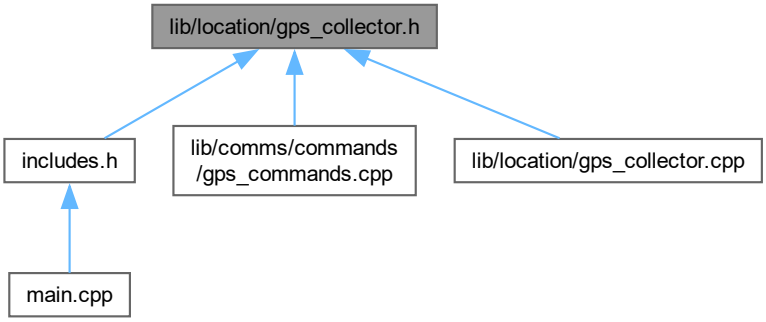
8.61 lib/location/gps_collector.h File Reference

```
#include <string>
#include "hardware/uart.h"
#include "lib/location/NMEA/nmea_data.h"
#include "pin_config.h"
```

Include dependency graph for gps_collector.h:



This graph shows which files directly or indirectly include this file:



Functions

- void collect_gps_data ()

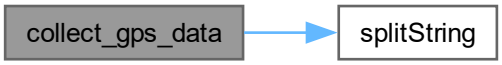
8.61.1 Function Documentation

8.61.1.1 collect_gps_data()

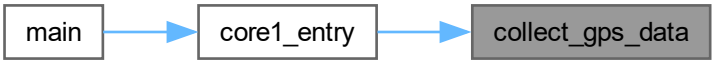
```
void collect_gps_data ()
```

Definition at line 27 of file gps_collector.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



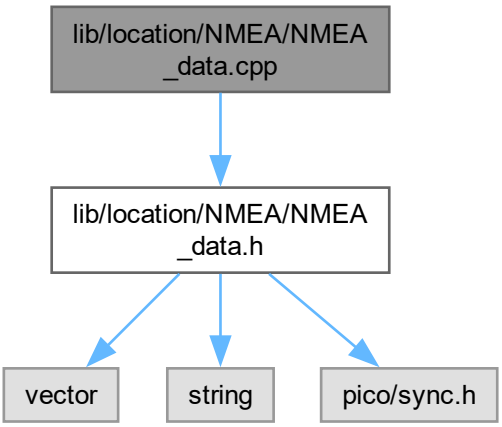
8.62 gps_collector.h

Go to the documentation of this file.

```
00001 #ifndef GPS_COLLECTOR_H
00002 #define GPS_COLLECTOR_H
00003
00004 #include <string>
00005 #include "hardware/uart.h"
00006 #include "lib/location/NMEA/nmea_data.h" // Include the new header
00007 #include "pin_config.h"
00008
00009 // Function to collect GPS data from the UART
00010 void collect_gps_data();
00011
00012 #endif
```

8.63 lib/location/NMEA/NMEA_data.cpp File Reference

`#include "lib/location/NMEA/NMEA_data.h"`
Include dependency graph for NMEA_data.cpp:



Variables

- NMEAData nmea_data

8.63.1 Variable Documentation

8.63.1.1 nmea_data

```
NMEAData nmea_data
```

Definition at line 3 of file NMEA_data.cpp.

8.64 NMEA_data.cpp

Go to the documentation of this file.

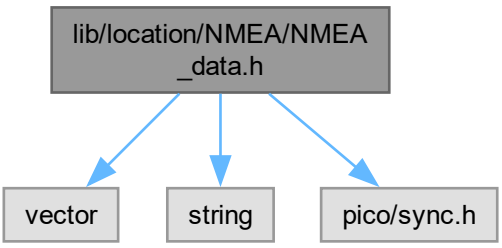
```
00001 #include "lib/location/NMEA/NMEA_data.h"
00002
00003 NMEAData nmea_data; // Define the global instance
00004
00005 NMEAData::NMEAData() {
00006     mutex_init(&rmc_mutex_);
00007     mutex_init(&gga_mutex_);
00008 }
00009
00010 void NMEAData::update_rmc_tokens(const std::vector<std::string>& tokens) {
00011     mutex_enter_blocking(&rmc_mutex_);
00012     rmc_tokens_ = tokens;
00013     mutex_exit(&rmc_mutex_);
00014 }
```

```

void NMEAData::update_gga_tokens(const std::vector<std::string>& tokens) {
    mutex_enter_blocking(&gga_mutex_);
    gga_tokens_ = tokens;
    mutex_exit(&gga_mutex_);
}

std::vector<std::string> NMEAData::get_rmc_tokens() const {
    mutex_enter_blocking(const_cast<mutex_t*>(&rmc_mutex_));
    std::vector<std::string> copy = rmc_tokens_;
    mutex_exit(const_cast<mutex_t*>(&rmc_mutex_));
    return copy;
}

std::vector<std::string> NMEAData::get_gga_tokens() const {
    mutex_enter_blocking(const_cast<mutex_t*>(&gga_mutex_));
    std::vector<std::string> copy = gga_tokens_;
    mutex_exit(const_cast<mutex_t*>(&gga_mutex_));
    return copy;
}
```

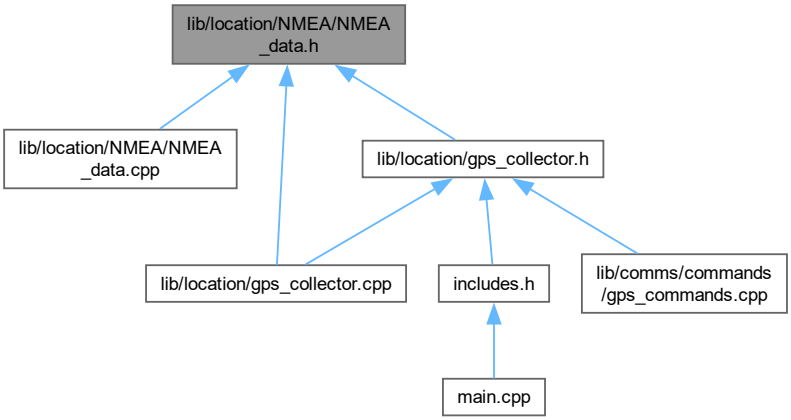
8.65 lib/location/NMEA/NMEA_data.h File Reference

```
#include <vector>
#include <string>
#include "pico/sync.h"
```

Include dependency graph for NMEA_data.h:



This graph shows which files directly or indirectly include this file:



Classes

- class NMEAData

Variables

- NMEAData nmea_data

8.65.1 Variable Documentation

8.65.1.1 nmea_data

```
NMEAData nmea_data  [extern]
```

Definition at line 3 of file NMEA_data.cpp.

8.66 NMEA_data.h

Go to the documentation of this file.

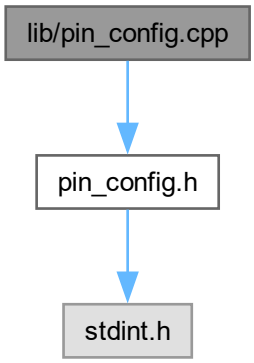
```
// filepath: /c:/Users/Kuba/Desktop/inz/kubisat/software/kubisat_firmware/lib/GPS/nmea_data.h
#ifndef NMEA_DATA_H
#define NMEA_DATA_H

#include <vector>
#include <string>
#include "pico/sync.h"

class NMEAData {
public:
    NMEAData();
    void update_rmc_tokens(const std::vector<std::string>& tokens);
    void update_gga_tokens(const std::vector<std::string>& tokens);

    std::vector<std::string> get_rmc_tokens() const;
```

```
    std::vector<std::string> get_gga_tokens() const;

private:
    std::vector<std::string> rmc_tokens_;
    std::vector<std::string> gga_tokens_;
    mutex_t rmc_mutex_;
    mutex_t gga_mutex_;
};

extern NMEAData nmea_data;

#endif
```

8.67 lib/pin_config.cpp File Reference

`#include "pin_config.h"`

Include dependency graph for pin_config.cpp:



Variables

- const int lora_cs_pin = 17
- const int lora_reset_pin = 22
- const int lora_irq_pin = 28
- uint8_t lora_address_local = 37
- uint8_t lora_address_remote = 21

8.67.1 Variable Documentation

8.67.1.1 lora_cs_pin

```
const int lora_cs_pin = 17
```

Definition at line 4 of file pin_config.cpp.

8.67.1.2 lora_reset_pin

```
const int lora_reset_pin = 22
```

Definition at line 5 of file pin_config.cpp.

8.67.1.3 lora_irq_pin

```
const int lora_irq_pin = 28
```

Definition at line 6 of file pin_config.cpp.

8.67.1.4 lora_address_local

```
uint8_t lora_address_local = 37
```

Definition at line 8 of file pin_config.cpp.

8.67.1.5 lora_address_remote

```
uint8_t lora_address_remote = 21
```

Definition at line 9 of file pin_config.cpp.

8.68 pin_config.cpp

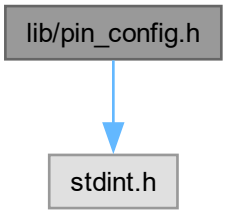
Go to the documentation of this file.

```
00001 #include "pin_config.h"
00002
00003 // LoRa constants
00004 const int lora_cs_pin = 17;          // LoRa radio chip select
00005 const int lora_reset_pin = 22;       // LoRa radio reset
00006 const int lora_irq_pin = 28;         // LoRa hardware interrupt pin
00007
00008 uint8_t lora_address_local = 37;     // address of this device
00009 uint8_t lora_address_remote = 21;
```

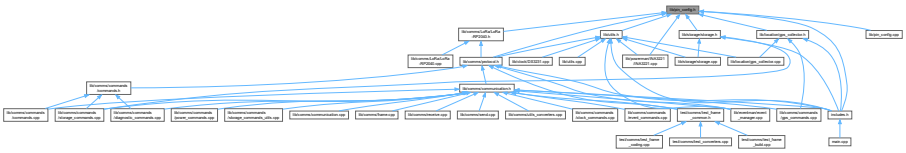
8.69 lib/pin_config.h File Reference

```
#include <stdint.h>
```

Include dependency graph for pin_config.h:



This graph shows which files directly or indirectly include this file:



Macros

- #define DEBUG_UART_PORT uart0
- #define DEBUG_UART_BAUD_RATE 115200
- #define DEBUG_UART_TX_PIN 0
- #define DEBUG_UART_RX_PIN 1
- #define MAIN_I2C_PORT i2c1
- #define MAIN_I2C_SDA_PIN 6
- #define MAIN_I2C_SCL_PIN 7
- #define GPS_UART_PORT uart1
- #define GPS_UART_BAUD_RATE 9600
- #define GPS_UART_TX_PIN 8
- #define GPS_UART_RX_PIN 9
- #define GPS_POWER_ENABLE_PIN 14
- #define BUFFER_SIZE 85
- #define SD_SPI_PORT spi1
- #define SD_MISO_PIN 12
- #define SD_MOSI_PIN 11
- #define SD_SCK_PIN 10
- #define SD_CS_PIN 13
- #define SD_CARD_DETECT_PIN 28
- #define SX1278_MISO 16
- #define SX1278_CS 17
- #define SX1278_SCK 18

- #define SX1278_MOSI 19
- #define SPI_PORT spi0
- #define READ_BIT 0x80
- #define LORA_DEFAULT_SPI spi0
- #define LORA_DEFAULT_SPI_FREQUENCY 8E6
- #define LORA_DEFAULT_SS_PIN 17
- #define LORA_DEFAULT_RESET_PIN 22
- #define LORA_DEFAULT_DIO0_PIN 20
- #define PA_OUTPUT_RFO_PIN 11
- #define PA_OUTPUT_PA_BOOST_PIN 12

Variables

- const int lora_cs_pin
- const int lora_reset_pin
- const int lora_irq_pin
- uint8_t lora_address_local
- uint8_t lora_address_remote

8.69.1 Macro Definition Documentation

8.69.1.1 DEBUG_UART_PORT

```
#define DEBUG_UART_PORT uart0
```

Definition at line 8 of file pin_config.h.

8.69.1.2 DEBUG_UART_BAUD_RATE

```
#define DEBUG_UART_BAUD_RATE 115200
```

Definition at line 9 of file pin_config.h.

8.69.1.3 DEBUG_UART_TX_PIN

```
#define DEBUG_UART_TX_PIN 0
```

Definition at line 11 of file pin_config.h.

8.69.1.4 DEBUG_UART_RX_PIN

```
#define DEBUG_UART_RX_PIN 1
```

Definition at line 12 of file pin_config.h.

8.69.1.5 MAIN_I2C_PORT

```
#define MAIN_I2C_PORT i2c1
```

Definition at line 14 of file pin_config.h.

8.69.1.6 MAIN_I2C_SDA_PIN

```
#define MAIN_I2C_SDA_PIN 6
```

Definition at line 15 of file pin_config.h.

8.69.1.7 MAIN_I2C_SCL_PIN

```
#define MAIN_I2C_SCL_PIN 7
```

Definition at line 16 of file pin_config.h.

8.69.1.8 GPS_UART_PORT

```
#define GPS_UART_PORT uart1
```

Definition at line 19 of file pin_config.h.

8.69.1.9 GPS_UART_BAUD_RATE

```
#define GPS_UART_BAUD_RATE 9600
```

Definition at line 20 of file pin_config.h.

8.69.1.10 GPS_UART_TX_PIN

```
#define GPS_UART_TX_PIN 8
```

Definition at line 21 of file pin_config.h.

8.69.1.11 GPS_UART_RX_PIN

```
#define GPS_UART_RX_PIN 9
```

Definition at line 22 of file pin_config.h.

8.69.1.12 GPS_POWER_ENABLE_PIN

```
#define GPS_POWER_ENABLE_PIN 14
```

Definition at line 23 of file pin_config.h.

8.69.1.13 BUFFER_SIZE

```
#define BUFFER_SIZE 85
```

Definition at line 25 of file pin_config.h.

8.69.1.14 SD_SPI_PORT

```
#define SD_SPI_PORT spi1
```

Definition at line 28 of file pin_config.h.

8.69.1.15 SD_MISO_PIN

```
#define SD_MISO_PIN 12
```

Definition at line 29 of file pin_config.h.

8.69.1.16 SD_MOSI_PIN

```
#define SD_MOSI_PIN 11
```

Definition at line 30 of file pin_config.h.

8.69.1.17 SD_SCK_PIN

```
#define SD_SCK_PIN 10
```

Definition at line 31 of file pin_config.h.

8.69.1.18 SD_CS_PIN

```
#define SD_CS_PIN 13
```

Definition at line 32 of file pin_config.h.

8.69.1.19 SD_CARD_DETECT_PIN

```
#define SD_CARD_DETECT_PIN 28
```

Definition at line 33 of file pin_config.h.

8.69.1.20 SX1278_MISO

```
#define SX1278_MISO 16
```

Definition at line 35 of file pin_config.h.

8.69.1.21 SX1278_CS

```
#define SX1278_CS 17
```

Definition at line 36 of file pin_config.h.

8.69.1.22 SX1278_SCK

```
#define SX1278_SCK 18
```

Definition at line 37 of file pin_config.h.

8.69.1.23 SX1278_MOSI

```
#define SX1278_MOSI 19
```

Definition at line 38 of file pin_config.h.

8.69.1.24 SPI_PORT

```
#define SPI_PORT spi0
```

Definition at line 40 of file pin_config.h.

8.69.1.25 READ_BIT

```
#define READ_BIT 0x80
```

Definition at line 41 of file pin_config.h.

8.69.1.26 LORA_DEFAULT_SPI

```
#define LORA_DEFAULT_SPI spi0
```

Definition at line 43 of file pin_config.h.

8.69.1.27 LORA_DEFAULT_SPI_FREQUENCY

```
#define LORA_DEFAULT_SPI_FREQUENCY 8E6
```

Definition at line 44 of file pin_config.h.

8.69.1.28 LORA_DEFAULT_SS_PIN

```
#define LORA_DEFAULT_SS_PIN 17
```

Definition at line 45 of file pin_config.h.

8.69.1.29 LORA_DEFAULT_RESET_PIN

```
#define LORA_DEFAULT_RESET_PIN 22
```

Definition at line 46 of file pin_config.h.

8.69.1.30 LORA_DEFAULT_DIO0_PIN

```
#define LORA_DEFAULT_DIO0_PIN 20
```

Definition at line 47 of file pin_config.h.

8.69.1.31 PA_OUTPUT_RFO_PIN

```
#define PA_OUTPUT_RFO_PIN 11
```

Definition at line 49 of file pin_config.h.

8.69.1.32 PA_OUTPUT_PA_BOOST_PIN

```
#define PA_OUTPUT_PA_BOOST_PIN 12
```

Definition at line 50 of file pin_config.h.

8.69.2 Variable Documentation

8.69.2.1 lora_cs_pin

```
const int lora_cs_pin [extern]
```

Definition at line 4 of file pin_config.cpp.

8.69.2.2 lora_reset_pin

```
const int lora_reset_pin [extern]
```

Definition at line 5 of file pin_config.cpp.

8.69.2.3 lora_irq_pin

```
const int lora_irq_pin [extern]
```

Definition at line 6 of file pin_config.cpp.

8.69.2.4 lora_address_local

```
uint8_t lora_address_local  [extern]
```

Definition at line 8 of file pin_config.cpp.

8.69.2.5 lora_address_remote

```
uint8_t lora_address_remote  [extern]
```

Definition at line 9 of file pin_config.cpp.

8.70 pin_config.h

Go to the documentation of this file.

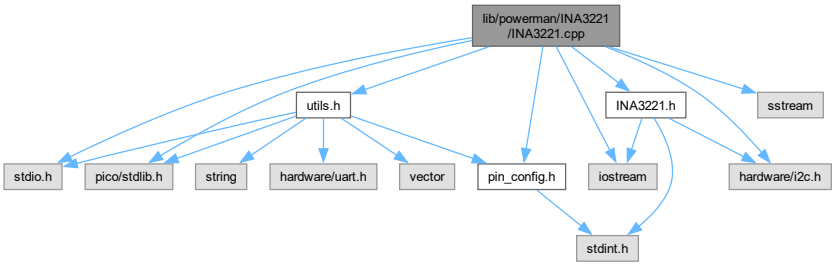
```
00001 // pin_config.h
00002 #include <stdint.h>
00003
00004 #ifndef PIN_CONFIG_H
00005 #define PIN_CONFIG_H
00006
00007 //DEBUG uart
00008 #define DEBUG_UART_PORT uart0
00009 #define DEBUG_UART_BAUD_RATE 115200
00010
00011 #define DEBUG_UART_TX_PIN 0
00012 #define DEBUG_UART_RX_PIN 1
00013
00014 #define MAIN_I2C_PORT i2c1
00015 #define MAIN_I2C_SDA_PIN 6
00016 #define MAIN_I2C_SCL_PIN 7
00017
00018 // GPS configuration
00019 #define GPS_UART_PORT uart1
00020 #define GPS_UART_BAUD_RATE 9600
00021 #define GPS_UART_TX_PIN 8
00022 #define GPS_UART_RX_PIN 9
00023 #define GPS_POWER_ENABLE_PIN 14
00024
00025 #define BUFFER_SIZE 85  // NMEA sentences are usually under 85 chars
00026
00027 // SPI configuration for SD card
00028 #define SD_SPI_PORT spi1
00029 #define SD_MISO_PIN 12
00030 #define SD_MOSI_PIN 11
00031 #define SD_SCK_PIN 10
00032 #define SD_CS_PIN 13
00033 #define SD_CARD_DETECT_PIN 28
00034
00035 #define SX1278_MISO 16
00036 #define SX1278_CS   17
00037 #define SX1278_SCK  18
00038 #define SX1278_MOSI 19
00039
00040 #define SPI_PORT spi0
00041 #define READ_BIT 0x80
00042
00043 #define LORA_DEFAULT_SPI           spi0
00044 #define LORA_DEFAULT_SPI_FREQUENCY 8E6
00045 #define LORA_DEFAULT_SS_PIN        17
00046 #define LORA_DEFAULT_RESET_PIN     22
00047 #define LORA_DEFAULT_DIO0_PIN      20
00048
00049 #define PA_OUTPUT_RFO_PIN          11
00050 #define PA_OUTPUT_PA_BOOST_PIN     12
00051
00052
00053
00054 // LoRa constants - declare as extern
00055 extern const int lora_cs_pin;      // LoRa radio chip select
00056 extern const int lora_reset_pin;   // LoRa radio reset
00057 extern const int lora_irq_pin;     // LoRa hardware interrupt pin
00058 extern uint8_t lora_address_local; // address of this device
00059 extern uint8_t lora_address_remote;  // destination to send to
00060
00061
00062 #endif // PIN_CONFIG_H
```

8.71 lib/powerman/INA3221/INA3221.cpp File Reference

Implementation of the INA3221 power monitor driver.

```
#include "INA3221.h"
#include <stdio.h>
#include "pico/stdlib.h"
#include "hardware/i2c.h"
#include <iostream>
#include "pin_config.h"
#include "utils.h"
#include <sstream>
```

Include dependency graph for INA3221.cpp:



8.71.1 Detailed Description

Implementation of the INA3221 power monitor driver.

This file contains the implementation for the INA3221 triple-channel power monitor, providing functionality for voltage, current, and power monitoring with alert capabilities.

Definition in file INA3221.cpp.

8.72 INA3221.cpp

Go to the documentation of this file.

```
00001 #include "INA3221.h"
00002 #include <stdio.h>
00003 #include "pico/stdlib.h"
00004 #include "hardware/i2c.h"
00005 #include <iostream>
00006 #include "pin_config.h"
00007 #include "utils.h"
00008 #include <sstream>
00009
00010
00017
00018
00038
00039
00046 INA3221::INA3221(ina3221_addr_t addr, i2c_inst_t* i2c)
00047     : _i2c_addr(addr), _i2c(i2c) {}
00048
00049
00056 bool INA3221::begin() {
00057     uart_print("INA3221 initializing...", VerbosityLevel::DEBUG);
```

```

    _shuntRes[0] = 10;
    _shuntRes[1] = 10;
    _shuntRes[2] = 10;

    _filterRes[0] = 10;
    _filterRes[1] = 10;
    _filterRes[2] = 10;

    uint16_t manuf_id = get_manufacturer_id();
    uint16_t die_id = get_die_id();
    std::stringstream ss;
    ss « "INA3221 Manufacturer ID: 0x" « std::hex « manuf_id
              « ", Die ID: 0x" « die_id « std::endl;
    uart_print(ss.str(), VerbosityLevel::INFO);

    if (manuf_id == 0x5449 && die_id == 0x3220) {
       uart_print("INA3221 found and initialized.", VerbosityLevel::INFO);
        return true;
    } else {
        uart_print("INA3221 initialization failed. Incorrect IDs.", VerbosityLevel::ERROR);
        return false;
    }

}


void INA3221::reset(){
    conf_reg_t conf_reg;

    _read(INA3221_REG_CONF, (uint16_t*)&conf_reg);
    conf_reg.reset = 1;
    _write(INA3221_REG_CONF, (uint16_t*)&conf_reg);
}


uint16_t INA3221::get_manufacturer_id() {
    uint16_t id = 0;
    _read(INA3221_REG_MANUF_ID, &id);
    return id;
}


uint16_t INA3221::get_die_id() {
    uint16_t id = 0;
    _read(INA3221_REG_DIE_ID, &id);
    return id;
}


uint16_t INA3221::read_register(ina3221_reg_t reg){
    uint16_t val = 0;
    _read(reg, &val);
    return val;
}


//configure

void INA3221::set_mode_power_down(){
    conf_reg_t conf_reg;

    _read(INA3221_REG_CONF, (uint16_t*)&conf_reg);
    conf_reg.mode_bus_en = 0;
    conf_reg.mode_continious_en =0 ;
    _write(INA3221_REG_CONF, (uint16_t*)&conf_reg);
}


void INA3221::set_mode_continuous(){
    conf_reg_t conf_reg;

    _read(INA3221_REG_CONF, (uint16_t*)&conf_reg);
    conf_reg.mode_continious_en =1;
    _write(INA3221_REG_CONF, (uint16_t*)&conf_reg);
}


void INA3221::set_mode_triggered(){
    conf_reg_t conf_reg;

    _read(INA3221_REG_CONF, (uint16_t*)&conf_reg);
    conf_reg.mode_continious_en = 0;
    _write(INA3221_REG_CONF, (uint16_t*)&conf_reg);
}


```

```
void INA3221::set_shunt_measurement_enable(){
    conf_reg_t conf_reg;

    _read(INA3221_REG_CONF, (uint16_t*)&conf_reg);
    conf_reg.mode_shunt_en = 1;
    _write(INA3221_REG_CONF, (uint16_t*)&conf_reg);
}


void INA3221::set_shunt_measurement_disable(){
    conf_reg_t conf_reg;

    _read(INA3221_REG_CONF, (uint16_t*)&conf_reg);
    conf_reg.mode_shunt_en = 0;
    _write(INA3221_REG_CONF, (uint16_t*)&conf_reg);
}


void INA3221::set_bus_measurement_enable(){
    conf_reg_t conf_reg;

    _read(INA3221_REG_CONF, (uint16_t*)&conf_reg);
    conf_reg.mode_bus_en = 1;
    _write(INA3221_REG_CONF, (uint16_t*)&conf_reg);
}


void INA3221::set_bus_measurement_disable(){
    conf_reg_t conf_reg;

    _read(INA3221_REG_CONF, (uint16_t*)&conf_reg);
    conf_reg.mode_bus_en = 0;
    _write(INA3221_REG_CONF, (uint16_t*)&conf_reg);
}


void INA3221::set_averaging_mode(ina3221_avg_mode_t mode) {
    conf_reg_t conf_reg;

    _read(INA3221_REG_CONF, (uint16_t*)&conf_reg);
    conf_reg.avg_mode = mode;
    _write(INA3221_REG_CONF, (uint16_t*)&conf_reg);
}


void INA3221::set_bus_conversion_time(ina3221_conv_time_t convTime) {
    conf_reg_t conf_reg;

    _read(INA3221_REG_CONF, (uint16_t*)&conf_reg);
    conf_reg.bus_conv_time = convTime;
    _write(INA3221_REG_CONF, (uint16_t*)&conf_reg);
}


void INA3221::set_shunt_conversion_time(ina3221_conv_time_t convTime) {
    conf_reg_t conf_reg;

    _read(INA3221_REG_CONF, (uint16_t*)&conf_reg);
    conf_reg.shunt_conv_time = convTime;
    _write(INA3221_REG_CONF, (uint16_t*)&conf_reg);
}


//get measurement
int32_t INA3221::get_shunt_voltage(ina3221_ch_t channel) {
    int32_t res;
    ina3221_reg_t reg;
    uint16_t val_raw = 0;

    switch(channel){
        case INA3221_CH1:
            reg = INA3221_REG_CH1_SHUNTV;
            break;
        case INA3221_CH2:
            reg = INA3221_REG_CH2_SHUNTV;
            break;
        case INA3221_CH3:
            reg = INA3221_REG_CH3_SHUNTV;
            break;
    }

    _read(reg, &val_raw);

    res = (int16_t) (val_raw >> 3);
    res *= SHUNT_VOLTAGE_LSB_UV;

    return res;
```

```
}


float INA3221::get_current_ma(ina3221_ch_t channel) {
    int32_t shunt_uV = 0;
    float current_A = 0;

    shunt_uV = get_shunt_voltage(channel);
    current_A = shunt_uV / (int32_t)_shuntRes[channel] / 1000.0;;
    return current_A;
}


float INA3221::get_voltage(ina3221_ch_t channel) {
    float voltage_V = 0.0;
    ina3221_reg_t reg;
    uint16_t val_raw = 0;

    switch(channel){
        case INA3221_CH1:
            reg = INA3221_REG_CH1_BUSV;
            break;
        case INA3221_CH2:
            reg = INA3221_REG_CH2_BUSV;
            break;
        case INA3221_CH3:
            reg = INA3221_REG_CH3_BUSV;
            break;
    }

    _read(reg, &val_raw);
    voltage_V = val_raw / 1000.0;
    return voltage_V;
}


// alerts
void INA3221::set_warn_alert_limit(ina3221_ch_t channel, float voltage_v) {
    ina3221_reg_t reg;
    uint16_t val = (uint16_t)(voltage_v * 1000); // Convert V to mV

    switch(channel) {
        case INA3221_CH1:
            reg = INA3221_REG_CH1_WARNING_ALERT_LIM;
            break;
        case INA3221_CH2:
            reg = INA3221_REG_CH2_WARNING_ALERT_LIM;
            break;
        case INA3221_CH3:
            reg = INA3221_REG_CH3_WARNING_ALERT_LIM;
            break;
    }
    _write(reg, &val);
}


void INA3221::set_crit_alert_limit(ina3221_ch_t channel, float voltage_v) {
    ina3221_reg_t reg;
    uint16_t val = (uint16_t)(voltage_v * 1000); // Convert V to mV

    switch(channel) {
        case INA3221_CH1:
            reg = INA3221_REG_CH1_CRIT_ALERT_LIM;
            break;
        case INA3221_CH2:
            reg = INA3221_REG_CH2_CRIT_ALERT_LIM;
            break;
        case INA3221_CH3:
            reg = INA3221_REG_CH3_CRIT_ALERT_LIM;
            break;
    }
    _write(reg, &val);
}


void INA3221::set_power_valid_limit(float voltage_upper_v, float voltage_lower_v) {
    uint16_t val;

    val = (uint16_t)(voltage_upper_v * 1000);
    _write(INA3221_REG_PWR_VALID_HI_LIM, &val);

    val = (uint16_t)(voltage_lower_v * 1000);
    _write(INA3221_REG_PWR_VALID_LO_LIM, &val);
}


void INA3221::enable_alerts() {
```

```
    masken_reg_t masken;
    _read(INA3221_REG_MASK_ENABLE, (uint16_t*)&masken);

    masken.warn_alert_ch1 = 1;
    masken.warn_alert_ch2 = 1;
    masken.warn_alert_ch3 = 1;
    masken.crit_alert_ch1 = 1;
    masken.crit_alert_ch2 = 1;
    masken.crit_alert_ch3 = 1;
    masken.pwr_valid_alert = 1;

    _write(INA3221_REG_MASK_ENABLE, (uint16_t*)&masken);
}


bool INA3221::get_warn_alert(ina3221_ch_t channel) {
    masken_reg_t masken;
    _read(INA3221_REG_MASK_ENABLE, (uint16_t*)&masken);

    switch(channel) {
        case INA3221_CH1: return masken.warn_alert_ch1;
        case INA3221_CH2: return masken.warn_alert_ch2;
        case INA3221_CH3: return masken.warn_alert_ch3;
        default: return false;
    }
}


bool INA3221::get_crit_alert(ina3221_ch_t channel) {
    masken_reg_t masken;
    _read(INA3221_REG_MASK_ENABLE, (uint16_t*)&masken);

    switch(channel) {
        case INA3221_CH1: return masken.crit_alert_ch1;
        case INA3221_CH2: return masken.crit_alert_ch2;
        case INA3221_CH3: return masken.crit_alert_ch3;
        default: return false;
    }
}


bool INA3221::get_power_valid_alert() {
    masken_reg_t masken;
    _read(INA3221_REG_MASK_ENABLE, (uint16_t*)&masken);
    return masken.pwr_valid_alert;
}


void INA3221::set_alert_latch(bool enable) {
    masken_reg_t masken;
    _read(INA3221_REG_MASK_ENABLE, (uint16_t*)&masken);
    masken.warn_alert_latch_en = enable;
    masken.crit_alert_latch_en = enable;
    _write(INA3221_REG_MASK_ENABLE, (uint16_t*)&masken);
}


// private
void INA3221::_read(ina3221_reg_t reg, uint16_t *val) {
    uint8_t reg_buf = reg;
    uint8_t data[2];

    int ret = i2c_write_blocking(MAIN_I2C_PORT, _i2c_addr, &reg_buf, 1, true);
    if (ret != 1) {
        std::cerr « "Failed to write register address to I2C device." « std::endl;
        return;
    }

    ret = i2c_read_blocking(MAIN_I2C_PORT, _i2c_addr, data, 2, false);
    if (ret != 2) {
        std::cerr « "Failed to read data from I2C device." « std::endl;
        return;
    }

    *val = (data[0] « 8) | data[1];
}


void INA3221::_write(ina3221_reg_t reg, uint16_t *val) {
    uint8_t buf[3];
    buf[0] = reg;
    buf[1] = (*val » 8) & 0xFF; // MSB
    buf[2] = (*val) & 0xFF;      // LSB

    int ret = i2c_write_blocking(MAIN_I2C_PORT, _i2c_addr, buf, 3, false);
    if (ret != 3) {
        std::cerr « "Failed to write data to I2C device." « std::endl;
```

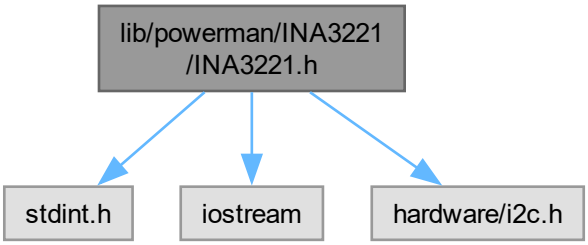
```
00548     }
00549 }
```

8.73 lib/powerman/INA3221/INA3221.h File Reference

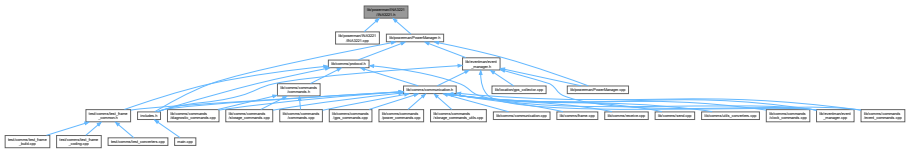
Header file for the INA3221 triple-channel power monitor driver.

```
#include <stdint.h>
#include <iostream>
#include <hardware/i2c.h>
```

Include dependency graph for INA3221.h:



This graph shows which files directly or indirectly include this file:



Classes

- class INA3221

  INA3221 Triple-Channel Power Monitor driver class.
- struct INA3221::conf_reg_t

  Configuration register bit fields.
- struct INA3221::masken_reg_t

  Mask/Enable register bit fields.

Enumerations

- enum ina3221_addr_t { INA3221_ADDR40_GND = 0b1000000 , INA3221_ADDR41_VCC = 0b1000001 , INA3221_ADDR42_SDA = 0b1000010 , INA3221_ADDR43_SCL = 0b1000011 }
- enum ina3221_ch_t { INA3221_CH1 = 0 , INA3221_CH2 , INA3221_CH3 }
- enum ina3221_reg_t { INA3221_REG_CONF = 0 , INA3221_REG_CH1_SHUNTV , INA3221_REG_CH1_BUSV , INA3221_REG_CH2_SHUNTV , INA3221_REG_CH2_BUSV , INA3221_REG_CH3_SHUNTV , INA3221_REG_CH3_BUSV , INA3221_REG_CH1_CRIT_ALER , INA3221_REG_CH1_WARNING_ALERT_LIM , INA3221_REG_CH2_CRIT_ALERT_LIM , INA3221_REG_CH2_WARNING_A , INA3221_REG_CH3_CRIT_ALERT_LIM , INA3221_REG_CH3_WARNING_ALERT_LIM , INA3221_REG_SHUNTV_SUM , INA3221_REG_SHUNTV_SUM_LIM , INA3221_REG_MASK_ENABLE , INA3221_REG_PWR_VALID_HI_LIM , INA3221_REG_PWR_VALID_LO_LIM , INA3221_REG_MANUF_ID = 0xFE , INA3221_REG_DIE_ID = 0xFF }

  Register addresses for INA3221.
- enum ina3221_conv_time_t { INA3221_REG_CONF_CT_140US = 0 , INA3221_REG_CONF_CT_204US , INA3221_REG_CONF_CT_332US , INA3221_REG_CONF_CT_588US , INA3221_REG_CONF_CT_1100US , INA3221_REG_CONF_CT_2116US , INA3221_REG_CONF_CT_4156US , INA3221_REG_CONF_CT_8244US }

  Conversion time settings.
- enum ina3221_avg_mode_t { INA3221_REG_CONF_AVG_1 = 0 , INA3221_REG_CONF_AVG_4 , INA3221_REG_CONF_AVG_16 , INA3221_REG_CONF_AVG_64 , INA3221_REG_CONF_AVG_128 , INA3221_REG_CONF_AVG_256 , INA3221_REG_CONF_AVG_512 , INA3221_REG_CONF_AVG_1024 }

  Averaging mode settings.

Variables

- const int INA3221_CH_NUM = 3

  Number of channels in INA3221.
- const int SHUNT_VOLTAGE_LSB_UV = 5

  LSB value for shunt voltage measurements in microvolts.

8.73.1 Detailed Description

Header file for the INA3221 triple-channel power monitor driver.

Definition in file INA3221.h.

8.73.2 Enumeration Type Documentation

8.73.2.1 ina3221_addr_t

```
enum ina3221_addr_t
```

Enumerator

INA3221_ADDR40_GND	
INA3221_ADDR41_VCC	
INA3221_ADDR42_SDA	
INA3221_ADDR43_SCL	

Definition at line 12 of file INA3221.h.

8.73.2.2 ina3221_ch_t

```
enum ina3221_ch_t
```

Enumerator

INA3221_CH1	
INA3221_CH2	
INA3221_CH3	

Definition at line 23 of file INA3221.h.

8.73.2.3 ina3221_reg_t

```
enum ina3221_reg_t
```

Register addresses for INA3221.

Enumerator

INA3221_REG_CONF	
INA3221_REG_CH1_SHUNTV	
INA3221_REG_CH1_BUSV	
INA3221_REG_CH2_SHUNTV	
INA3221_REG_CH2_BUSV	
INA3221_REG_CH3_SHUNTV	
INA3221_REG_CH3_BUSV	
INA3221_REG_CH1_CRIT_ALERT_LIM	
INA3221_REG_CH1_WARNING_ALERT_LIM	
INA3221_REG_CH2_CRIT_ALERT_LIM	
INA3221_REG_CH2_WARNING_ALERT_LIM	
INA3221_REG_CH3_CRIT_ALERT_LIM	
INA3221_REG_CH3_WARNING_ALERT_LIM	
INA3221_REG_SHUNTV_SUM	
INA3221_REG_SHUNTV_SUM_LIM	
INA3221_REG_MASK_ENABLE	
INA3221_REG_PWR_VALID_HI_LIM	
INA3221_REG_PWR_VALID_LO_LIM	
INA3221_REG_MANUF_ID	
INA3221_REG_DIE_ID	

Definition at line 38 of file INA3221.h.

8.73.2.4 ina3221_conv_time_t

```
enum ina3221_conv_time_t
```

Conversion time settings.

Time taken for each measurement conversion

Enumerator

INA3221_REG_CONF_CT_140US	
INA3221_REG_CONF_CT_204US	
INA3221_REG_CONF_CT_332US	
INA3221_REG_CONF_CT_588US	
INA3221_REG_CONF_CT_1100US	
INA3221_REG_CONF_CT_2116US	
INA3221_REG_CONF_CT_4156US	
INA3221_REG_CONF_CT_8244US	

Definition at line 65 of file INA3221.h.

8.73.2.5 ina3221_avg_mode_t

```
enum ina3221_avg_mode_t
```

Averaging mode settings.

Number of samples to average for each measurement

Enumerator

INA3221_REG_CONF_AVG_1	
INA3221_REG_CONF_AVG_4	
INA3221_REG_CONF_AVG_16	
INA3221_REG_CONF_AVG_64	
INA3221_REG_CONF_AVG_128	
INA3221_REG_CONF_AVG_256	
INA3221_REG_CONF_AVG_512	
INA3221_REG_CONF_AVG_1024	

Definition at line 80 of file INA3221.h.

8.73.3 Variable Documentation

8.73.3.1 INA3221_CH_NUM

```
const int INA3221_CH_NUM = 3
```

Number of channels in INA3221.

Definition at line 30 of file INA3221.h.

8.73.3.2 SHUNT_VOLTAGE_LSB_UV

```
const int SHUNT_VOLTAGE_LSB_UV = 5
```

LSB value for shunt voltage measurements in microvolts.

Definition at line 32 of file INA3221.h.

8.74 INA3221.h

Go to the documentation of this file.

```
00001 #ifndef BEASTDEVICES_INA3221_H
00002 #define BEASTDEVICES_INA3221_H
00003
00004 #include <stdint.h>
00005 #include <iostream>
00006 #include <hardware/i2c.h>
00007
00012 typedef enum {
00013     INA3221_ADDR40_GND = 0b1000000, // A0 pin -> GND
00014     INA3221_ADDR41_VCC = 0b1000001, // A0 pin -> VCC
00015     INA3221_ADDR42_SDA = 0b1000010, // A0 pin -> SDA
00016     INA3221_ADDR43_SCL = 0b1000011  // A0 pin -> SCL
00017 } ina3221_addr_t;
00018
00023 typedef enum {
00024     INA3221_CH1 = 0,
00025     INA3221_CH2,
00026     INA3221_CH3,
00027 } ina3221_ch_t;
00028
00030 const int INA3221_CH_NUM = 3;
00032 const int SHUNT_VOLTAGE_LSB_UV = 5;
00033
00034
00038 typedef enum {
00039     INA3221_REG_CONF = 0,
00040     INA3221_REG_CH1_SHUNTV,
00041     INA3221_REG_CH1_BUSV,
00042     INA3221_REG_CH2_SHUNTV,
00043     INA3221_REG_CH2_BUSV,
00044     INA3221_REG_CH3_SHUNTV,
00045     INA3221_REG_CH3_BUSV,
00046     INA3221_REG_CH1_CRIT_ALERT_LIM,
00047     INA3221_REG_CH1_WARNING_ALERT_LIM,
00048     INA3221_REG_CH2_CRIT_ALERT_LIM,
00049     INA3221_REG_CH2_WARNING_ALERT_LIM,
00050     INA3221_REG_CH3_CRIT_ALERT_LIM,
00051     INA3221_REG_CH3_WARNING_ALERT_LIM,
00052     INA3221_REG_SHUNTV_SUM,
00053     INA3221_REG_SHUNTV_SUM_LIM,
00054     INA3221_REG_MASK_ENABLE,
00055     INA3221_REG_PWR_VALID_HI_LIM,
00056     INA3221_REG_PWR_VALID_LO_LIM,
00057     INA3221_REG_MANUF_ID = 0xFE,
00058     INA3221_REG_DIE_ID = 0xFF
00059 } ina3221_reg_t;
00060
00065 typedef enum {
00066     INA3221_REG_CONF_CT_140US = 0,
00067     INA3221_REG_CONF_CT_204US,
00068     INA3221_REG_CONF_CT_332US,
00069     INA3221_REG_CONF_CT_588US,
00070     INA3221_REG_CONF_CT_1100US,
00071     INA3221_REG_CONF_CT_2116US,
00072     INA3221_REG_CONF_CT_4156US,
00073     INA3221_REG_CONF_CT_8244US
00074 } ina3221_conv_time_t;
00075
00080 typedef enum {
00081     INA3221_REG_CONF_AVG_1 = 0,
00082     INA3221_REG_CONF_AVG_4,
00083     INA3221_REG_CONF_AVG_16,
00084     INA3221_REG_CONF_AVG_64,
00085     INA3221_REG_CONF_AVG_128,
00086     INA3221_REG_CONF_AVG_256,
00087     INA3221_REG_CONF_AVG_512,
```

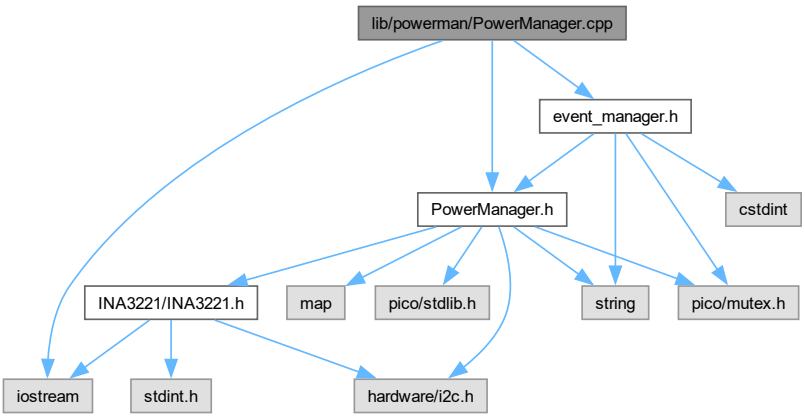
```
    INA3221_REG_CONF_AVG_1024
} ina3221_avg_mode_t;

class INA3221 {

    typedef struct {
        uint16_t mode_shunt_en:1;
        uint16_t mode_bus_en:1;
        uint16_t mode_continious_en:1;
        uint16_t shunt_conv_time:3;
        uint16_t bus_conv_time:3;
        uint16_t avg_mode:3;
        uint16_t ch3_en:1;
        uint16_t ch2_en:1;
        uint16_t ch1_en:1;
        uint16_t reset:1;
    } conf_reg_t;

    typedef struct {
        uint16_t conv_ready:1;
        uint16_t timing_ctrl_alert:1;
        uint16_t pwr_valid_alert:1;
        uint16_t warn_alert_ch3:1;
        uint16_t warn_alert_ch2:1;
        uint16_t warn_alert_ch1:1;
        uint16_t shunt_sum_alert:1;
        uint16_t crit_alert_ch3:1;
        uint16_t crit_alert_ch2:1;
        uint16_t crit_alert_ch1:1;
        uint16_t crit_alert_latch_en:1;
        uint16_t warn_alert_latch_en:1;
        uint16_t shunt_sum_en_ch3:1;
        uint16_t shunt_sum_en_ch2:1;
        uint16_t shunt_sum_en_ch1:1;
        uint16_t reserved:1;
    } masken_reg_t;

    i2c_inst_t* _i2c;
    // I2C address
    ina3221_addr_t _i2c_addr;

    // Shunt resistance in mOhm
    uint32_t _shuntRes[INA3221_CH_NUM];

    // Series filter resistance in Ohm
    uint32_t _filterRes[INA3221_CH_NUM];

    // Value of Mask/Enable register.
    masken_reg_t _masken_reg;

    // Reads 16 bytes from a register.
    void _read(ina3221_reg_t reg, uint16_t *val);

    // Writes 16 bytes to a register.
    void _write(ina3221_reg_t reg, uint16_t *val);

public:

    INA3221(ina3221_addr_t addr, i2c_inst_t* i2c);
    // Initializes INA3221
    bool begin();

    // Gets a register value.
    uint16_t read_register(ina3221_reg_t reg);

    // Resets INA3221
    void reset();

    // Sets operating mode to power-down
    void set_mode_power_down();

    // Sets operating mode to continious
    void set_mode_continuous();

    // Sets operating mode to triggered (single-shot)
    void set_mode_triggered();

    // Enables shunt-voltage measurement
    void set_shunt_measurement_enable();

    // Disables shunt-voltage mesurement
    void set_shunt_measurement_disable();

    // Enables bus-voltage measurement
    void set_bus_measurement_enable();

    // Disables bus-voltage measureement
```

```
    void set_bus_measurement_disable();

    // Sets averaging mode. Sets number of samples that are collected
    // and averaged togehter.
    void set_averaging_mode(ina3221_avg_mode_t mode);

    // Sets bus-voltage conversion time.
    void set_bus_conversion_time(ina3221_conv_time_t convTime);

    // Sets shunt-voltage conversion time.
    void set_shunt_conversion_time(ina3221_conv_time_t convTime);

    // Gets manufacturer ID.
    // Should read 0x5449.
    uint16_t get_manufacturer_id();

    // Gets die ID.
    // Should read 0x3220.
    uint16_t get_die_id();

    // Gets shunt voltage in uV.
    int32_t get_shunt_voltage(ina3221_ch_t channel);

    // Gets current in A.
    float get_current(ina3221_ch_t channel);

    float get_current_ma(ina3221_ch_t channel);

    // Gets bus voltage in V.
    float get_voltage(ina3221_ch_t channel);

    void set_warn_alert_limit(ina3221_ch_t channel, float voltage_v);
    void set_crit_alert_limit(ina3221_ch_t channel, float voltage_v);
    void set_power_valid_limit(float voltage_upper_v, float voltage_lower_v);
    void enable_alerts();
    bool get_warn_alert(ina3221_ch_t channel);
    bool get_crit_alert(ina3221_ch_t channel);
    bool get_power_valid_alert();
    void set_alert_latch(bool enable);
};

#endif
```

8.75 lib/powerman/PowerManager.cpp File Reference

```
#include "PowerManager.h"
#include <iostream>
#include "event_manager.h"
```

Include dependency graph for PowerManager.cpp:



8.76 PowerManager.cpp

Go to the documentation of this file.

```
#include "PowerManager.h"
#include <iostream>
#include "event_manager.h"

PowerManager::PowerManager(i2c_inst_t* i2c)
    : ina3221_(INA3221_ADDR40_GND, i2c) {
        recursive_mutex_init(&powerman_mutex_);
    };

    bool PowerManager::initialize() {
        recursive_mutex_enter_blocking(&powerman_mutex_);
        initialized_ = ina3221_.begin();

        if (initialized_) {
            // Set up alerts
            ina3221_.set_warn_alert_limit(INA3221_CH2, VOLTAGE_LOW_THRESHOLD);
            ina3221_.set_crit_alert_limit(INA3221_CH2, VOLTAGE_OVERCHARGE_THRESHOLD);
            ina3221_.set_power_valid_limit(VOLTAGE_OVERCHARGE_THRESHOLD, VOLTAGE_LOW_THRESHOLD);
            ina3221_.enable_alerts();
            ina3221_.set_alert_latch(true);
        }

        recursive_mutex_exit(&powerman_mutex_);
        return initialized_;
    }

std::string PowerManager::read_device_ids() {
    if (!initialized_) return "noinit";
    recursive_mutex_enter_blocking(&powerman_mutex_);
    std::string MAN = "MAN " + std::to_string(ina3221_.get_manufacturer_id());
    std::string DIE = "DIE " + std::to_string(ina3221_.get_die_id());
    recursive_mutex_exit(&powerman_mutex_);
    return MAN + " - " + DIE;
}

float PowerManager::get_voltage_battery() {
    if (!initialized_) return 0.0f;
    recursive_mutex_enter_blocking(&powerman_mutex_);
    float voltage = ina3221_.get_voltage(INA3221_CH1);
    recursive_mutex_exit(&powerman_mutex_);
    return voltage;
}

float PowerManager::get_voltage_5v() {
    if (!initialized_) return 0.0f;
    recursive_mutex_enter_blocking(&powerman_mutex_);
    float voltage = ina3221_.get_voltage(INA3221_CH2);
    recursive_mutex_exit(&powerman_mutex_);
    return voltage;
}

float PowerManager::get_current_charge_usb() {
    if (!initialized_) return 0.0f;
    recursive_mutex_enter_blocking(&powerman_mutex_);
    float current = ina3221_.get_current_ma(INA3221_CH1);
    recursive_mutex_exit(&powerman_mutex_);
    return current;
}

float PowerManager::get_current_draw() {
    if (!initialized_) return 0.0f;
    recursive_mutex_enter_blocking(&powerman_mutex_);
    float current = ina3221_.get_current_ma(INA3221_CH2);
    recursive_mutex_exit(&powerman_mutex_);
    return current;
}

float PowerManager::get_current_charge_solar() {
    if (!initialized_) return 0.0f;
    recursive_mutex_enter_blocking(&powerman_mutex_);
    float current = ina3221_.get_current_ma(INA3221_CH3);
    recursive_mutex_exit(&powerman_mutex_);
    return current;
}

float PowerManager::get_current_charge_total() {
    if (!initialized_) return 0.0f;
    recursive_mutex_enter_blocking(&powerman_mutex_);
    float current = ina3221_.get_current_ma(INA3221_CH1) + ina3221_.get_current_ma(INA3221_CH3);
    recursive_mutex_exit(&powerman_mutex_);
    return current;
}
```

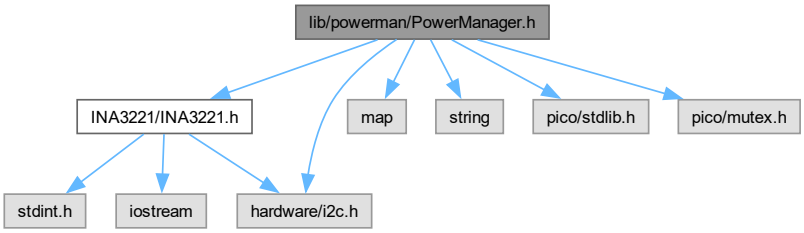
```

void PowerManager::configure(const std::map<std::string, std::string>& config) {
    if (!initialized_) return;
    recursive_mutex_enter_blocking(&powerman_mutex_);

    if (config.find("operating_mode") != config.end()) {
        if (config.at("operating_mode") == "continuous") {
            ina3221_.set_mode_continuous();
        }
    }

    if (config.find("averaging_mode") != config.end()) {
        int avg_mode = std::stoi(config.at("averaging_mode"));
        switch(avg_mode) {
            case 1:
                ina3221_.set_averaging_mode(INA3221_REG_CONF_AVG_1);
                break;
            case 4:
                ina3221_.set_averaging_mode(INA3221_REG_CONF_AVG_4);
                break;
            case 16:
                ina3221_.set_averaging_mode(INA3221_REG_CONF_AVG_16);
                break;
            default:
                ina3221_.set_averaging_mode(INA3221_REG_CONF_AVG_16);
        }
    }
    recursive_mutex_exit(&powerman_mutex_);
}

bool PowerManager::is_charging_solar() {
    if (!initialized_) return false;
    recursive_mutex_enter_blocking(&powerman_mutex_);
    bool active = get_current_charge_solar() > SOLAR_CURRENT_THRESHOLD;
    recursive_mutex_exit(&powerman_mutex_);
    return active;
}

bool PowerManager::is_charging_usb() {
    if (!initialized_) return false;
    recursive_mutex_enter_blocking(&powerman_mutex_);
    bool connected = get_current_charge_usb() > USB_CURRENT_THRESHOLD;
    recursive_mutex_exit(&powerman_mutex_);
    return connected;
}

bool PowerManager::check_power_alerts() {
    if (!initialized_) return false;

    recursive_mutex_enter_blocking(&powerman_mutex_);

    bool status_changed = false;

    // Check warning alert (low battery)
    if (ina3221_.get_warn_alert(INA3221_CH2)) {
        EventEmitter::emit(EventGroup::POWER, PowerEvent::LOW_BATTERY);
        status_changed = true;
    }

    // Check critical alert (overcharge)
    if (ina3221_.get_crit_alert(INA3221_CH2)) {
        EventEmitter::emit(EventGroup::POWER, PowerEvent::OVERCHARGE);
        status_changed = true;
    }

    // Check power valid alert
    if (ina3221_.get_power_valid_alert()) {
        EventEmitter::emit(EventGroup::POWER, PowerEvent::POWER_NORMAL);
        status_changed = true;
    }

    recursive_mutex_exit(&powerman_mutex_);
    return status_changed;
}
```

8.77 lib/powerman/PowerManager.h File Reference

```
#include "INA3221/INA3221.h"
#include <map>
#include <string>
```

```
#include <hardware/i2c.h>
#include "pico/stdlib.h"
#include "pico/mutex.h"
```

Include dependency graph for PowerManager.h:



This graph shows which files directly or indirectly include this file:

Classes

- class PowerManager

8.78 PowerManager.h

Go to the documentation of this file.

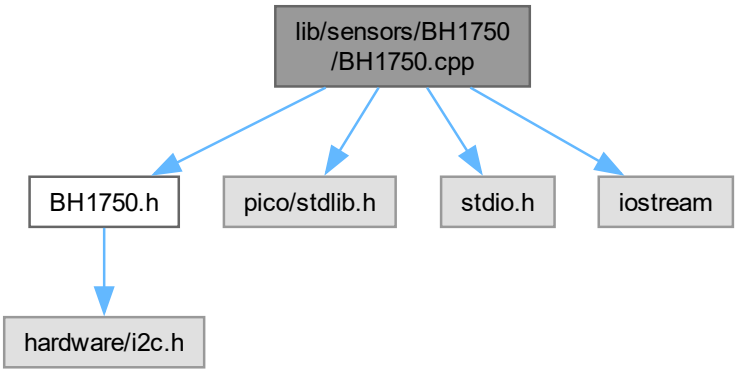
```
#ifndef POWER_MANAGER_H
#define POWER_MANAGER_H

#include "INA3221/INA3221.h"
#include <map>
#include <string>
#include <hardware/i2c.h>
#include "pico/stdlib.h"
#include "pico/mutex.h"

class PowerManager {
public:
    PowerManager(i2c_inst_t* i2c);
    bool initialize();
    std::string read_device_ids();
    float get_current_charge_solar();
    float get_current_charge_usb();
    float get_current_charge_total();
    float get_current_draw();
    float get_voltage_battery();
    float get_voltage_5v();
    void configure(const std::map<std::string, std::string>& config);
    bool is_charging_solar();
    bool is_charging_usb();
    bool check_power_alerts();


    static constexpr float SOLAR_CURRENT_THRESHOLD = 50.0f;  // mA
    static constexpr float USB_CURRENT_THRESHOLD = 50.0f;    // mA
```

```
    static constexpr float VOLTAGE_LOW_THRESHOLD = 4.7f;      // V
    static constexpr float VOLTAGE_OVERCHARGE_THRESHOLD = 5.3f; // V
    static constexpr float FALL_RATE_THRESHOLD = -0.02f;      // V/sample
    static constexpr int FALLING_TREND_REQUIRED = 3;          // samples

private:
    INA3221 ina3221_;
    bool initialized_;
    recursive_mutex_t powerman_mutex_;
    bool charging_solar_active_ = false;
    bool charging_usb_active_ = false;
};

#endif // POWER_MANAGER_H
```

8.79 lib/sensors/BH1750/BH1750.cpp File Reference

```
#include "BH1750.h"
#include "pico/stdlib.h"
#include <stdio.h>
#include <iostream>
```

Include dependency graph for BH1750.cpp:



8.80 BH1750.cpp

Go to the documentation of this file.

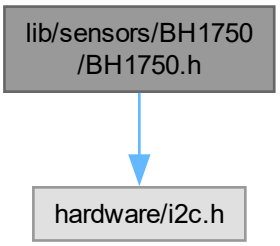
```
#include "BH1750.h"
#include "pico/stdlib.h"
#include <stdio.h>
#include <iostream>

BH1750::BH1750(uint8_t addr) : _i2c_addr(addr) {}

bool BH1750::begin(Mode mode) {
    write8(static_cast<uint8_t>(Mode::POWER_ON));
    write8(static_cast<uint8_t>(Mode::RESET));
    configure(mode);
    configure(BH1750::Mode::POWER_ON);
    uint8_t check = 0;
    uint8_t cmd = 0x10; // Continuously H-Resolution Mode
    if (i2c_write_blocking(i2c1, _i2c_addr, &cmd, 1, false) == 1) {
        std::cout « "BH1750 sensor found at 0x" « std::hex « (int)_i2c_addr « std::endl;
        return true;
```

```
    }
    return false;
}

void BH1750::configure(Mode mode) {
    uint8_t modeVal = static_cast<uint8_t>(mode);
    switch (mode) {
        case Mode::CONTINUOUS_HIGH_RES_MODE:
        case Mode::CONTINUOUS_HIGH_RES_MODE_2:
        case Mode::CONTINUOUS_LOW_RES_MODE:
        case Mode::ONE_TIME_HIGH_RES_MODE:
        case Mode::ONE_TIME_HIGH_RES_MODE_2:
        case Mode::ONE_TIME_LOW_RES_MODE:
            write8(modeVal);
            sleep_ms(10);
            break;
        default:
            printf("Invalid measurement mode\n");
            break;
    }
}

float BH1750::get_light_level() {
    uint8_t buffer[2];
    i2c_read_blocking(i2c_default, _i2c_addr, buffer, 2, false);
    uint16_t level = (buffer[0] « 8) | buffer[1];

    float lux = static_cast<float>(level) / 1.2f;
    return lux;
}

void BH1750::write8(uint8_t data) {
    uint8_t buf[1] = {data};
    i2c_write_blocking(i2c_default, _i2c_addr, buf, 1, false);
}
```

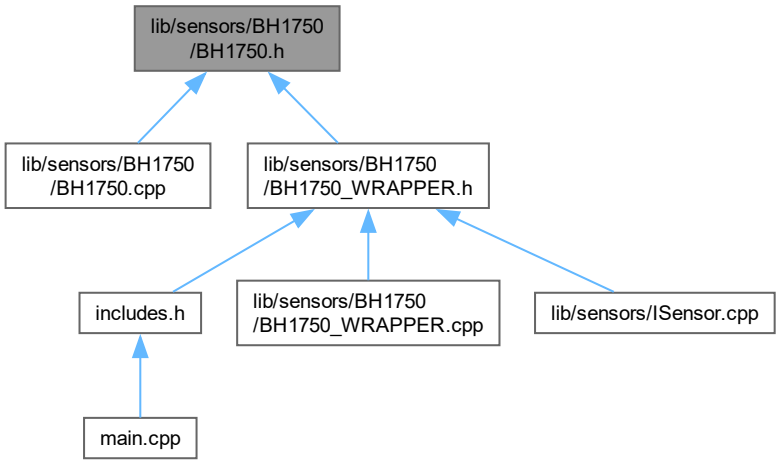
8.81 lib/sensors/BH1750/BH1750.h File Reference

`#include "hardware/i2c.h"`

Include dependency graph for BH1750.h:



This graph shows which files directly or indirectly include this file:



Classes

- class BH1750

Macros

- #define _BH1750_DEVICE_ID 0xE1
- #define _BH1750_MTREG_MIN 31
- #define _BH1750_MTREG_MAX 254
- #define _BH1750_DEFAULT_MTREG 69

8.81.1 Macro Definition Documentation

8.81.1.1 _BH1750_DEVICE_ID

```
#define _BH1750_DEVICE_ID 0xE1
```

Definition at line 7 of file BH1750.h.

8.81.1.2 _BH1750_MTREG_MIN

```
#define _BH1750_MTREG_MIN 31
```

Definition at line 8 of file BH1750.h.

8.81.1.3 _BH1750_MTREG_MAX

```
#define _BH1750_MTREG_MAX 254
```

Definition at line 9 of file BH1750.h.

8.81.1.4 _BH1750_DEFAULT_MTREG

```
#define _BH1750_DEFAULT_MTREG 69
```

Definition at line 10 of file BH1750.h.

8.82 BH1750.h

Go to the documentation of this file.

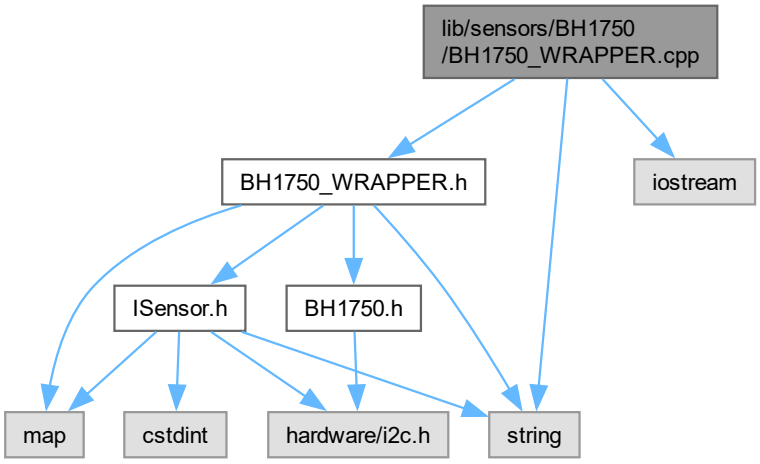
```
00001 #ifndef __BH1750_H__
00002 #define __BH1750_H__
00003
00004 #include "hardware/i2c.h"
00005
00006 // Define constants
00007 #define _BH1750_DEVICE_ID 0xE1  // Correct content of WHO_AM_I register
00008 #define _BH1750_MTREG_MIN 31
00009 #define _BH1750_MTREG_MAX 254
00010 #define _BH1750_DEFAULT_MTREG 69
00011
00012 class BH1750 {
00013 public:
00014     // Scoped enum for measurement modes
00015     enum class Mode : uint8_t {
00016         UNCONFIGURED_POWER_DOWN = 0x00,
00017         POWER_ON = 0x01,
00018         RESET = 0x07,
00019         CONTINUOUS_HIGH_RES_MODE = 0x10,
00020         CONTINUOUS_HIGH_RES_MODE_2 = 0x11,
00021         CONTINUOUS_LOW_RES_MODE = 0x13,
00022         ONE_TIME_HIGH_RES_MODE = 0x20,
00023         ONE_TIME_HIGH_RES_MODE_2 = 0x21,
00024         ONE_TIME_LOW_RES_MODE = 0x23
00025     };
00026
00027     BH1750(uint8_t addr = 0x23);
00028     bool begin(Mode mode = Mode::CONTINUOUS_HIGH_RES_MODE);
00029     void configure(Mode mode);
00030     float get_light_level();
00031
00032 private:
00033     void write8(uint8_t data);
00034     uint8_t _i2c_addr;
00035 };
00036
00037 #endif // __BH1750_H__
```

8.83 lib/sensors/BH1750/BH1750_WRAPPER.cpp File Reference

```
#include "BH1750_WRAPPER.h"
#include <string>
```

`#include <iostream>`

Include dependency graph for BH1750_WRAPPER.cpp:



8.84 BH1750_WRAPPER.cpp

Go to the documentation of this file.

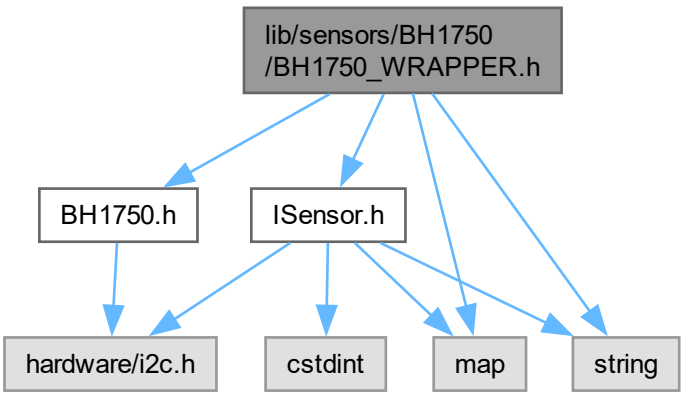
```
00001 // BH1750Wrapper.cpp
00002 #include "BH1750_WRAPPER.h"
00003 #include <string>
00004 #include <iostream>
00005
00006 BH1750Wrapper::BH1750Wrapper() {
00007     sensor_.configure(BH1750::Mode::CONTINUOUS_HIGH_RES_MODE);
00008 }
00009
00010 bool BH1750Wrapper::init() {
00011     initialized_ = sensor_.begin();
00012     return initialized_;
00013 }
00014
00015 float BH1750Wrapper::read_data(SensorDataTypeIdentifier type) {
00016     if (type == SensorDataTypeIdentifier::LIGHT_LEVEL) {
00017         return sensor_.get_light_level();
00018     }
00019     return 0.0f;
00020 }
00021
00022 bool BH1750Wrapper::is_initialized() const {
00023     return initialized_;
00024 }
00025
00026 SensorType BH1750Wrapper::get_type() const {
00027     return SensorType::LIGHT;
00028 }
00029
00030 bool BH1750Wrapper::configure(const std::map<std::string, std::string>& config) {
00031     for (const auto& [key, value] : config) {
00032         if (key == "measurement_mode") {
00033             if (value == "continuously_high_resolution") {
00034                 sensor_.configure(BH1750::Mode::CONTINUOUS_HIGH_RES_MODE);
00035             }
00036             else if (value == "continuously_high_resolution_2") {
00037                 sensor_.configure(BH1750::Mode::CONTINUOUS_HIGH_RES_MODE_2);
00038             }
00039             else if (value == "continuously_low_resolution") {
00040                 sensor_.configure(BH1750::Mode::CONTINUOUS_LOW_RES_MODE);
00041             }
```

```
            else if (value == "one_time_high_resolution") {
                sensor_.configure(BH1750::Mode::ONE_TIME_HIGH_RES_MODE);
            }
            else if (value == "one_time_high_resolution_2") {
                sensor_.configure(BH1750::Mode::ONE_TIME_HIGH_RES_MODE_2);
            }
            else if (value == "one_time_low_resolution") {
                sensor_.configure(BH1750::Mode::ONE_TIME_LOW_RES_MODE);
            }
            else {
                std::cerr « "[BH1750Wrapper] Unknown measurement_mode value: " « value « std::endl;
                return false;
            }
        }
        // Handle additional configuration keys here
        else {
            std::cerr « "[BH1750Wrapper] Unknown configuration key: " « key « std::endl;
            return false;
        }
    }
    return true;
}
```

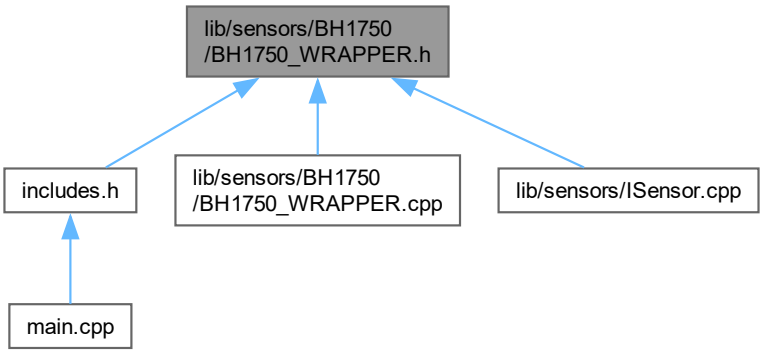
8.85 lib/sensors/BH1750/BH1750_WRAPPER.h File Reference

```
#include "ISensor.h"
#include "BH1750.h"
#include <map>
#include <string>
```

Include dependency graph for BH1750_WRAPPER.h:



This graph shows which files directly or indirectly include this file:



Classes

- class BH1750Wrapper

8.86 BH1750_WRAPPER.h

Go to the documentation of this file.

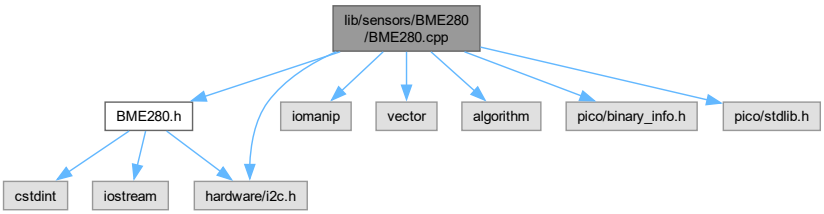
```
00001 #ifndef BH1750_WRAPPER_H
00002 #define BH1750_WRAPPER_H
00003
00004 #include "ISensor.h"
00005 #include "BH1750.h"
00006 #include <map>
00007 #include <string>
00008
00009 class BH1750Wrapper : public ISensor {
00010 private:
00011     BH1750 sensor_;
00012     bool initialized_ = false;
00013
00014 public:
00015     BH1750Wrapper();
00016     int get_i2c_addr();
00017     bool init() override;
00018     float read_data(SensorDataTypeIdentifier type) override;
00019     bool is_initialized() const override;
00020     SensorType get_type() const override;
00021
00022     bool configure(const std::map<std::string, std::string>& config);
00023
00024 };
00025
00026 #endif // BH1750_WRAPPER_H
```

8.87 lib/sensors/BME280/BME280.cpp File Reference

```
#include "BME280.h"
#include <iomanip>
#include <vector>
#include <algorithm>
```

```
#include "hardware/i2c.h"
#include "pico/binary_info.h"
#include "pico/stdlib.h"
```

Include dependency graph for BME280.cpp:



8.88 BME280.cpp

Go to the documentation of this file.

```
// BME280.cpp

#include "BME280.h"

#include <iomanip>
#include <vector>
#include <algorithm>
#include "hardware/i2c.h"
#include "pico/binary_info.h"
#include "pico/stdlib.h"

// BME280 (BME280) Class Implementation

BME280::BME280(i2c_inst_t* i2cPort, uint8_t address)
    : i2c_port(i2cPort), device_addr(address), calib_params{}, initialized_(false), t_fine(0) {
}

bool BME280::init() {
    if (!i2c_port) {
        std::cerr « "Invalid I2C port.\n";
        return false;
    }

    // Check device ID to confirm it's a BME280
    uint8_t reg = 0xD0; // Chip ID register
    uint8_t chip_id = 0;
    int ret = i2c_write_blocking(i2c_port, device_addr, &reg, 1, true);
    if (ret != 1) {
        std::cerr « "Failed to write to BME280.\n";
        return false;
    }
    ret = i2c_read_blocking(i2c_port, device_addr, &chip_id, 1, false);
    if (ret != 1) {
        std::cerr « "Failed to read chip ID from BME280.\n";
        return false;
    }
    if (chip_id != 0x60) {
        std::cerr « "Device is not a BME280.\n";
        return false;
    }

    // Configure sensor
    if (!configure_sensor()) {
        std::cerr « "Failed to configure BME280 sensor.\n";
        return false;
    }

    // Retrieve calibration parameters
    if (!get_calibration_parameters()) {
        std::cerr « "Failed to retrieve calibration parameters.\n";
        return false;
    }

```

```
    initialized_ = true;
    std::cout « "BME280 sensor initialized_ successfully.\n";
    return true;
}

void BME280::reset() {
    uint8_t buf[2] = { REG_RESET, 0xB6 };
    int ret = i2c_write_blocking(i2c_port, device_addr, buf, 2, false);
    if (ret != 2) {
        std::cerr « "Failed to reset BME280 sensor.\n";
    }
    sleep_ms(10); // Wait for reset to complete
}

bool BME280::read_raw_all(int32_t* temperature, int32_t* pressure, int32_t* humidity) {
    if (!initialized_) {
        std::cerr « "BME280 not initialized_.\n";
        return false;
    }

    // Define the starting register address
    uint8_t start_reg = REG_PRESSURE_MSB;
    // Total bytes to read: 3 (pressure) + 3 (temperature) + 2 (humidity) = 8
    uint8_t buf[8] = {0};

    // Write the starting register address
    int ret = i2c_write_blocking(i2c_port, device_addr, &start_reg, 1, true);
    if (ret != 1) {
        std::cerr « "Failed to write starting register address to BME280.\n";
        return false;
    }

    // Read data
    ret = i2c_read_blocking(i2c_port, device_addr, buf, 8, false);
    if (ret != 8) {
        std::cerr « "Failed to read data from BME280.\n";
        return false;
    }

    // Combine bytes to form raw values
    *pressure = ((int32_t)buf[0] « 12) | ((int32_t)buf[1] « 4) | ((int32_t)(buf[2] » 4));
    *temperature = ((int32_t)buf[3] « 12) | ((int32_t)buf[4] « 4) | ((int32_t)(buf[5] » 4));
    *humidity = ((int32_t)buf[6] « 8) | (int32_t)buf[7];

    return true;
}

float BME280::convert_temperature(int32_t temp_raw) const {
    int32_t var1, var2;
    var1 = ((((temp_raw » 3) - ((int32_t)calib_params.dig_t1 « 1))) * ((int32_t)calib_params.dig_t2)) » 11;
    var2 = (((((temp_raw » 4) - ((int32_t)calib_params.dig_t1)) * ((temp_raw » 4) - ((int32_t)calib_params.dig_t1))) » 12) * ((int32_t)calib_params.dig_t3)) » 14;
    t_fine = var1 + var2;
    float T = (t_fine * 5 + 128) » 8;
    return T / 100.0f;
}

float BME280::convert_pressure(int32_t pressure_raw) const {
    int64_t var1, var2, p;
    var1 = ((int64_t)t_fine) - 128000;
    var2 = var1 * var1 * (int64_t)calib_params.dig_p6;
    var2 = var2 + ((var1 * (int64_t)calib_params.dig_p5) « 17);
    var2 = var2 + (((int64_t)calib_params.dig_p4) « 35);
    var1 = ((var1 * var1 * (int64_t)calib_params.dig_p3) » 8) + ((var1 * (int64_t)calib_params.dig_p2) « 12);
    var1 = ((((int64_t)1 « 47) + var1)) * ((int64_t)calib_params.dig_p1) » 33;

    if (var1 == 0) {
        return 0.0f; // avoid exception caused by division by zero
    }
    p = 1048576 - pressure_raw;
    p = (((p « 31) - var2) * 3125) / var1;
    var1 = (((int64_t)calib_params.dig_p9) * (p » 13) * (p » 13)) » 25;
    var2 = (((int64_t)calib_params.dig_p8) * p) » 19;

    p = ((p + var1 + var2) » 8) + (((int64_t)calib_params.dig_p7) « 4);
    return (float)p / 25600.0f; // in hPa
}

float BME280::convert_humidity(int32_t humidity_raw) const {
    int32_t v_x1_u32r;
    v_x1_u32r = t_fine - 76800;
    v_x1_u32r = (((((humidity_raw « 14) - ((int32_t)calib_params.dig_h4 « 20) - ((int32_t)calib_params.dig_h5 * v_x1_u32r)) + 16384) » 15) *
                 (((((((v_x1_u32r * (int32_t)calib_params.dig_h6) » 10) * (((v_x1_u32r * (int32_t)calib_params.dig_h3) » 11) + 32768)) » 10) + 2097152) *
```

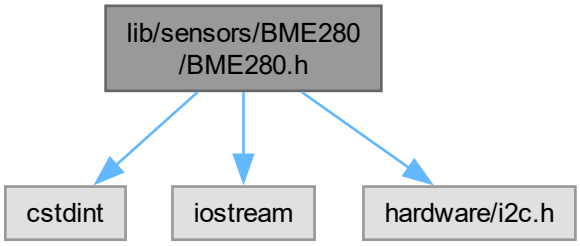
```
                    (int32_t)calib_params.dig_h2 + 8192) » 14));
    v_x1_u32r = std::max(v_x1_u32r, (int32_t)0);
    v_x1_u32r = std::min(v_x1_u32r, (int32_t)419430400);
    float h = v_x1_u32r » 12;
    return h / 1024.0f;
}

bool BME280::get_calibration_parameters() {
    // Read temperature and pressure calibration data (0x88 to 0xA1)
    uint8_t calib_data[26];
    uint8_t reg = REG_DIG_T1_LSB;
    int ret = i2c_write_blocking(i2c_port, device_addr, &reg, 1, true);
    if (ret != 1) {
        std::cerr « "Failed to write to BME280.\n";
        return false;
    }
    ret = i2c_read_blocking(i2c_port, device_addr, calib_data, 26, false);
    if (ret != 26) {
        std::cerr « "Failed to read calibration data from BME280.\n";
        return false;
    }

    // Parse temperature calibration data
    calib_params.dig_t1 = (uint16_t)(calib_data[1] « 8 | calib_data[0]);
    calib_params.dig_t2 = (int16_t)(calib_data[3] « 8 | calib_data[2]);
    calib_params.dig_t3 = (int16_t)(calib_data[5] « 8 | calib_data[4]);

    // Parse pressure calibration data
    calib_params.dig_p1 = (uint16_t)(calib_data[7] « 8 | calib_data[6]);
    calib_params.dig_p2 = (int16_t)(calib_data[9] « 8 | calib_data[8]);
    calib_params.dig_p3 = (int16_t)(calib_data[11] « 8 | calib_data[10]);
    calib_params.dig_p4 = (int16_t)(calib_data[13] « 8 | calib_data[12]);
    calib_params.dig_p5 = (int16_t)(calib_data[15] « 8 | calib_data[14]);
    calib_params.dig_p6 = (int16_t)(calib_data[17] « 8 | calib_data[16]);
    calib_params.dig_p7 = (int16_t)(calib_data[19] « 8 | calib_data[18]);
    calib_params.dig_p8 = (int16_t)(calib_data[21] « 8 | calib_data[20]);
    calib_params.dig_p9 = (int16_t)(calib_data[23] « 8 | calib_data[22]);

    calib_params.dig_h1 = calib_data[25];

    // Read humidity calibration data (0xE1 to 0xE7)
    reg = 0xE1;
    ret = i2c_write_blocking(i2c_port, device_addr, &reg, 1, true);
    if (ret != 1) {
        std::cerr « "Failed to write to BME280 for humidity calibration.\n";
        return false;
    }

    uint8_t hum_calib_data[7];
    ret = i2c_read_blocking(i2c_port, device_addr, hum_calib_data, 7, false);
    if (ret != 7) {
        std::cerr « "Failed to read humidity calibration data from BME280.\n";
        return false;
    }

    // Parse humidity calibration data
    calib_params.dig_h2 = (int16_t)(hum_calib_data[1] « 8 | hum_calib_data[0]);
    calib_params.dig_h3 = hum_calib_data[2];
    calib_params.dig_h4 = (int16_t)((hum_calib_data[3] « 4) | (hum_calib_data[4] & 0x0F));
    calib_params.dig_h5 = (int16_t)((hum_calib_data[5] « 4) | (hum_calib_data[4] » 4));
    calib_params.dig_h6 = (int8_t)hum_calib_data[6];

    return true;
}

bool BME280::configure_sensor() {
    uint8_t buf[2];

    // Set humidity oversampling (must be set before ctrl_meas)
    buf[0] = REG_CTRL_HUM;
    buf[1] = 0x05; // Humidity oversampling x16
    int ret = i2c_write_blocking(i2c_port, device_addr, buf, 2, false);
    if (ret != 2) {
        std::cerr « "Failed to write CTRL_HUM to BME280.\n";
        return false;
    }

    // Write config register
    buf[0] = REG_CONFIG;
    buf[1] = 0x00; // Default settings
    ret = i2c_write_blocking(i2c_port, device_addr, buf, 2, false);
    if (ret != 2) {
        std::cerr « "Failed to write CONFIG to BME280.\n";
        return false;
    }

    // Write ctrl_meas register
```

```
    buf[0] = REG_CTRL_MEAS;
    buf[1] = 0xB7; // Temp and pressure oversampling x16, normal mode
    ret = i2c_write_blocking(i2c_port, device_addr, buf, 2, false);
    if (ret !=2) {
        std::cerr « "Failed to write CTRL_MEAS to BME280.\n";
        return false;
    }

    return true;
}
```

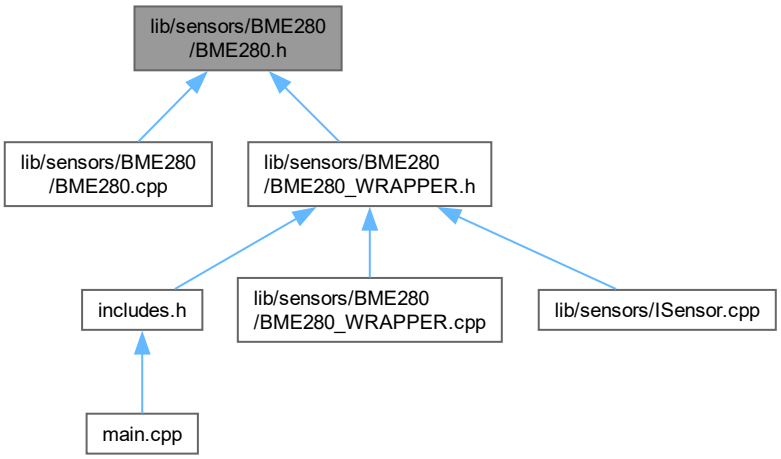
8.89 lib/sensors/BME280/BME280.h File Reference

```
#include <cstdint>
#include <iostream>
#include "hardware/i2c.h"
```

Include dependency graph for BME280.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct BME280CalibParam
- class BME280

8.90 BME280.h

Go to the documentation of this file.

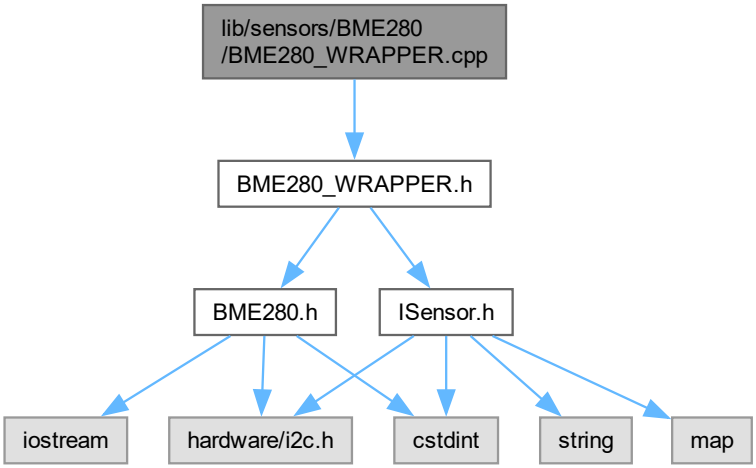
```
// BME280.h

#ifndef BME280_H
#define BME280_H

#include <cstdint>
#include <iostream>
#include "hardware/i2c.h"

// Calibration parameters structure
struct BME280CalibParam {
    // Temperature parameters
    uint16_t dig_t1;
    int16_t  dig_t2;
    int16_t  dig_t3;

    // Pressure parameters
    uint16_t dig_p1;
    int16_t  dig_p2;
    int16_t  dig_p3;
    int16_t  dig_p4;
    int16_t  dig_p5;
    int16_t  dig_p6;
    int16_t  dig_p7;
    int16_t  dig_p8;
    int16_t  dig_p9;

    // Humidity parameters
    uint8_t  dig_h1;
    int16_t  dig_h2;
    uint8_t  dig_h3;
    int16_t  dig_h4;
    int16_t  dig_h5;
    int8_t   dig_h6;
};

// BME280 Class Definition
class BME280 {
public:
    // I2C Address Options
    static constexpr uint8_t ADDR_SDO_LOW = 0x76;
    static constexpr uint8_t ADDR_SDO_HIGH = 0x77;

    // Constructor
    BME280(i2c_inst_t* i2cPort, uint8_t address = ADDR_SDO_LOW);

    // Initialize the sensor
    bool init();

    // Reset the sensor
    void reset();

    // Read all raw data: temperature, pressure, and humidity
    bool read_raw_all(int32_t* temperature, int32_t* pressure, int32_t* humidity);

    // Convert raw data to actual values
    float convert_temperature(int32_t temp_raw) const;
    float convert_pressure(int32_t pressure_raw) const;
    float convert_humidity(int32_t humidity_raw) const;

private:
    // Configure the sensor
    bool configure_sensor();

    // Retrieve calibration parameters from the sensor
    bool get_calibration_parameters();

    // I2C port and device address
    i2c_inst_t* i2c_port;
    uint8_t device_addr;

```

```
    // Calibration parameters
    BME280CalibParam calib_params;

    // Initialization status
    bool initialized_;

    // Fine temperature parameter needed for compensation
    mutable int32_t t_fine;

    // Register Definitions
    static constexpr uint8_t REG_CONFIG            = 0xF5;
    static constexpr uint8_t REG_CTRL_MEAS         = 0xF4;
    static constexpr uint8_t REG_CTRL_HUM          = 0xF2;
    static constexpr uint8_t REG_RESET             = 0xE0;

    static constexpr uint8_t REG_PRESSURE_MSB      = 0xF7;
    static constexpr uint8_t REG_TEMPERATURE_MSB   = 0xFA;
    static constexpr uint8_t REG_HUMIDITY_MSB      = 0xFD;

    // Calibration Registers
    static constexpr uint8_t REG_DIG_T1_LSB        = 0x88;
    static constexpr uint8_t REG_DIG_T1_MSB        = 0x89;
    static constexpr uint8_t REG_DIG_T2_LSB        = 0x8A;
    static constexpr uint8_t REG_DIG_T2_MSB        = 0x8B;
    static constexpr uint8_t REG_DIG_T3_LSB        = 0x8C;
    static constexpr uint8_t REG_DIG_T3_MSB        = 0x8D;

    static constexpr uint8_t REG_DIG_P1_LSB        = 0x8E;
    static constexpr uint8_t REG_DIG_P1_MSB        = 0x8F;
    static constexpr uint8_t REG_DIG_P2_LSB        = 0x90;
    static constexpr uint8_t REG_DIG_P2_MSB        = 0x91;
    static constexpr uint8_t REG_DIG_P3_LSB        = 0x92;
    static constexpr uint8_t REG_DIG_P3_MSB        = 0x93;
    static constexpr uint8_t REG_DIG_P4_LSB        = 0x94;
    static constexpr uint8_t REG_DIG_P4_MSB        = 0x95;
    static constexpr uint8_t REG_DIG_P5_LSB        = 0x96;
    static constexpr uint8_t REG_DIG_P5_MSB        = 0x97;
    static constexpr uint8_t REG_DIG_P6_LSB        = 0x98;
    static constexpr uint8_t REG_DIG_P6_MSB        = 0x99;
    static constexpr uint8_t REG_DIG_P7_LSB        = 0x9A;
    static constexpr uint8_t REG_DIG_P7_MSB        = 0x9B;
    static constexpr uint8_t REG_DIG_P8_LSB        = 0x9C;
    static constexpr uint8_t REG_DIG_P8_MSB        = 0x9D;
    static constexpr uint8_t REG_DIG_P9_LSB        = 0x9E;
    static constexpr uint8_t REG_DIG_P9_MSB        = 0x9F;

    // Humidity Calibration Registers
    static constexpr uint8_t REG_DIG_H1            = 0xA1;
    static constexpr uint8_t REG_DIG_H2            = 0xE1;
    static constexpr uint8_t REG_DIG_H3            = 0xE3;
    static constexpr uint8_t REG_DIG_H4            = 0xE4;
    static constexpr uint8_t REG_DIG_H5            = 0xE5;
    static constexpr uint8_t REG_DIG_H6            = 0xE7;

    // Number of calibration parameters to read
    static constexpr size_t NUM_CALIB_PARAMS = 24;
};

#endif // BME280_H
```

8.91 lib/sensors/BME280/BME280_WRAPPER.cpp File Reference

`#include "BME280_WRAPPER.h"`

Include dependency graph for BME280_WRAPPER.cpp:



8.92 BME280_WRAPPER.cpp

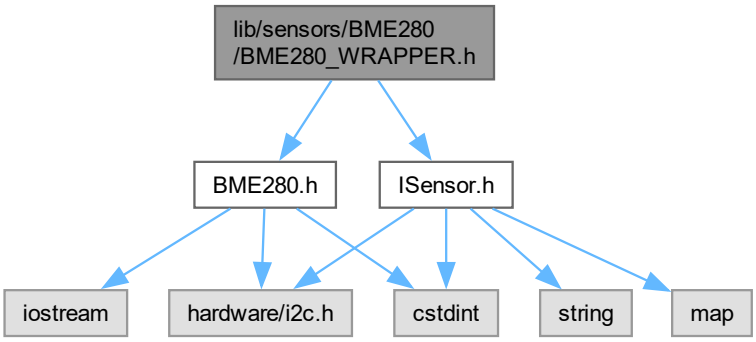
Go to the documentation of this file.

```
#include "BME280_WRAPPER.h"

BME280Wrapper::BME280Wrapper(i2c_inst_t* i2c) : sensor_(i2c) {}

bool BME280Wrapper::init() {
    initialized_ = sensor_.init();
    return initialized_;
}

float BME280Wrapper::read_data(SensorDataTypeIdentifier type) {
    int32_t temp_raw, pressure_raw, humidity_raw;
    sensor_.read_raw_all(&temp_raw, &pressure_raw, &humidity_raw);

    switch(type) {
        case SensorDataTypeIdentifier::TEMPERATURE:
            return sensor_.convert_temperature(temp_raw);
        case SensorDataTypeIdentifier::PRESSURE:
            return sensor_.convert_pressure(pressure_raw);
        case SensorDataTypeIdentifier::HUMIDITY:
            return sensor_.convert_humidity(humidity_raw);
        default:
            return 0.0f;
    }
}

bool BME280Wrapper::is_initialized() const {
    return initialized_;
}

SensorType BME280Wrapper::get_type() const {
    return SensorType::ENVIRONMENT;
}

bool BME280Wrapper::configure(const std::map<std::string, std::string>& config) {
    return true;
}
```

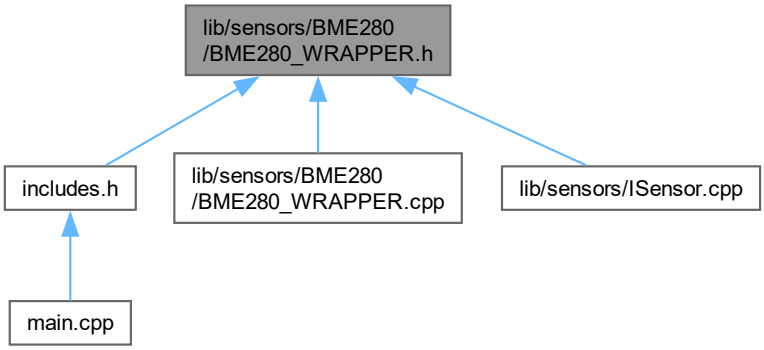
8.93 lib/sensors/BME280/BME280_WRAPPER.h File Reference

```
#include "ISensor.h"
#include "BME280.h"
```

Include dependency graph for BME280_WRAPPER.h:



This graph shows which files directly or indirectly include this file:



Classes

- class BME280Wrapper

8.94 BME280_WRAPPER.h

Go to the documentation of this file.

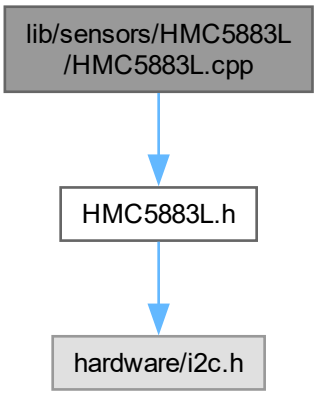
```
00001 // BME280_WRAPPER.h
00002 #ifndef BME280_WRAPPER_H
```

```
#define BME280_WRAPPER_H

#include "ISensor.h"
#include "BME280.h"

class BME280Wrapper : public ISensor {
private:
    BME280 sensor_;
    bool initialized_ = false;

public:
    BME280Wrapper(i2c_inst_t* i2c);

    bool init() override;
    float read_data(SensorDataTypeIdentifier type) override;
    bool is_initialized() const override;
    SensorType get_type() const override;
        bool configure(const std::map<std::string, std::string>& config) override;

};

#endif // BME280_WRAPPER_H
```

8.95 lib/sensors/HMC5883L/HMC5883L.cpp File Reference

`#include "HMC5883L.h"`

Include dependency graph for HMC5883L.cpp:



8.96 HMC5883L.cpp

Go to the documentation of this file.

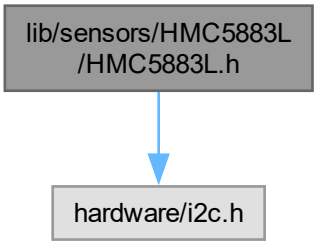
```
#include "HMC5883L.h"

HMC5883L::HMC5883L(i2c_inst_t* i2c, uint8_t address) : i2c(i2c), address(address) {}

bool HMC5883L::init() {
    // Continuous measurement mode, 15Hz data output rate
    if (!write_register(0x00, 0x70)) return false;
    if (!write_register(0x01, 0x20)) return false;
    if (!write_register(0x02, 0x00)) return false;
    return true;
}

```

```
bool HMC5883L::read(int16_t& x, int16_t& y, int16_t& z) {
    uint8_t buffer[6];
    if (!read_register(0x03, buffer, 6)) return false;

    x = (buffer[0] « 8) | buffer[1];
    z = (buffer[2] « 8) | buffer[3];
    y = (buffer[4] « 8) | buffer[5];

    if (x > 32767) x -= 65536;
    if (y > 32767) y -= 65536;
    if (z > 32767) z -= 65536;

    return true;
}

bool HMC5883L::write_register(uint8_t reg, uint8_t value) {
    uint8_t buffer[2] = {reg, value};
    return i2c_write_blocking(i2c, address, buffer, 2, false) == 2;
}

bool HMC5883L::read_register(uint8_t reg, uint8_t* buffer, size_t length) {
    if (i2c_write_blocking(i2c, address, &reg, 1, true) != 1) return false;
    return i2c_read_blocking(i2c, address, buffer, length, false) == length;
}
```

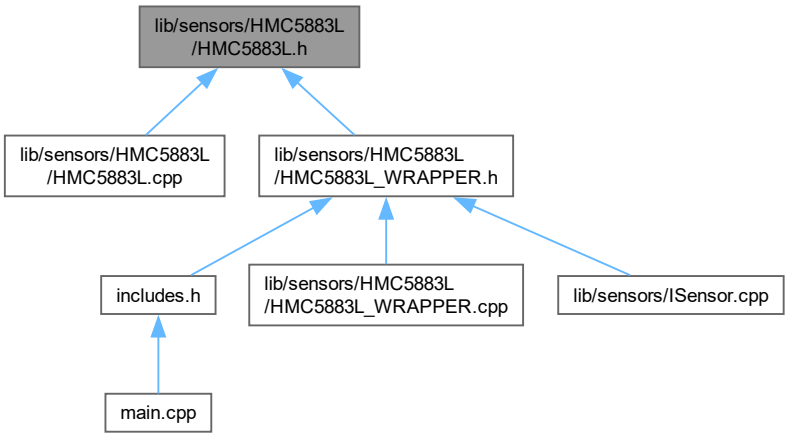
8.97 lib/sensors/HMC5883L/HMC5883L.h File Reference

`#include "hardware/i2c.h"`

Include dependency graph for HMC5883L.h:



This graph shows which files directly or indirectly include this file:



Classes

- class HMC5883L

8.98 HMC5883L.h

Go to the documentation of this file.

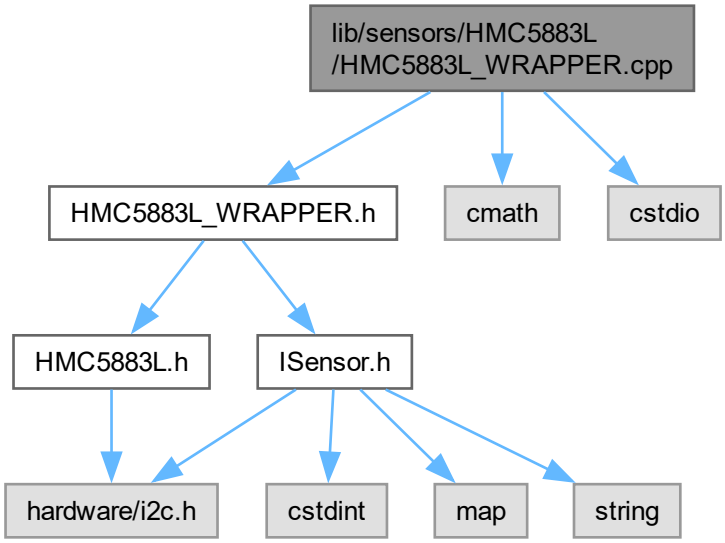
```
#ifndef HMC5883L_H
#define HMC5883L_H

#include "hardware/i2c.h"

class HMC5883L {
public:
    HMC5883L(i2c_inst_t* i2c, uint8_t address = 0x0D);
    bool init();
    bool read(int16_t& x, int16_t& y, int16_t& z);

private:
    i2c_inst_t* i2c;
    uint8_t address;

    bool write_register(uint8_t reg, uint8_t value);
    bool read_register(uint8_t reg, uint8_t* buffer, size_t length);
};

#endif
```

8.99 lib/sensors/HMC5883L/HMC5883L_WRAPPER.cpp File Reference

```
#include "HMC5883L_WRAPPER.h"
#include <cmath>
```

`#include <cstdio>`

Include dependency graph for HMC5883L_WRAPPER.cpp:



8.100 HMC5883L_WRAPPER.cpp

Go to the documentation of this file.

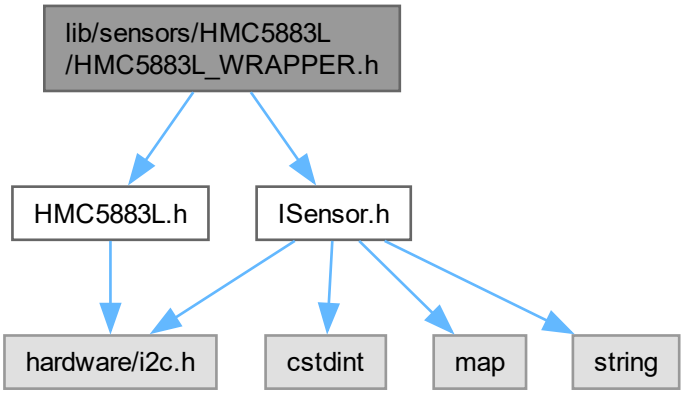
```
#include "HMC5883L_WRAPPER.h"
#include <cmath>
#include <cstdio>

HMC5883LWrapper::HMC5883LWrapper(i2c_inst_t* i2c) : sensor_(i2c), initialized_(false) {}

bool HMC5883LWrapper::init() {
    initialized_ = sensor_.init();
    return initialized_;
}

float HMC5883LWrapper::read_data(SensorDataTypeIdentifier type) {
    if (!initialized_) return 0.0f;

    int16_t x, y, z;
    if (!sensor_.read(x, y, z)) return 0.0f;

    const float LSB_TO_UT = 100.0 / 1090.0;
    float x_uT = x * LSB_TO_UT;
    float y_uT = y * LSB_TO_UT;
    float z_uT = z * LSB_TO_UT;

    switch (type) {
        case SensorDataTypeIdentifier::MAG_FIELD_X:
            return x_uT;
        case SensorDataTypeIdentifier::MAG_FIELD_Y:
            return y_uT;
        case SensorDataTypeIdentifier::MAG_FIELD_Z:
            return z_uT;
        default:
            return 0.0f;
    }
}

bool HMC5883LWrapper::is_initialized() const {
    return initialized_;
```

```
}

SensorType HMC5883LWrapper::get_type() const {
    return SensorType::MAGNETOMETER;
}

bool HMC5883LWrapper::configure(const std::map<std::string, std::string>& config) {
    // Configuration logic if needed
    return true;
}
```

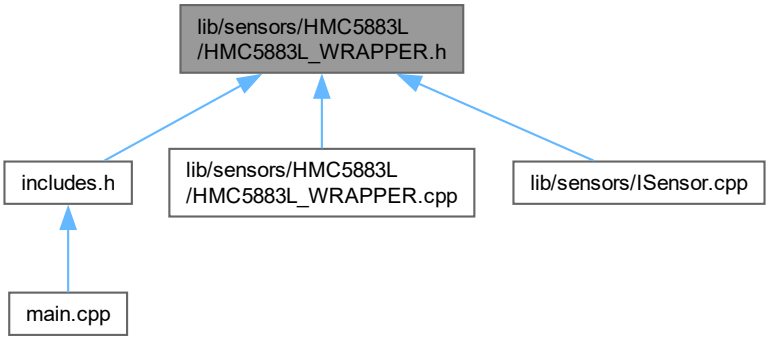
8.101 lib/sensors/HMC5883L/HMC5883L_WRAPPER.h File Reference

```
#include "ISensor.h"
#include "HMC5883L.h"
```

Include dependency graph for HMC5883L_WRAPPER.h:



This graph shows which files directly or indirectly include this file:



Classes

- class HMC5883LWrapper

8.102 HMC5883L_WRAPPER.h

Go to the documentation of this file.

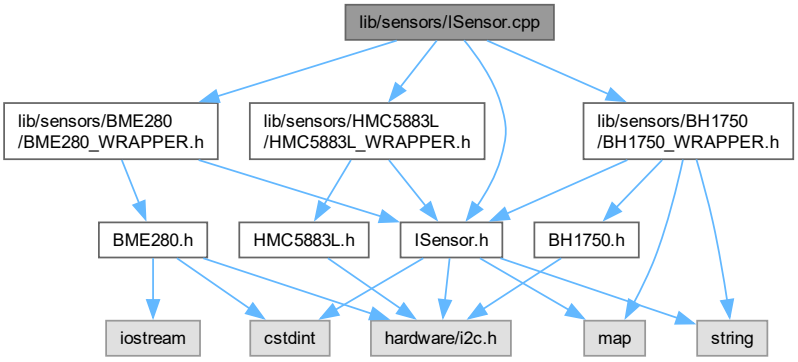
```
#ifndef HMC5883L_WRAPPER_H
#define HMC5883L_WRAPPER_H

#include "ISensor.h"
#include "HMC5883L.h"

class HMC5883LWrapper : public ISensor {
public:
    HMC5883LWrapper(i2c_inst_t* i2c);
    bool init() override;
    float read_data(SensorDataTypeIdentifier type) override;
    bool is_initialized() const override;
    SensorType get_type() const override;
    bool configure(const std::map<std::string, std::string>& config) override;

private:
    HMC5883L sensor_;
    bool initialized_;
};

#endif
```

8.103 lib/sensors/ISensor.cpp File Reference

Implements the SensorWrapper class for managing different sensor types.

```
#include "ISensor.h"
#include "lib/sensors/BH1750/BH1750_WRAPPER.h"
#include "lib/sensors/BME280/BME280_WRAPPER.h"
#include "lib/sensors/HMC5883L/HMC5883L_WRAPPER.h"
```

Include dependency graph for ISensor.cpp:



8.103.1 Detailed Description

Implements the SensorWrapper class for managing different sensor types.

This file provides the implementation for initializing, configuring, and reading data from various sensors.

Definition in file ISensor.cpp.

8.104 ISensor.cpp

Go to the documentation of this file.

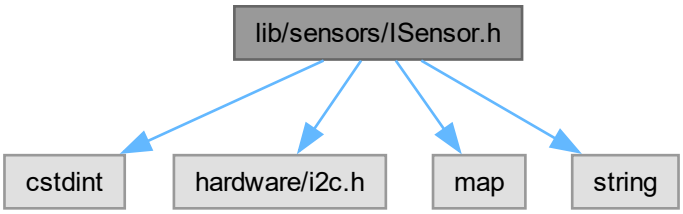
```
// ISensor.cpp
#include "ISensor.h"
#include "lib/sensors/BH1750/BH1750_WRAPPER.h"
#include "lib/sensors/BME280/BME280_WRAPPER.h"
#include "lib/sensors/HMC5883L/HMC5883L_WRAPPER.h"



SensorWrapper& SensorWrapper::get_instance() {
    static SensorWrapper instance;
    return instance;
}

SensorWrapper::SensorWrapper() = default;

bool SensorWrapper::sensor_init(SensorType type, i2c_inst_t* i2c) {
    switch(type) {
        case SensorType::LIGHT:
            sensors[type] = new BH1750Wrapper();
            break;
        case SensorType::ENVIRONMENT:
            sensors[type] = new BME280Wrapper(i2c);
            break;
        case SensorType::IMU:
            //sensors[type] = new MPU6050Wrapper(i2c);
            break;
        case SensorType::MAGNETOMETER:
            sensors[type] = new HMC5883LWrapper(i2c);
            break;
    }
    return sensors[type]->init();
}

bool SensorWrapper::sensor_configure(SensorType type, const std::map<std::string, std::string>&
    config) {
    auto it = sensors.find(type);
    if (it != sensors.end() && it->second->is_initialized()) {
        return it->second->configure(config);
    }
    std::cerr « "Sensor not initialized or not found: " « static_cast<int>(type) « std::endl;
    return false;
}

float SensorWrapper::sensor_read_data(SensorType sensorType, SensorDataTypeIdentifier dataType) {
    auto it = sensors.find(sensorType);
    if (it != sensors.end() && it->second->is_initialized()) {
        return it->second->read_data(dataType);
    }
    return 0.0f;
}
```

8.105 lib/sensors/ISensor.h File Reference

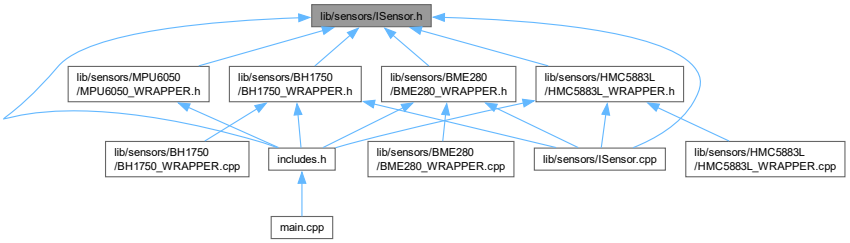
```
#include <cstdint>
#include "hardware/i2c.h"
#include <map>
```

```
#include <string>
```

Include dependency graph for ISensor.h:



This graph shows which files directly or indirectly include this file:



Classes

- class ISensor
- class SensorWrapper

  Manages different sensor types and provides a unified interface for accessing sensor data.

Enumerations

- enum class SensorType { LIGHT , ENVIRONMENT , MAGNETOMETER , IMU }
- enum class SensorDataTypeIdentifier { LIGHT_LEVEL , TEMPERATURE , PRESSURE , HUMIDITY , MAG_FIELD_X , MAG_FIELD_Y , MAG_FIELD_Z , GYRO_X , GYRO_Y , GYRO_Z , ACCEL_X , ACCEL_Y , ACCEL_Z }

8.105.1 Enumeration Type Documentation

8.105.1.1 SensorType

```
enum class SensorType  [strong]
```

Enumerator

LIGHT	
ENVIRONMENT	
MAGNETOMETER	
IMU	

Definition at line 10 of file ISensor.h.

8.105.1.2 SensorDataTypeIdentifier

```
enum class SensorDataTypeIdentifier [strong]
```

Enumerator

LIGHT_LEVEL	
TEMPERATURE	
PRESSURE	
HUMIDITY	
MAG_FIELD_X	
MAG_FIELD_Y	
MAG_FIELD_Z	
GYRO_X	
GYRO_Y	
GYRO_Z	
ACCEL_X	
ACCEL_Y	
ACCEL_Z	

Definition at line 17 of file ISensor.h.

8.106 ISensor.h

Go to the documentation of this file.

```
00001 // ISensor.h
00002 #ifndef ISENSOR_H
00003 #define ISENSOR_H
00004
00005 #include <cstdint>
00006 #include "hardware/i2c.h"
00007 #include <map>
00008 #include <string>
00009
00010 enum class SensorType {
00011     LIGHT,          // BH1750
00012     ENVIRONMENT,    // BME280
00013     MAGNETOMETER,   // HMC5883L
00014     IMU             // MPU6050
00015 };
00016
00017 enum class SensorDataTypeIdentifier {
00018     LIGHT_LEVEL,
00019     TEMPERATURE,
00020     PRESSURE,
00021     HUMIDITY,
00022     MAG_FIELD_X,
00023     MAG_FIELD_Y,
```

```
    MAG_FIELD_Z,
    GYRO_X,
    GYRO_Y,
    GYRO_Z,
    ACCEL_X,
    ACCEL_Y,
    ACCEL_Z
};

class ISensor {
public:
    virtual ~ISensor() = default;
    virtual bool init() = 0;
    virtual float read_data(SensorDataTypeIdentifier type) = 0;
    virtual bool is_initialized() const = 0;
    virtual SensorType get_type() const = 0;
    virtual bool configure(const std::map<std::string, std::string>& config) = 0;
};

class SensorWrapper {
public:
    static SensorWrapper& get_instance();
    bool sensor_init(SensorType type, i2c_inst_t* i2c = nullptr);
    bool sensor_configure(SensorType type, const std::map<std::string, std::string>& config);
    float sensor_read_data(SensorType sensorType, SensorDataTypeIdentifier dataType);

private:
    std::map<SensorType, ISensor*> sensors;
    SensorWrapper();
};

#endif // ISENSOR_H
```

8.107 lib/sensors/MPU6050/MPU6050.cpp File Reference

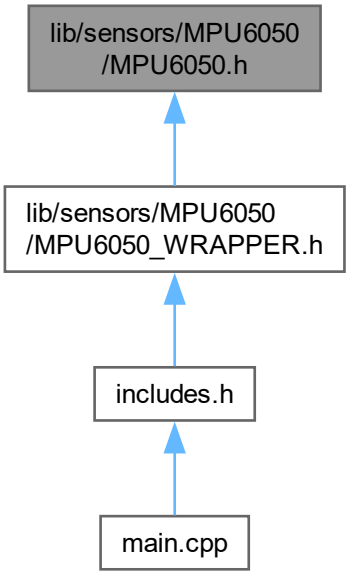
8.108 MPU6050.cpp

Go to the documentation of this file.

```
```

8.109 lib/sensors/MPU6050/MPU6050.h File Reference

This graph shows which files directly or indirectly include this file:



8.110 MPU6050.h

Go to the documentation of this file.

```
00001
```

8.111 lib/sensors/MPU6050/MPU6050_WRAPPER.cpp File Reference

8.112 MPU6050_WRAPPER.cpp

Go to the documentation of this file.

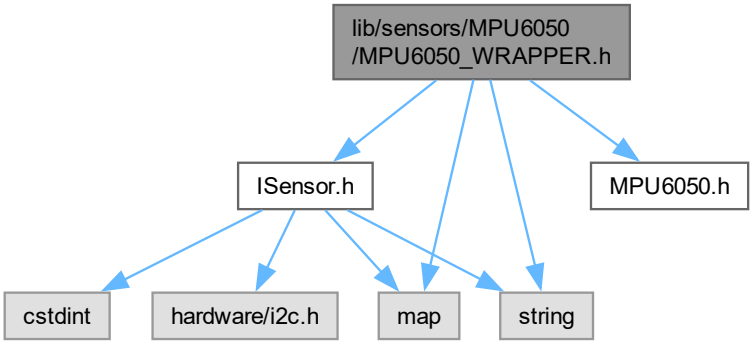
```
00001
```

8.113 lib/sensors/MPU6050/MPU6050_WRAPPER.h File Reference

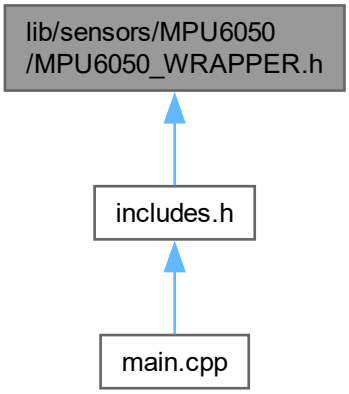
```
#include "ISensor.h"
#include "MPU6050.h"
#include <map>
```

```
#include <string>
```

Include dependency graph for MPU6050_WRAPPER.h:



This graph shows which files directly or indirectly include this file:



Classes

- class MPU6050Wrapper

8.114 MPU6050_WRAPPER.h

Go to the documentation of this file.

```
00001 #ifndef BH1750_WRAPPER_H
00002 #define BH1750_WRAPPER_H
00003
```

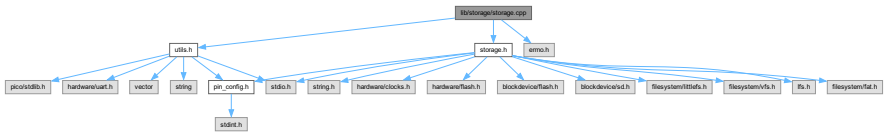
```
#include "ISensor.h"
#include "MPU6050.h"
#include <map>
#include <string>

class MPU6050Wrapper : public ISensor {
private:
    MPU6050 sensor_;
    bool initialized_ = false;

public:
    MPU6050Wrapper();

    bool init() override;
    float read_data(SensorDataTypeIdentifier type) override;
    bool is_initialized() const override;
    SensorType get_type() const override;

    bool configure(const std::map<std::string, std::string>& config);
};

#endif
```

8.115 lib/storage/storage.cpp File Reference

Implements file system operations for the Kubisat firmware.

```
#include "storage.h"
#include "errno.h"
#include "utils.h"
```

Include dependency graph for storage.cpp:



Functions

- bool fs_init (void)

  Initializes the file system on the SD card.

8.115.1 Detailed Description

Implements file system operations for the Kubisat firmware.

This file contains functions for initializing the file system, opening, writing, reading, and closing files.

Definition in file storage.cpp.

8.115.2 Function Documentation

8.115.2.1 fs_init()

```
bool fs_init (
            void )
```

Initializes the file system on the SD card.

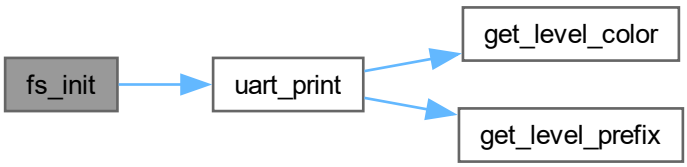
Returns

True if initialization was successful, false otherwise.

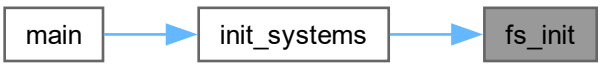
Mounts the littlefs file system on the SD card. If mounting fails, it formats the SD card with littlefs and then attempts to mount again.

Definition at line 23 of file storage.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



8.116 storage.cpp

Go to the documentation of this file.

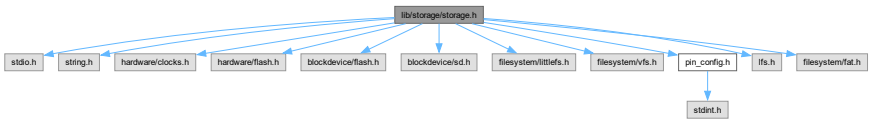
```
00001 /*
00002  * Copyright 2024, Hiroyuki OYAMA. All rights reserved.
00003  *
00004  * SPDX-License-Identifier: BSD-3-Clause
00005  */
00006 #include "storage.h"
```

```
#include "errno.h"
#include "utils.h"


bool fs_init(void) {
    uart_print("fs_init littlefs on SD card", VerbosityLevel::ERROR);
    blockdevice_t *sd = blockdevice_sd_create(SD_SPI_PORT,
                                              SD_MOSI_PIN,
                                              SD_MISO_PIN,
                                              SD_SCK_PIN,
                                              SD_CS_PIN,
                                              24 * MHZ,
                                              false);
    filesystem_t *fat = filesystem_fat_create();

    std::string statusString;
    int err = fs_mount("/", fat, sd);
    if (err == -1) {
        statusString = "Formatting / with FAT";
        uart_print(statusString, VerbosityLevel::INFO);
        err = fs_format(fat, sd);
        if (err == -1) {
            statusString = "fs_format error: " + std::string(strerror(errno));
            uart_print(statusString, VerbosityLevel::ERROR);
            return false;
        }
        err = fs_mount("/", fat, sd);
        if (err == -1) {
            statusString = "fs_mount error: " + std::string(strerror(errno));
            uart_print(statusString, VerbosityLevel::ERROR);
            return false;
        }
    }

    return true;
}
```

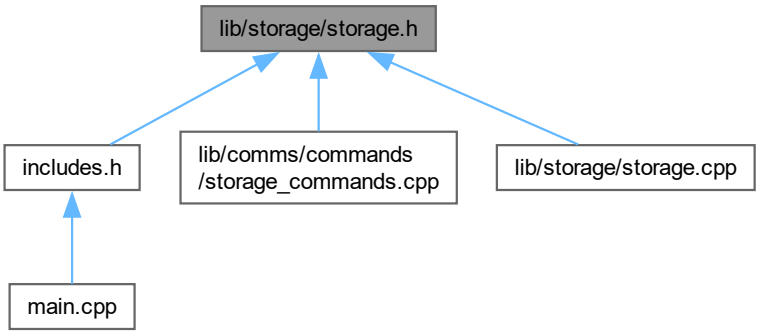
8.117 lib/storage/storage.h File Reference

```
#include <stdio.h>
#include <string.h>
#include <hardware/clocks.h>
#include <hardware/flash.h>
#include "blockdevice/flash.h"
#include "blockdevice/sd.h"
#include "filesystem/littlefs.h"
#include "filesystem/vfs.h"
#include "pin_config.h"
#include "lfs.h"
#include "filesystem/fat.h"
```

Include dependency graph for storage.h:



This graph shows which files directly or indirectly include this file:



Classes

- struct FileHandle

Functions

- bool fs_init (void)

  Initializes the file system on the SD card.
- FileHandle fs_open_file (const char ∗filename, const char ∗mode)
- ssize_t fs_write_file (FileHandle &handle, const void ∗buffer, size_t size)
- ssize_t fs_read_file (FileHandle &handle, void ∗buffer, size_t size)
- bool fs_close_file (FileHandle &handle)
- bool fs_file_exists (const char ∗filename)

8.117.1 Function Documentation

8.117.1.1 fs_init()

```
bool fs_init (
            void )
```

Initializes the file system on the SD card.

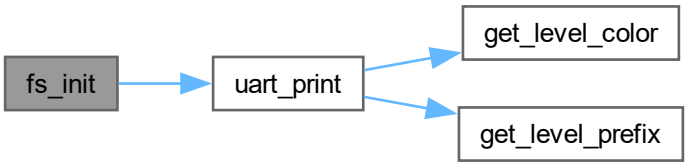
Returns

True if initialization was successful, false otherwise.

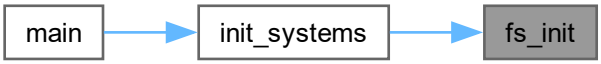
Mounts the littlefs file system on the SD card. If mounting fails, it formats the SD card with littlefs and then attempts to mount again.

Definition at line 23 of file storage.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



8.117.1.2 fs_open_file()

```
FileHandle fs_open_file (
            const char * filename,
            const char * mode)
```

8.117.1.3 fs_write_file()

```
ssize_t fs_write_file (
            FileHandle & handle,
            const void * buffer,
            size_t size)
```

8.117.1.4 fs_read_file()

```
ssize_t fs_read_file (
            FileHandle & handle,
            void * buffer,
            size_t size)
```

8.117.1.5 fs_close_file()

```
bool fs_close_file (
            FileHandle & handle)
```

8.117.1.6 fs_file_exists()

```
bool fs_file_exists (
            const char * filename)
```

8.118 storage.h

Go to the documentation of this file.

```
00001 #ifndef STORAGE_H
00002 #define STORAGE_H
00003
00004 #include <stdio.h>
00005 #include <string.h>
00006 #include <hardware/clocks.h>
00007 #include <hardware/flash.h>
00008 #include "blockdevice/flash.h"
00009 #include "blockdevice/sd.h"
00010 #include "filesystem/littlefs.h"
00011 #include "filesystem/vfs.h"
00012 #include "pin_config.h"
00013 #include "lfs.h"
00014 #include "filesystem/fat.h"
00015
00016 struct FileHandle {
00017     int fd;
00018     bool is_open;
00019 };
00020
00021 bool fs_init(void);
00022 FileHandle fs_open_file(const char* filename, const char* mode);
00023 ssize_t fs_write_file(FileHandle& handle, const void* buffer, size_t size);
00024 ssize_t fs_read_file(FileHandle& handle, void* buffer, size_t size);
00025 bool fs_close_file(FileHandle& handle);
00026 bool fs_file_exists(const char* filename);
00027
00028 #endif
00029
00030 // void example_file_operations() {
00031 //     // Open a file for writing
00032 //     FileHandle log_file = fs_open_file("/log.txt", "w");
00033 //     if (!log_file.is_open) {
00034 //         uartPrint("Failed to open log file");
00035 //         return;
00036 //     }
00037
00038 //     // Write some data
00039 //     const char* message = "Hello, World!\n";
00040 //     ssize_t written = fs_write_file(log_file, message, strlen(message));
00041 //     if (written < 0) {
00042 //         uartPrint("Failed to write to log file");
00043 //     }
00044
00045 //     // Close the file
00046 //     fs_close_file(log_file);
00047
```

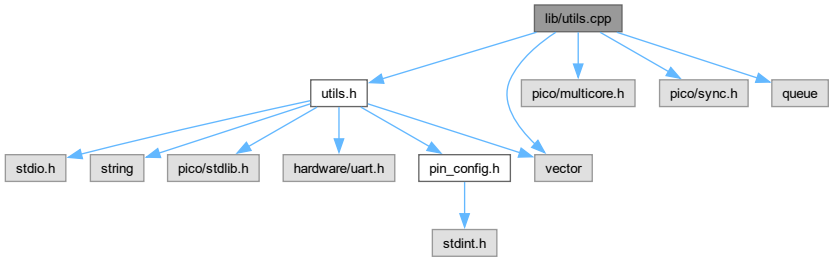
```
//     // Open file for reading
//     log_file = fs_open_file("/log.txt", "r");
//     if (!log_file.is_open) {
//         uartPrint("Failed to open log file for reading");
//         return;
//     }

//     // Read the data
//     char buffer[128];
//     ssize_t bytes_read = fs_read_file(log_file, buffer, sizeof(buffer) - 1);
//     if (bytes_read > 0) {
//         buffer[bytes_read] = '\0';  // Null terminate the string
//         uartPrint(buffer);
//     }

//     // Close the file
//     fs_close_file(log_file);
// }
```

8.119 lib/utils.cpp File Reference

Implementation of utility functions for the Kubisat firmware.

```
#include "utils.h"
#include "pico/multicore.h"
#include "pico/sync.h"
#include <vector>
#include <queue>
```

Include dependency graph for utils.cpp:



Functions

- std::string get_level_color (VerbosityLevel level)

  Gets ANSI color code for verbosity level.
- std::string get_level_prefix (VerbosityLevel level)

  Gets text prefix for verbosity level.
- void uart_print (const std::string &msg, VerbosityLevel level, bool logToFile, uart_inst_t *uart)

  Prints a message to the UART with a timestamp and core number.
- uint16_t crc16 (const uint8_t *data, size_t length)

  Calculates the CRC16 checksum of the given data.

Variables

- static mutex_t uart_mutex

  Mutex for UART access protection.
- VerbosityLevel g_uart_verbosity = VerbosityLevel::INFO

  Global verbosity level setting.

8.119.1 Detailed Description

Implementation of utility functions for the Kubisat firmware.

Definition in file utils.cpp.

8.119.2 Function Documentation

8.119.2.1 get_level_color()

```
std::string get_level_color (
            VerbosityLevel level)
```

Gets ANSI color code for verbosity level.

Parameters

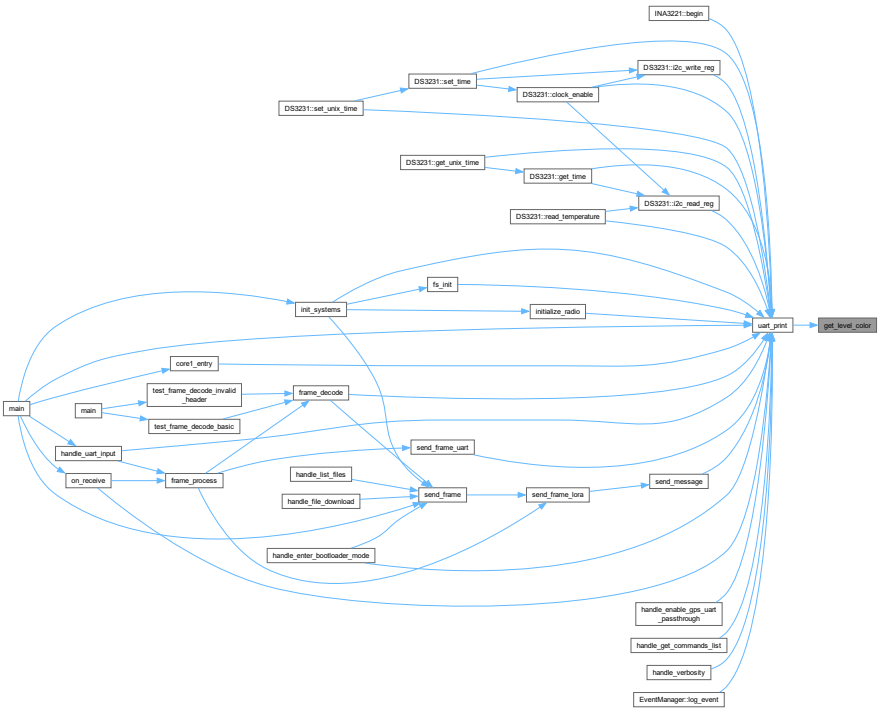
level	The verbosity level

Returns

ANSI color escape sequence

Definition at line 26 of file utils.cpp.

Here is the caller graph for this function:



8.119.2.2 get_level_prefix()

```
std::string get_level_prefix (
            VerbosityLevel level)
```

Gets text prefix for verbosity level.

Parameters

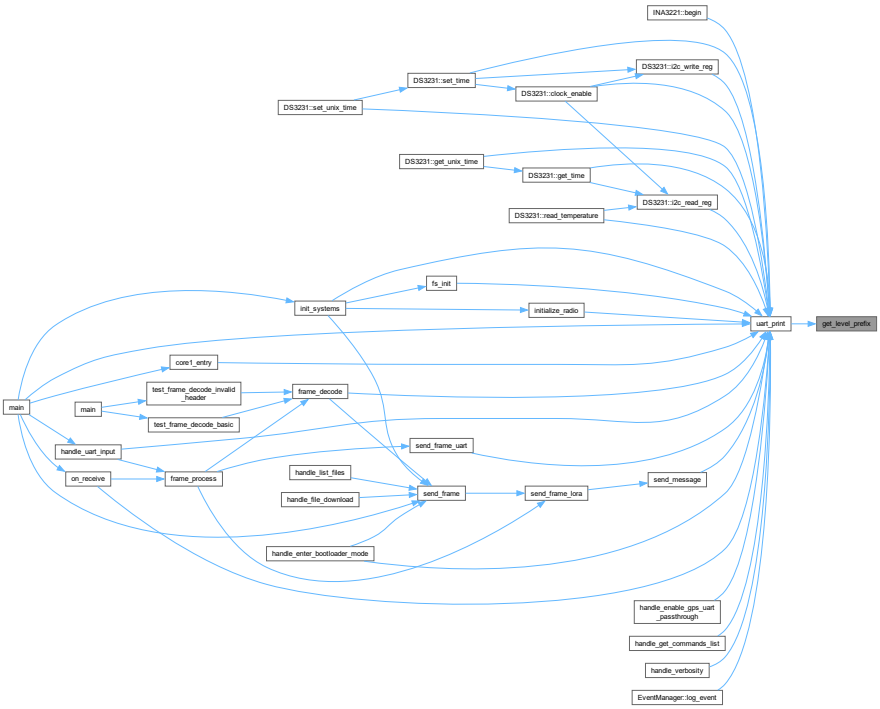
level	The verbosity level

Returns

Text prefix for the level

Definition at line 43 of file utils.cpp.

Here is the caller graph for this function:



8.119.2.3 uart_print()

```
void uart_print (
            const std::string & msg,
            VerbosityLevel level,
            bool logToFile,
            uart_inst_t * uart)
```

Prints a message to the UART with a timestamp and core number.

Prints a message to UART with timestamp and formatting.

Parameters

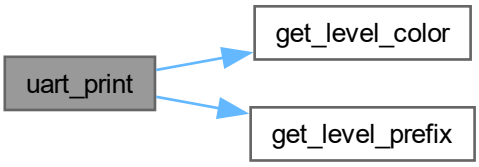
msg	The message to print.
logToFile	A flag indicating whether to log the message to a file (currently not implemented).

uart	The UART instance to use for printing.

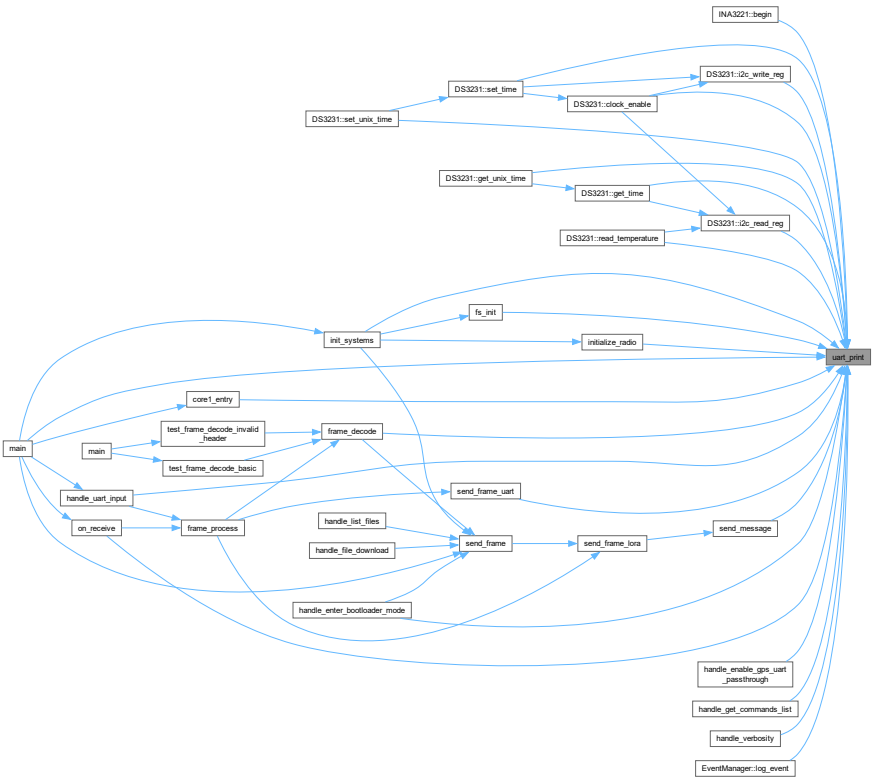
Prints the given message to the specified UART, prepending it with a timestamp and the core number. Uses a mutex to ensure thread-safe access to the UART.

Definition at line 61 of file utils.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



8.119.2.4 crc16()

```
uint16_t crc16 (
            const uint8_t * data,
            size_t length)
```

Calculates the CRC16 checksum of the given data.

Calculates CRC16 checksum.

Parameters

data	A pointer to the data buffer.
length	The length of the data in bytes.

Returns

The CRC16 checksum.

Calculates the CRC16 checksum using the standard algorithm.

Definition at line 96 of file utils.cpp.

8.119.3 Variable Documentation

8.119.3.1 uart_mutex

```
mutex_t uart_mutex  [static]
```

Mutex for UART access protection.

Definition at line 14 of file utils.cpp.

8.119.3.2 g_uart_verbosity

```
VerbosityLevel g_uart_verbosity = VerbosityLevel::INFO
```

Global verbosity level setting.

Global verbosity level setting for UART output.

Definition at line 18 of file utils.cpp.

8.120 utils.cpp

Go to the documentation of this file.

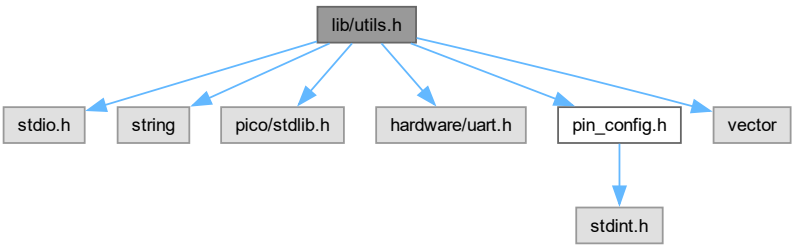
```
#include "utils.h"
#include "pico/multicore.h"
#include "pico/sync.h"
#include <vector>
#include <queue>



static mutex_t uart_mutex;


VerbosityLevel g_uart_verbosity = VerbosityLevel::INFO;


std::string get_level_color(VerbosityLevel level) {
    switch (level) {
        case VerbosityLevel::ERROR:   return ANSI_RED;
        case VerbosityLevel::WARNING: return ANSI_YELLOW;
        case VerbosityLevel::INFO:    return ANSI_GREEN;
        case VerbosityLevel::DEBUG:   return ANSI_BLUE;
        case VerbosityLevel::EVENT:    return ANSI_CYAN;
        default:                      return "";
    }
}


std::string get_level_prefix(VerbosityLevel level) {
    switch (level) {
        case VerbosityLevel::ERROR:   return "ERROR: ";
        case VerbosityLevel::WARNING: return "WARNING: ";
        case VerbosityLevel::INFO:    return "INFO: ";
        case VerbosityLevel::DEBUG:   return "DEBUG: ";
        default:                      return "";
    }
}

void uart_print(const std::string& msg, VerbosityLevel level, bool logToFile, uart_inst_t* uart) {
    if (static_cast<int>(level) > static_cast<int>(g_uart_verbosity)) {
        return;
    }

    static bool mutex_inited = false;
    if (!mutex_inited) {
        mutex_init(&uart_mutex);
        mutex_inited = true;
    }

    uint32_t timestamp = to_ms_since_boot(get_absolute_time());
    uint core_num = get_core_num();

    // Create formatted message with color
    std::string color = get_level_color(level);
    std::string prefix = get_level_prefix(level);
    std::string msgToSend = "[" + std::to_string(timestamp) + "ms] - Core " +
                            std::to_string(core_num) + ": " +
                            color + prefix + ANSI_RESET + msg + "\r\n";

    // Print to UART
    mutex_enter_blocking(&uart_mutex);
    uart_puts(uart, msgToSend.c_str());
    mutex_exit(&uart_mutex);
}


uint16_t crc16(const uint8_t *data, size_t length) {
    uint16_t crc = 0xFFFF;
    for (size_t i = 0; i < length; i++) {
        crc ^= data[i];
        for (int j = 0; j < 8; j++) {
            if (crc & 0x0001) {
                crc = (crc >> 1) ^ 0xA001;
            } else {
                crc >>= 1;
            }
        }
    }
    return crc;
}
```

8.121 lib/utils.h File Reference

Utility functions and definitions for the Kubisat firmware.

```
#include <stdio.h>
#include <string>
#include "pico/stdlib.h"
#include "hardware/uart.h"
#include "pin_config.h"
#include <vector>
```

Include dependency graph for utils.h:



This graph shows which files directly or indirectly include this file:

Macros

- #define ANSI_RED "\033[31m"

  ANSI escape codes for terminal color output.
- #define ANSI_GREEN "\033[32m"
- #define ANSI_YELLOW "\033[33m"
- #define ANSI_BLUE "\033[34m"
- #define ANSI_CYAN "\033[36m"
- #define ANSI_RESET "\033[0m"

Enumerations

- enum class VerbosityLevel {
  SILENT = 0 , ERROR = 1 , WARNING = 2 , INFO = 3 ,
  DEBUG = 4 , EVENT = 5 }

  Verbosity levels for logging system.

Functions

- void uart_print (const std::string &msg, VerbosityLevel level=VerbosityLevel::INFO, bool logToFile=false, uart_inst_t *uart=DEBUG_UART_PORT)

  Prints a message to UART with timestamp and formatting.
- uint16_t crc16 (const uint8_t *data, size_t length)

  Calculates CRC16 checksum.

Variables

- VerbosityLevel g_uart_verbosity

  Global verbosity level setting for UART output.

8.121.1 Detailed Description

Utility functions and definitions for the Kubisat firmware.

Contains UART logging, color definitions, and CRC calculations

Definition in file utils.h.

8.121.2 Macro Definition Documentation

8.121.2.1 ANSI_RED

```
#define ANSI_RED "\033[31m"
```

ANSI escape codes for terminal color output.

Definition at line 20 of file utils.h.

8.121.2.2 ANSI_GREEN

```
#define ANSI_GREEN "\033[32m"
```

Definition at line 21 of file utils.h.

8.121.2.3 ANSI_YELLOW

```
#define ANSI_YELLOW "\033[33m"
```

Definition at line 22 of file utils.h.

8.121.2.4 ANSI_BLUE

```
#define ANSI_BLUE "\033[34m"
```

Definition at line 23 of file utils.h.

8.121.2.5 ANSI_CYAN

```
#define ANSI_CYAN "\033[36m"
```

Definition at line 24 of file utils.h.

8.121.2.6 ANSI_RESET

```
#define ANSI_RESET "\033[0m"
```

Definition at line 25 of file utils.h.

8.121.3 Enumeration Type Documentation

8.121.3.1 VerbosityLevel

```
enum class VerbosityLevel [strong]
```

Verbosity levels for logging system.

Enumerator

SILENT	No output
ERROR	Only critical errors
WARNING	Warnings and errors
INFO	Normal operation information
DEBUG	Detailed debug information
EVENT	Events

Definition at line 31 of file utils.h.

8.121.4 Function Documentation

8.121.4.1 uart_print()

```
void uart_print (
            const std::string & msg,
            VerbosityLevel level,
            bool logToFile,
            uart_inst_t * uart)
```

Prints a message to UART with timestamp and formatting.

Parameters

msg	The message to print
level	Message verbosity level
logToFile	Whether to store the message in log storage
uart	The UART port to use

Prints a message to UART with timestamp and formatting.

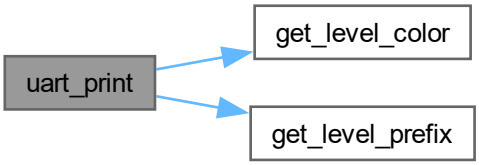
Parameters

msg	The message to print.
logToFile	A flag indicating whether to log the message to a file (currently not implemented).
uart	The UART instance to use for printing.

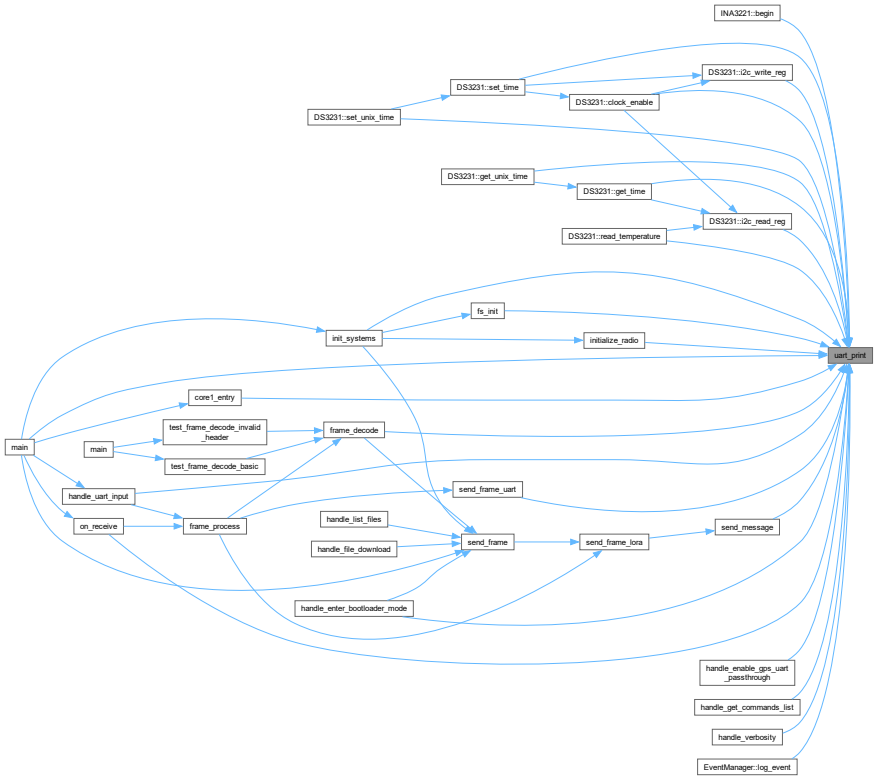
Prints the given message to the specified UART, prepending it with a timestamp and the core number. Uses a mutex to ensure thread-safe access to the UART.

Definition at line 61 of file utils.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



8.121.4.2 crc16()

```
uint16_t crc16 (
            const uint8_t * data,
            size_t length)
```

Calculates CRC16 checksum.

Parameters

data	Pointer to data buffer
length	Length of data in bytes

Returns

Calculated CRC16 value

Calculates CRC16 checksum.

Parameters

data	A pointer to the data buffer.
length	The length of the data in bytes.

Returns

The CRC16 checksum.

Calculates the CRC16 checksum using the standard algorithm.

Definition at line 96 of file utils.cpp.

8.121.5 Variable Documentation

8.121.5.1 g_uart_verbosity

```
VerbosityLevel g_uart_verbosity [extern]
```

Global verbosity level setting for UART output.

Controls which messages are displayed:

- SILENT (0): No output
- ERROR (1): Only errors
- WARNING (2): Warnings and errors
- INFO (3): Normal operation information
- DEBUG (4): Detailed debug information

  Note

  Can be changed at runtime through the command interface

  See also

  VerbosityLevel
  handle_verbosity

  Global verbosity level setting for UART output.

Definition at line 18 of file utils.cpp.

8.122 utils.h

Go to the documentation of this file.

```
#ifndef UTILS_H
#define UTILS_H

#include <stdio.h>
#include <string>
#include "pico/stdlib.h"
#include "hardware/uart.h"
#include "pin_config.h"
#include <vector>



#define ANSI_RED     "\033[31m"
#define ANSI_GREEN   "\033[32m"
#define ANSI_YELLOW  "\033[33m"
#define ANSI_BLUE    "\033[34m"
#define ANSI_CYAN    "\033[36m"
#define ANSI_RESET   "\033[0m"


enum class VerbosityLevel {
    SILENT = 0,
    ERROR = 1,
    WARNING = 2,
    INFO = 3,
    DEBUG = 4,
    EVENT = 5
};


extern VerbosityLevel g_uart_verbosity;


void uart_print(const std::string& msg,
                VerbosityLevel level = VerbosityLevel::INFO,
                bool logToFile = false,
                uart_inst_t* uart = DEBUG_UART_PORT);



uint16_t crc16(const uint8_t *data, size_t length);

#endif
```

8.123 main.cpp File Reference

`#include "includes.h"`

Include dependency graph for main.cpp:

Macros

- #define LOG_FILENAME "log.txt"

Functions

- void core1_entry ()
- bool init_systems ()
- int main ()

Variables

- PowerManager powerManager (MAIN_I2C_PORT)
- DS3231 systemClock (MAIN_I2C_PORT)
- char buffer [BUFFER_SIZE]
- int bufferIndex = 0

8.123.1 Macro Definition Documentation

8.123.1.1 LOG_FILENAME

```
#define LOG_FILENAME "log.txt"
```

Definition at line 3 of file main.cpp.

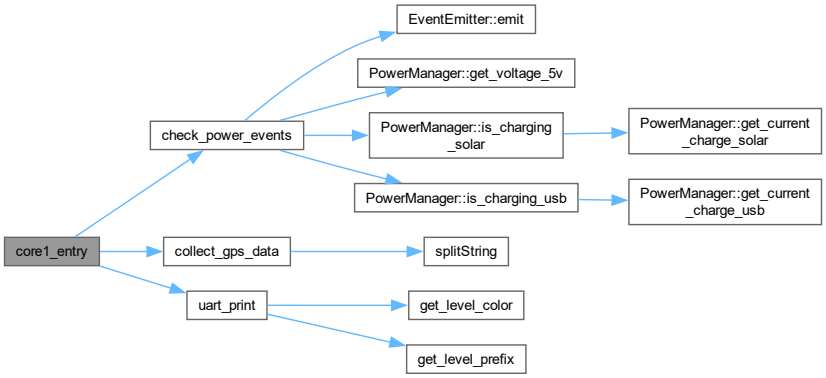
8.123.2 Function Documentation

8.123.2.1 core1_entry()

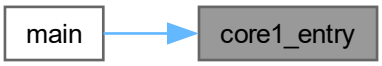
```
void core1_entry ()
```

Definition at line 11 of file main.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

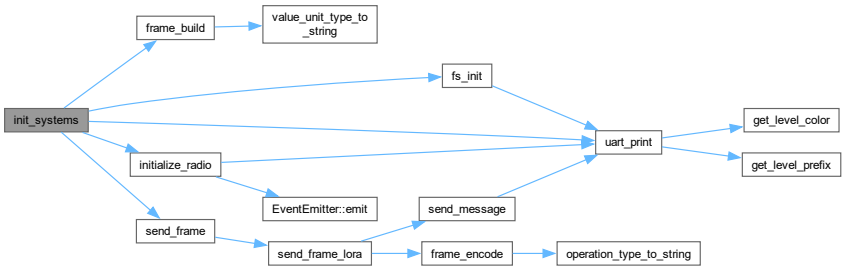


8.123.2.2 init_systems()

```
bool init_systems ()
```

Definition at line 20 of file main.cpp.

Here is the call graph for this function:



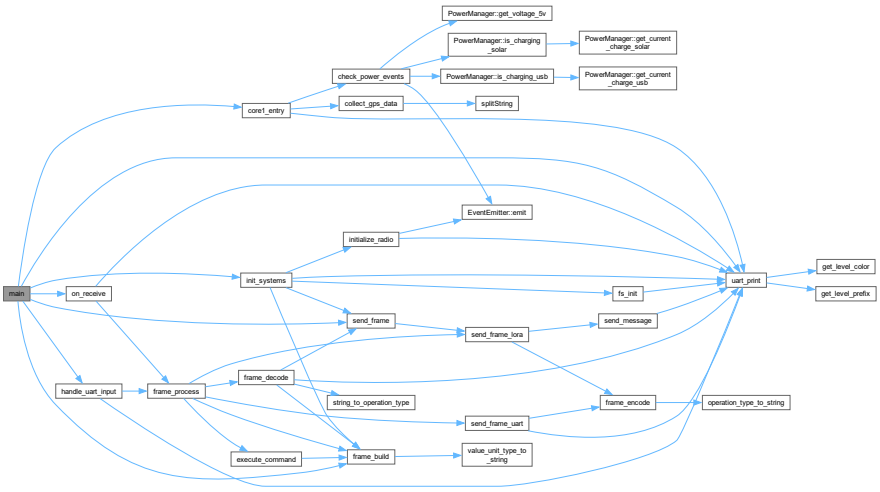
Here is the caller graph for this function:

8.123.2.3 main()

```
int main (
            void )
```

Definition at line 79 of file main.cpp.

Here is the call graph for this function:



8.123.3 Variable Documentation

8.123.3.1 powerManager

```
PowerManager powerManager(MAIN_I2C_PORT) (
            MAIN_I2C_PORT )
```

8.123.3.2 systemClock

```
DS3231 systemClock(MAIN_I2C_PORT) (
            MAIN_I2C_PORT )
```

8.123.3.3 buffer

```
char buffer[BUFFER_SIZE]
```

Definition at line 8 of file main.cpp.

8.123.3.4 bufferIndex

```
int bufferIndex = 0
```

Definition at line 9 of file main.cpp.

8.124 main.cpp

Go to the documentation of this file.

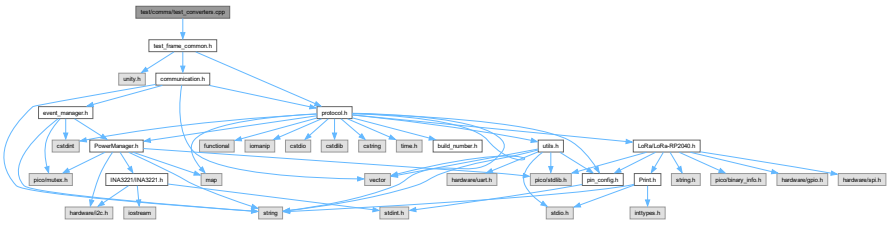
```
#include "includes.h"

#define LOG_FILENAME "log.txt"

PowerManager powerManager(MAIN_I2C_PORT);
DS3231 systemClock(MAIN_I2C_PORT);

char buffer[BUFFER_SIZE];
int bufferIndex = 0;

void core1_entry() {
    uart_print("Starting core 1", VerbosityLevel::DEBUG);
    while (true) {
        collect_gps_data();
        check_power_events(powerManager);
        sleep_ms(100);
    }
}

bool init_systems() {
    stdio_init_all();

    uart_init(DEBUG_UART_PORT, DEBUG_UART_BAUD_RATE);
    gpio_set_function(DEBUG_UART_TX_PIN, UART_FUNCSEL_NUM(DEBUG_UART_PORT, DEBUG_UART_TX_PIN));
    gpio_set_function(DEBUG_UART_RX_PIN, UART_FUNCSEL_NUM(DEBUG_UART_PORT, DEBUG_UART_RX_PIN));

    gpio_init(PICO_DEFAULT_LED_PIN);
    gpio_set_dir(PICO_DEFAULT_LED_PIN, GPIO_OUT);

    i2c_init(MAIN_I2C_PORT, 400 * 1000);
    gpio_set_function(MAIN_I2C_SCL_PIN, GPIO_FUNC_I2C);
    gpio_set_function(MAIN_I2C_SDA_PIN, GPIO_FUNC_I2C);
    gpio_pull_up(MAIN_I2C_SCL_PIN);
    gpio_pull_up(MAIN_I2C_SDA_PIN);

    uart_init(GPS_UART_PORT, GPS_UART_BAUD_RATE);
    gpio_set_function(GPS_UART_TX_PIN, UART_FUNCSEL_NUM(GPS_UART_PORT, GPS_UART_TX_PIN));
    gpio_set_function(GPS_UART_RX_PIN, UART_FUNCSEL_NUM(GPS_UART_PORT, GPS_UART_RX_PIN));

    if (true)
    {
        gpio_init(GPS_POWER_ENABLE_PIN);
        gpio_set_dir(GPS_POWER_ENABLE_PIN, GPIO_OUT);
        gpio_put(GPS_POWER_ENABLE_PIN, 1);
    }
    system("color");

    bool radioInitSuccess = false;

    radioInitSuccess = initialize_radio();

    // TODO: everything runs properly without errors, but file does not exist on sd card after reading with usb reader
    bool sdInitDone = fs_init();
    if (sdInitDone){
        FILE *fp = fopen(LOG_FILENAME, "a");
        uart_print("Log file opened.");
        int bytesWritten = fprintf(fp, "System init started.\n");
        uart_print("Written " + std::to_string(bytesWritten) + " bytes.");
        int closeStatus = fclose(fp);
        uart_print("Close file status: " + std::to_string(closeStatus));
        struct stat buffer;
        std::string fileString = "file exists after closing: " + std::to_string(stat(LOG_FILENAME, &buffer));
        uart_print(fileString);
        fs_unmount("/");
    }

    uart_print("SD card init: " + std::to_string(sdInitDone));
    std::string bootString = "System init completed @ " + std::to_string(to_ms_since_boot(get_absolute_time())) + " ms";
    uart_print(bootString);

    Frame boot = frame_build(ExecutionResult::INFO, 0, 0, "HELLO");
    send_frame(boot);

    uart_print("System init done.");
    return radioInitSuccess;
}


int main()
```

```
{
    init_systems();
    multicore_launch_core1(core1_entry);

    gpio_put(PICO_DEFAULT_LED_PIN, 0);
    bool powerManagerInitStatus = powerManager.initialize();
    if (powerManagerInitStatus)
    {
        std::map<std::string, std::string> powerConfig = {
            {"operating_mode", "continuous"},
            {"averaging_mode", "16"},
        };
        powerManager.configure(powerConfig);
    } else {
        uart_print("Power manager init error");
    }
    gpio_put(PICO_DEFAULT_LED_PIN, 1);


    for (int i = 5; i > 0; --i)
    {
        std::string intro = "Main loop starts in " + std::to_string(i) + " seconds...";
        uart_print(intro);
        gpio_put(PICO_DEFAULT_LED_PIN, (i%2==0));
        sleep_ms(1000);
    }
    gpio_put(PICO_DEFAULT_LED_PIN, 1);

    Frame boot = frame_build(ExecutionResult::INFO, 0, 0, "START");
    send_frame(boot);

    gpio_put(PICO_DEFAULT_LED_PIN, 0);
    while (true)
    {
        int packetSize = LoRa.parse_packet();
        if (packetSize)
        {
            on_receive(packetSize);
        }

        handle_uart_input();
    }

    return 0;
}

// BH1750     0X23
// INA3221    0X40
// BME280     0X76
// DS3231     0X86
```

8.125 test/comms/test_converters.cpp File Reference

`#include "test_frame_common.h"`

Include dependency graph for test_converters.cpp:



Functions

- void test_operation_type_conversion ()
- void test_value_unit_type_conversion ()
- void test_exception_type_conversion ()
- void test_hex_string_conversion ()

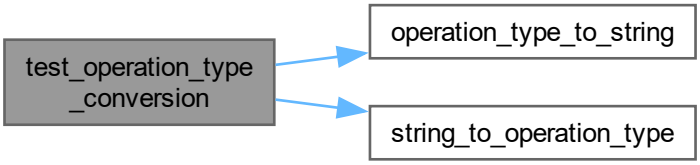
8.125.1 Function Documentation

8.125.1.1 test_operation_type_conversion()

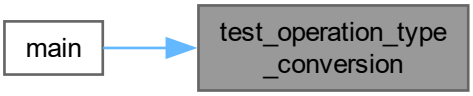
```
void test_operation_type_conversion (
            void )
```

Definition at line 4 of file test_converters.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

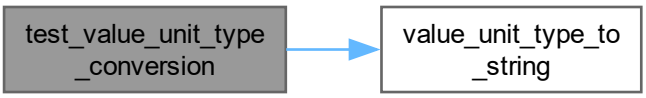


8.125.1.2 test_value_unit_type_conversion()

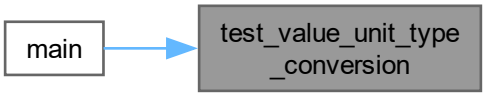
```
void test_value_unit_type_conversion (
            void )
```

Definition at line 13 of file test_converters.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

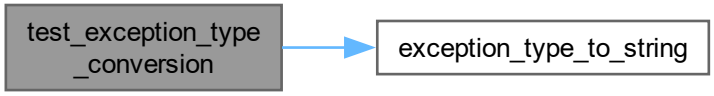


8.125.1.3 test_exception_type_conversion()

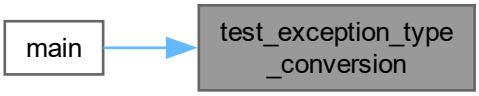
```
void test_exception_type_conversion (
            void )
```

Definition at line 20 of file test_converters.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

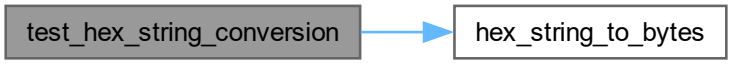


8.125.1.4 test_hex_string_conversion()

```
void test_hex_string_conversion (
            void )
```

Definition at line 27 of file test_converters.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

8.126 test_converters.cpp

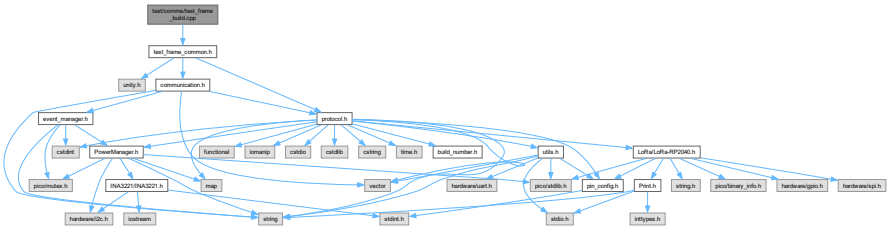
Go to the documentation of this file.

```
00001 // test_frame_converters.cpp
00002 #include "test_frame_common.h"
00003
00004 void test_operation_type_conversion() {
00005     OperationType type = OperationType::GET;
00006     std::string str = operation_type_to_string(type);
00007     OperationType converted = string_to_operation_type(str);
00008
00009     TEST_ASSERT_EQUAL(type, converted);
00010     TEST_ASSERT_EQUAL_STRING("GET", str.c_str());
00011 }
00012
00013 void test_value_unit_type_conversion() {
00014     ValueUnit unit = ValueUnit::VOLT;
00015     std::string str = value_unit_type_to_string(unit);
00016
00017     TEST_ASSERT_EQUAL_STRING("V", str.c_str());
00018 }
00019
00020 void test_exception_type_conversion() {
00021     ExceptionType type = ExceptionType::INVALID_PARAM;
00022     std::string str = exception_type_to_string(type);
00023
00024     TEST_ASSERT_EQUAL_STRING("INVALID PARAM", str.c_str());
00025 }
00026
00027 void test_hex_string_conversion() {
00028     std::string hex = "0A0B0C";
00029     std::vector<uint8_t> bytes = hex_string_to_bytes(hex);
00030
00031     TEST_ASSERT_EQUAL(3, bytes.size());
00032     TEST_ASSERT_EQUAL(0x0A, bytes[0]);
00033     TEST_ASSERT_EQUAL(0x0B, bytes[1]);
00034     TEST_ASSERT_EQUAL(0x0C, bytes[2]);
00035 }
```

8.127 test/comms/test_frame_build.cpp File Reference

```
#include "test_frame_common.h"
```

Include dependency graph for test_frame_build.cpp:



Functions

- void test_frame_build_success ()
- void test_frame_build_error ()
- void test_frame_build_info ()

8.127.1 Function Documentation

8.127.1.1 test_frame_build_success()

```
void test_frame_build_success (
            void )
```

Definition at line 4 of file test_frame_build.cpp.

Here is the call graph for this function:

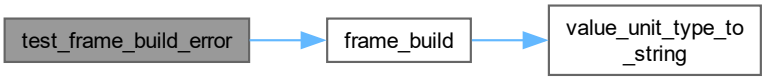
Here is the caller graph for this function:

8.127.1.2 test_frame_build_error()

```
void test_frame_build_error (
            void )
```

Definition at line 15 of file test_frame_build.cpp.

Here is the call graph for this function:



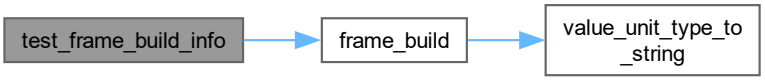
Here is the caller graph for this function:

8.127.1.3 test_frame_build_info()

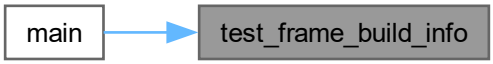
```
void test_frame_build_info (
            void )
```

Definition at line 24 of file test_frame_build.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:



8.128 test_frame_build.cpp

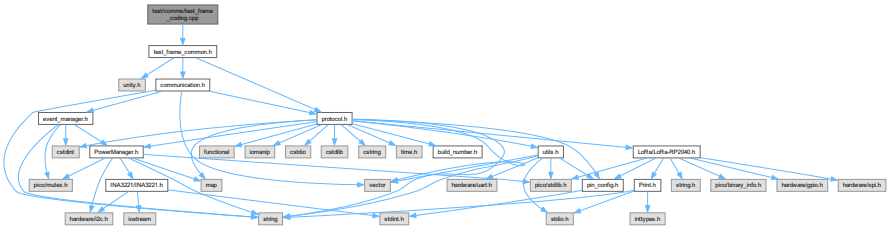
Go to the documentation of this file.

```
00001 // test_frame_build.cpp
00002 #include "test_frame_common.h"
00003
00004 void test_frame_build_success() {
00005     Frame frame = frame_build(ExecutionResult::SUCCESS, 1, 2, "test_value", ValueUnit::VOLT);
00006
00007     TEST_ASSERT_EQUAL(1, frame.direction);
00008     TEST_ASSERT_EQUAL(OperationType::ANS, frame.operationType);
00009     TEST_ASSERT_EQUAL(1, frame.group);
00010     TEST_ASSERT_EQUAL(2, frame.command);
00011     TEST_ASSERT_EQUAL_STRING("test_value", frame.value.c_str());
00012     TEST_ASSERT_EQUAL_STRING("V", frame.unit.c_str());
00013 }
00014
00015 void test_frame_build_error() {
00016     Frame frame = frame_build(ExecutionResult::ERROR, 1, 2, "error_message");
00017
00018     TEST_ASSERT_EQUAL(1, frame.direction);
00019     TEST_ASSERT_EQUAL(OperationType::ERR, frame.operationType);
00020     TEST_ASSERT_EQUAL_STRING("error_message", frame.value.c_str());
00021     TEST_ASSERT_EQUAL_STRING("", frame.unit.c_str());
00022 }
00023
00024 void test_frame_build_info() {
00025     Frame frame = frame_build(ExecutionResult::INFO, 1, 2, "info_message");
00026
00027     TEST_ASSERT_EQUAL(1, frame.direction);
00028     TEST_ASSERT_EQUAL(OperationType::INF, frame.operationType);
00029     TEST_ASSERT_EQUAL_STRING("info_message", frame.value.c_str());
00030 }
```

8.129 test/comms/test_frame_coding.cpp File Reference

`#include "test_frame_common.h"`

Include dependency graph for test_frame_coding.cpp:



Functions

- void test_frame_encode_basic ()
- void test_frame_decode_basic ()
- void test_frame_decode_invalid_header ()

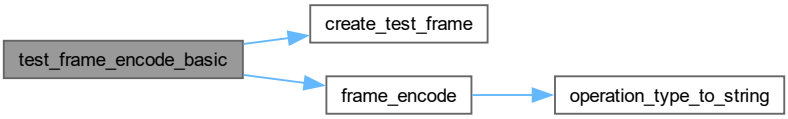
8.129.1 Function Documentation

8.129.1.1 test_frame_encode_basic()

```
void test_frame_encode_basic (
            void )
```

Definition at line 4 of file test_frame_coding.cpp.

Here is the call graph for this function:



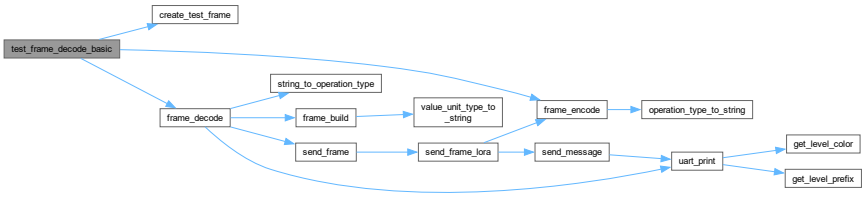
Here is the caller graph for this function:

8.129.1.2 test_frame_decode_basic()

```
void test_frame_decode_basic (
            void )
```

Definition at line 14 of file test_frame_coding.cpp.

Here is the call graph for this function:



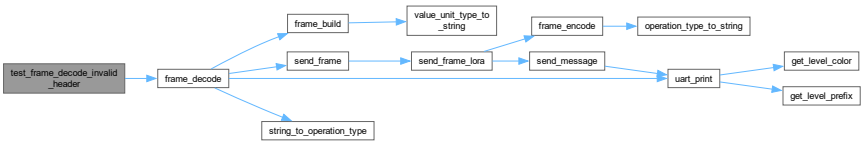
Here is the caller graph for this function:

8.129.1.3 test_frame_decode_invalid_header()

```
void test_frame_decode_invalid_header (
            void )
```

Definition at line 26 of file test_frame_coding.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

8.130 test_frame_coding.cpp

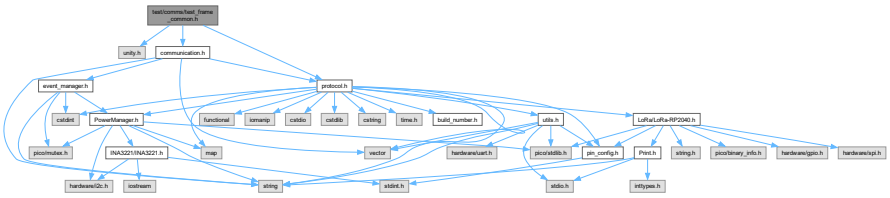
Go to the documentation of this file.

```
// test_frame_codec.cpp
#include "test_frame_common.h"

void test_frame_encode_basic() {
    Frame frame = create_test_frame();
    std::string encoded = frame_encode(frame);

    TEST_ASSERT_NOT_EQUAL(0, encoded.length());
    TEST_ASSERT_TRUE(encoded.find(FRAME_BEGIN) != std::string::npos);
    TEST_ASSERT_TRUE(encoded.find(FRAME_END) != std::string::npos);
    TEST_ASSERT_TRUE(encoded.find("test_value") != std::string::npos);
}

void test_frame_decode_basic() {
    Frame original = create_test_frame();
    std::string encoded = frame_encode(original);
    Frame decoded = frame_decode(encoded);

    TEST_ASSERT_EQUAL(original.direction, decoded.direction);
    TEST_ASSERT_EQUAL(original.group, decoded.group);
    TEST_ASSERT_EQUAL(original.command, decoded.command);
    TEST_ASSERT_EQUAL_STRING(original.value.c_str(), decoded.value.c_str());
    TEST_ASSERT_EQUAL_STRING(original.unit.c_str(), decoded.unit.c_str());
}

void test_frame_decode_invalid_header() {
    std::string invalid_frame = "INVALID" + std::string(1, DELIMITER) + "rest_of_frame";
    bool exceptionThrown = false;

    try {
        Frame decoded = frame_decode(invalid_frame);
    } catch (const std::runtime_error& e) {
        exceptionThrown = true;
    } catch (...) {
        // Catch any other exceptions to avoid crashing the test
    }

    TEST_ASSERT_TRUE(exceptionThrown);
}
```

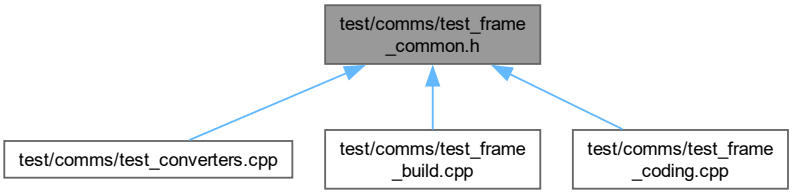
8.131 test/comms/test_frame_common.h File Reference

```
#include "unity.h"
#include "protocol.h"
#include "communication.h"
```

Include dependency graph for test_frame_common.h:



This graph shows which files directly or indirectly include this file:



Functions

- Frame create_test_frame ()

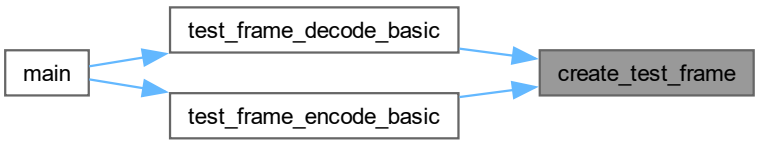
8.131.1 Function Documentation

8.131.1.1 create_test_frame()

```
Frame create_test_frame ()
```

Definition at line 10 of file test_frame_common.h.

Here is the caller graph for this function:



8.132 test_frame_common.h

Go to the documentation of this file.

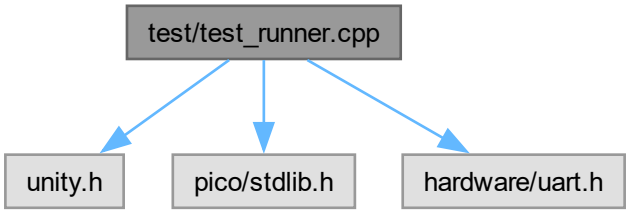
```
00001 // test_frame_common.h
00002 #ifndef TEST_FRAME_COMMON_H
00003 #define TEST_FRAME_COMMON_H
00004
00005 #include "unity.h"
00006 #include "protocol.h"
00007 #include "communication.h"
00008
00009 // Helper function to create a test frame
00010 Frame create_test_frame() {
00011     Frame frame;
00012     frame.header = FRAME_BEGIN;
00013     frame.direction = 1;
```

```
    frame.operationType = OperationType::GET;
    frame.group = 1;
    frame.command = 2;
    frame.value = "test_value";
    frame.unit = "V";
    frame.footer = FRAME_END;
    return frame;
}

#endif
```

8.133 test/test_runner.cpp File Reference

```
#include "unity.h"
#include "pico/stdlib.h"
#include "hardware/uart.h"
```

Include dependency graph for test_runner.cpp:



Functions

- void test_frame_encode_basic (void)
- void test_frame_decode_basic (void)
- void test_frame_decode_invalid_header (void)
- void test_frame_build_success (void)
- void test_frame_build_error (void)
- void test_frame_build_info (void)
- void test_operation_type_conversion (void)
- void test_value_unit_type_conversion (void)
- void test_exception_type_conversion (void)
- void test_hex_string_conversion (void)
- int main (void)

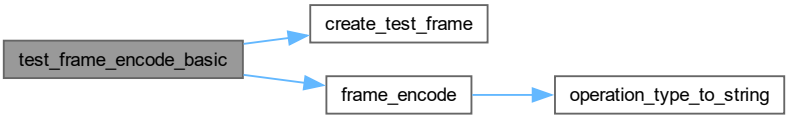
8.133.1 Function Documentation

8.133.1.1 test_frame_encode_basic()

```
void test_frame_encode_basic (
            void )  [extern]
```

Definition at line 4 of file test_frame_coding.cpp.

Here is the call graph for this function:



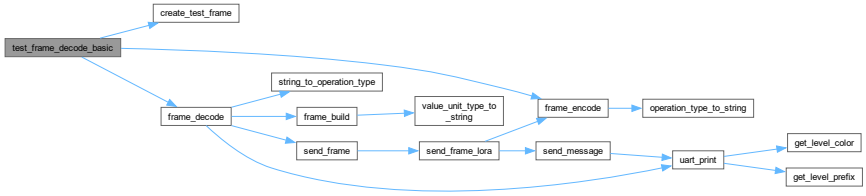
Here is the caller graph for this function:

8.133.1.2 test_frame_decode_basic()

```
void test_frame_decode_basic (
            void ) [extern]
```

Definition at line 14 of file test_frame_coding.cpp.

Here is the call graph for this function:



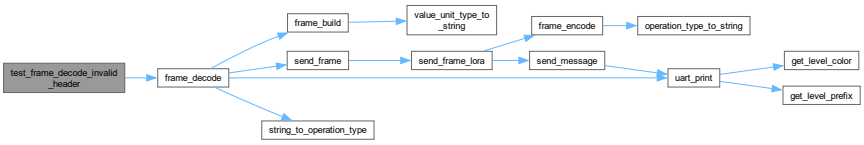
Here is the caller graph for this function:

8.133.1.3 test_frame_decode_invalid_header()

```
void test_frame_decode_invalid_header (
            void )  [extern]
```

Definition at line 26 of file test_frame_coding.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

8.133.1.4 test_frame_build_success()

```
void test_frame_build_success (
            void )  [extern]
```

Definition at line 4 of file test_frame_build.cpp.

Here is the call graph for this function:

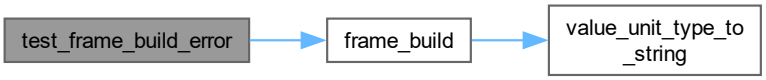
Here is the caller graph for this function:

8.133.1.5 test_frame_build_error()

```
void test_frame_build_error (
            void )  [extern]
```

Definition at line 15 of file test_frame_build.cpp.

Here is the call graph for this function:



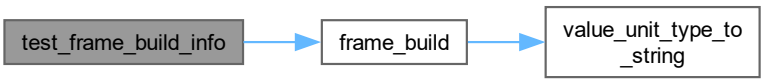
Here is the caller graph for this function:

8.133.1.6 test_frame_build_info()

```
void test_frame_build_info (
            void )  [extern]
```

Definition at line 24 of file test_frame_build.cpp.

Here is the call graph for this function:



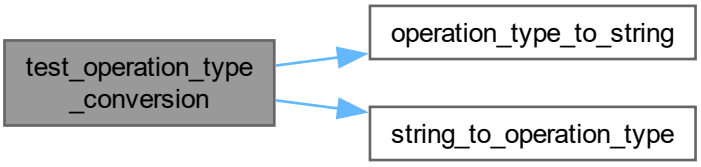
Here is the caller graph for this function:

8.133.1.7 test_operation_type_conversion()

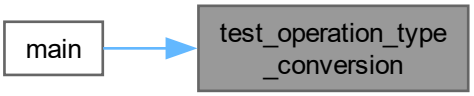
```
void test_operation_type_conversion (
            void )  [extern]
```

Definition at line 4 of file test_converters.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

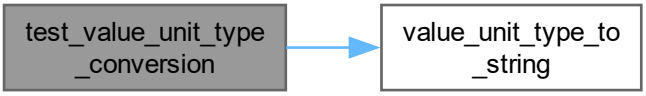


8.133.1.8 test_value_unit_type_conversion()

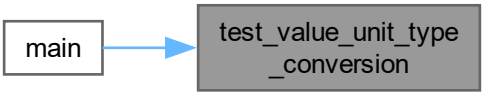
```
void test_value_unit_type_conversion (
            void )  [extern]
```

Definition at line 13 of file test_converters.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

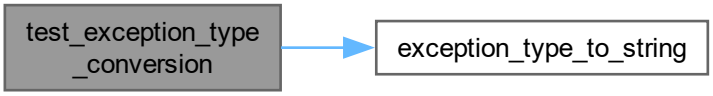


8.133.1.9 test_exception_type_conversion()

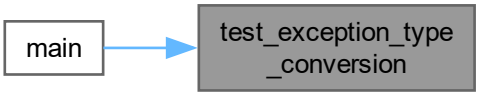
```
void test_exception_type_conversion (
            void )  [extern]
```

Definition at line 20 of file test_converters.cpp.

Here is the call graph for this function:



Here is the caller graph for this function:

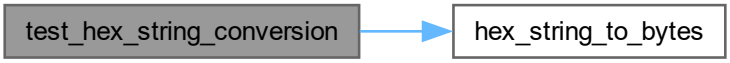


8.133.1.10 test_hex_string_conversion()

```
void test_hex_string_conversion (
            void )  [extern]
```

Definition at line 27 of file test_converters.cpp.

Here is the call graph for this function:



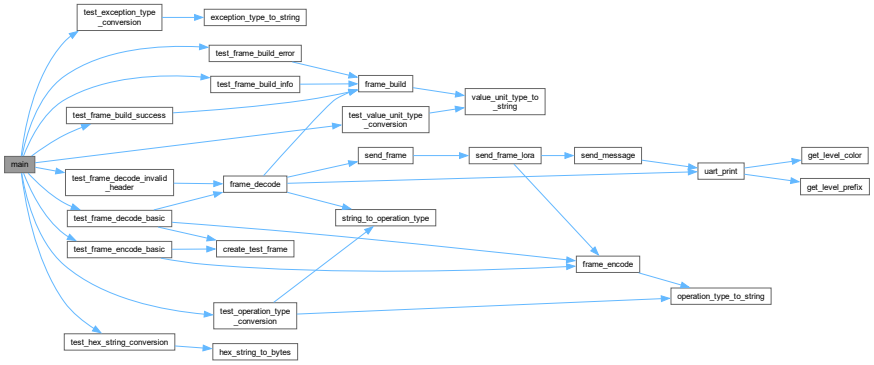
Here is the caller graph for this function:

8.133.1.11 main()

```
int main (
            void )
```

Definition at line 18 of file test_runner.cpp.

Here is the call graph for this function:



8.134 test_runner.cpp

Go to the documentation of this file.

```
00001 // test_runner.cpp
00002 #include "unity.h"
00003 #include "pico/stdlib.h"
00004 #include "hardware/uart.h"
00005
00006 // External test function declarations
00007 extern void test_frame_encode_basic(void);
00008 extern void test_frame_decode_basic(void);
00009 extern void test_frame_decode_invalid_header(void);
00010 extern void test_frame_build_success(void);
00011 extern void test_frame_build_error(void);
00012 extern void test_frame_build_info(void);
00013 extern void test_operation_type_conversion(void);
00014 extern void test_value_unit_type_conversion(void);
00015 extern void test_exception_type_conversion(void);
00016 extern void test_hex_string_conversion(void);
00017
00018 int main(void) {
00019     stdio_init_all();
00020     uart_init(uart0, 115200);
```

```
    gpio_set_function(0, GPIO_FUNC_UART);
    gpio_set_function(1, GPIO_FUNC_UART);

    UNITY_BEGIN();
    uart_puts(uart0, "begin unity tests\n");

    // Frame codec tests
    uart_puts(uart0, "begin frame codec tests\n");
    RUN_TEST(test_frame_encode_basic);
    RUN_TEST(test_frame_decode_basic);
    RUN_TEST(test_frame_decode_invalid_header);
    uart_puts(uart0, "end frame codec tests\n");

    // Frame build tests
    uart_puts(uart0, "begin frame build tests\n");
    RUN_TEST(test_frame_build_success);
    RUN_TEST(test_frame_build_error);
    RUN_TEST(test_frame_build_info);
    uart_puts(uart0, "end frame build tests\n");

    // Converter tests
    uart_puts(uart0, "begin converter tests\n");
    RUN_TEST(test_operation_type_conversion);
    RUN_TEST(test_value_unit_type_conversion);
    RUN_TEST(test_exception_type_conversion);
    RUN_TEST(test_hex_string_conversion);
    uart_puts(uart0, "end converter tests\n");

    return UNITY_END();
}
```

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